

STEVEN UNIVERSE

1020-008



“Frybo”

DISTRIBUTION:
VIA DAX

PRODUCTION #: 1020-00**6**

Date:	
Pitch	
Revised	
Approved	
Conformed	
Final	MAY 20 2013

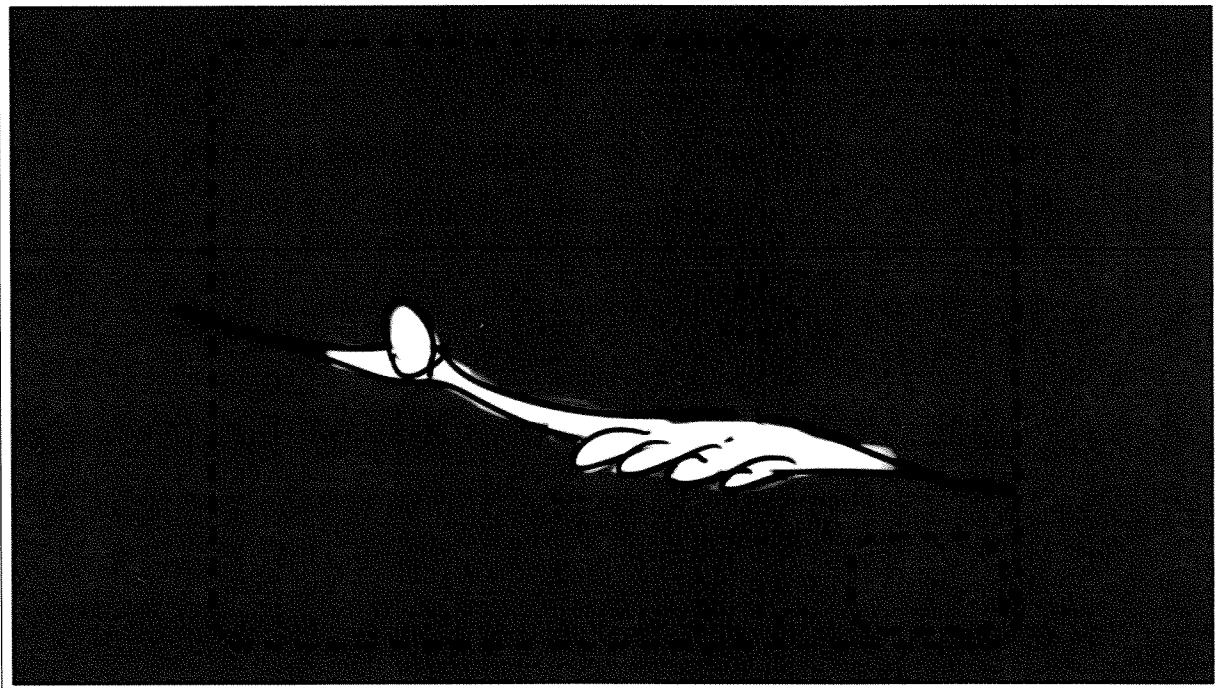
1020-008

Scene	Panel
1	1



Slugging
0.10

Scene	Panel
1	2 <i>CONT</i>



Action Notes
STEVEN pushes pile of clothes open.

MAY 20 2013

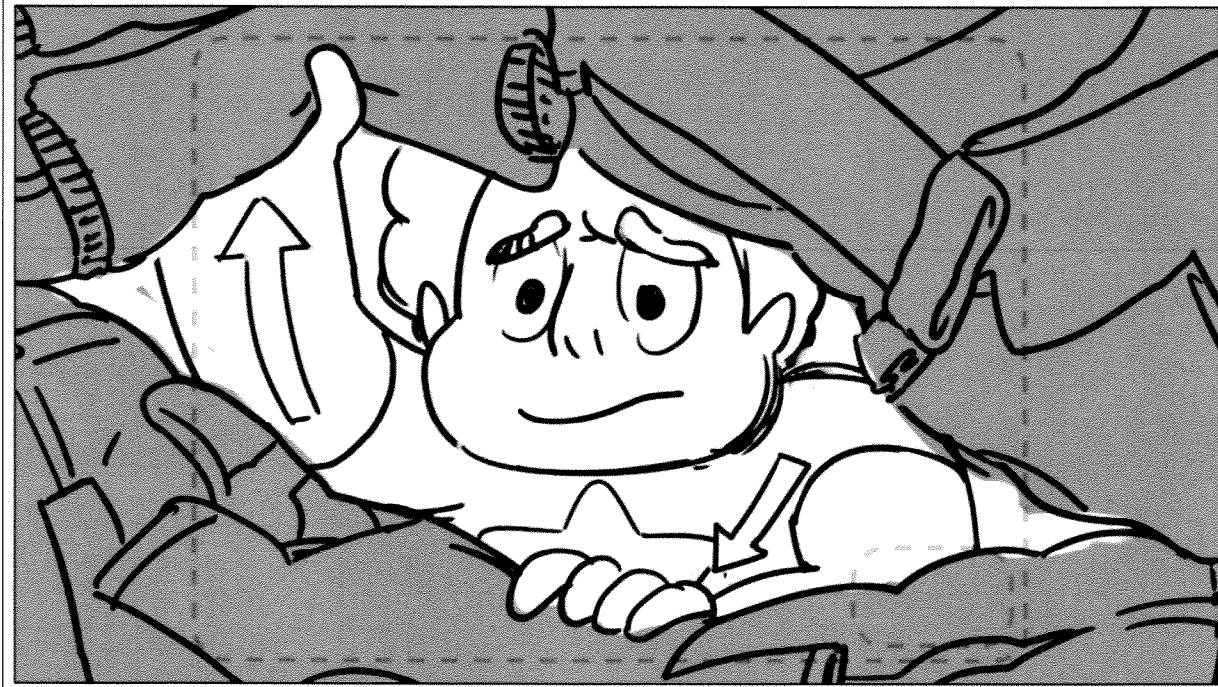
Slugging
0.09

1020 · 008

1020 · 008

Scene	Panel
	1 <i>cont</i>

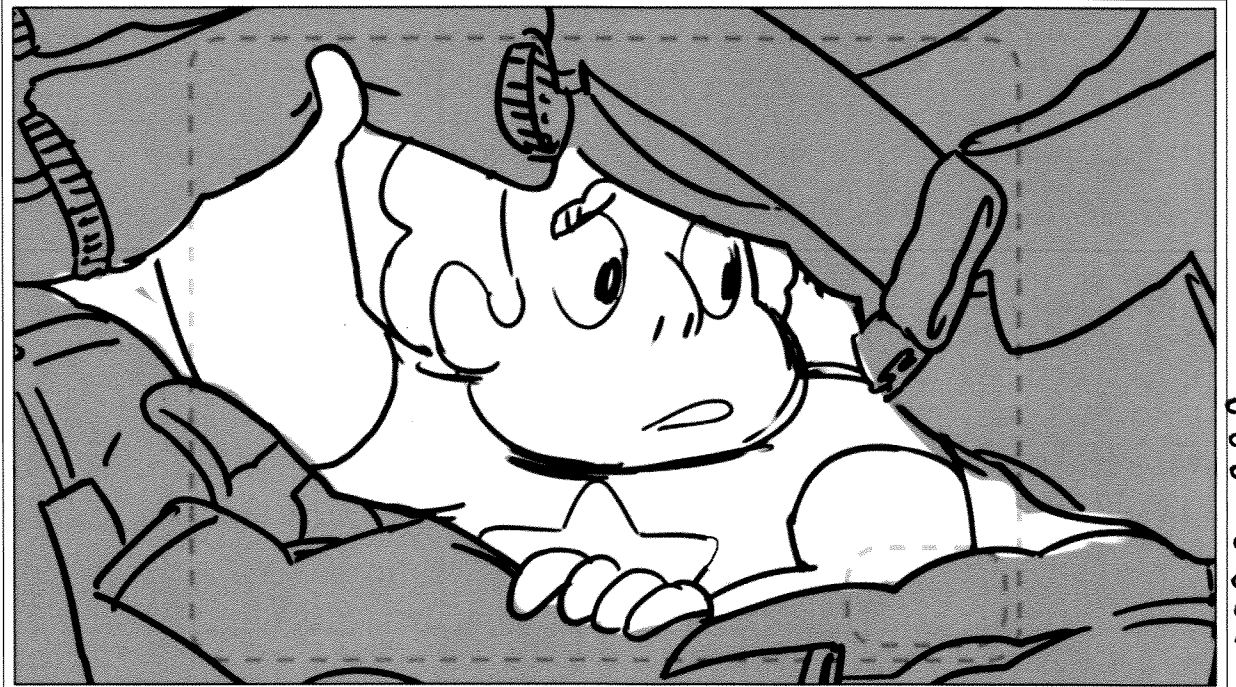
3



Slugging
1.07

Scene	Panel
	1 <i>cont</i>

4



Dialog
STEVEN: WHERE ARE YOU?

MAY 20 2013

Slugging
1.10

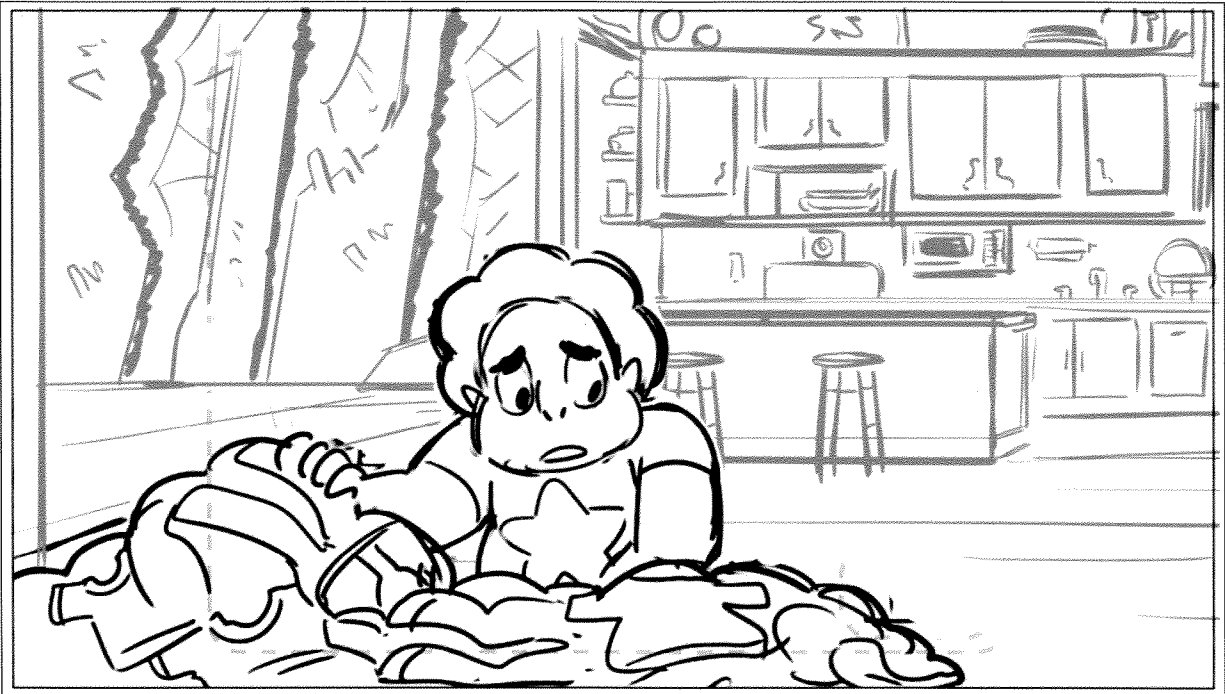
1020 · 008

Scene	Panel
2	1



Slugging
Panels 1 + 2 = 0.12

Scene	Panel
2	2



MAY 20 2013

Scene 2 Panel 3



Slugging
0.12

Scene 2 Panel 4



Dialog
STEVEN: TSK TSK, YOU'RE A MESS, STEVEN.

Action Notes
STEVEN shakes his head.

Slugging
Panels 4 to 6 = 4.01

Scene 2 *cont* Panel 5



Dialog
STEVEN: TSK TSK, YOU'RE A MESS, STEVEN.

Action Notes
STEVEN shakes his head.

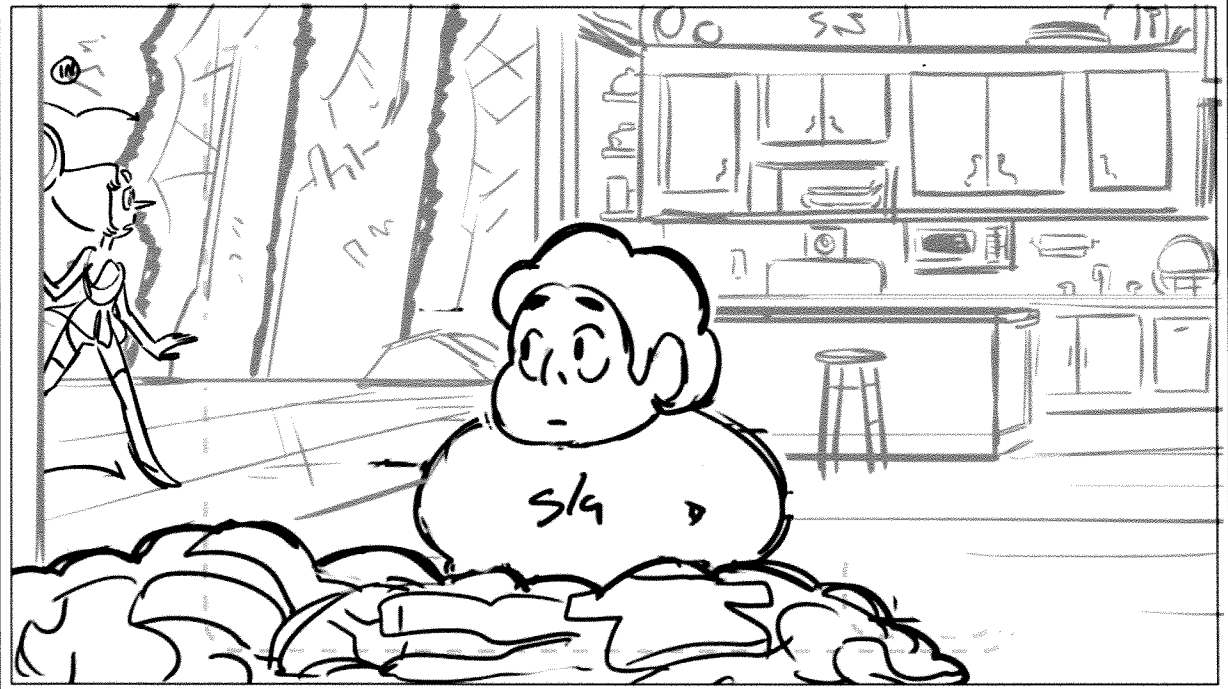
Scene 2 *cont* Panel 6



Dialog
STEVEN: TSK TSK, YOU'RE A MESS, STEVEN.

MAY 20 2013

Scene	Panel
2	CONT 7



Dialog

PEARL (*MUTTERING TO HERSELF)

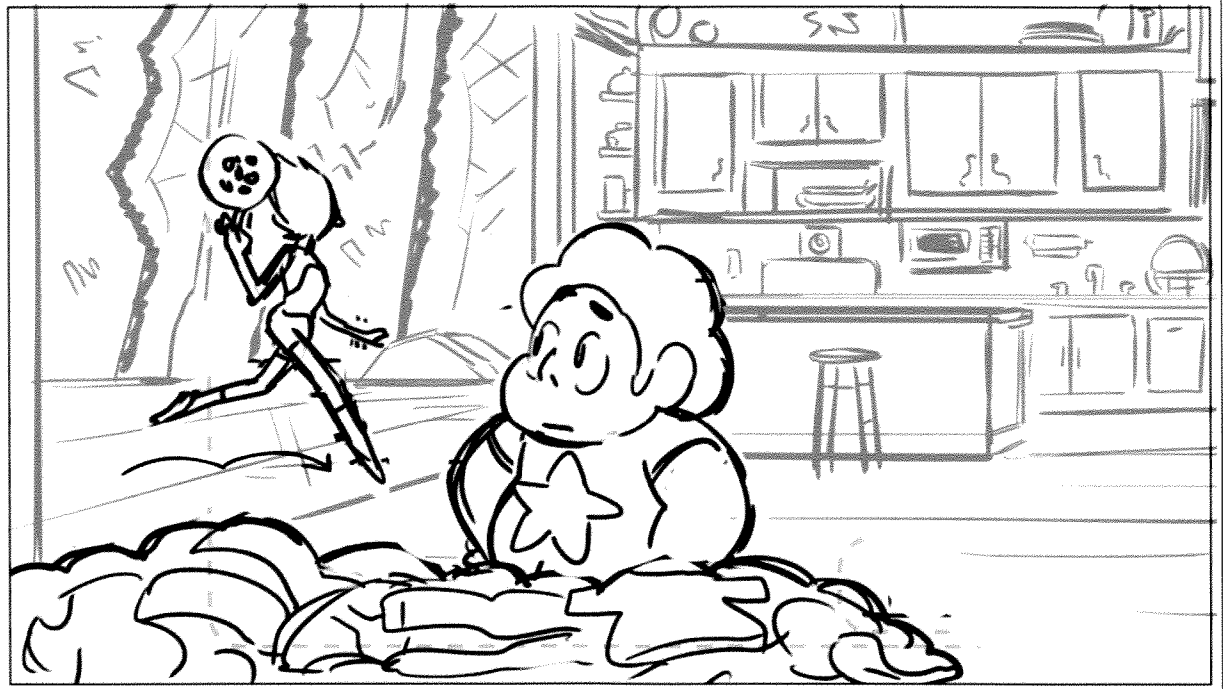
Action Notes

PEARL steps in, concerned, levitating a bunch of crystal shards from her finger.

Slugging

1.08

Scene	Panel
2	CONT 8



Dialog

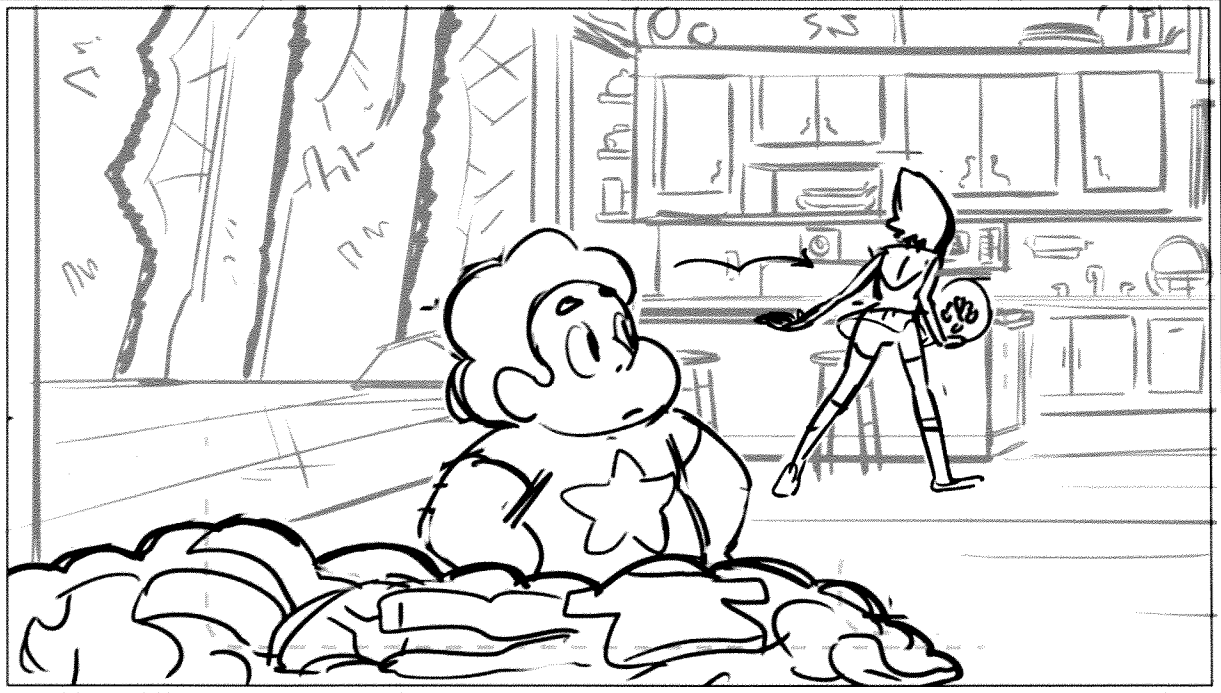
PEARL (*MUTTERING TO HERSELF): I KNOW I HAD EIGHT... HEY, STEVEN...

MAY 20 2013

Slugging

4.05

Scene	Panel
2	9



Dialog

PEARL: HAVE YOU SEEN...

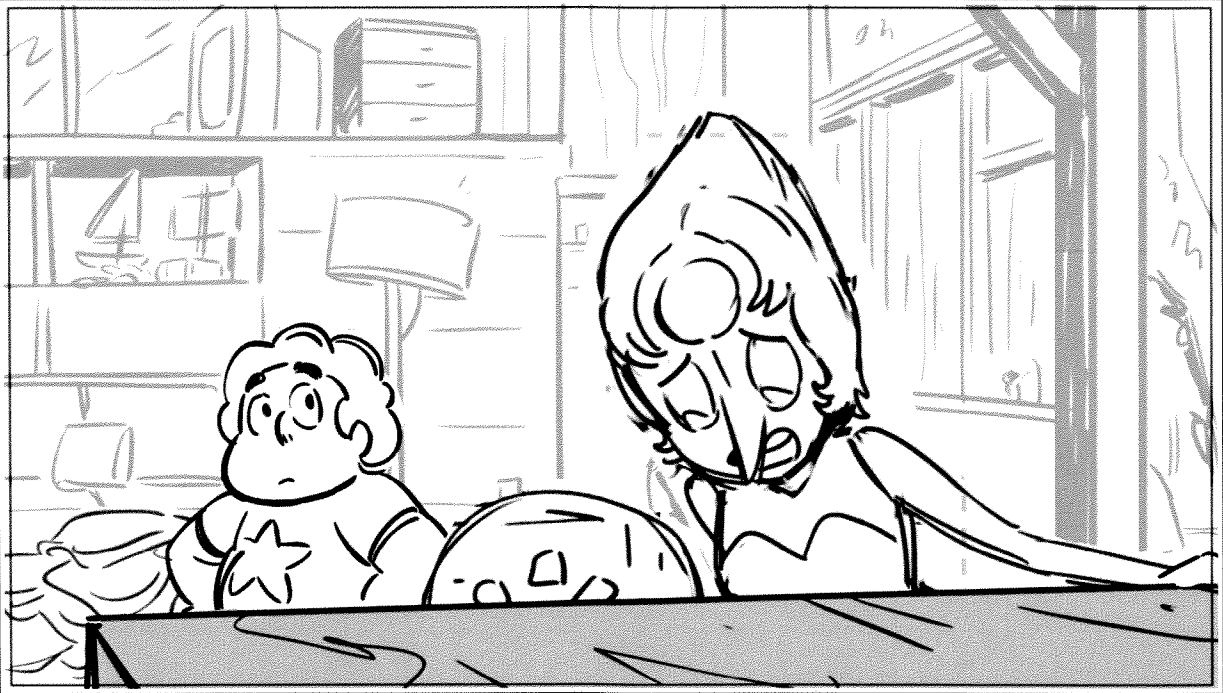
Action Notes

PEARL's hand on counter, she's searching the kitchen.

Slugging

0.13

Scene	Panel
3	1



Dialog

PEARL: ...A GEM SHARD...

MAY 20 2013

Slugging

1.05

Scene	Panel
3	2
CONT	



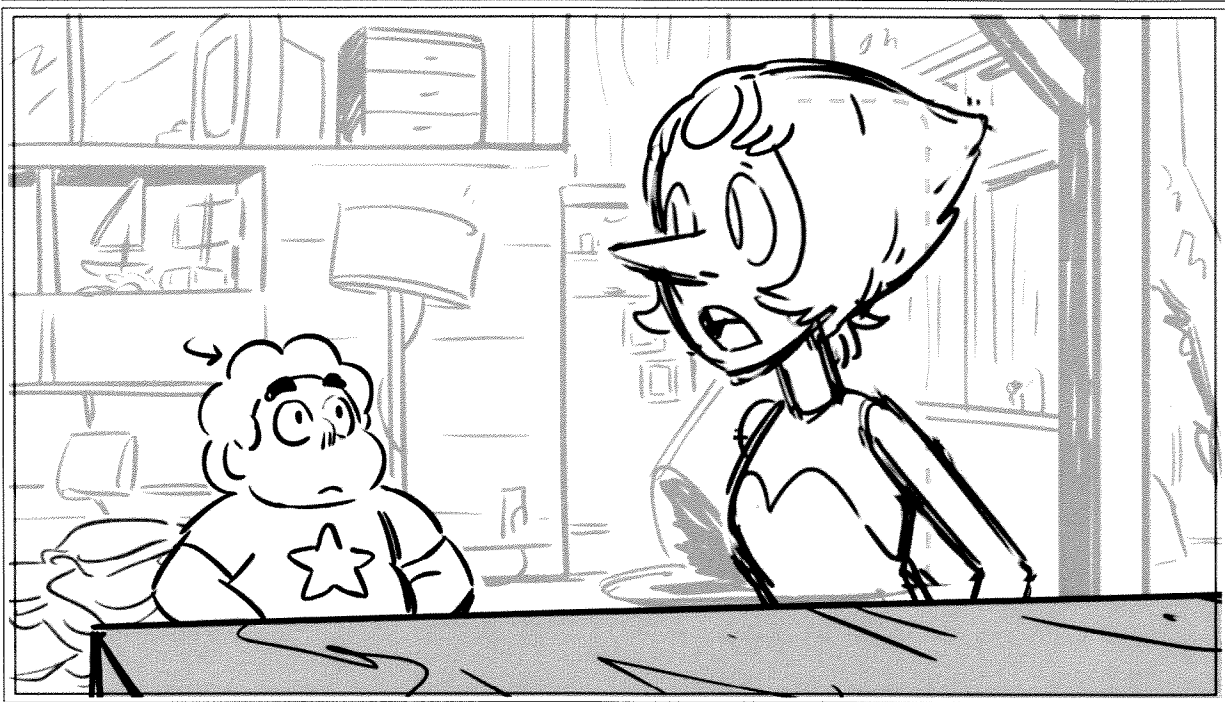
Dialog

PEARL: ...ANYWHERE?

Slugging

1.02

Scene	Panel
3	3
CONT	



Dialog

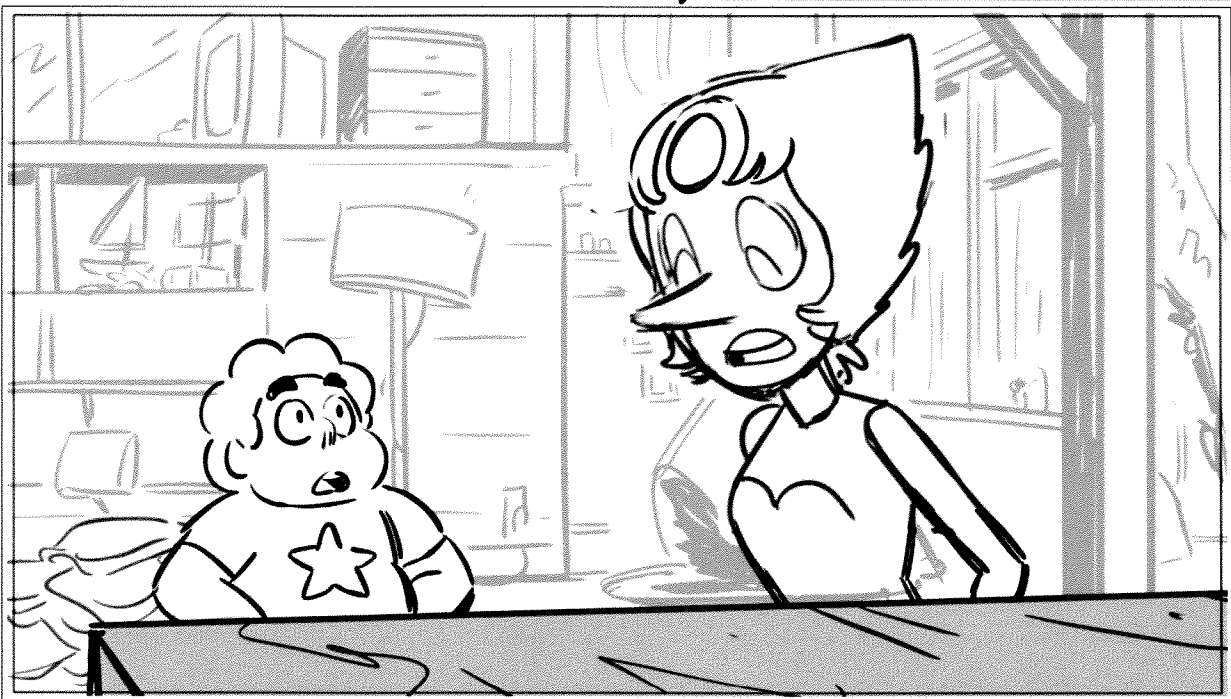
PEARL: IT'S VERY...

Slugging

0.14

MAY 20 2013

Scene Panel
3 *CONT* 4



Dialog
PEARL: ... IMPORTANT.

STEVEN: NO.

Slugging
2.10

Scene Panel
3 *CONT* 5

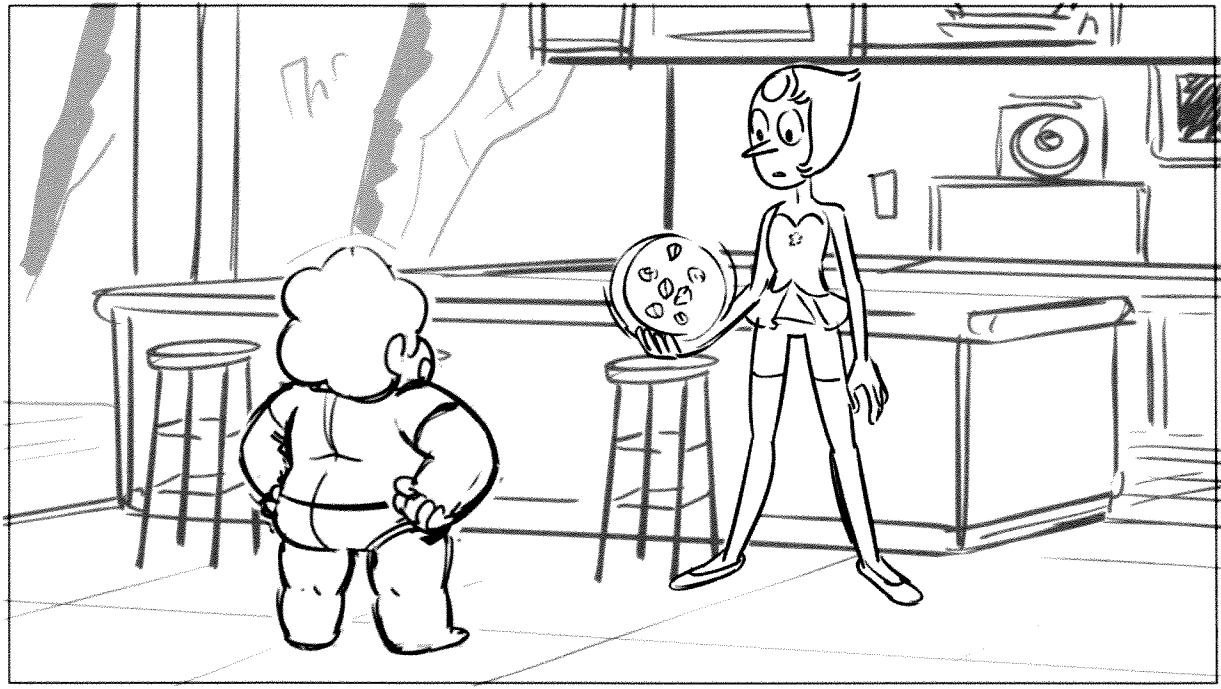


Dialog *NO*
STEVEN: HAVE YOU SEEN MY PANTS?

Action Notes
STEVEN steps toward PEARL.

Slugging
2.06

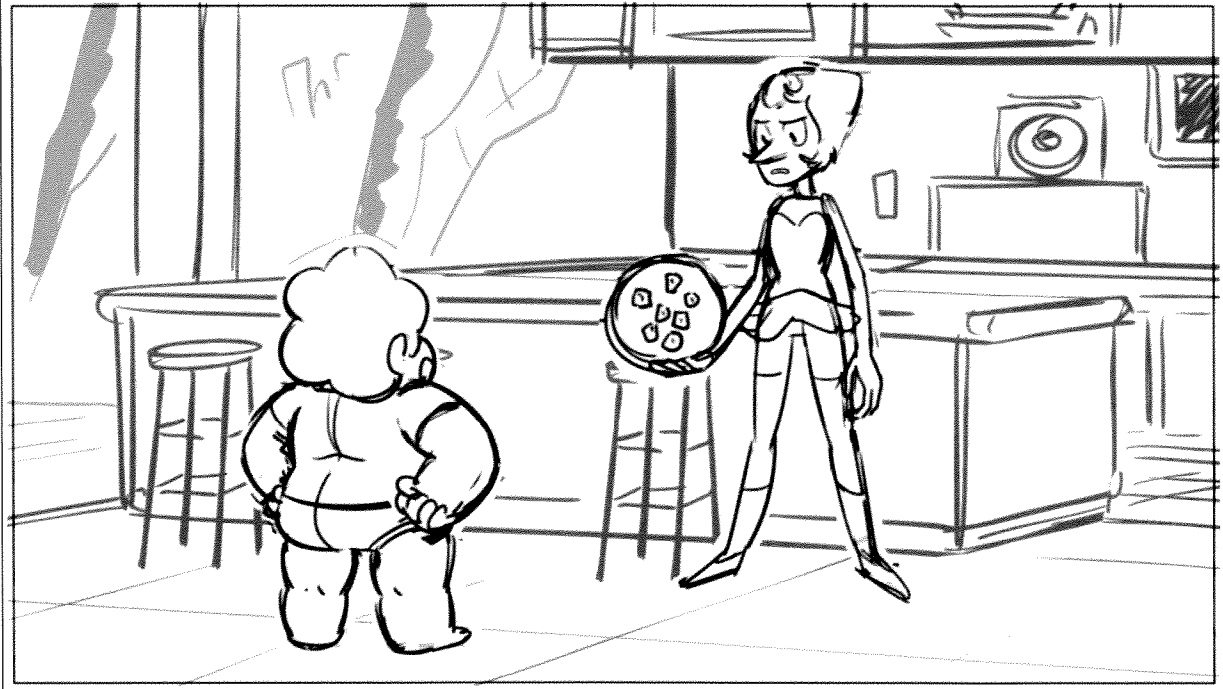
Scene **4A** Panel 1



Dialog
STEVEN: THEY ARE ALSO...

Slugging
Panels 1 + 2 = 3.04

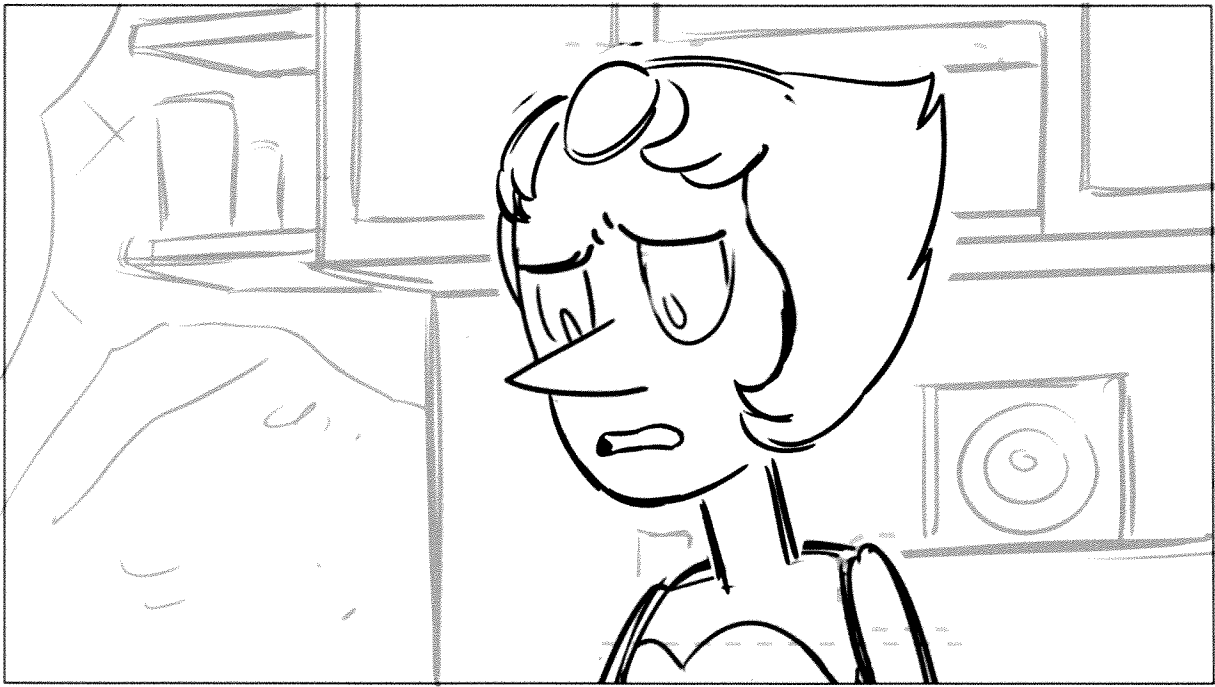
Scene **4_A cont** Panel 2



Dialog
STEVEN: ...VERY IMPORTANT.

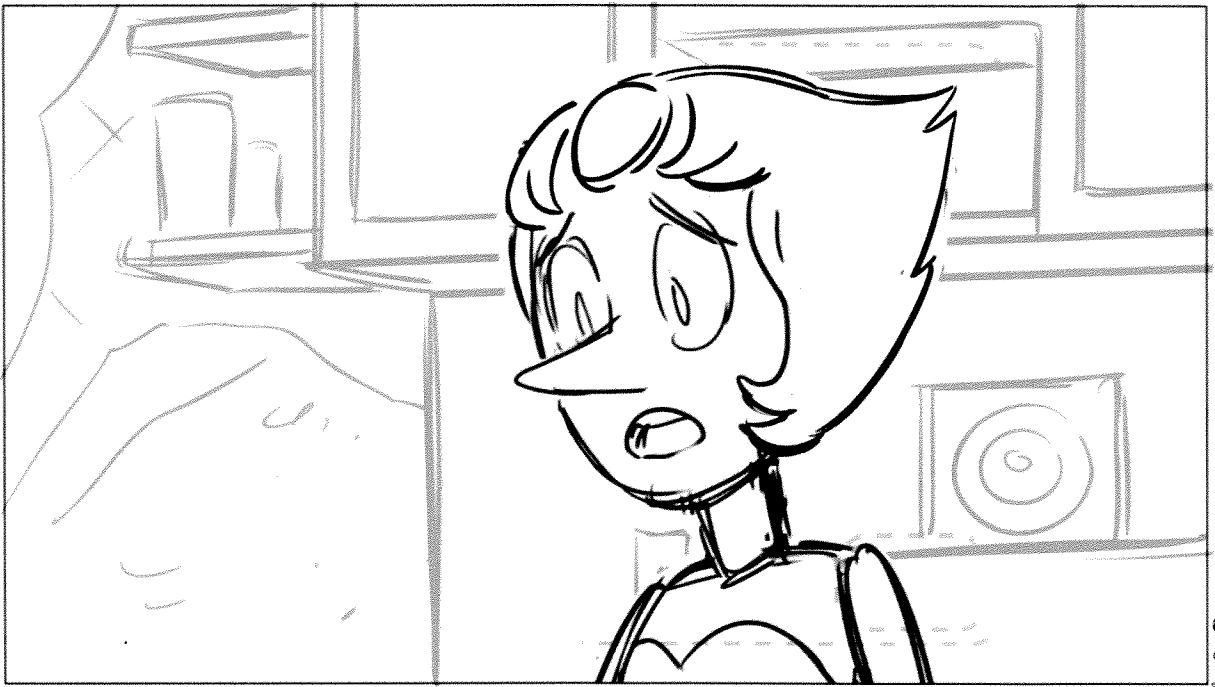
MAY 20 2013

Scene	Panel	
	4	B
		1



Slugging
0.06

Scene	Panel	
	4	Bunt
		2

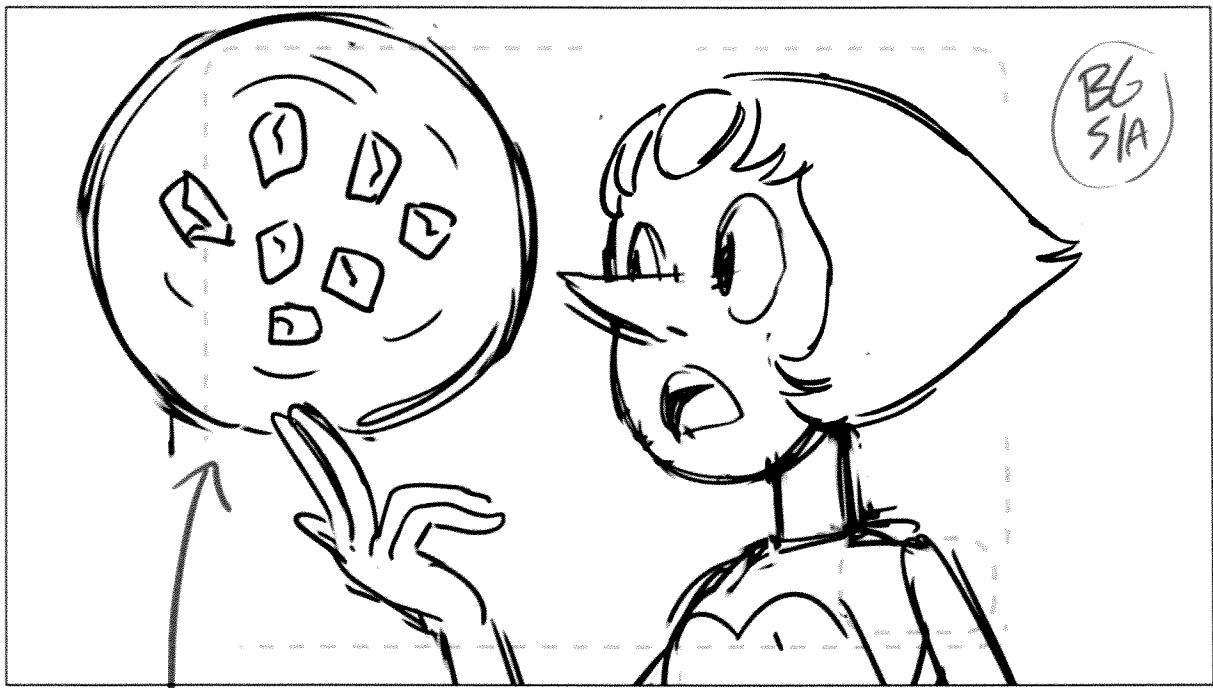


Dialog
PEARL: I'M SERIOUS, STEVEN.

MAY 20 2013

Slugging
2.05

Scene Panel
4 **Beant** 3

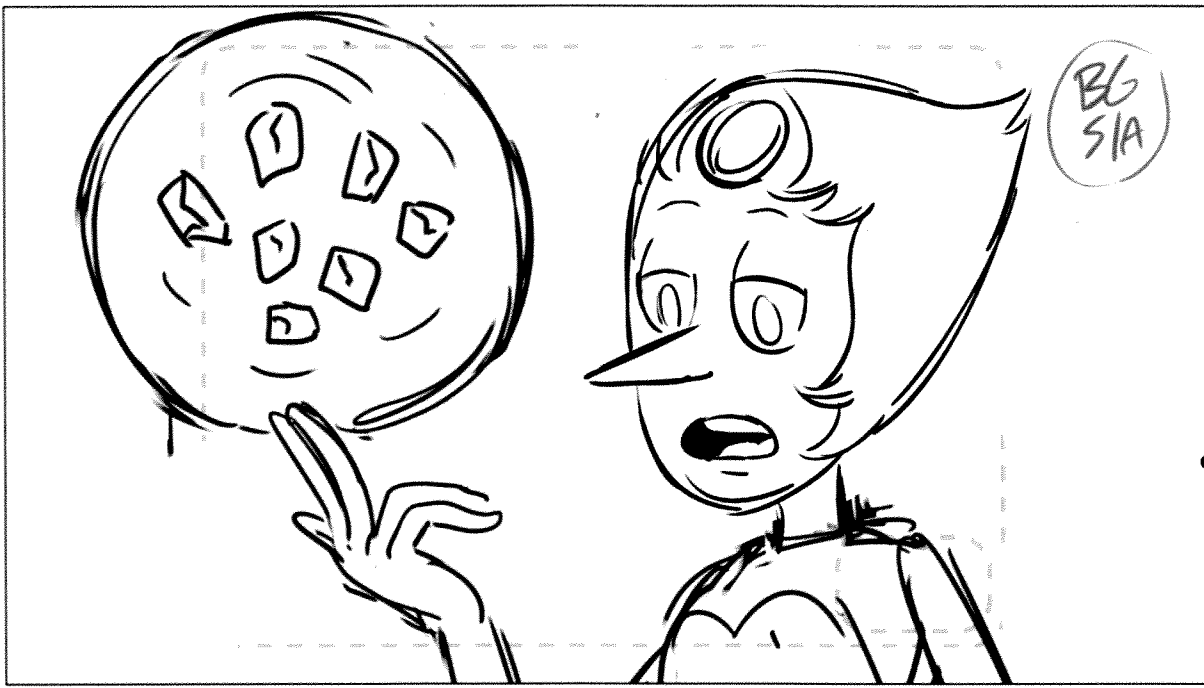


Dialog
PEARL: THESE SHARDS HAVE...

Action Notes
PEARL lifts shards up.

Slugging
1.11

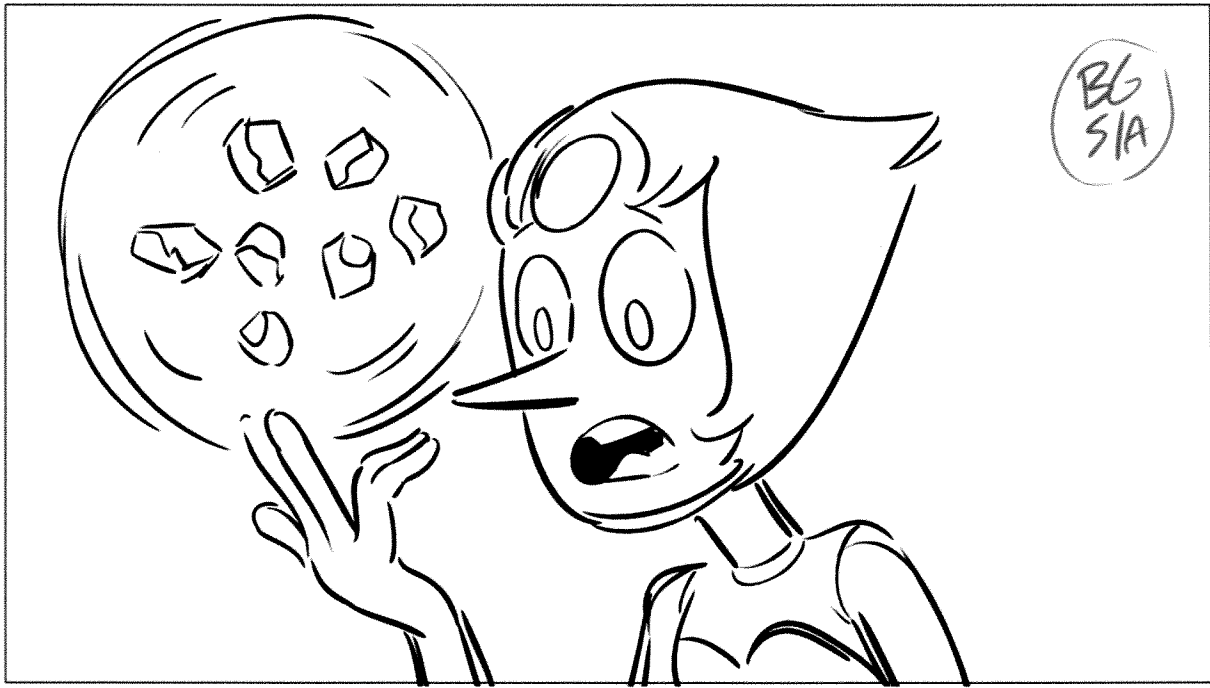
Scene Panel
4 **Beant** 4



Dialog
PEARL: ... A POWERFUL PARTIAL CONSCIOUSNESS THAT HAS BEEN HARNESSSED BY GEMS...

Slugging
4.12
MAY 20 2013

Scene	Panel	
	4	5



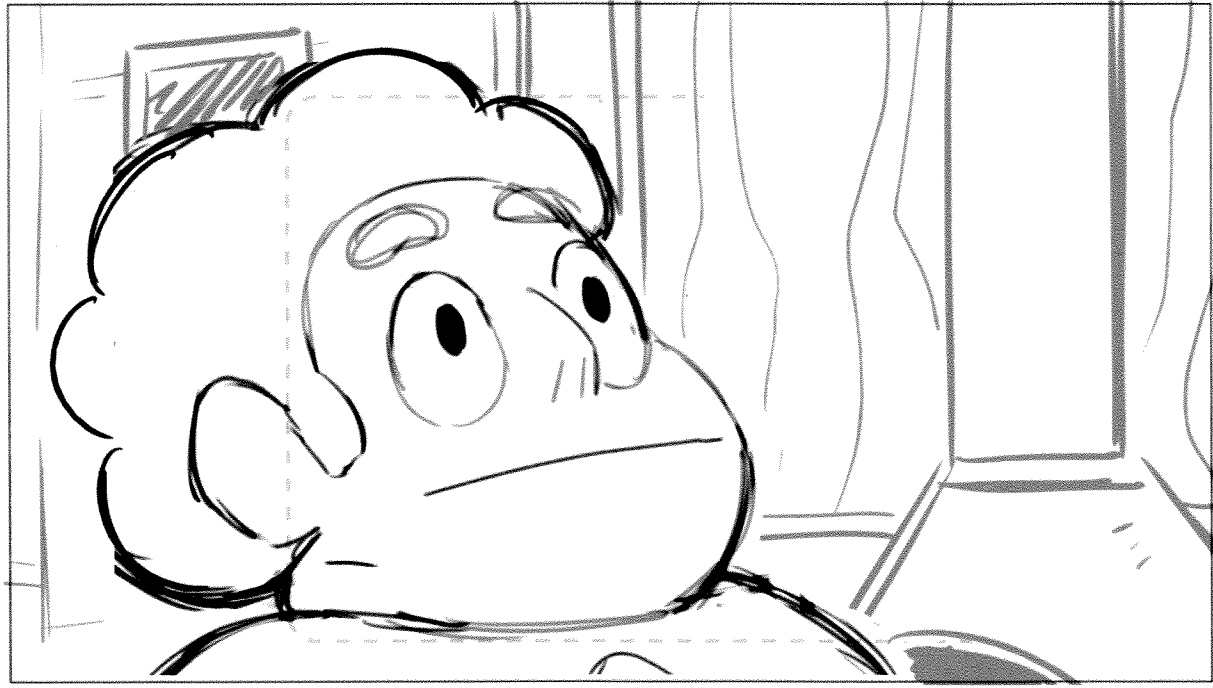
Dialog

PEARL: ...THROUGHOUT HISTORY ...

Slugging

1.06

Scene	Panel	
	5	1



Dialog

PEARL (Off-Screen): IN ORDER TO CREATE...

STEVEN (*THINKING): THEY WEREN'T IN THE...

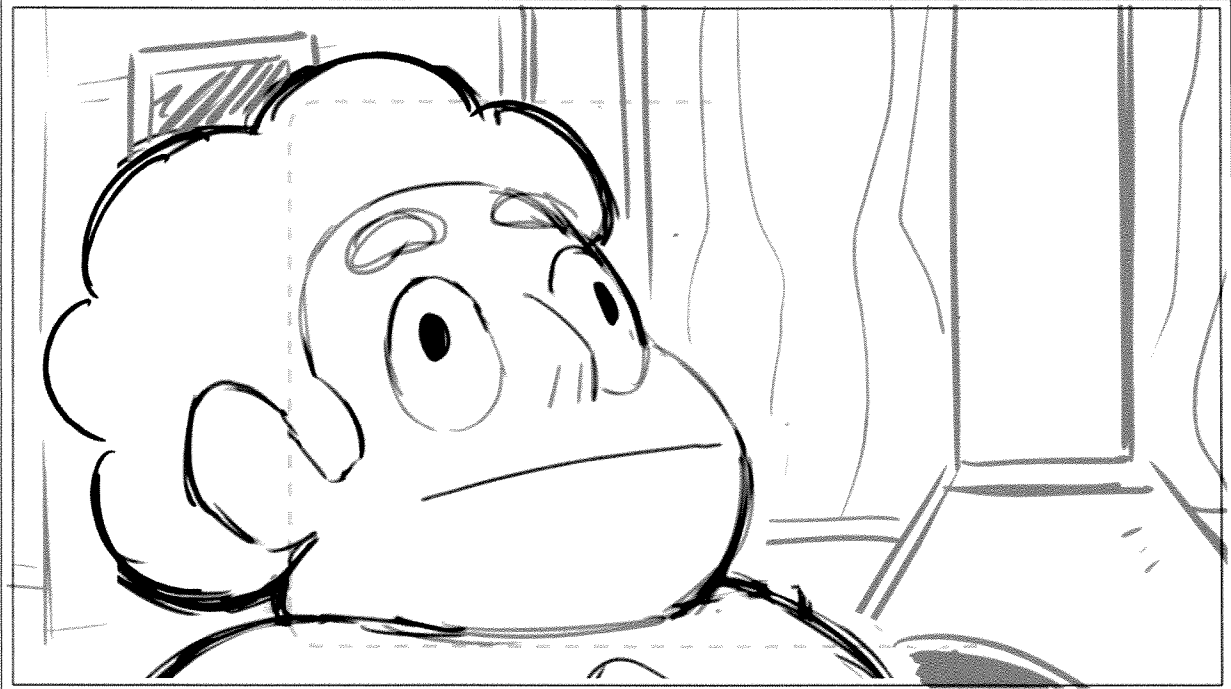
Action Notes

STEVEN starts zoning out, gets glassy-eyed.

Slugging

2.03

Scene 5 Panel 2



Dialog
STEVEN (*THINKING): ... KITCHEN EITHER.

Slugging
2.08

Scene 5 Panel 3



Dialog
STEVEN: UNDER THE BED!

Slugging
1.14

MAY 20 2013

Scene 5 Panel 4



Dialog
STEVEN: NO, WAIT, I LOOKED THERE, TOO.

Slugging
2.15

Scene 5 Panel 5



Dialog
STEVEN: AND THEN...

Slugging
0.11

MAY 20 2013

Scene 5 Panel 6
CONT



Dialog
STEVEN: ...PEARL WALKED IN...

Slugging
2.03

Scene 5 Panel 7
CONT



Dialog
STEVEN: -GASP!-

MAY 20 2013

Slugging
0.15

1020-008

1020-008

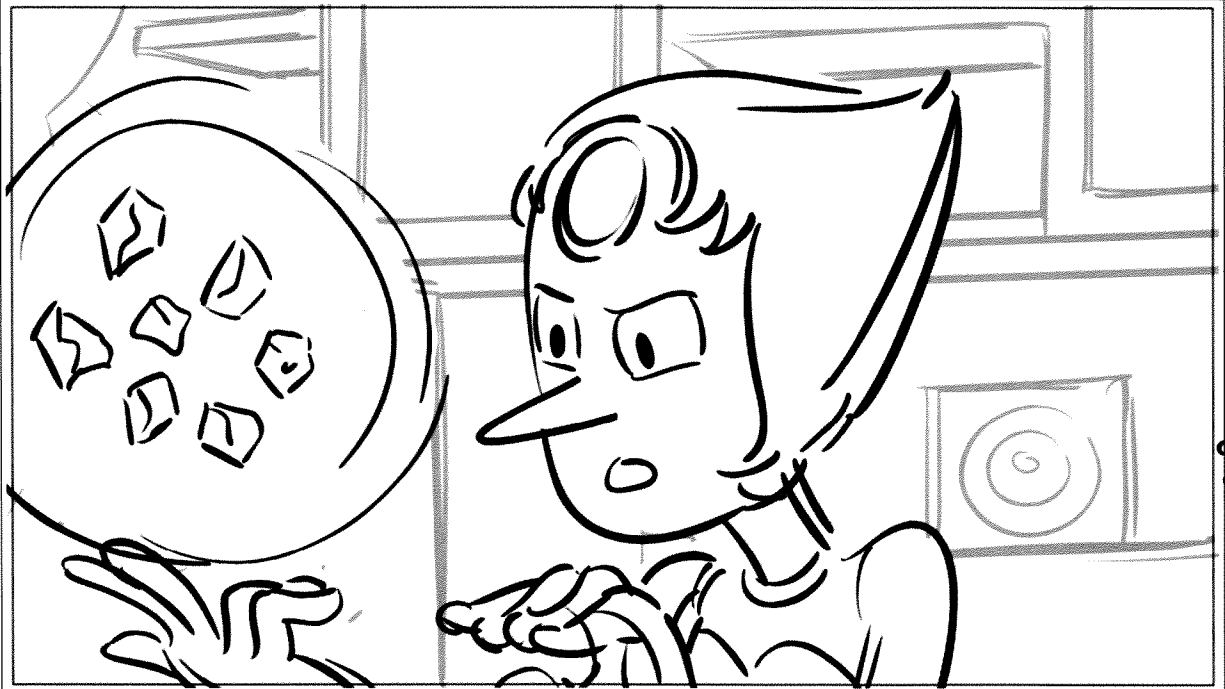
Scene 5 Panel 8



Dialog
STEVEN: PEARL!

Slugging
1.01

Scene 6 Panel 1



Dialog
STEVEN (Off-Screen): OO GEEZ, SHE'S REALLY EXPLAINING SOMETHING.

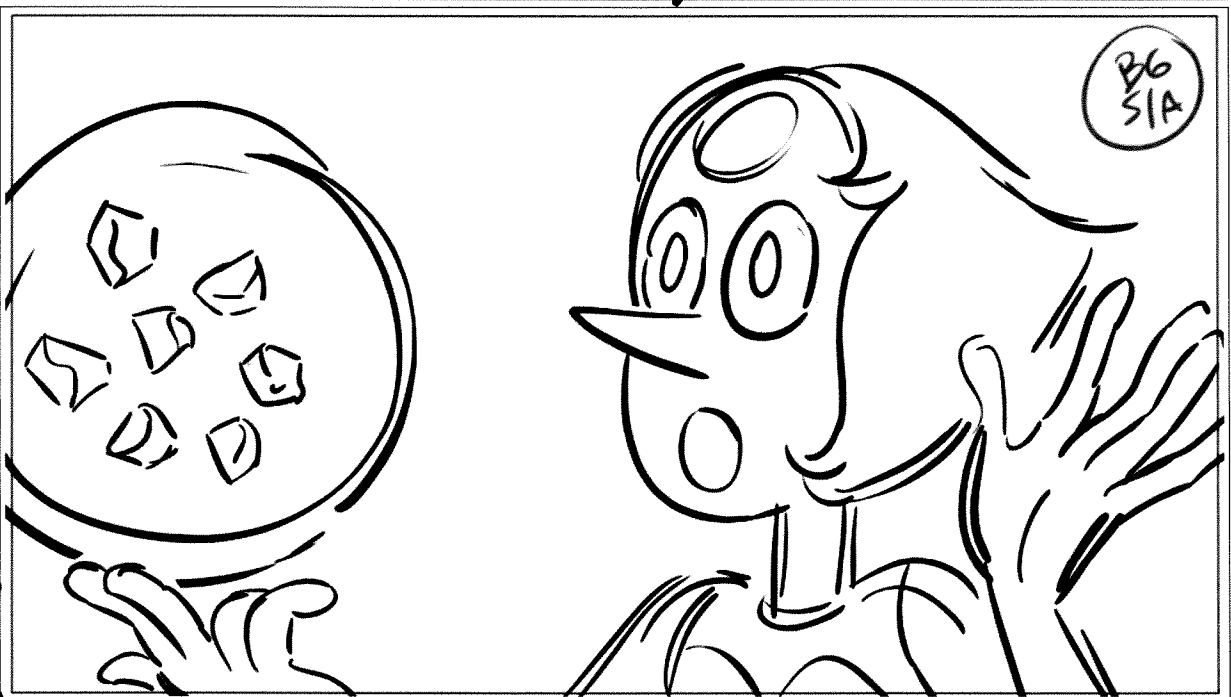
Slugging
Panels 1 to 7 = 6.07

MAY 20 2013

1020-008

1020-008

Scene	Panel
6	2



Dialog
STEVEN (Off-Screen): OO GEEZ, SHE'S REALLY EXPLAINING SOMETHING.

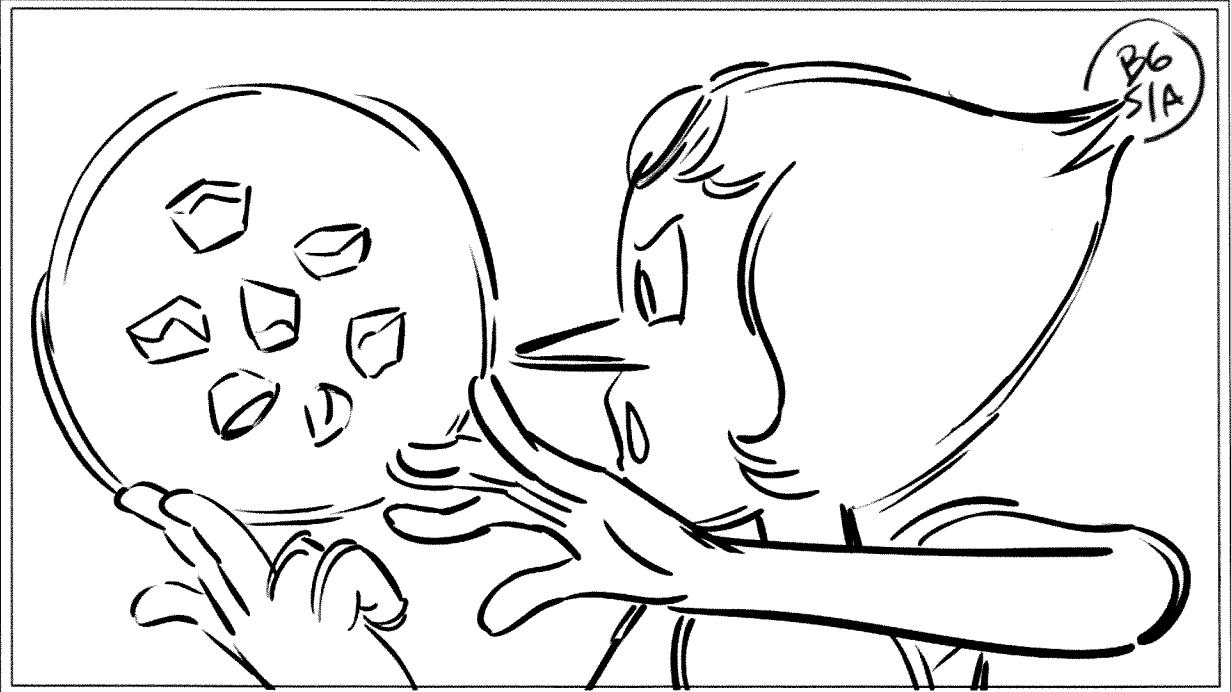
Scene	Panel
6	3



Dialog
STEVEN (Off-Screen): OO GEEZ, SHE'S REALLY EXPLAINING SOMETHING.

MAY 20 2013

Scene	Panel
	6 <i>CONT</i>
	4



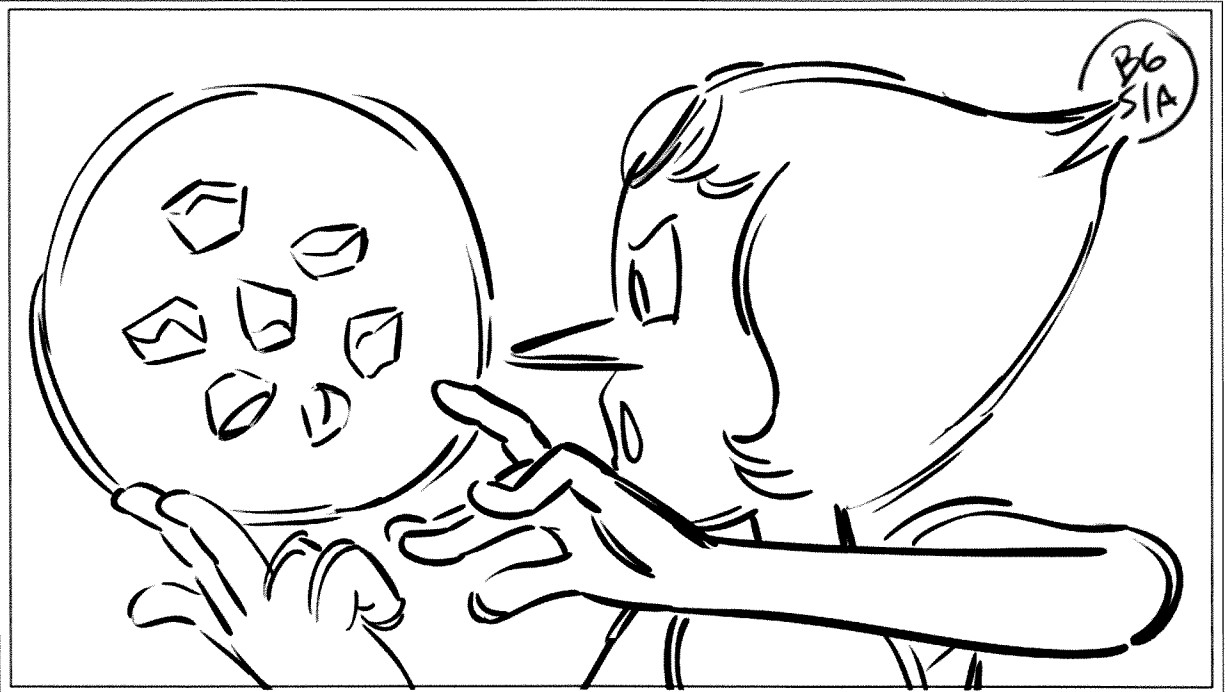
Dialog

STEVEN (Off-Screen): OO GEEZ, SHE'S REALLY EXPLAINING SOMETHING.

Action Notes

Cycle with next x3

Scene	Panel
	6 <i>CONT</i>
	5



Dialog

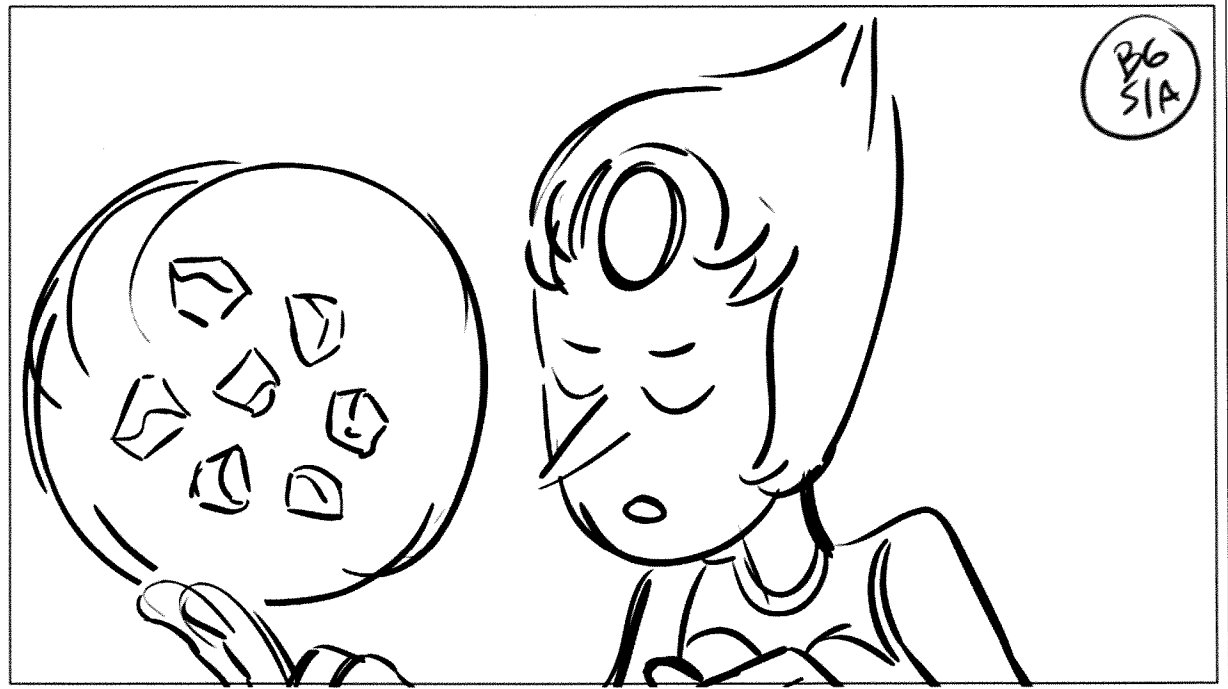
STEVEN (Off-Screen): OO GEEZ, SHE'S REALLY EXPLAINING SOMETHING.

MAY 20 2013

1020-008

1020-008

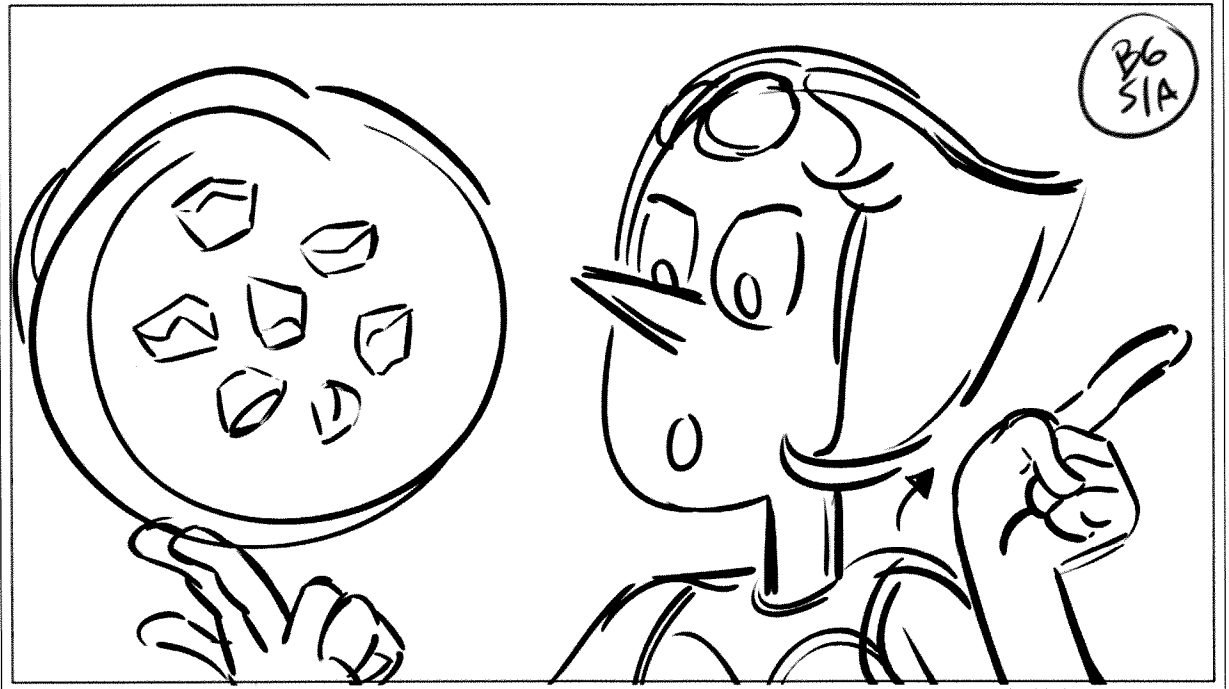
Scene	Panel
	6 <i>cont</i>



Dialog
STEVEN (Off-Screen): OO GEEZ, SHE'S REALLY EXPLAINING SOMETHING.

Action Notes
antic down

Scene	Panel
	6 <i>cont</i>



Dialog
STEVEN (Off-Screen): OO GEEZ, SHE'S REALLY EXPLAINING SOMETHING.

Action Notes
Hand pops up

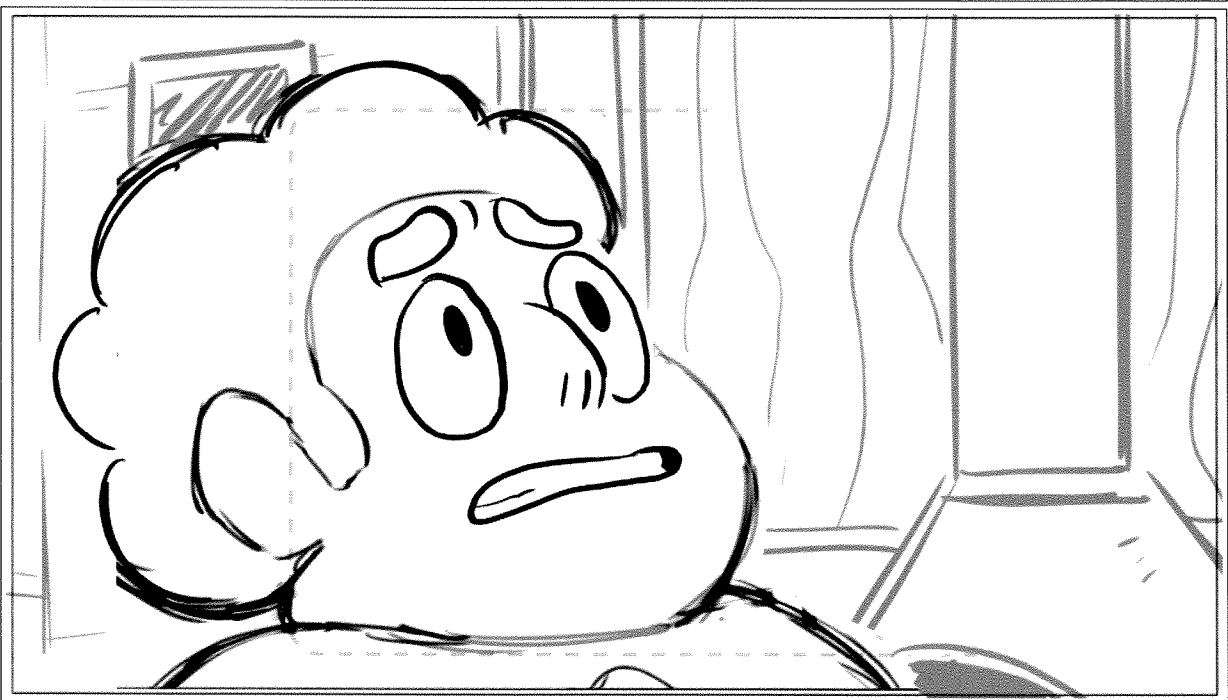
MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
7	1



Action Notes

STEVEN continues zoning out, getting glassy-eyed.

Slugging

0.05

Scene	Panel
7	2

CONT



Dialog

STEVEN: UH, I CANT JUST START LISTENING NOW.

Slugging

4.04

MAY 20 2013

1020-008

1020-008

Scene Panel 7 **CONT** 3



Dialog
STEVEN: I WOULD BE LOST.

Slugging
2.03

Scene Panel 7 **CONT** 4



Slugging
0.08

MAY 20 2013

Scene 7 Panel 5



Dialog
STEVEN: JUST LIKE MY...

Slugging
1.00

Scene 7 Panel 6

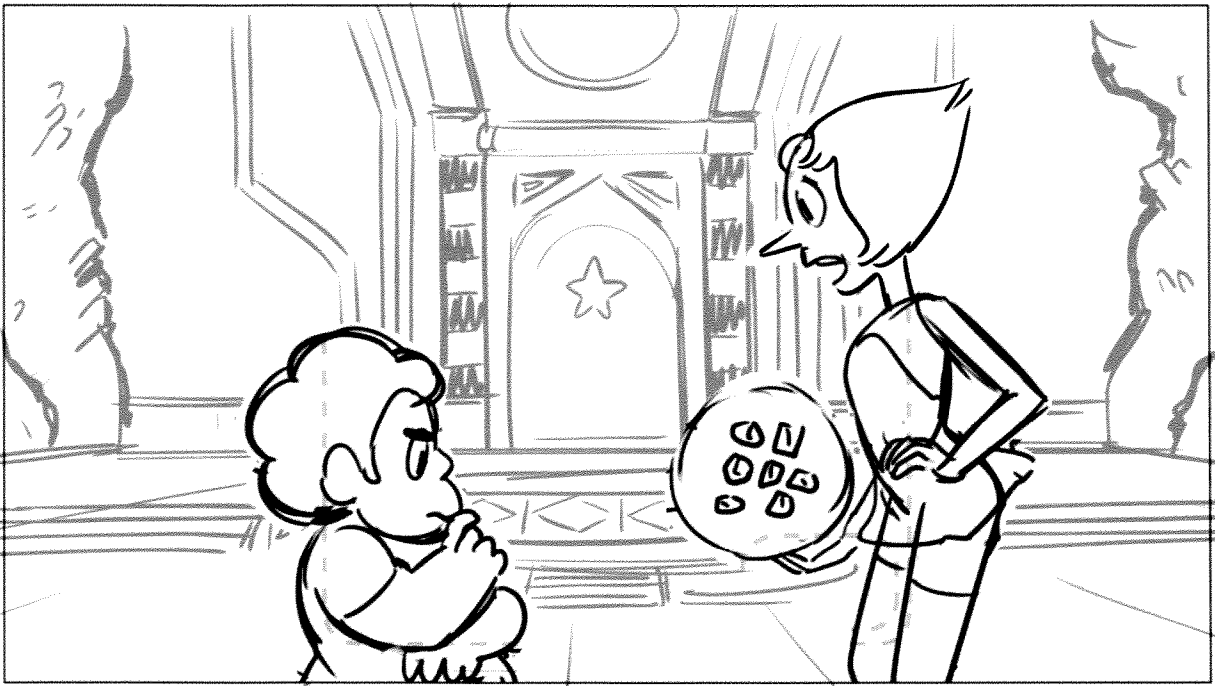


Dialog
STEVEN: ...PANTS.

Slugging
1.11

MAY 20 2013

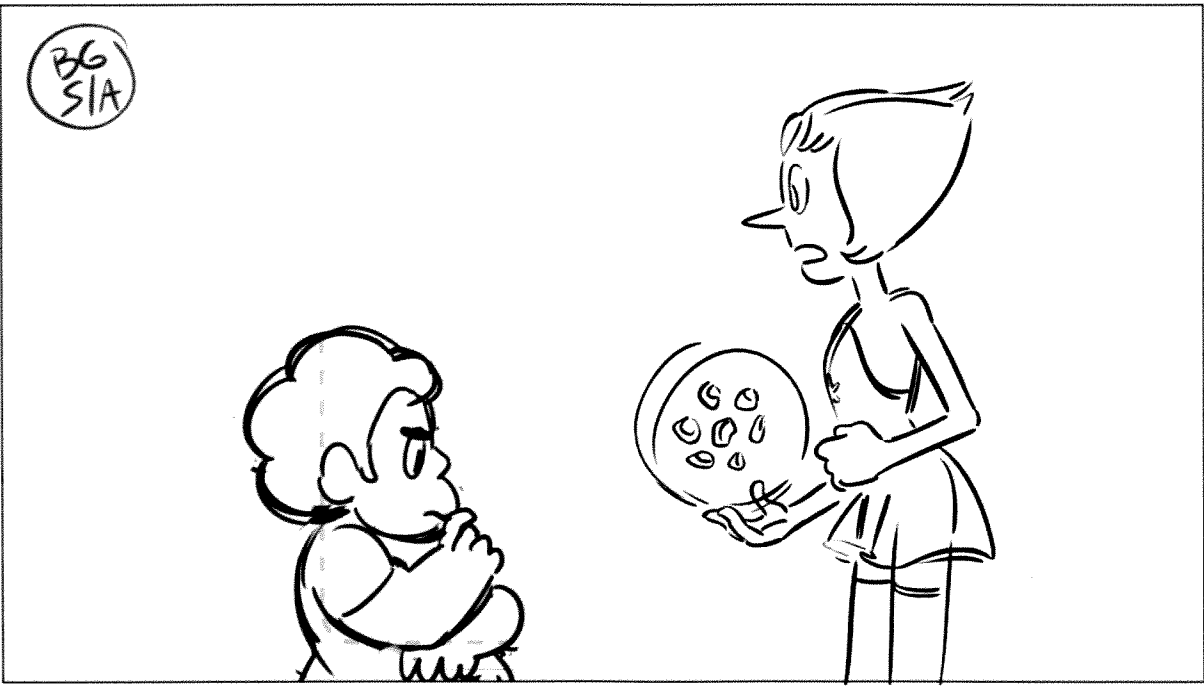
Scene	Panel
8	1



Dialog
PEARL: COULD BECOME

Slugging
Panels 1 + 2 = 3.07

Scene	Panel
8	2



Dialog
PEARL: A MONSTER!

MAY 20 2013

Scene	Panel
8	cont 3



Dialog

PEARL: THAT'S WHY IT'S VERY...

Slugging

2.00

Scene	Panel
8	cont 4



Dialog

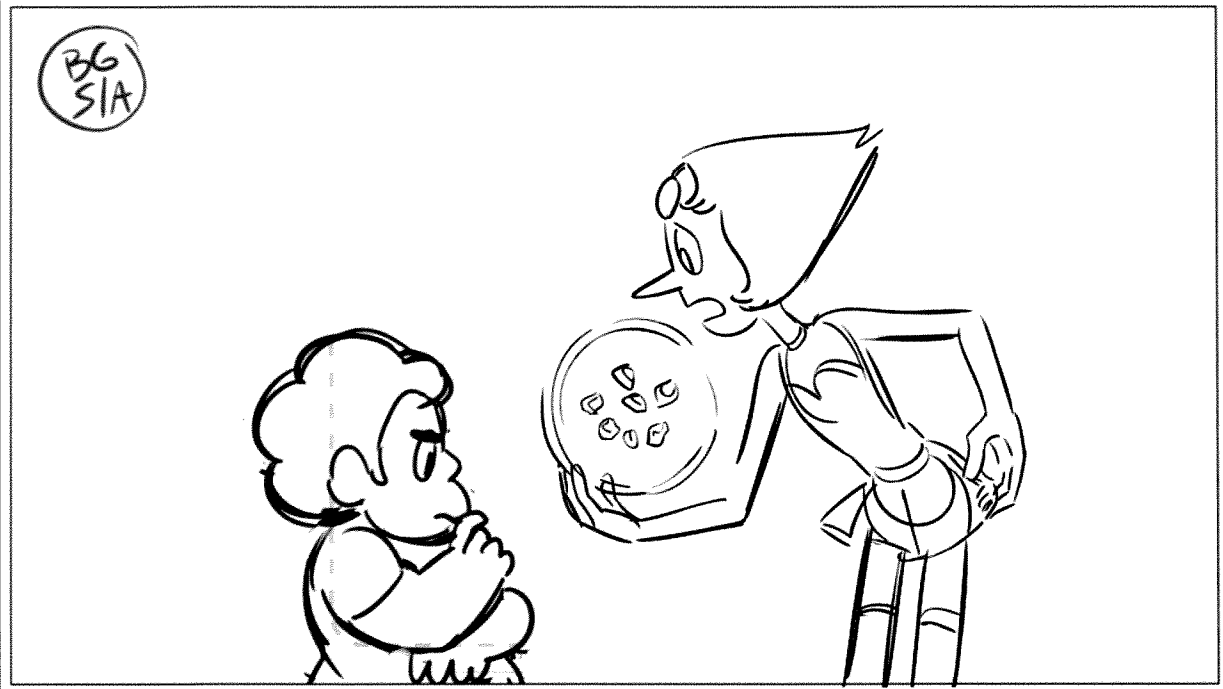
PEARL: ...VERY IMPORTANT...

Slugging

2.01

MAY 20 2013

Scene	Panel
	8 <i>CONT</i>
	5



Dialog

PEARL: ...THAT IT'S KEPT AWAY FROM ANY KIND OF...

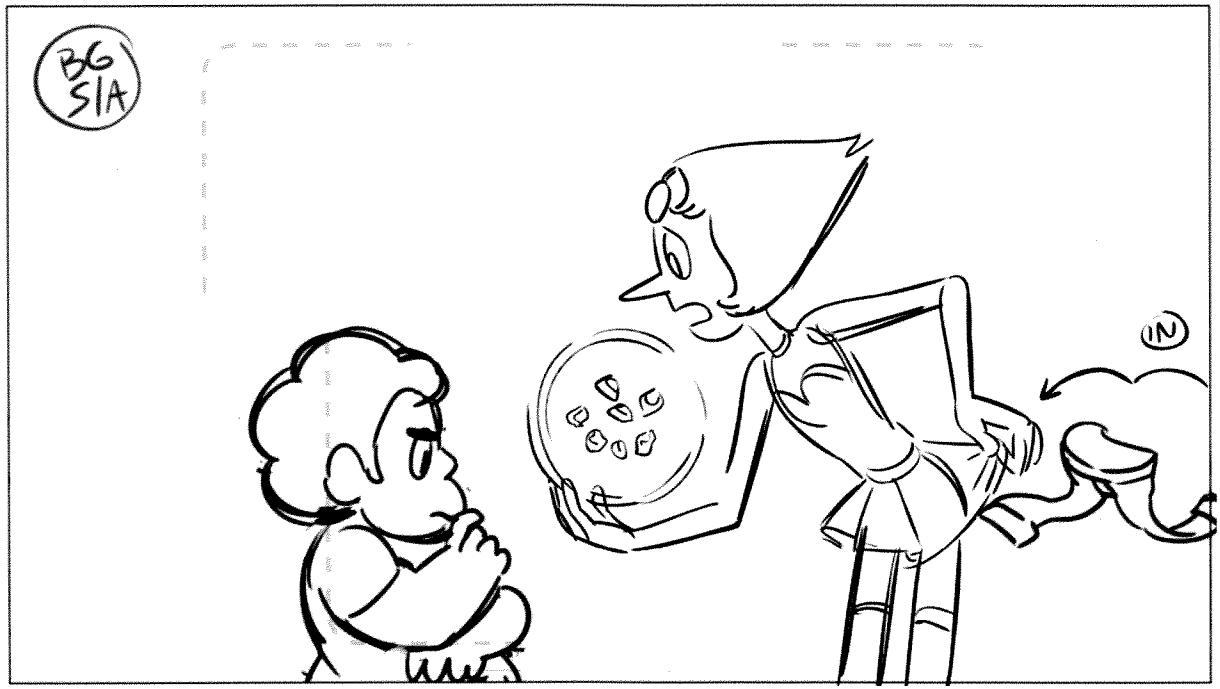
Action Notes

PEARL grabs hem of her skirt...

Slugging

2.02

Scene	Panel
	8 <i>CONT</i>
	6



Dialog

PEARL: ...GARMENT.

Action Notes

...and tugs.

STEVEN'S pants runs past in BG.

Slugging

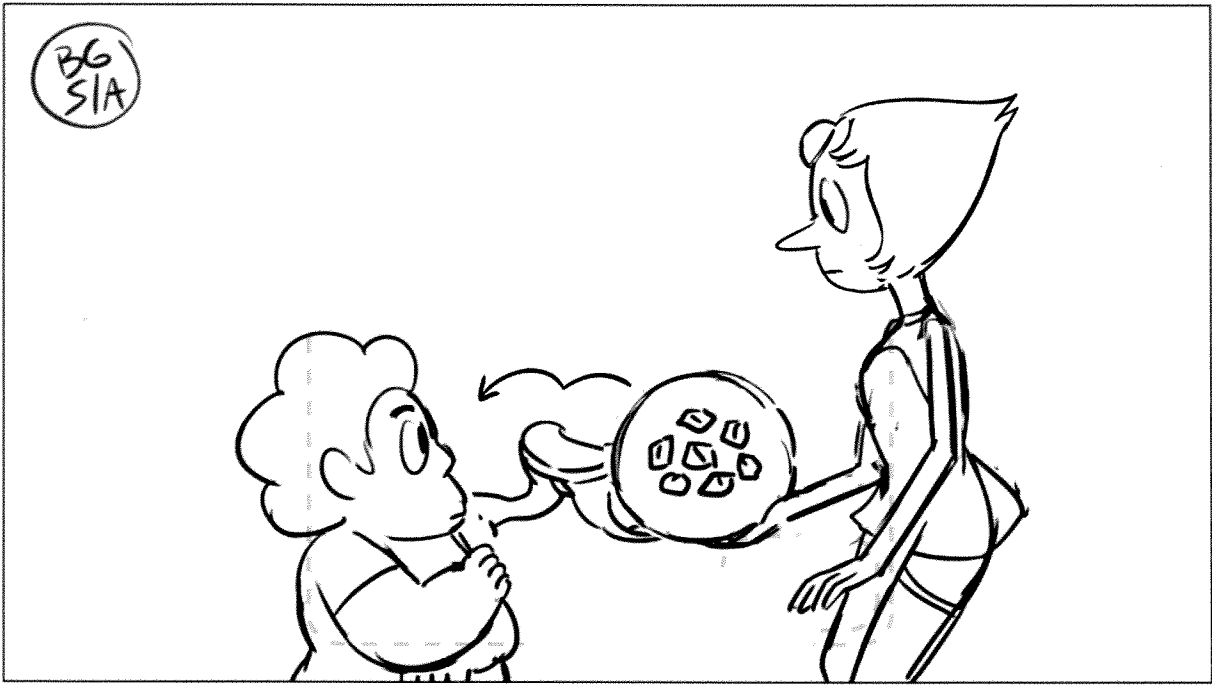
1.01

MAY 20 2013

1020-008

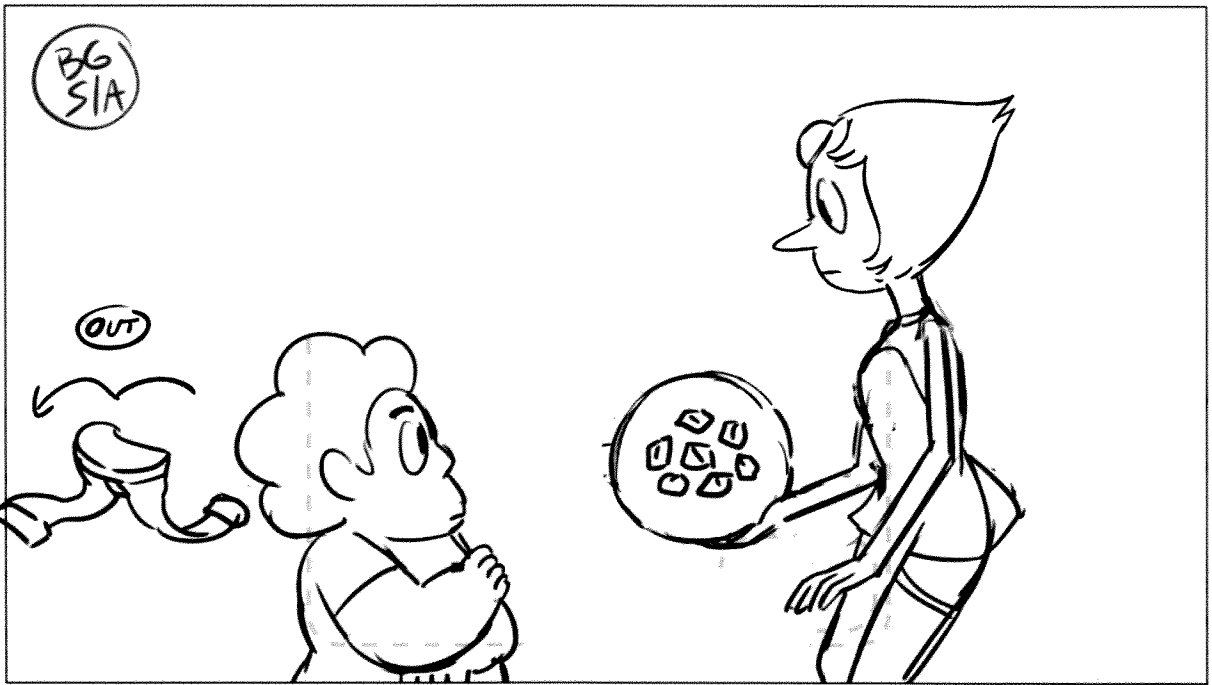
1020-008

Scene	Panel
	8 <i>cont</i>
	7



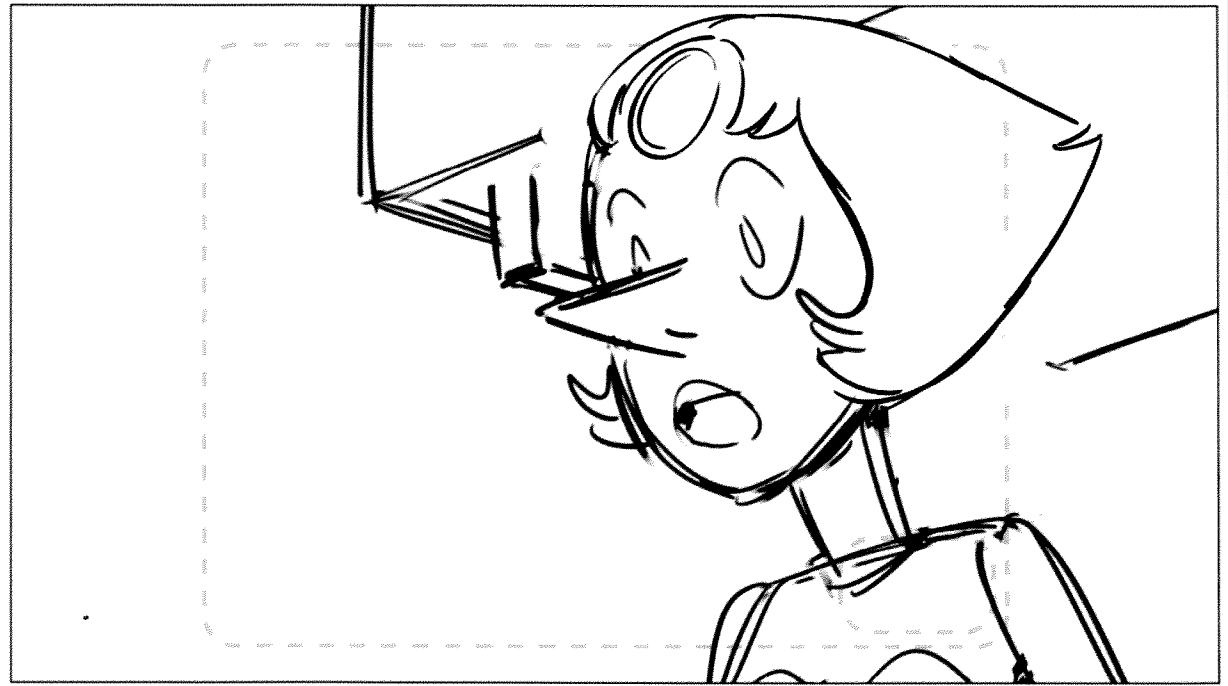
Slugging
Panels 7 + 8 = 2.14

Scene	Panel
	8 <i>cont</i>
	8



MAY 20 20.

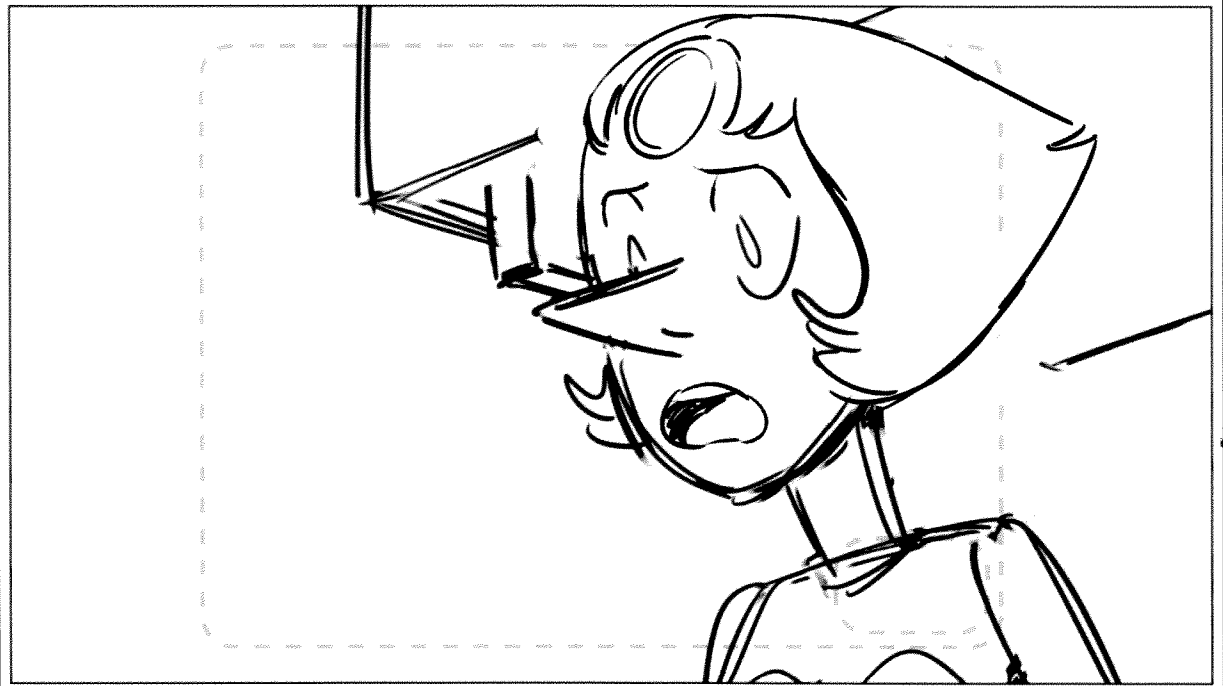
Scene	Panel
9	1



Dialog
PEARL: IF YOU SEE IT, BRING IT TO ME

Slugging
Panels 1 + 2 = 3.10

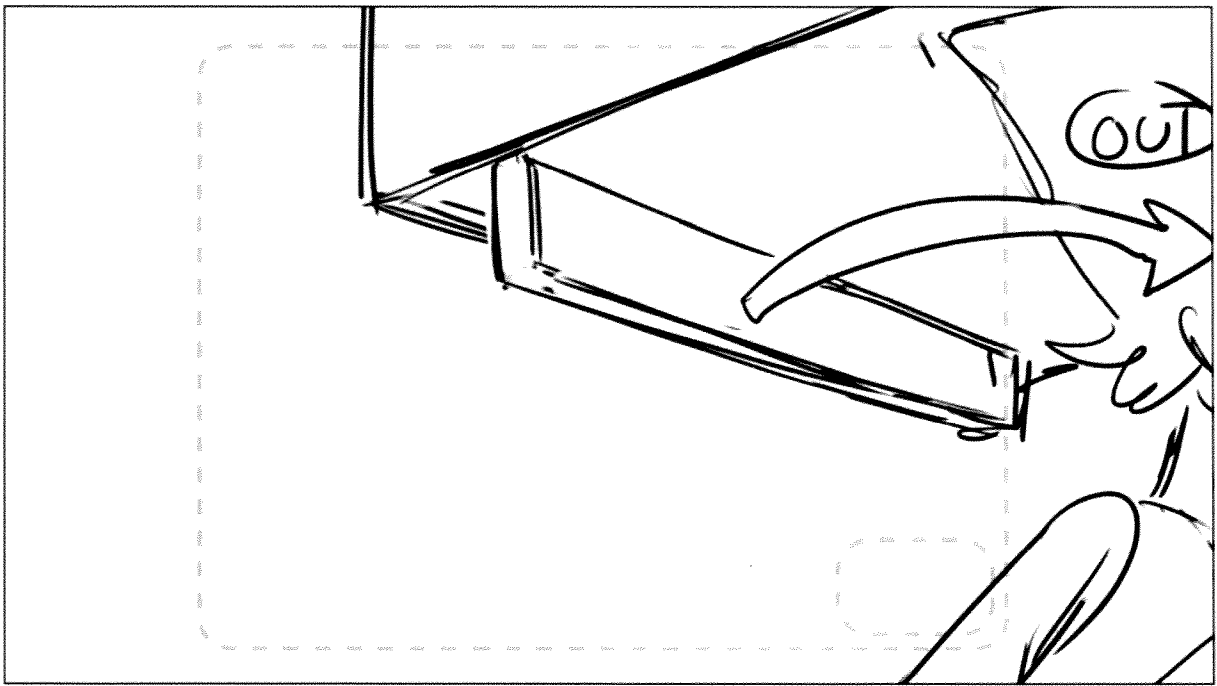
Scene	Panel
9	2



Dialog
PEARL: RIGHT AWAY.

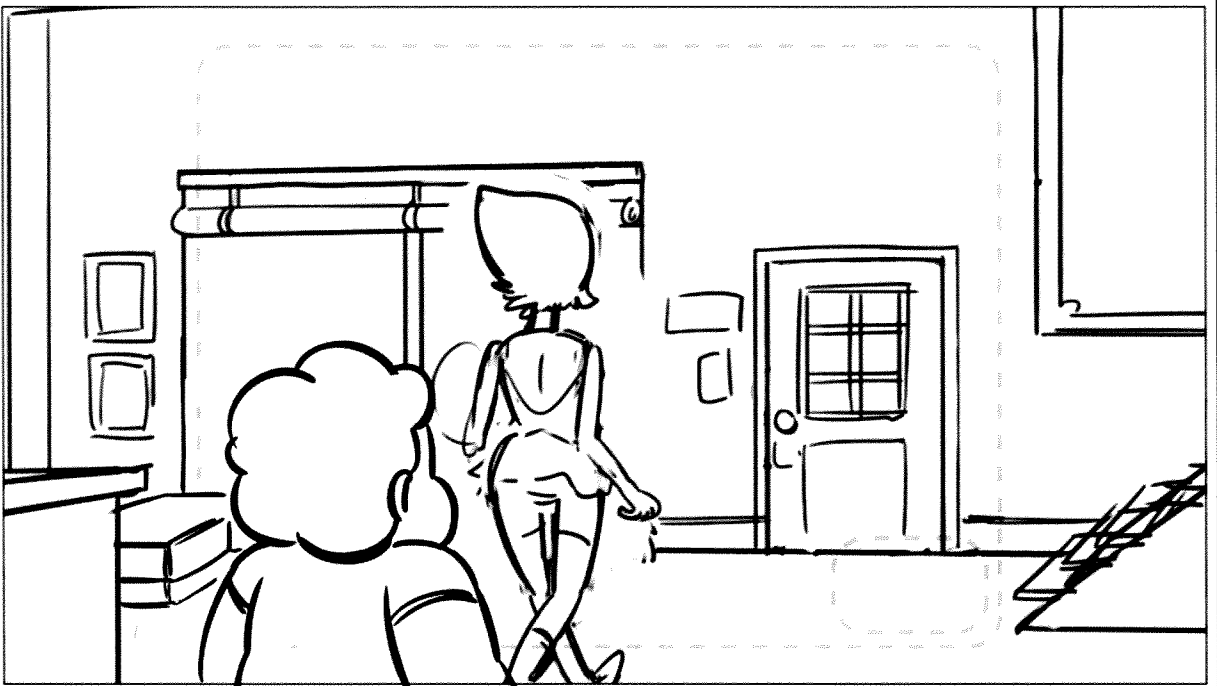
MAY 20 2013

Scene	Panel
9	3



Slugging
0.07

Scene	Panel
10	1



Dialog
PEARL: I'M GOING TO...

Slugging
1.03

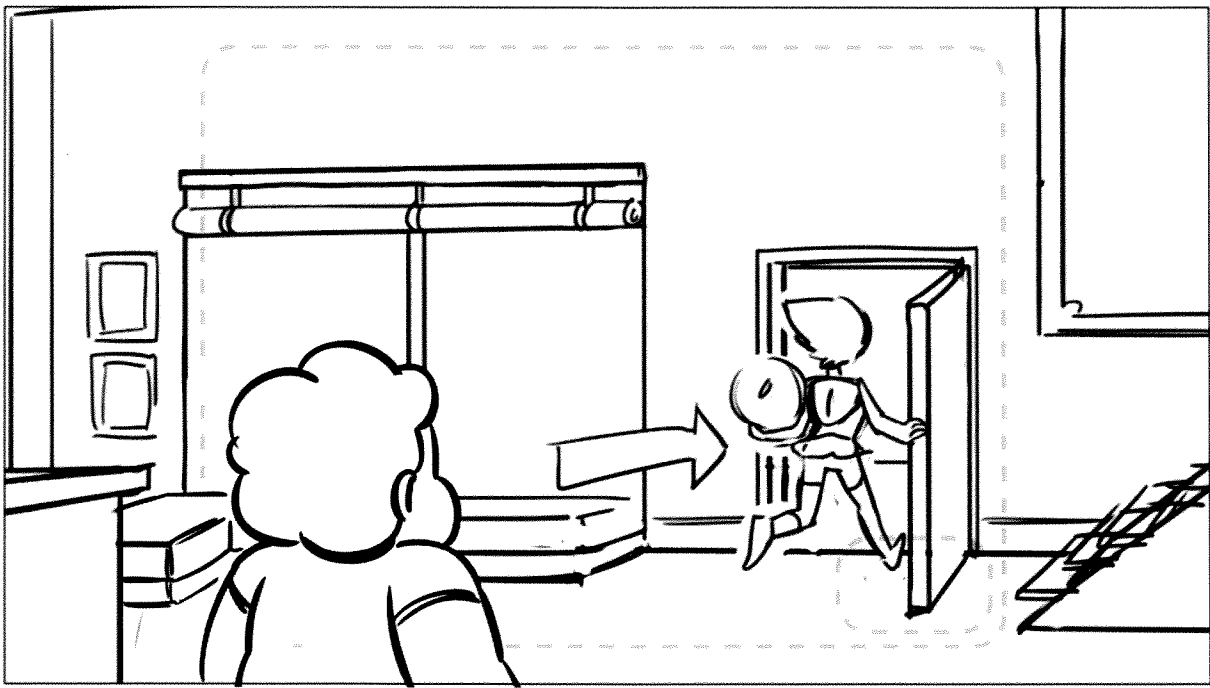
MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel
10	2



Dialog

PEARL: CHECK IN TOWN.

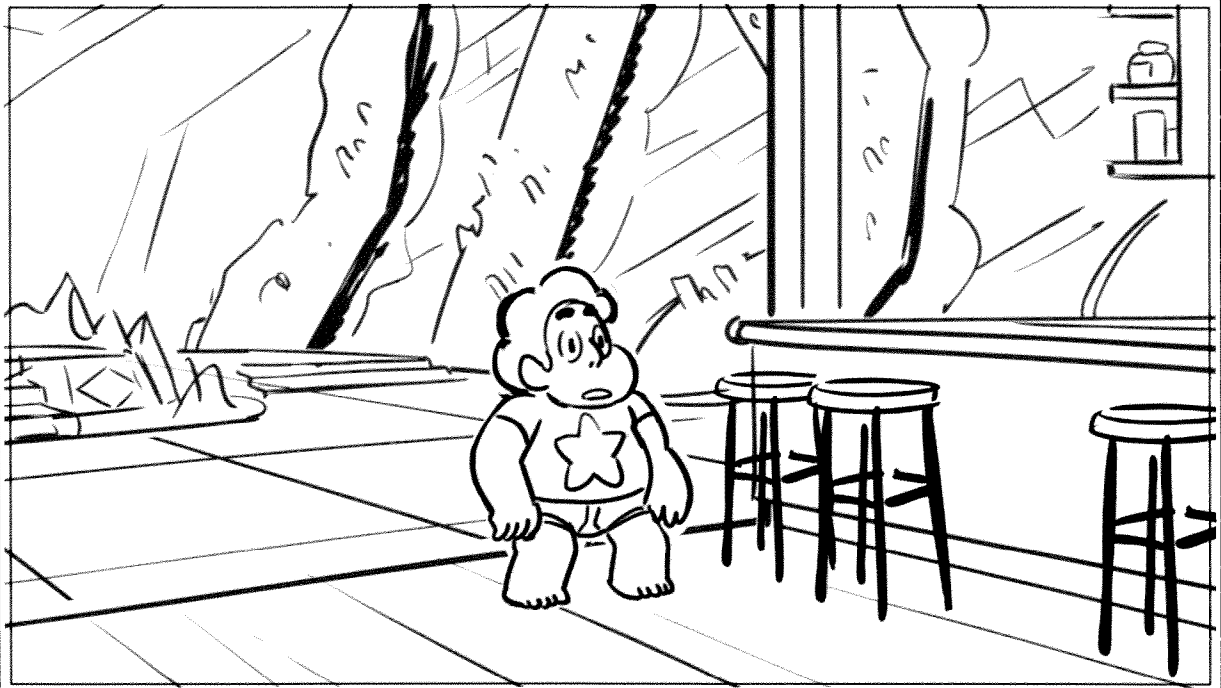
Action Notes

PEARL opens front door and steps out.

Slugging

2.06

Scene	Panel
11	1



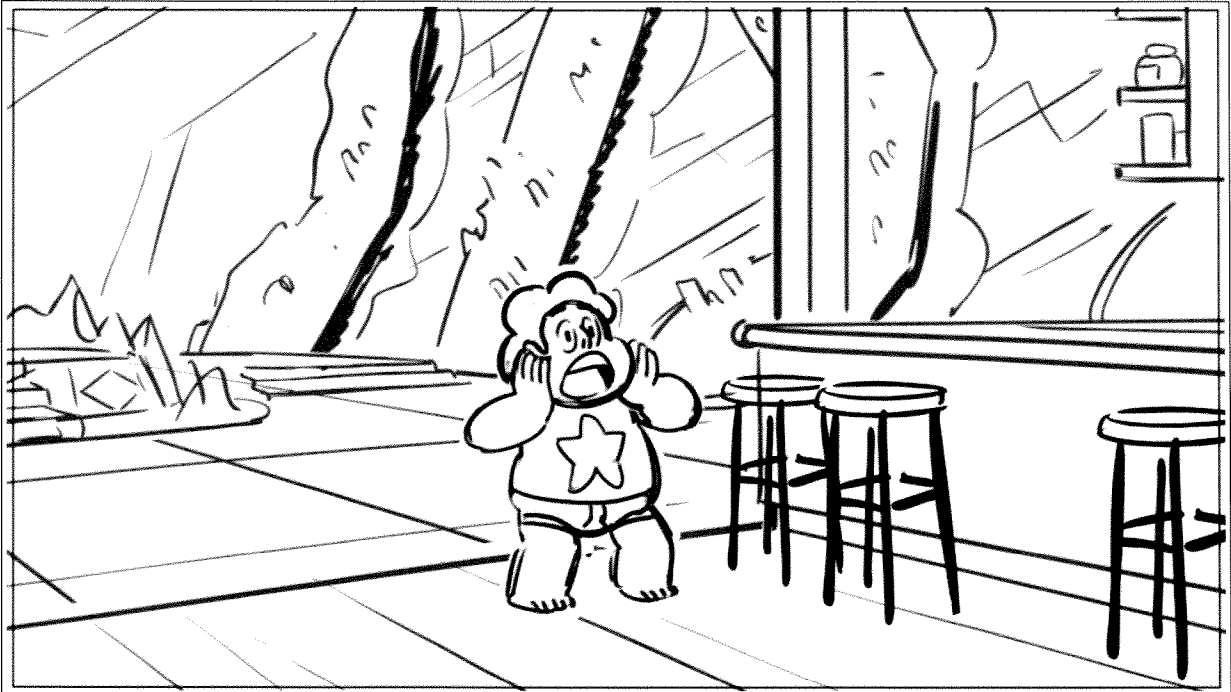
Slugging

1.13

MAY 20 2013

1020-008

Scene	Panel
11	CONT 2



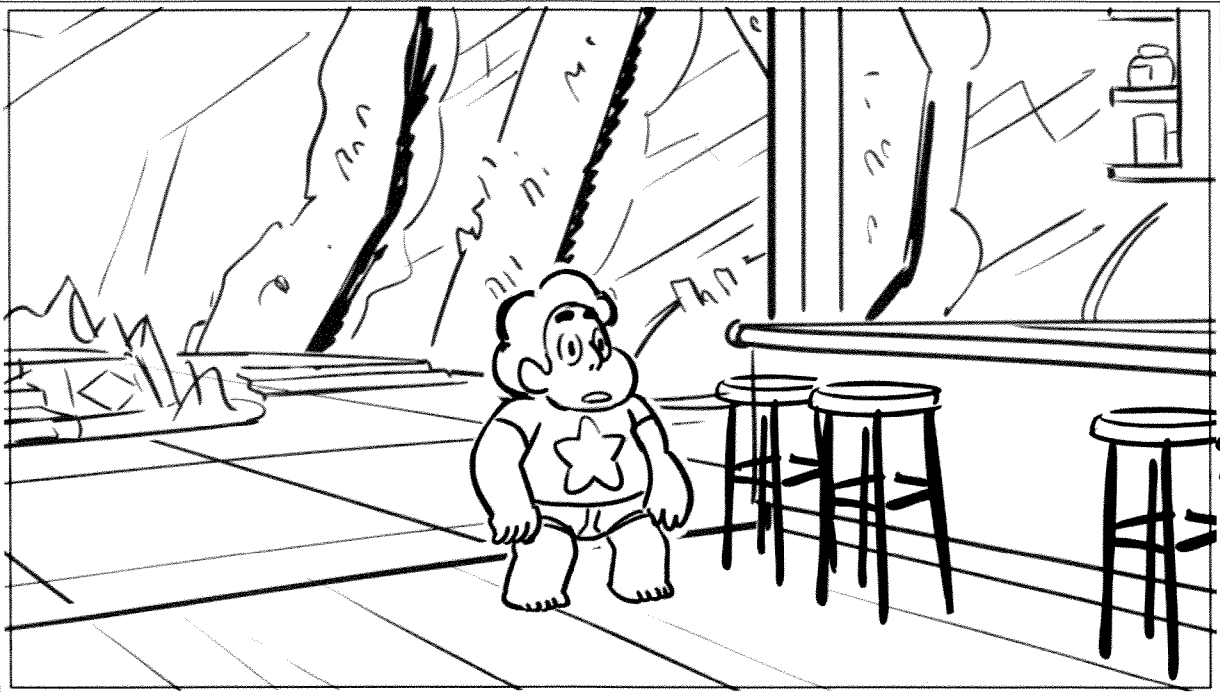
Dialog

STEVEN: FOR MY PANTS?

Slugging

2.10

Scene	Panel
11	CONT 3

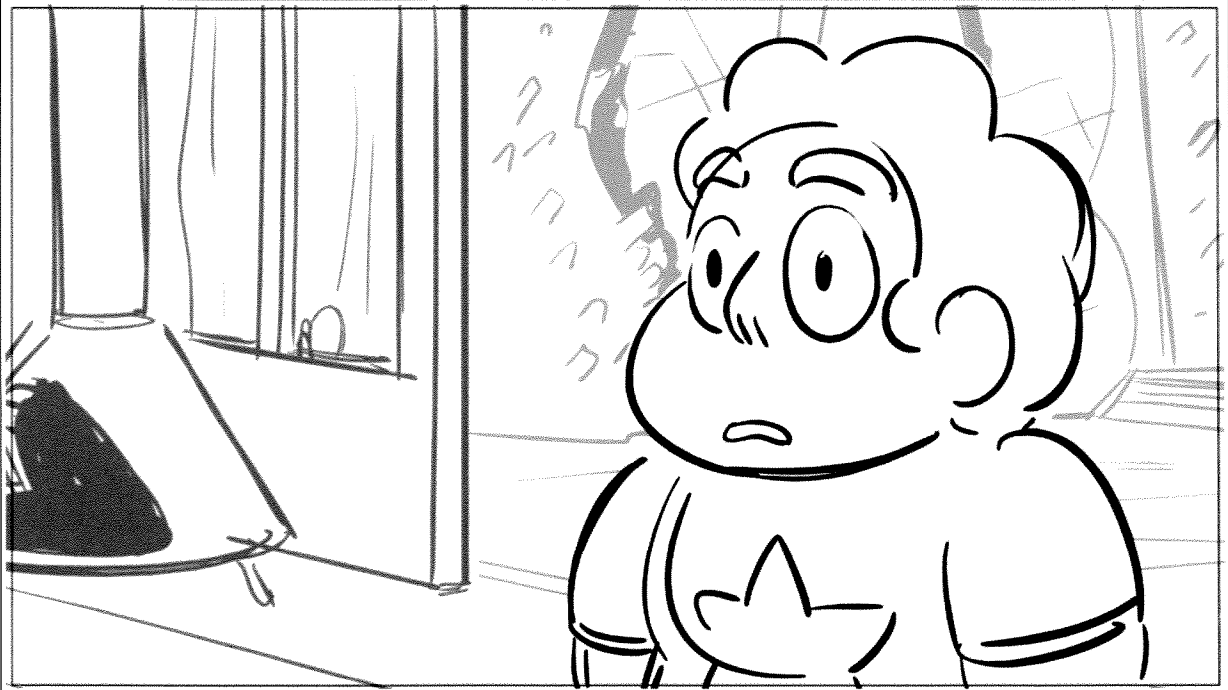


Slugging

1.08

MAY 20 2013

Scene	Panel
12	1



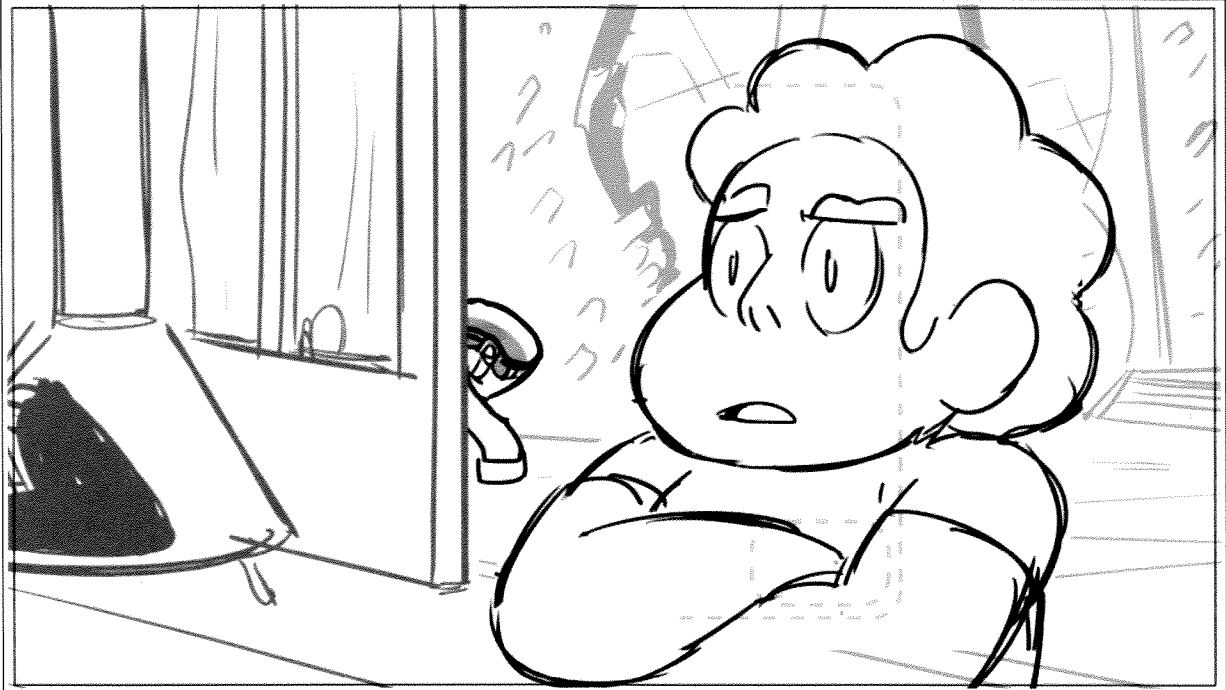
Dialog

STEVEN: I GUESS I'LL KEEP LOOKING HERE.

Slugging

Panels 1 + 2 = 3.03

Scene	Panel
12	2



Dialog

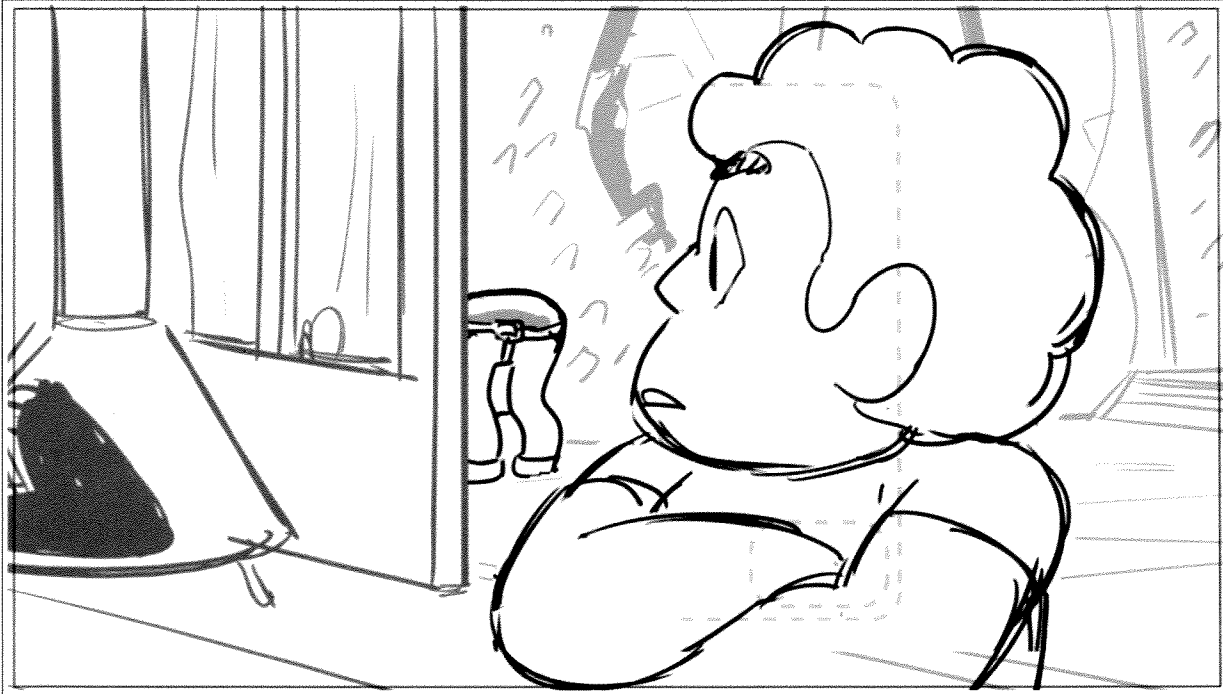
STEVEN: I GUESS I'LL KEEP LOOKING HERE.

Action Notes

STEVEN'S pants peek around the corner.

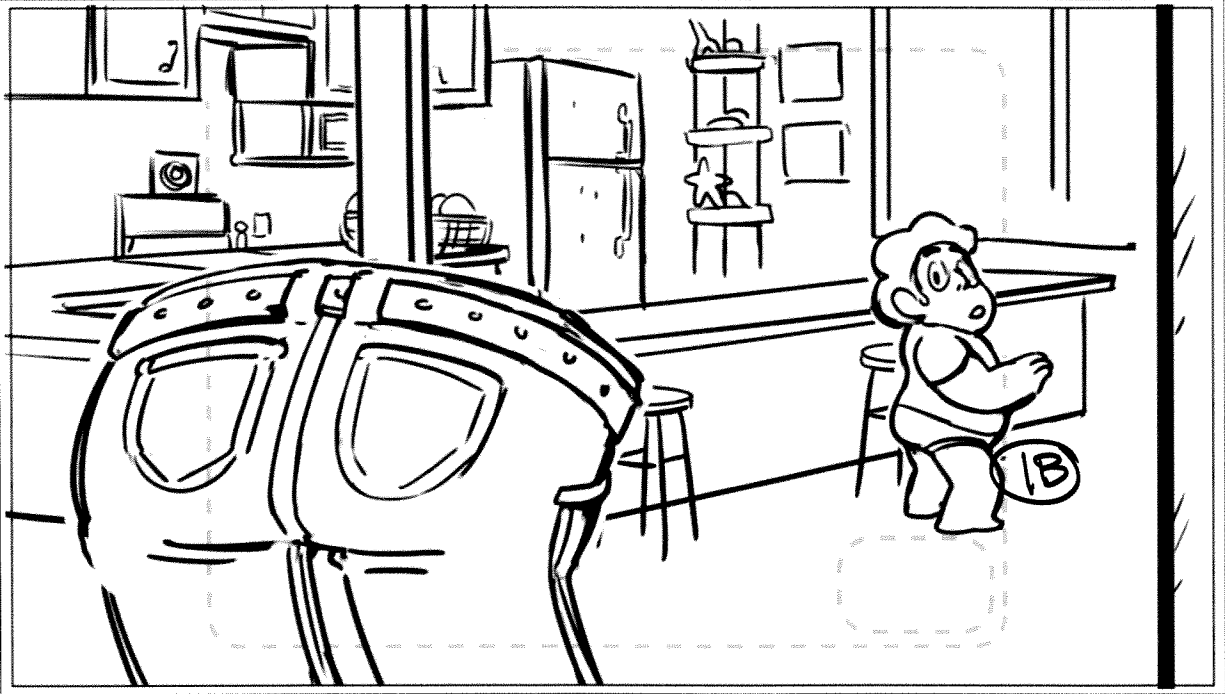
MAY 20 2013

Scene	Panel	
	12	3
	<i>CONT</i>	



Slugging
1.04

Scene	Panel	
	13	1



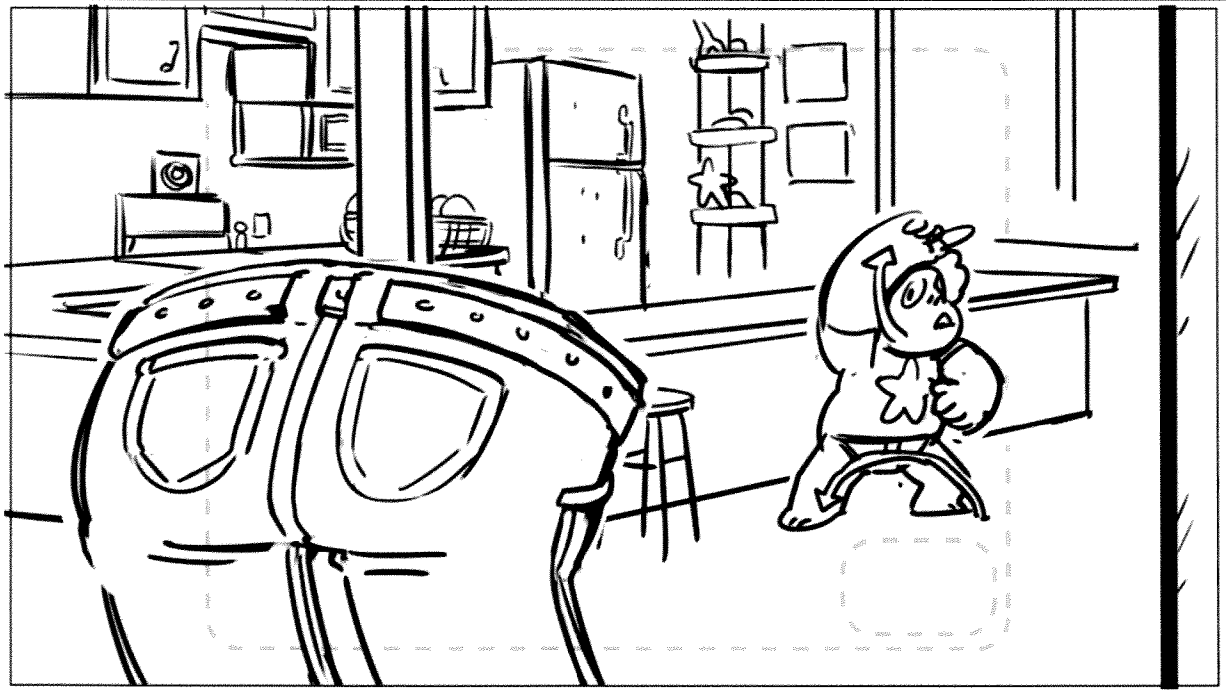
Slugging
1.06

MAY 20 2012

1020-008

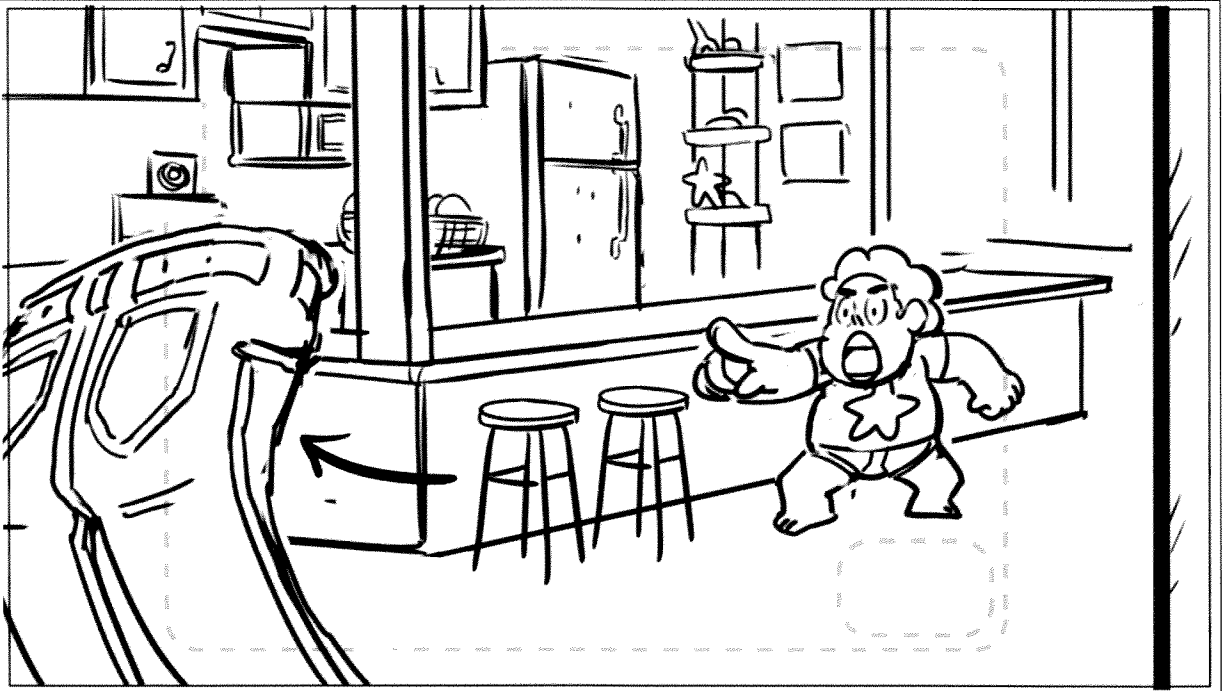
1020-008

Scene	Panel	
13	cont	2



Slugging
0.04

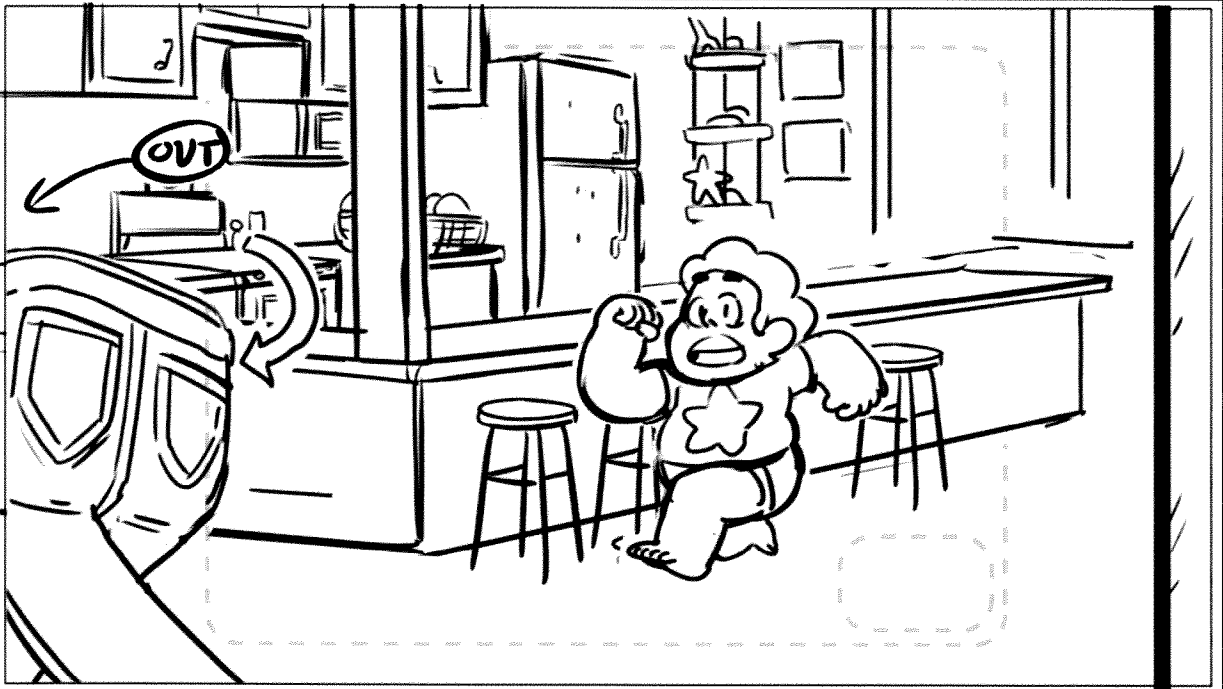
Scene	Panel	
13	cont	3



Slugging
2.10

MAY 20 2013

Scene 13 Panel 4

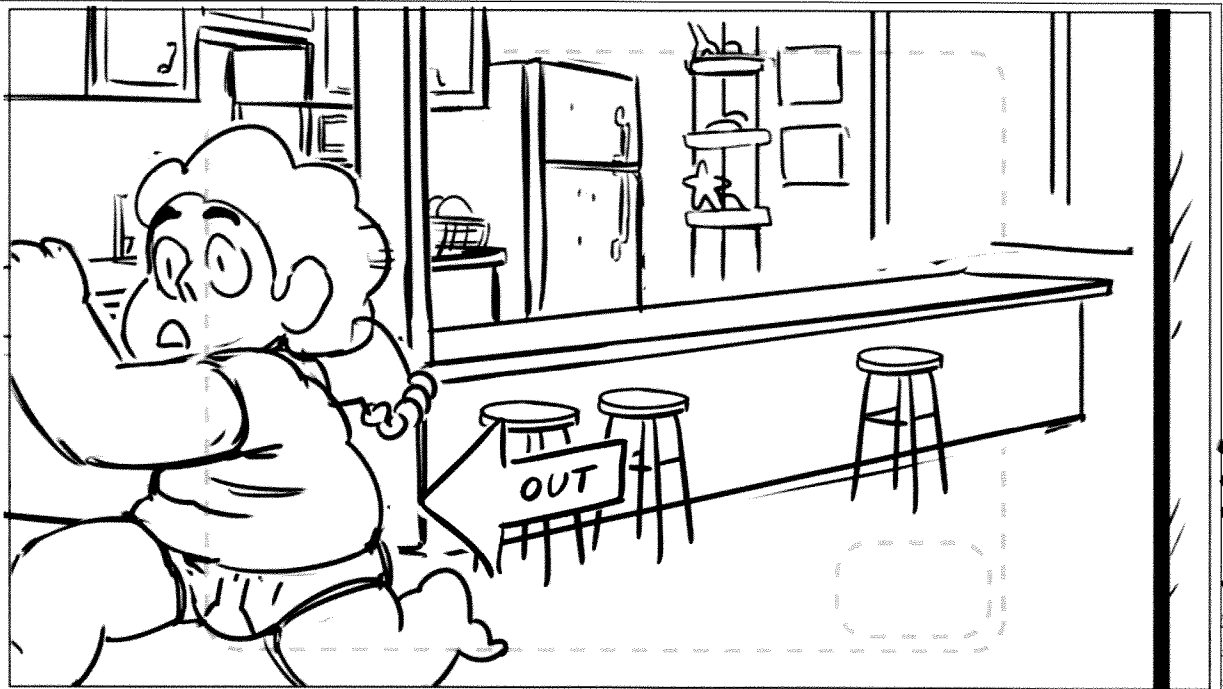


Dialog
STEVEN: THAT'S UNUSUAL!!

Action Notes
STEVEN runs after PANTS - OUT

Slugging
0.15

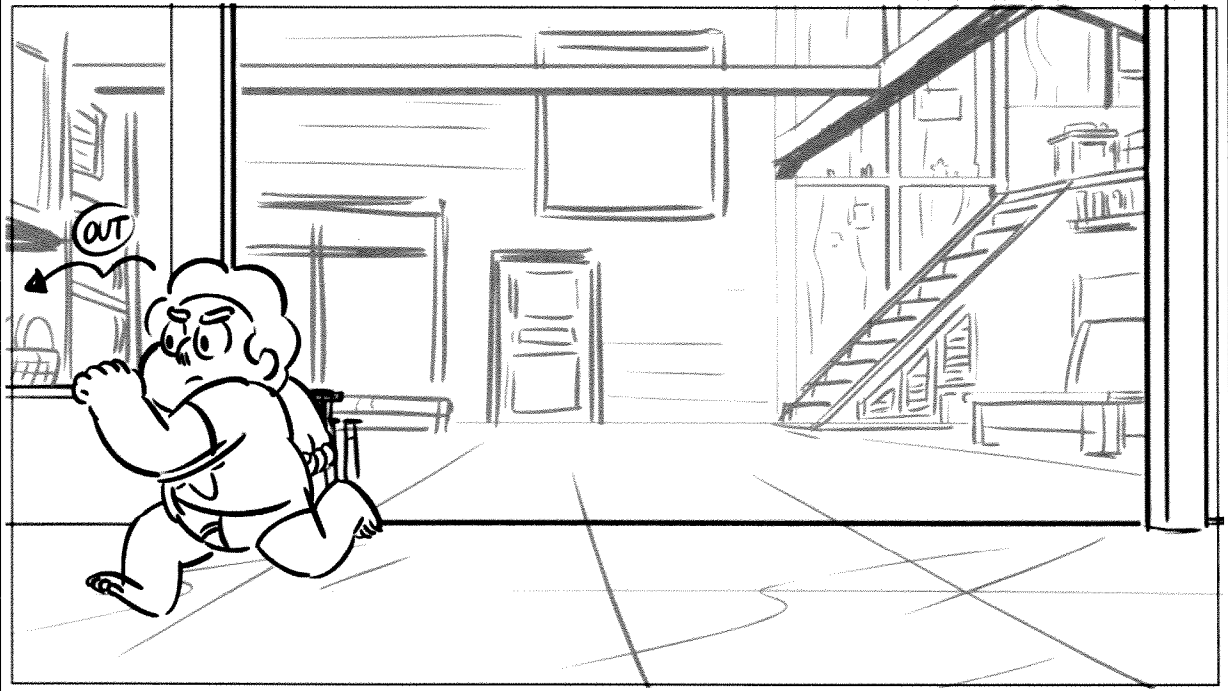
Scene 13 Panel 5



Slugging
0.10

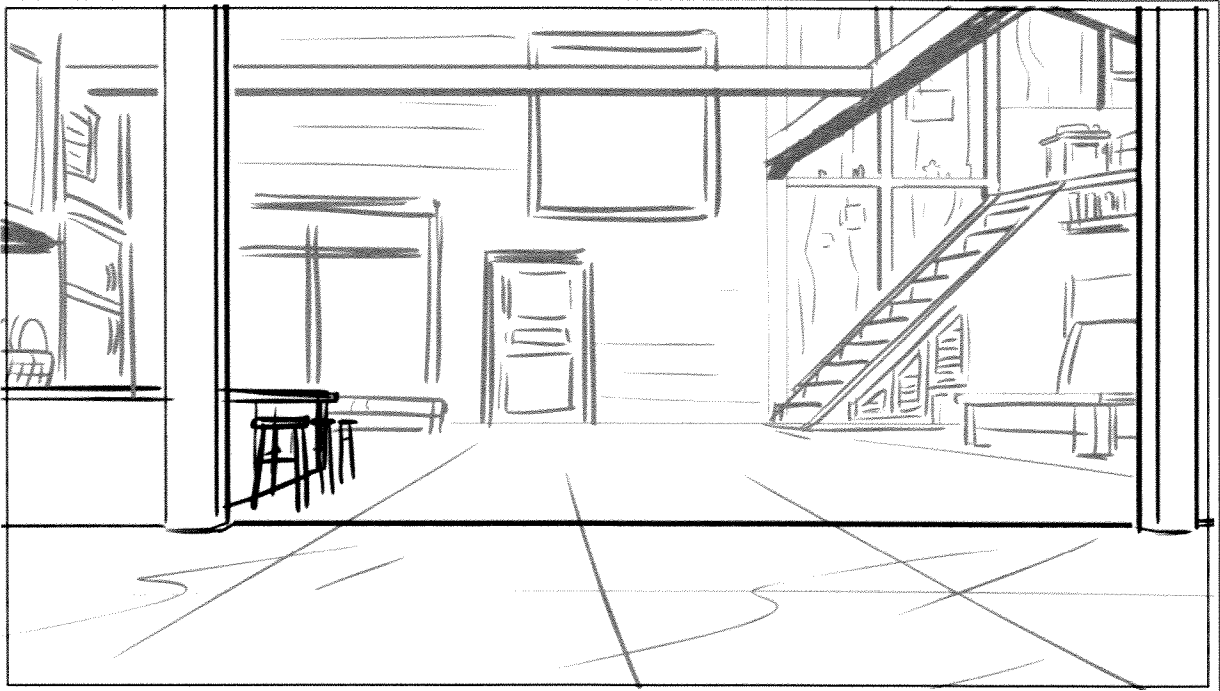
MAY 20 2013

Scene	Panel
14	1



Slugging
Panels 1 + 2 = 1.00

Scene	Panel
14	CONT



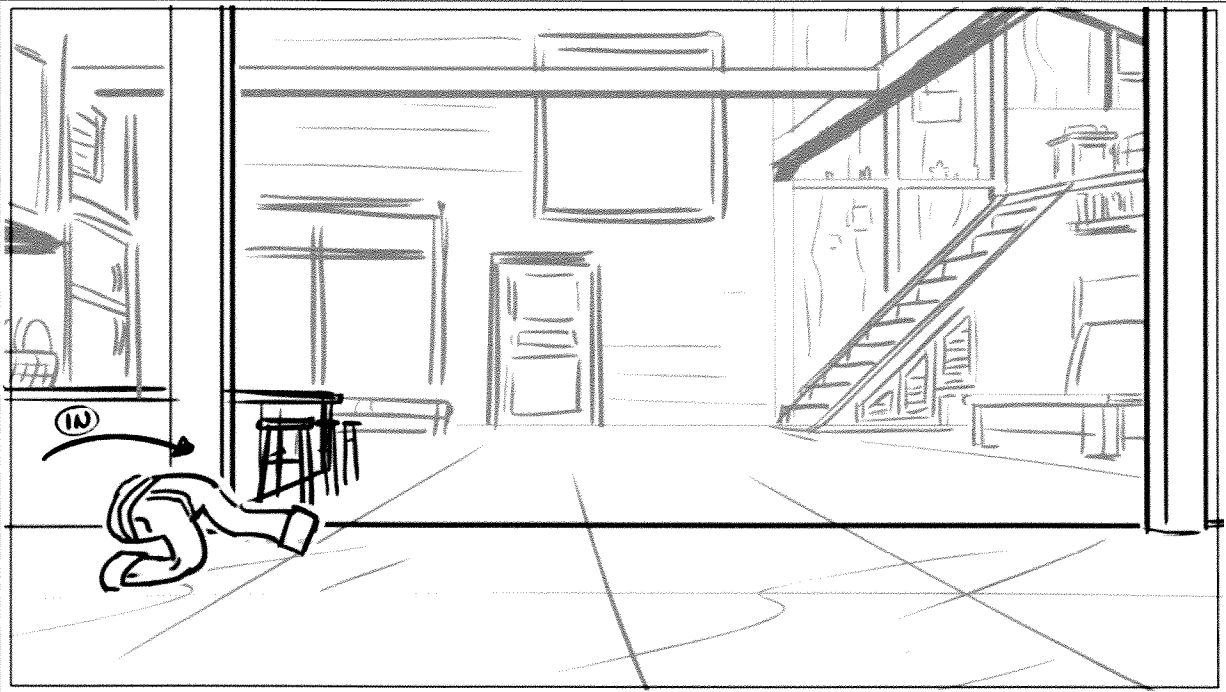
Dialog
STEVEN: C'MON, WE USED TO BE FRIENDS!

MAY 20 2013

1020 · 008

1020 · 008

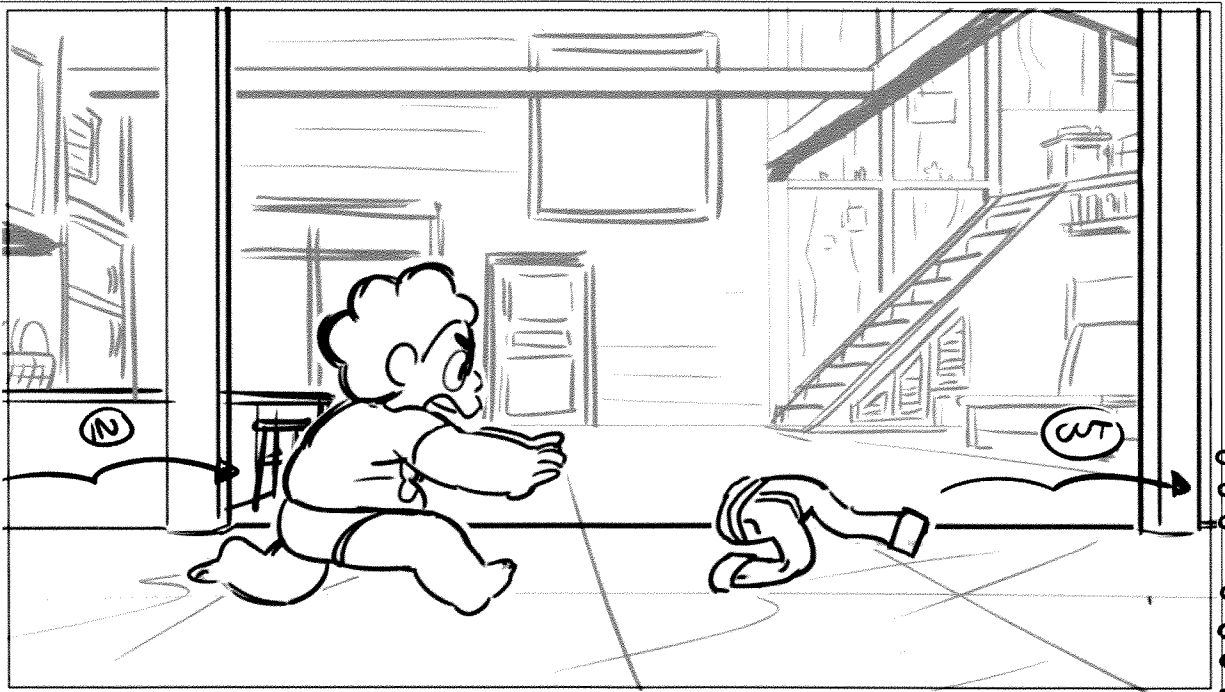
Scene 14 Panel 3
CONT



Dialog
STEVEN: C'MON, WE USED TO BE FRIENDS!

Slugging
Panels 3 to 5 = 3.09

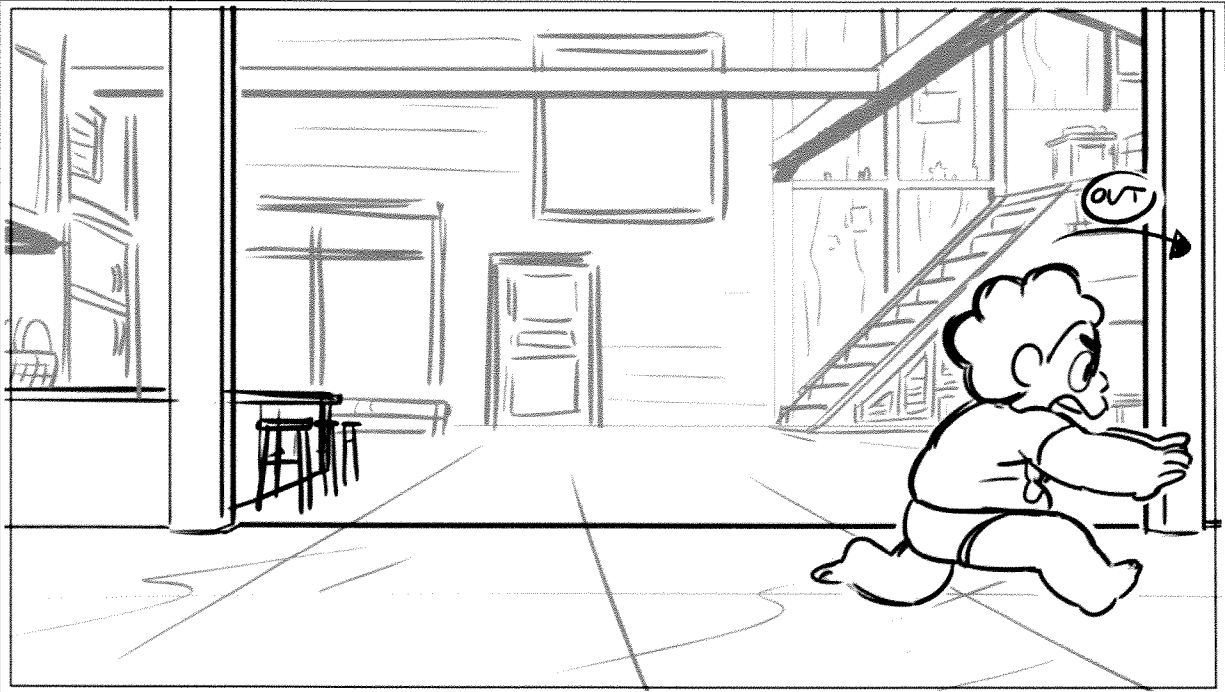
Scene 14 Panel 4
CONT



Dialog
STEVEN: C'MON, WE USED TO BE FRIENDS!

MAY 20 2013

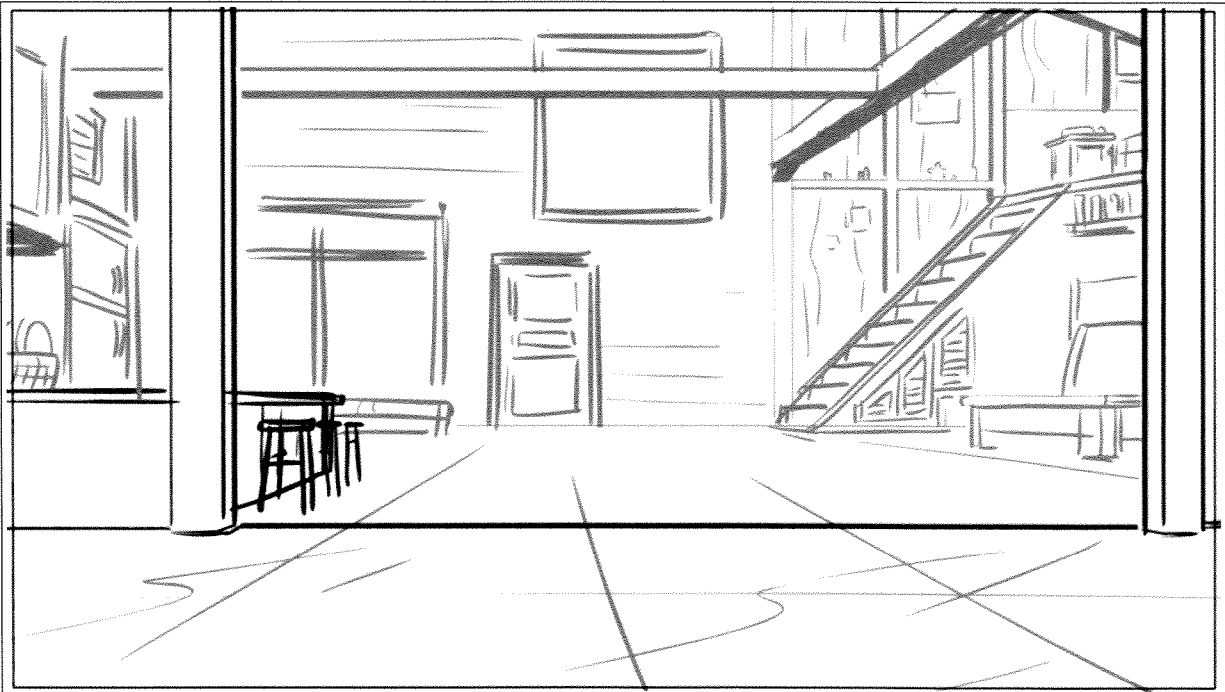
Scene	Panel
14	CONT
5	



Dialog

STEVEN: C'MON, WE USED TO BE FRIENDS!

Scene	Panel
14	CONT
6	

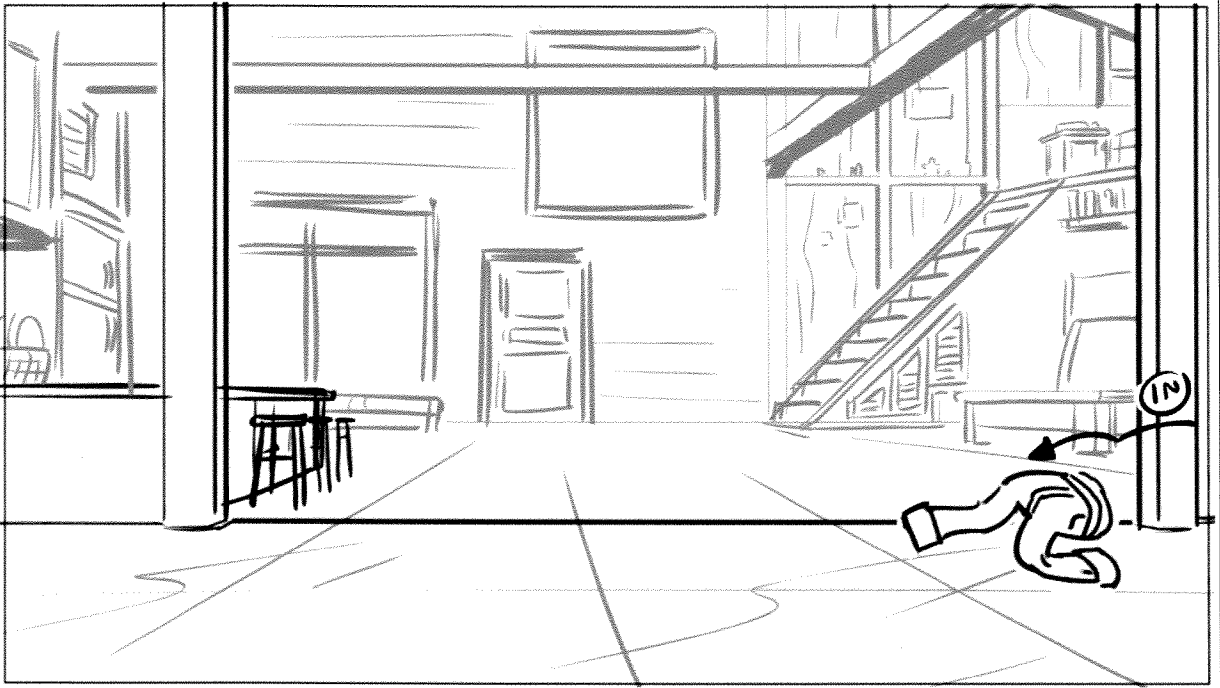


Slugging

1.00

MAY 20 2011

Scene	Panel
14	<i>CONT</i>
	7



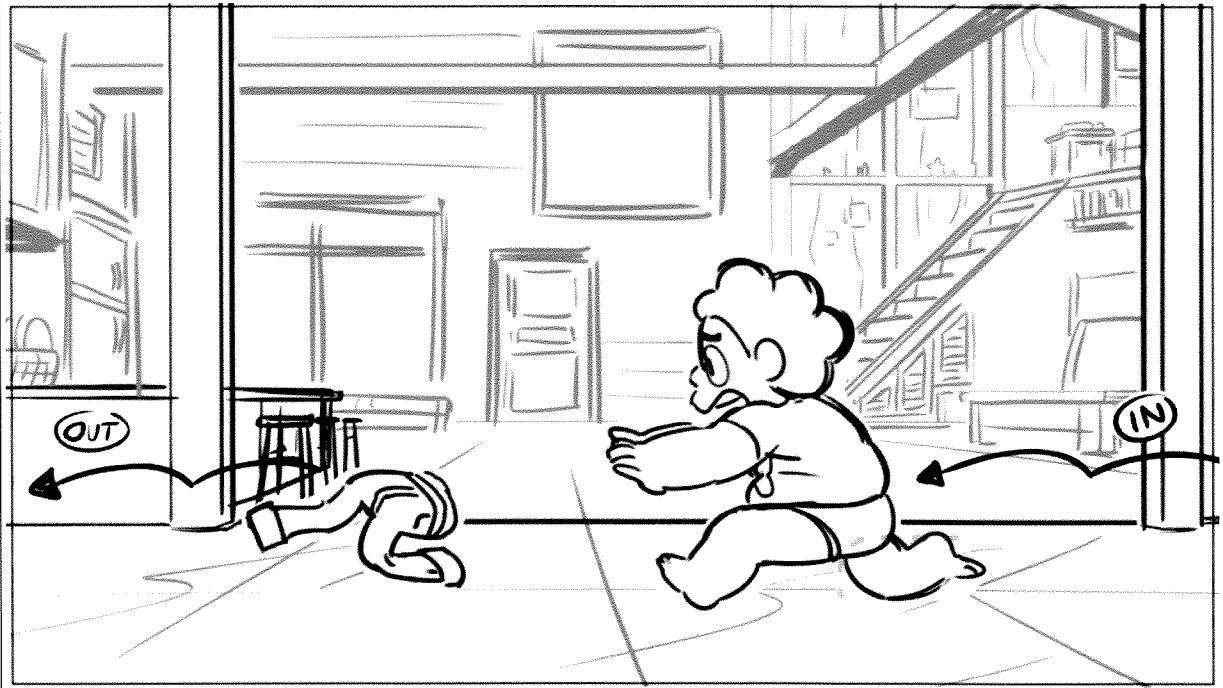
Dialog

STEVEN: WE USED TO GO EVERYWHERE TOGETHER!

Slugging

Panels 7 to 9 = 3.05

Scene	Panel
14	<i>CONT</i>
	8



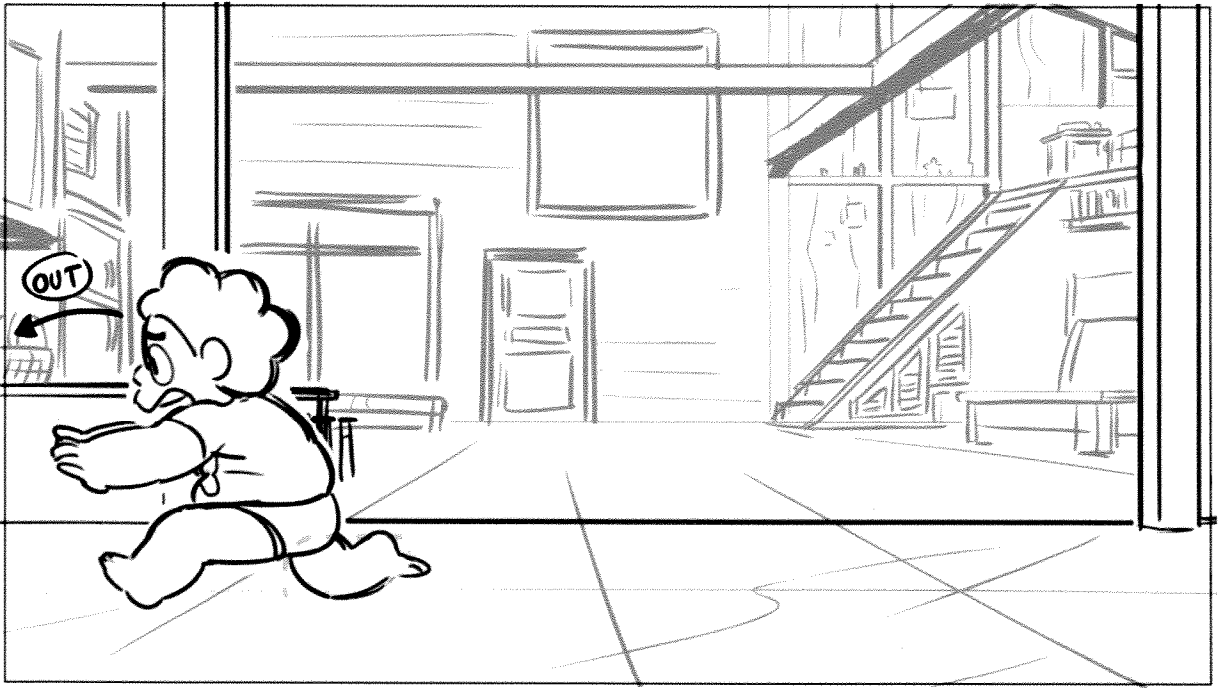
Dialog

STEVEN: WE USED TO GO EVERYWHERE TOGETHER!

MAY 20 2013

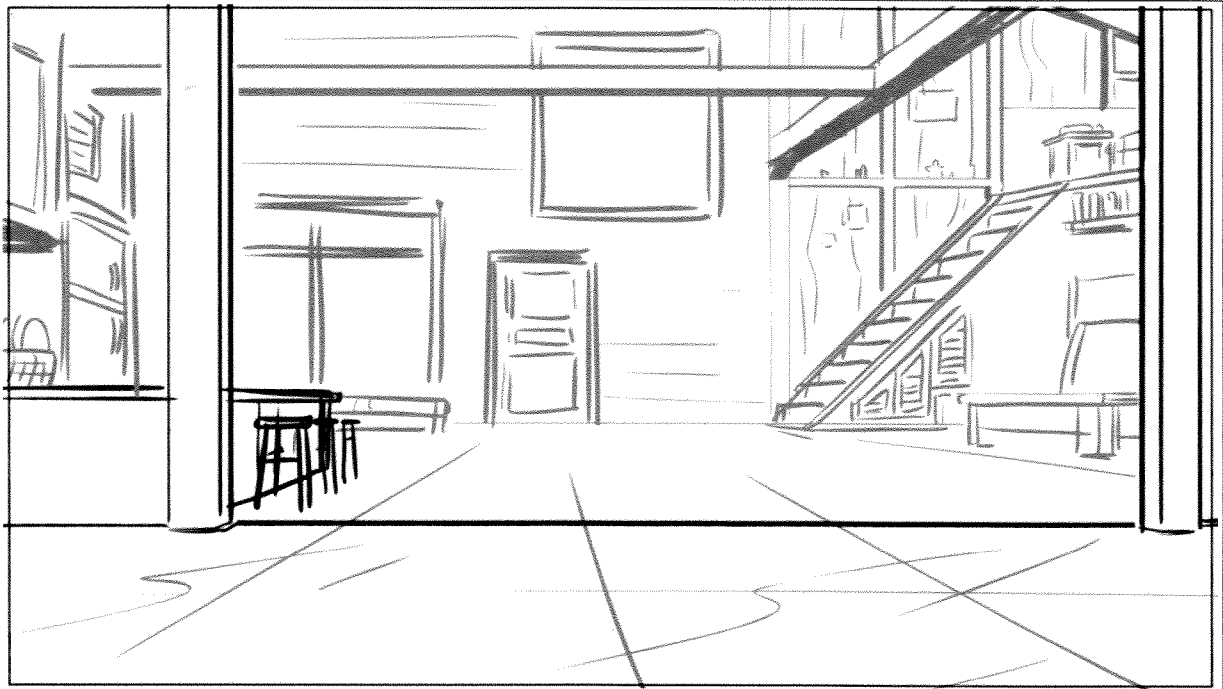
1020-008

Scene 14 *CONT* Panel 9



Dialog
STEVEN: WE USED TO GO EVERYWHERE TOGETHER!

Scene 14 *CONT* Panel 10

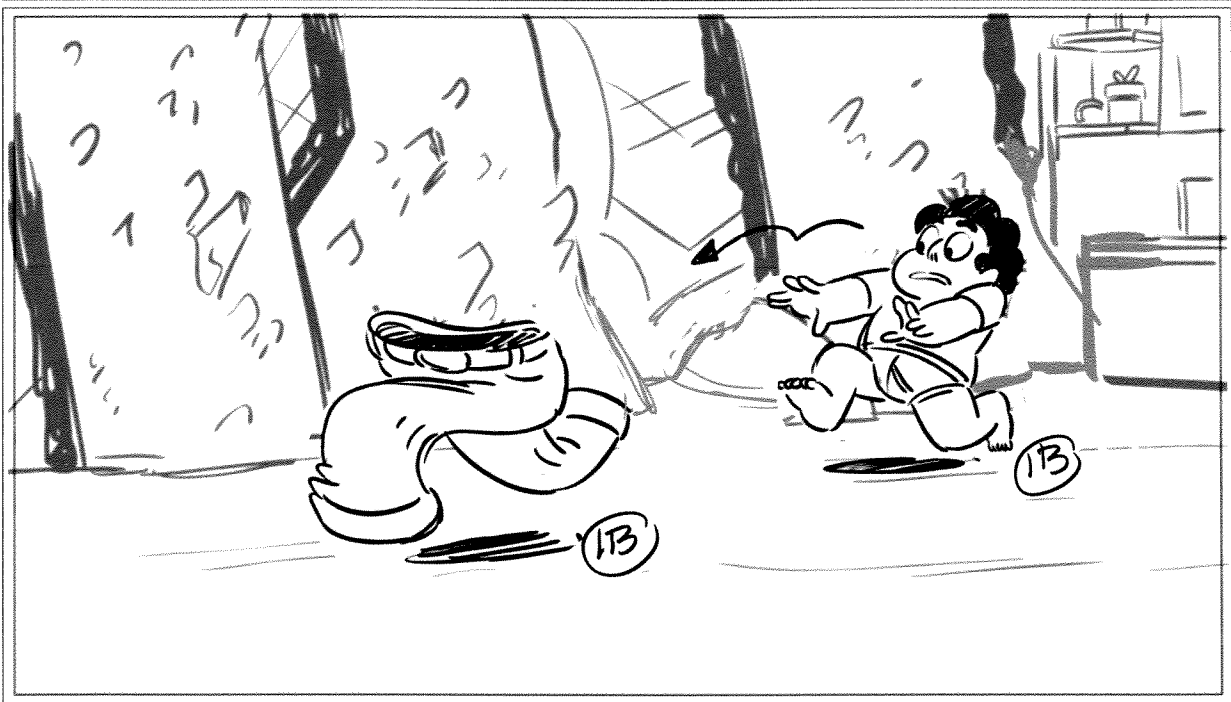


Slugging
1.00

MAY 20 2013

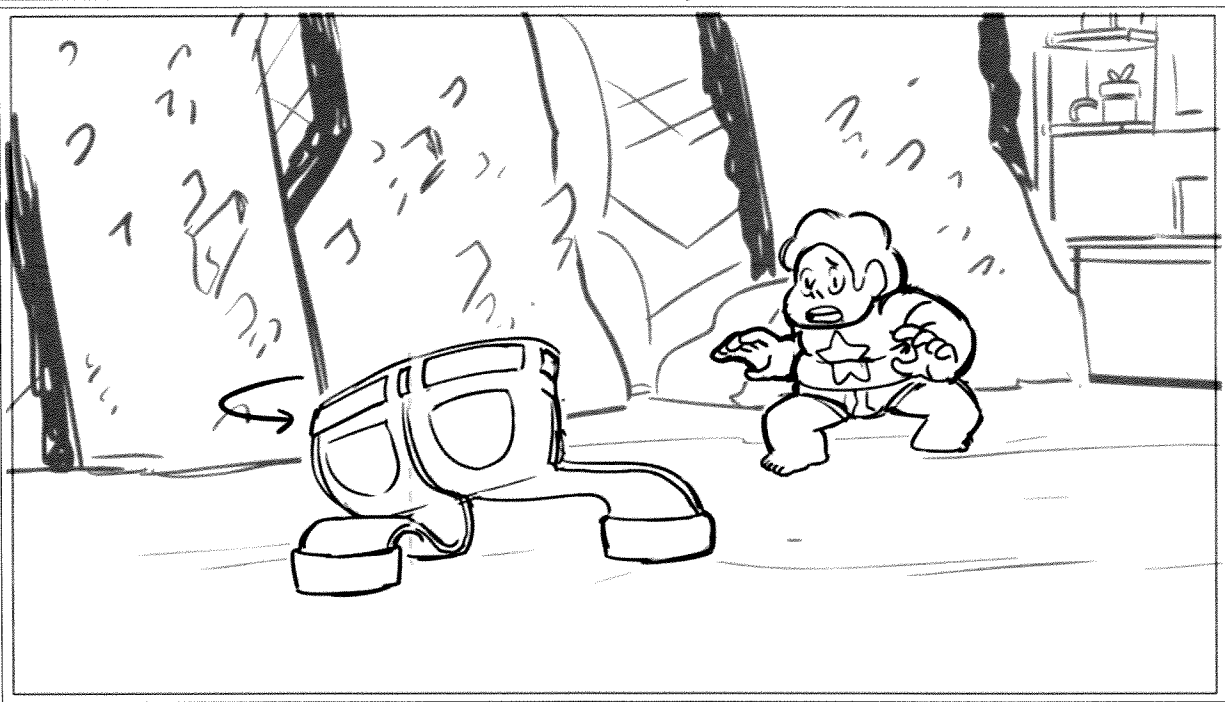
1020-008

Scene	Panel
15	1



Slugging
Panels 1 + 2 = 1.02

Scene	Panel
15	2



MAY 20 2013

Scene	Panel
15	<i>cont</i>
	3



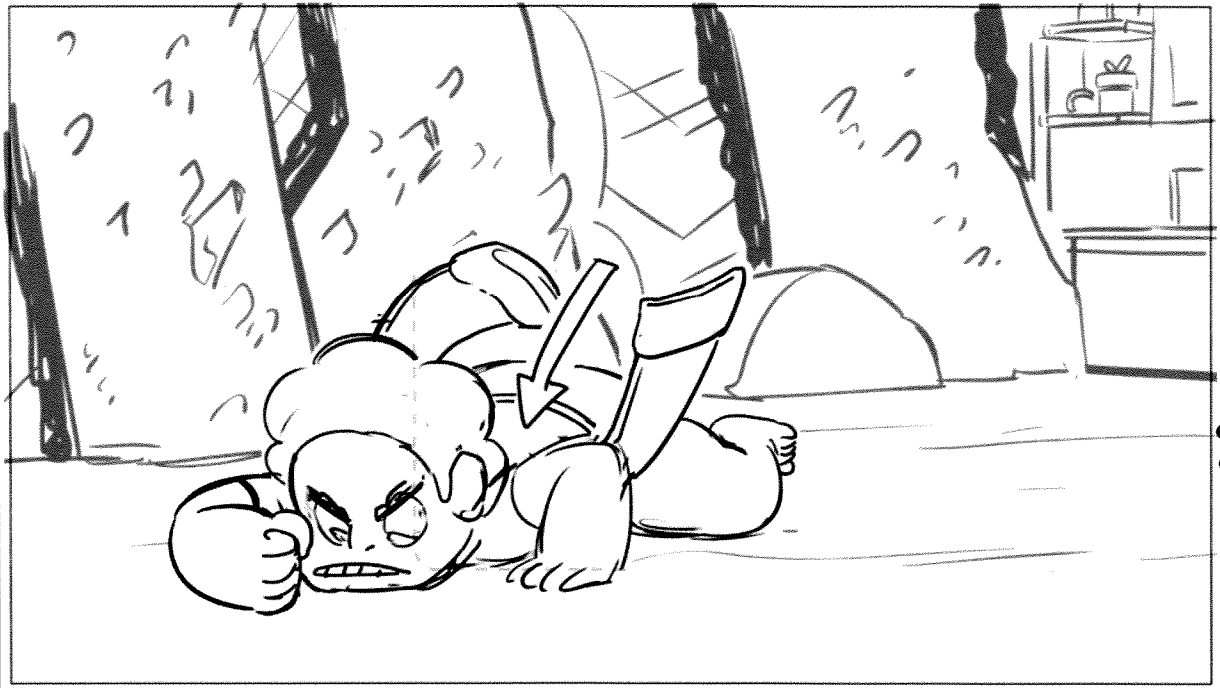
Dialog

STEVEN: <POUNCING> HA!

Slugging

0.06

Scene	Panel
15	<i>cont</i>
	4



Dialog

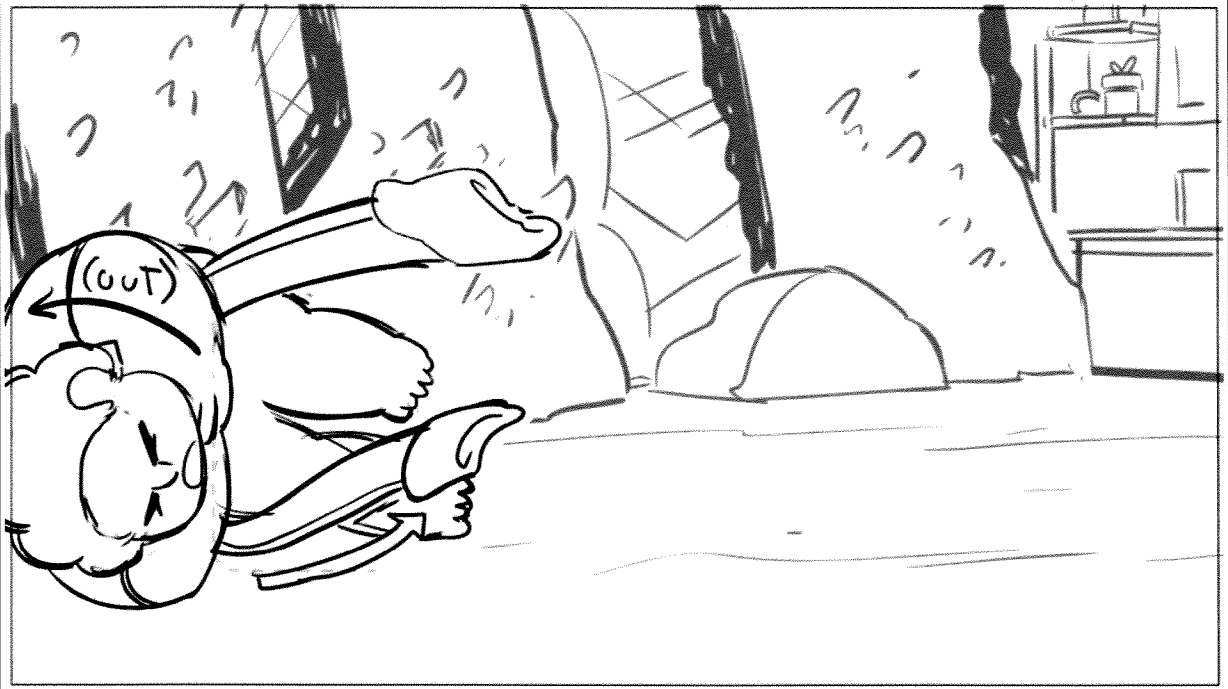
STEVEN: <LANDING> MNF!

Slugging

0.15

MAY 2 2013

Scene	Panel
15	5



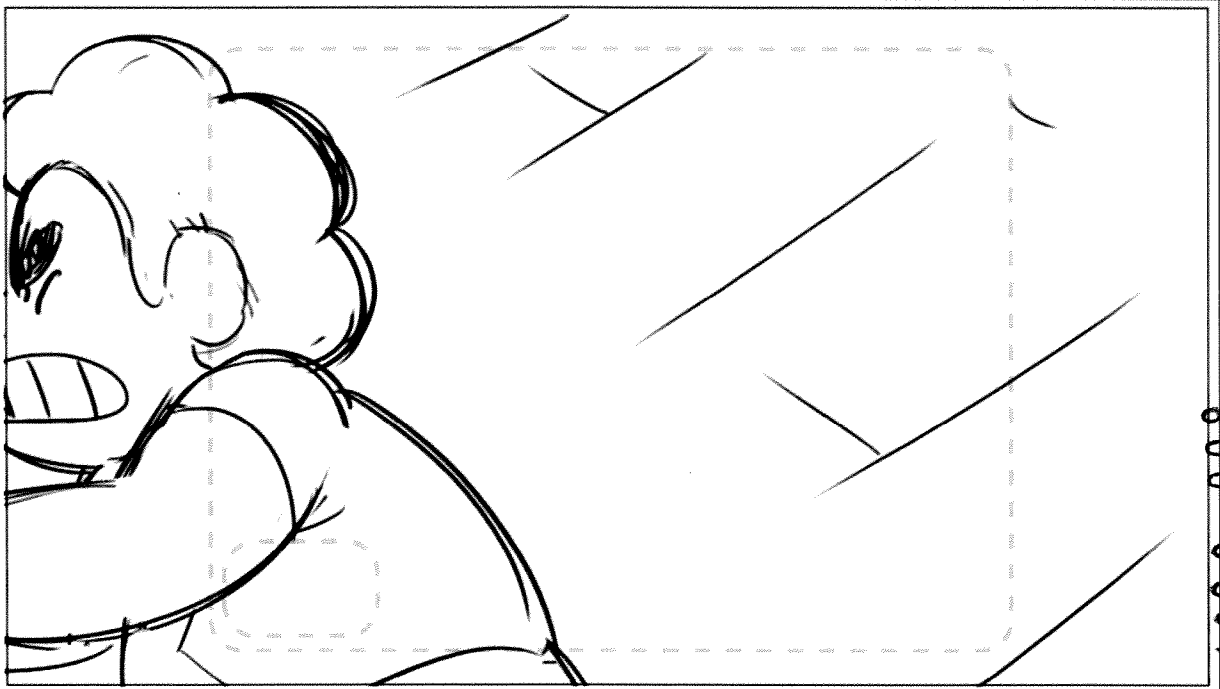
Dialog

STEVEN: <ROLLING> WHOA!

Slugging

0.11

Scene	Panel
16	1

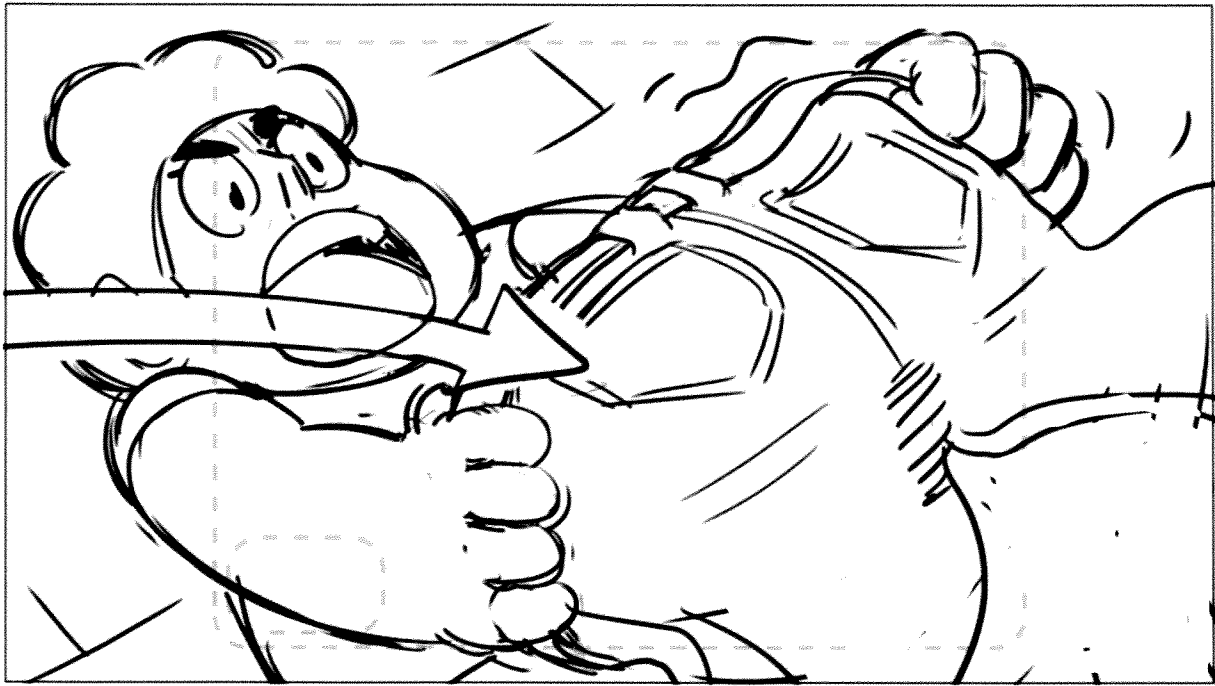


Slugging

0.13

MAY 20 2013

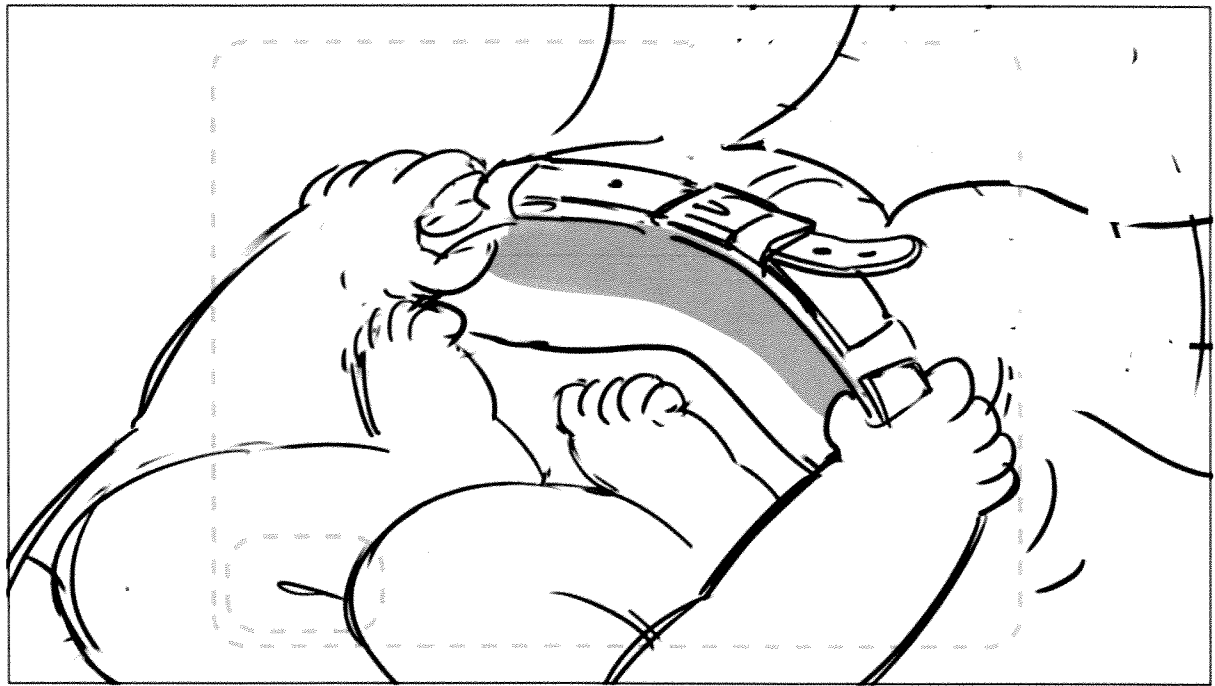
Scene	Panel
	16 <i>cont</i> 2



Dialog
STEVEN: GOT YOU NOW, PANTS!

Slugging
2.06

Scene	Panel
	17 1



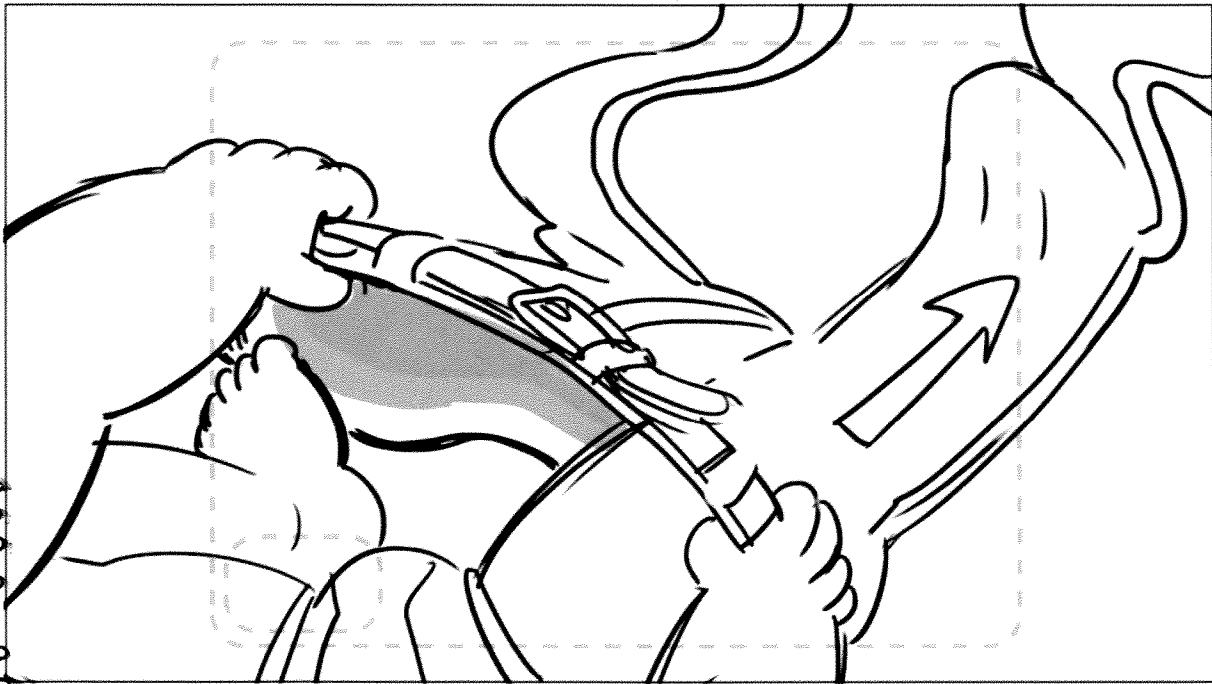
Slugging
0.05

MAY 20 2013

1020-008

1020-008

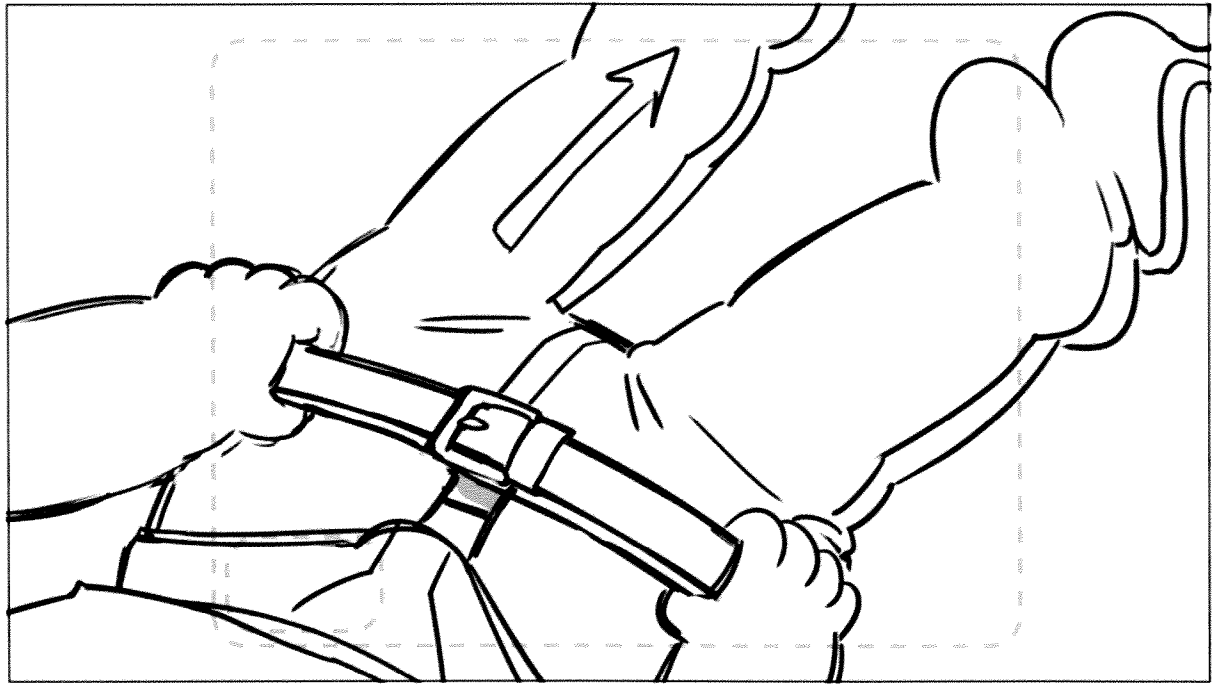
Scene 17 *CONT* Panel 2



Dialog
STEVEN: HA!

Slugging
0.13

Scene 17 *CONT* Panel 3



Dialog
STEVEN: HOO!

Slugging
1.04

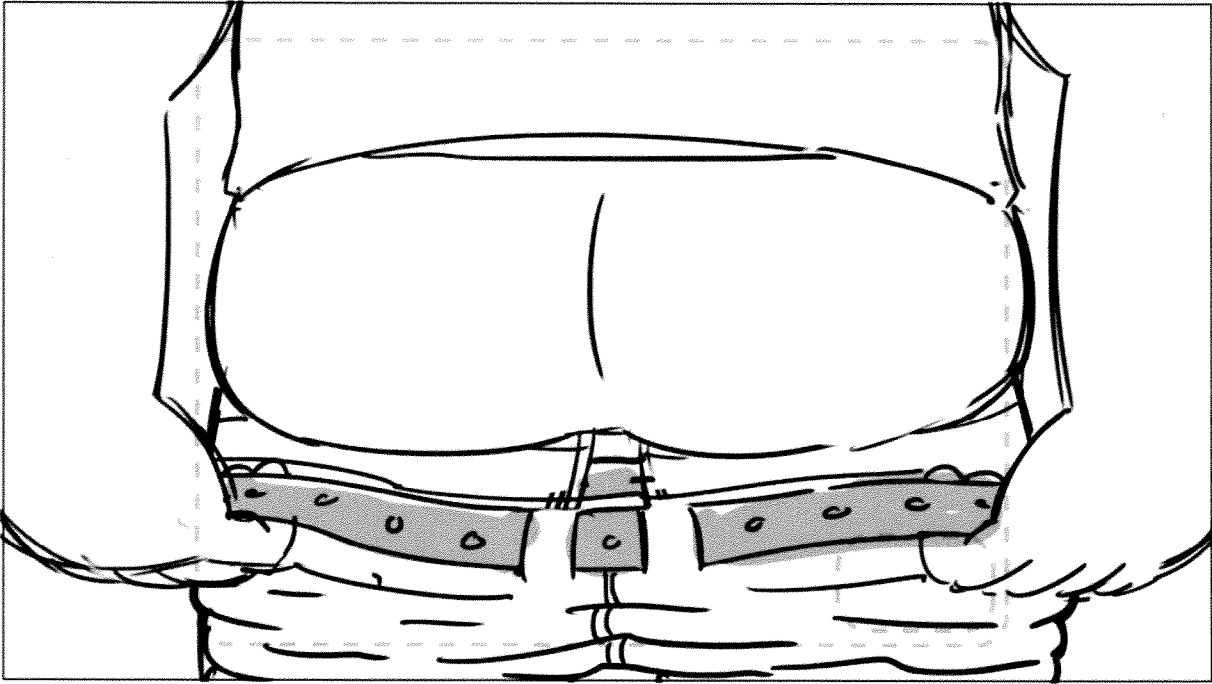
MAY 20 2013

1020-008

1020-008

1020-008

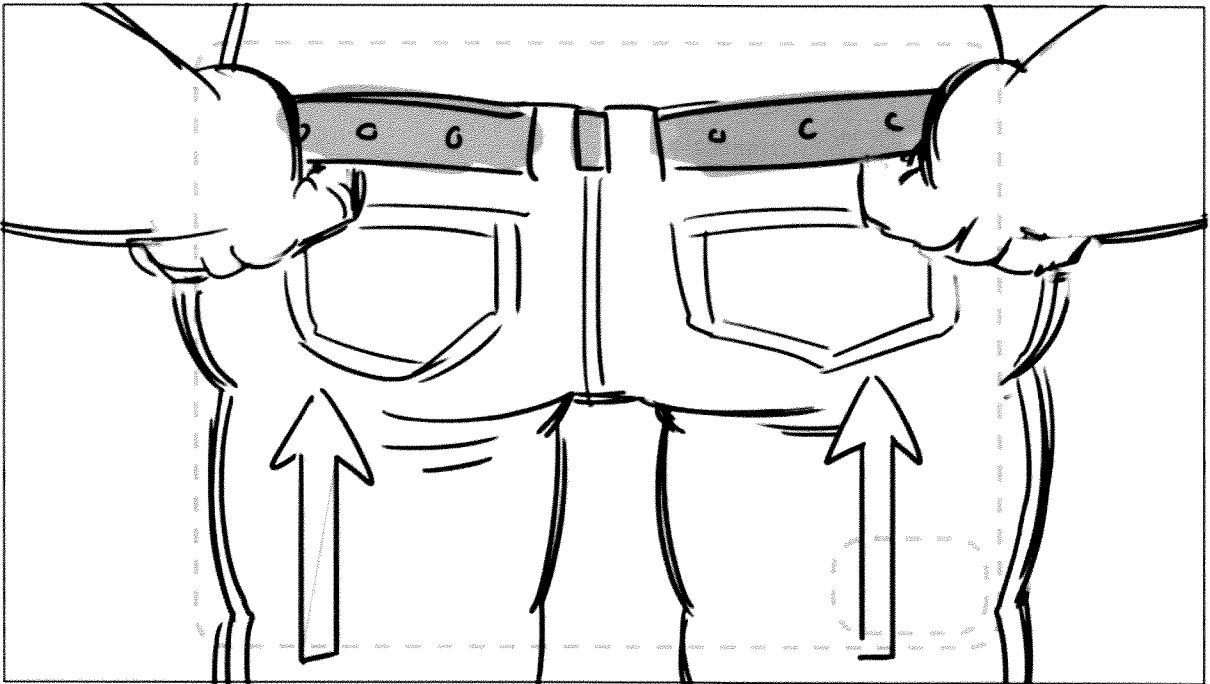
Scene	Panel
18	1



Dialog
STEVEN: HIII

Slugging
0.14

Scene	Panel
18	2

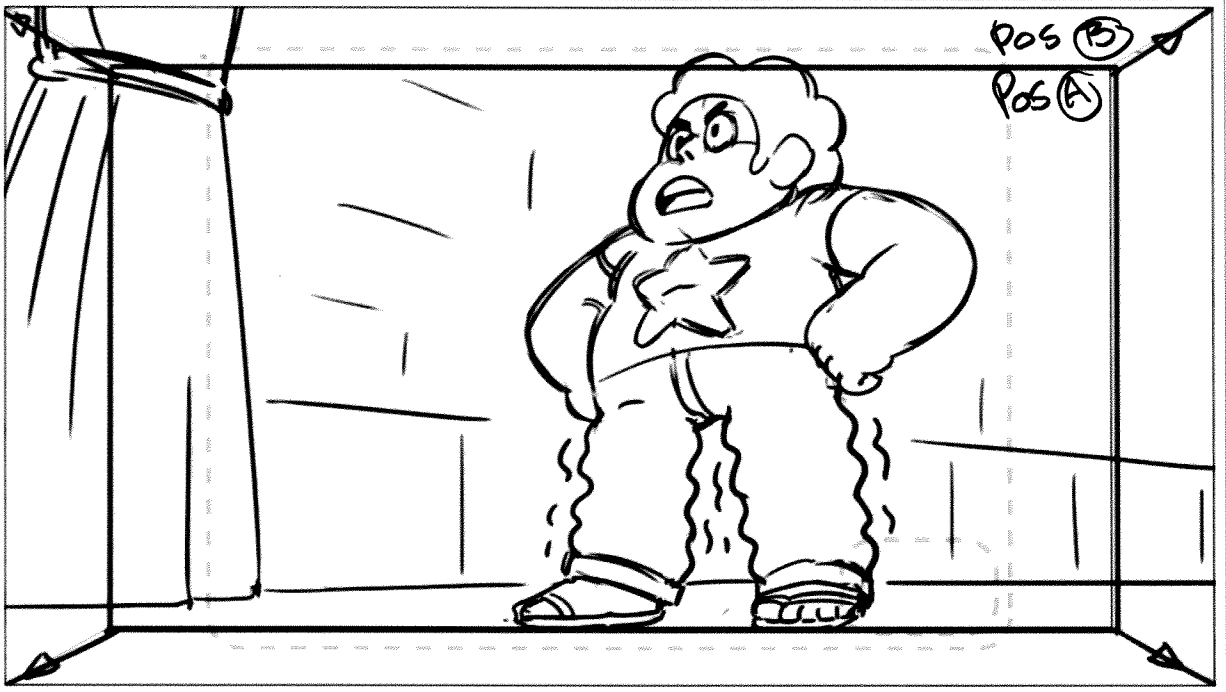


Dialog
STEVEN: -YAH!!

Slugging
1.00

MAY 26 2013

Scene	Panel
19	1



Dialog

STEVEN: I WEAR THE PANTS IN THIS RELATIONSHIP!

Action Notes

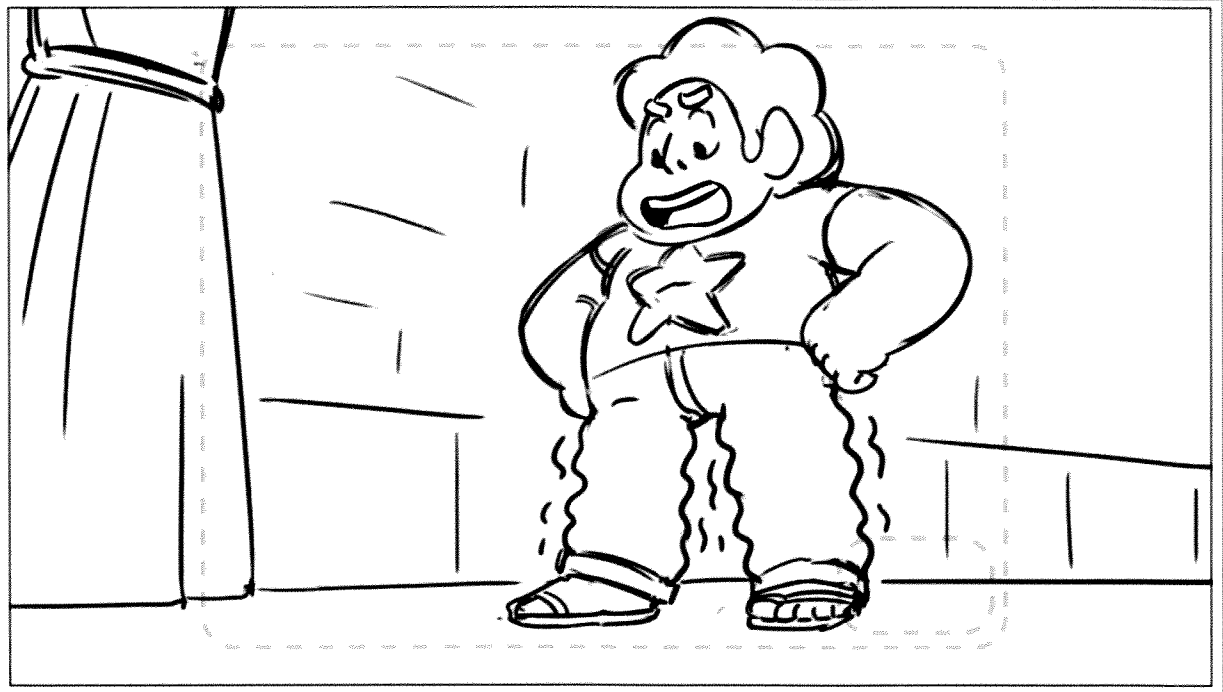
STEVEN'S pants quiver

Slugging

ADJ: 0.05

HOLD: 4.00

Scene	Panel
19	2



Dialog

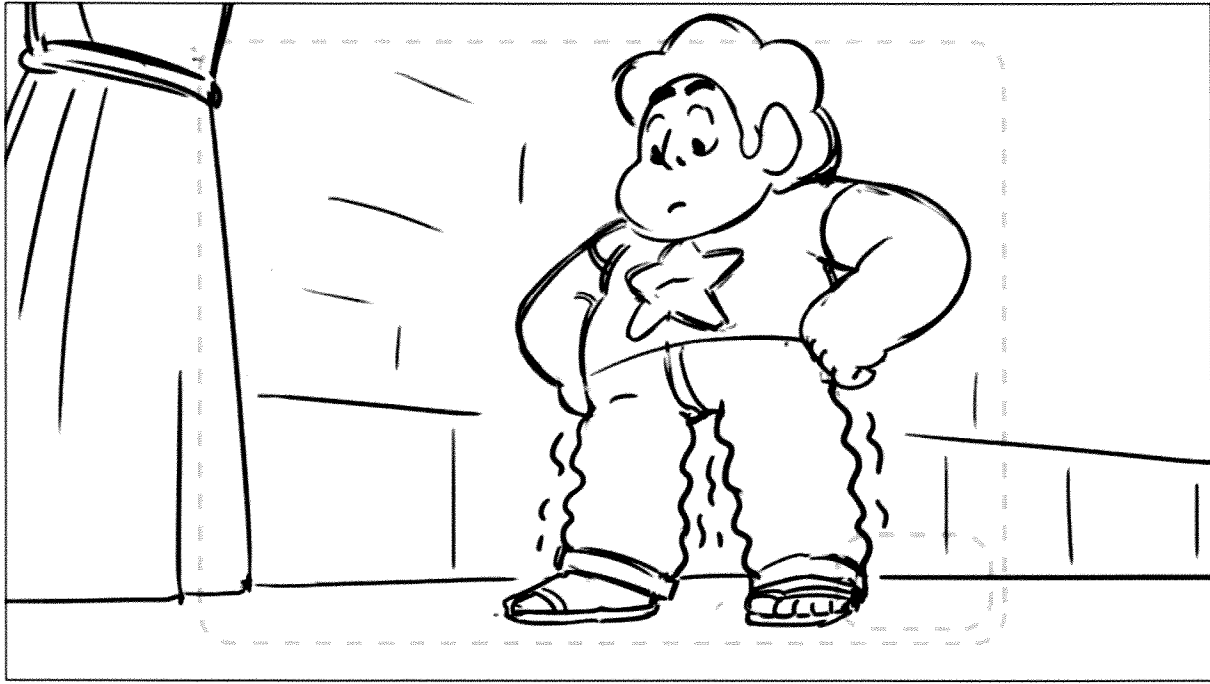
STEVEN: WHAT'S GOTTEN INTO YOU?

Slugging

2.10

MAY 20 2013

Scene 19 *CONT* Panel 3



Slugging
0.13

Scene 19 *CONT* Panel 4

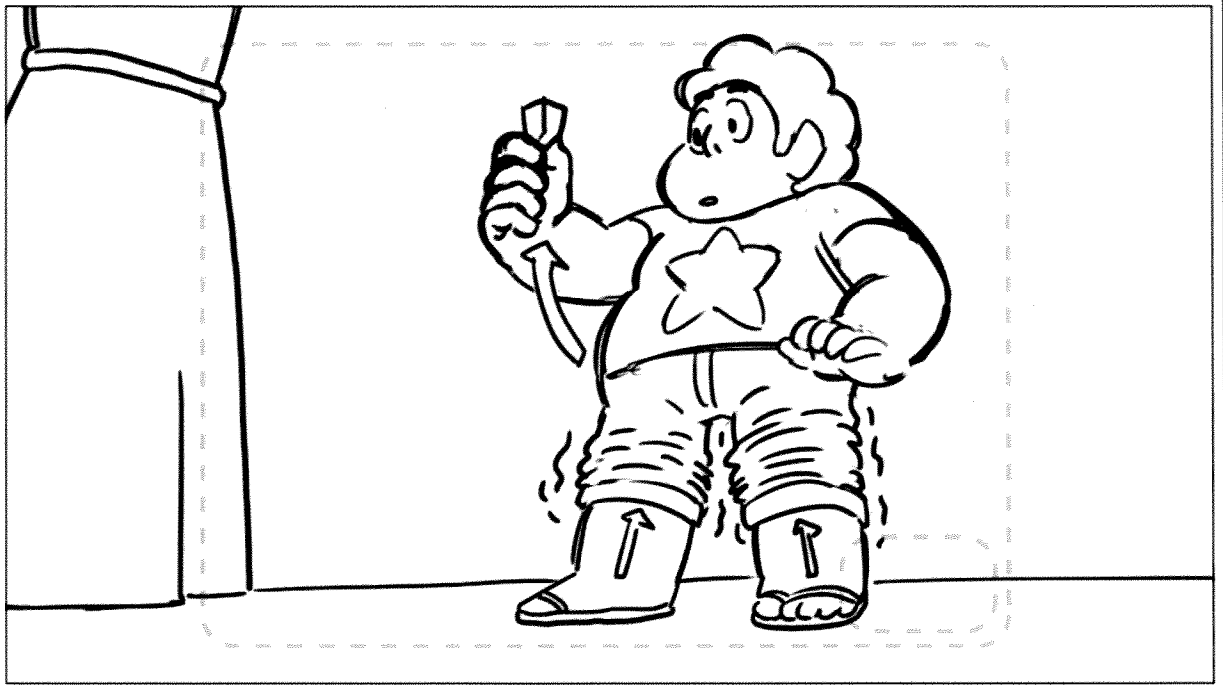


Dialog
STEVEN: ...HM?

Slugging
1.03

MAY 20 2013

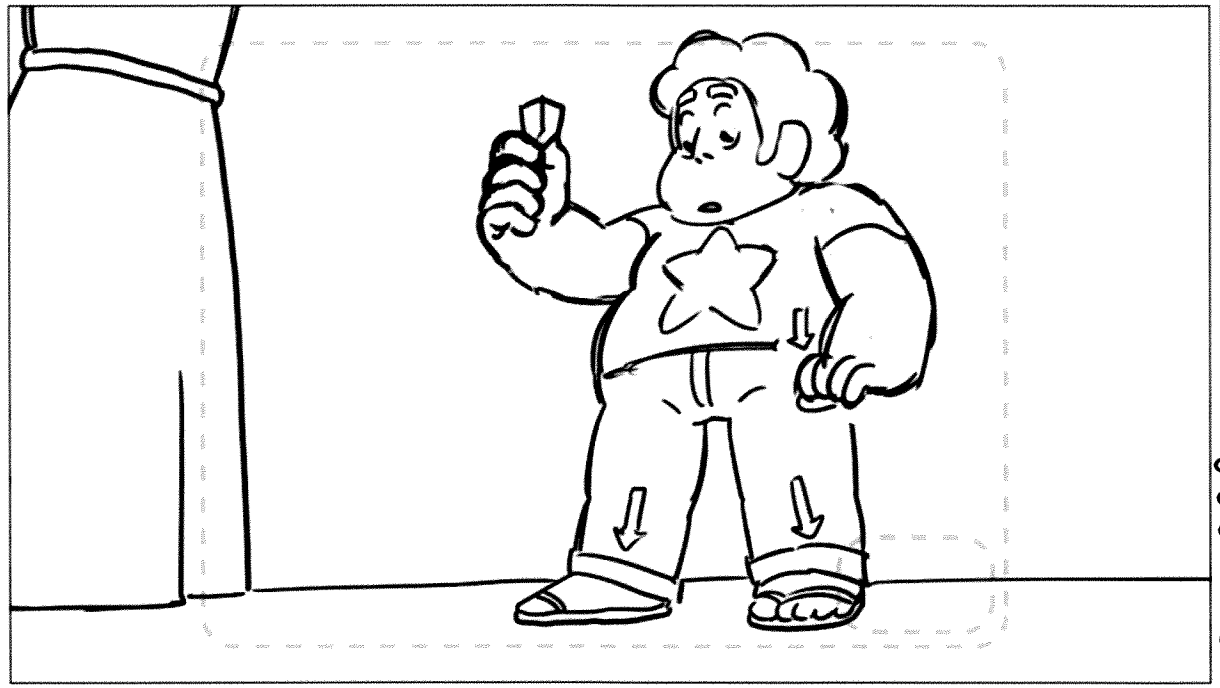
Scene 19 Panel 5



Dialog
STEVEN: OH!

Slugging
1.11

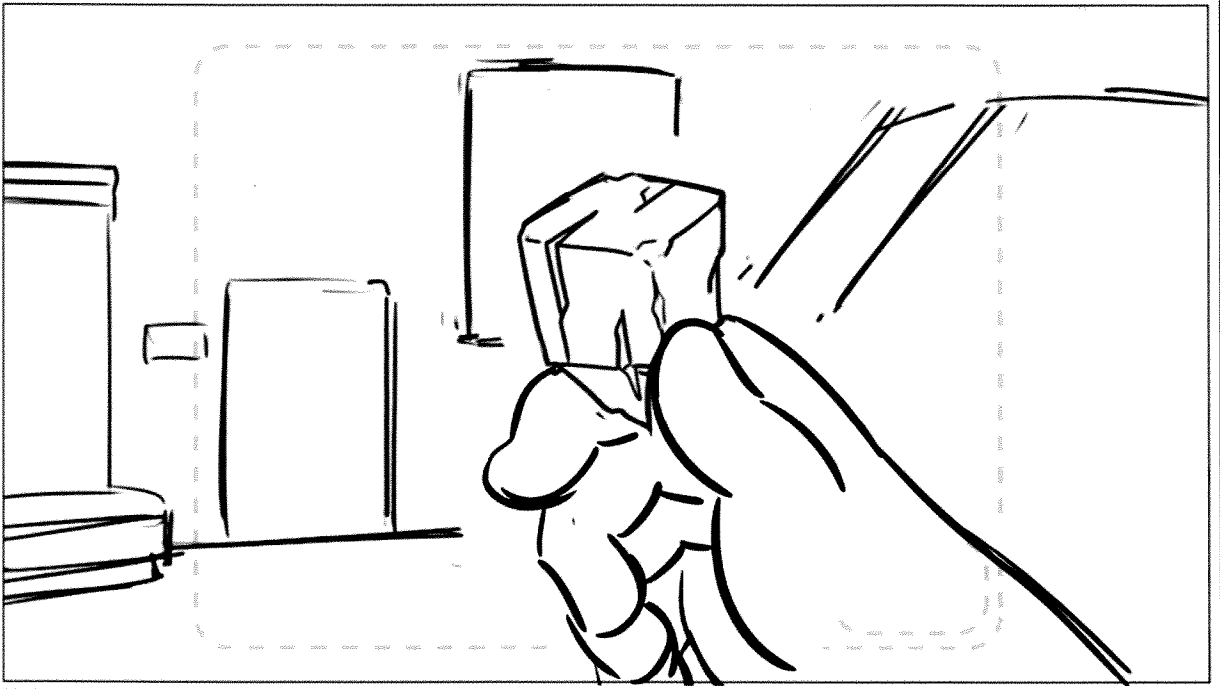
Scene 19 Panel 6



Slugging
1.10

MAY 20 2013

Scene	Panel
20	1



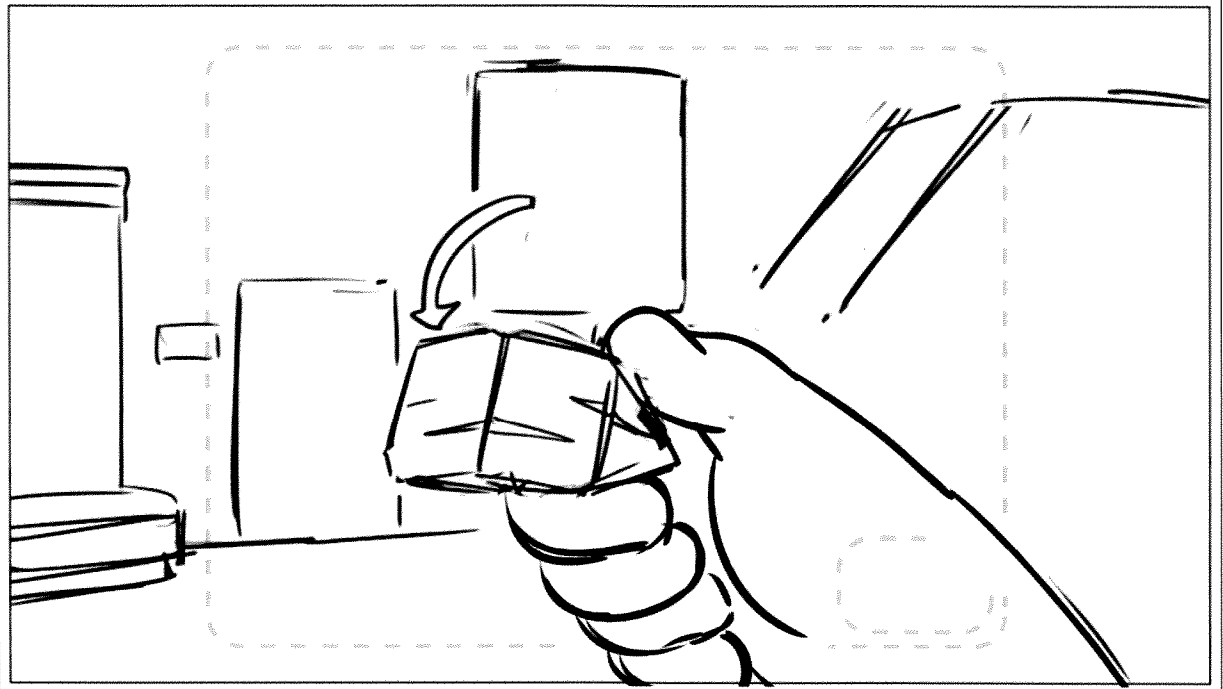
Dialog

STEVEN: IT'S A...

Slugging

1.13

Scene	Panel
20	2



Dialog

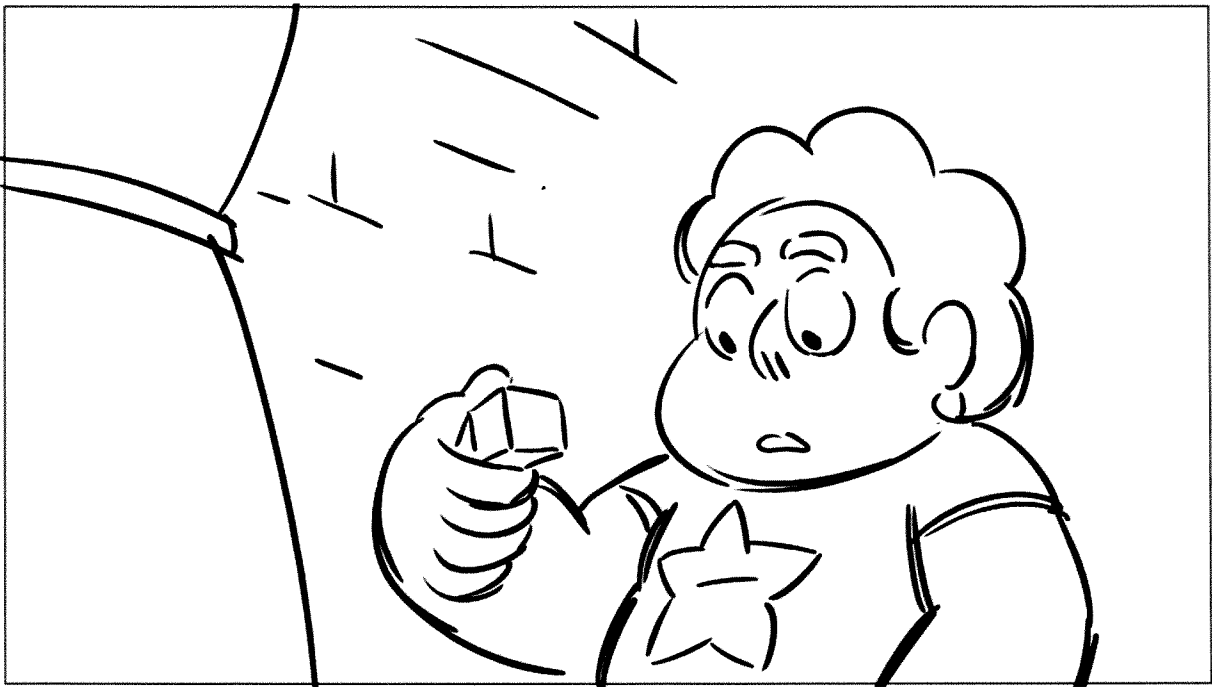
STEVEN: ...THINGY.

Slugging

1.14

MAY 20 2013

Scene	Panel
21	1

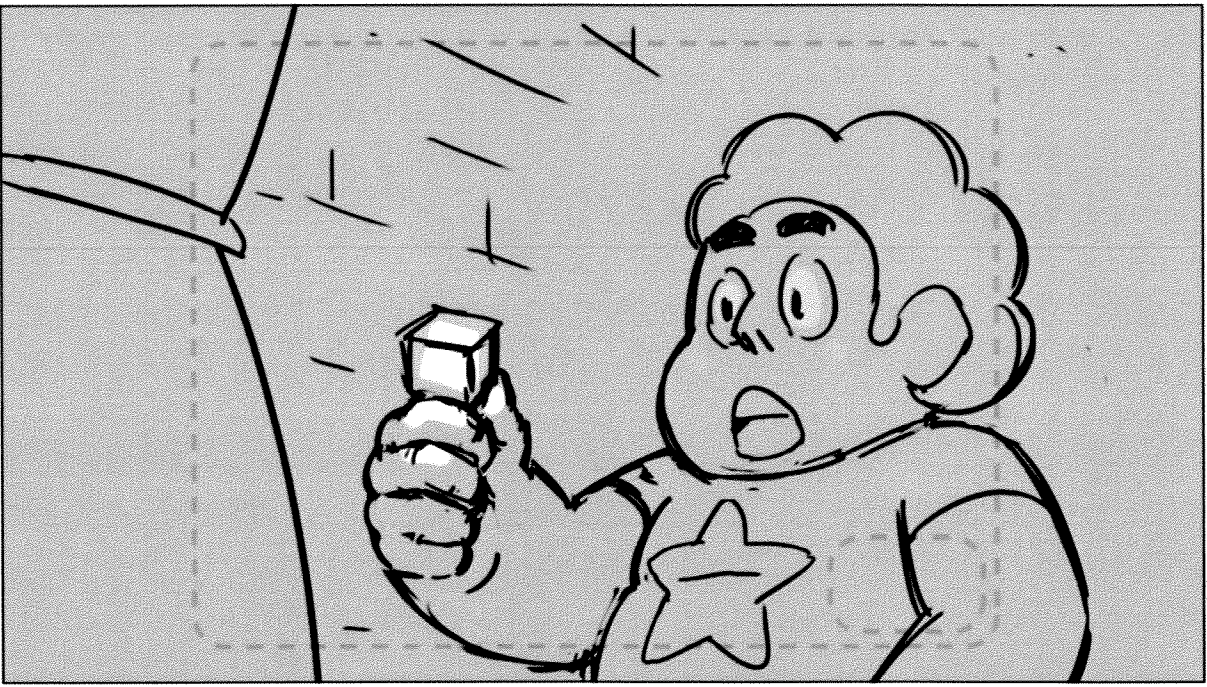


Dialog
STEVEN: IS THIS PEARL'S SHARD...

Slugging
Panels 1 + 2 = 4.00

Scene	Panel
21	2

CONT

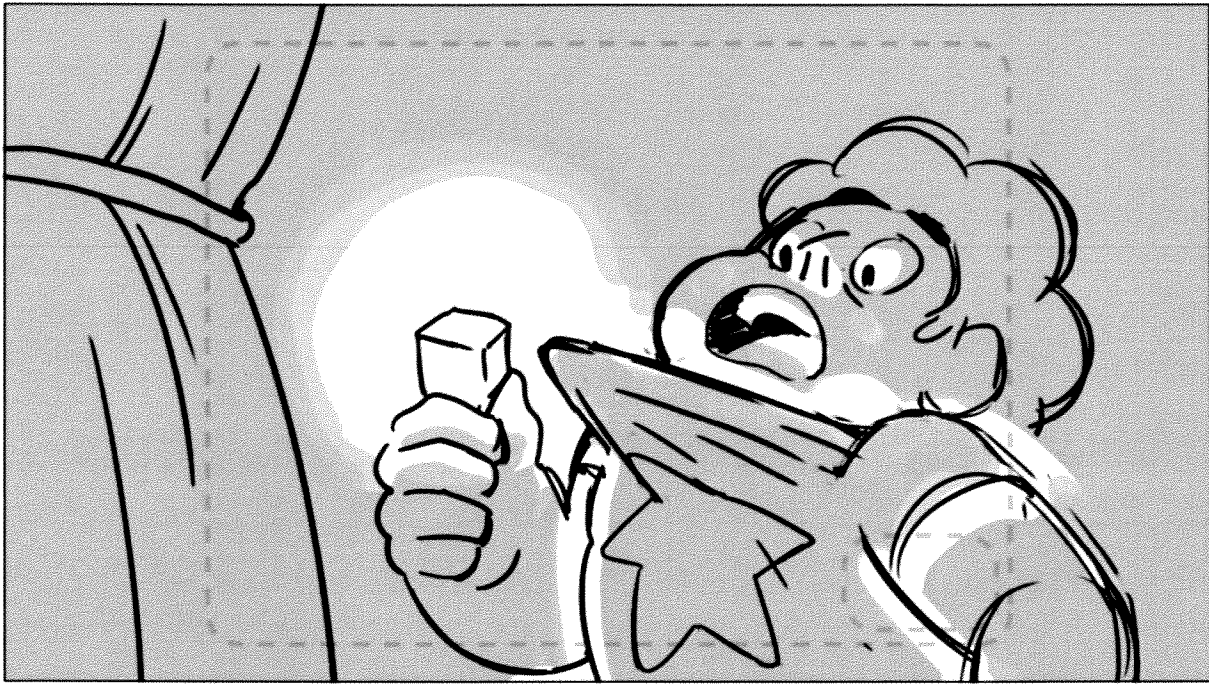


Dialog
STEVEN: ...THINGY?

Action Notes
CRYSTAL glows.

MAY 20 2013

Scene	Panel	
21	CONT	3

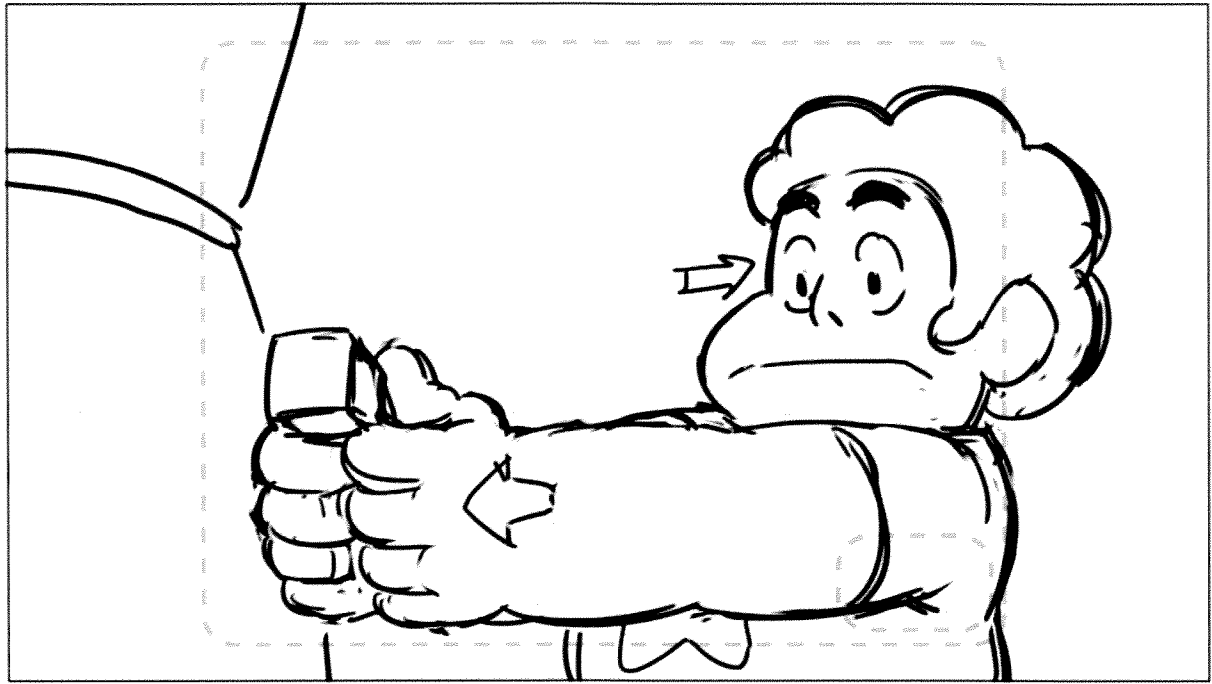


Dialog
STEVEN: WAHH! * SHARD GLOWS, BUT DOES NOT CAST ON STEVEN.

Action Notes
CRYSTAL pulls STEVEN'S shirt towards itself.

Slugging
1.04

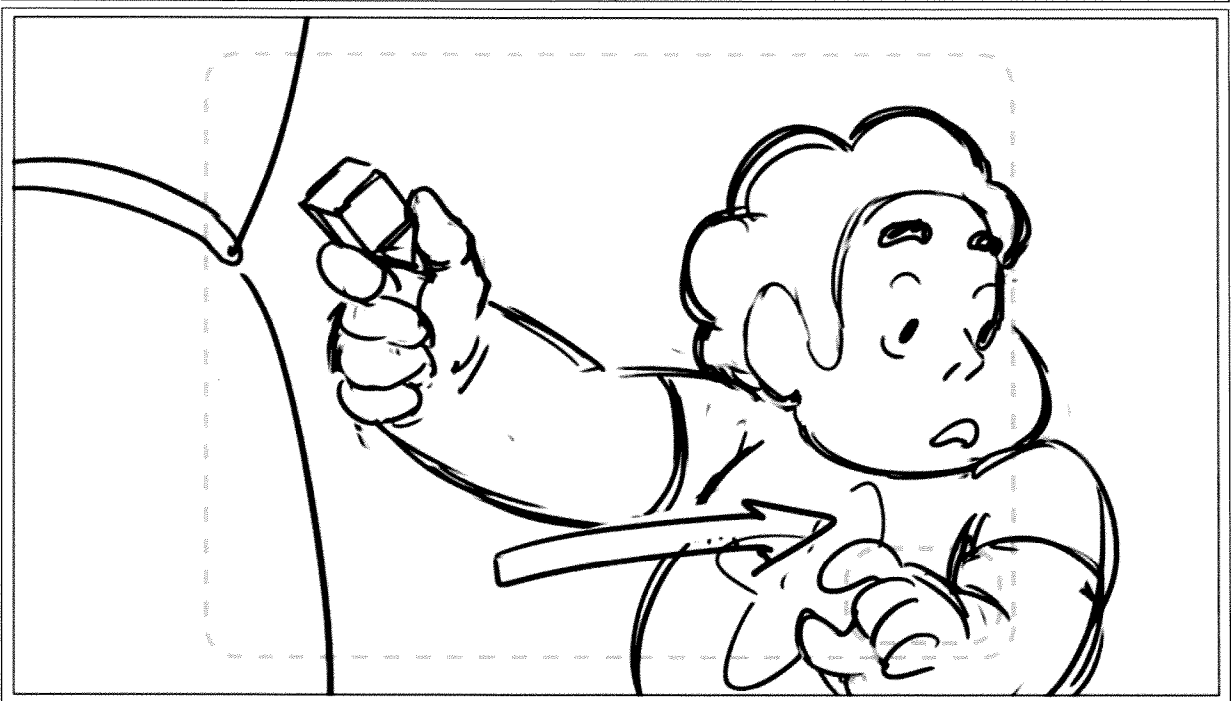
Scene	Panel	
21	CONT	4



Slugging
1.15

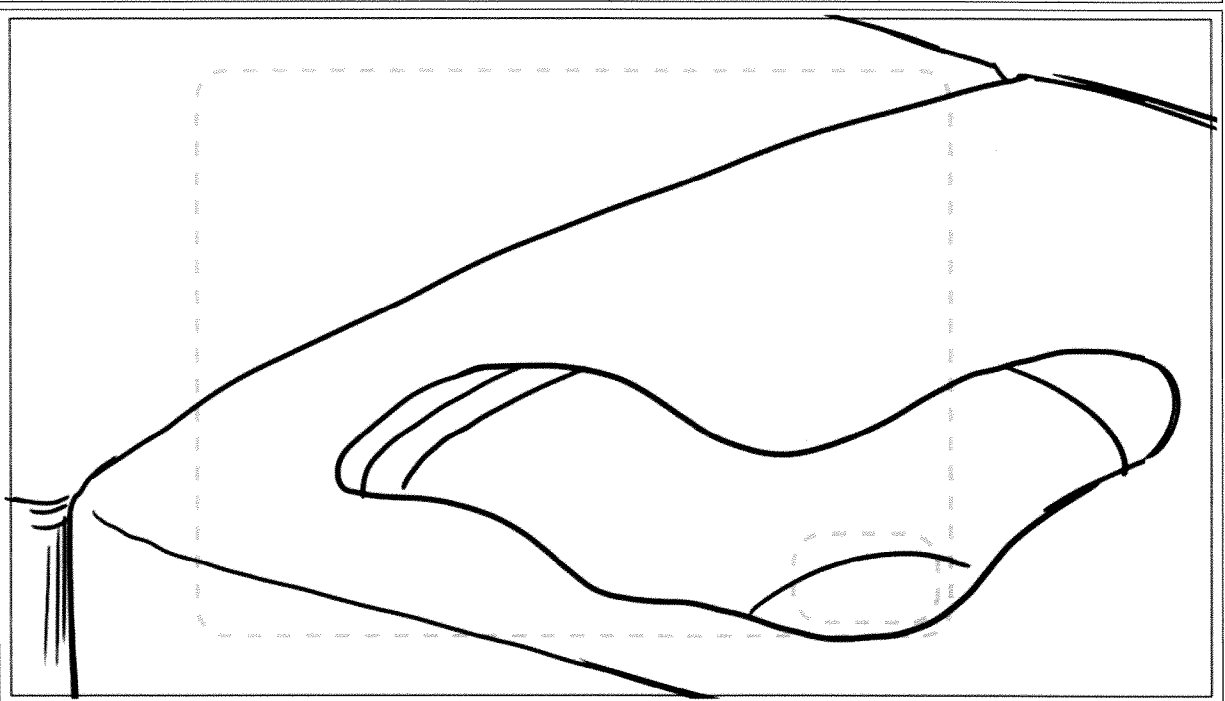
MAY 20 2013

Scene	Panel	
21	<i>CONT</i>	5



Slugging
0.13

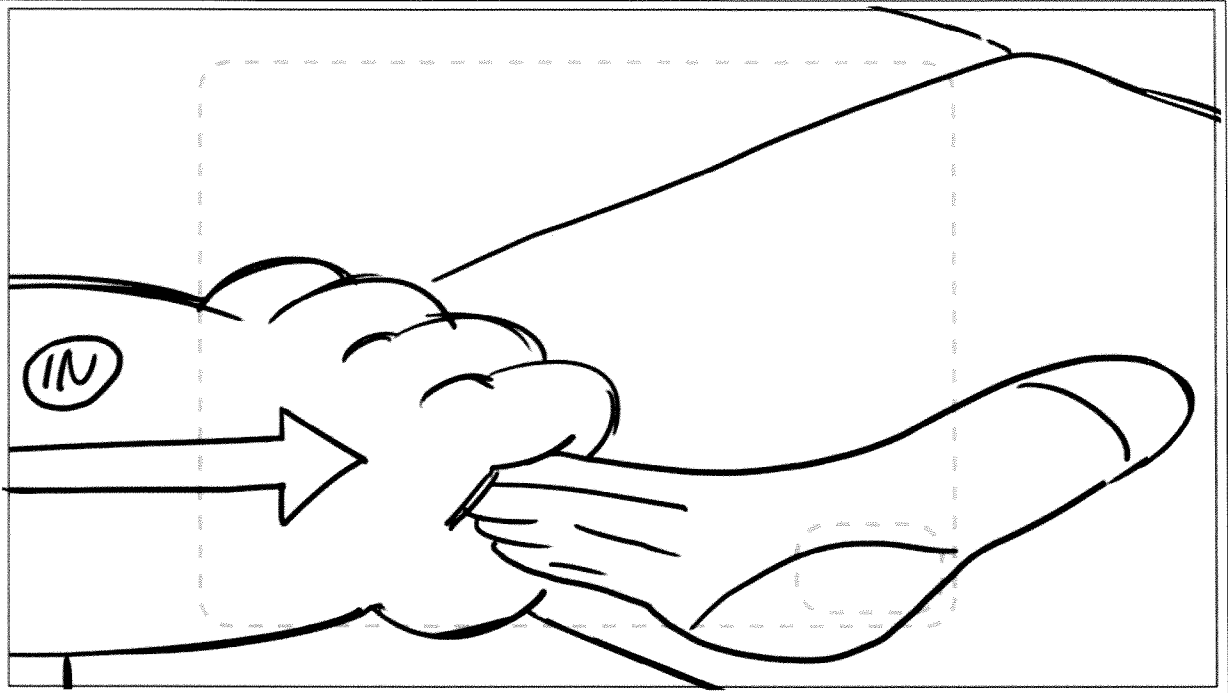
Scene	Panel	
22		1



Slugging
0.12

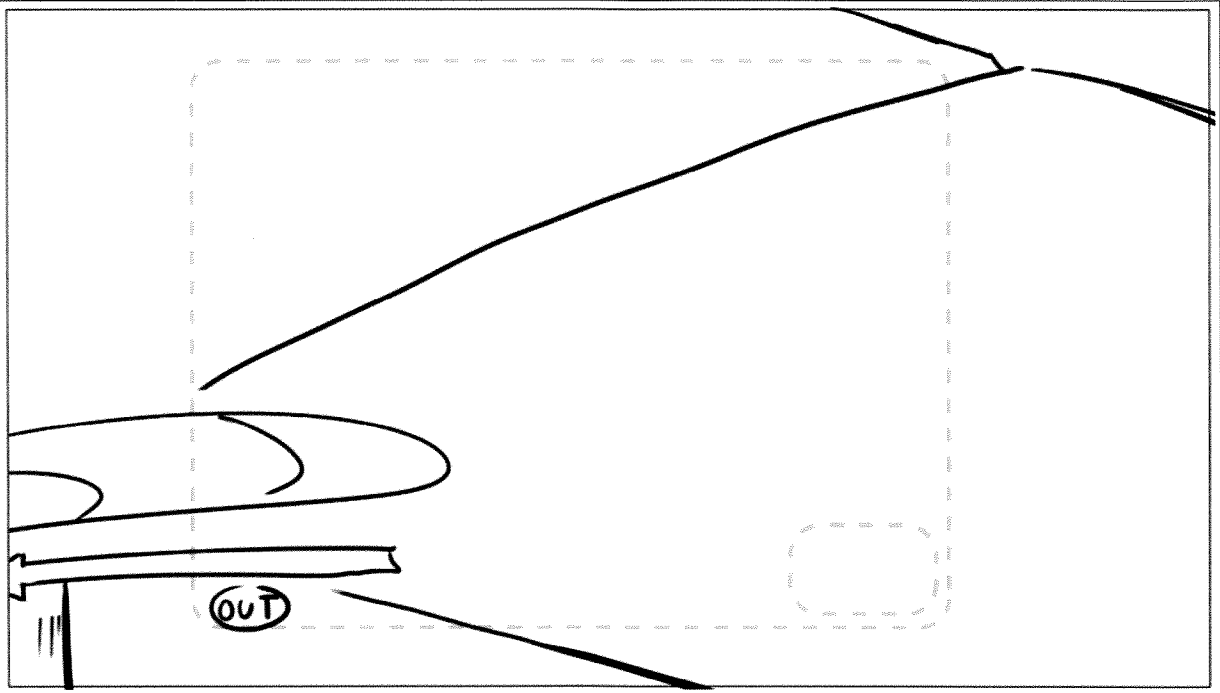
MAY 20 2013

Scene	Panel
22	CONT
	2



Slugging
0.06

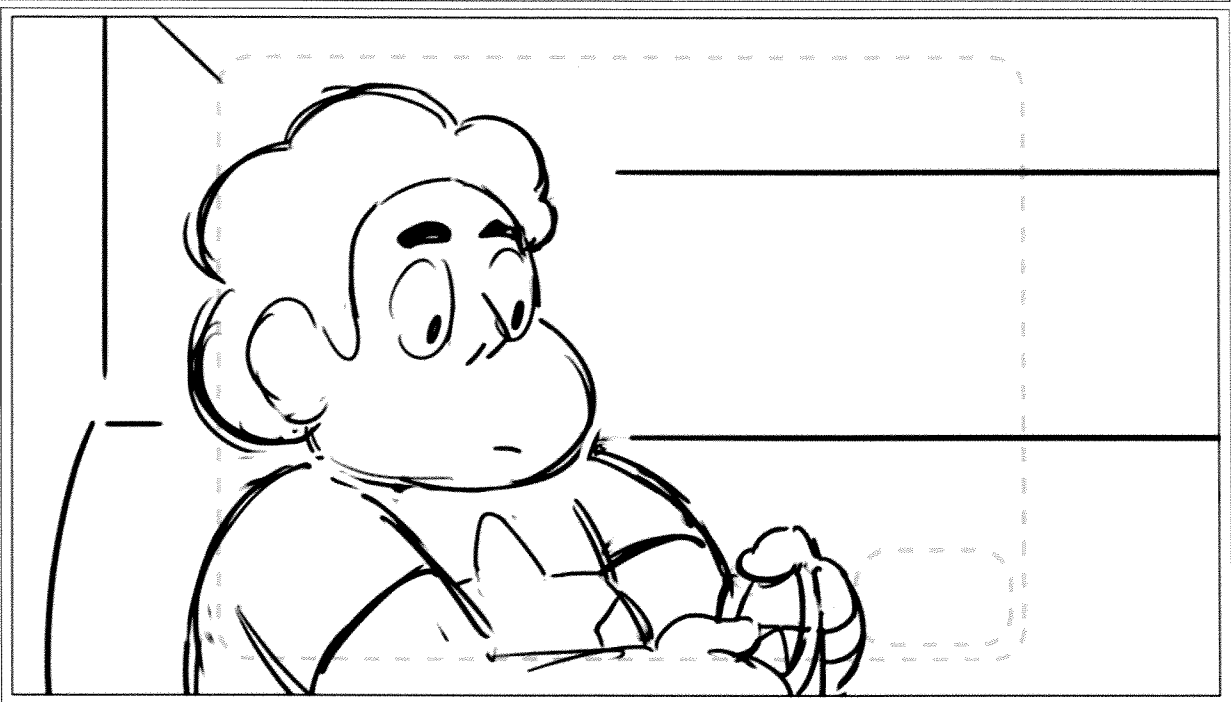
Scene	Panel
22	CONT
	3



Slugging
0.10

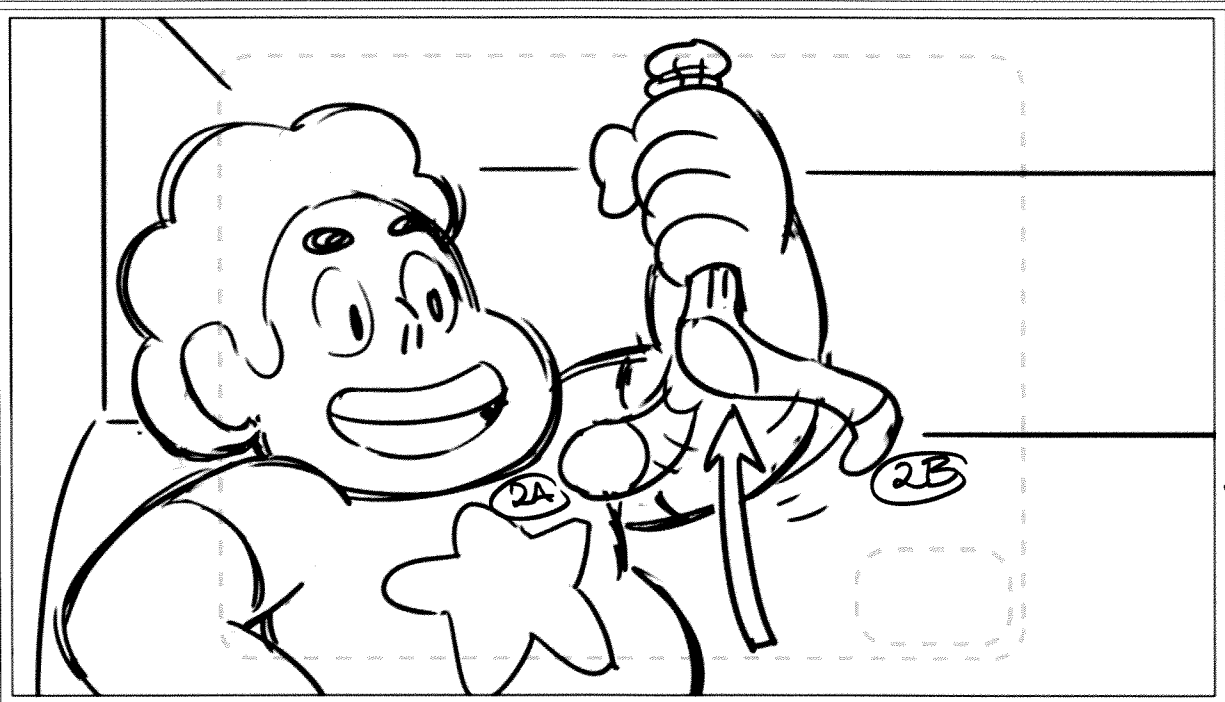
MAY 20 2013

Scene	Panel
23	1



Slugging
1.05

Scene	Panel
23	2



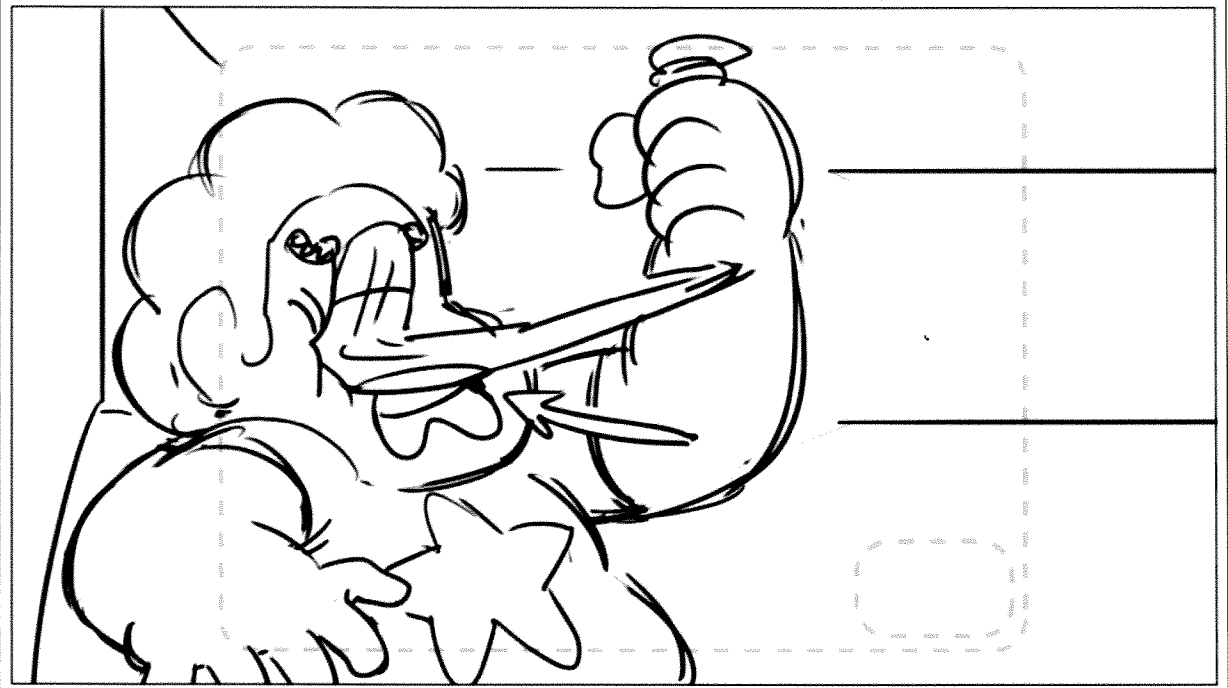
Dialog
STEVEN: HA! NOW WHO'S SMART?

Action Notes
SOCK writhes around.

MAY 20 2013

Slugging
2.13

Scene	Panel	
23	CONT	3



Dialog

STEVEN: OW!

Action Notes

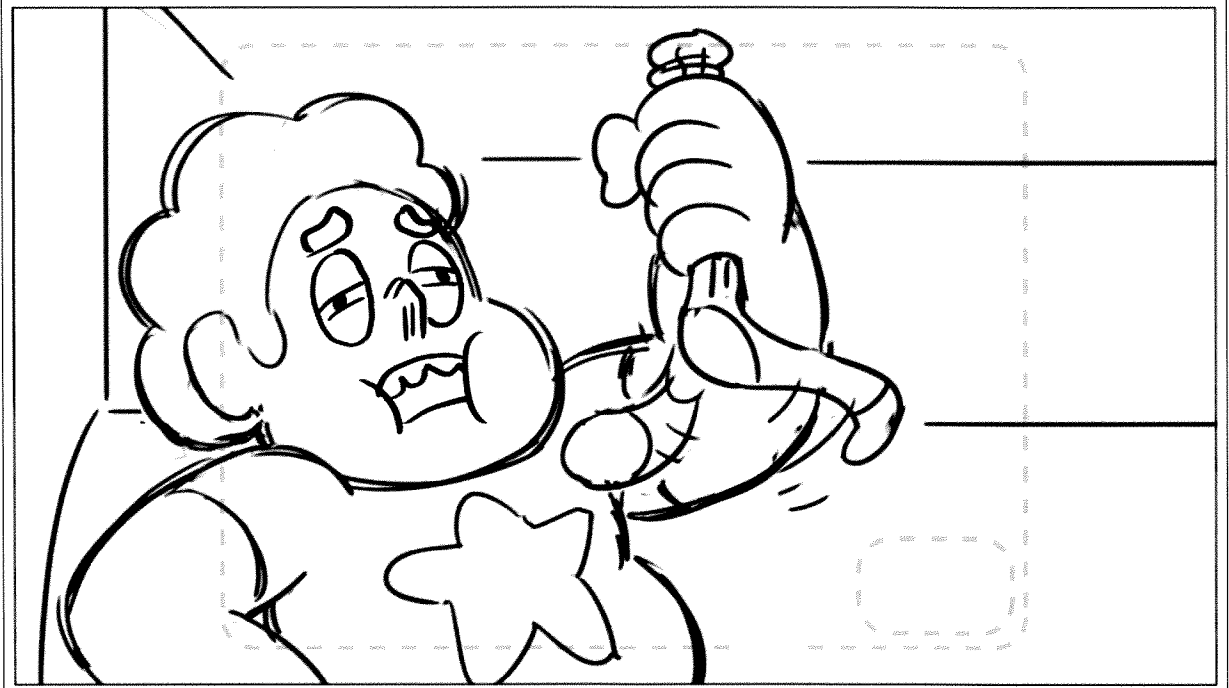
STEVEN'S SOCK kicks him in the face.

PANELS 3 + 4 x 6

Slugging

0.05

Scene	Panel	
23	CONT	4



Dialog

STEVEN: OW!

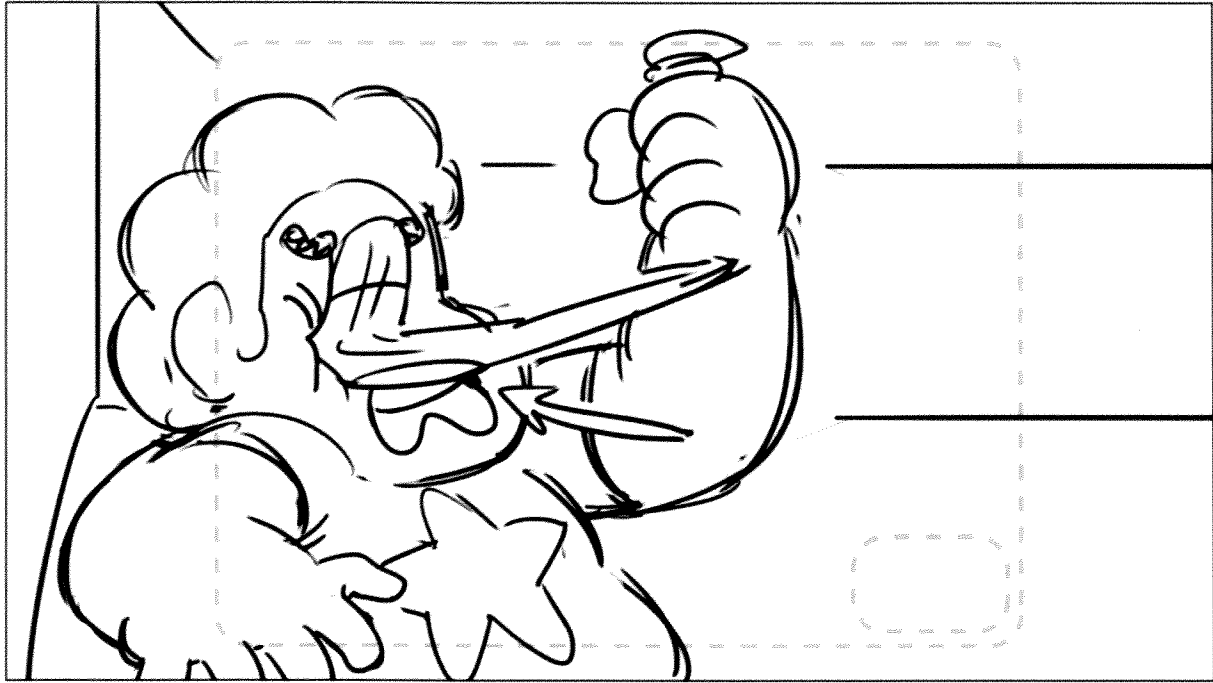
Slugging

Panels 4 + 5 x 4 = 0.11

MAY 20 2013

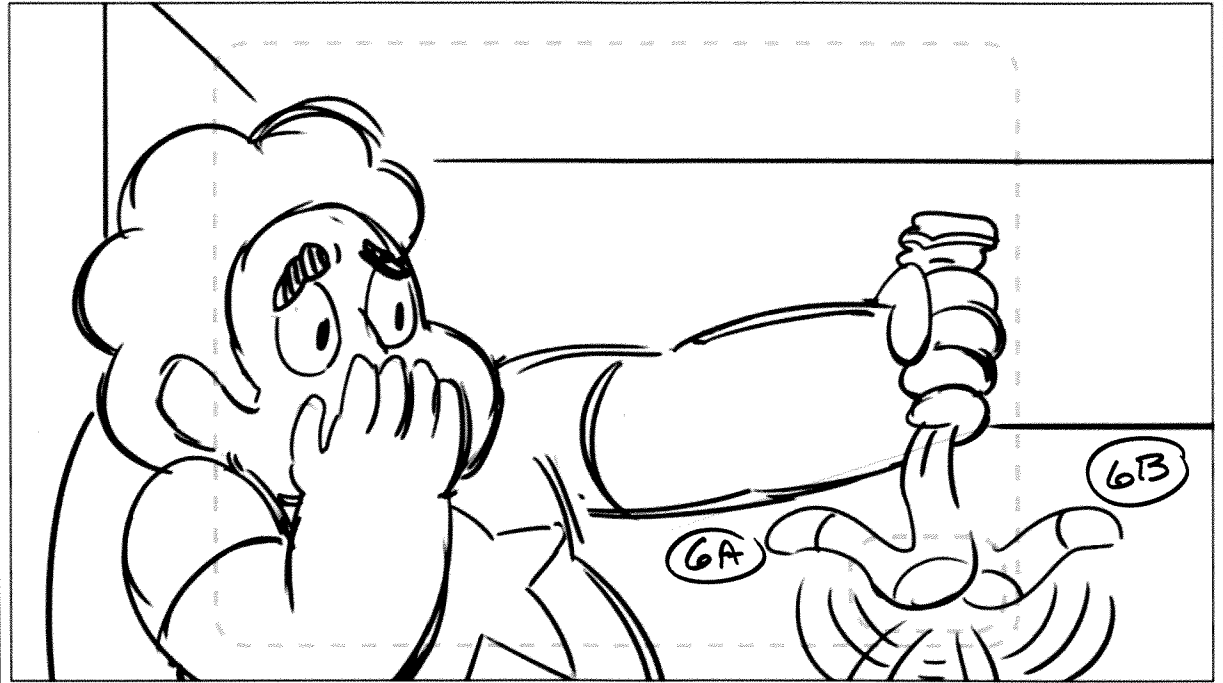
1020-008

Scene 23 Panel 5



Dialog
STEVEN: OW!

Scene 23 Panel 6



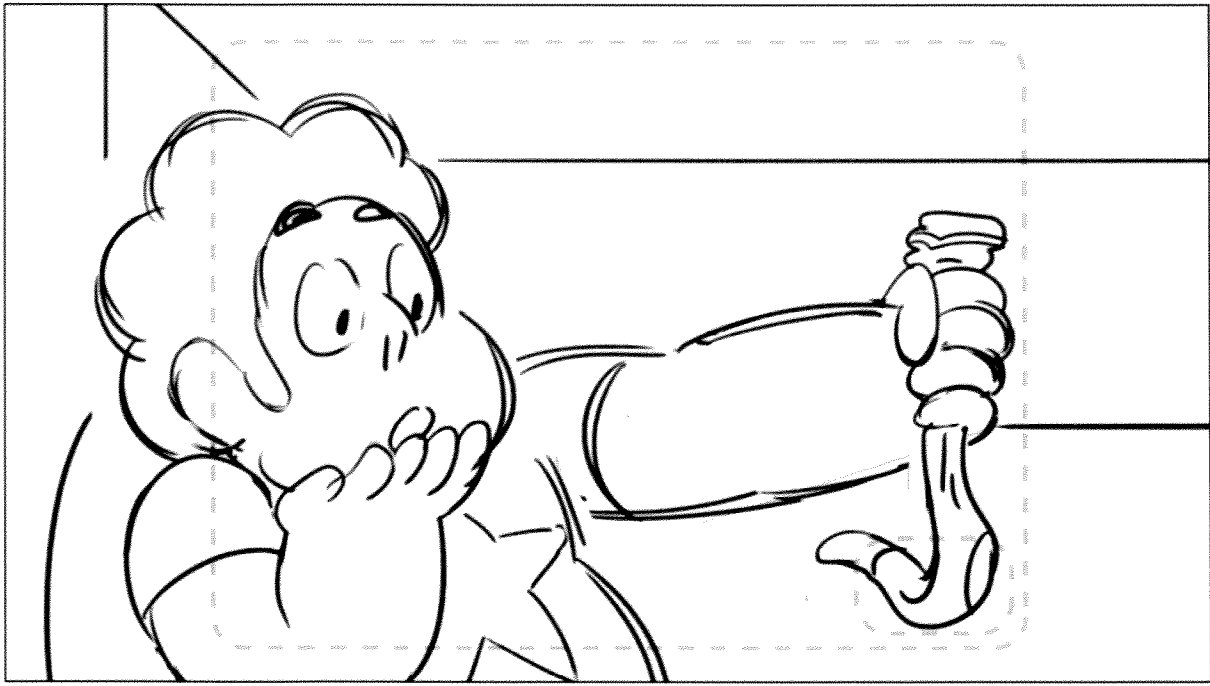
Dialog
STEVEN: STOP!

Action Notes
SOCK continues to struggle

MAY 20 2013

Slugging
2.05

Scene
23 *CONT* 7

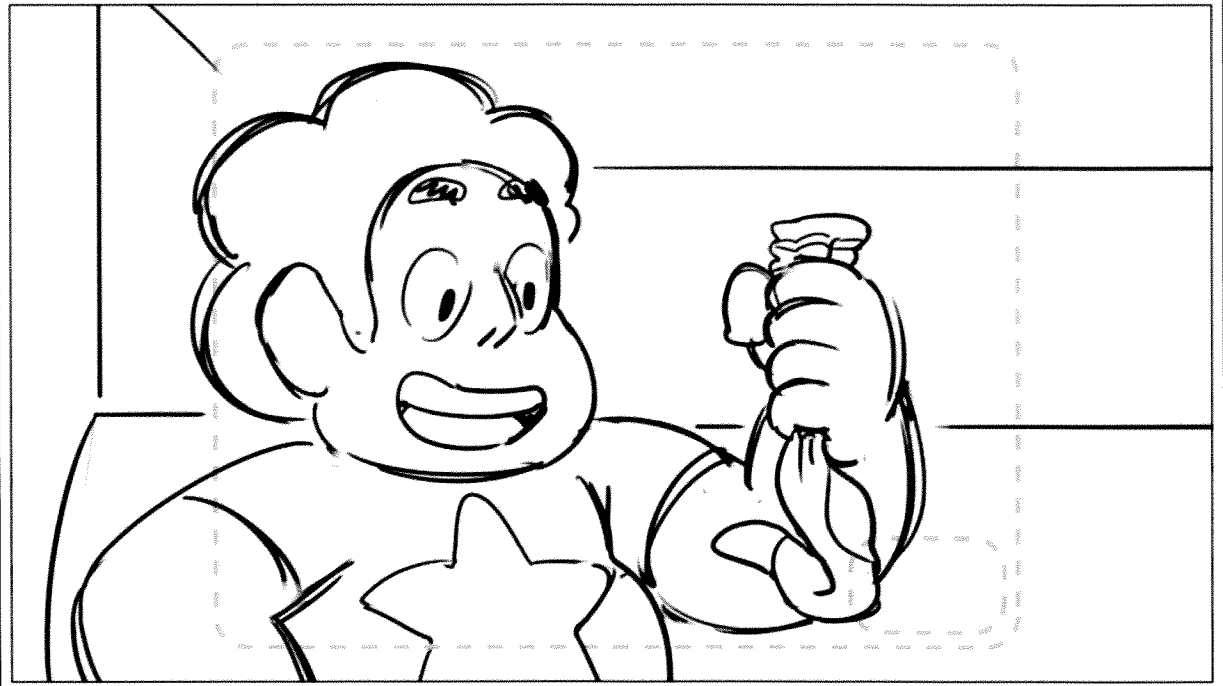


Dialog
STEVEN: OH!

Action Notes
SOCK stops

Slugging
2.06

Scene
23 *CONT* 8

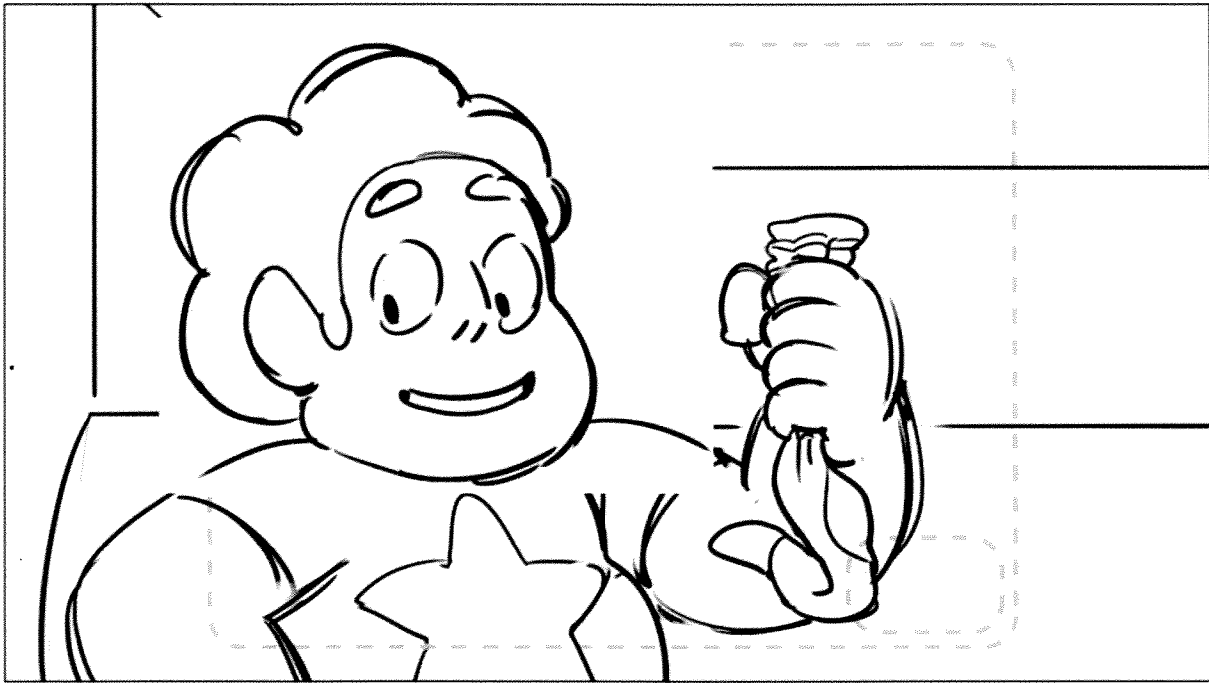


Dialog
STEVEN: THANKS!

Slugging
1.05
MAY 20 2013

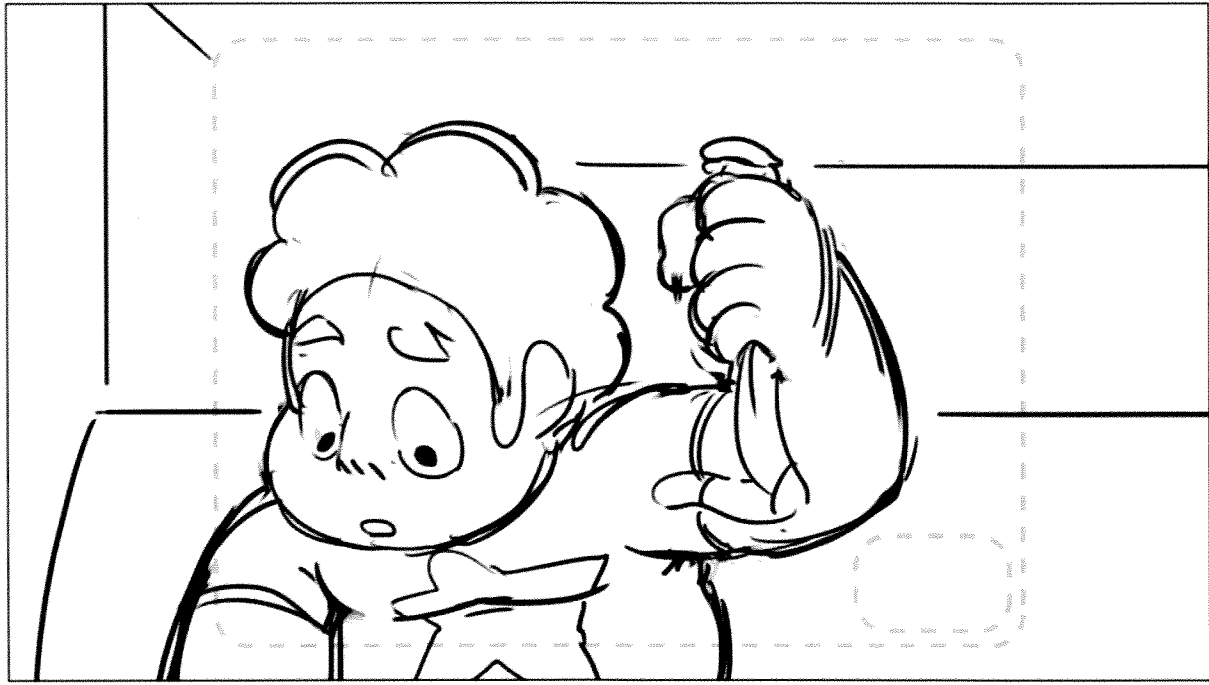
1020-008

Scene 23 *CONT* Panel 9



Slugging
0.11

Scene 23 *CONT* Panel 10



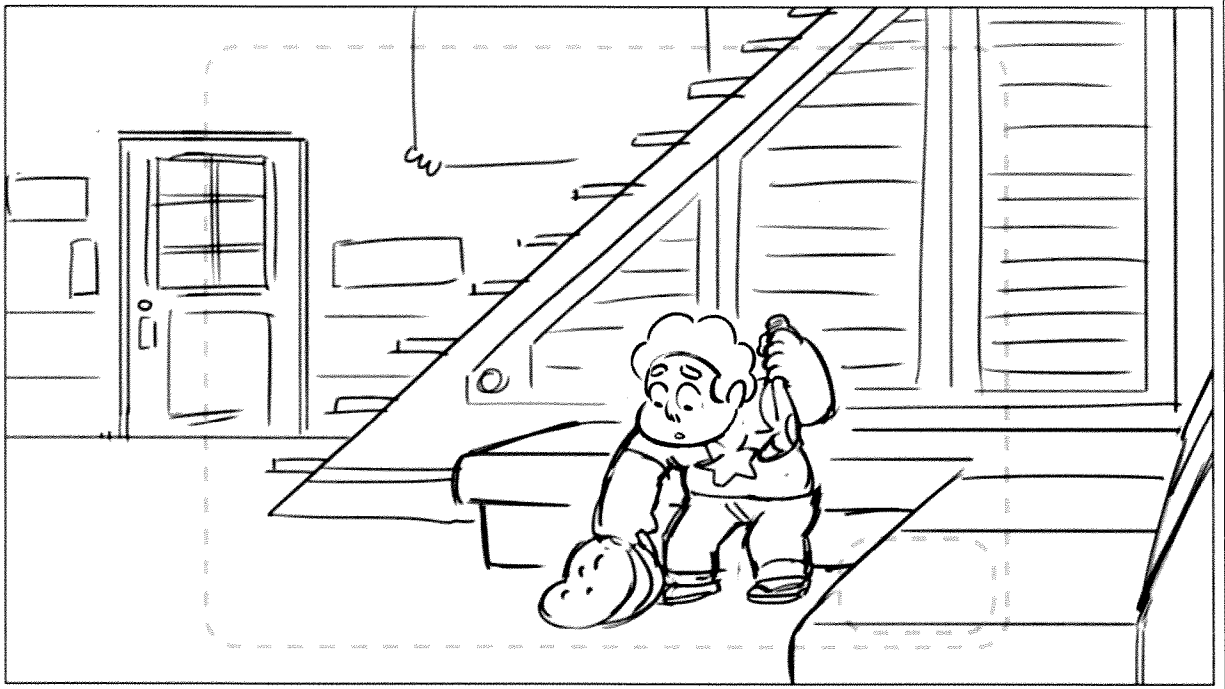
Slugging
0.06

MAY 20 2013

1020-008

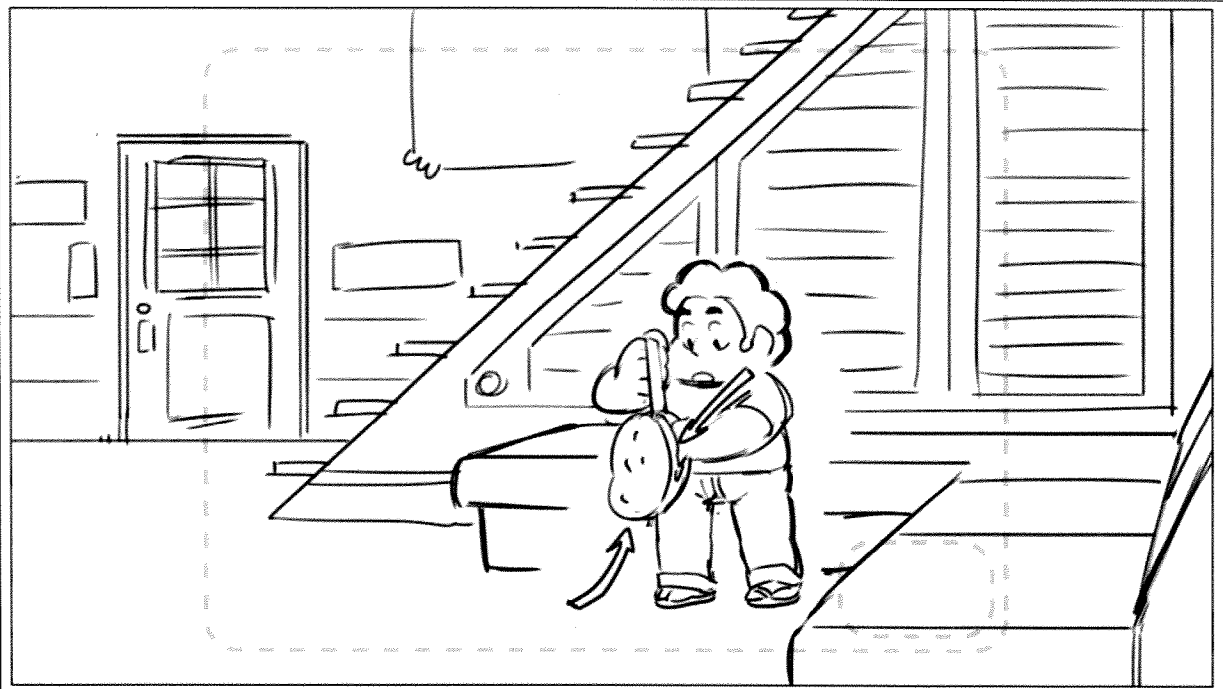
1020-008

Scene	Panel
24	1



Slugging
0.13

Scene	Panel
24	2

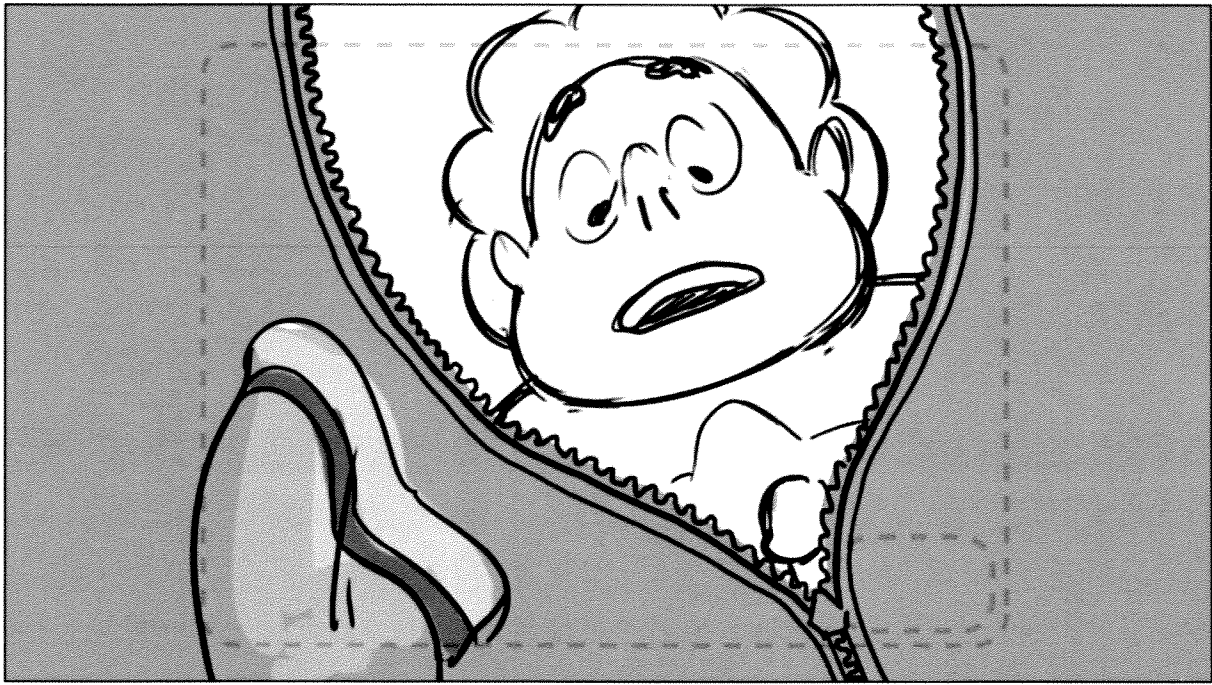


Dialog
STEVEN: I GOTTA GET YOU ...

Slugging
1.04

MAY 20 2013

Scene	Panel
25	1



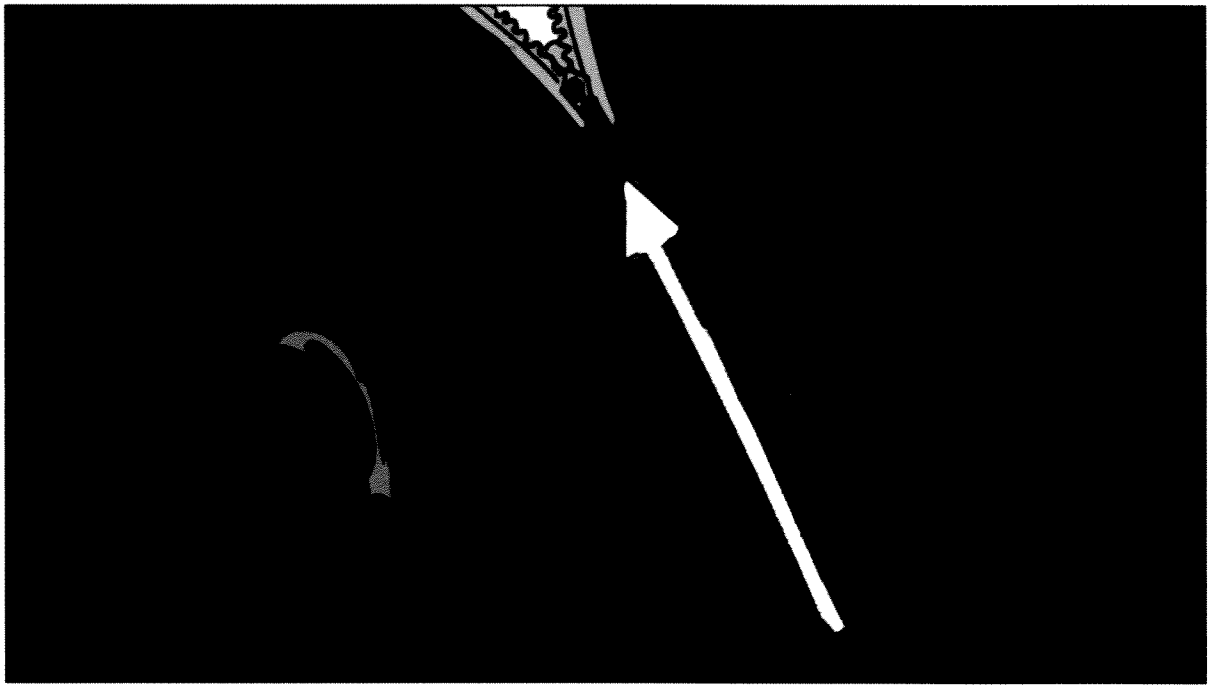
Dialog

STEVEN: ...TO PEARL.

Slugging

1.02

Scene	Panel
25	2



Action Notes

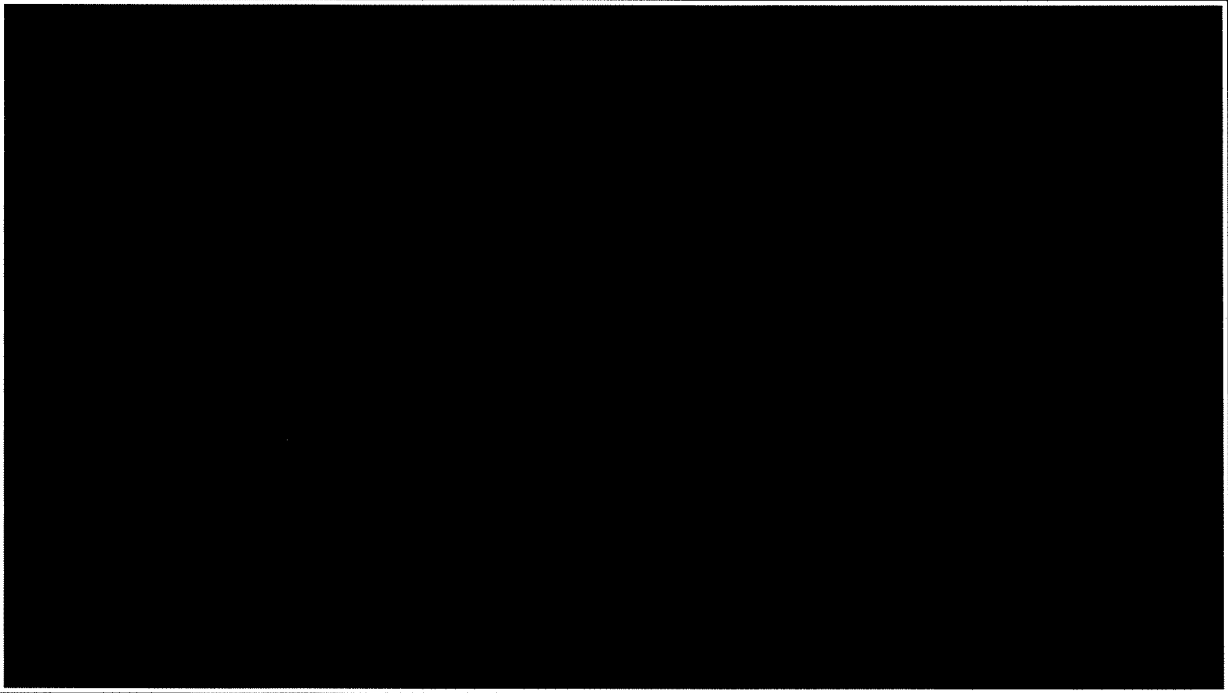
STEVEN zips up backpack.

MAY 20 2013

Slugging

1.04

Scene	Panel
25	<i>CONT</i> 3



Action Notes
Screen goes black as STEVEN zips bag shut.

Slugging
1.07

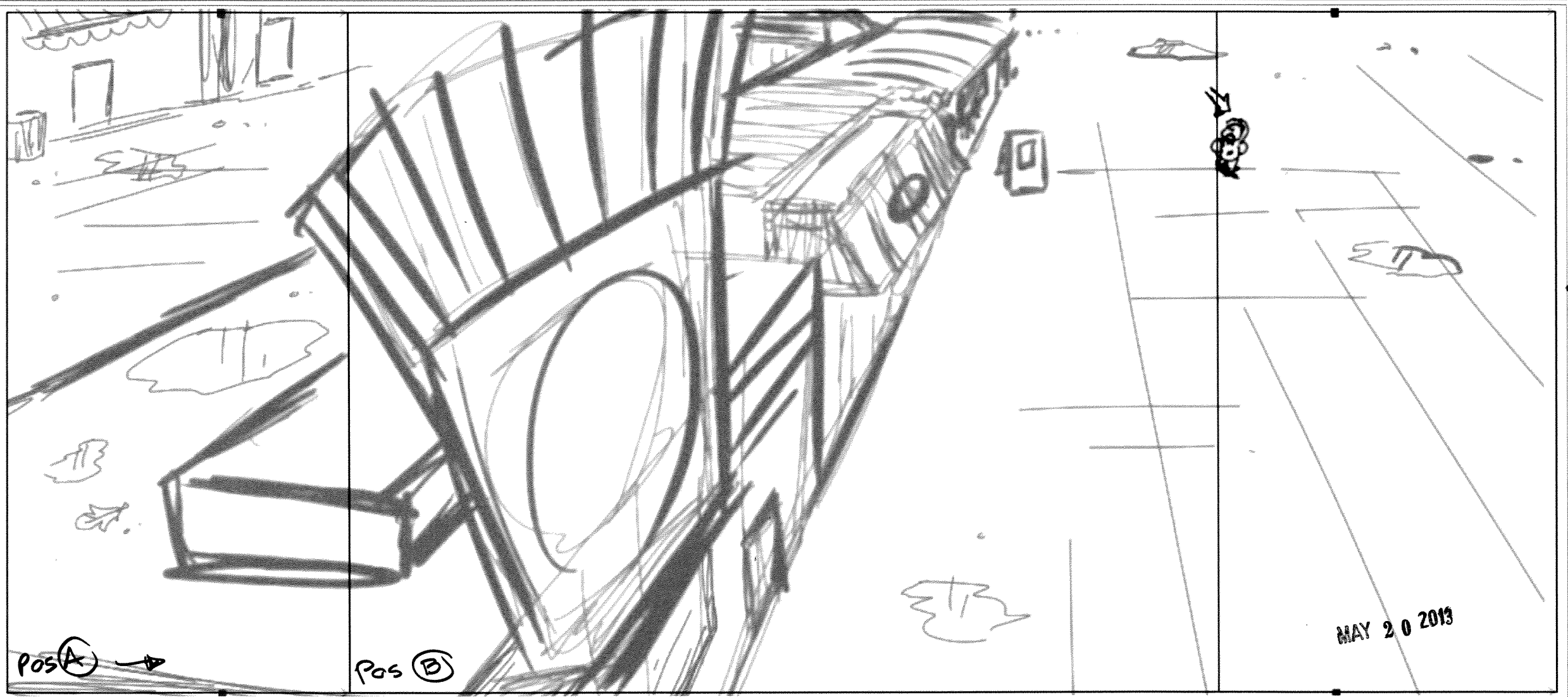
1020-008

1020-008

MAY 20 2013

1020-008

Scene	Panel
26	1



Dialog
STEVEN: HEY PEARL!

Slugging
Panels 1 + 2 =
HOLD: 0.14
ADJ: 4.08

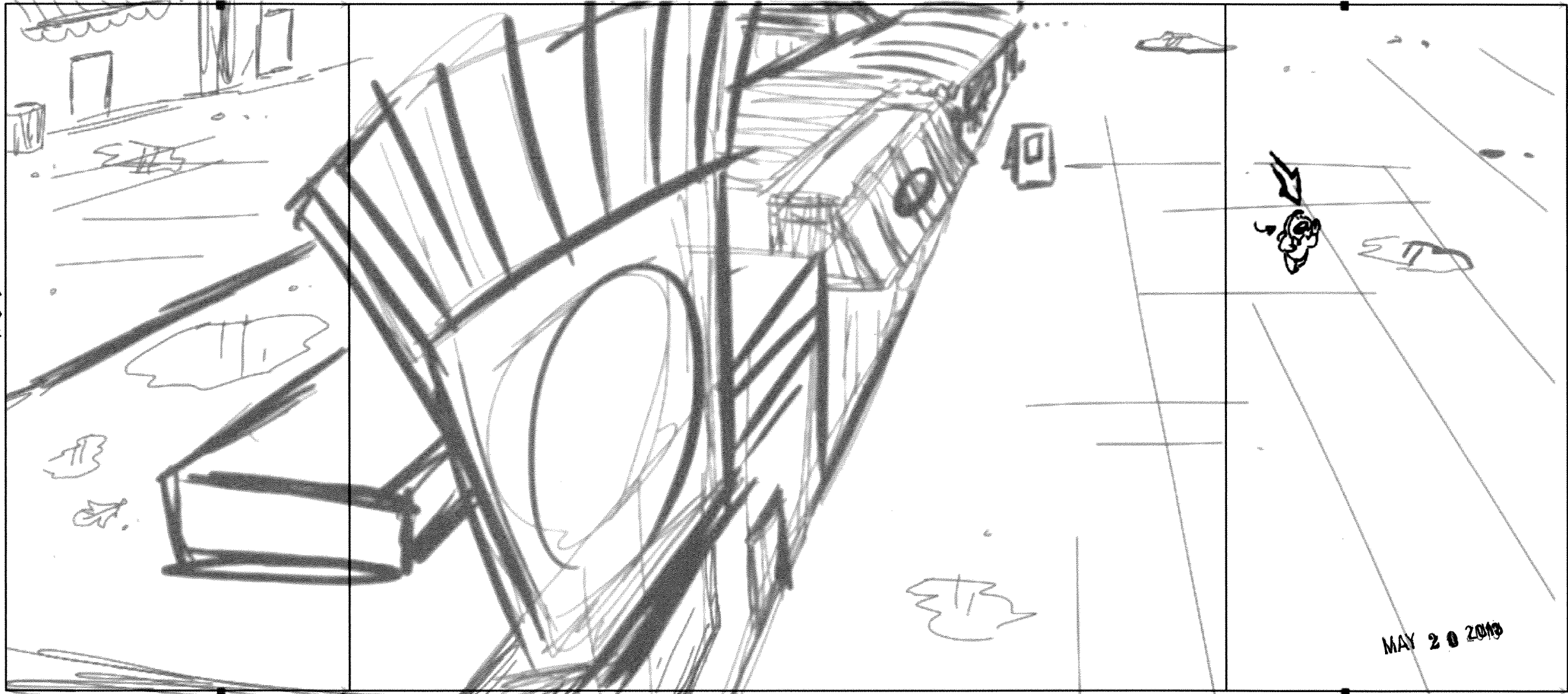
1020-008

1020-008

MAY 20 2013

1020-008

Scene	Panel	
26	CONT	2

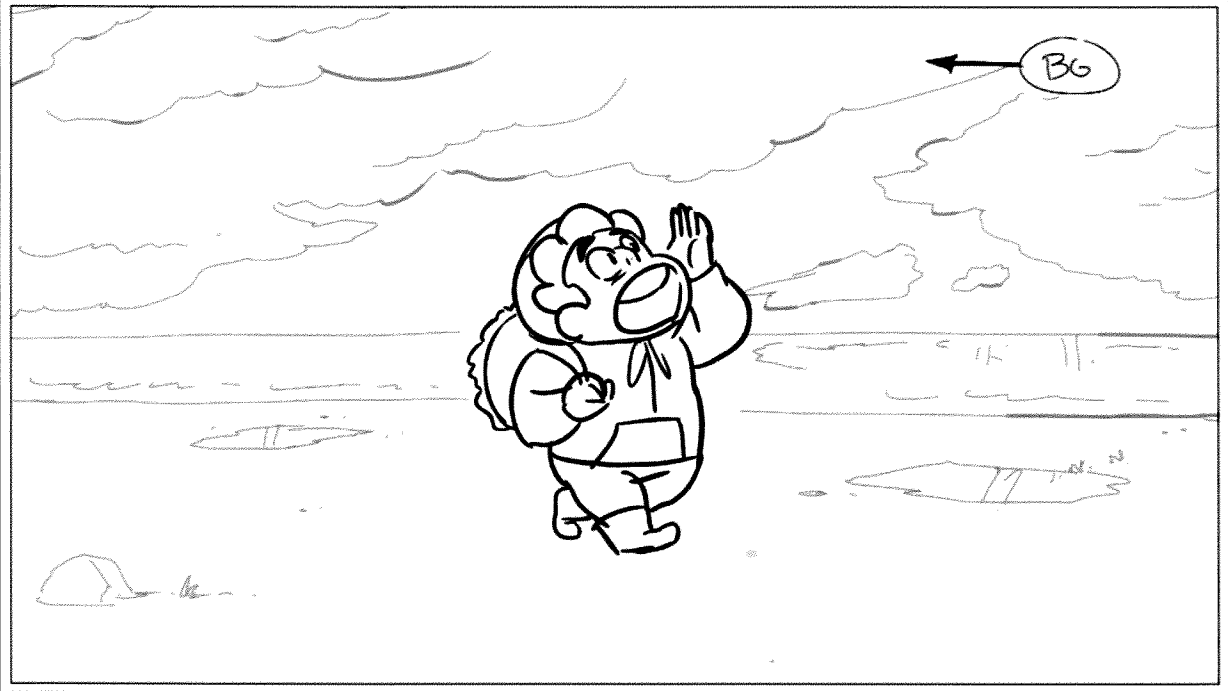


Dialog
STEVEN: PEARL?

1020-008

1020-008

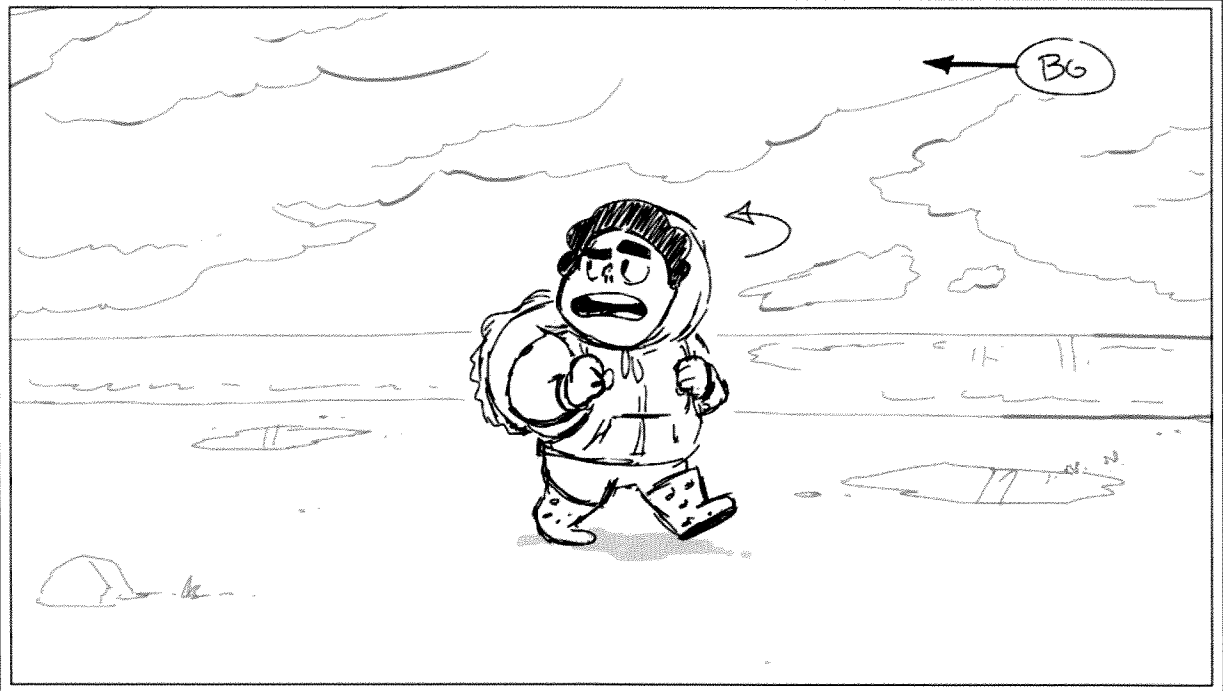
Scene	Panel
27	1



Dialog
STEVEN: SHE MUST STILL BE LOOKING FOR MY PANTS...

Slugging
Panels 1 to 3 = 4.03

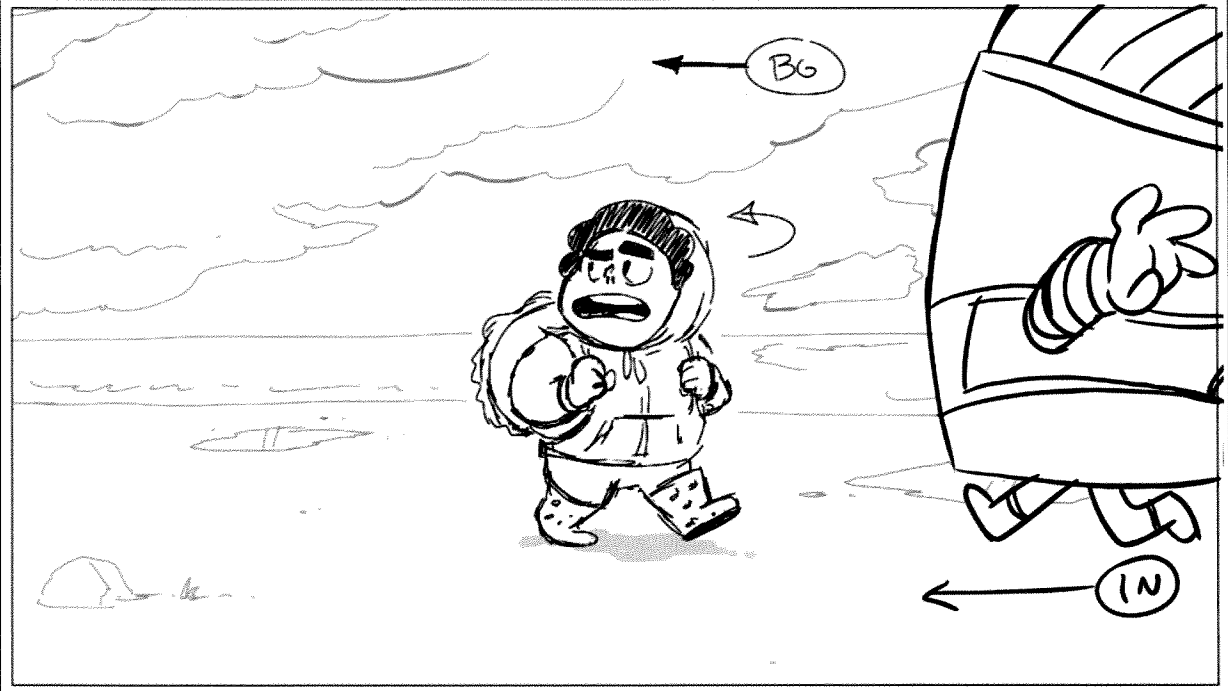
Scene	Panel
27	2



Dialog
STEVEN: SHE MUST STILL BE LOOKING FOR MY PANTS...

MAY 20 2011

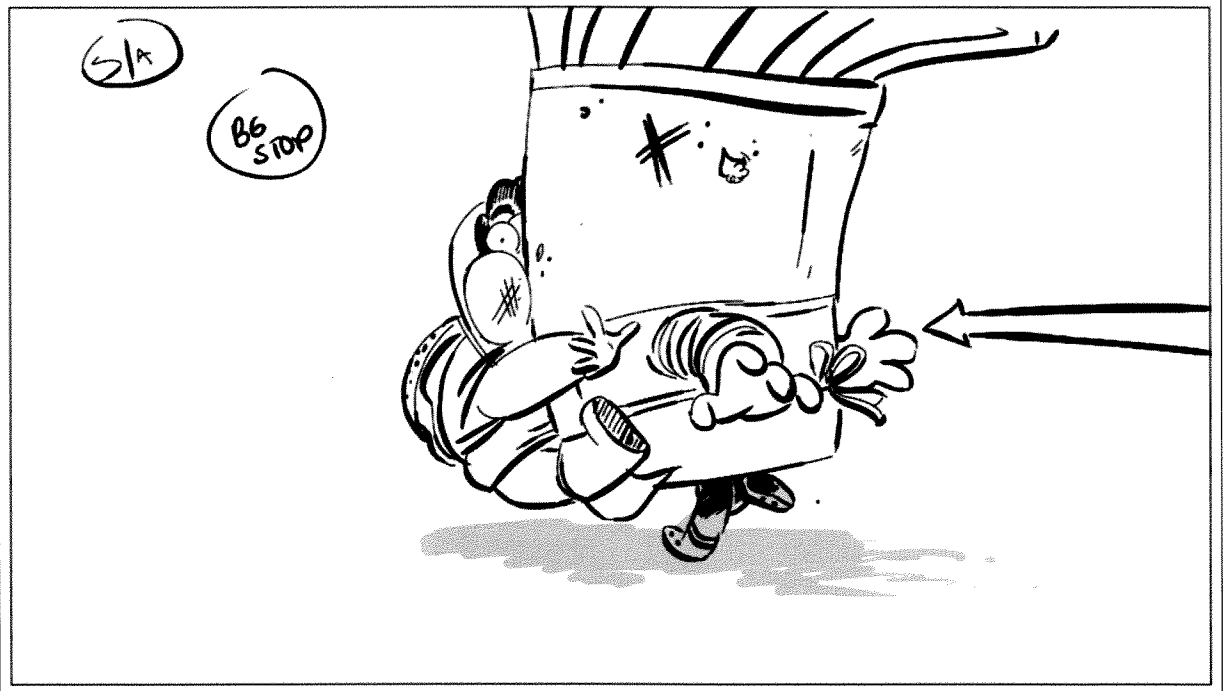
Scene	Panel	
27	CONT	3



Dialog

STEVEN: SHE MUST STILL BE LOOKING FOR MY PANTS...

Scene	Panel	
27	CONT	4

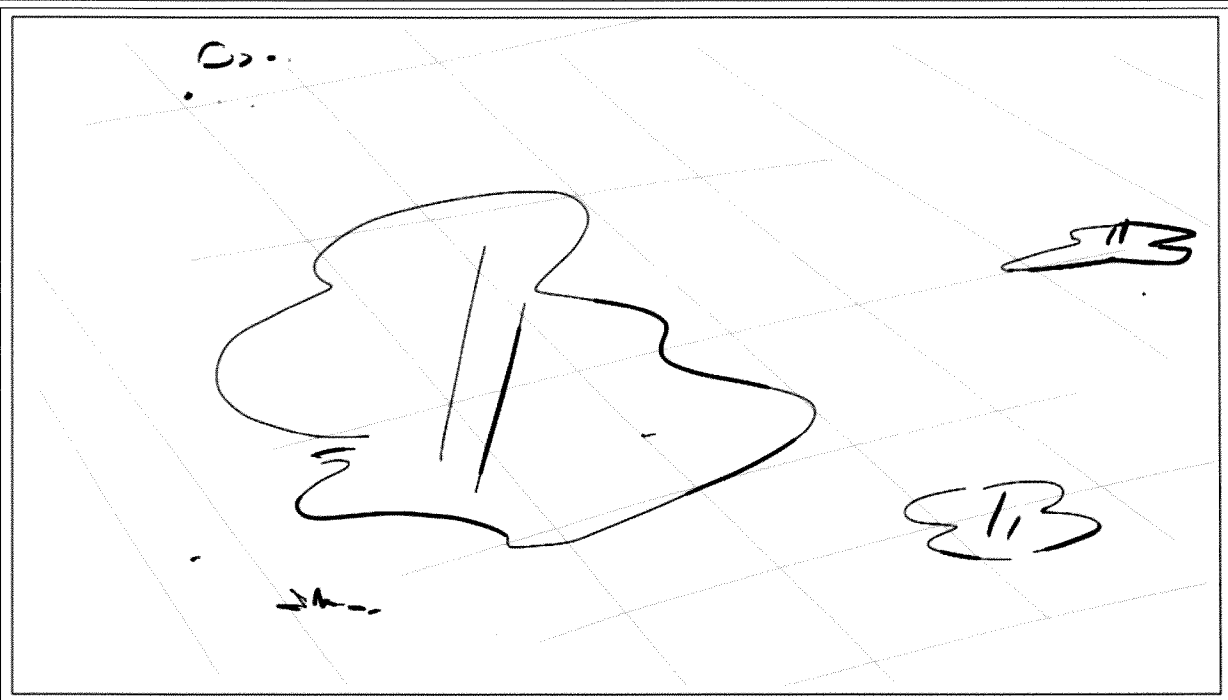


Slugging

0.08

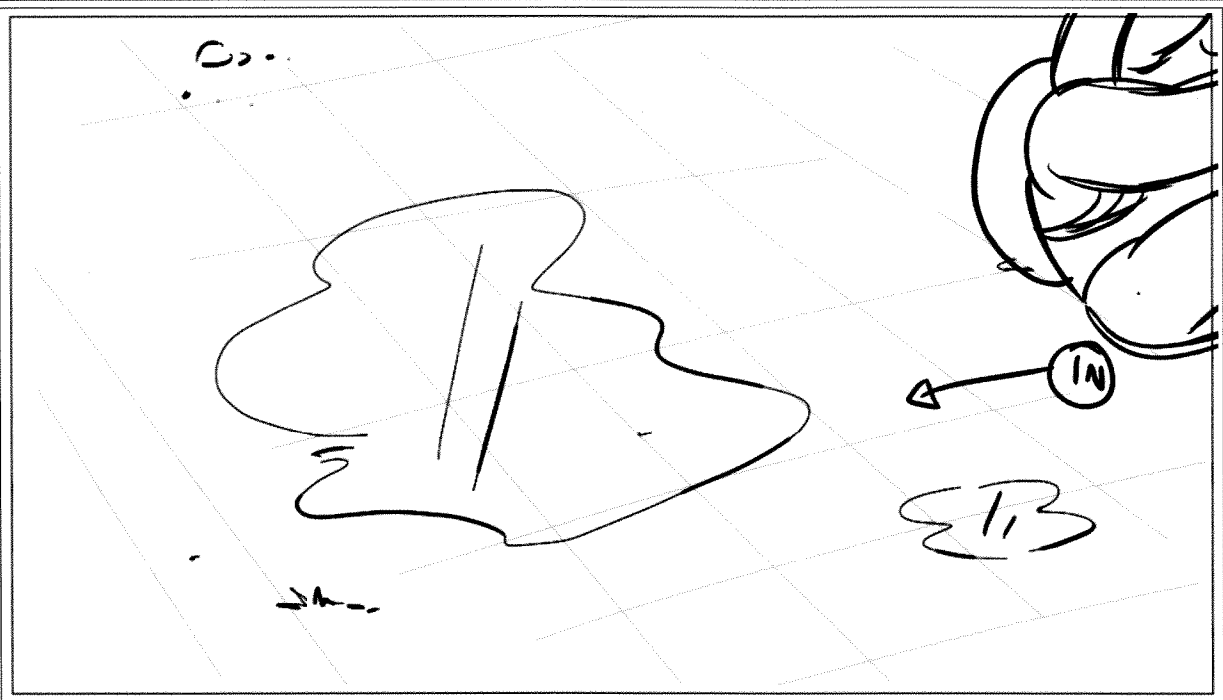
MAY 20 2013

Scene	Panel
28	1



Slugging
0.04

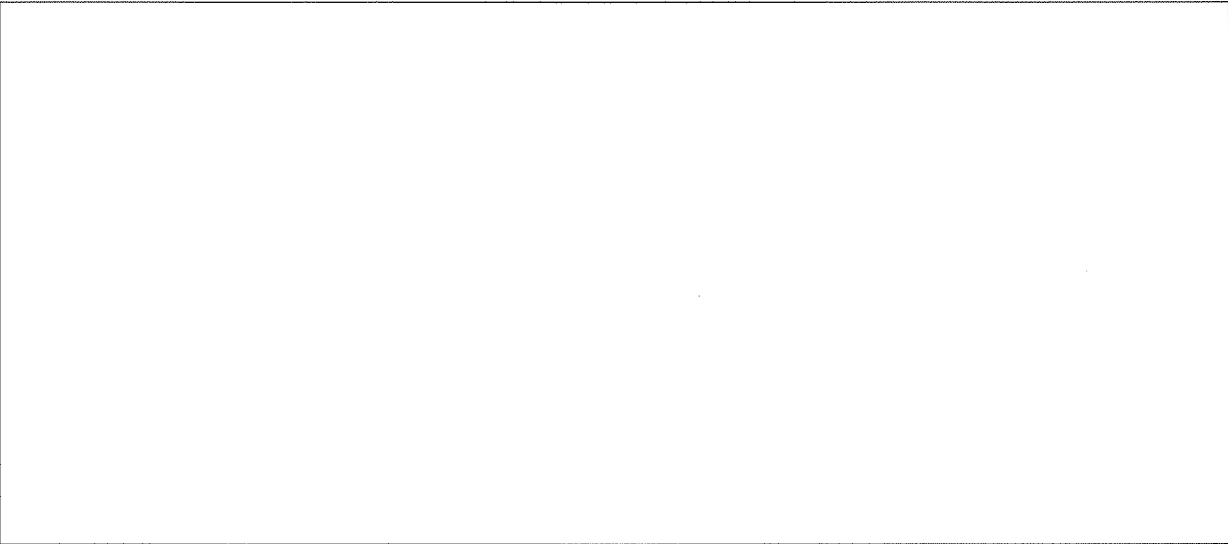
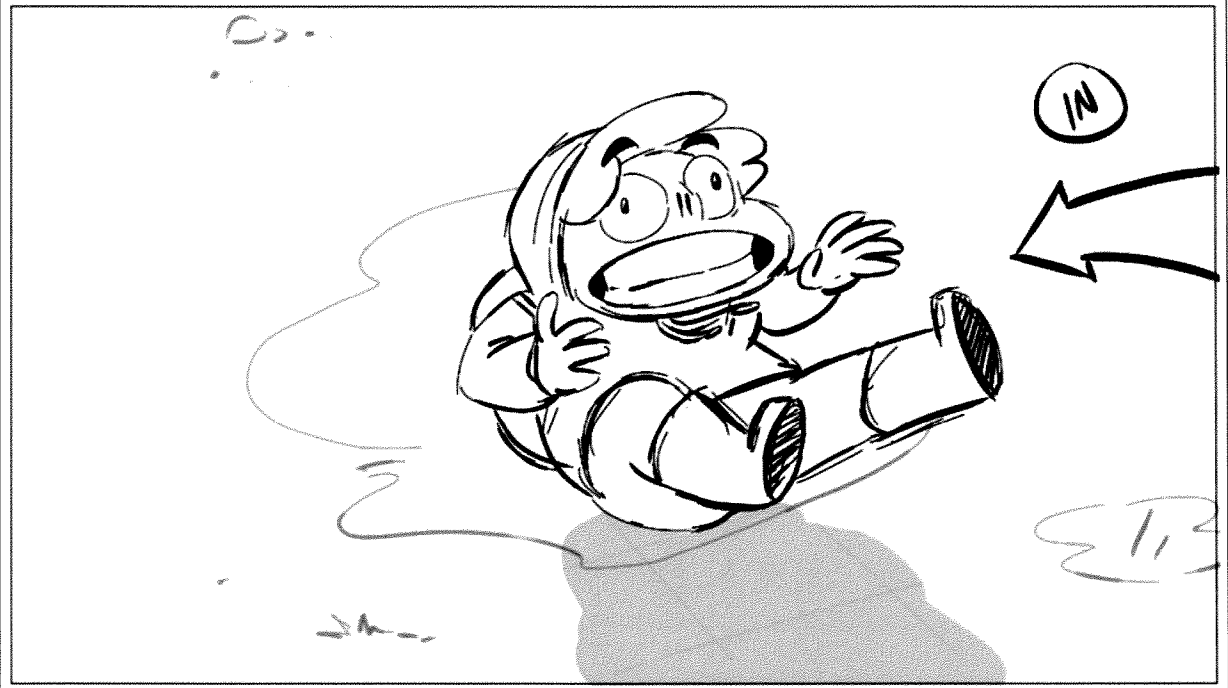
Scene	Panel
28	2



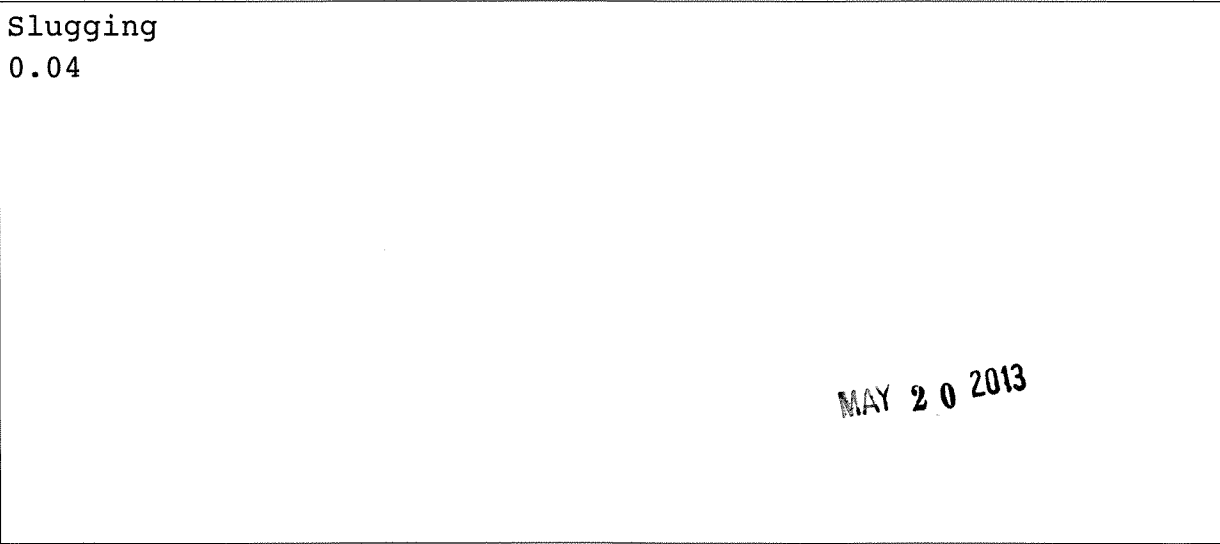
Slugging
Panels 2 + 3 = 0.04

MAY 20 2013

Scene	Panel	
28	CONT	3



Scene	Panel	
28	CONT	4

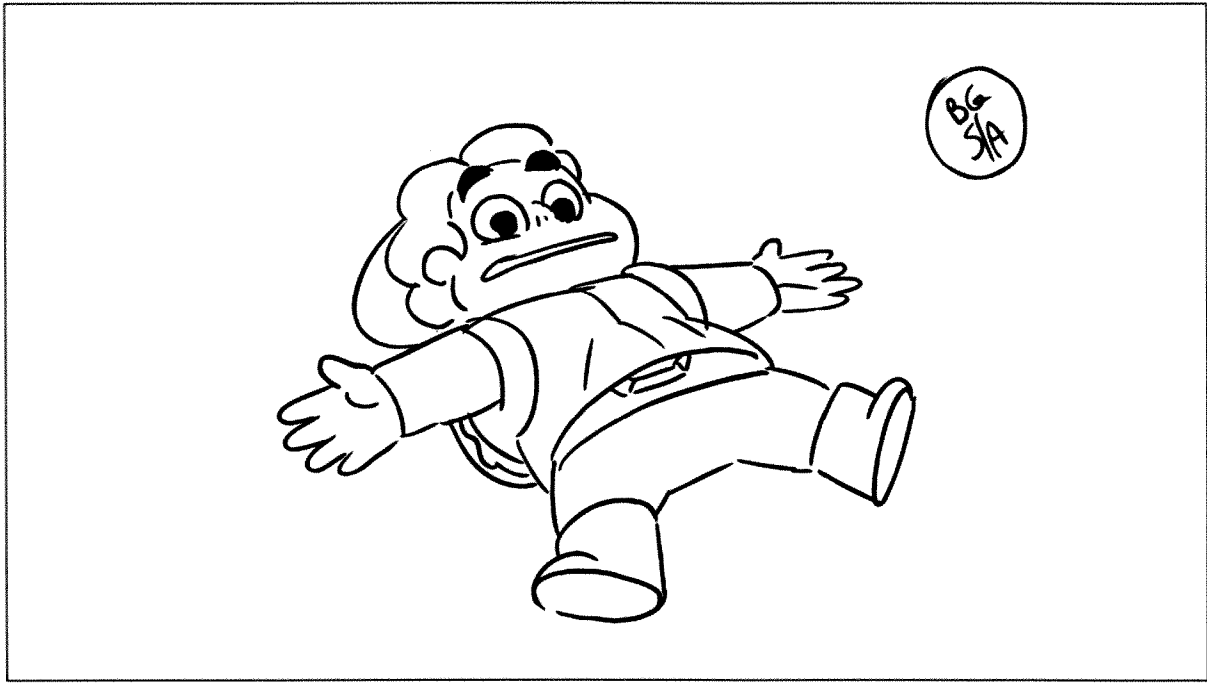


Scene	Panel	
28	CONT	5



Slugging
0.08

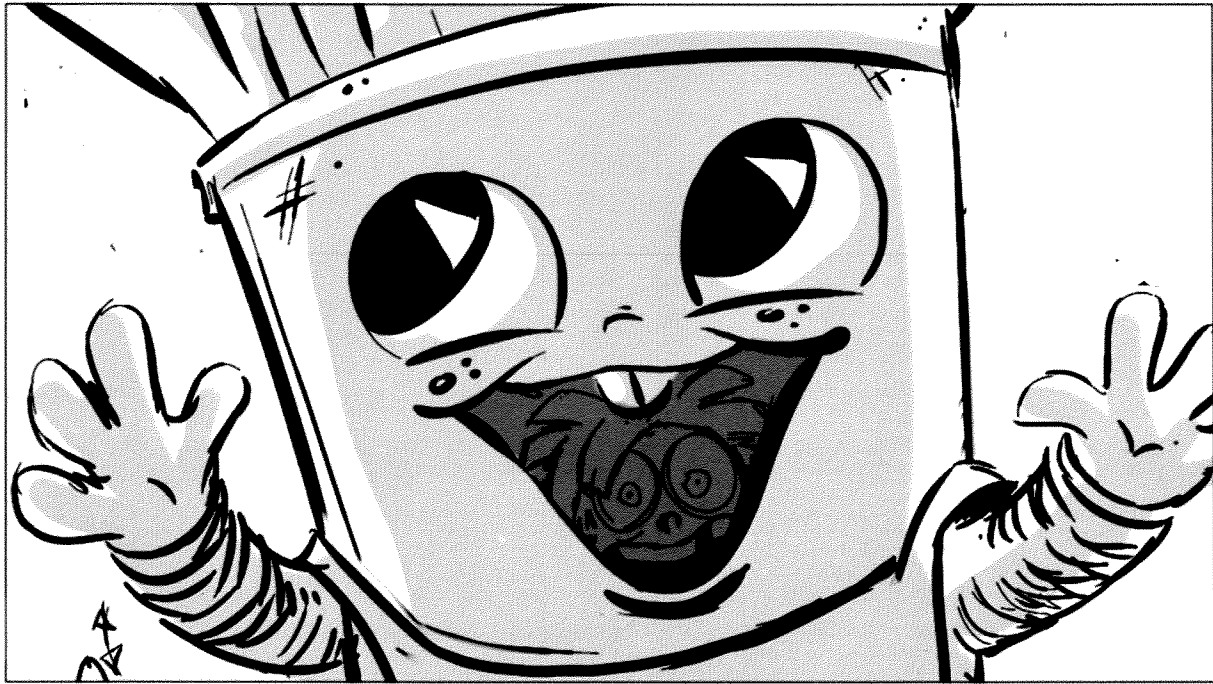
Scene	Panel	
28	CONT	6



Slugging
0.08

MAY 20 2013

Scene	Panel
29	1



Dialog

PEE DEE: AHHHHHHHHH!!!!

Action Notes

Pee Dee Flailing arms up and down

Slugging

0.03

Scene	Panel
29	2



Dialog

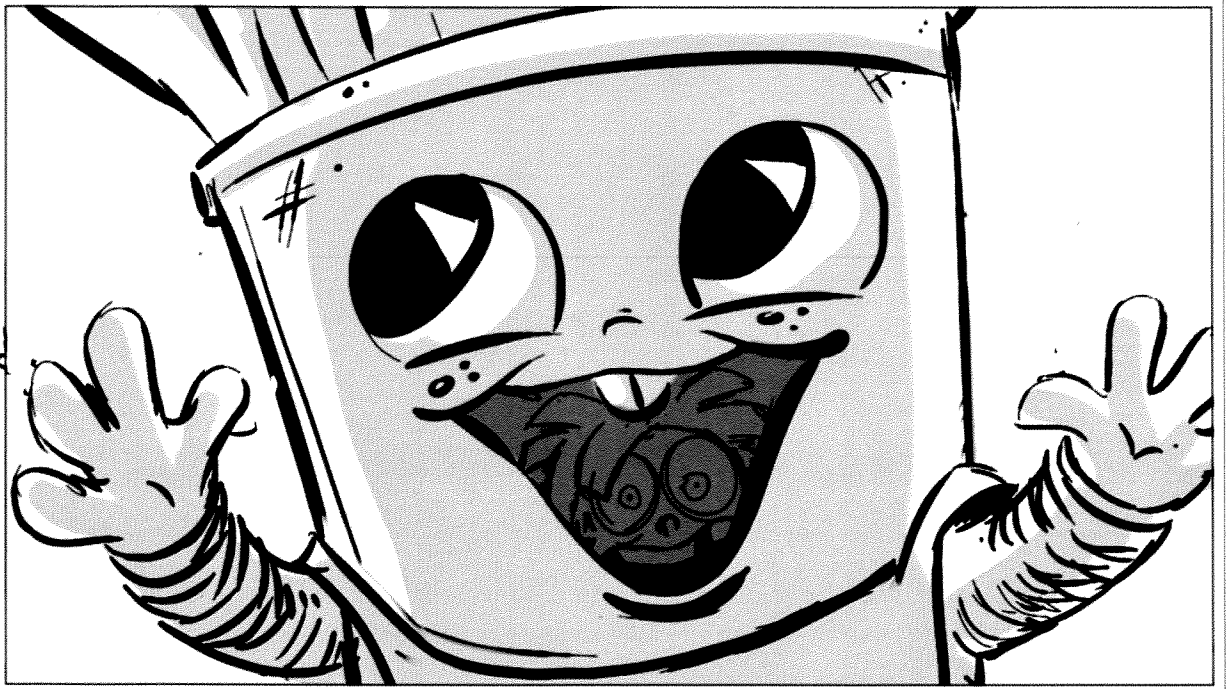
PEE DEE: PLEASE...

Slugging

0.06

MAY 20 2013

Scene	Panel
29	3



Dialog

PEE DEE: ...HELP ME! AHHHHHHHHHH!!!! GET THEM AWAY!

Slugging

2.05

Scene	Panel
30	1



Slugging

0.04

MAY 20 2013

Scene	Panel
30	CONT 2



Action Notes

Shadow lumbering towards Steven

Slugging

0.14

Scene	Panel
30	CONT 3



Dialog

PEE DEE (Off-Screen): OH PLEASE!!

STEVEN: AHHHHHHHHHH!!!!

Slugging

0.08

MAY 20 2013

Scene	Panel
30	4



Dialog
PEE DEE (Off-Screen): <SCREAMING>

STEVEN: AHHHHHHHHHH!!!!

Slugging
1.07

Scene	Panel
31	1



Dialog
PEE DEE: <SCREAMING>

Action Notes
PANELS 1 + 2 x 3

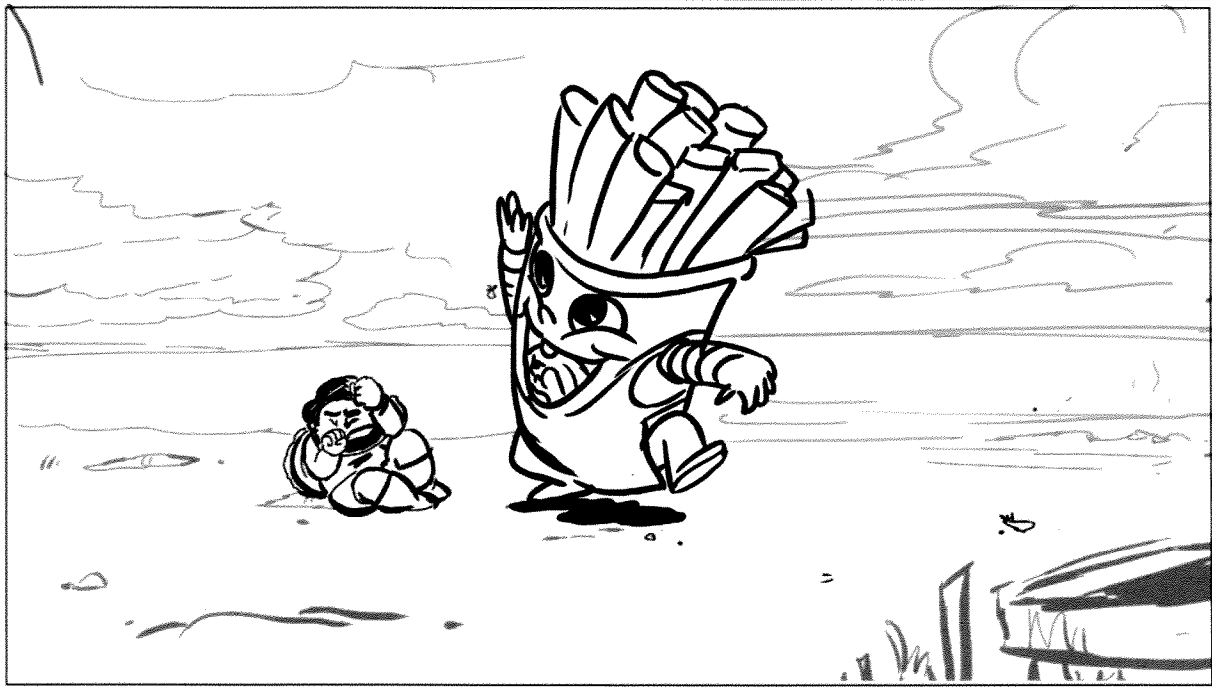
MAY 20 2013

Slugging
Panels 1 + 2 x 3 = 0.08

1020-008

1020-008

Scene 31 Panel 2
CONT



Dialog
PEE DEE: <SCREAMING>

Scene 31 Panel 3
CONT



Dialog
PEE DEE: <SCREAMING>

Action Notes
Seagulls swoop in to attack

MAY 20 2013

Slugging
0.11

Scene 31 Panel 4

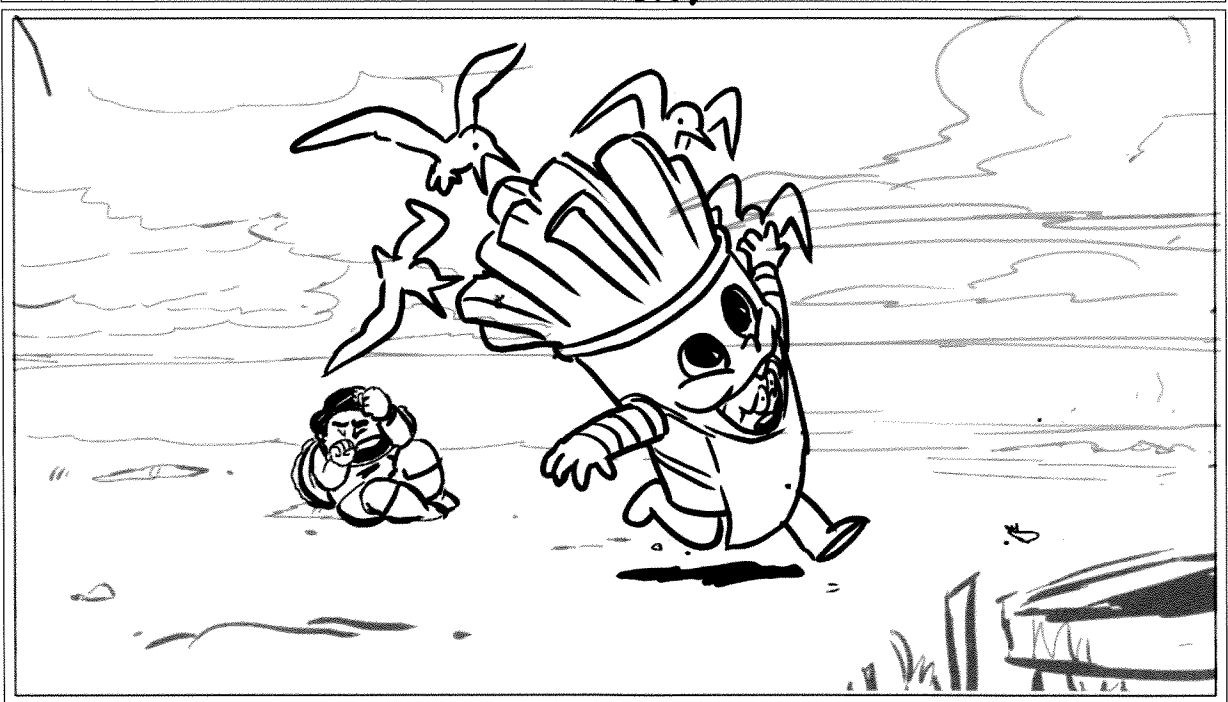


Dialog
PEE DEE: <SCREAMING>

Action Notes
Seagulls pecking at Peedee

Slugging
0.05

Scene 31 Panel 5



Dialog
PEE DEE: <SCREAMING>

Slugging
0.05
MAY 20 2013

Scene	Panel	
	31	CONT
		6

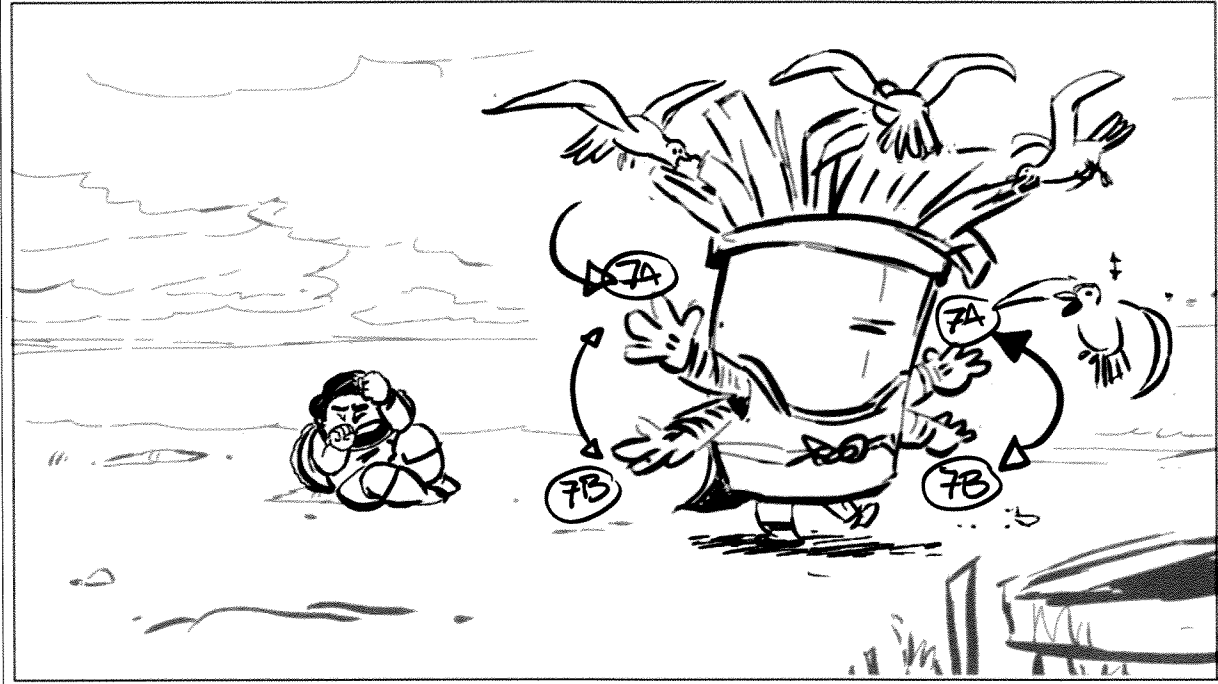


Dialog
PEE DEE: <SCREAMING>

Action Notes
Pee Dee Flails Arms

Slugging
0.06

Scene	Panel	
	31	CONT
		7

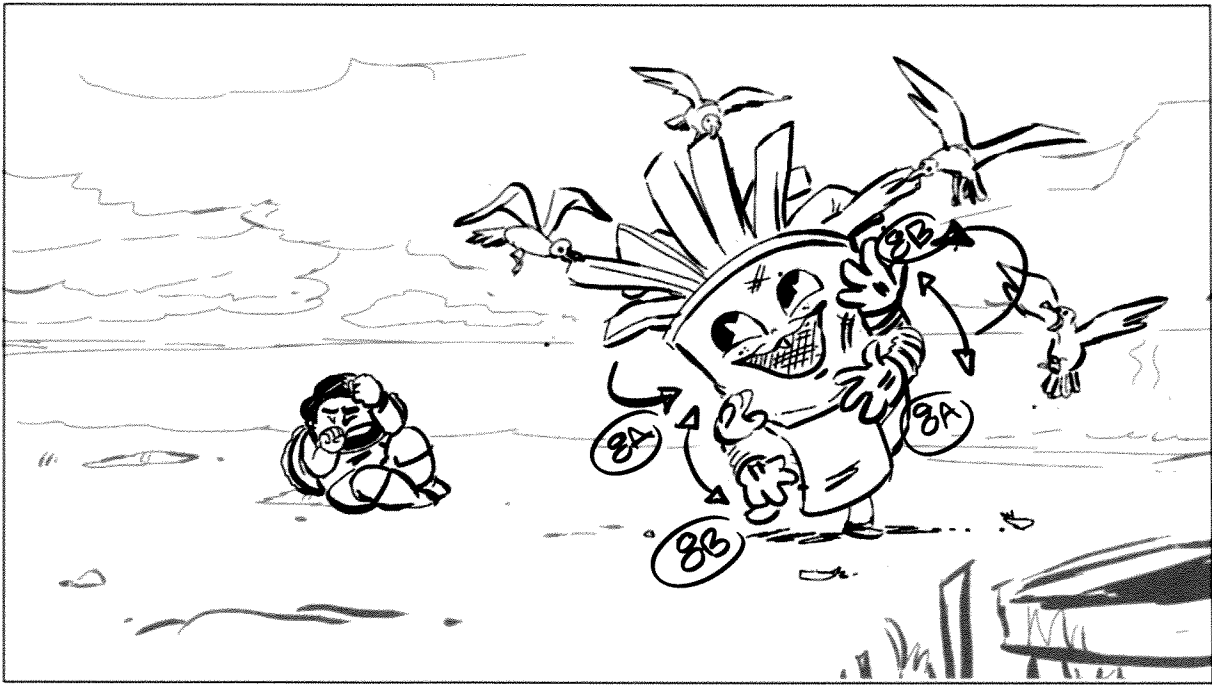


Dialog
PEE DEE: <SCREAMING>

Slugging
0.06

MAY 20 2013

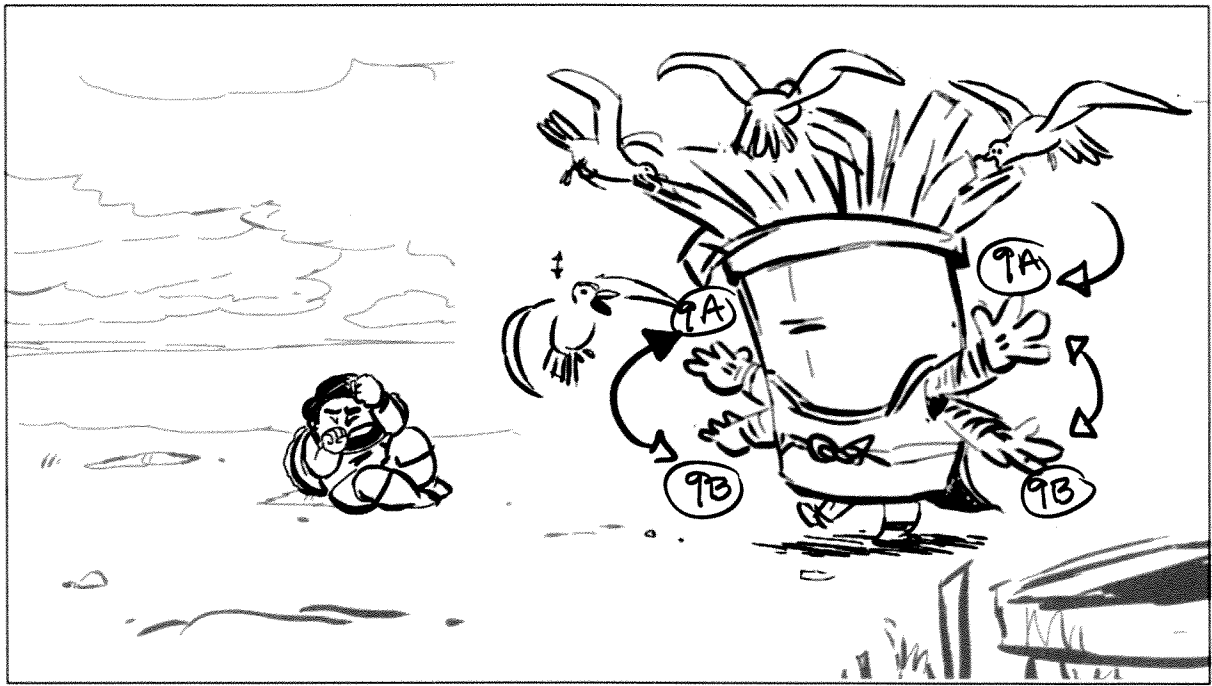
Scene 31 Panel 8



Dialog
PEE DEE: <SCREAMING>

Slugging
0.06

Scene 31 Panel 9



Dialog
PEE DEE: <SCREAMING>

Slugging
0.06

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel	
31	CONT	10



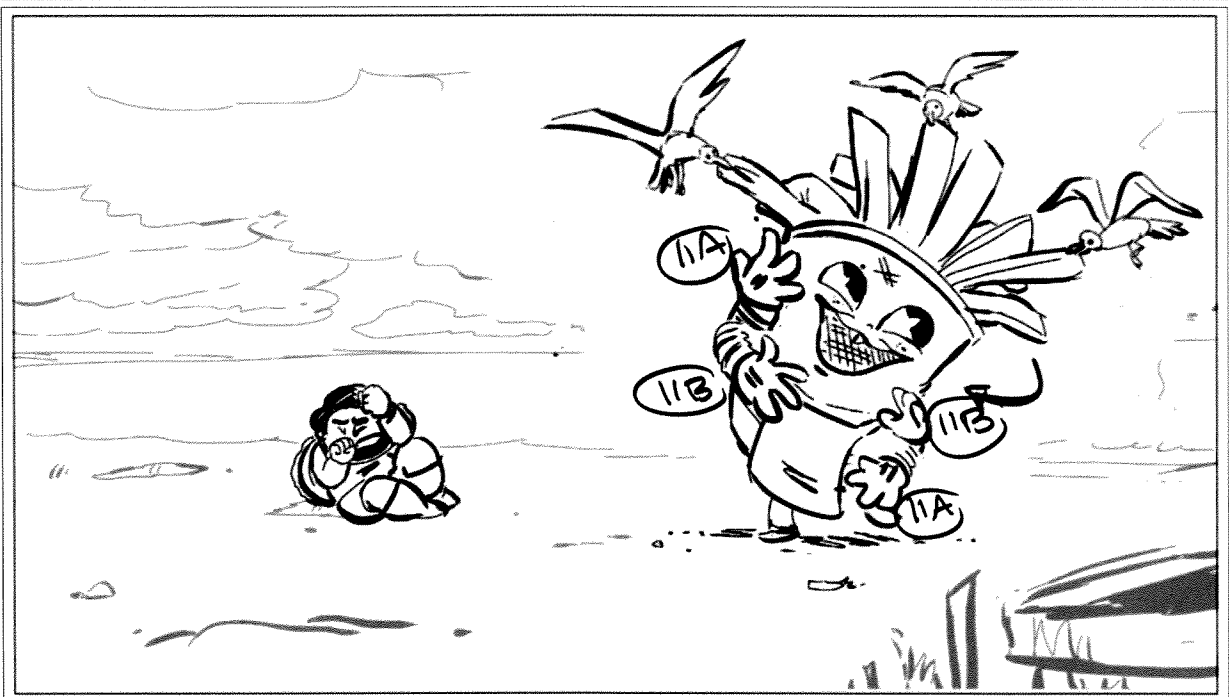
Dialog

PEE DEE: <SCREAMING>

Slugging

0.06

Scene	Panel	
31	CONT	11



Dialog

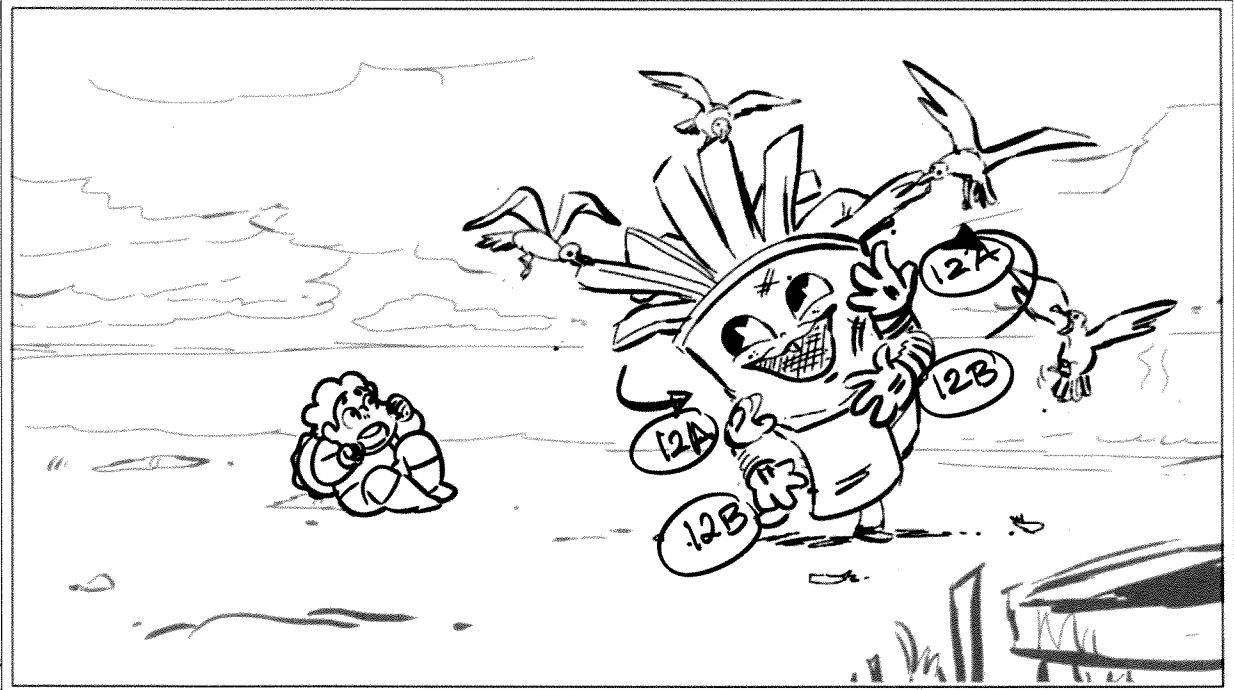
PEE DEE: <SCREAMING>

Slugging

0.06

MAY 20 2013

Scene 31 Panel 12
CONT



Dialog
PEE DEE: <SCREAMING>

Slugging
0.05

Scene 31 Panel 13
CONT

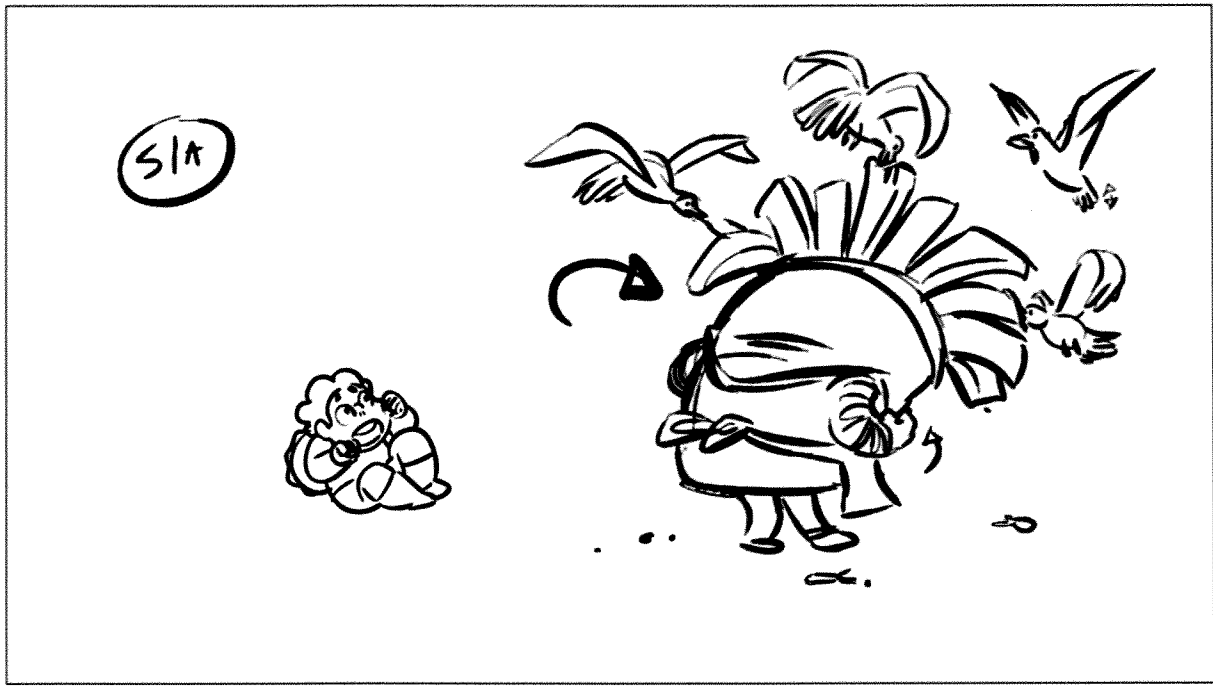


Dialog
PEE DEE: <SCREAMING>

Slugging
0.12

MAY 20 2013

Scene	Panel	
31	CONT	14



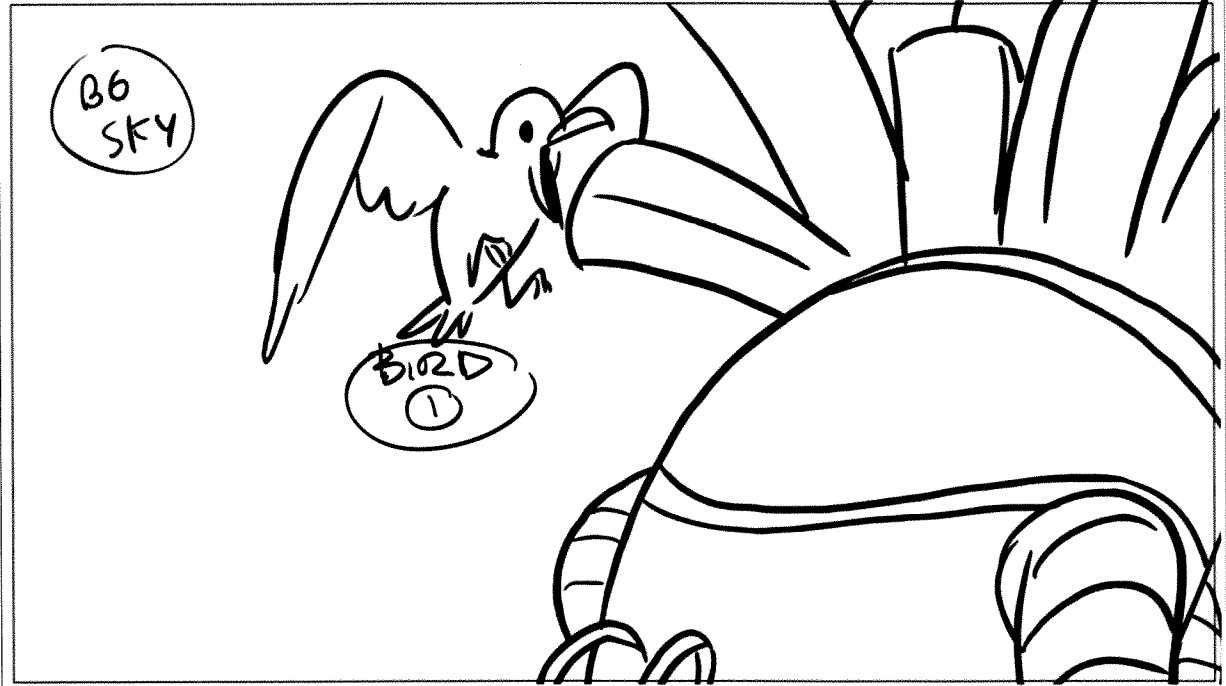
Dialog

PEE DEE: <SCREAMING>

Slugging

0.05

Scene	Panel	
32		1



Dialog

PEE DEE: I'M NOT-

Slugging

Panels 1 + 2 = 1.15

MAY 20 2013

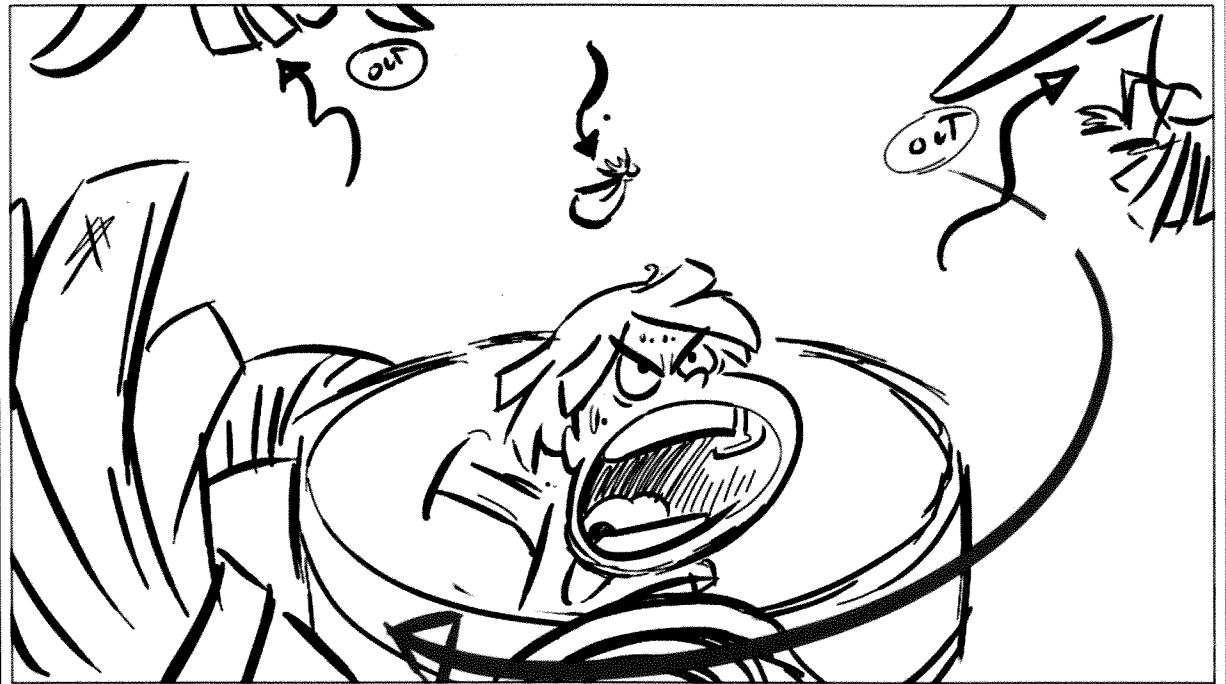
Scene	Panel	
	32	CONT
		2



Dialog
PEE DEE: I'M NOT-

Action Notes
Peedee pulls off Frybo mask

Scene	Panel	
	32	CONT
		3



Dialog
PEE DEE: FRIES!!

Action Notes
Peedee swings at seagulls

MAY 20 2013

Slugging
1.08

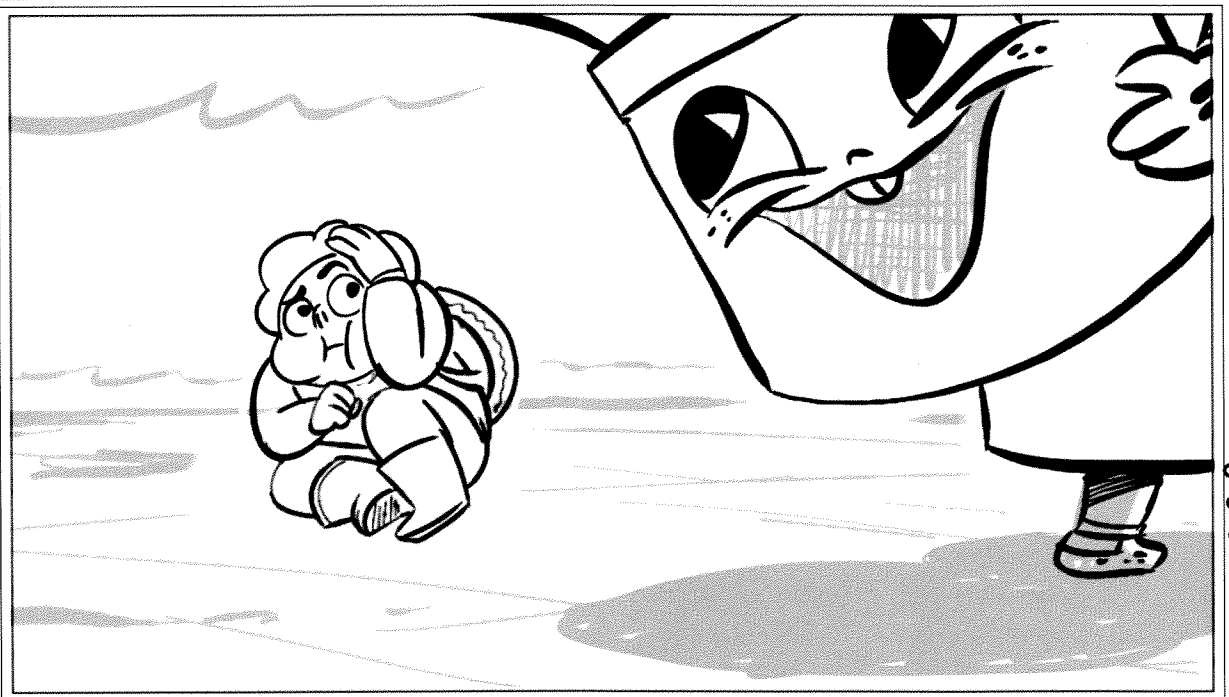
Scene	Panel
32	4



Dialog
PEE DEE: <HUFFING & PUFFING>

Slugging
2.12

Scene	Panel
33	1

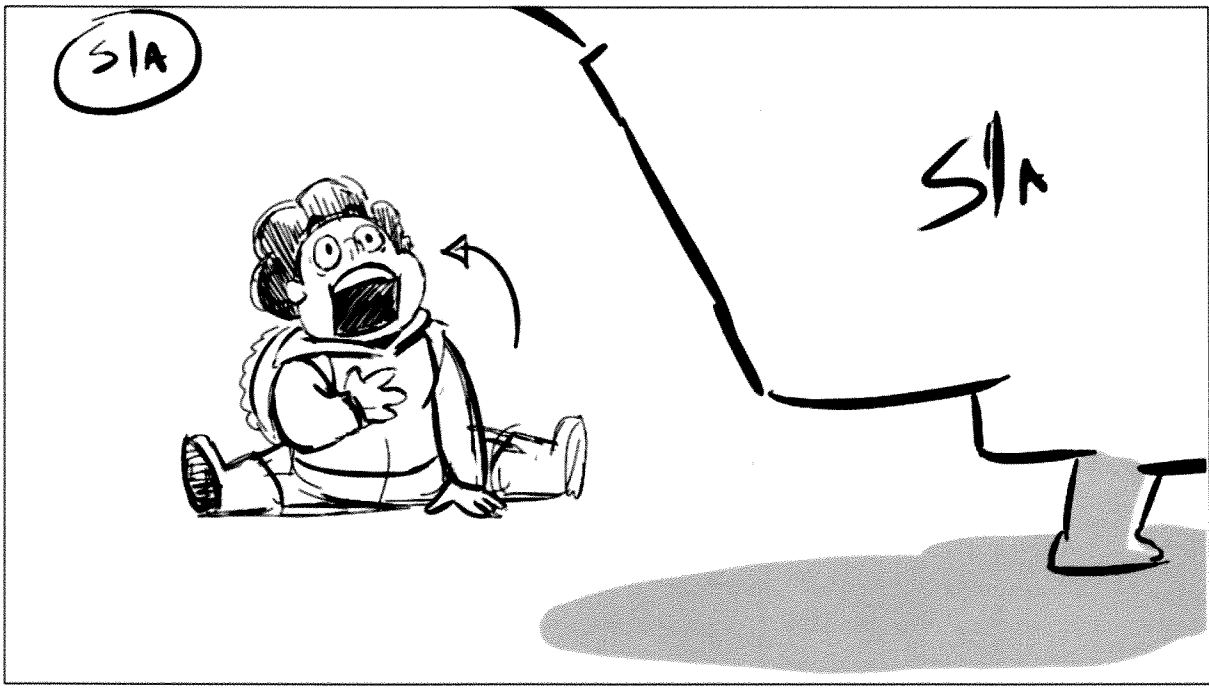


Dialog
PEE DEE: <HUFFING & PUFFING>

Slugging
1.05

MAY 20 2013

Scene 33 *CONT* Panel 2



Dialog
STEVEN: -GASP-

Slugging
0.15

Scene 33 *CONT* Panel 3

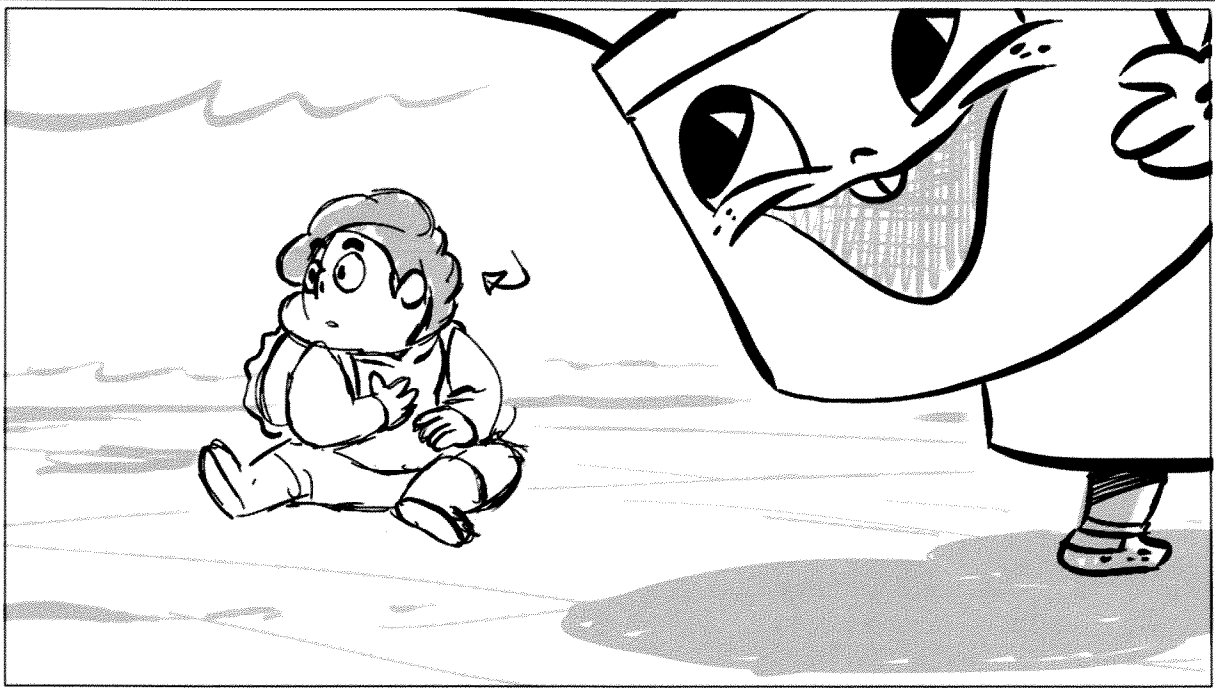


Slugging
1.07

MAY 20 2013

Scene	Panel
33	4

CONT



Dialog
DOOR OPENING NOISE

Slugging
0.06

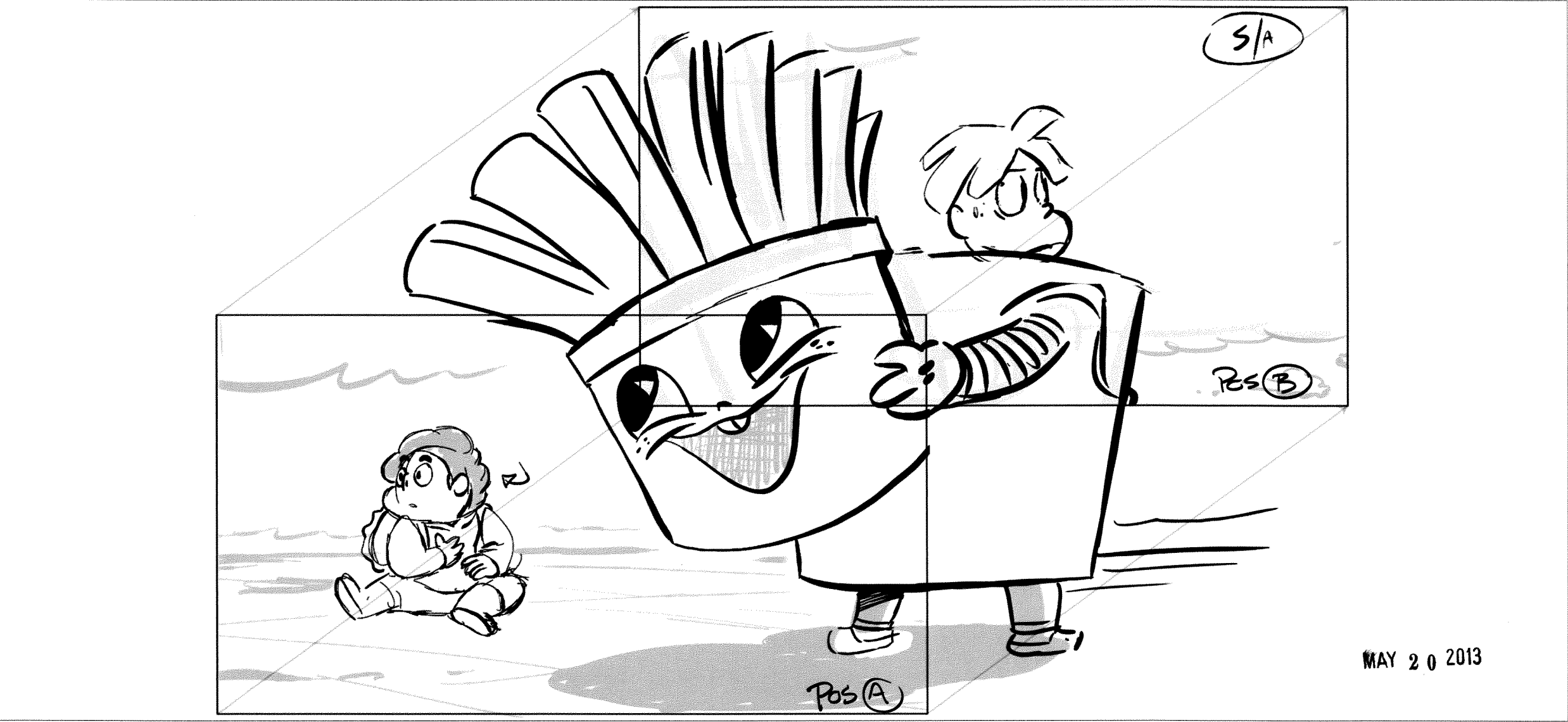
MAY 20 2013

Scene

33 cont

Panel

5



Slugging
ADJ: 0.06

HOLD: 0.01

Scene	Panel
	33 <i>cont</i> 6



Slugging
Panels 2 + 3 = 1.00

MAY 20 2013

NO
SC
34

Scene 33 CONT Panel 7



Scene 35 Panel 1



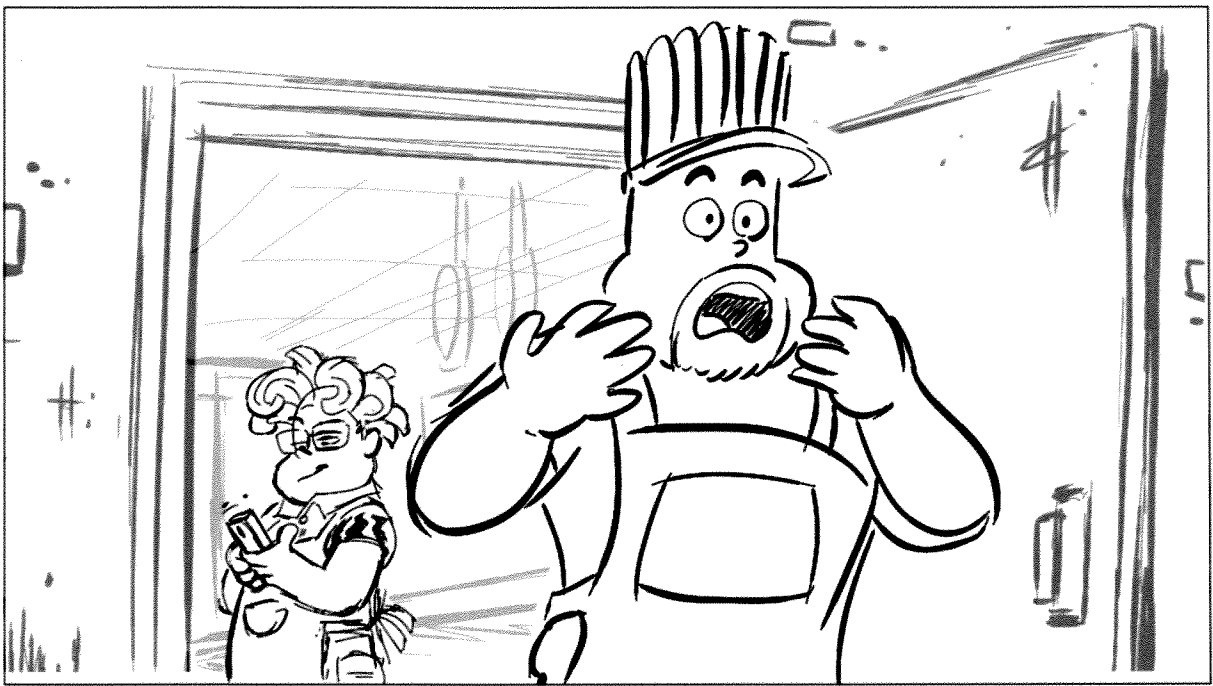
Dialog
FRYMAN: GASP!!

Slugging
1.13

MAY 20 2013

1020-008

Scene	Panel	
	35	CONT
		2



Dialog

FRYMAN: WHERE'S YOUR FACE, FRYBO...

Slugging

2.15

Scene	Panel	
	35	CONT
		3



Dialog

FRYMAN: BEING PART OF THE FRYMAN FAMILY MEANS...

Slugging

3.05

MAY 20 2013

1020-008

1020-008

Scene	Panel
35	4
CONT	
	
Dialog	
FRYMAN: ...YOU GOTTA SELL FRIES!	
Slugging	
2.13	

Scene	Panel
35	5
CONT	
	
Dialog	
FRYMAN: ... AND BE MY SON.	
Slugging	
1.15	
MAY 20 2013	

Scene	Panel
35	CONT
	6



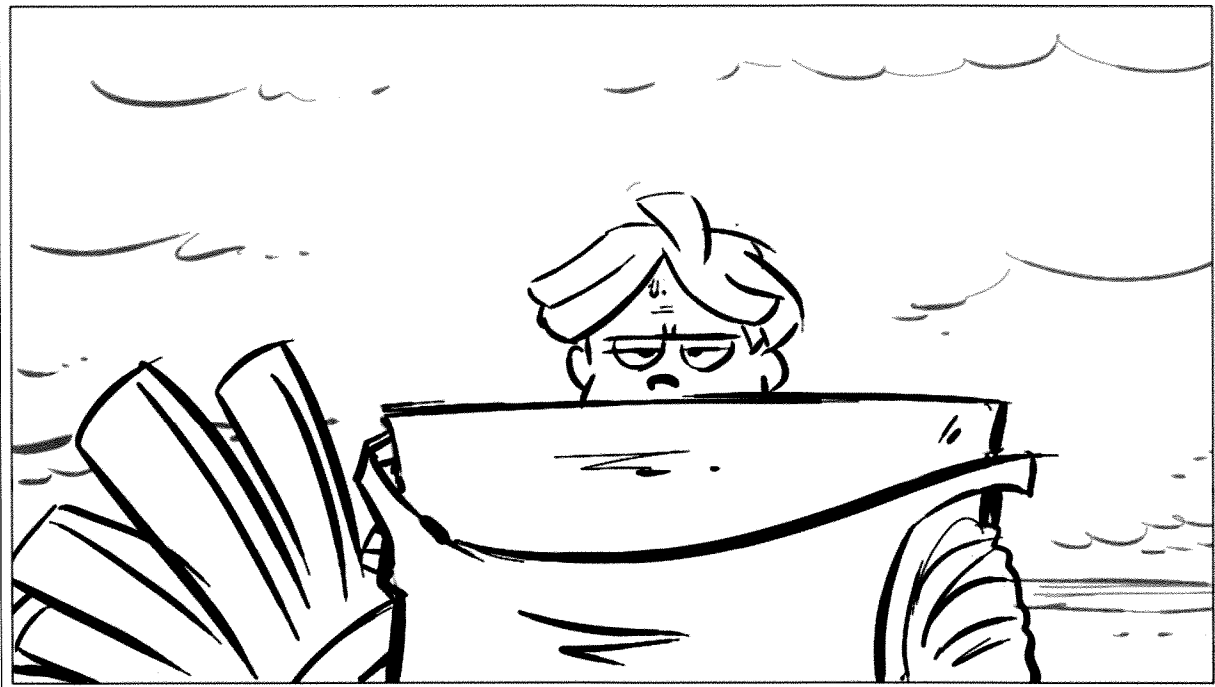
Dialog

FRYMAN: WHICH YOU ARE.

Slugging

1.03

Scene	Panel
36	1



Slugging

0.04

MAY 20 2013

Scene	Panel	
	36	CONT
		2



Slugging
0.15

Scene	Panel	
	36	CONT
		3



Slugging
1.00

MAY 20 2013

Scene	Panel
37	1



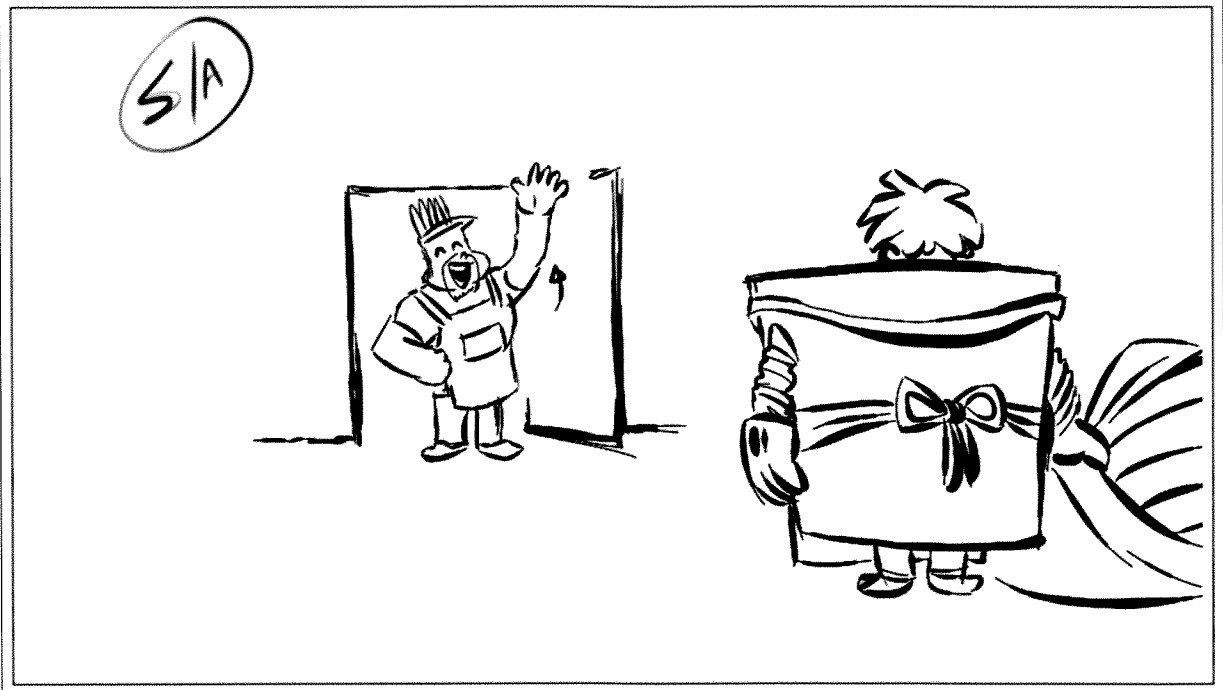
Dialog

FRYMAN: SO...

Slugging

1.14

Scene	Panel
37	2



Dialog

FRYMAN: YOU'RE ALREADY HALFWAY THERE!

Slugging

2.06

MAY 20 2013

Scene Panel
37 *CONT* 3



Dialog
FRYMAN: KEEP AT IT, FRYBO!

Slugging
2.04

Scene Panel
37 *CONT* 4



Dialog
PEE DEE: I'M PEE-

Slugging
1.15
MAY 20 2013

1020-008

1020-008

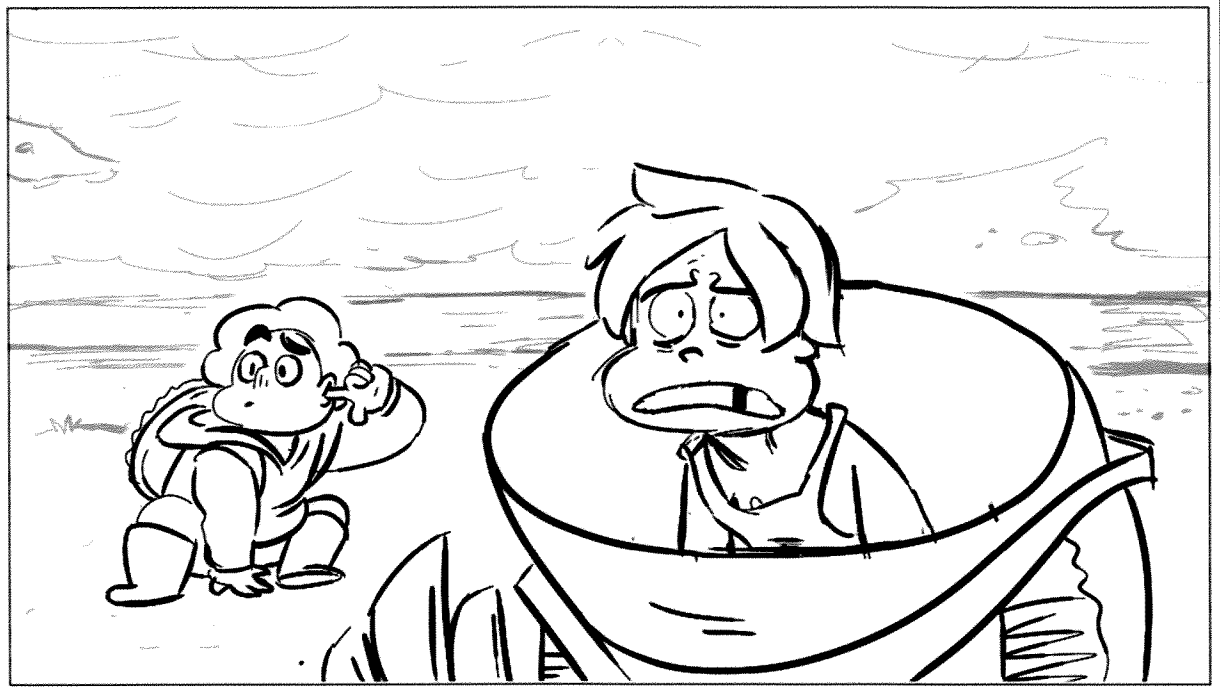
Scene	Panel
37	cont 5



Dialog
SEE DEE: (*WILTS) DEE.

Slugging
1.15

Scene	Panel
38	1



Slugging
1.08

MAY 20 2013

Scene	Panel
38	CONT 2



Dialog

STEVEN: (*HAPPILY) HI PEE DEE!

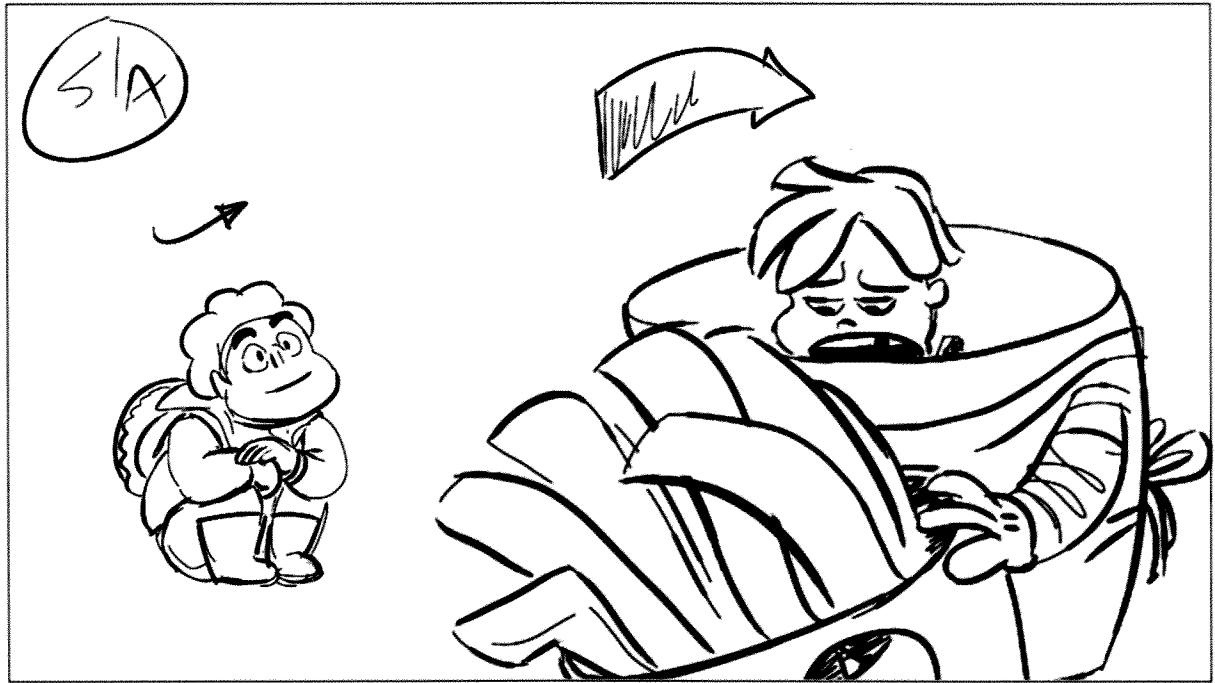
Action Notes

STEVEN waves

Slugging

1.14

Scene	Panel
38	CONT 3



Dialog

PEE DEE: WHEN I TOLD MY DAD I WANTED TO BE PART OF THE FAMILY BUSINESS...

Action Notes

Pee Dee backs up

Slugging

8.01

MAY 20 2013

Scene	Panel
39	1



Dialog
PEE DEE: I DIDN'T THINK -

Slugging
Panels 1 + 2 = 2.02

Scene	Panel
39	2



Dialog
PEE DEE: -THAT MEANT BEING...

MAY 20 2013

Scene	Panel
39	CONT 3



Dialog

PEE DEE: ...STUCK...

Slugging

1.03

Scene	Panel
39	CONT 4



Dialog

PEE DEE: ...IN A SWEATY OLD COSTUME.

Slugging

2.09

MAY 20 2013

Scene	Panel
40	1



Slugging
0.04

Scene	Panel
40	2



Slugging
1.02

MAY 20 2013

Scene	Panel
41	1



Slugging
Panels 1 + 2 = 1.05

Scene	Panel
41	2



Dialog
PEE DEE: THINGS USED ...

Action Notes
PeeDee put Frybo mask back on

MAY 20 2013

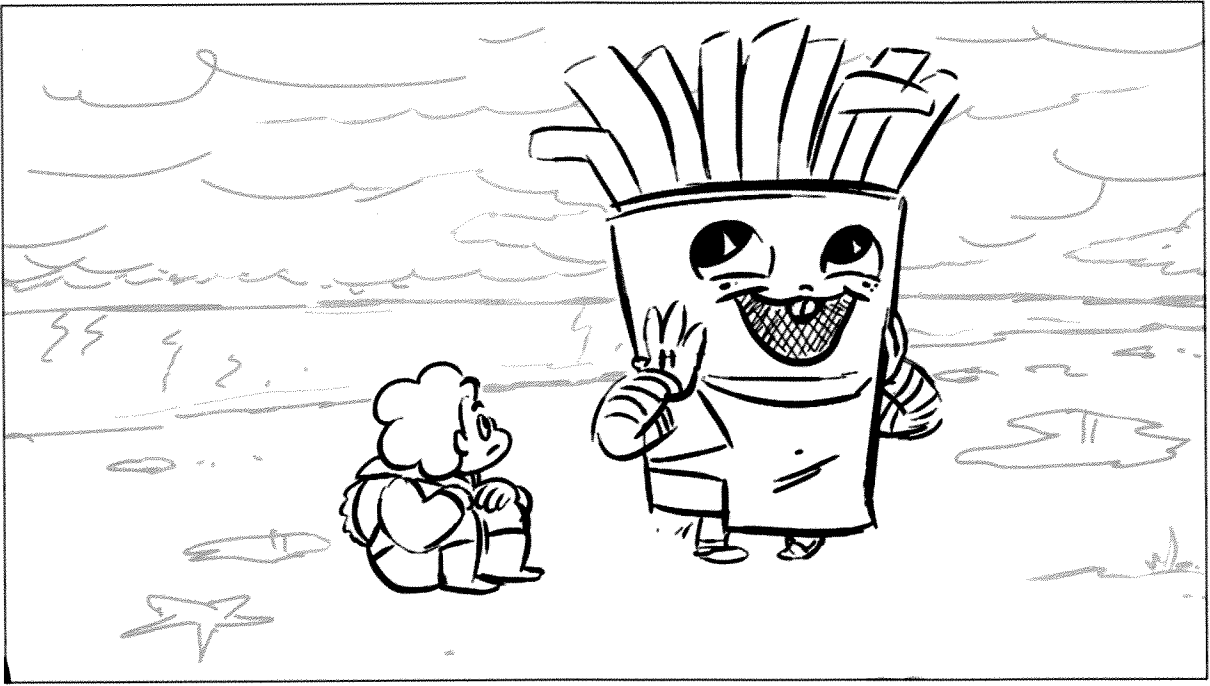
Scene	Panel
41	3



Dialog
PEE DEE: ...TO BE DIFFERENT, STEVEN.

Slugging
1.10

Scene	Panel
42	1



Dialog
PEE DEE: NOTHIN TO WORRY ABOUT BACK THEN...

Slugging
3.02

Notes
TRACEBACK QUIVER

MAY 20 2013

1020-008

1020-008

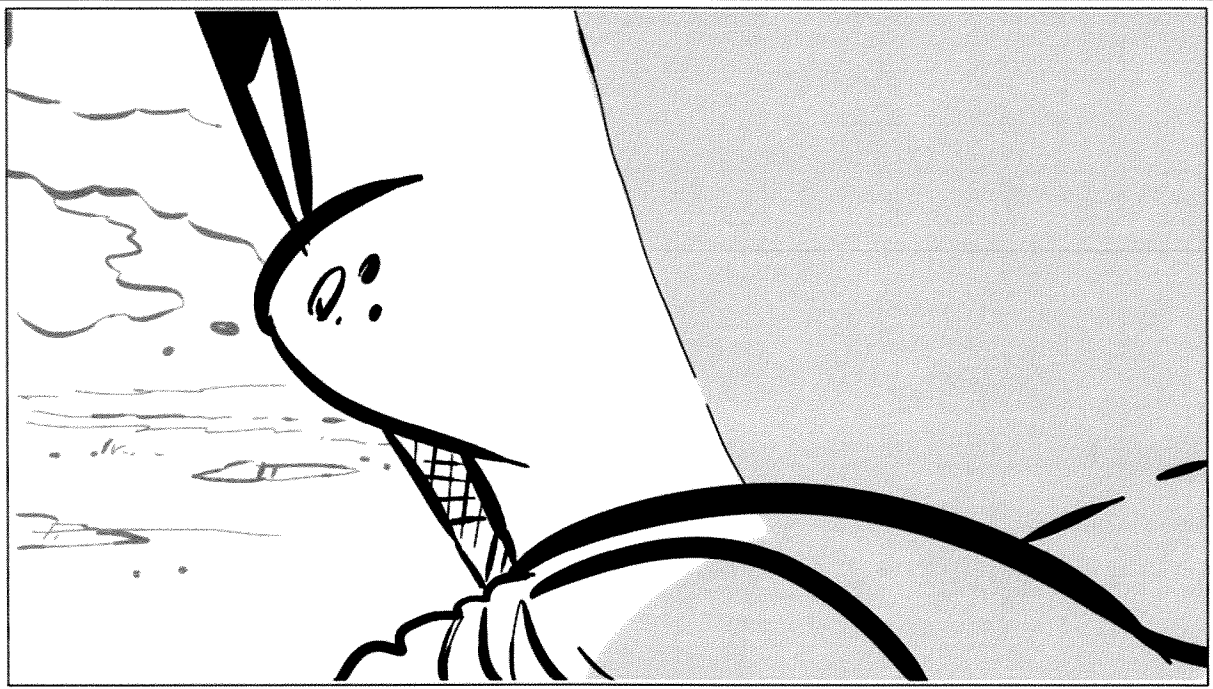
Scene	Panel
42	2



Dialog
PEE DEE: CEPT MAKING MYSELF DIZZY ON THE OLD SEA HORSE RIDE...

Slugging
4.01

Scene	Panel
43	1

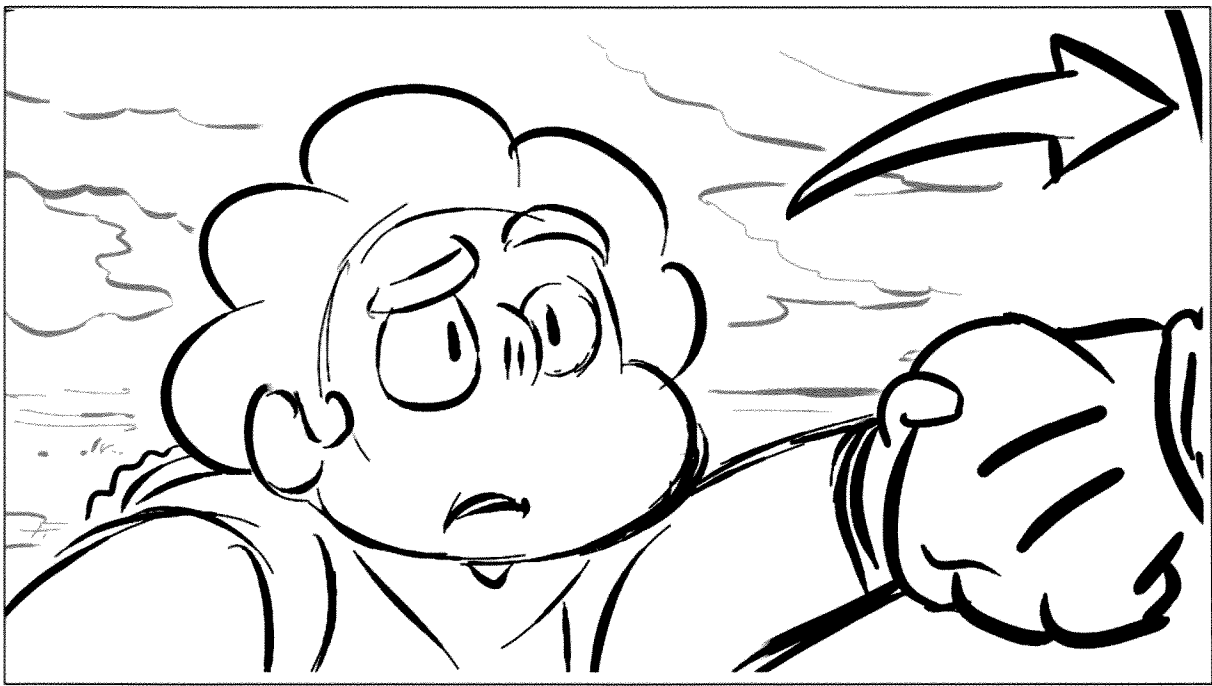


Dialog
PEE DEE: ...AT FUN...

Slugging
0.07

MAY 20 2013

Scene	Panel
43	2



Dialog
PEE DEE: ...LAND.

Action Notes
PD pulls STEVEN up

Slugging
0.11

Scene	Panel
43	3



Slugging
1.12

MAY 20 2013

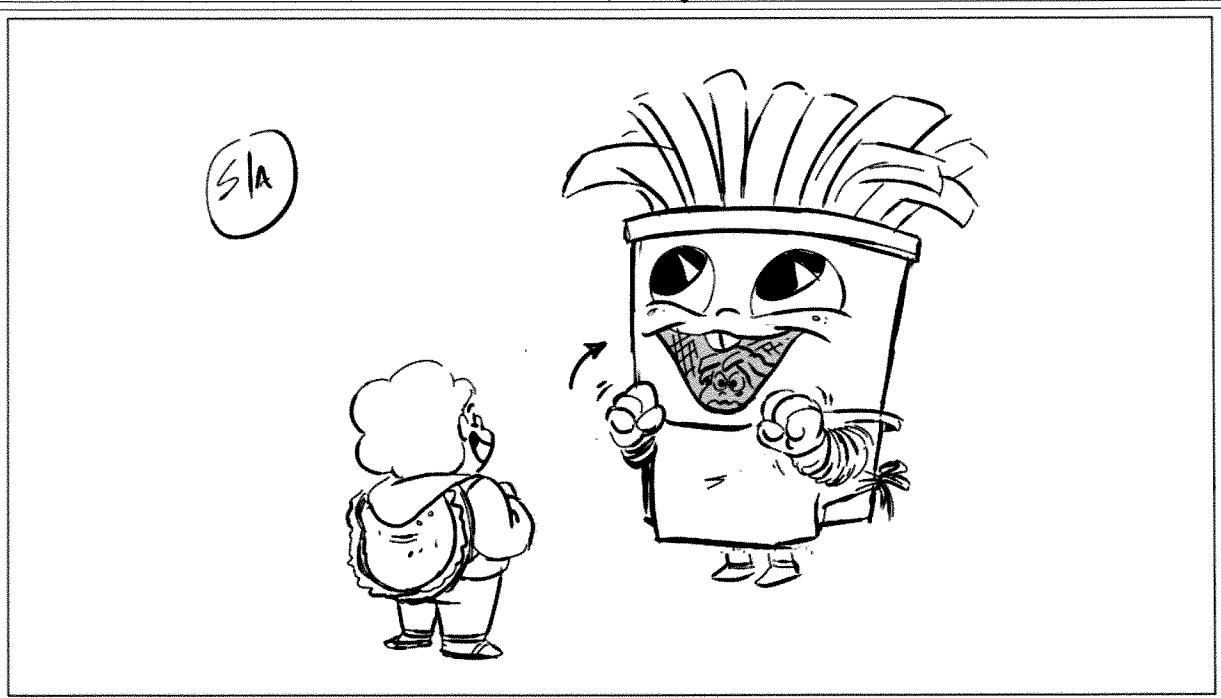
1020-008

1020-008

Scene	Panel
43	4
CONT	
<p>Dialog</p> <p>STEVEN: (*AMUSED) OH FRYBO. YOU'RE HILARIOUS.</p>	
<p>Action Notes</p> <p>STEVEN shakes his head</p>	
<p>Slugging</p> <p>3.13</p>	

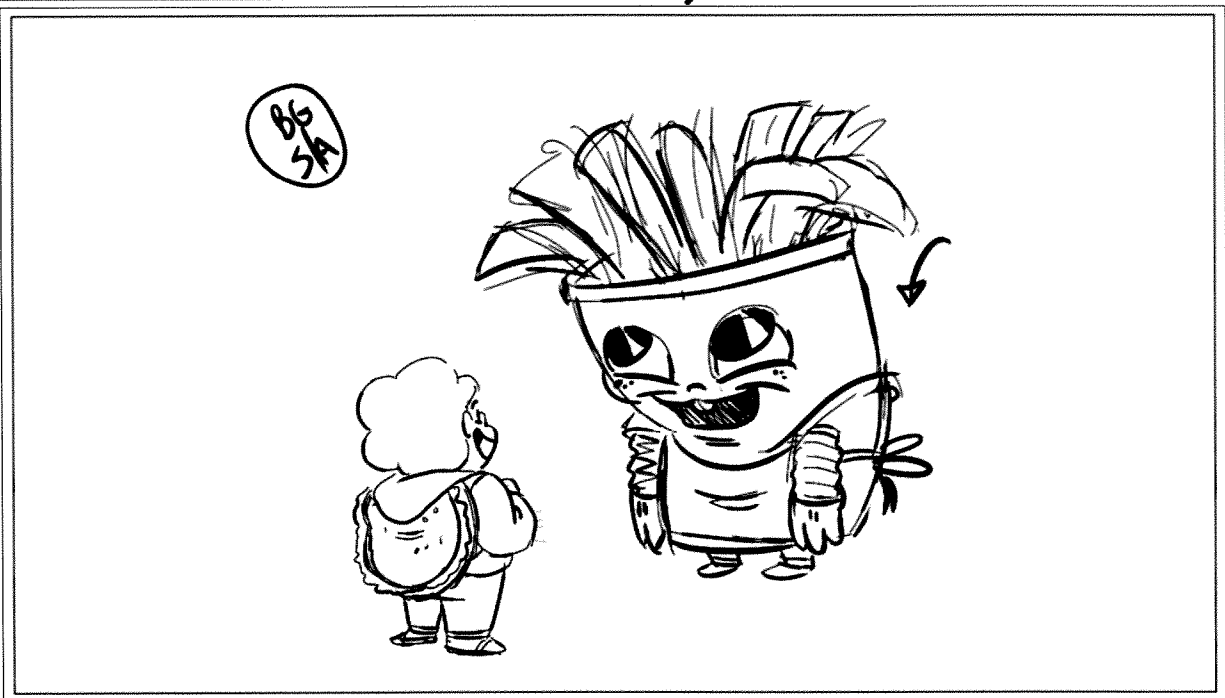
Scene	Panel
44	1
<p>Slugging</p> <p>0.06</p>	
<p>MAY 20 2013</p>	

Scene 44 *cont* Panel 2



Slugging
0.11

Scene 44 *cont* Panel 3



Dialog
PEE DEE: <SIGH>

Slugging
2.06

MAY 20 2013

Scene	Panel
44	CONT
	4



Dialog

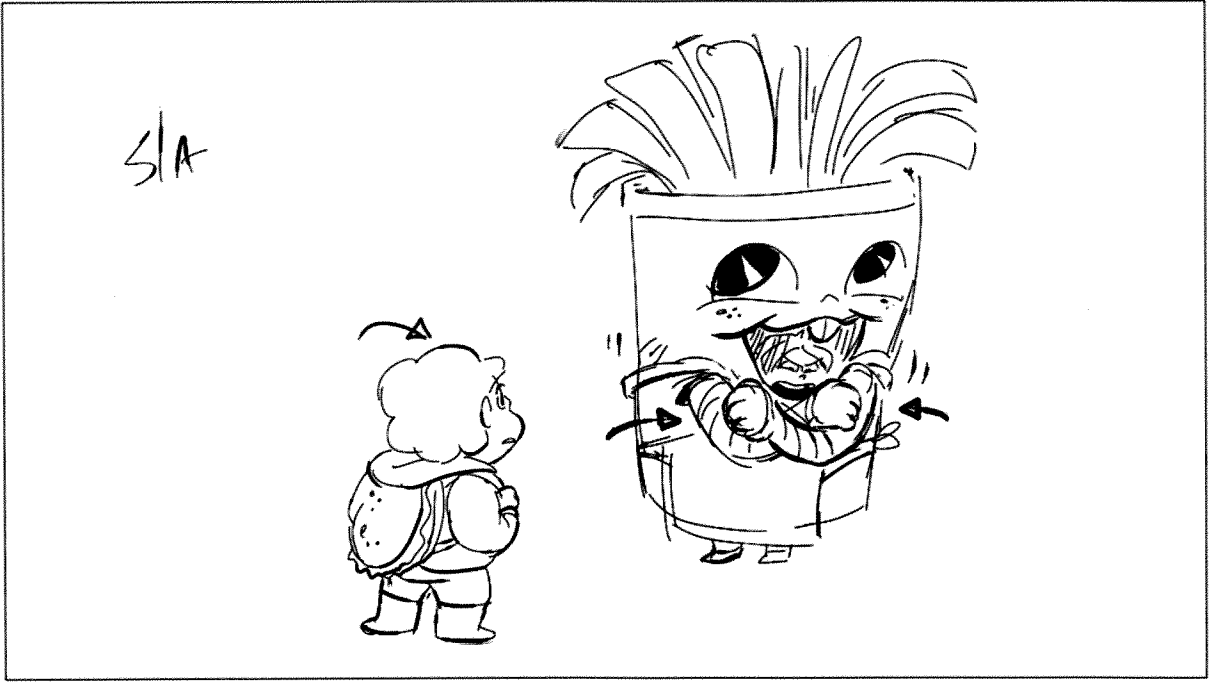
PEE DEE: I WISH THERE WAS A WAY FOR THIS COSTUME TO DO ITS JOB

—

Slugging

4.07

Scene	Panel
44	CONT
	5



Dialog

PEE DEE: WITHOUT ME IN IT!

Slugging

3.00

MAY 20 2013

1020 · 008

1020 · 008

Scene	Panel
45	1



Slugging
1.08

Scene	Panel
45	2



Dialog
STEVEN: MAYBE IT CAN PEE DEE,

Slugging
4.04

MAY 20 2013

Scene	Panel
45	<i>CONT</i>
	3



Slugging
0.06

Scene	Panel
45	<i>CONT</i>
	4



Dialog
STEVEN: MAYBE IT CAN!

Slugging
2.10

MAY 20 2013

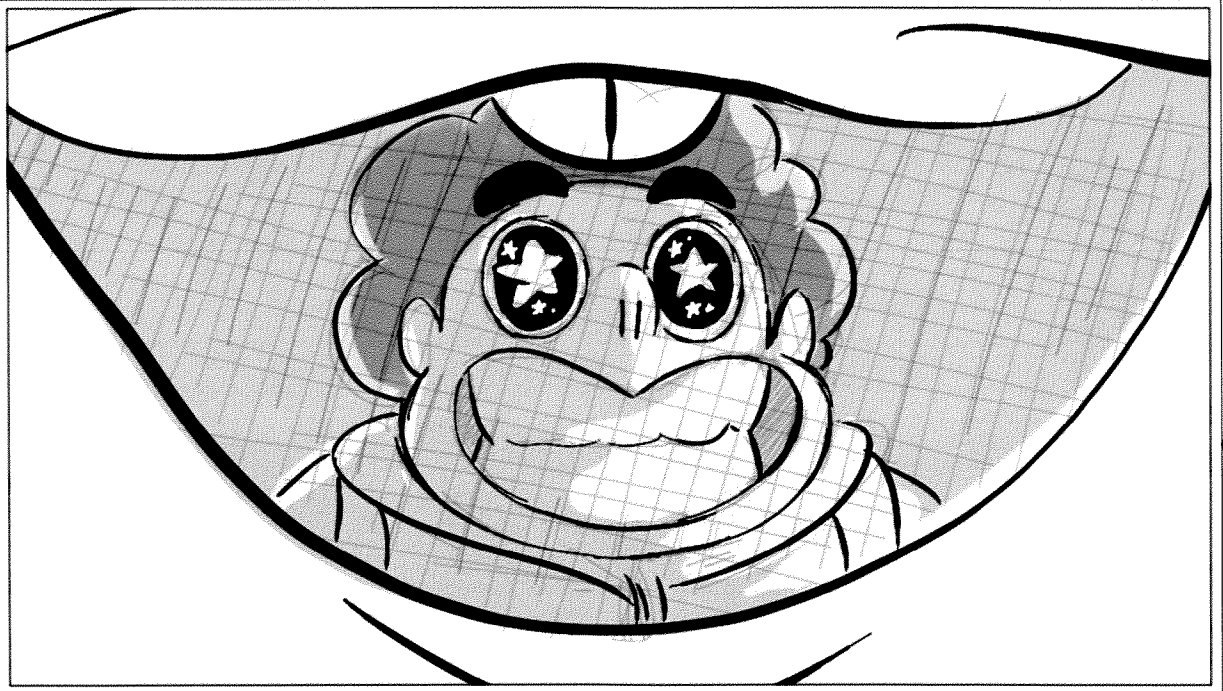
Scene	Panel
45	45 <i>cont</i>



Action Notes
Star transition / zoom in and out

Slugging
1.03

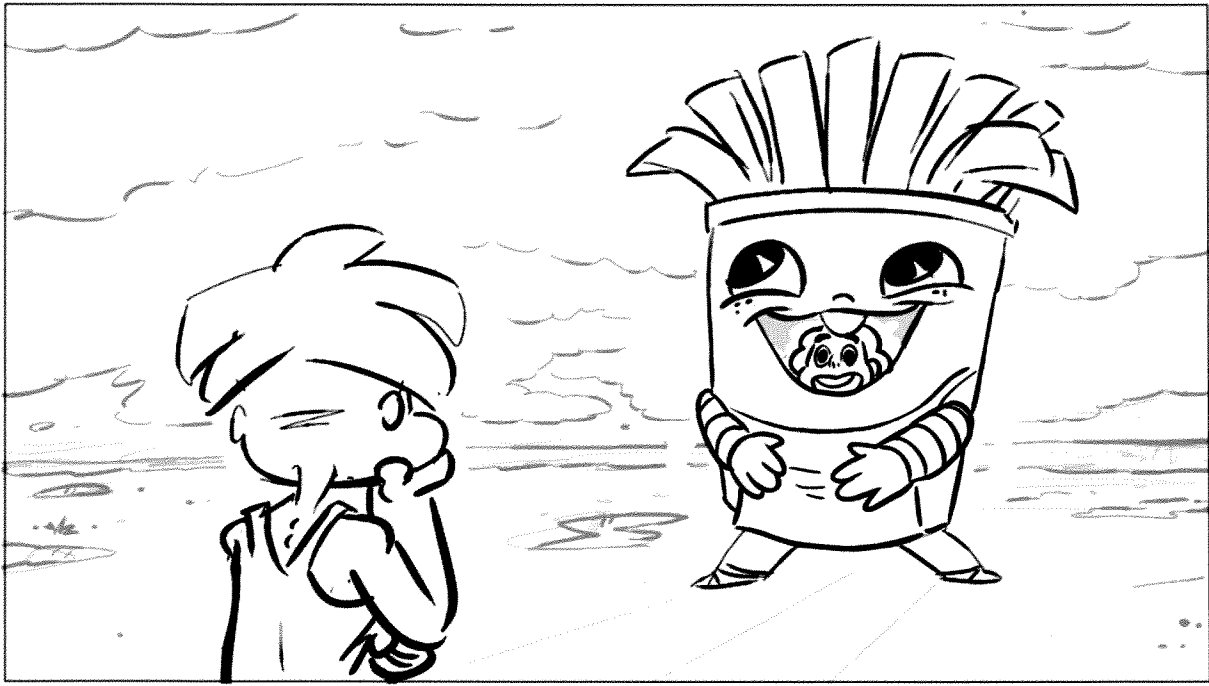
Scene	Panel
45	45 <i>h</i>



Slugging
1.05

MAY 20 2013

Scene	Panel
46	1

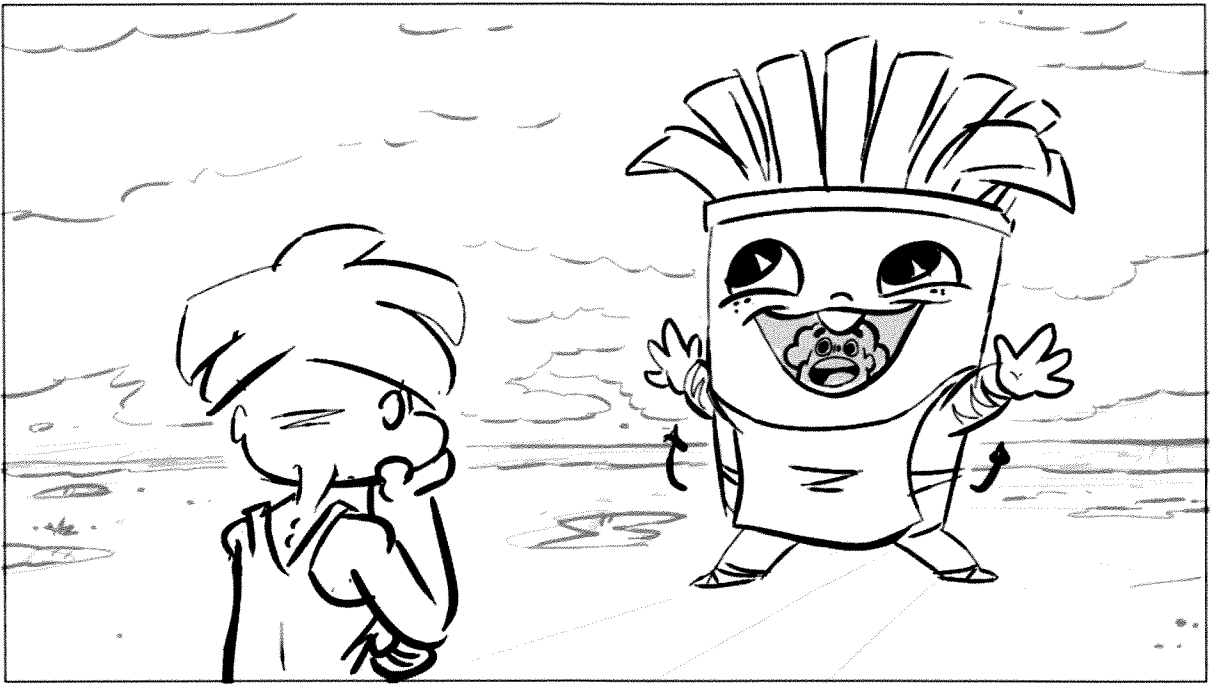


Dialog
STEVEN: <SINGING> OOOOH!!!

Slugging
Panels 1 to 3 = 3.11

Scene	Panel
46	2

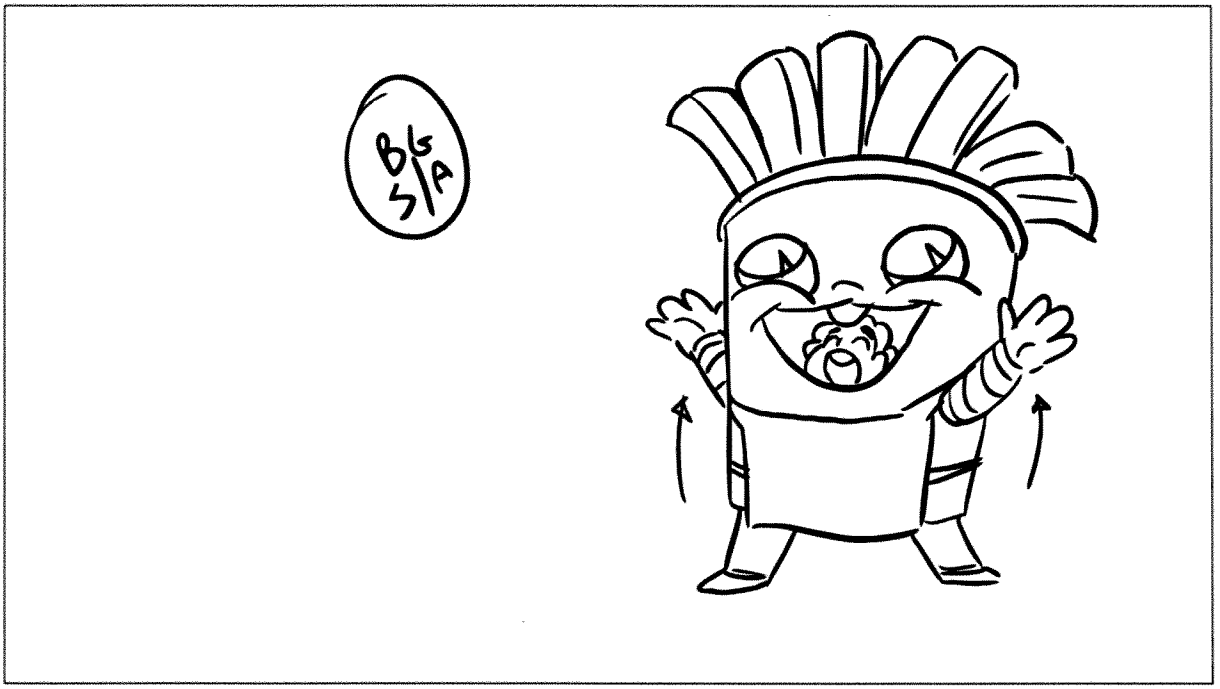
CONT



Dialog
STEVEN: <SINGING> OOOOH!!!

MAY 20 2013

Scene 46 Panel 3



Dialog
STEVEN: <SINGING> OOOOH!!!

Scene 46 Panel 4



Dialog
STEVEN: ARGH!!

Action Notes
SEAGULLS attack STEVEN suddenly

MAY 20 2013

Slugging
1.12

Scene	Panel
46	CONT5

Dialog
STEVEN: ARGH!

Action Notes
Steven runs out of frame

Slugging
0.07

Scene	Panel
46	CONT6

Dialog
STEVEN: ARGH!

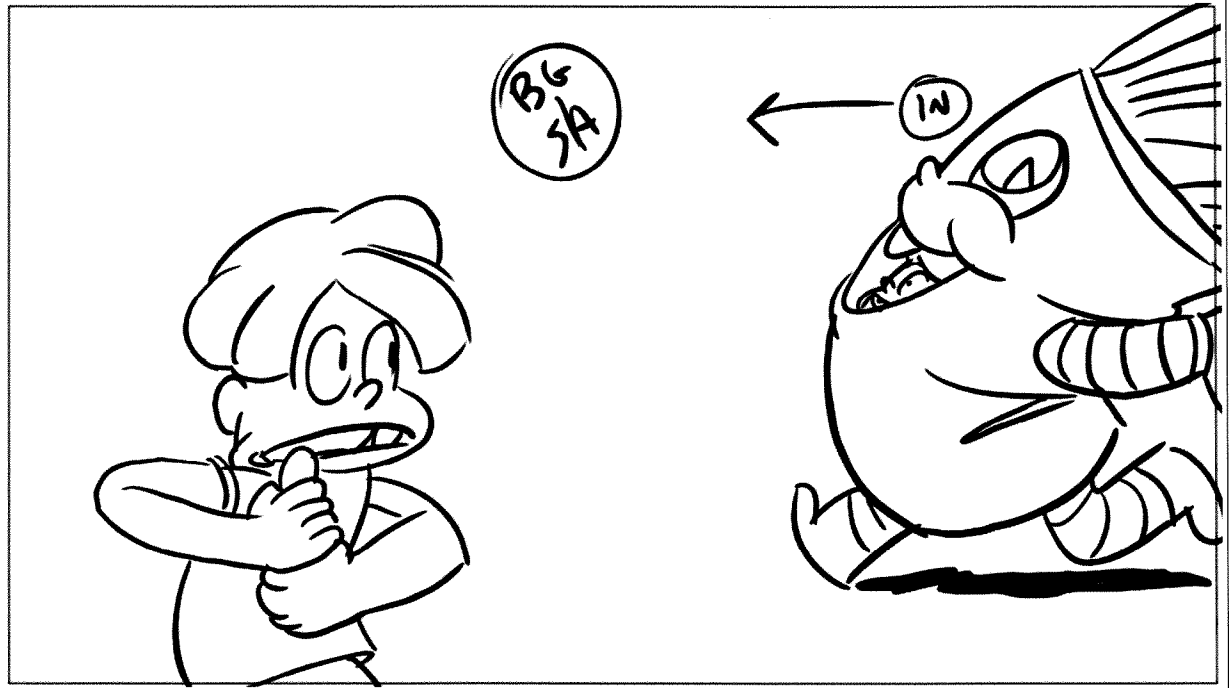
Slugging
0.14

MAY 20 2013

1020-008

1020-008

Scene	Panel
46	7



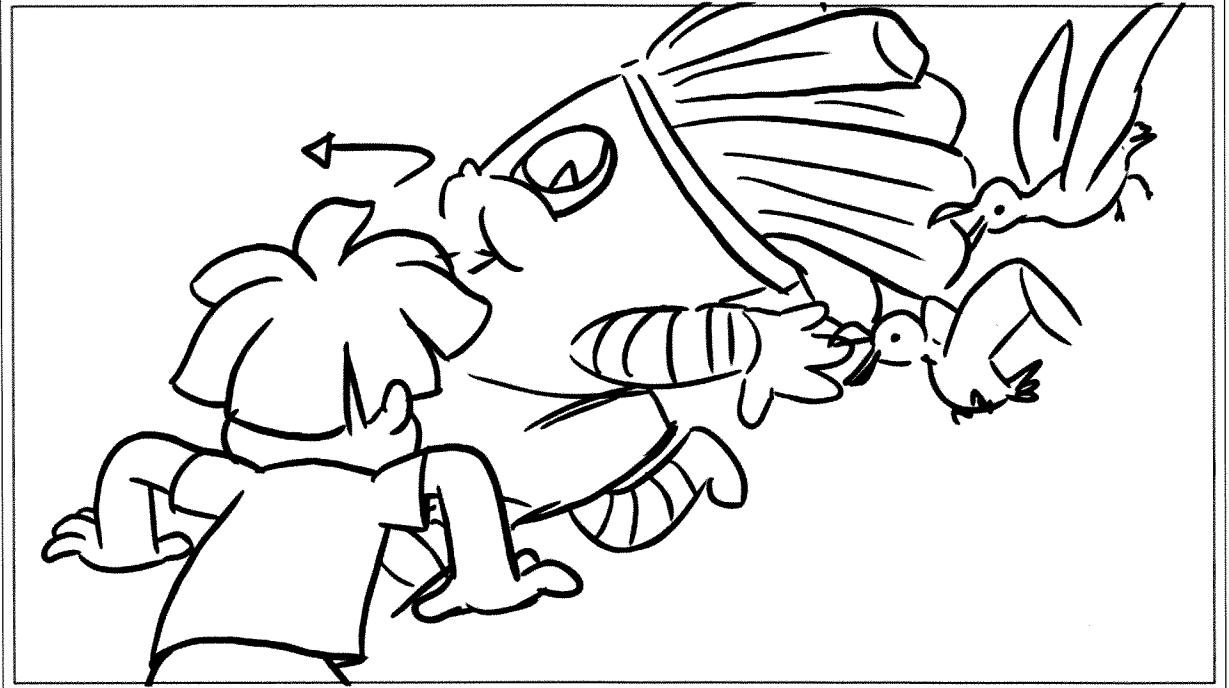
Dialog

STEVEN: ARGH!

Slugging

0.04

Scene	Panel
46	8



Dialog

STEVEN: ARGH!

Slugging

0.04

MAY 20 2013

1020-008

1020-008

Scene	Panel
46	9
	
<p>Dialog</p> <p>STEVEN: ARGH!</p>	
<p>Slugging</p> <p>0.06</p>	

1020-008

1020-008

MAY 20 2013

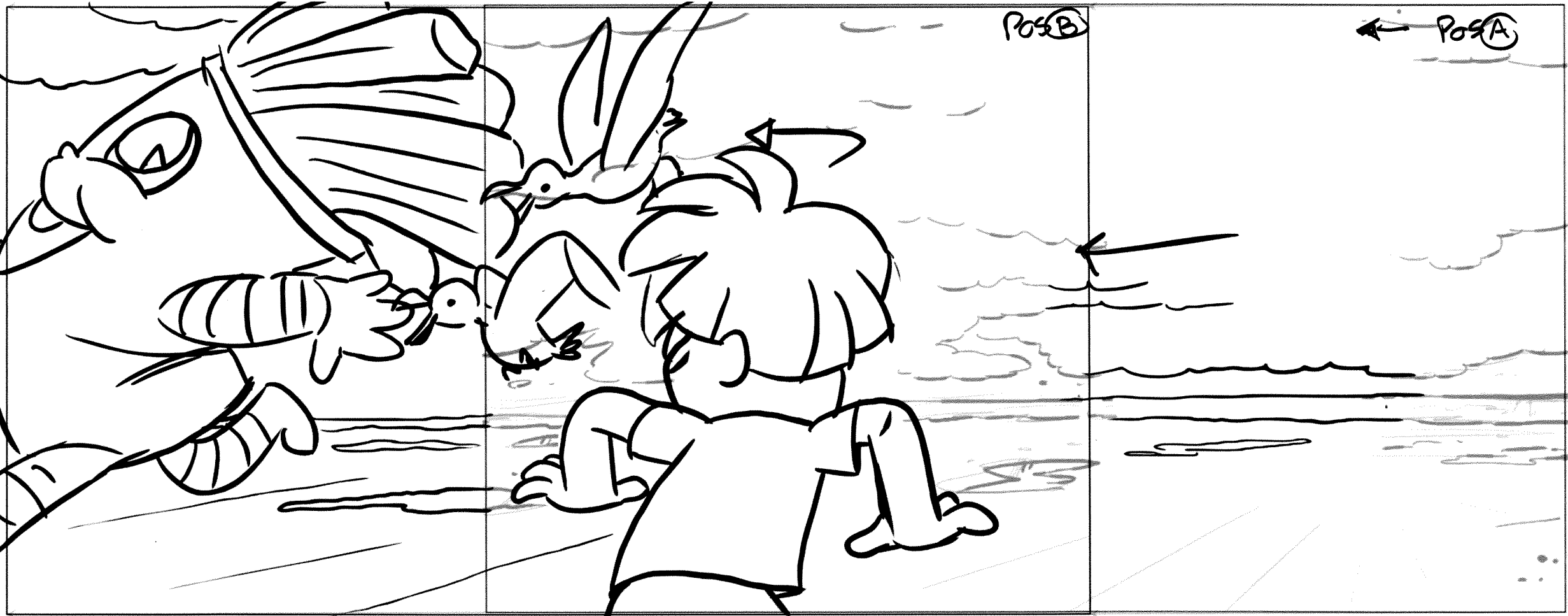
1020-008

Scene

Panel

46 *cont*

10



Dialog

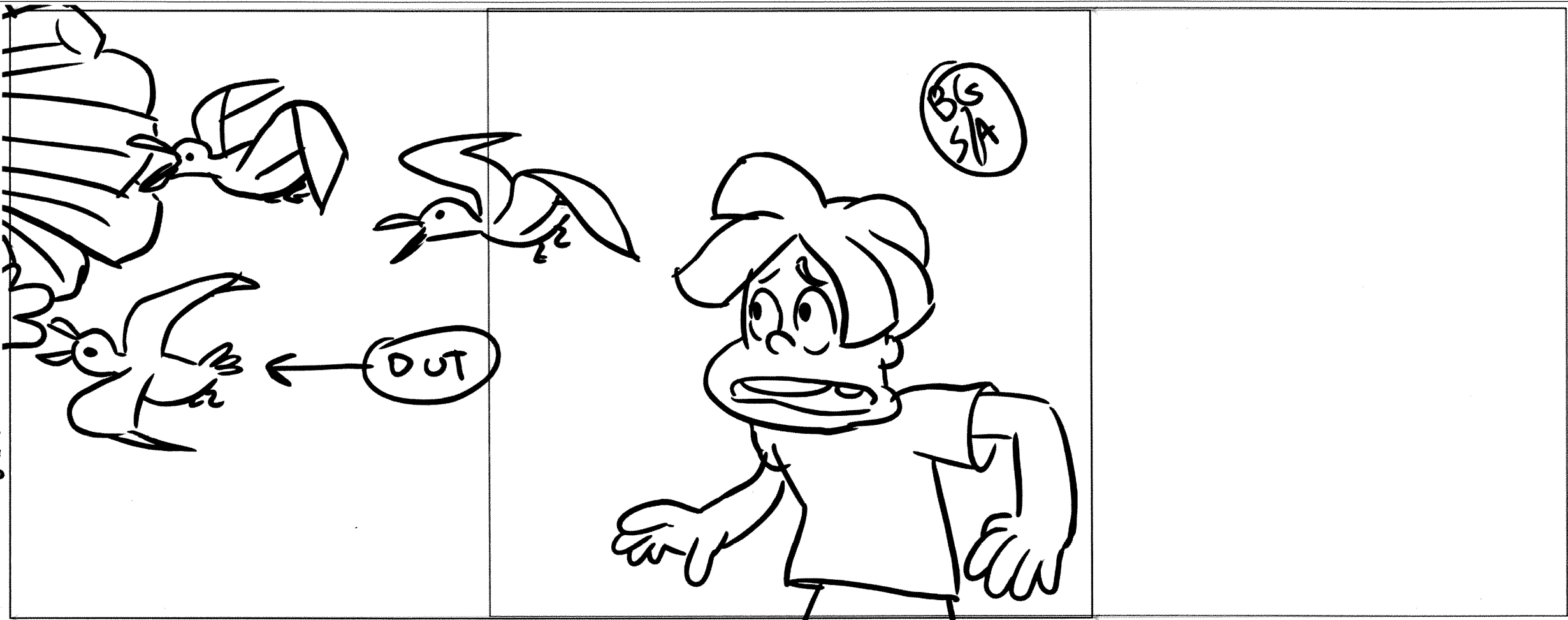
STEVEN: ARGH!

MAY 20 2013

Slugging

ADJ: 0.06

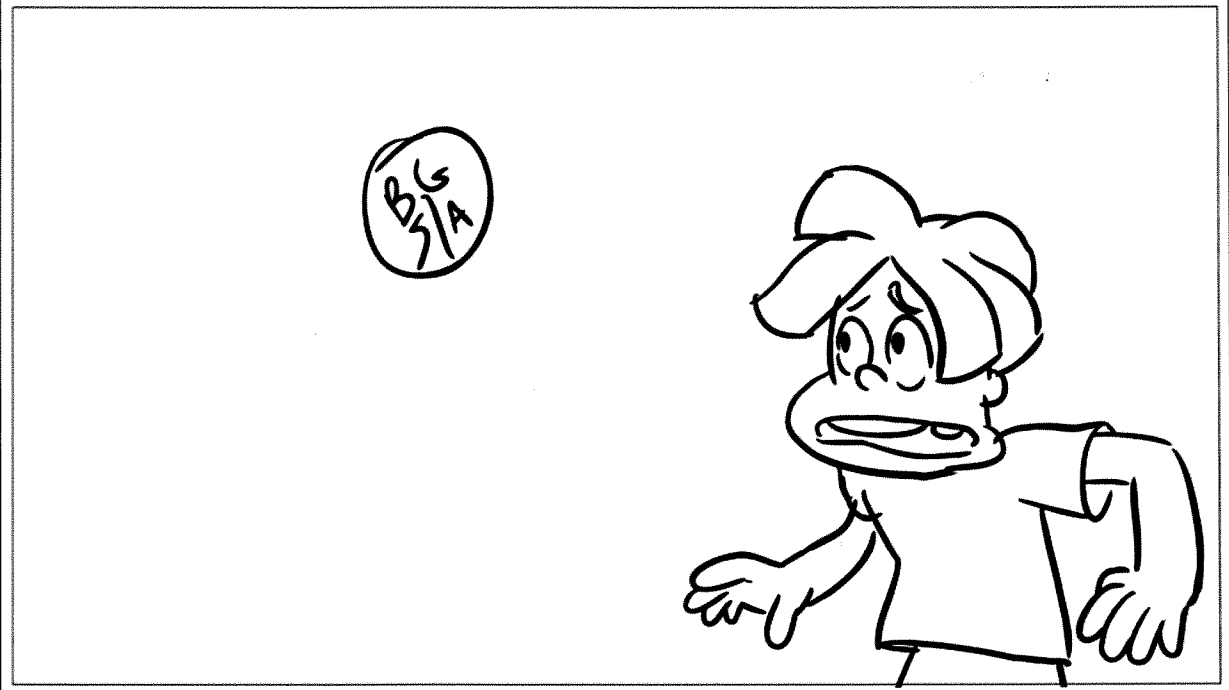
Scene	Panel	
46	cont	11



Dialog	
STEVEN: ARGH!	MAY 20 2013

Slugging
ADJ: 0.06

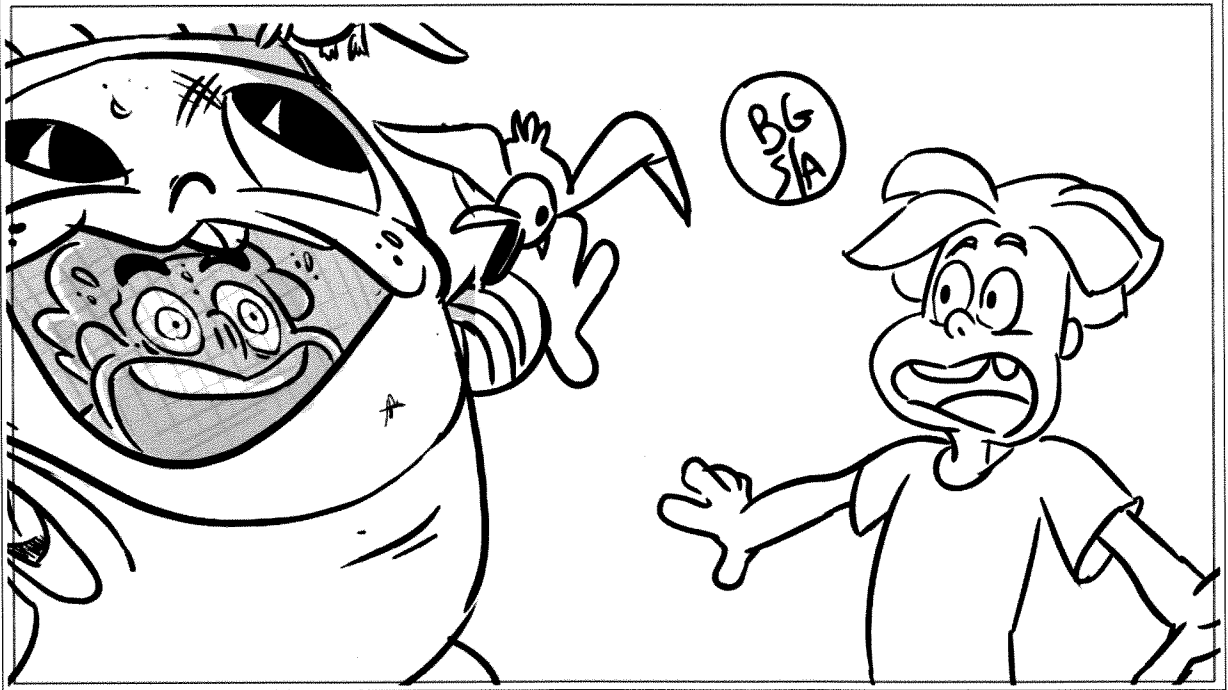
Scene	Panel
46	12



Dialog	
GULL	<SCREE!>

Slugging
1.04


Scene	Panel
46	13



Dialog	
STEVEN:	ARGH!

Slugging
0.05

MAY 20 2013

Scene	Panel	
46	CONT	14
		
Dialog STEVEN: ARGH!		
Slugging 0.09		

Scene	Panel	
46	CONT	15
		
Dialog STEVEN: ARGH!		
Slugging 0.09		

MAY 20 2013

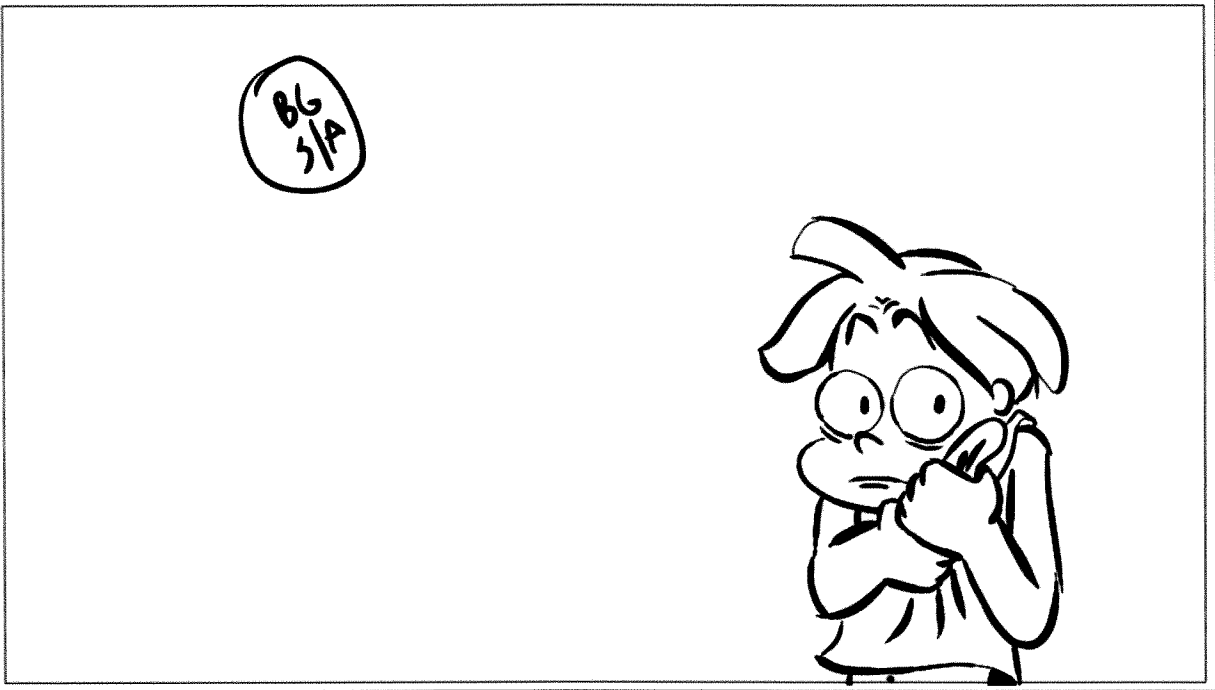
Scene	Panel
46	16



Dialog
STEVEN: ARGH!

Slugging
Panels 16 + 17 = 1.05

Scene	Panel
46	17



Dialog
STEVEN: ARGH!

MAY 20 2013

1020-008

1020-008

Scene	Panel
47	1

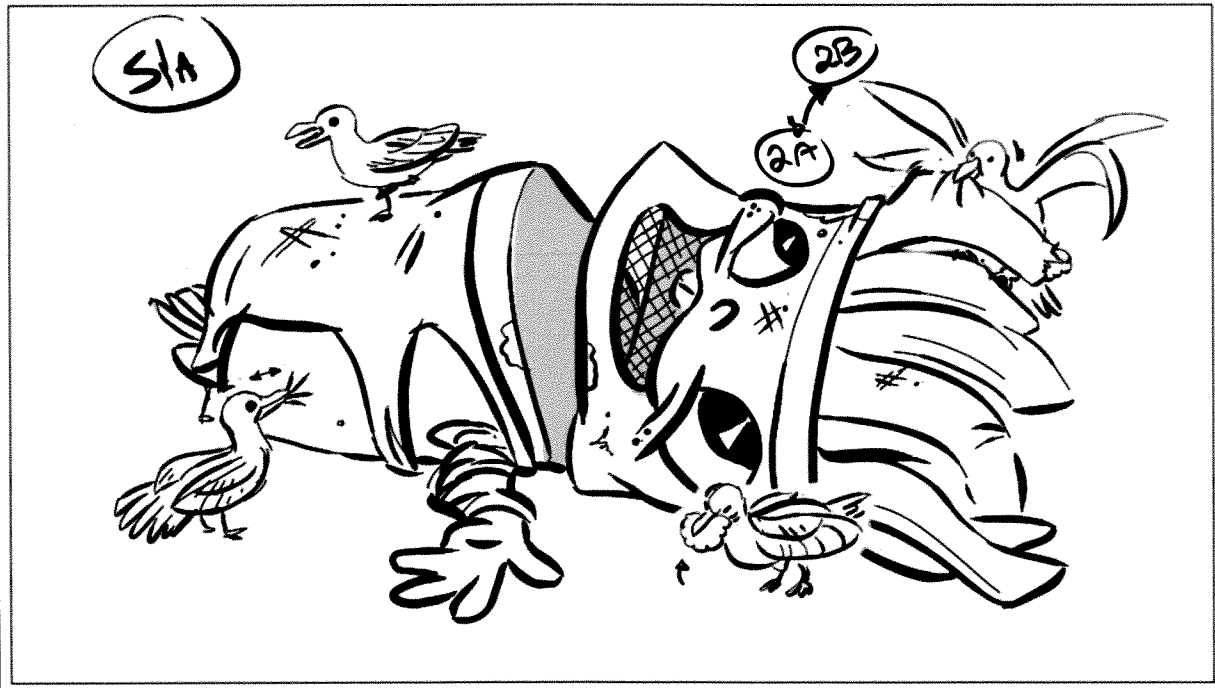


Dialog	
GULL	<SCREE!>

Action Notes
SEAGULLS pick at FRYBO costume

Slugging
0.07

Scene	Panel
47	2



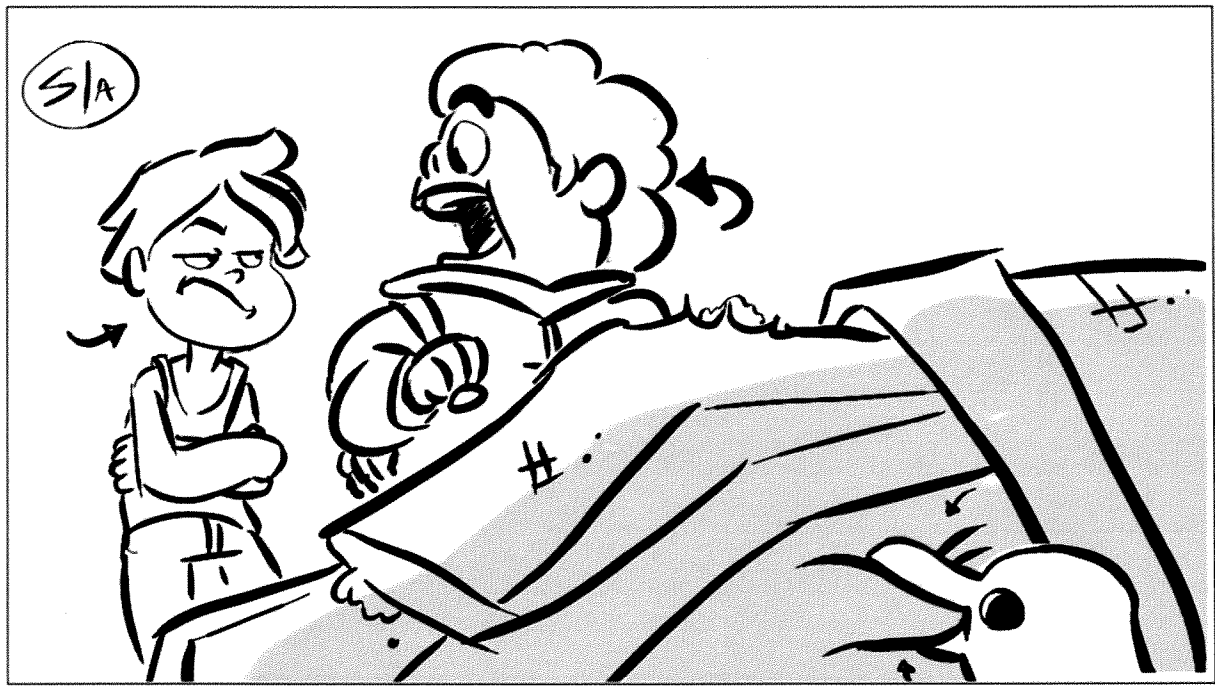
Slugging
0.13

MAY 20 2013

1020-008

1020-008

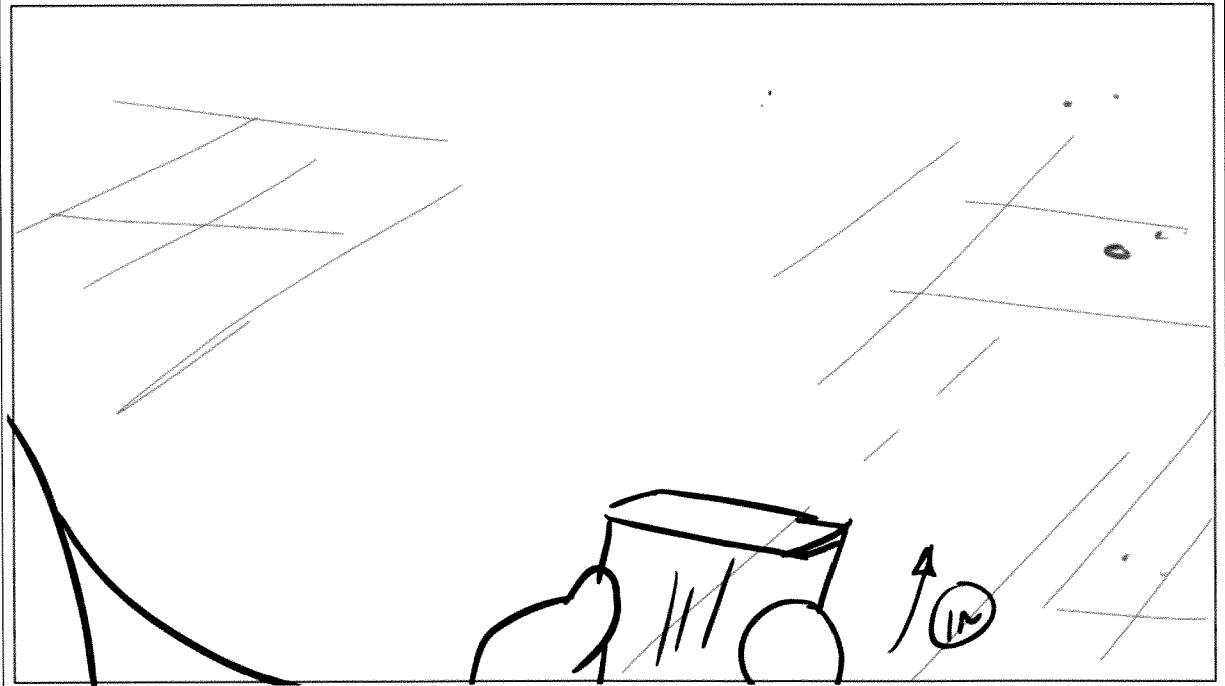
Scene	Panel
48	2



Dialog
STEVEN: WAIT! I HAVE ANOTHER IDEA!

Slugging
3.05

Scene	Panel
49	1



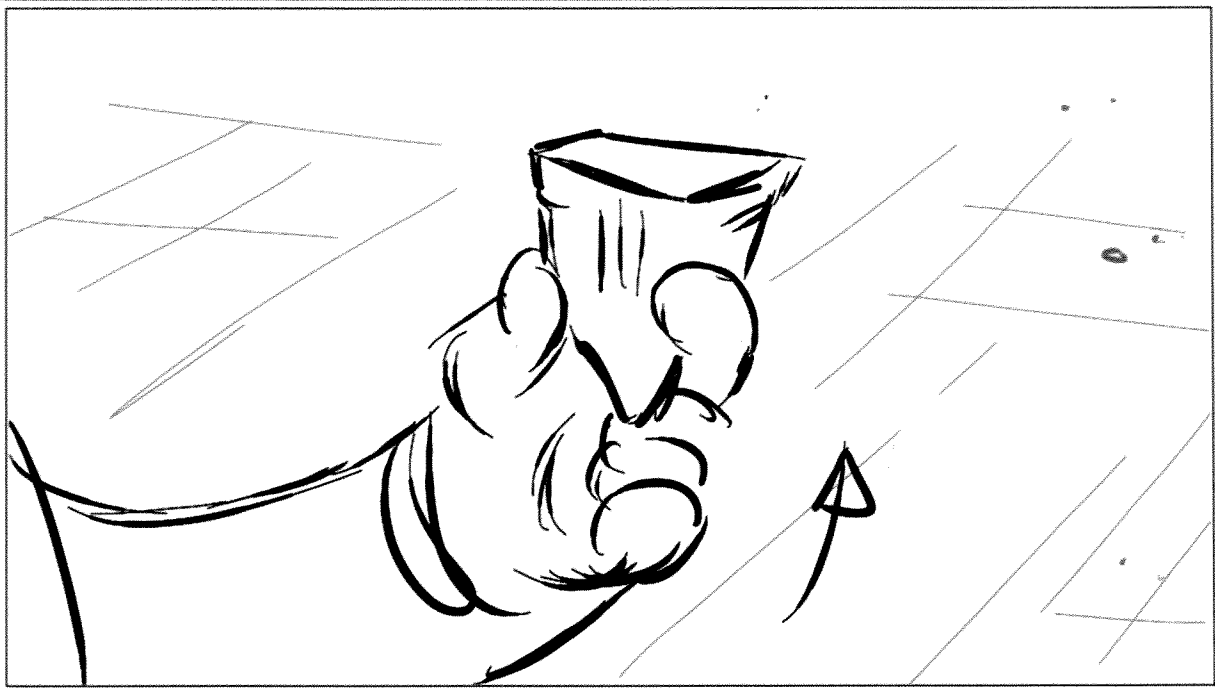
Slugging
Panels 1 + 2 = 2.06

MAY 20 2013

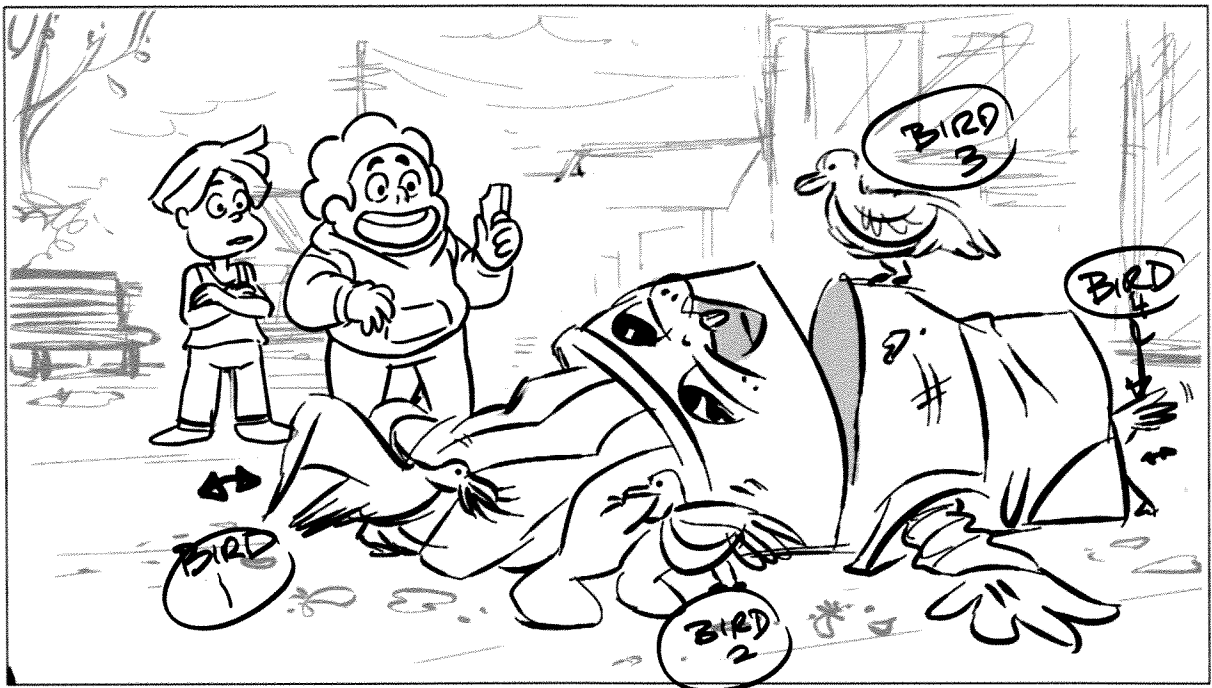
1020-008

1020-008

Scene	Panel
49	CONT
	2



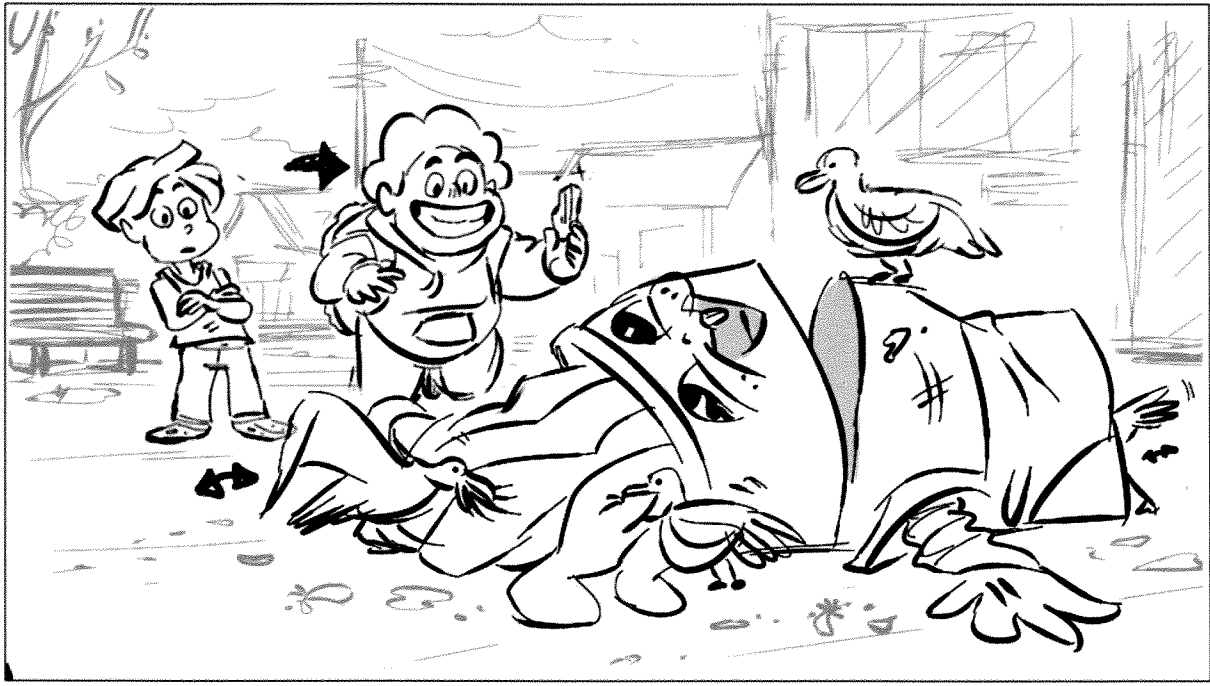
Scene	Panel
50	
	1



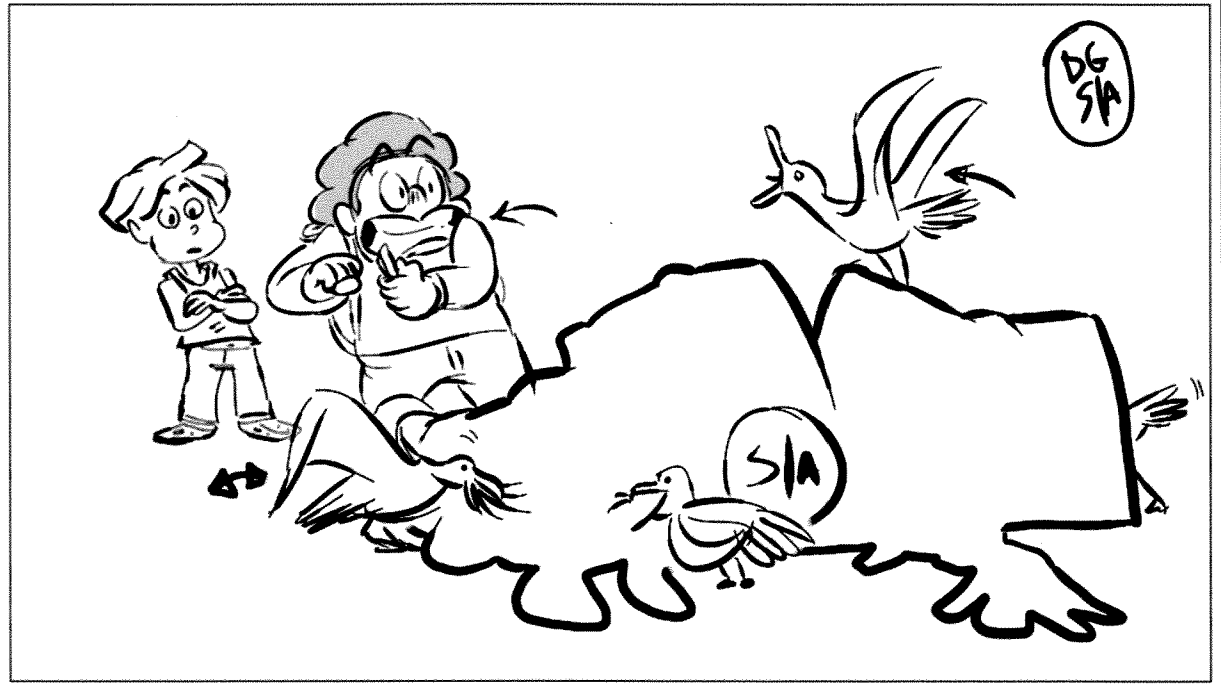
Slugging
Panels 1 + 2 = 0.14

MAY 20 2013

Scene 50 Panel 2
CONT



Scene 50 Panel 3
CONT



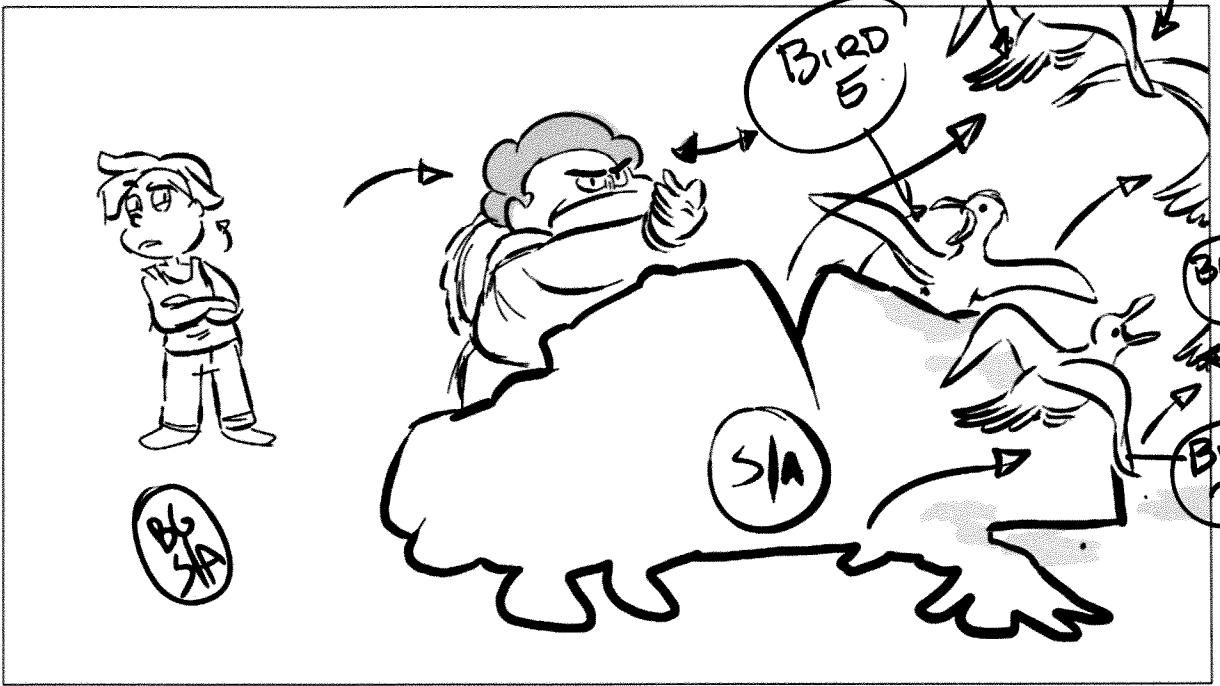
Dialog
GULL

<SCREE!>

Slugging
1.08

MAY 20 2013

Scene 50 Panel 4
CONT

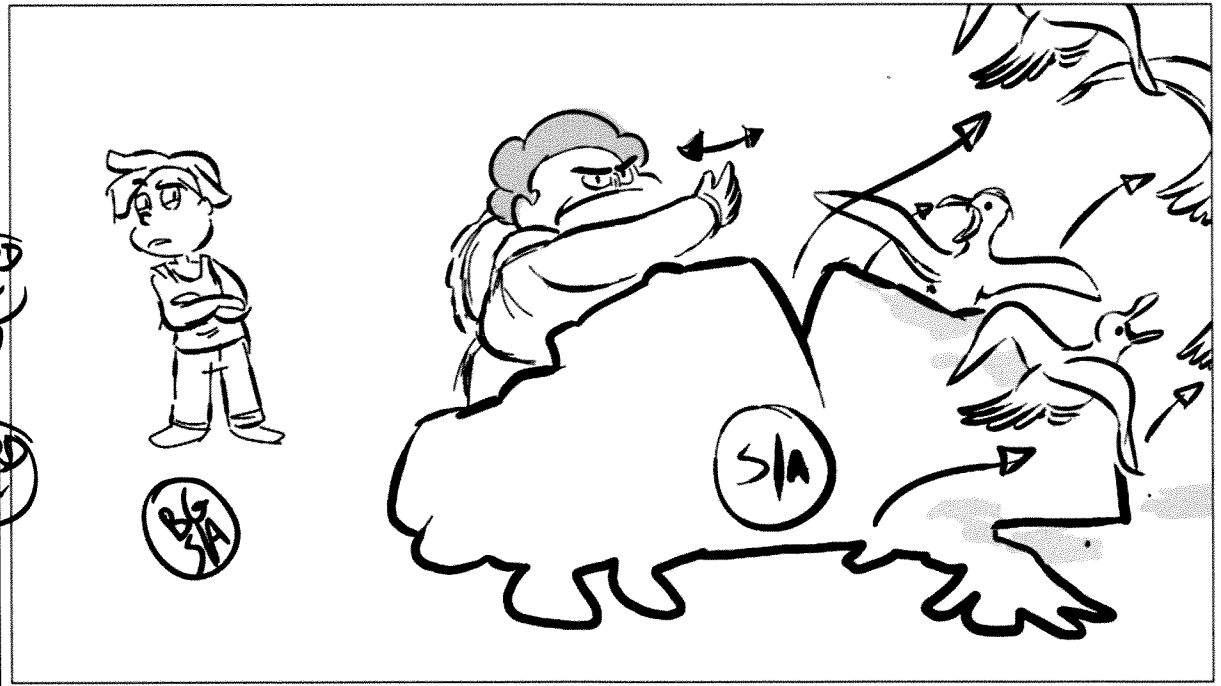


Dialog
STEVEN: SHOO SHOO!

Action Notes
Steven shoos birds away with right hand

Slugging
Panels 4 + 5 = 3.08

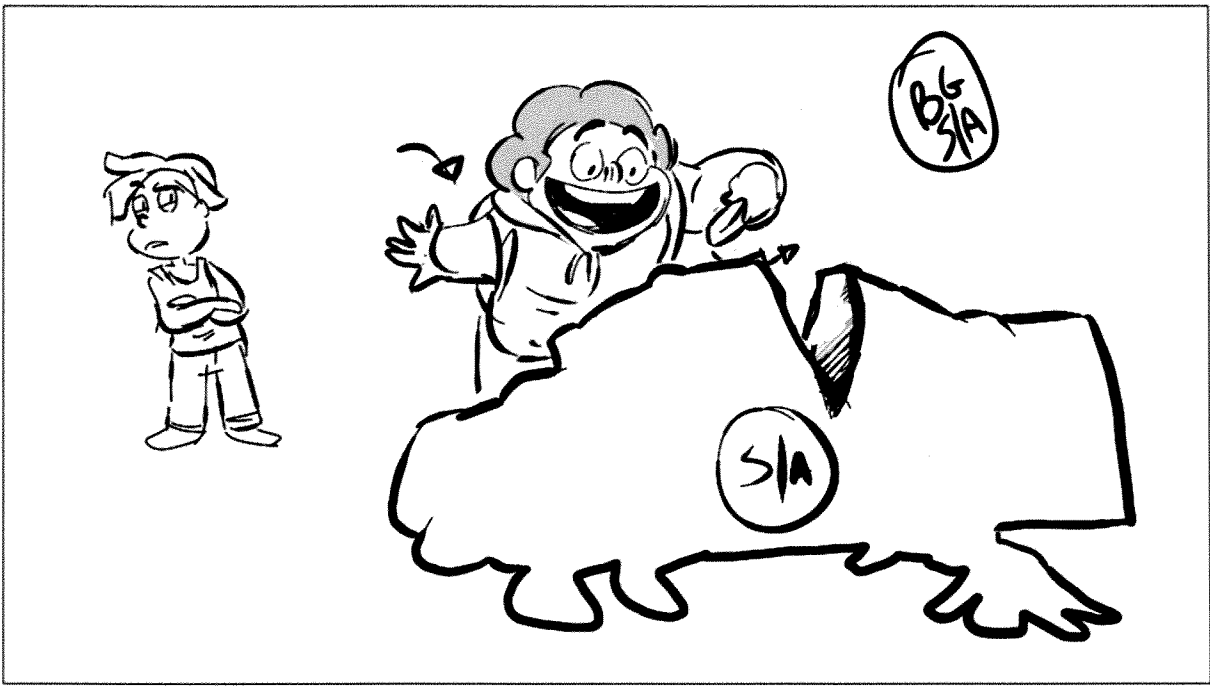
Scene 50 Panel 5
CONT



Dialog
STEVEN: SHOO SHOO!

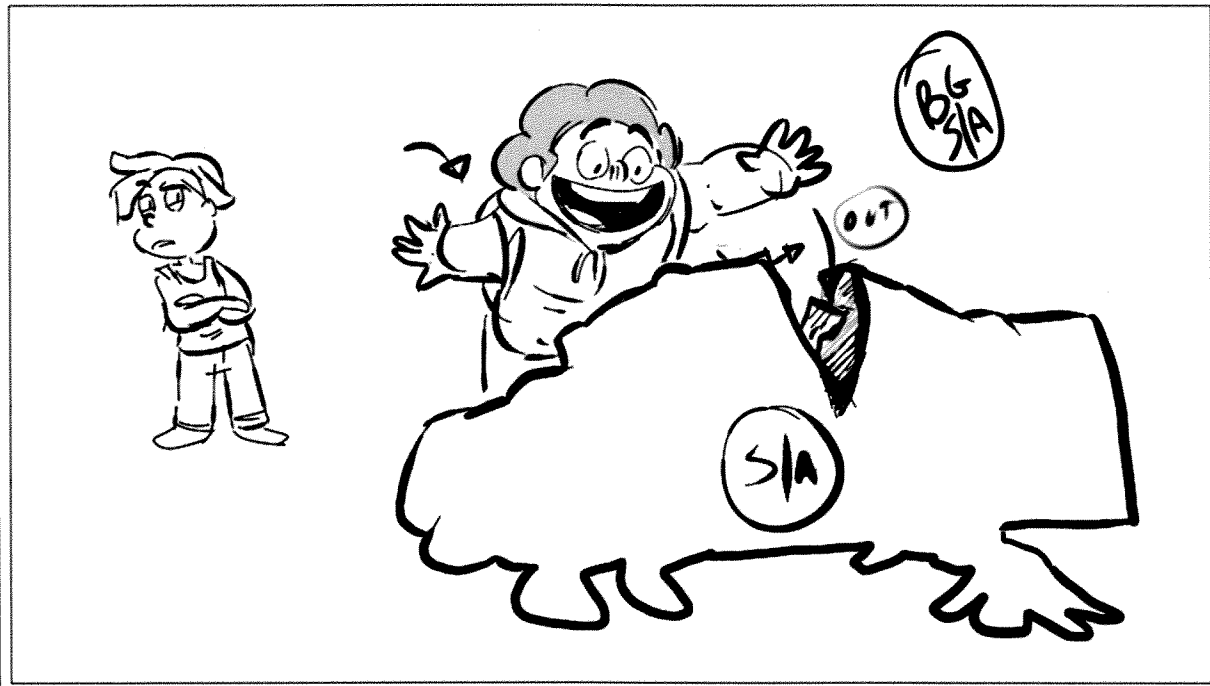
MAY 20 2013

Scene 50 Panel 6



Slugging
Panels 6 + 7 = 2.03

Scene 50 Panel 7

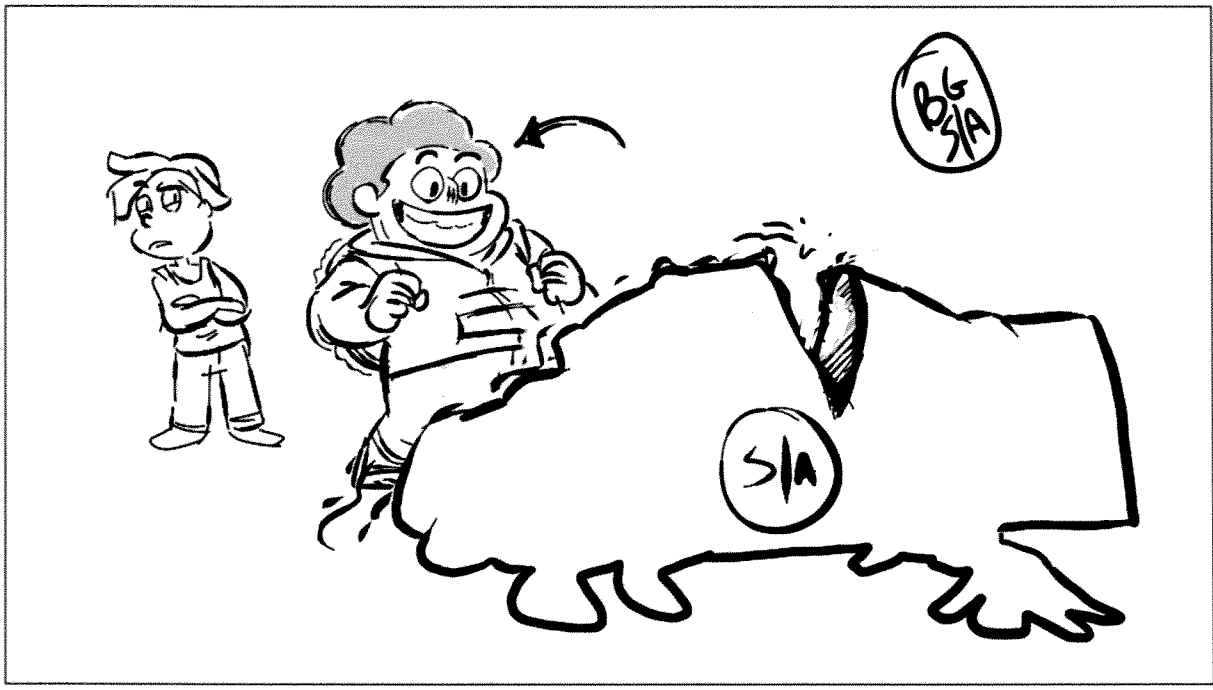


Dialog
STEVEN: FWA!

Action Notes
Steven drops shard in with left hand

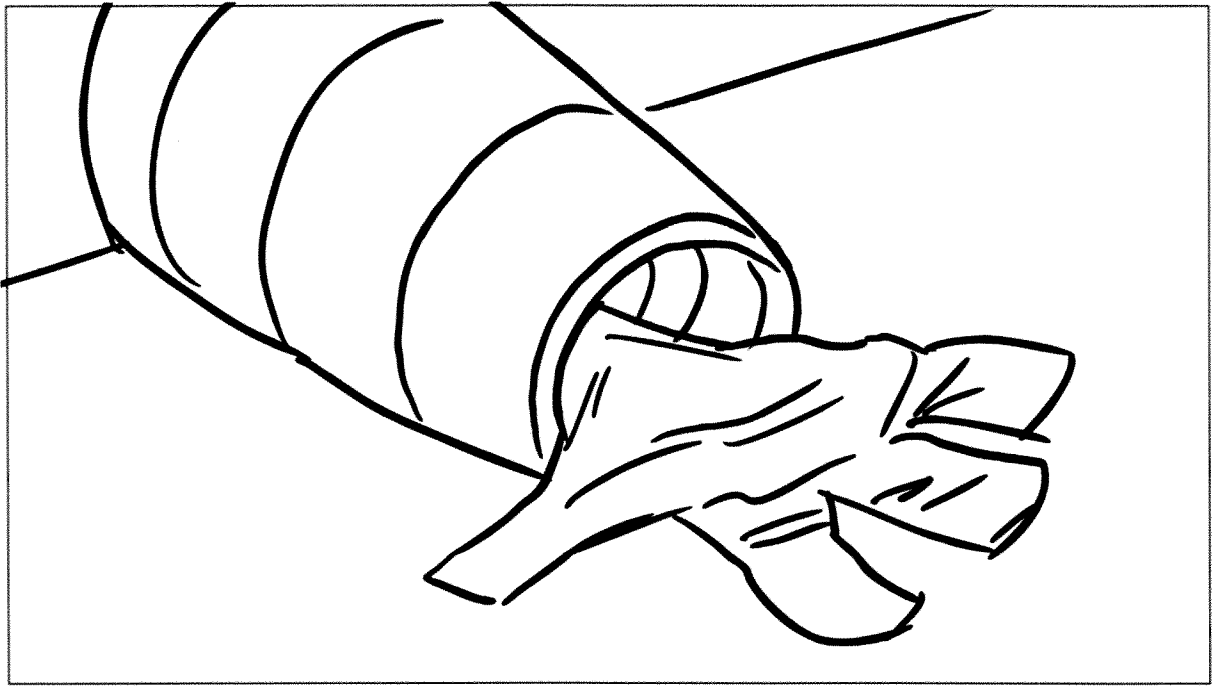
MAY 20 2013

Scene	Panel
50	8



Slugging
1.03

Scene	Panel
51	1



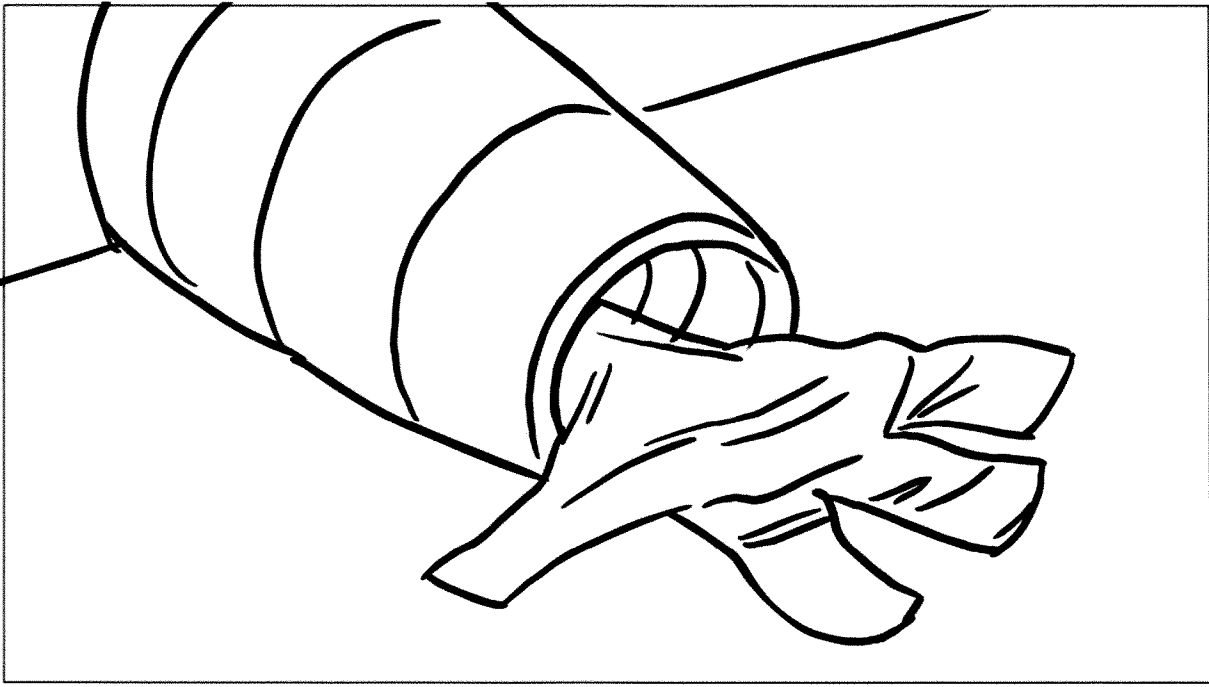
Action Notes
Action: 3 frame boil of Frybo hand "awakening"

Slugging
Panel 1 hold for: 0.06

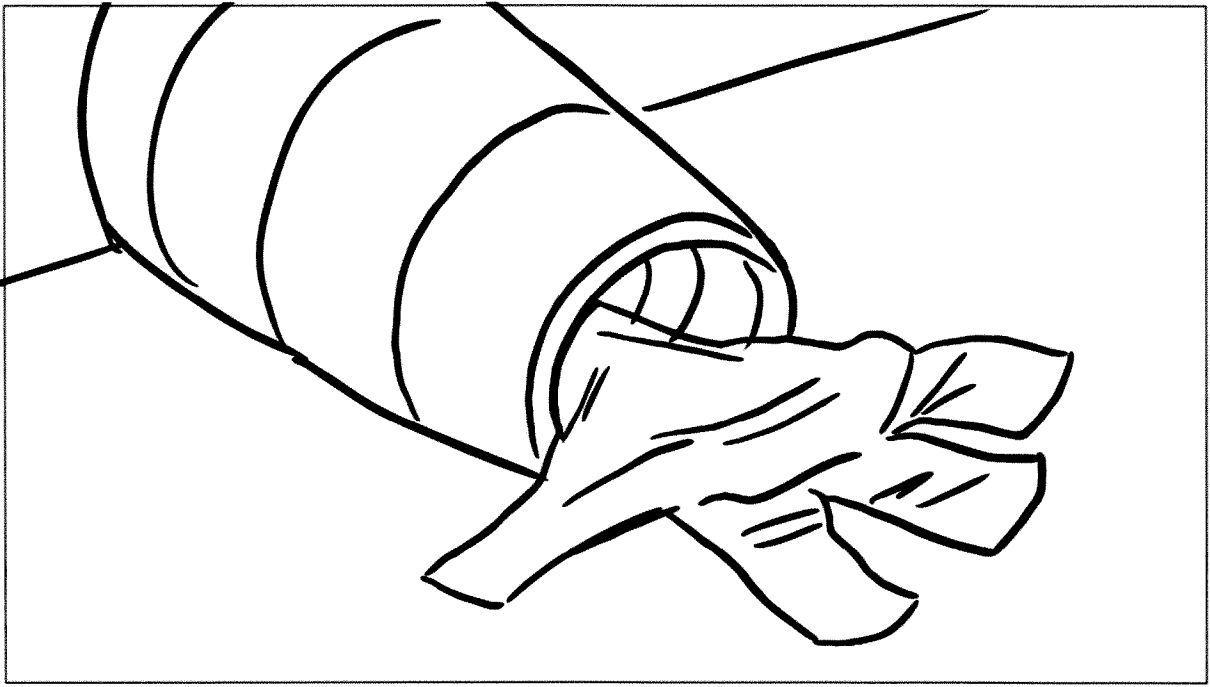
Panels 1 to 3 x 3 = 0.06

MAY 20 2013

Scene	Panel
51	<i>cont</i>
2	

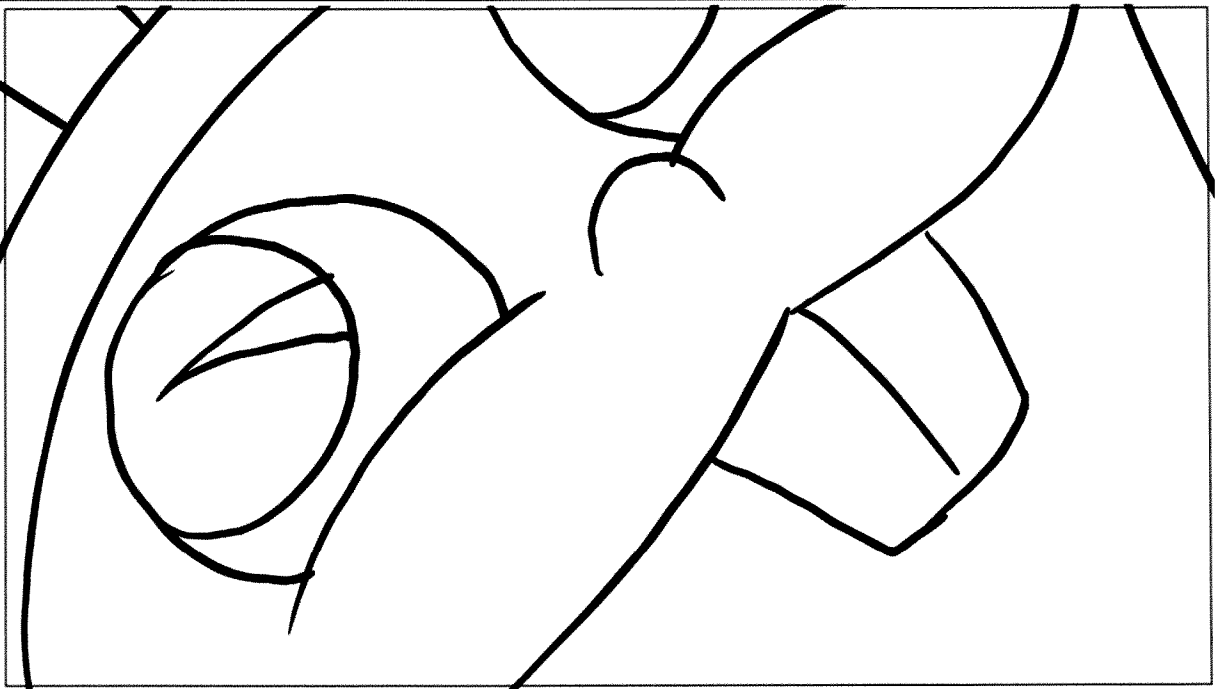


Scene	Panel
51	<i>cont</i>
3	



MAY 20 2013

Scene	Panel
52	1



Action Notes

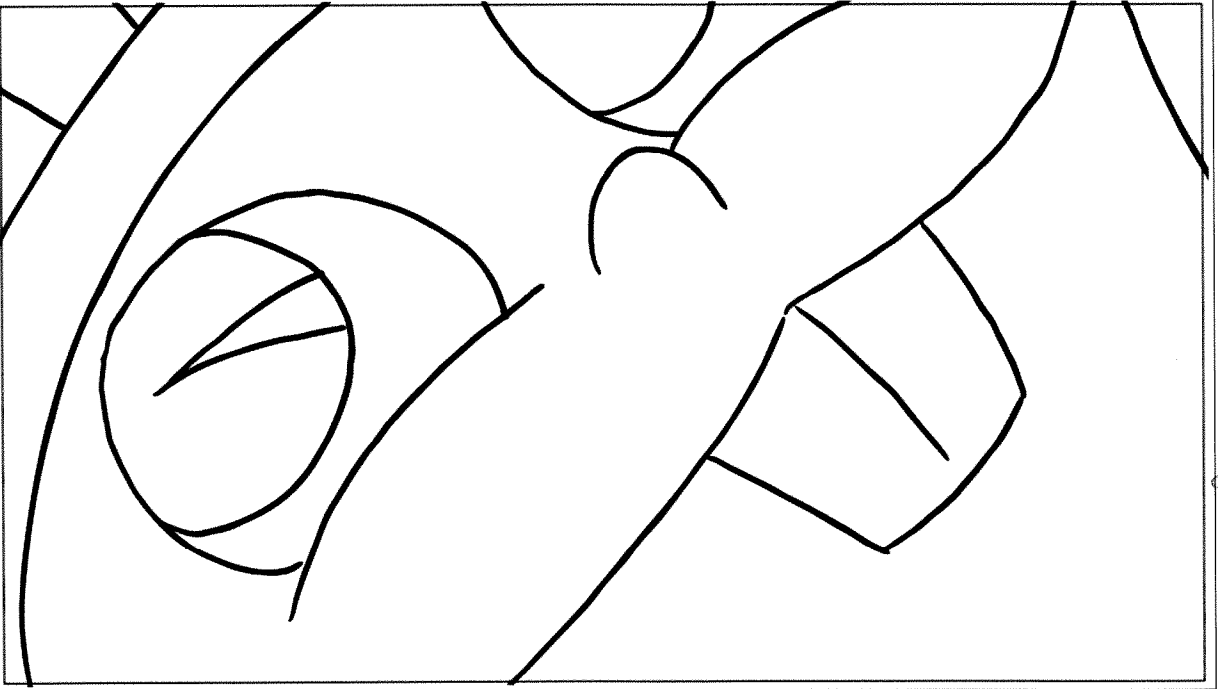
Action: 3 frame boil of Frybo hand "awakening"

Slugging

Panel 1 hold: 0.10

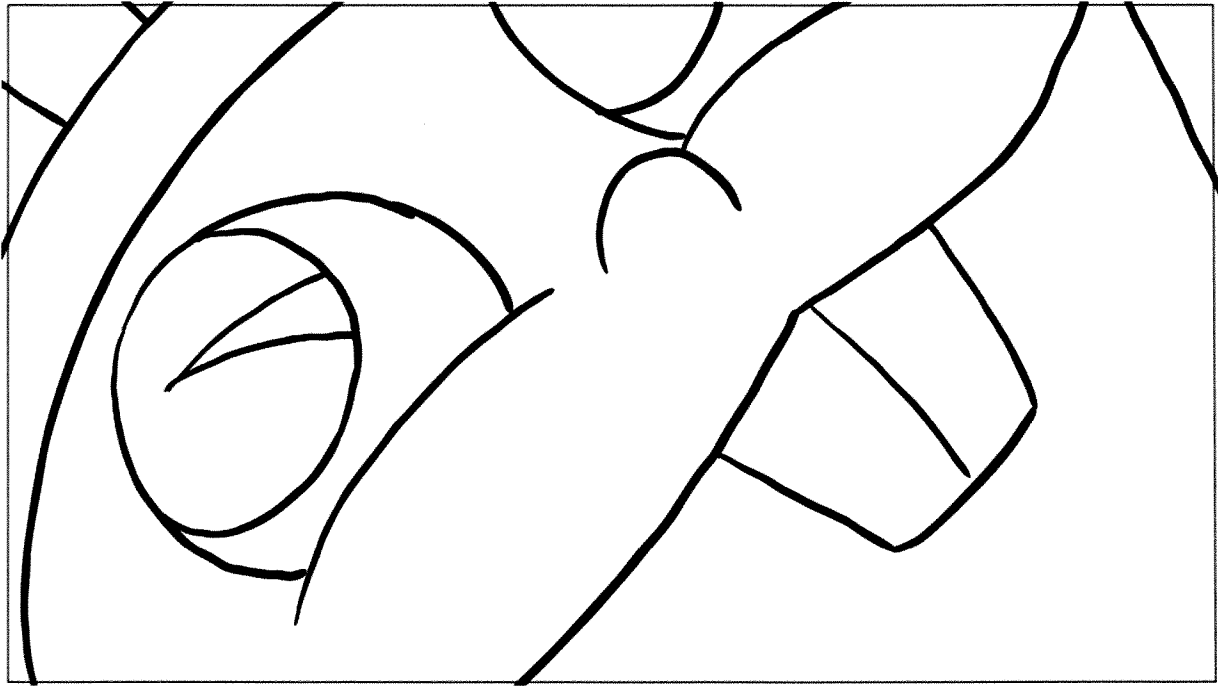
Panels 1 to 3 x 3 = 0.06

Scene	Panel
52	2

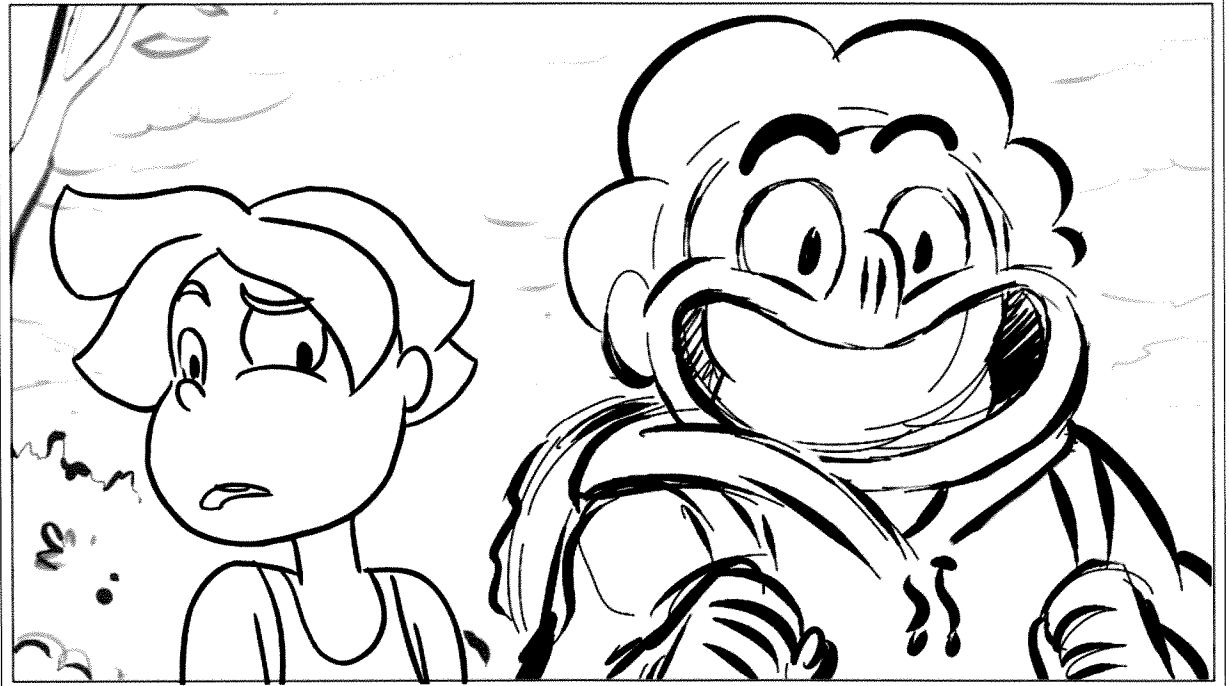


MAY 20 2013

Scene	Panel
52	3



Scene	Panel
53	1



Slugging
Panels 1 + 2 = 1.06

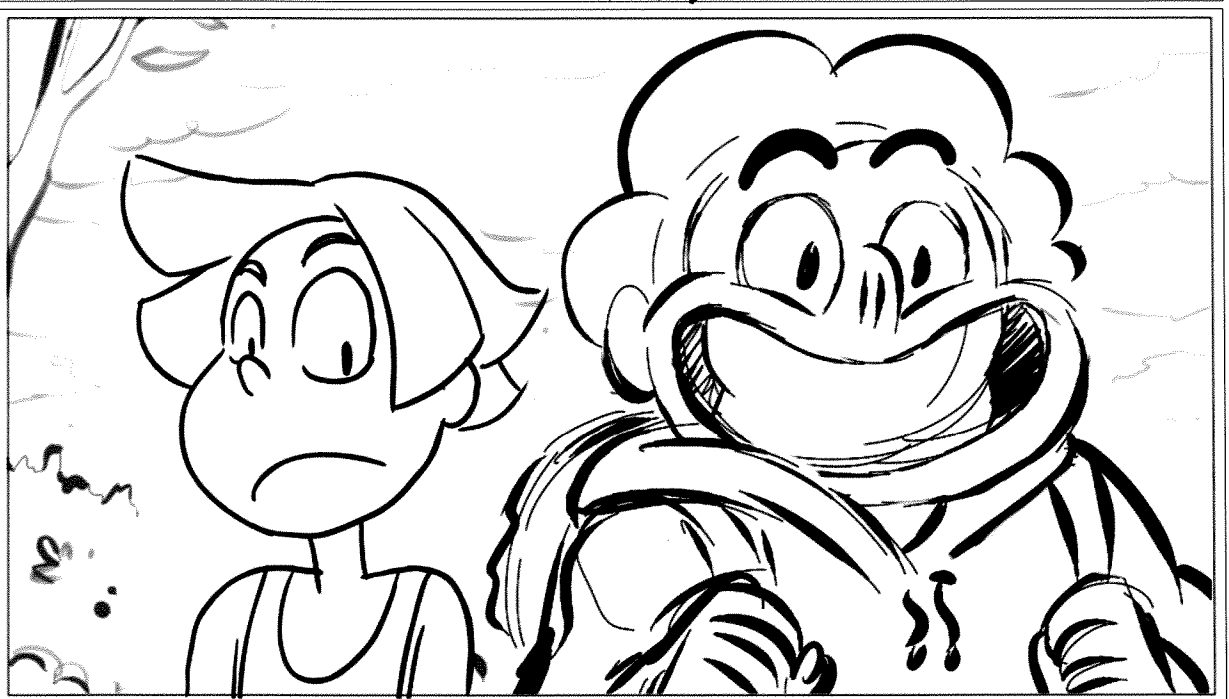
MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
53	2



Scene	Panel
54	1



Action Notes
Frybo costume seals itself

Slugging
1.13

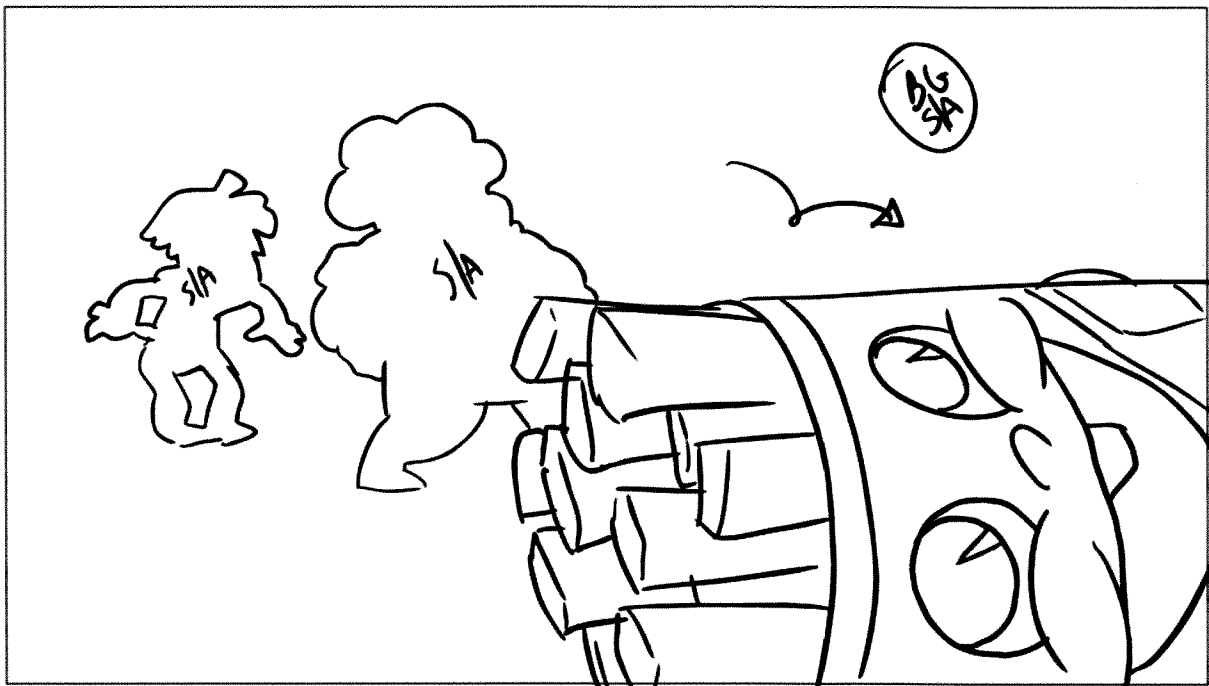
MAY 20 2013

Scene	Panel	
	54	<i>CONT</i>
		2



Slugging
2.05

Scene	Panel	
	54	<i>CONT</i>
		3



Action Notes
Frybo rolls away

Slugging
Panels 3 + 4 = 1.12

MAY 20 2013

1020-008

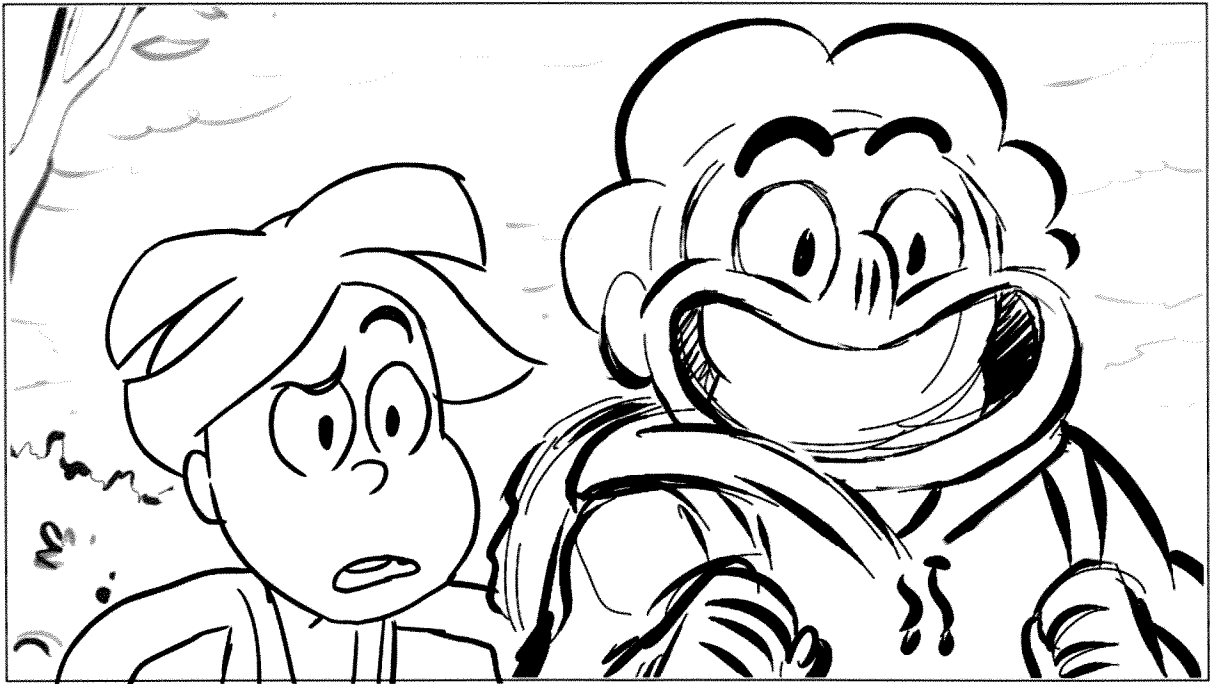
1020-008

1020-008

Scene	Panel
54	4



Scene	Panel
55	1

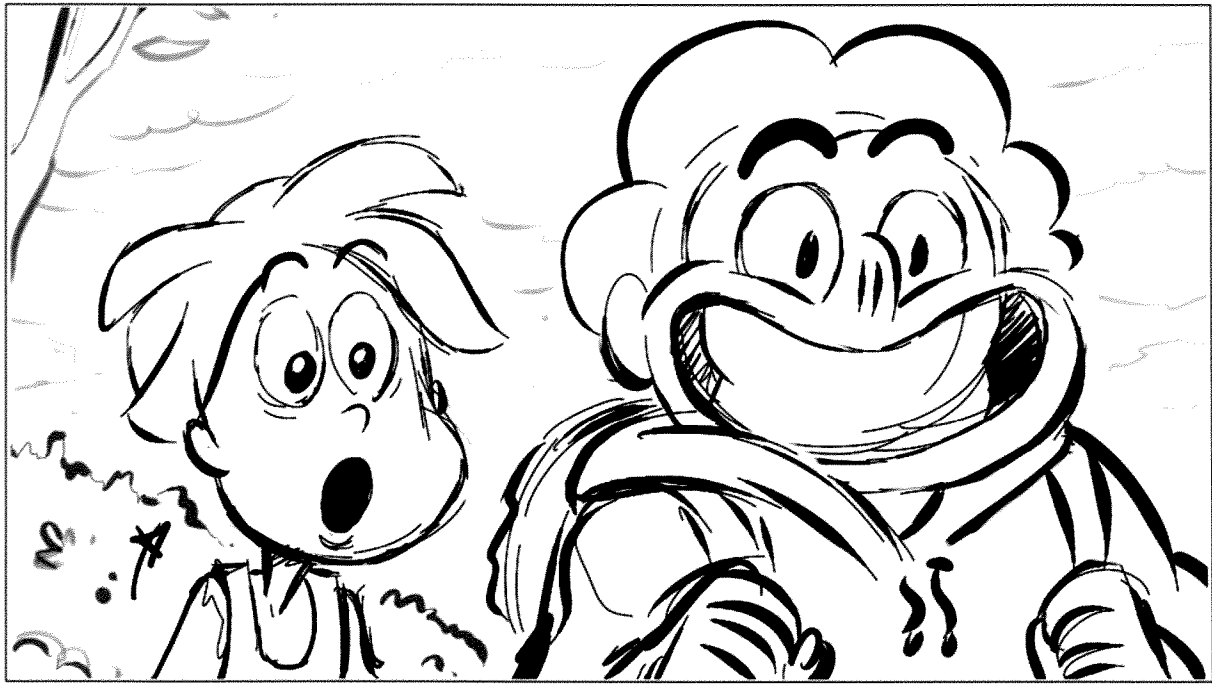


Dialog
PEE DEE: (*IN AWE) WOOOOAH!!

Slugging
Panels 1 + 2 = 3.09

MAY 20 2013

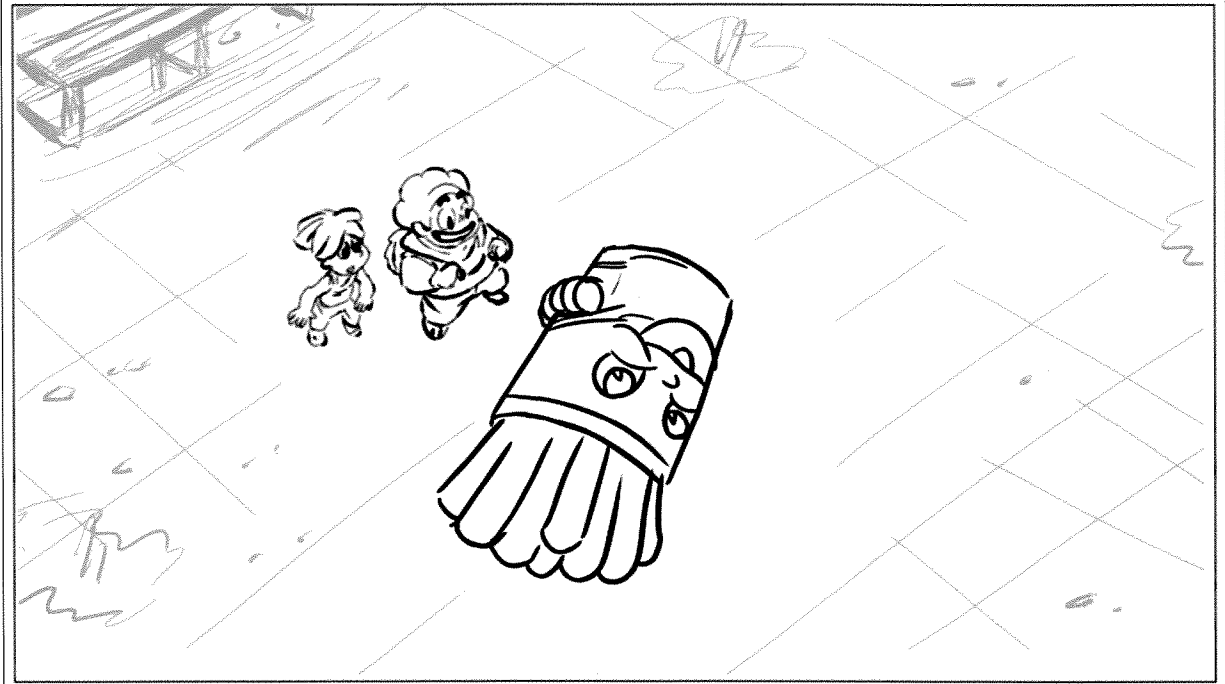
Scene	Panel
55	2



Dialog

PEE DEE: (*IN AWE) WOOOOAH!!

Scene	Panel
56	1

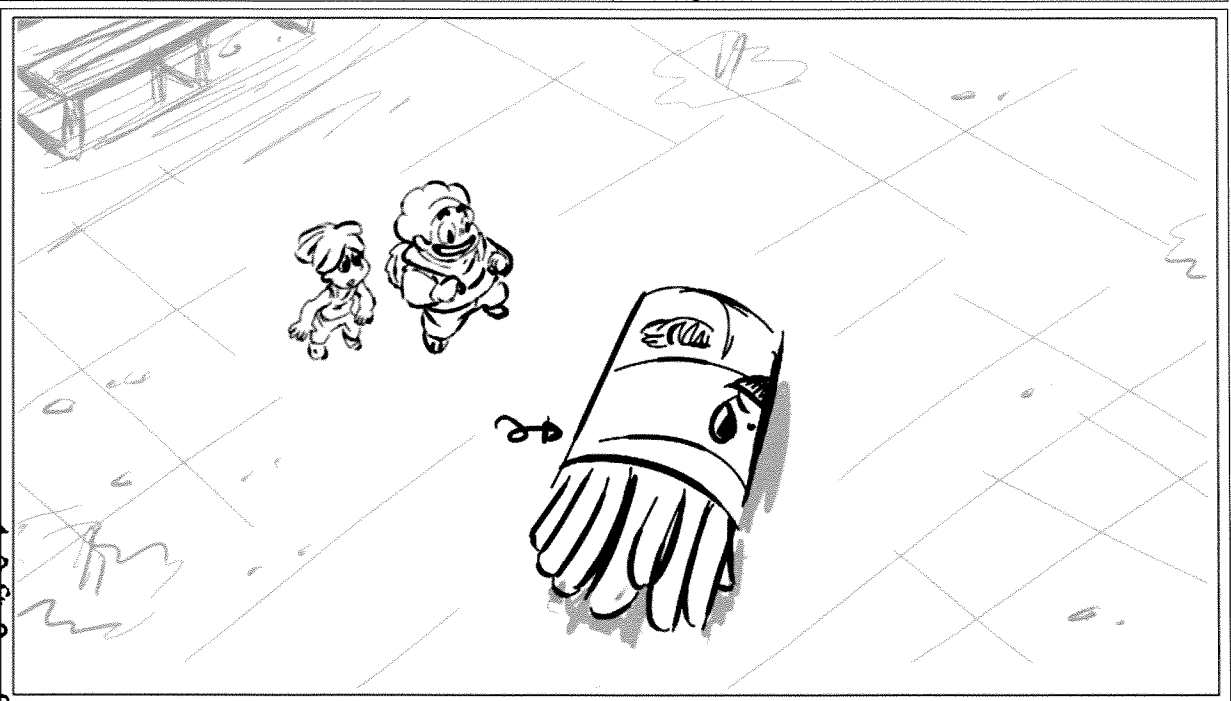


Slugging

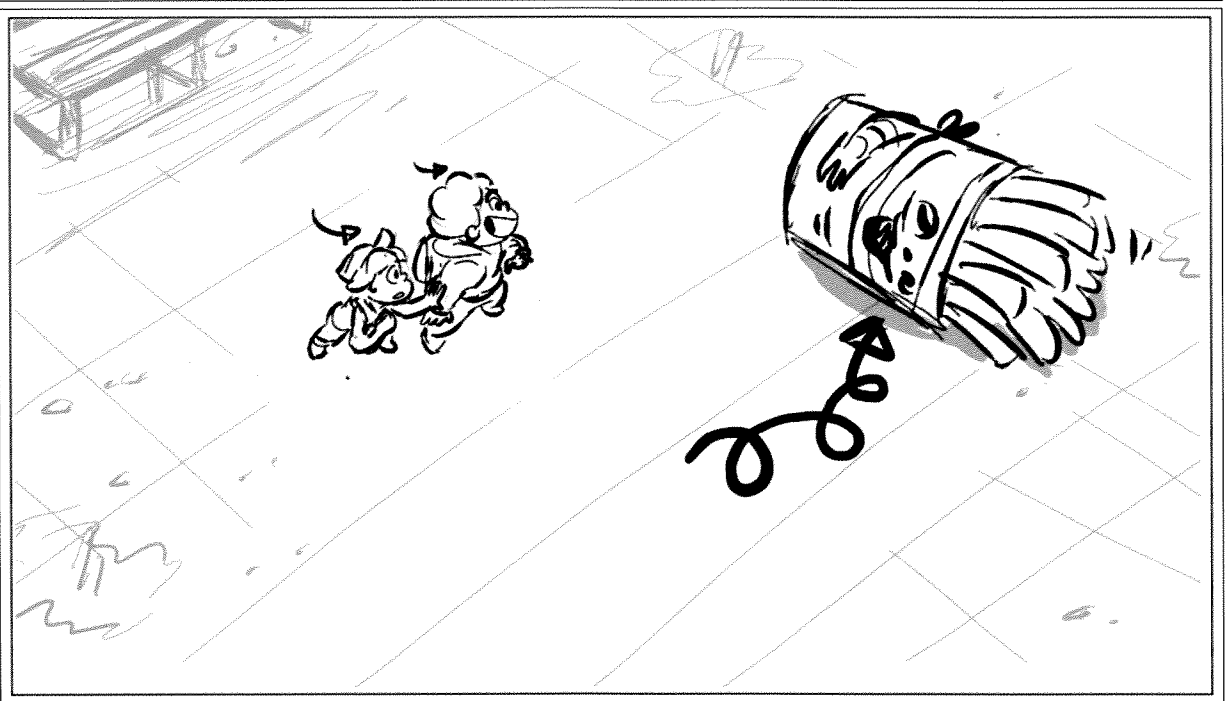
Panels 1 + 2 = 0.06

MAY 20 2013

Scene	Panel
56	CONT 2



Scene	Panel
56	CONT 3



Slugging
2.06

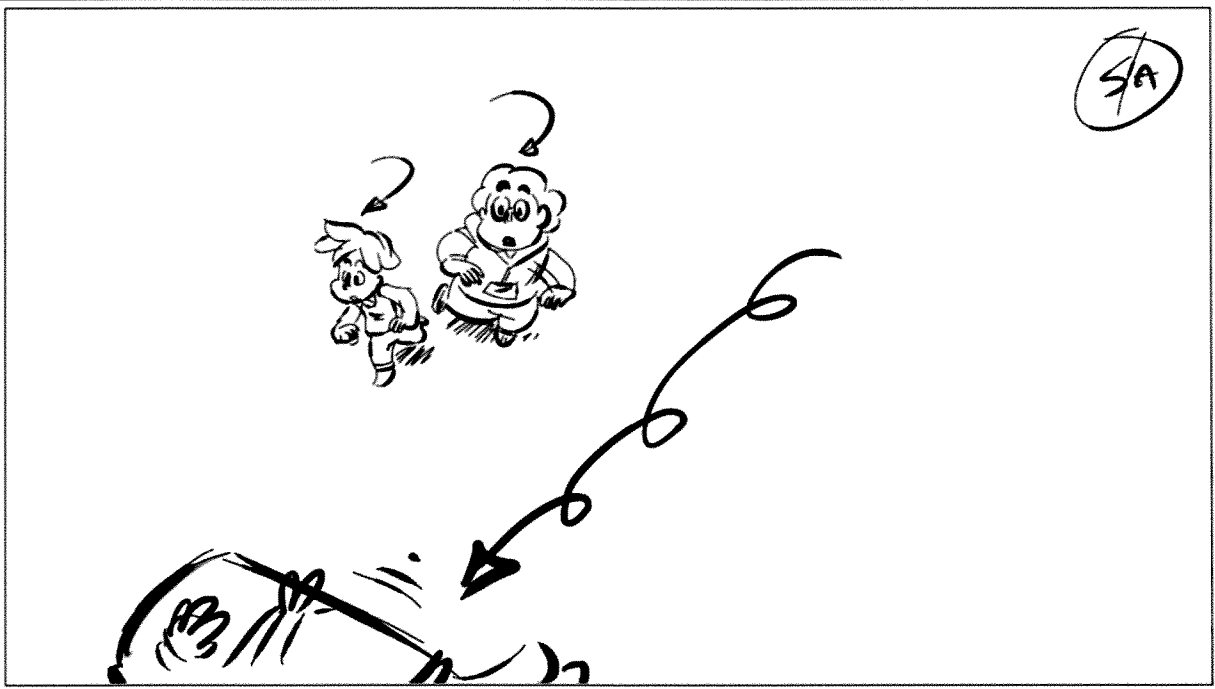
MAY 20 2013

1020-008

1020-008

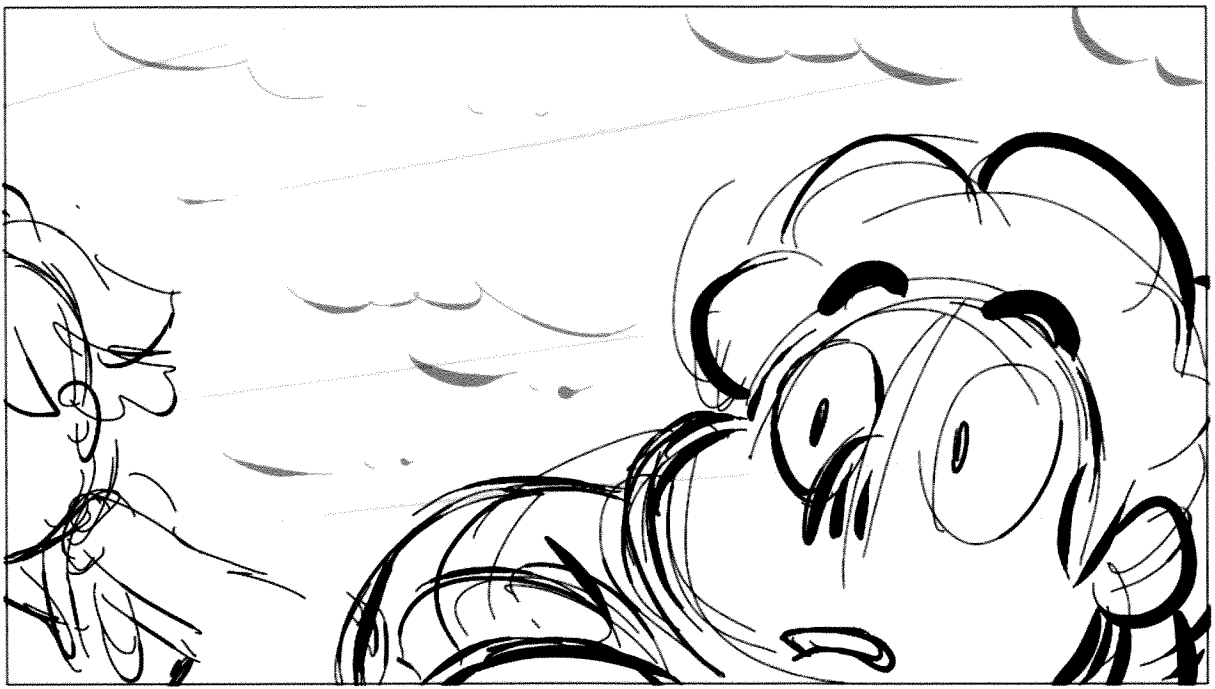
1020-008

Scene	Panel
56	CONT
	4



Slugging
2.01

Scene	Panel
57	
	1



Slugging
0.07

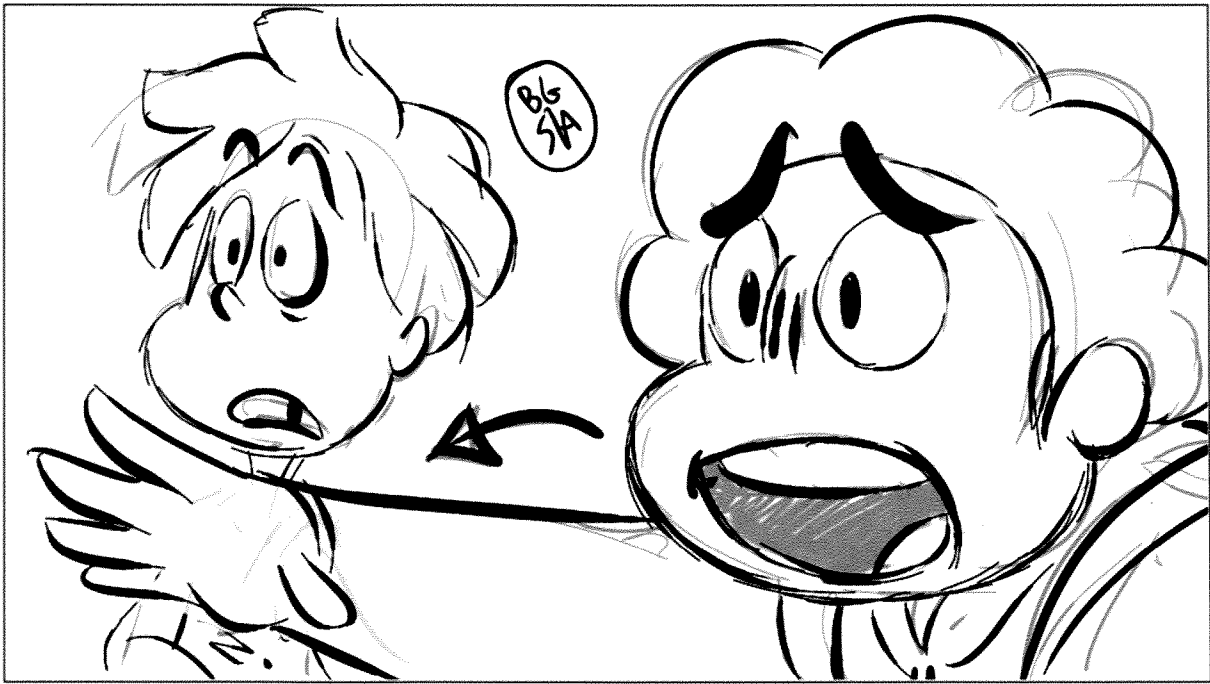
MAY 20 2013

1020 · 008

1020 · 008

1020 · 008

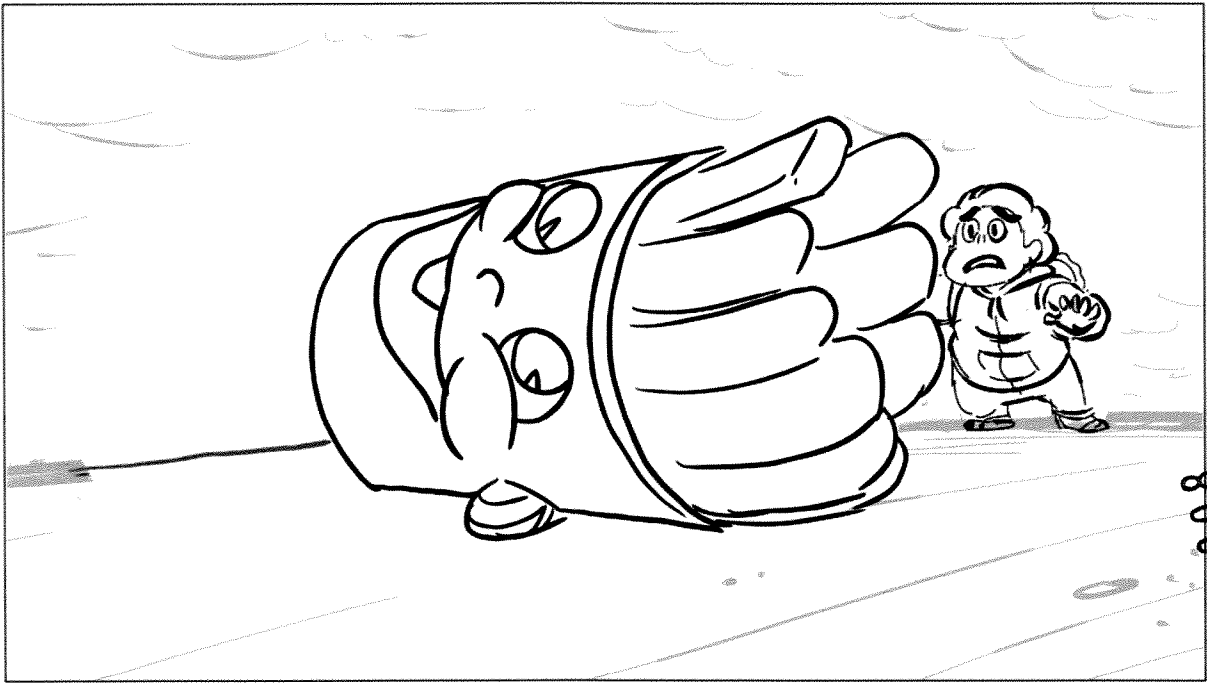
Scene	Panel
57	CONT 2



Dialog
STEVEN: STOP.

Slugging
1.10

Scene	Panel
58	1



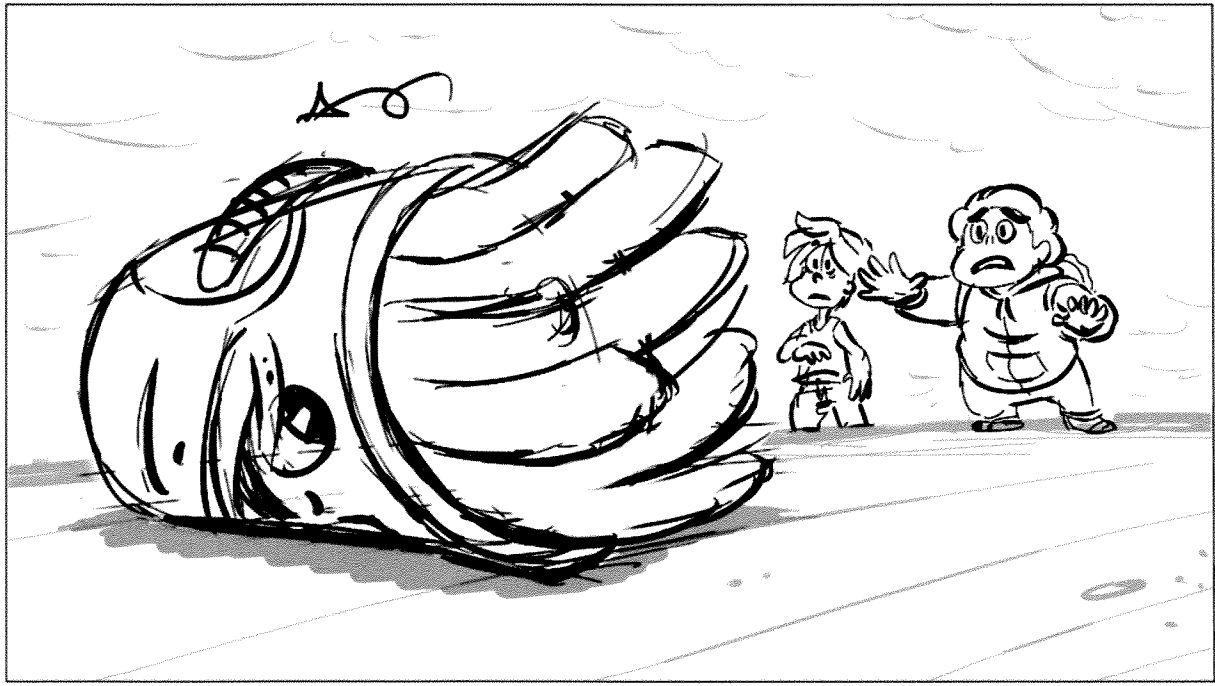
Slugging
Panels 1 + 2 = 0.07

MAY 20 2013

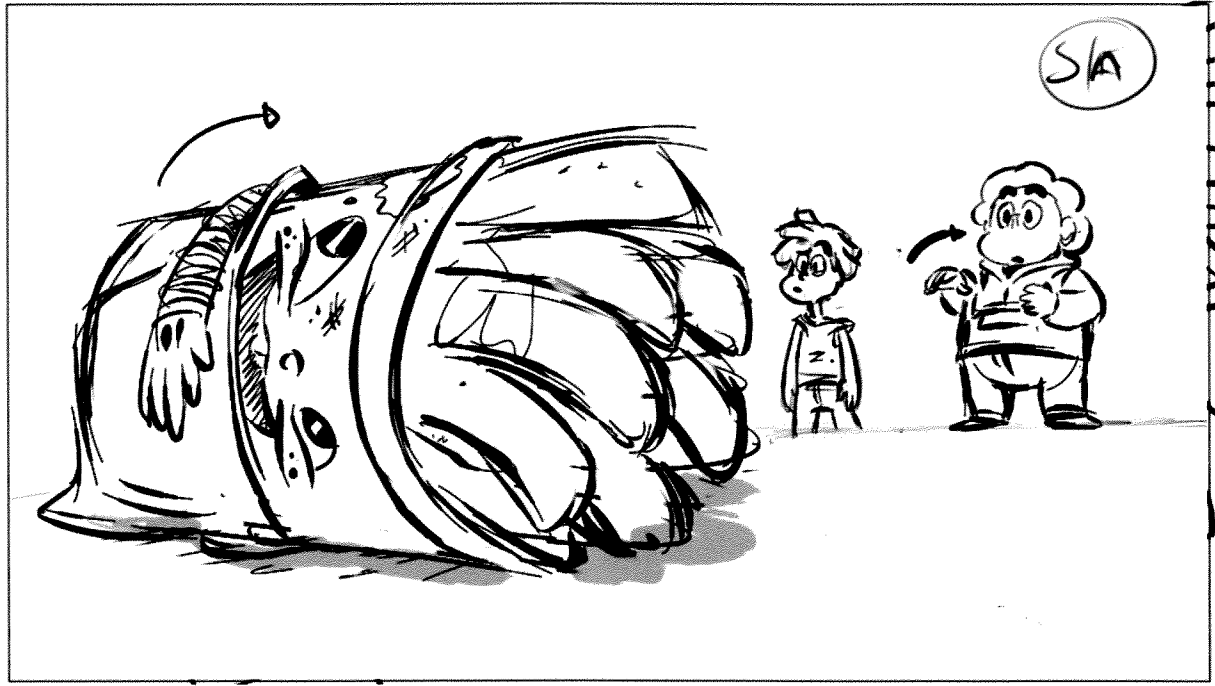
1020.008

1020.008

Scene	Panel	
	58	CONT 2



Scene	Panel	
	58	CONT 3

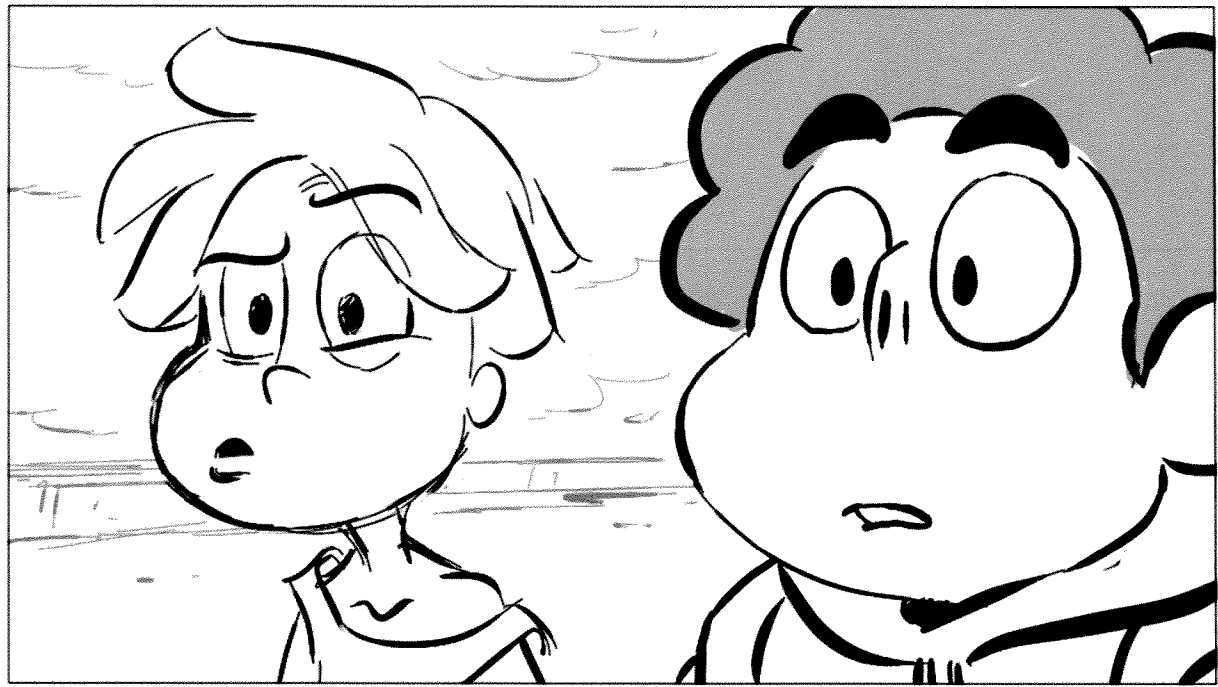


Action Notes
Frybo stops rolling

Slugging
2.08

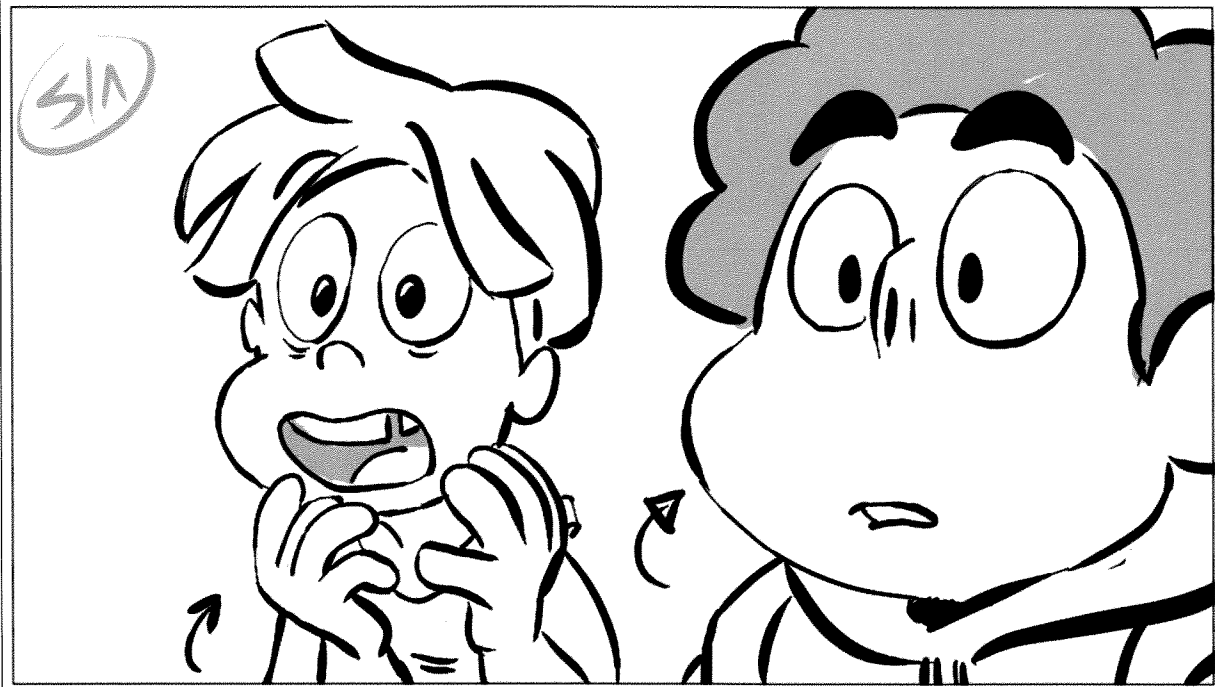
MAY 20 2013

Scene	Panel
59	1



Slugging
0.04

Scene	Panel
59	2



Dialog
PEE DEE: UNBELIEVABLE!

Slugging
3.07

MAY 20 2013

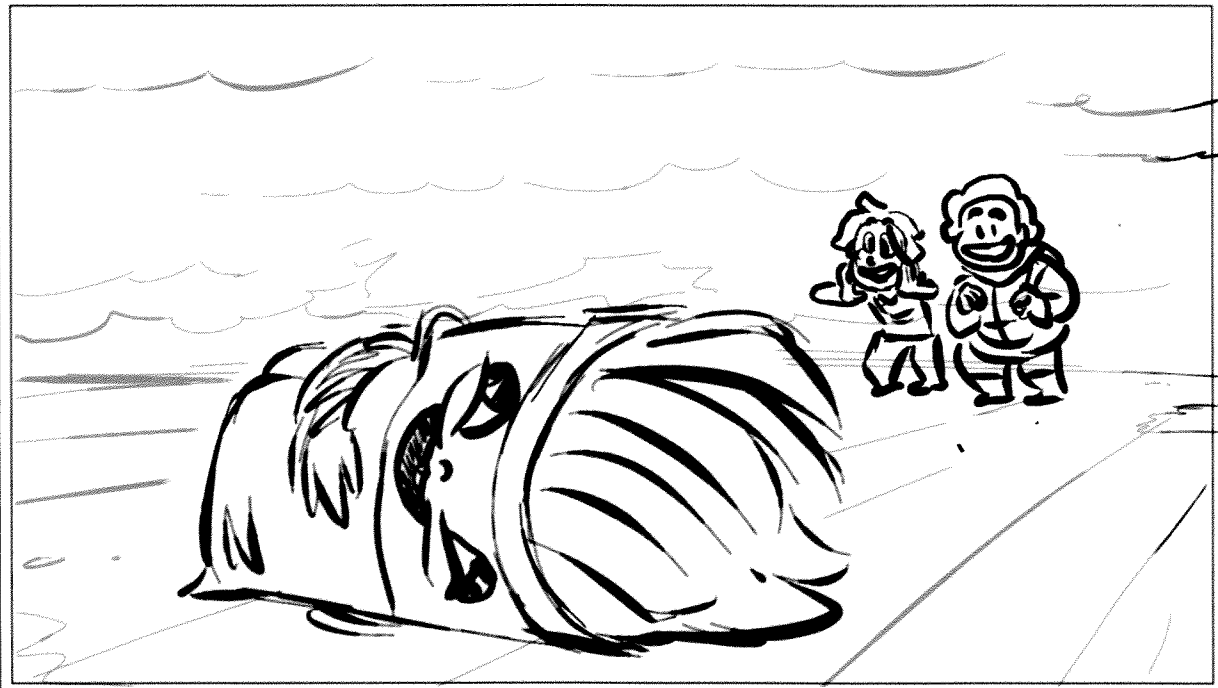
Scene	Panel
59	cont 3



Dialog
PEE DEE: GET UP!

Slugging
1.03

Scene	Panel
60	1



Slugging
0.13

MAY 20 2013

Scene	Panel	
60	CONT	2



Action Notes
Frybo's body stands up

Slugging
0.05

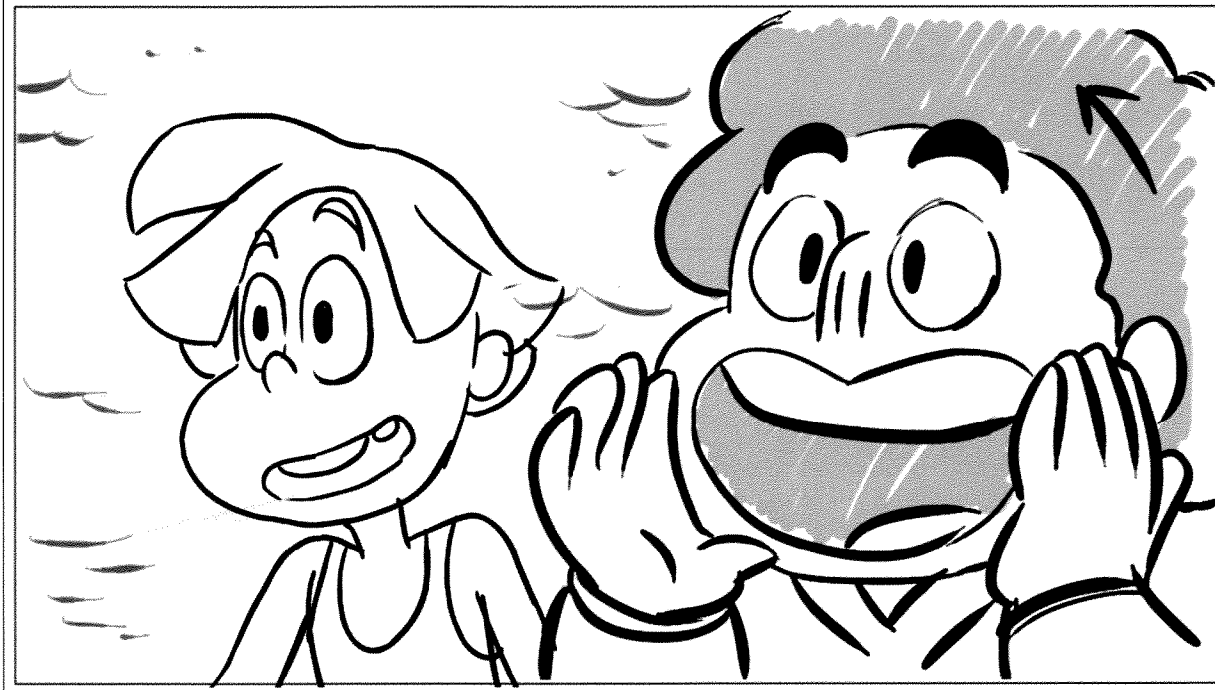
Scene	Panel	
60	CONT	3



Slugging
2.02

MAY 20 2013

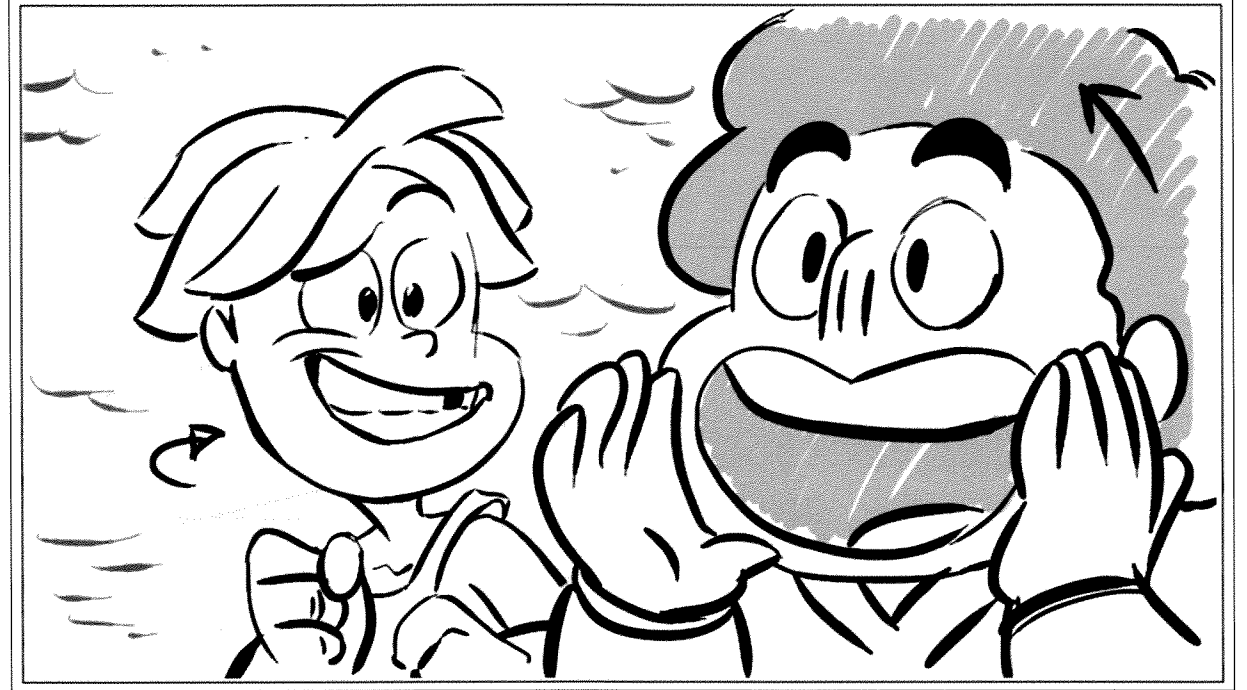
Scene	Panel
61	1



Dialog
STEVEN: DO A LITTLE DANCE!

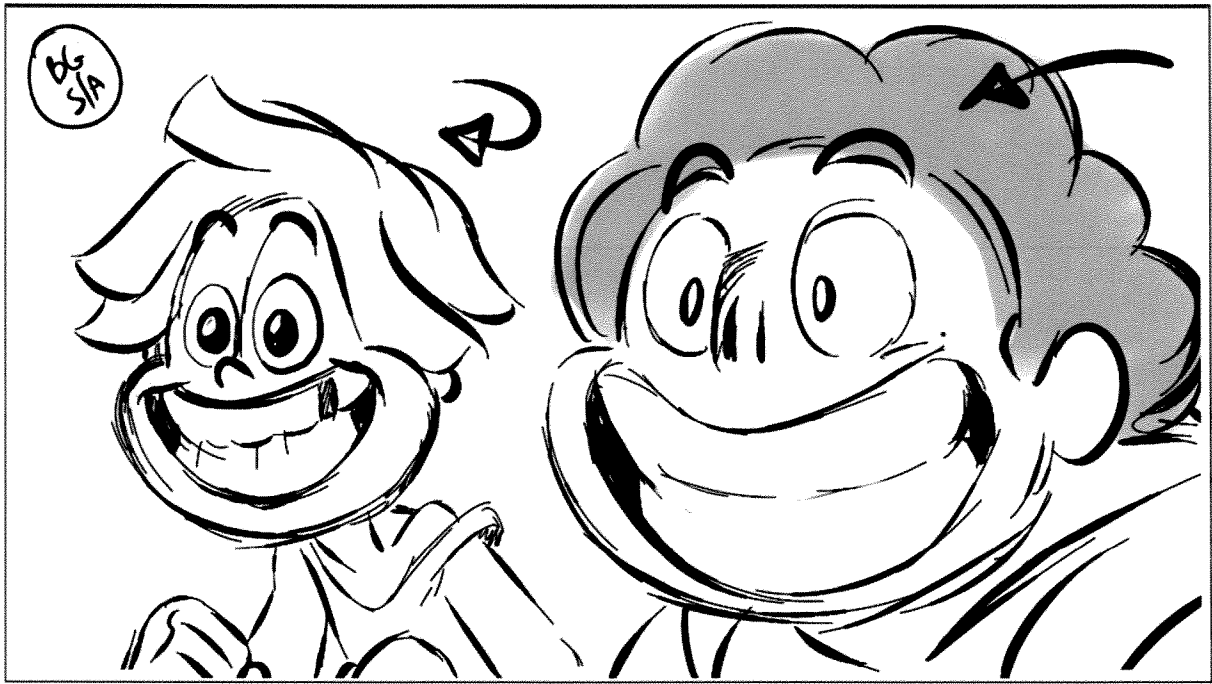
Slugging
Panels 1 + 2 = 2.02

Scene	Panel
61	2



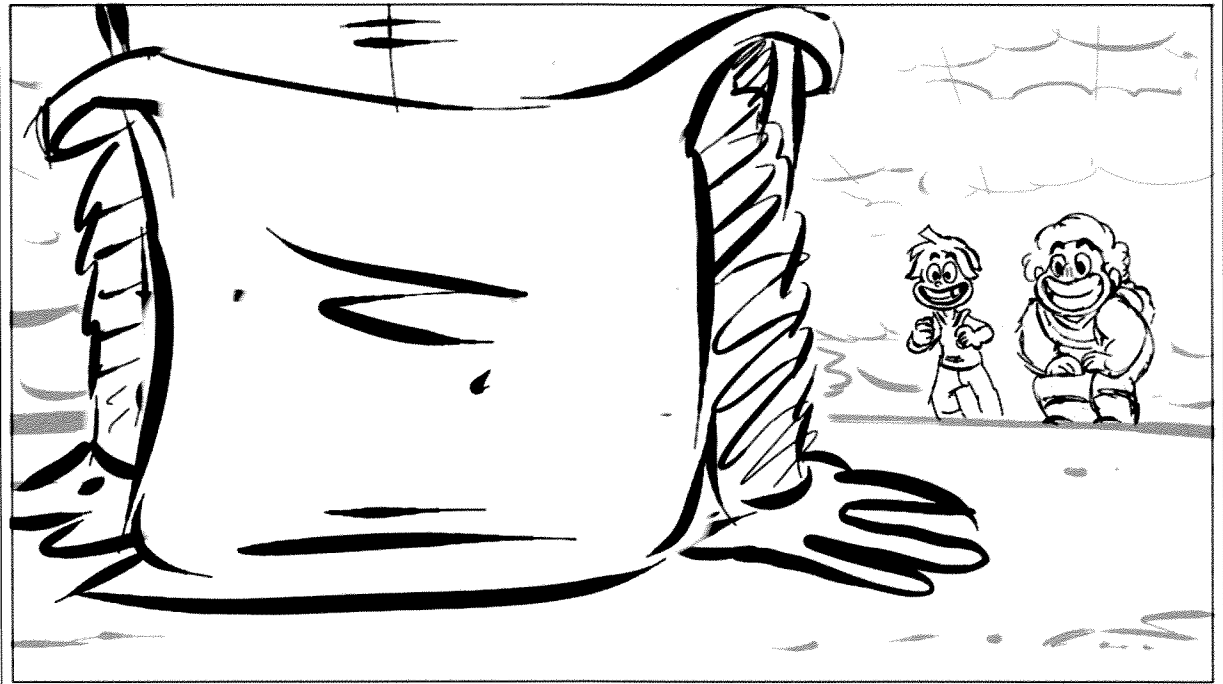
MAY 20 2013

Scene	Panel
61	CONT
	3



Slugging
1.11

Scene	Panel
62	
	1



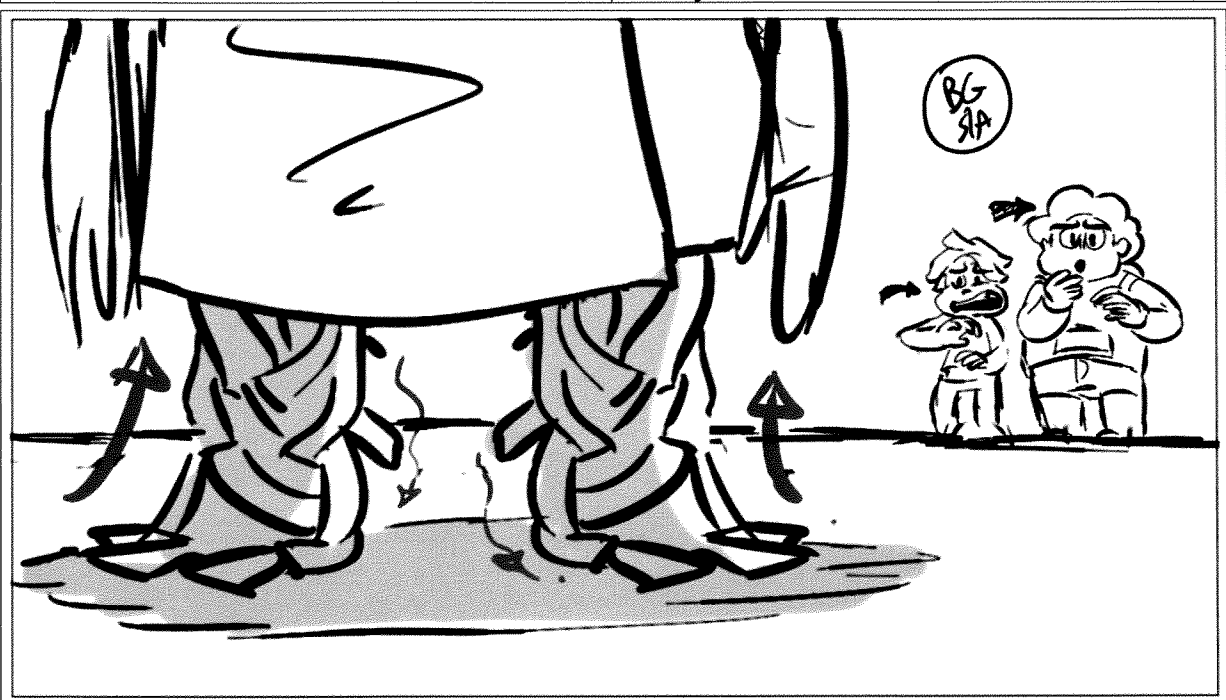
Slugging
1.08

MAY 20 2013

1020-008

1020-008

Scene	Panel
62	CONT 2

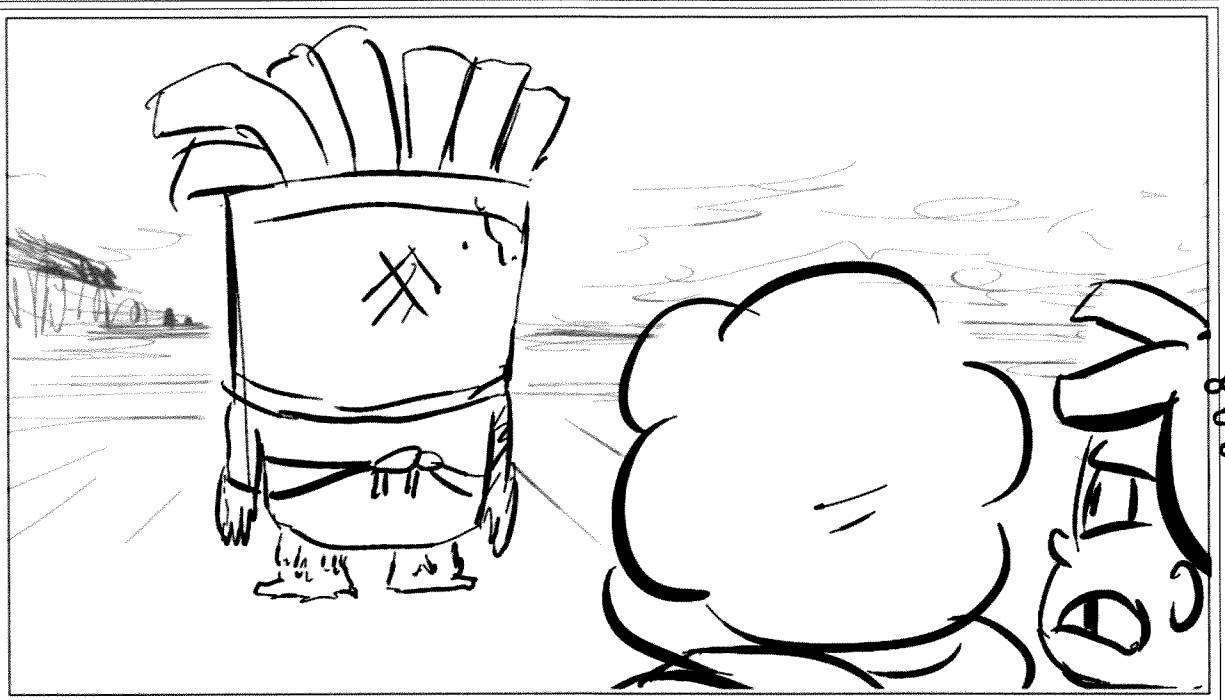


Dialog
PEE DEE: ECHH...

Action Notes
Legs grow beneath Frybo

Slugging
2.05

Scene	Panel
63	1



Slugging
1.12

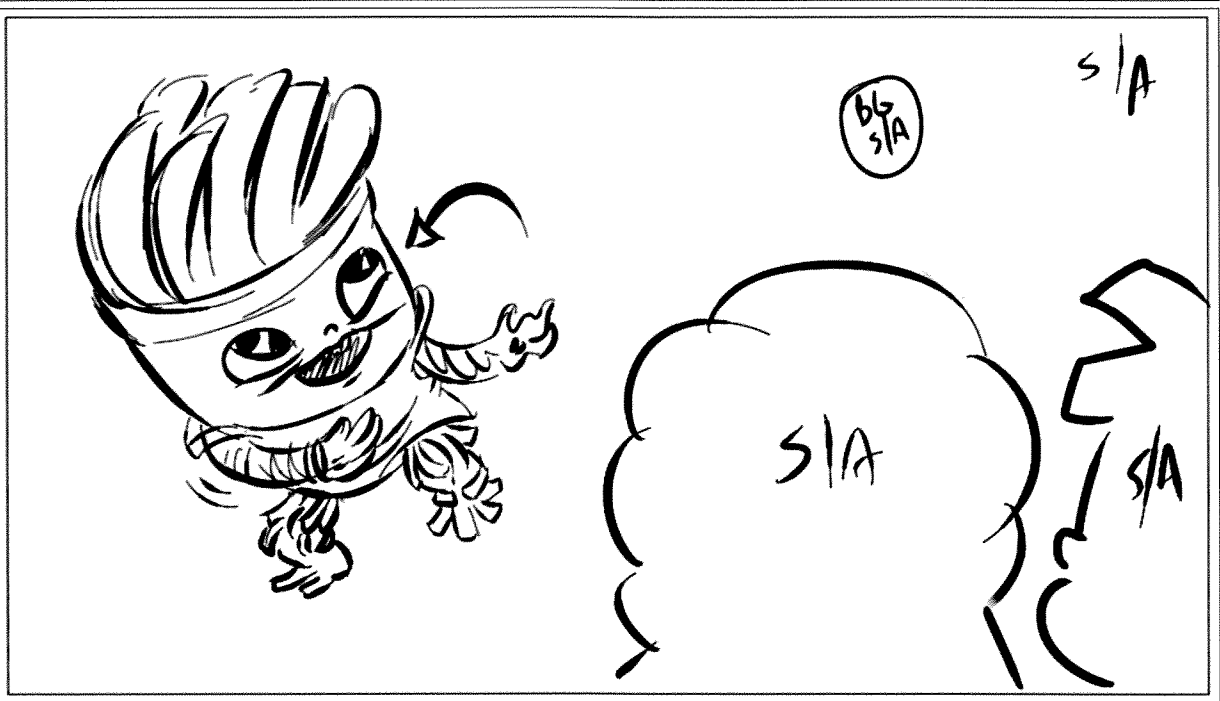
MAY 20 2013

Scene	Panel
63	2
CONT	



Slugging
1.13

Scene	Panel
63	3
CONT	



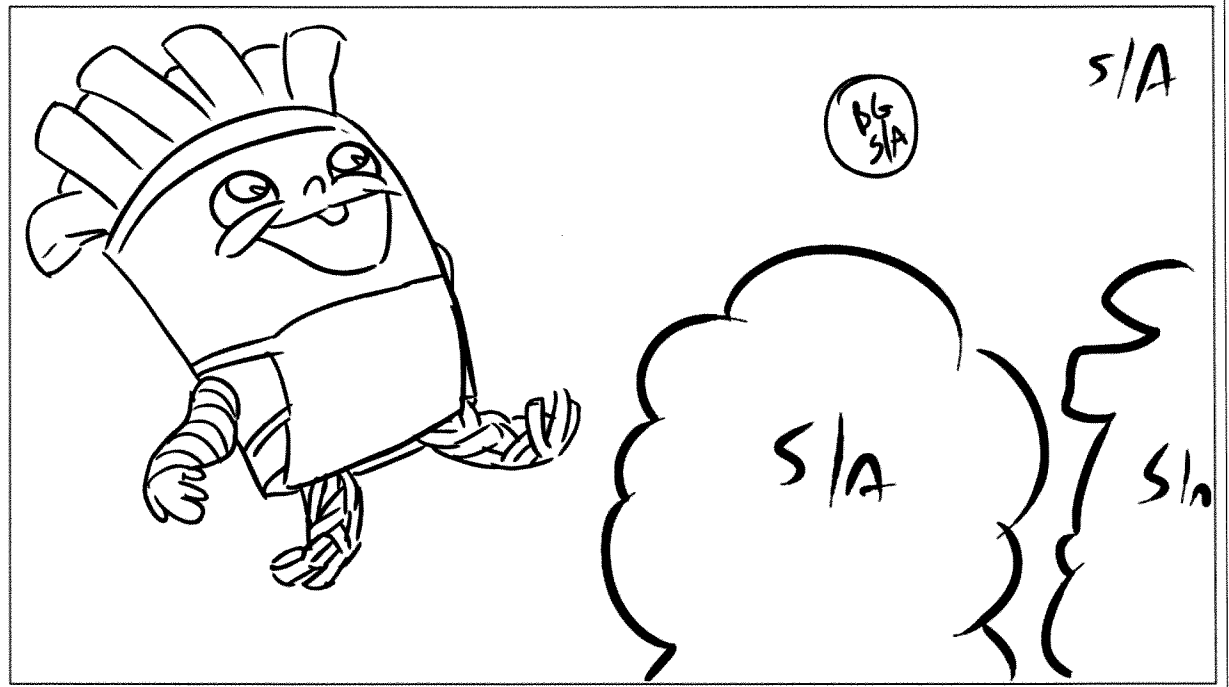
Action Notes
Frybo starts dancing

Slugging
Panels 3 to 6 x 7 = 1.01

Total: 8.06

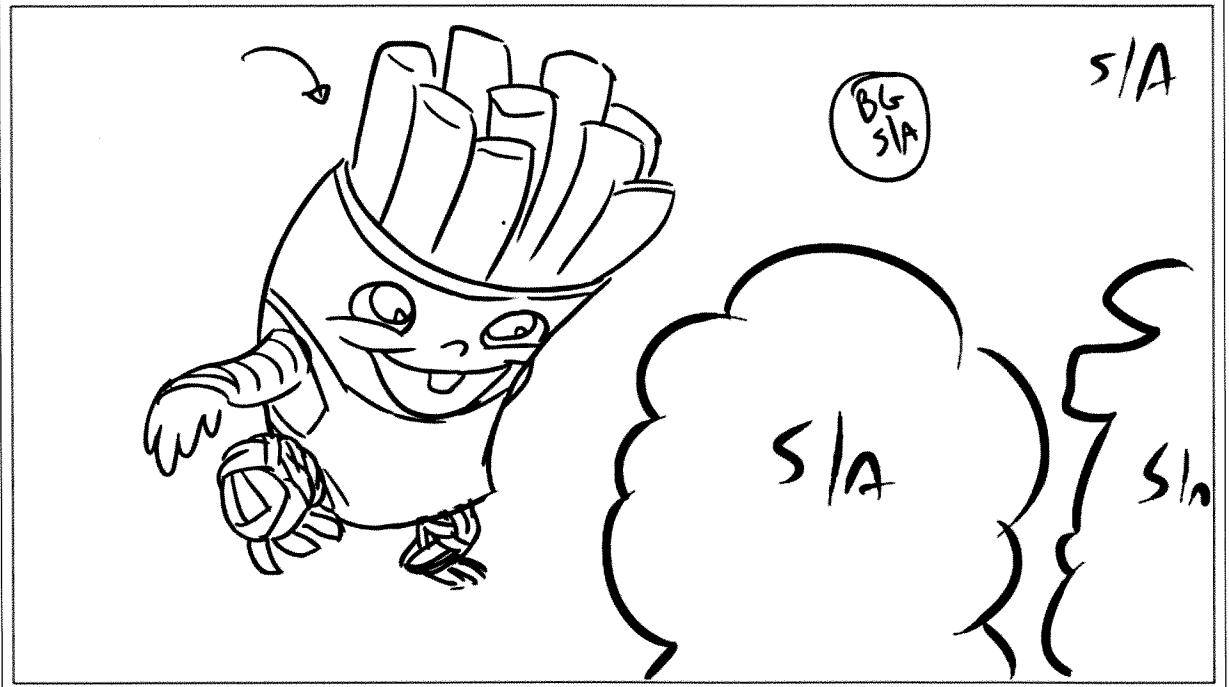
MAY 20 2013

Scene	Panel
63	CONT 4



Slugging
0.04

Scene	Panel
63	CONT 5

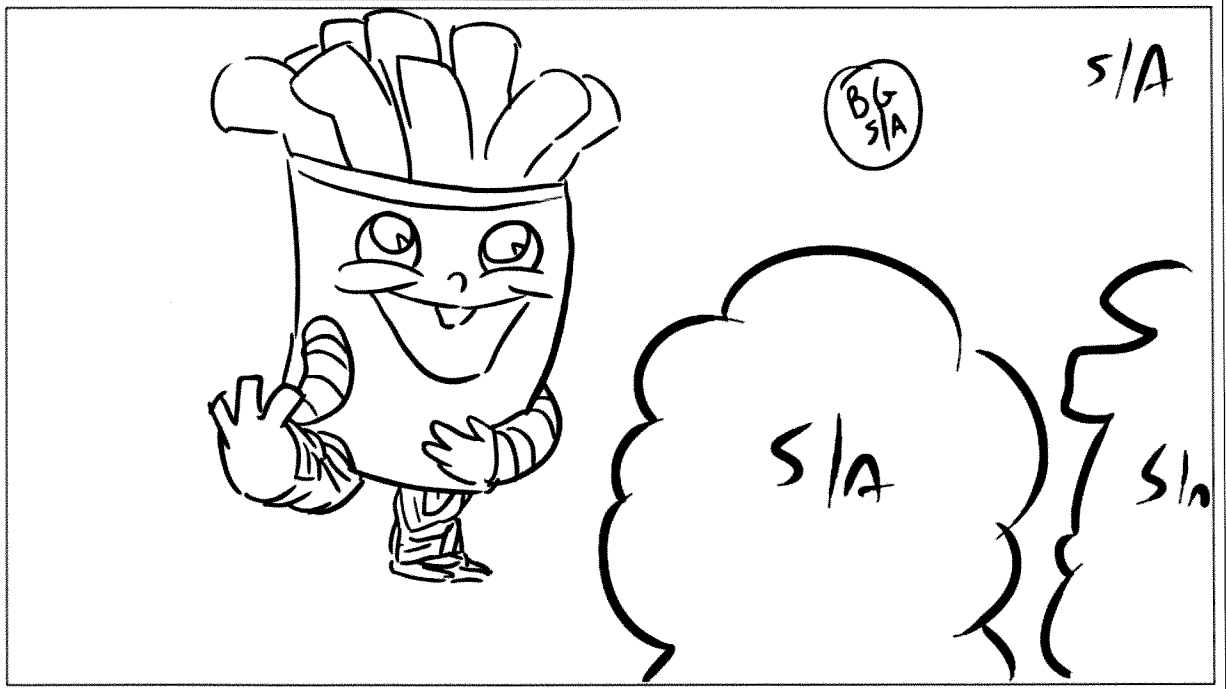


Dialog
FRYMAN (Off-Screen): WOW!

Slugging
0.04

MAY 20 2013

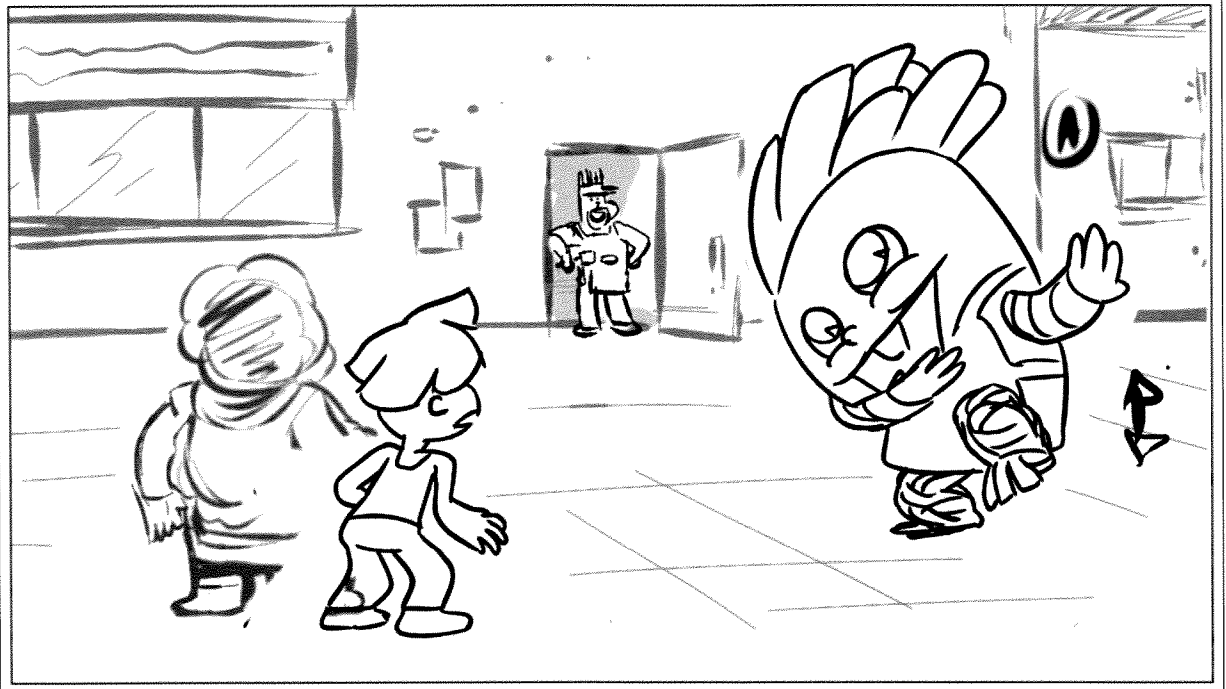
Scene 63 Panel 6
CONT



Dialog
FRYMAN (Off-Screen): ALL RIGHT!

Slugging
0.04

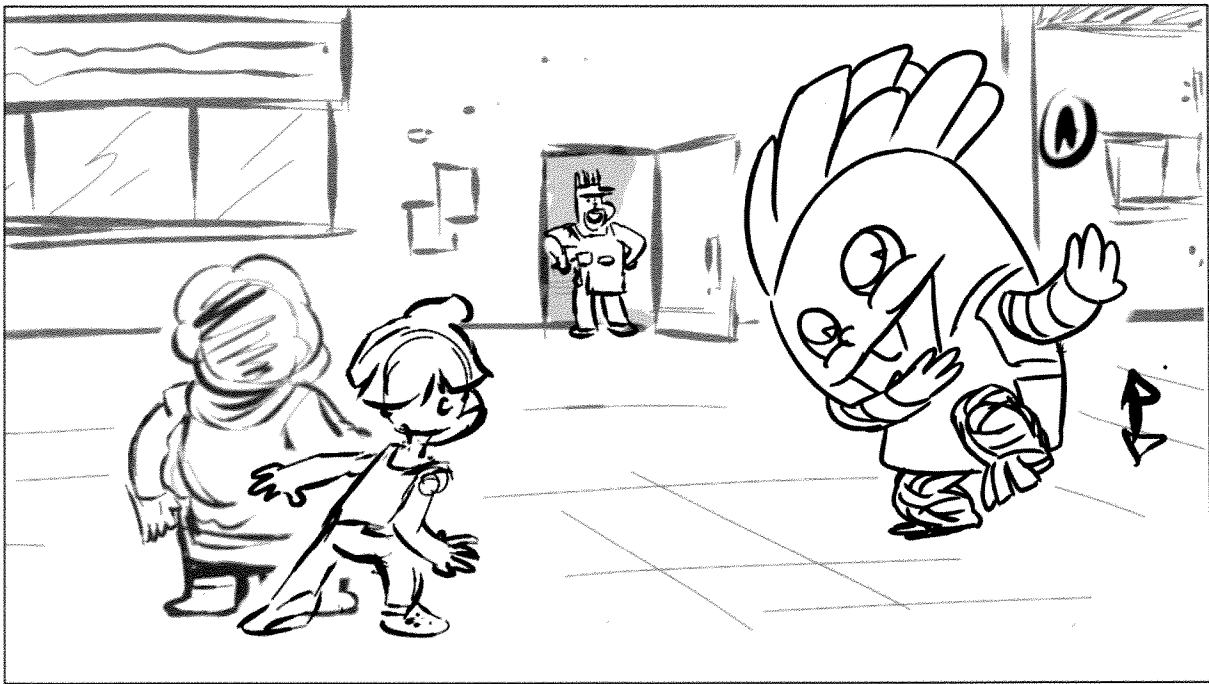
Scene 64 Panel 1



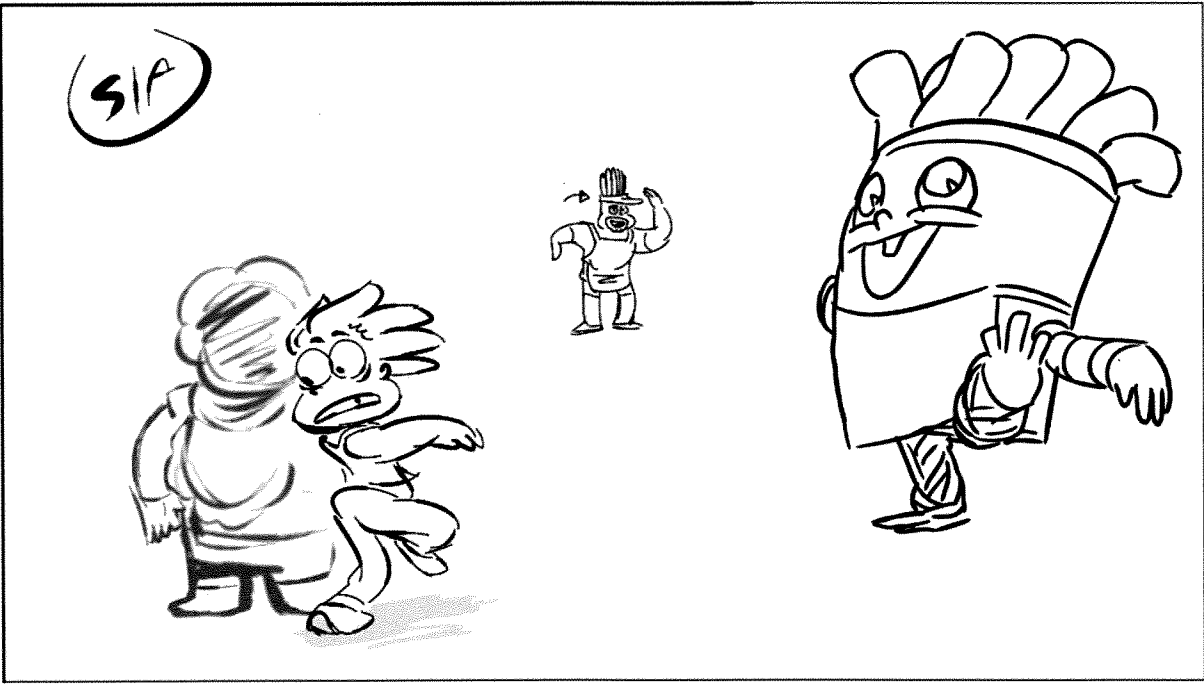
Dialog
FRYMAN: IT IS...

Slugging
Panels 1 + 2 = 0.12
MAY 20 2013

Scene	Panel
64	CONT 2



Scene	Panel
64	CONT 3



Dialog

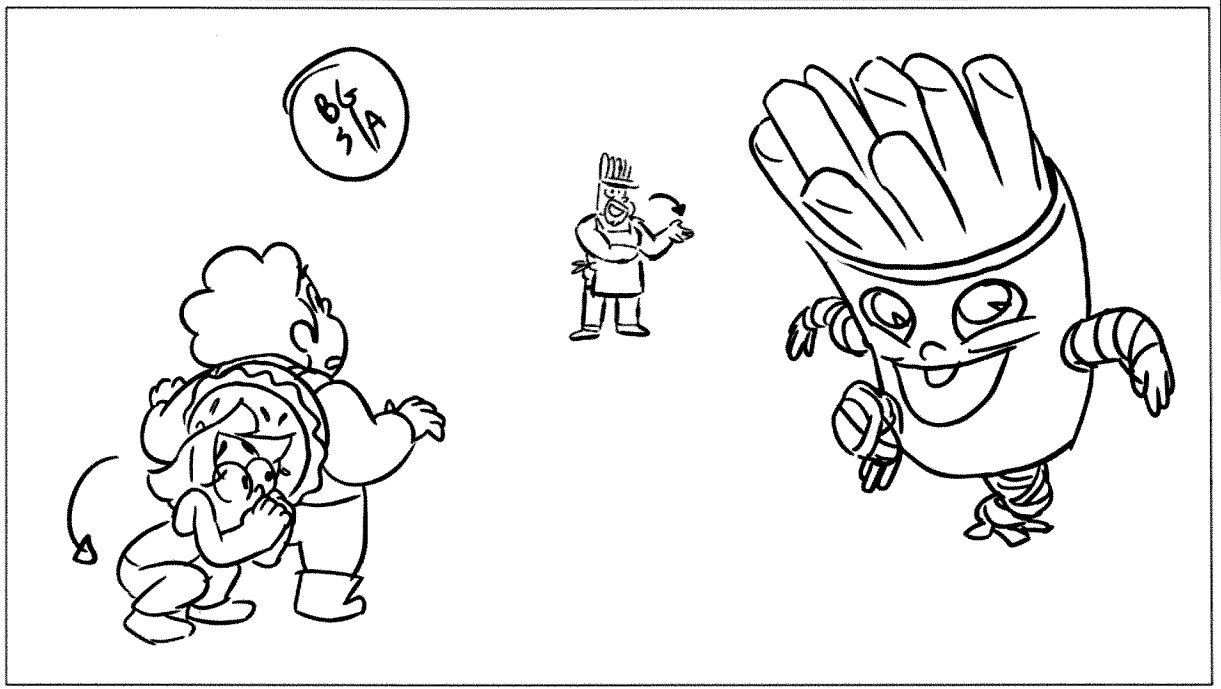
FRYMAN: ..IT IS ABOUT ...

Slugging

0.04

MAY 20 2013

Scene	Panel
64	4

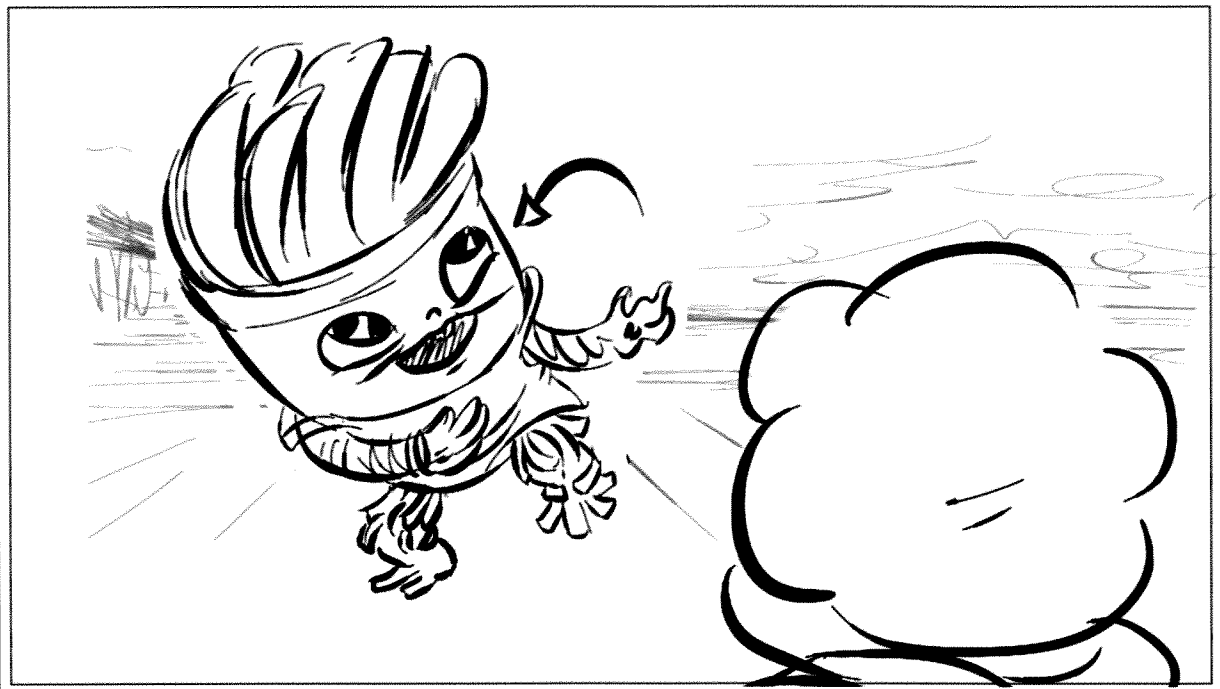


Dialog
FRYMAN: TI... UH, I MEAN, GOOD JOB BUDDY!

Action Notes
PD ducks behind Steven

Slugging
3.05

Scene	Panel
65	1

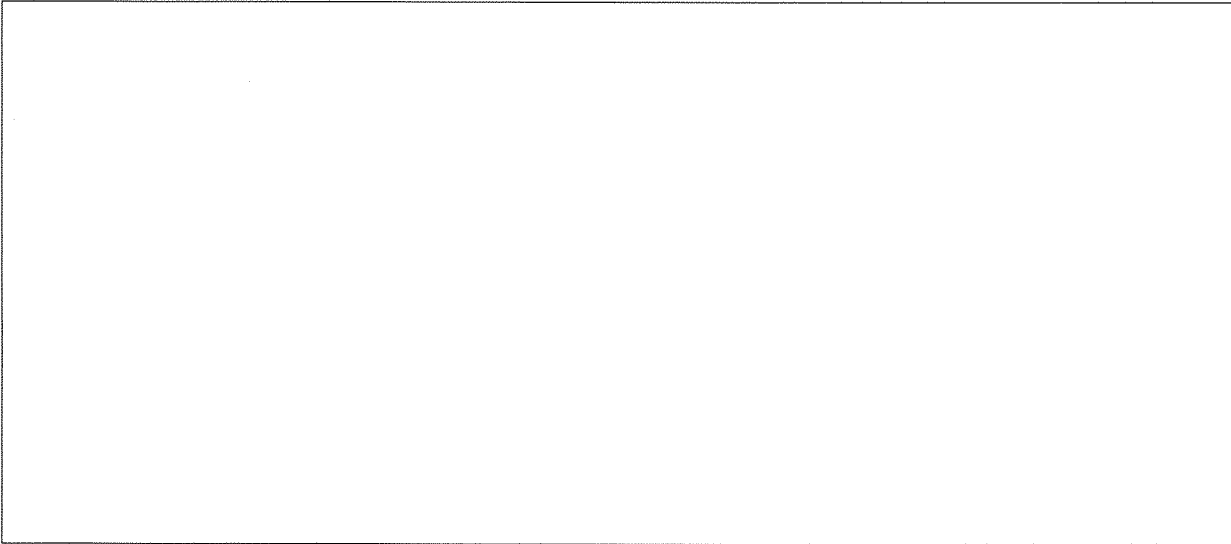
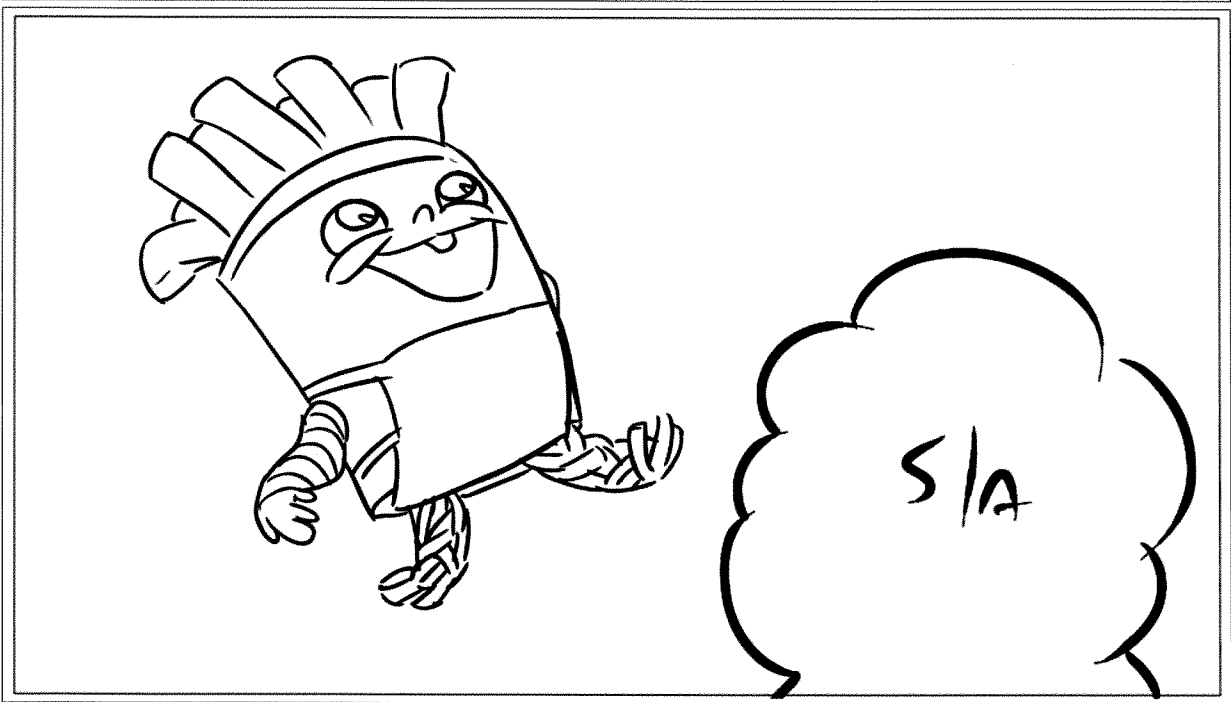


Slugging
Panels 1 to 4 x 4 = 1.01

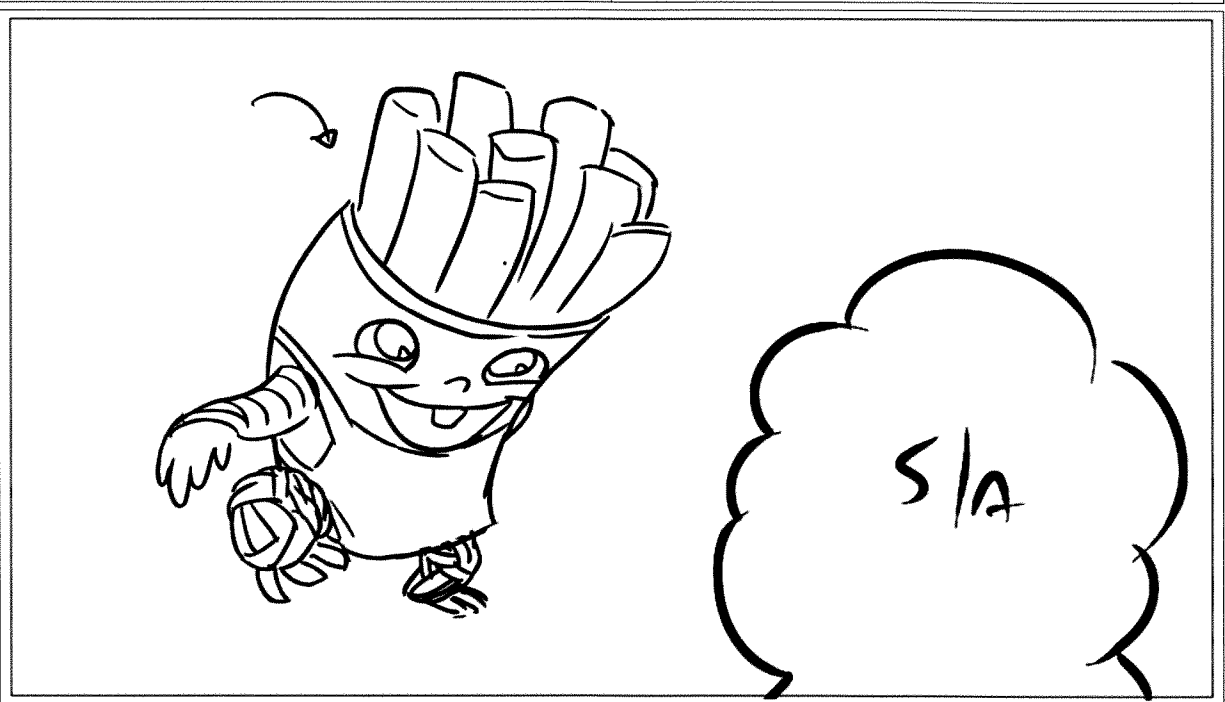
Total: 4.03

MAY 20 2013

Scene	Panel
65	CONT 2



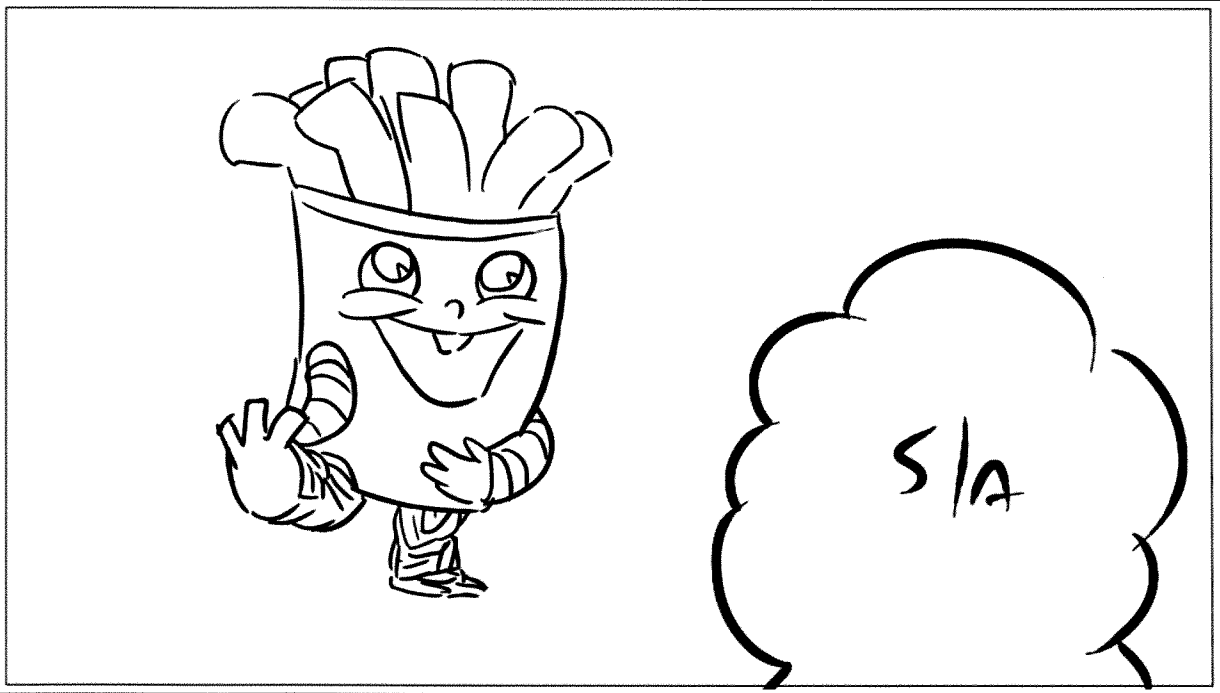
Scene	Panel
65	CONT 3



Dialog
FRYMAN (Off-Screen): NOW THATS...

MAY 20 2013

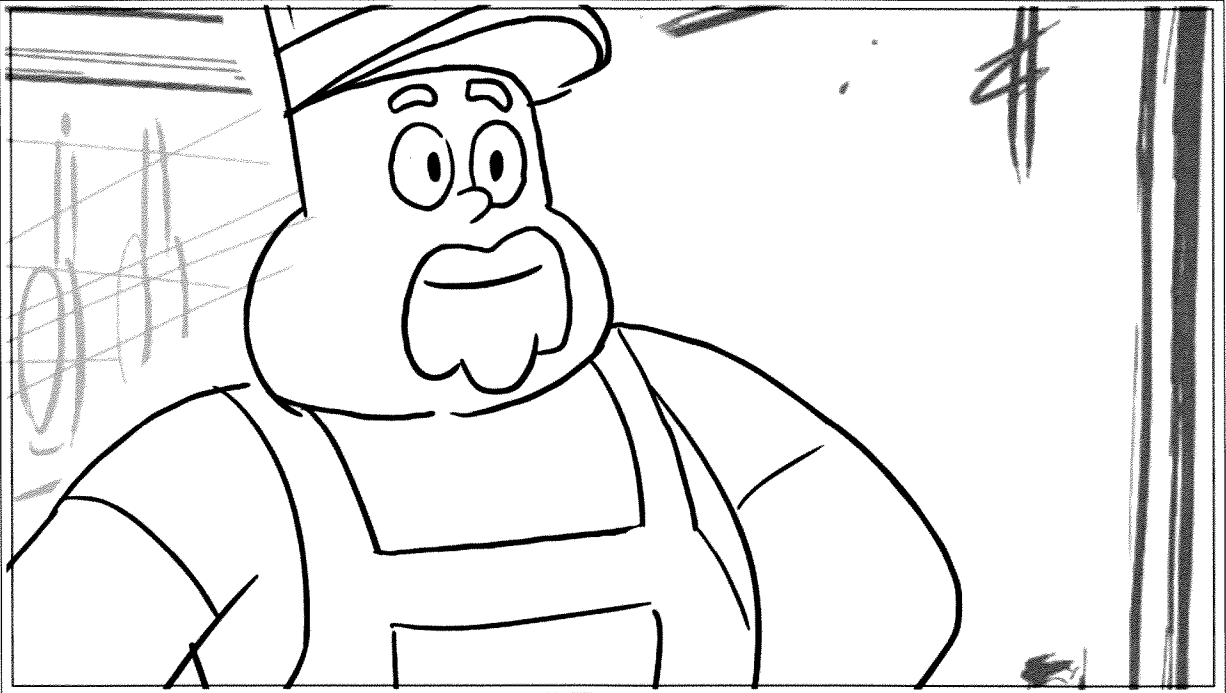
Scene	Panel
65	CONT 4



Dialog

FRYMAN (Off-Screen): ...SOMETHING!

Scene	Panel
66	1



Dialog

FRYMAN: HEY HEY!

Action Notes

Fryman bobbing along to Frybo's dancing

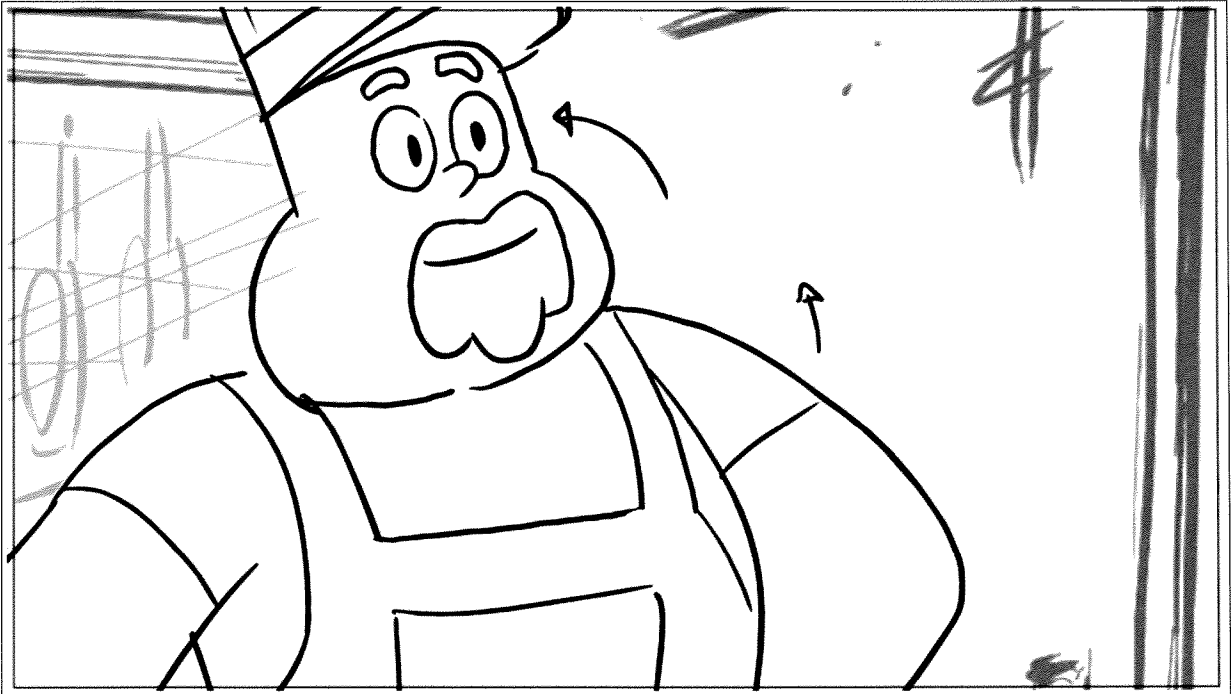
MAY 20 2013

Slugging

Panels 1 to 3 x 4 = 0.12

Total: 3.04

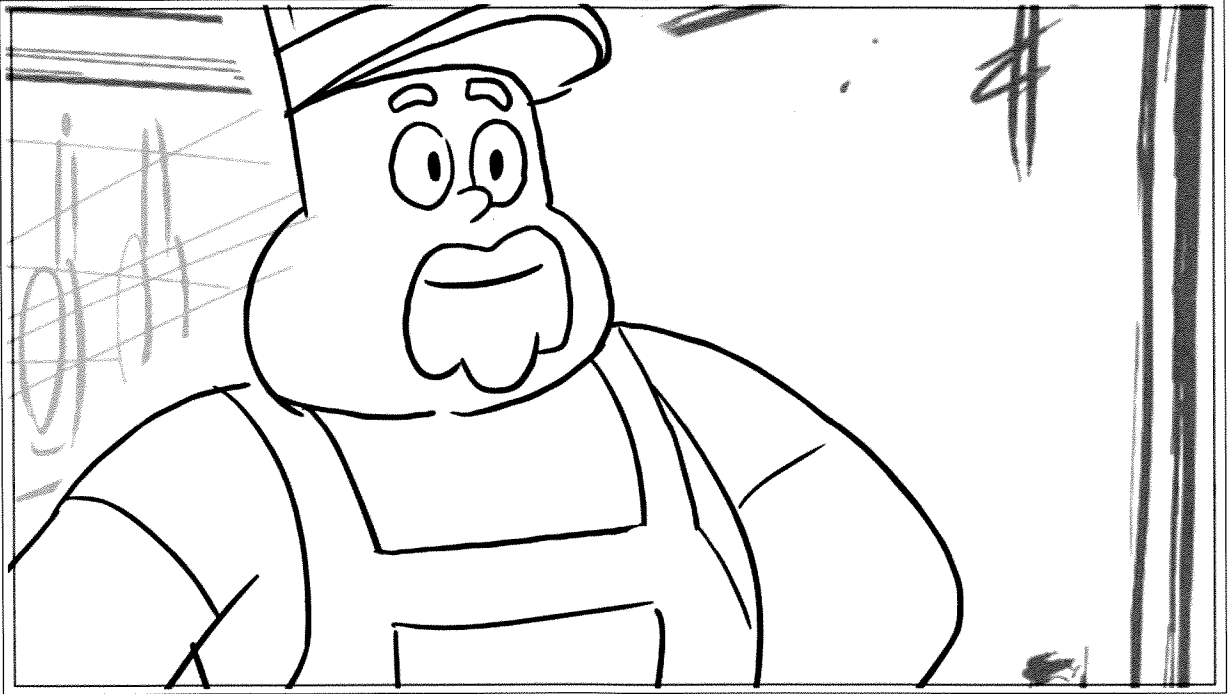
Scene	Panel	
	66	CONT
		2



Dialog

FRYMAN: HA HA!

Scene	Panel	
	66	CONT
		3



MAY 20 2013

Scene	Panel
67	1

Dialog

FRYMAN (Off-Screen): WHILE, ALL RIGHT!

Action Notes

Steven dancing along with frybo. PEEDEE hides behind STEVEN

Slugging

0.08

Scene	Panel
67	2

Action Notes

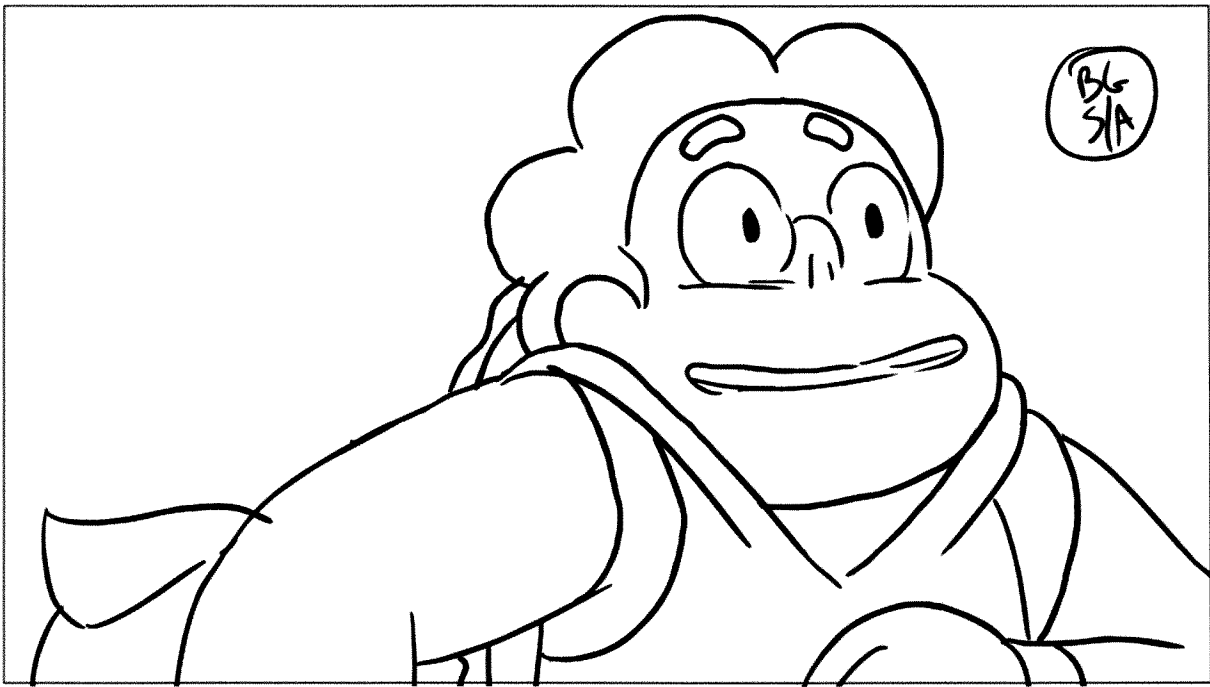
CYCLE THIS AND NEXT THREE PANLES

Slugging

Panels 2 to 5 x 2 = 1.04

Total: 2.11

Scene	Panel	
	67	CONT
		3



Slugging
0.04

Scene	Panel	
	67	CONT
		4



Slugging
0.04

MAY 20 2013

Scene	Panel
67	CONT
	5



Slugging
0.04

Scene	Panel
68	
	1

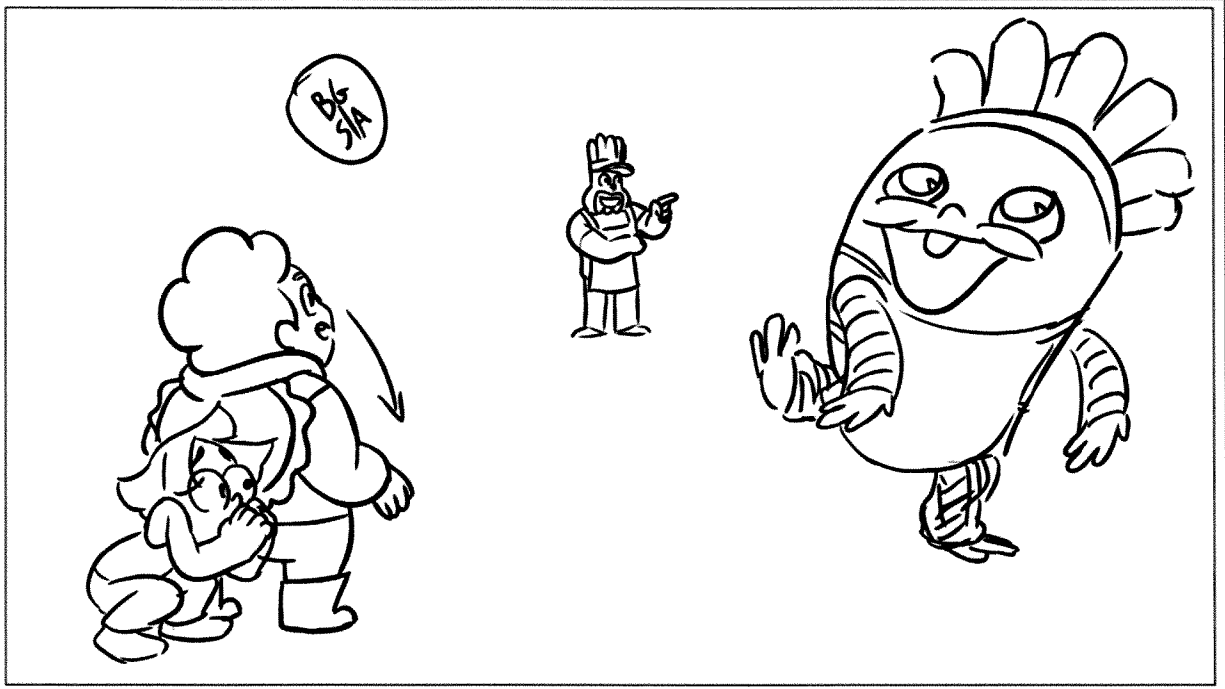


Action Notes
Frybo still dancing

Slugging
0.10

MAY 20 2013

Scene	Panel
68	CONT
	2



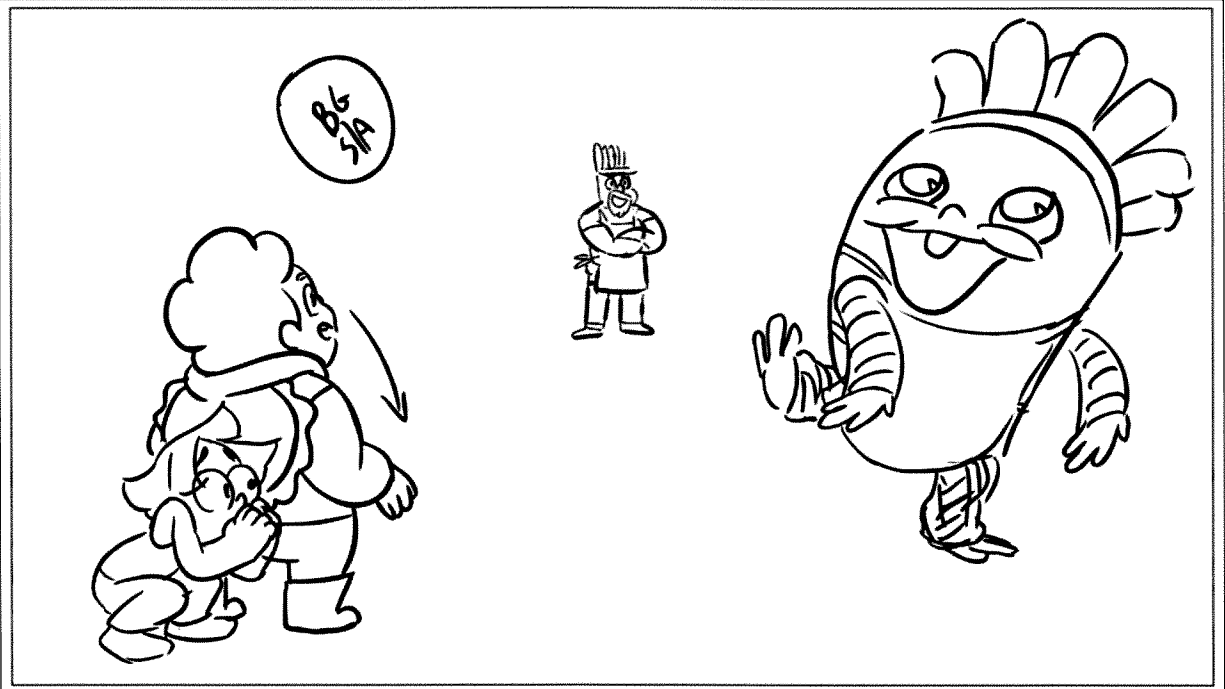
Dialog

FRYMAN: THAT'S WHAT I'M TALKING ABOUT...

Slugging

2.03

Scene	Panel
68	CONT
	3



Dialog

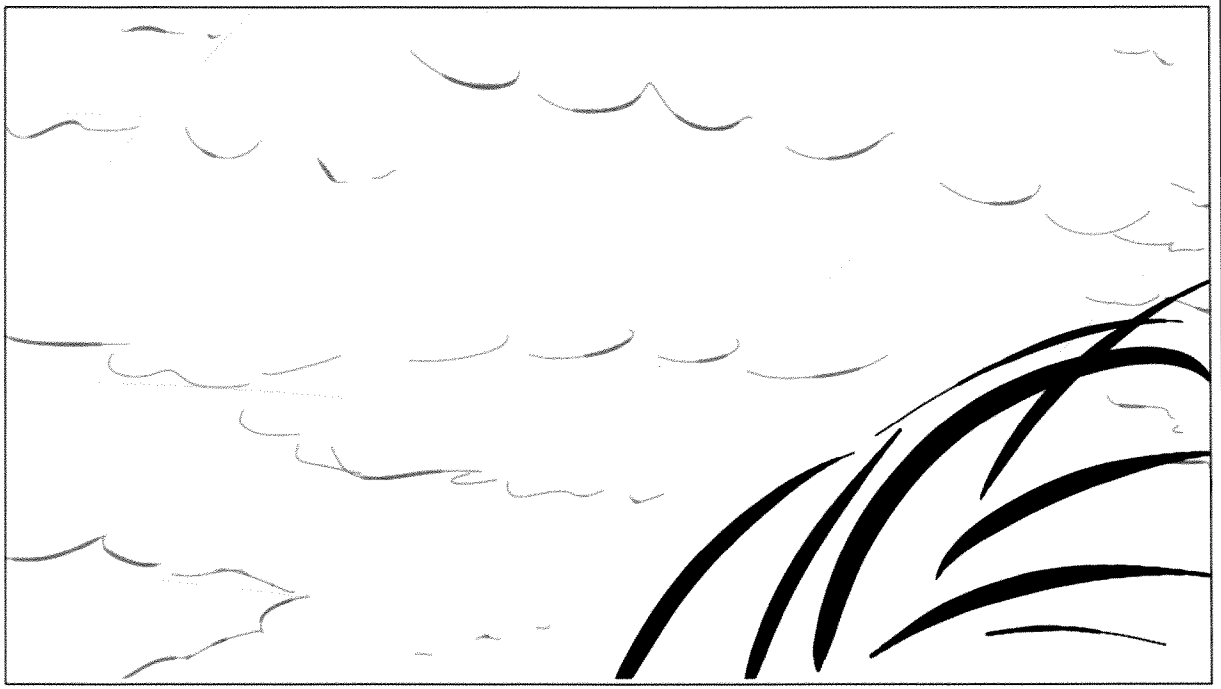
FRYMAN: ...FRYBO!

Slugging

0.14

MAY 20 2013

Scene	Panel
69	1



Slugging
0.09

Scene	Panel
69	2



Dialog
FRYMAN (Off-Screen): HA HA!

Slugging
2.03

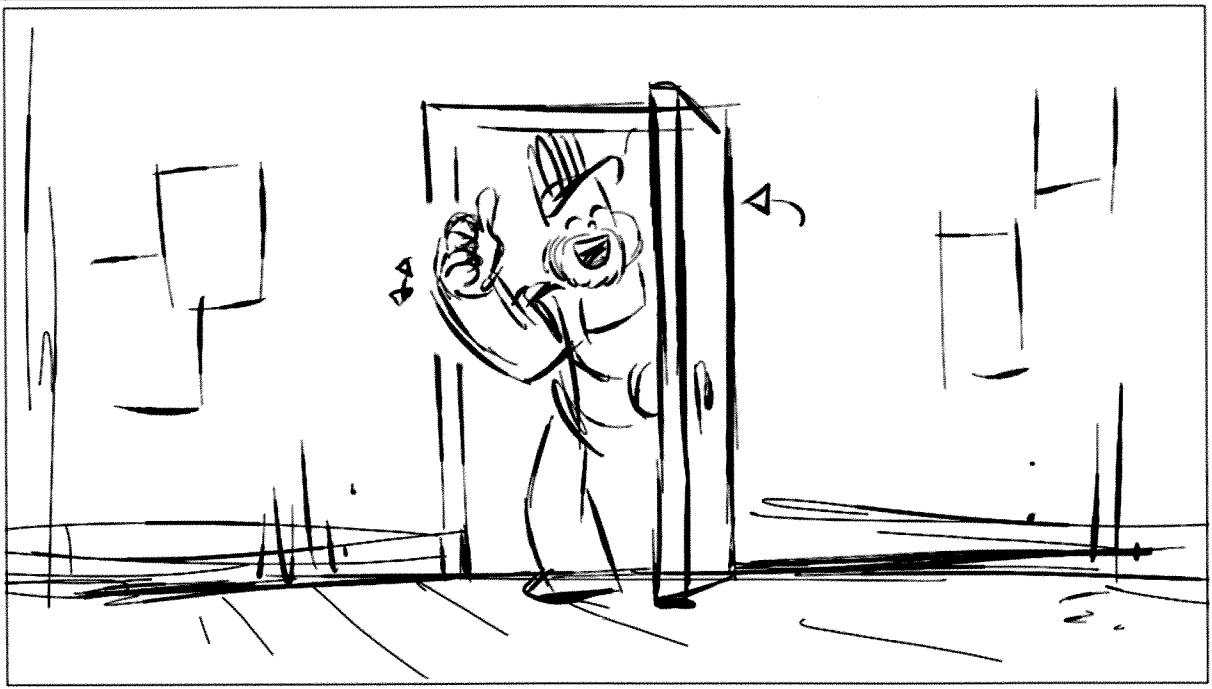
MAY 20 2013

Scene	Panel
70	1



Slugging
Panels 1 + 2 = 1.09

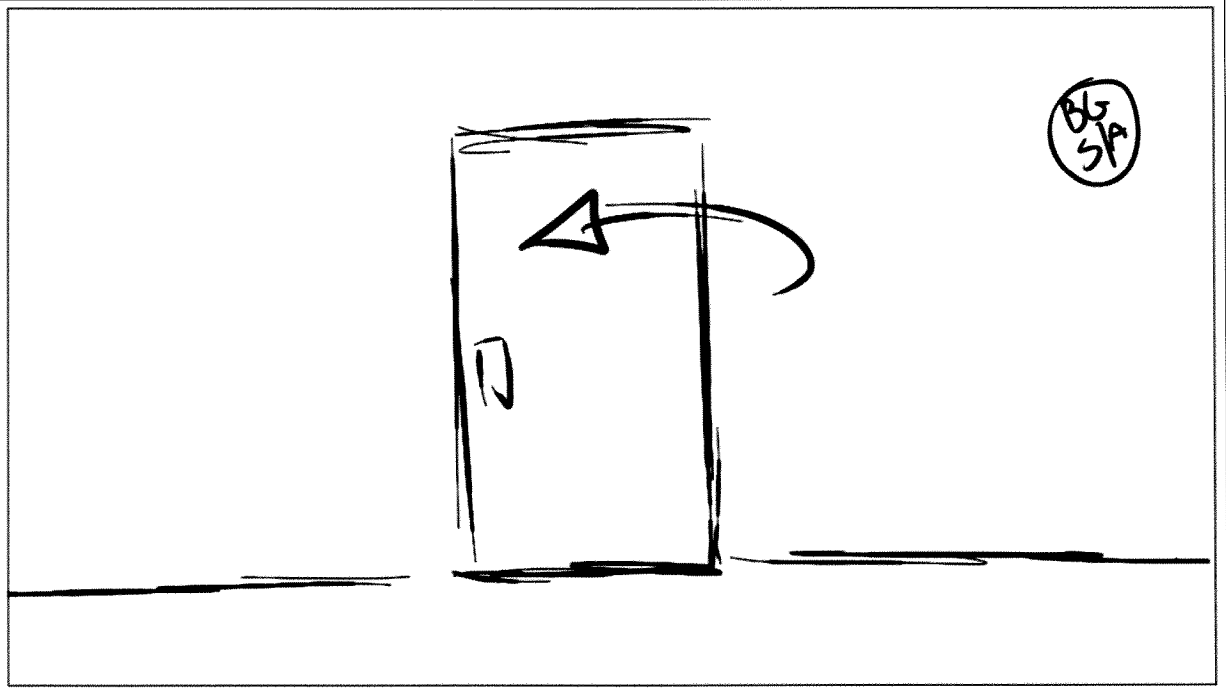
Scene	Panel
70	2



Dialog
FRYMAN: KEEP IT UP!

MAY 20 2013

Scene	Panel
70	CONT
	3



Slugging
1.07

Scene	Panel
71	
	1



Slugging
Panels 1 + 2 = 0.12

MAY 20 2013

Scene	Panel
71	CONT
	2



Scene	Panel
71	CONT
	3



Dialog
PEE DEE: I'M-

Slugging
Panels 3 + 4 = 4.00

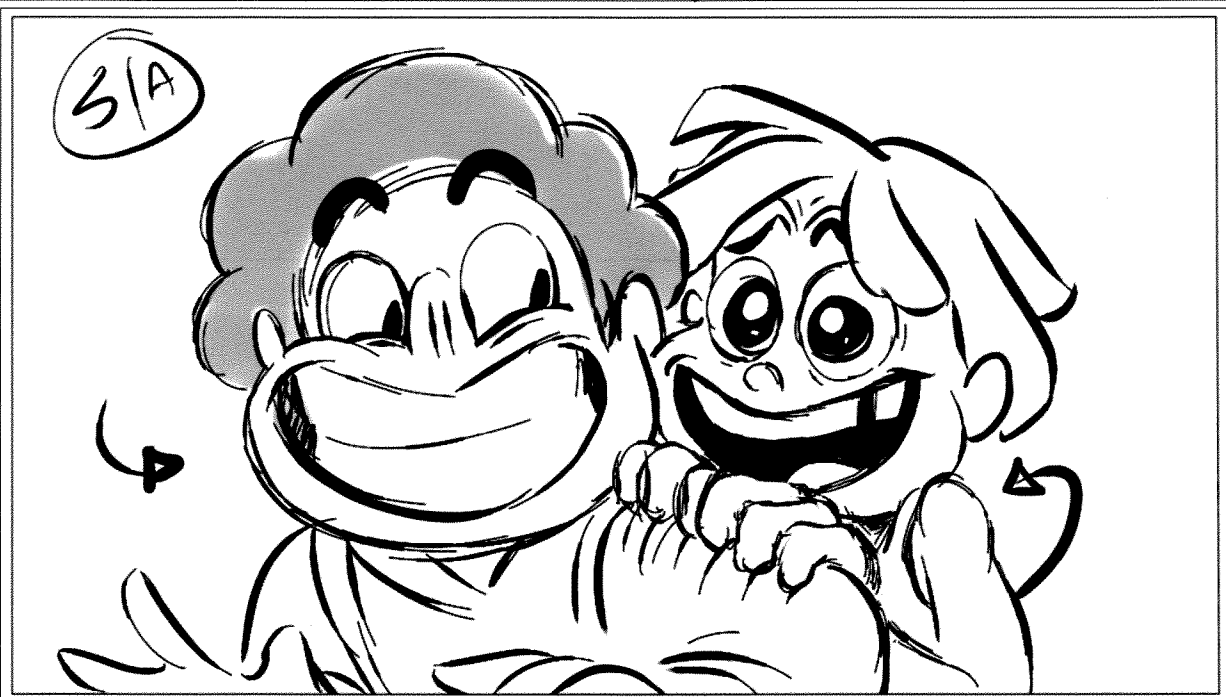
MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel	
	71	CONT
		4



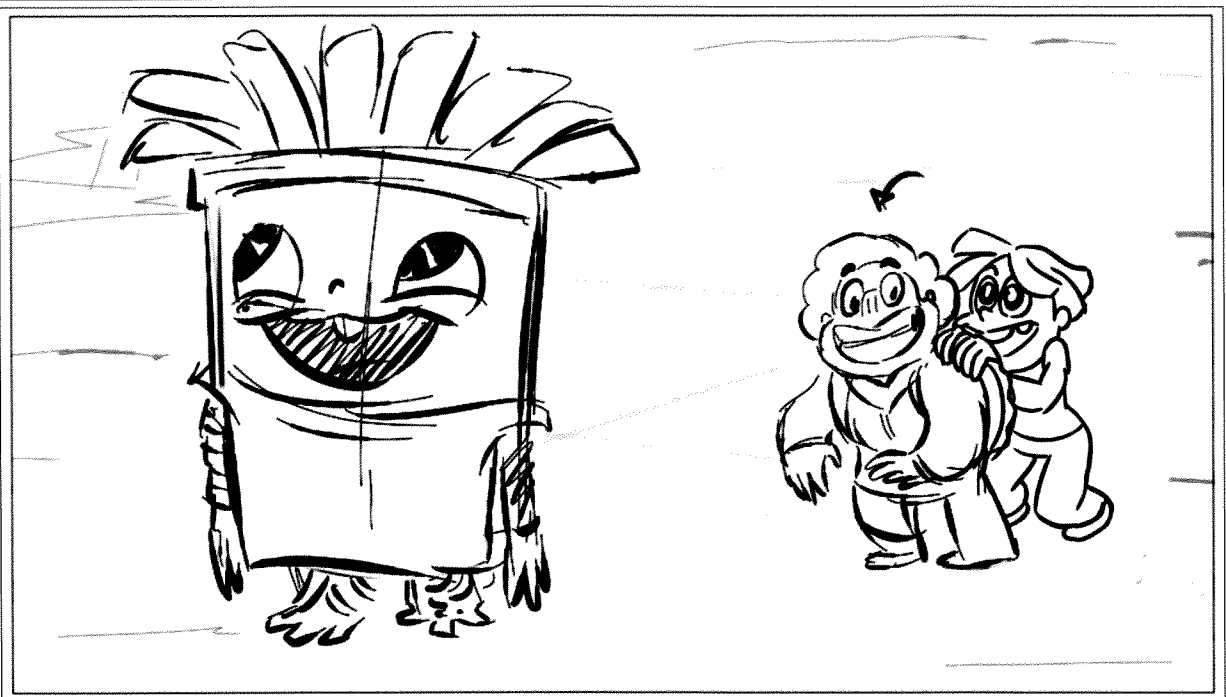
Dialog

PEE DEE: -FREE!!

Action Notes

PD pulls himself up by Steven

Scene	Panel	
	72	1

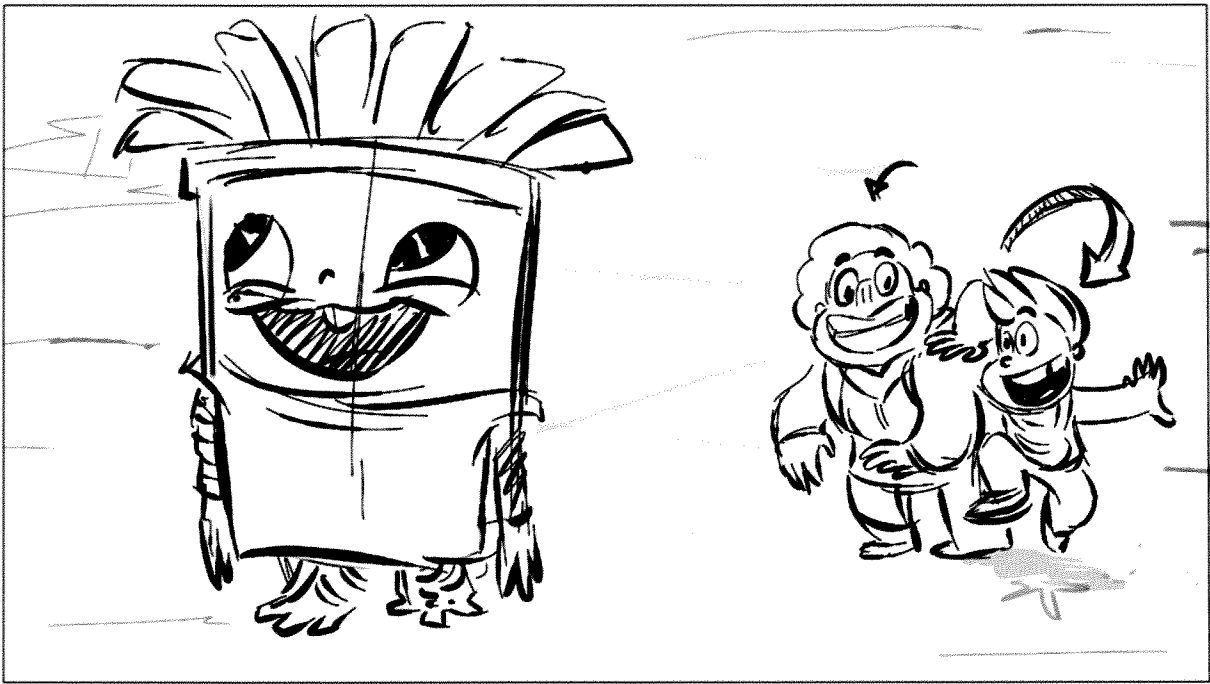


Slugging

Panels 1 + 2 = 1.06

MAY 20 2013

Scene	Panel	
	72	CONT
		2



Dialog

PEE DEE: YOU GOT...

Action Notes

PD jumps out from behind Steven

Scene	Panel	
	72	CONT
		3



Dialog

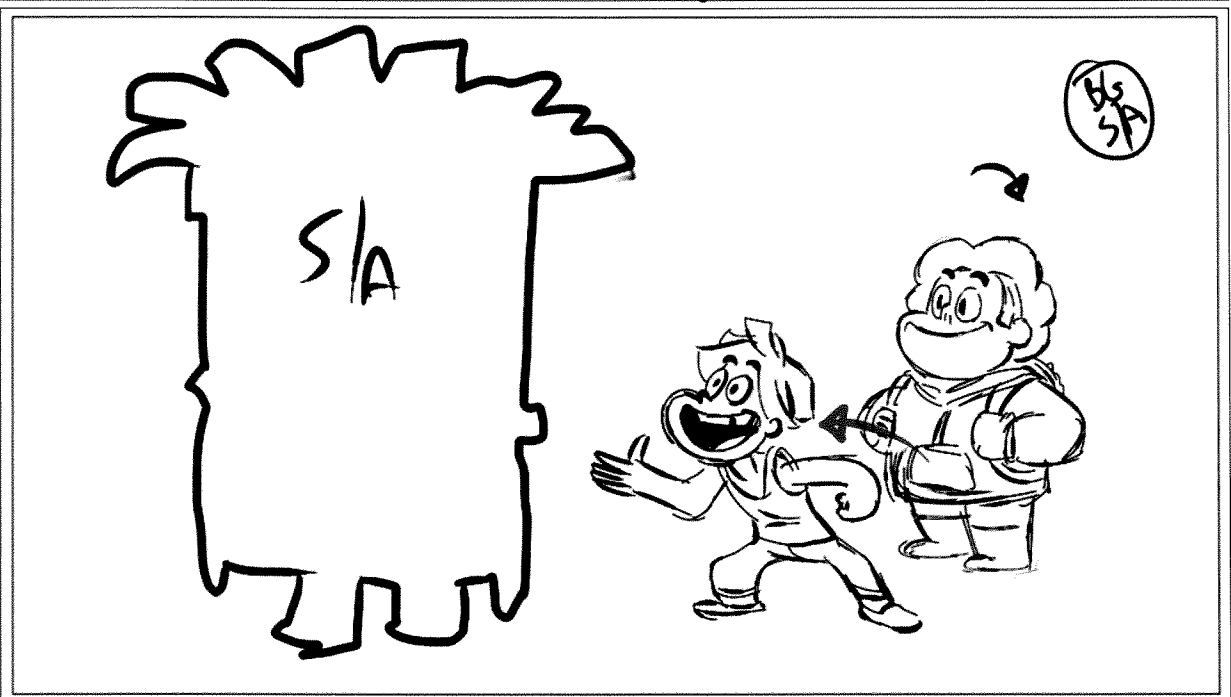
PEE DEE: ...THE JOB, FRYBO!

Slugging

1.15

MAY 20 2013

Scene	Panel	
72	CONT	4



Dialog

PEE DEE: LET'S SHAKE ON IT!

Slugging

2.00

Scene	Panel	
72	CONT	5



Action Notes

Action: Frybo's arms inflate

Slugging

1.08

MAY 20 2013

1020-008

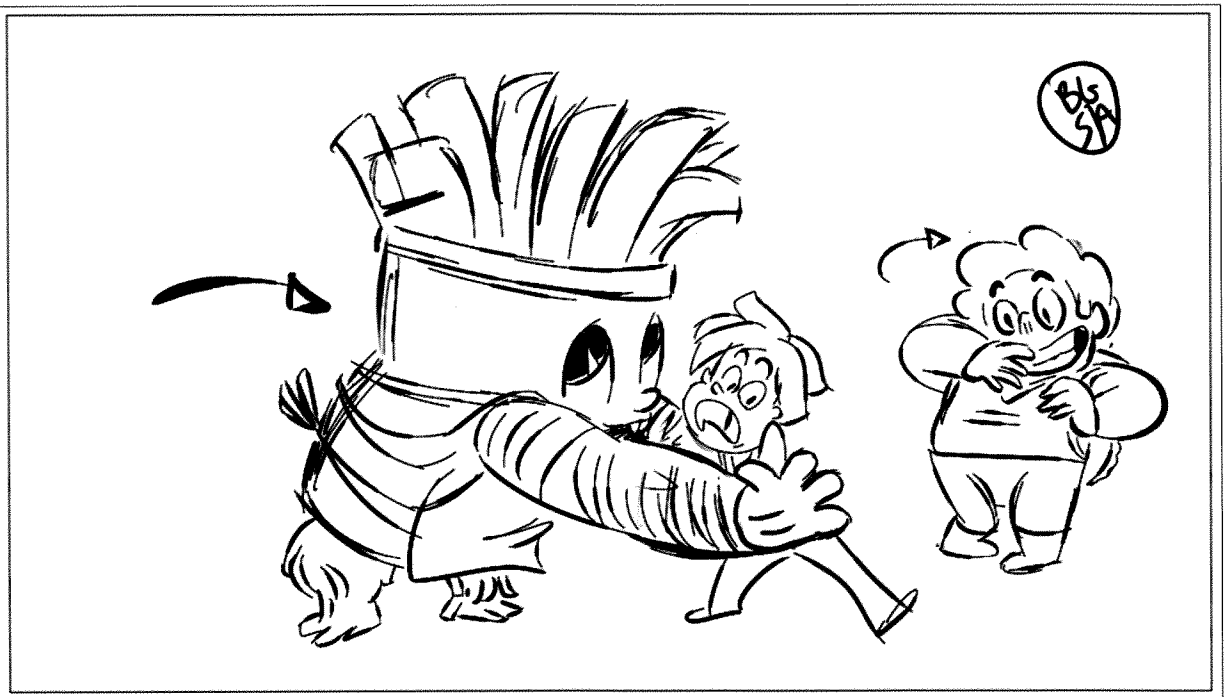
1020-008

Scene	Panel	
72	CONT	6



Slugging
1.04

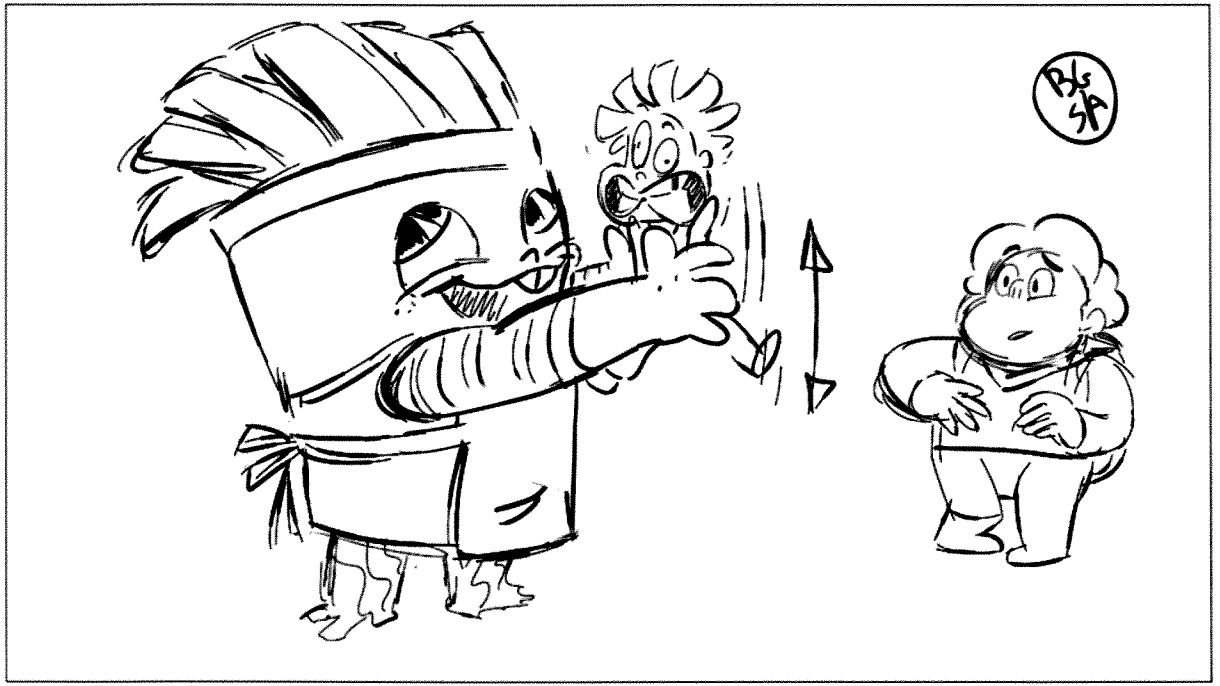
Scene	Panel	
72	CONT	7



Slugging
0.07

MAY 20 2015

Scene	Panel	
	72	cont
		8



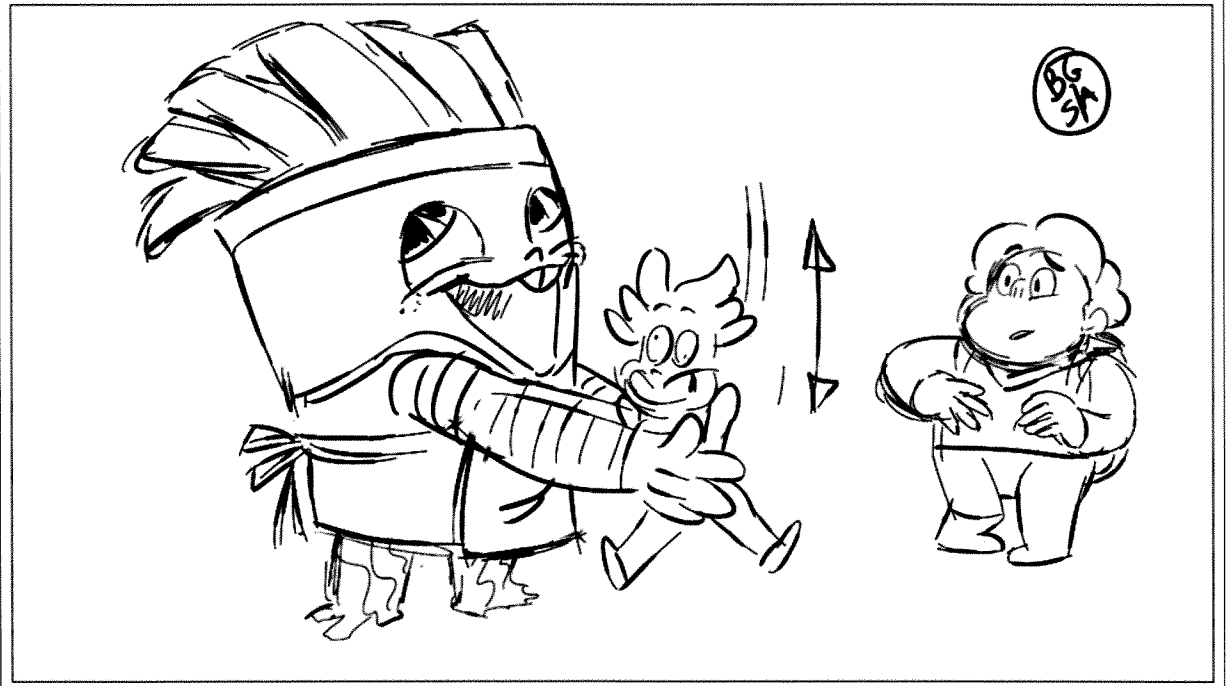
Action Notes

Action: Frybo shakes Peedee vigorously

Slugging

Panels 8 + 9 = 1.15

Scene	Panel	
	72	cont
		9



MAY 20 2013

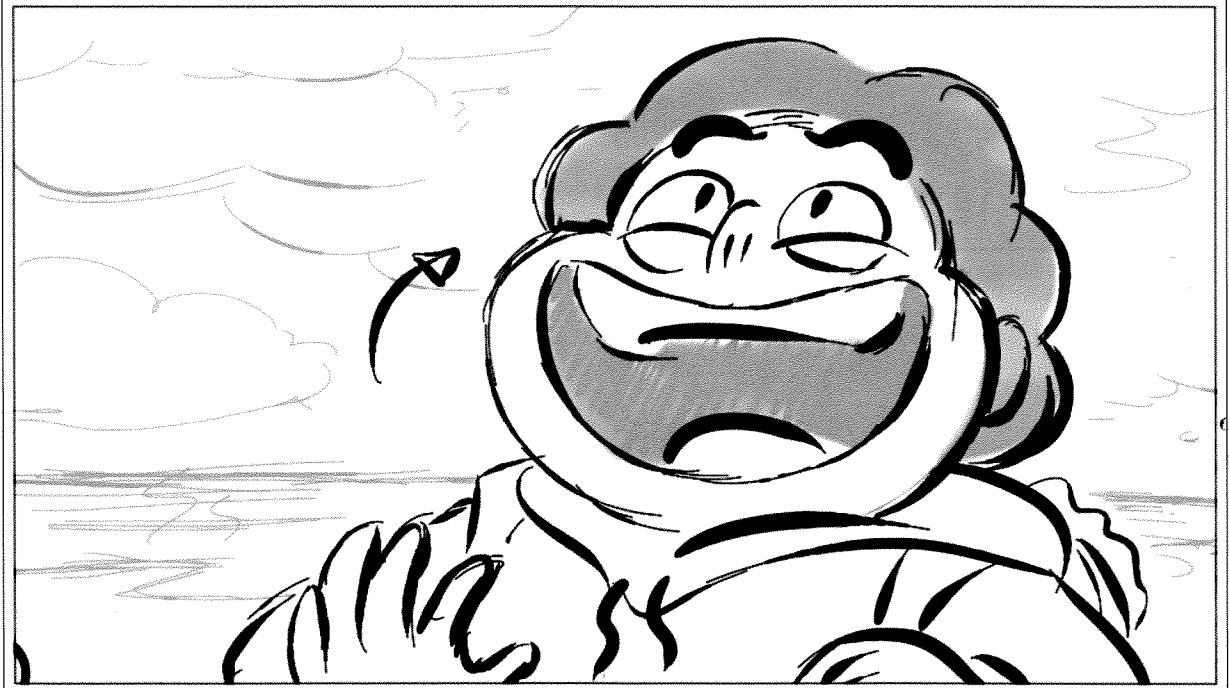
Scene	Panel
73	1



Dialog
STEVEN: HAAAAA!! HE'S GOT JOKES!

Slugging
Panels 1 + 2 = 4.04

Scene	Panel
73	2



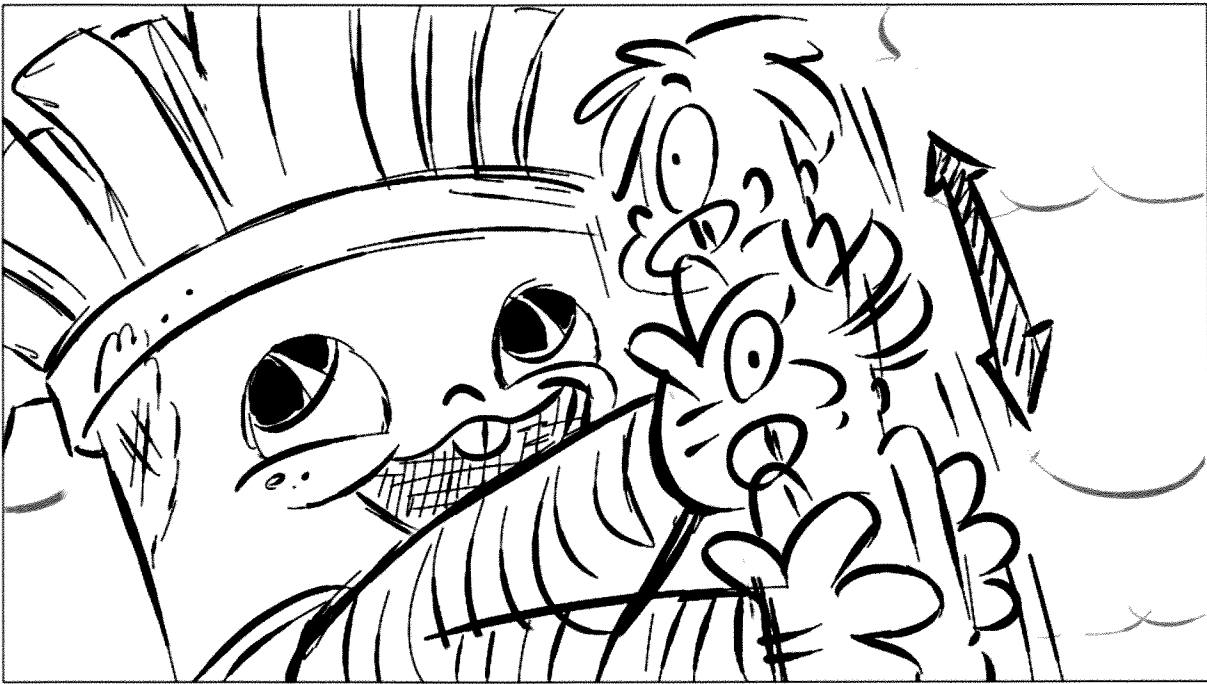
Dialog
STEVEN: HAAAAA!! HE'S GOT JOKES!

MAY 20 2013

1020-008

1020-008

Scene	Panel
74	1



Dialog

PEE DEE: OK! NO MORE SHAKING!

Action Notes

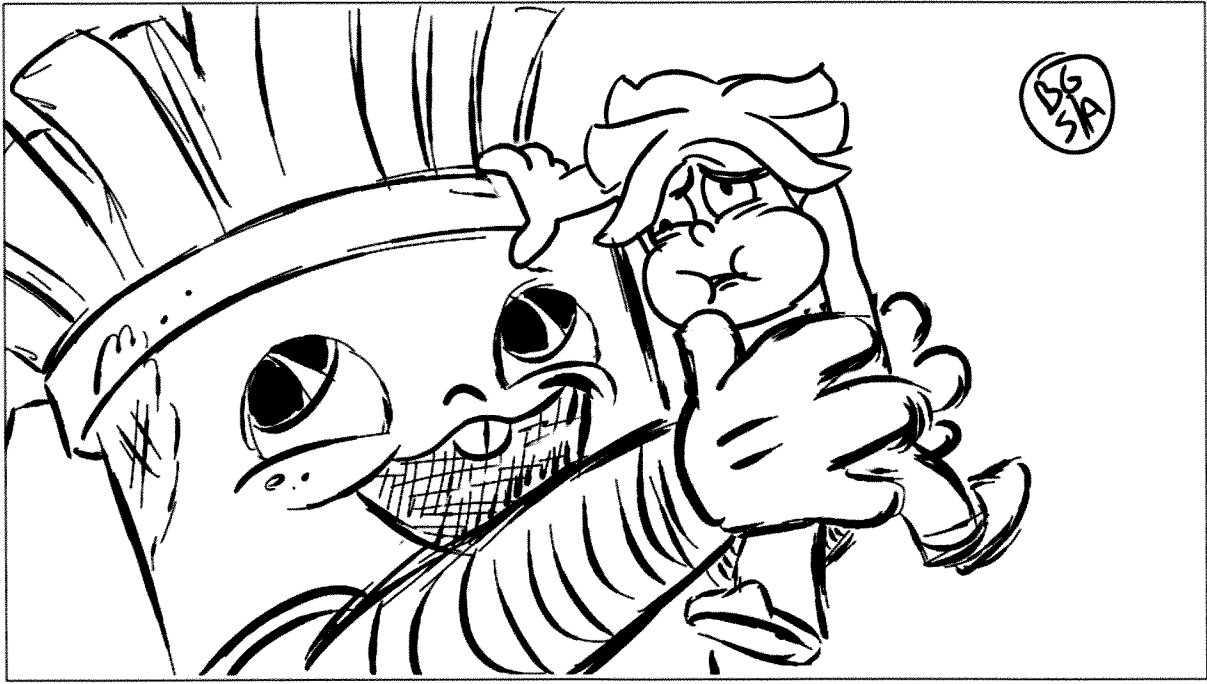
Action: Frybo shaking Peedee vigorously

Slugging

3.08

Scene	Panel
74	2

CONT



Action Notes

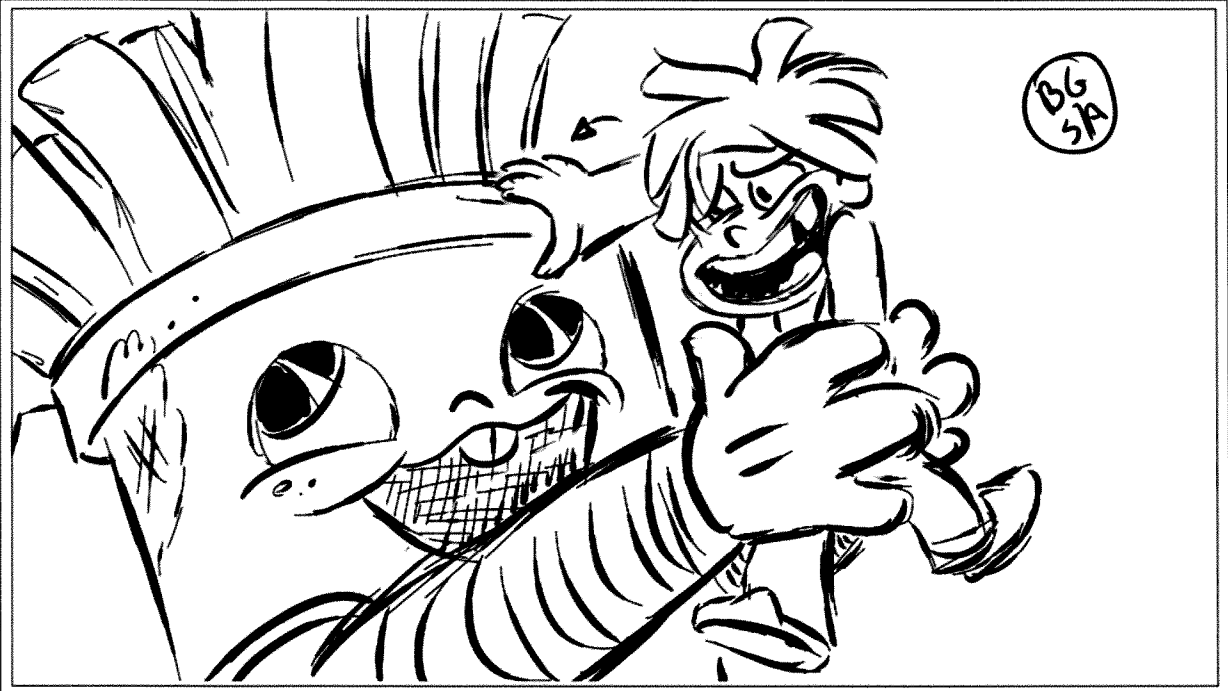
PD grabs Frybo by the lid to stop shaking

Slugging

0.15

MAY 20 2013

Scene	Panel	
	74	CONT
		3



Dialog

PEE DEE: PUT ME DOWN!

Slugging

1.07

Scene	Panel	
	74	CONT
		4



Action Notes

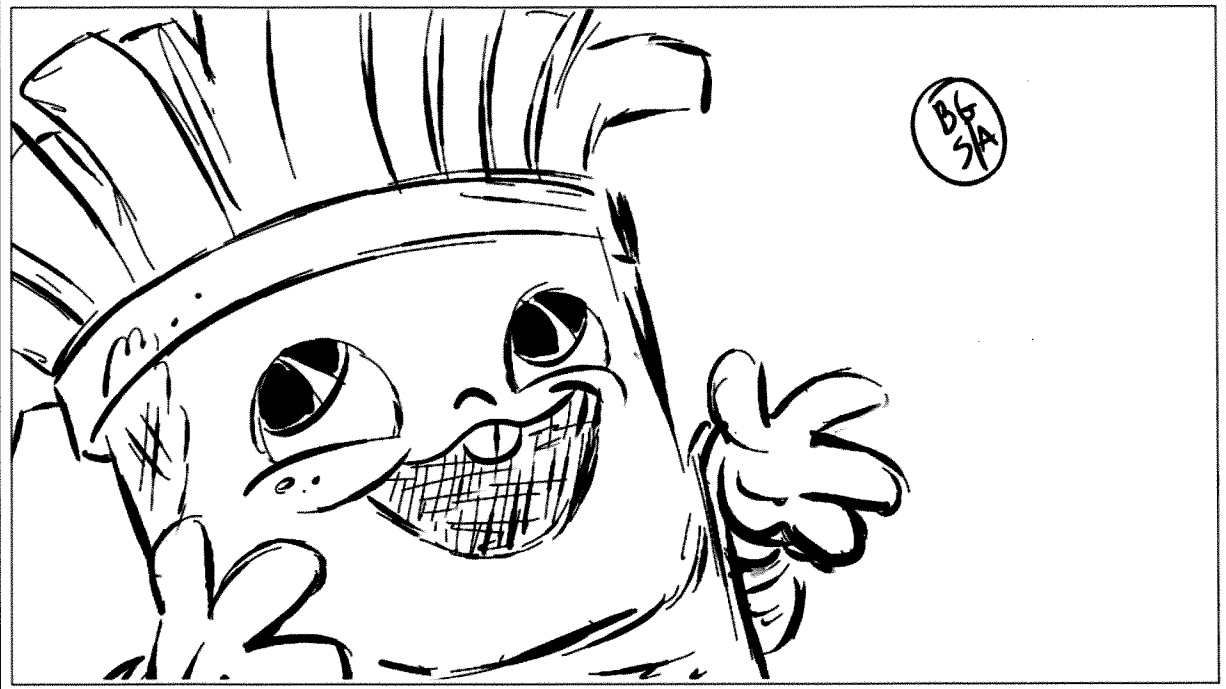
FRYBO DROPS PD

Slugging

0.06

MAY 20 2013

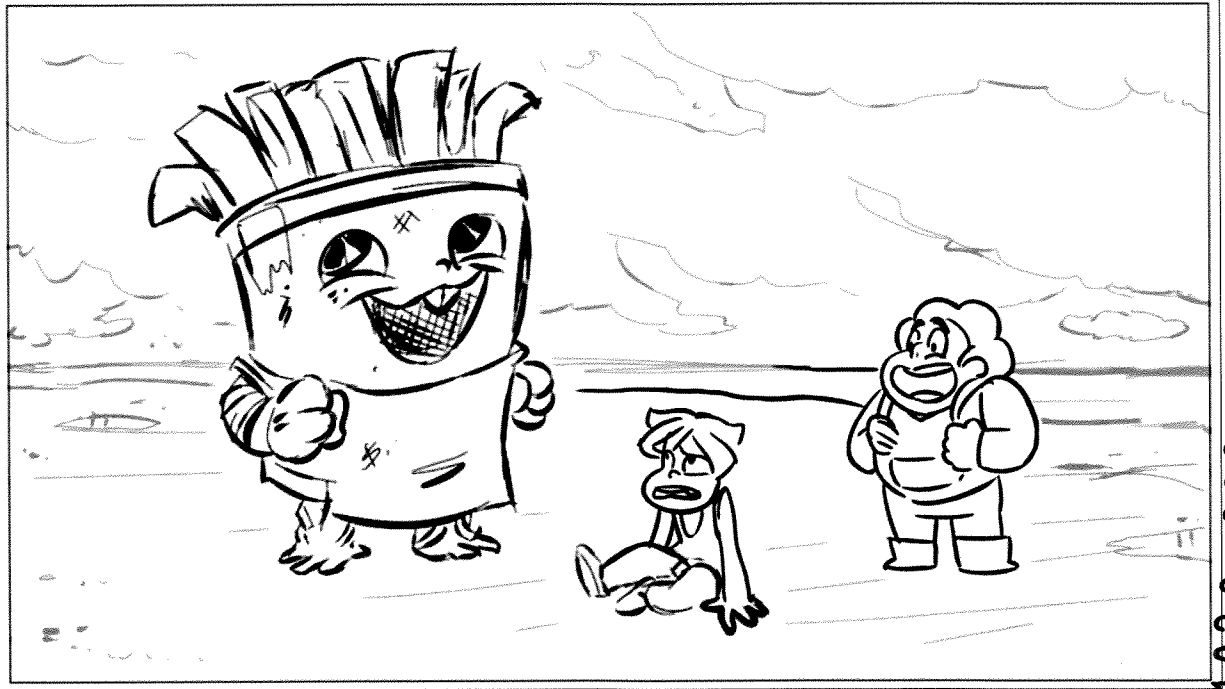
Scene	Panel
74	5



Dialog
PEE DEE: <DROPPED TO THE GROUND> OOF

Slugging
1.11

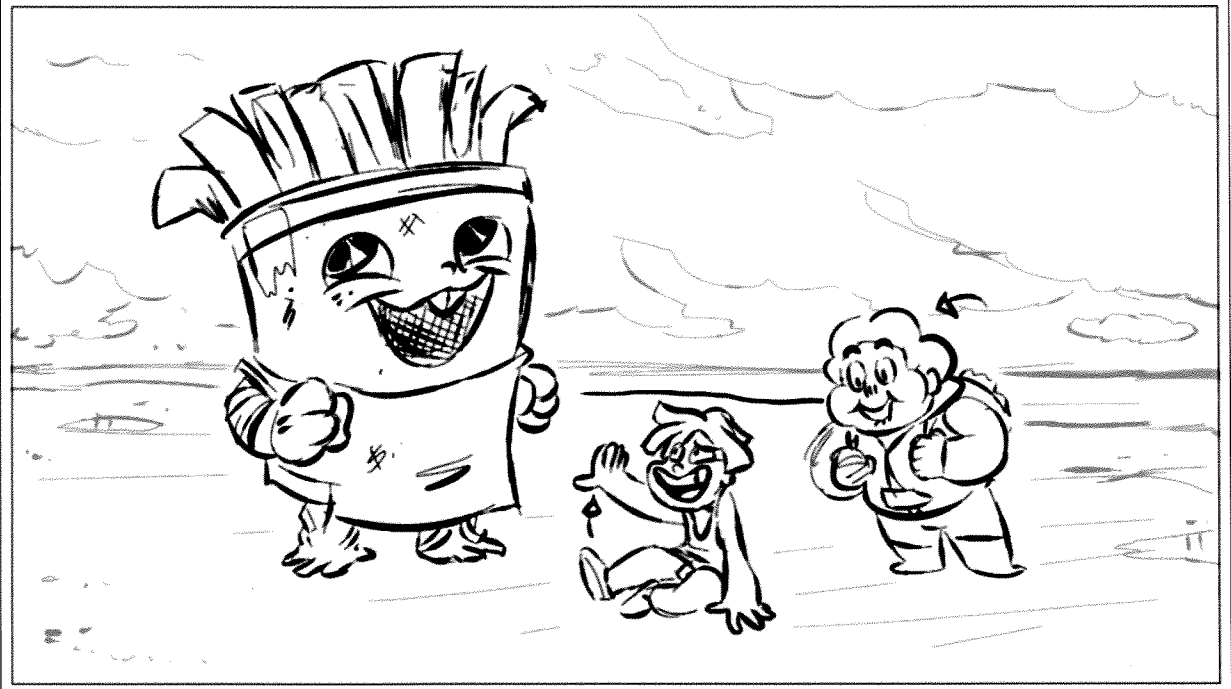
Scene	Panel
75	1



Slugging
Panels 1 + 2 = 2.07

MAY 20 2013

Scene	Panel
75	CONT
	2



Dialog
PEE DEE: JUST GO -

Scene	Panel
75	CONT
	3



Dialog
PEE DEE: MAKE PEOPLE EAT FRIES!

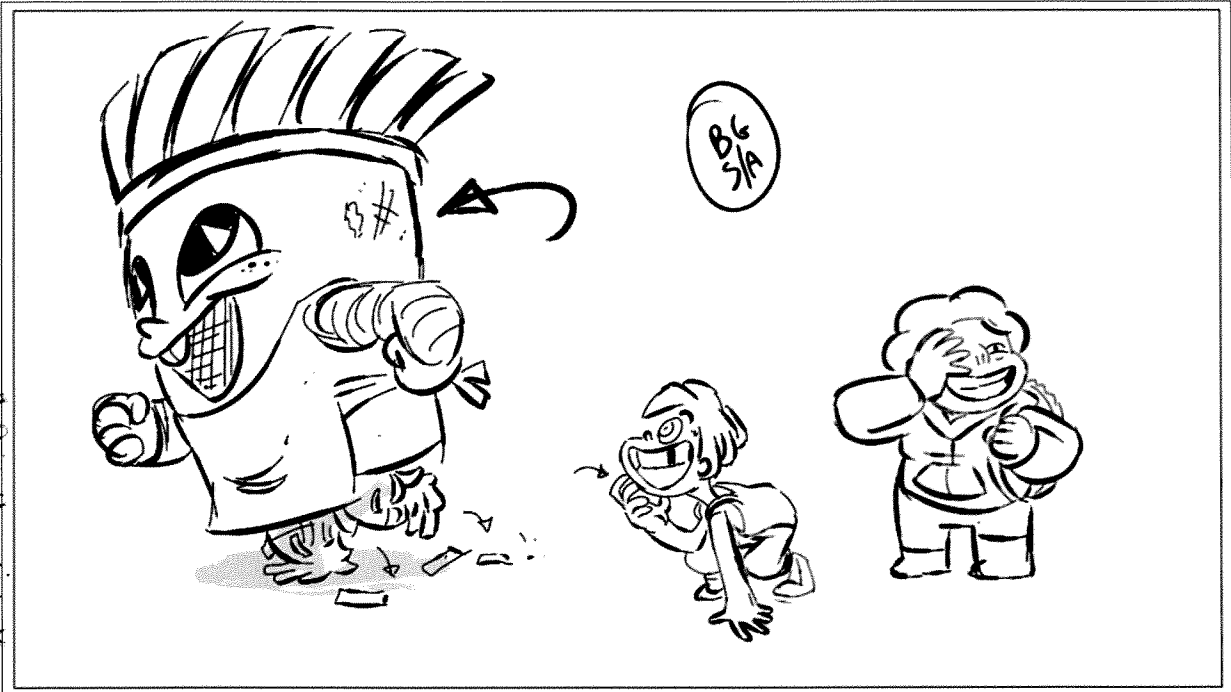
Action Notes
Action: Peedee backs up a little

MAY 20 2013

Steven shakes head laughing

Slugging
2.08

Scene	Panel
75	CONT 4



Dialog

PEE DEE: HA...

Slugging

1.03

Scene	Panel
75	CONT 5



Dialog

PEE DEE: ...HAAHA!

Action Notes

Frybo walks off

Slugging

2.04

MAY 20 2013

Scene	Panel
75	CONT 6



Dialog
PEE DEE: LET'S GO BE KIDS!

Action Notes
PD grabs Steven

Slugging
1.10

Scene	Panel
75	CONT 7



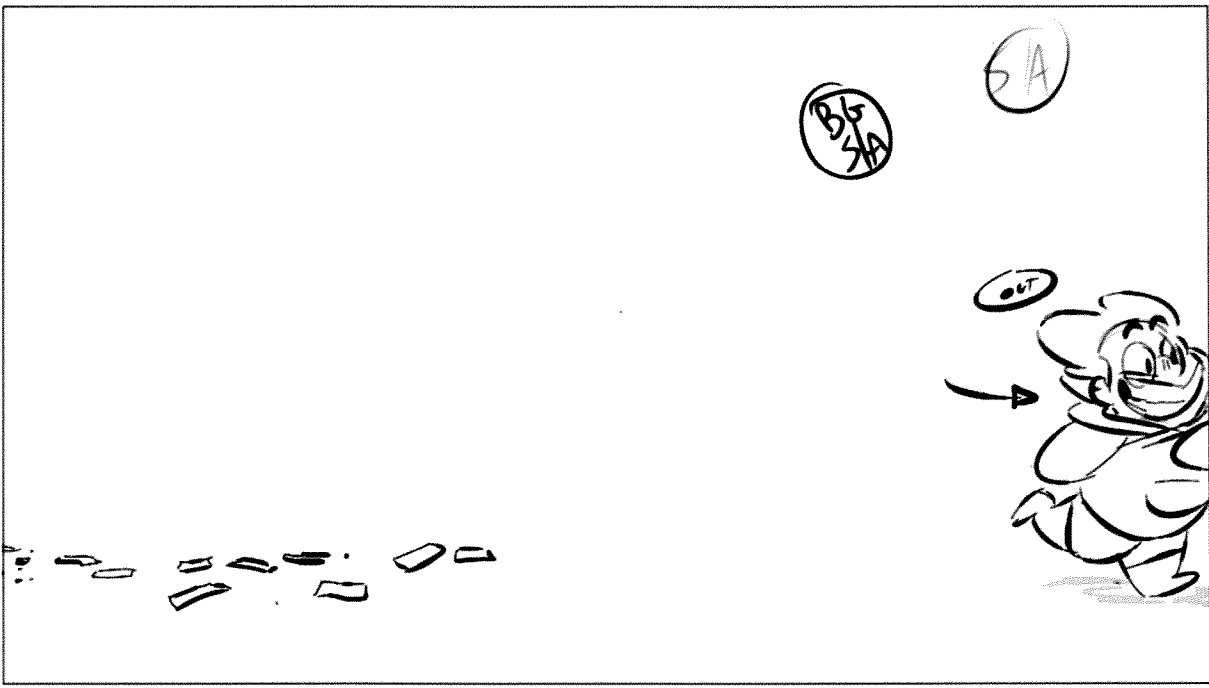
Slugging
0.04

MAY 20 2013

1020-008

1020-008

Scene	Panel
75	CONT 8

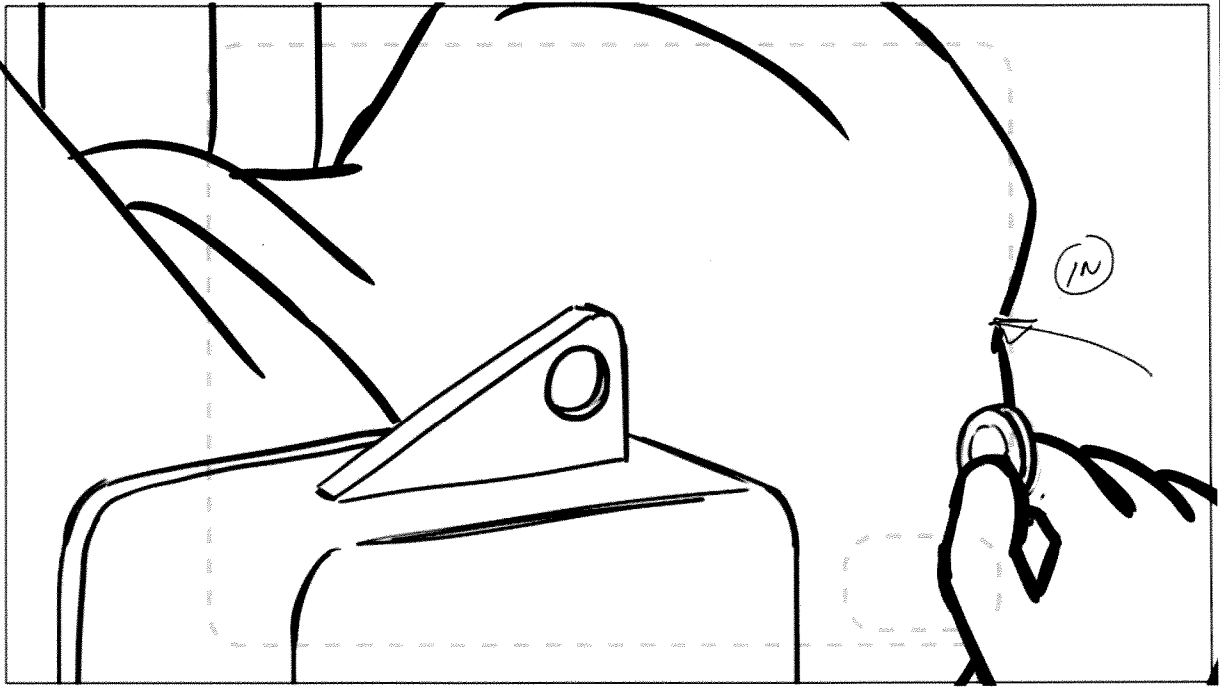


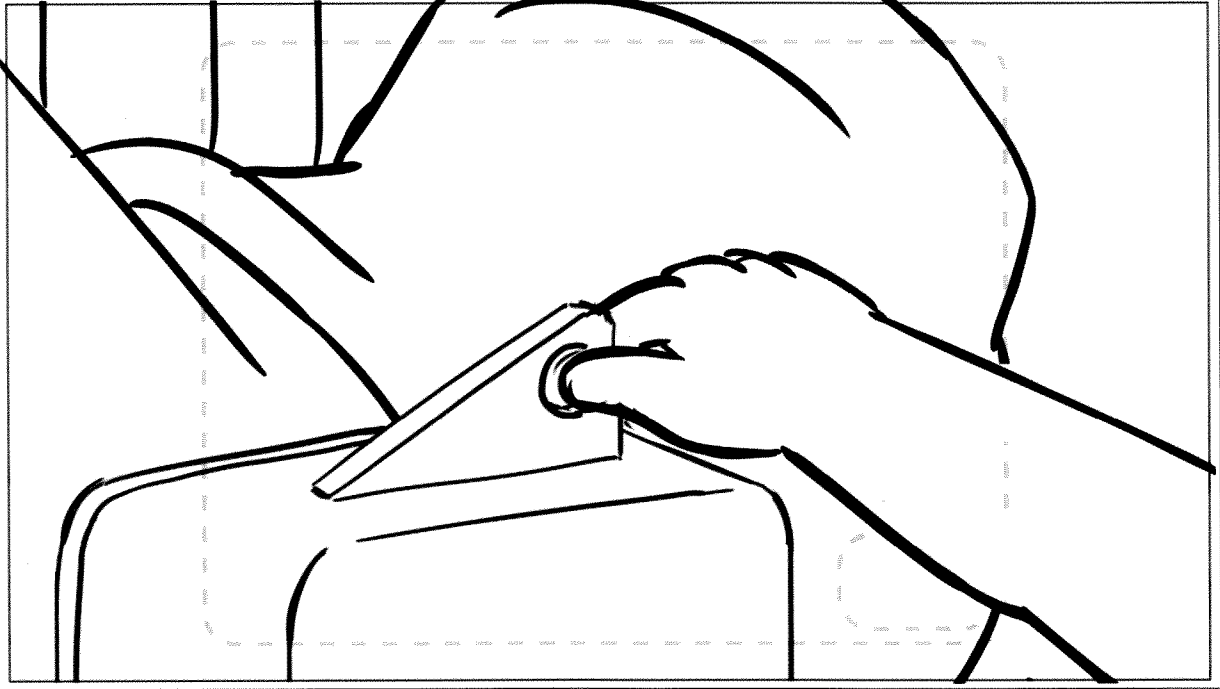
Slugging
2.03

MAY 20 2013

1020-008

1020-008

Scene	Panel
76	1
 A hand is shown holding a small, circular object with a ring-like feature. The hand is positioned near a mechanical component that has a triangular shape with a circular hole. The background shows some structural lines, possibly from a vehicle interior.	
Slugging 0.07	

Scene	Panel
76	2
<i>cont</i>  A hand is shown holding a small, circular object with a ring-like feature. The hand is positioned near a mechanical component that has a triangular shape with a circular hole. The background shows some structural lines, possibly from a vehicle interior.	
Slugging 1.02	

MAY 20 2013

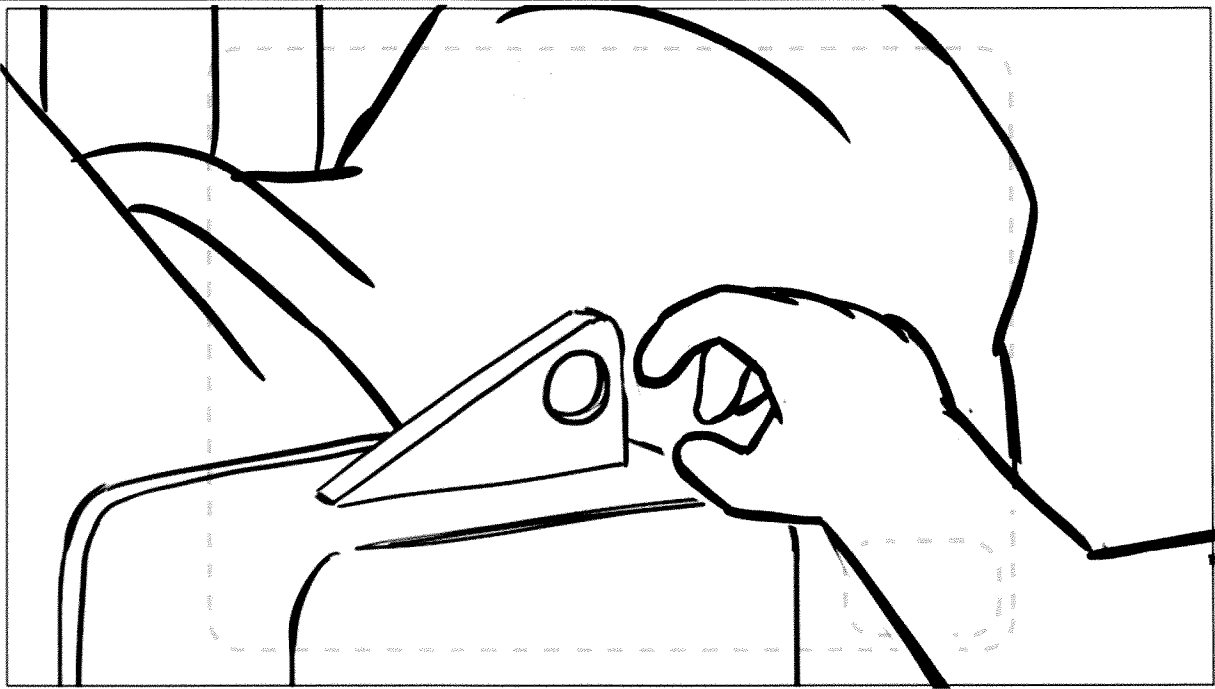
Scene

76

Panel

cont

3



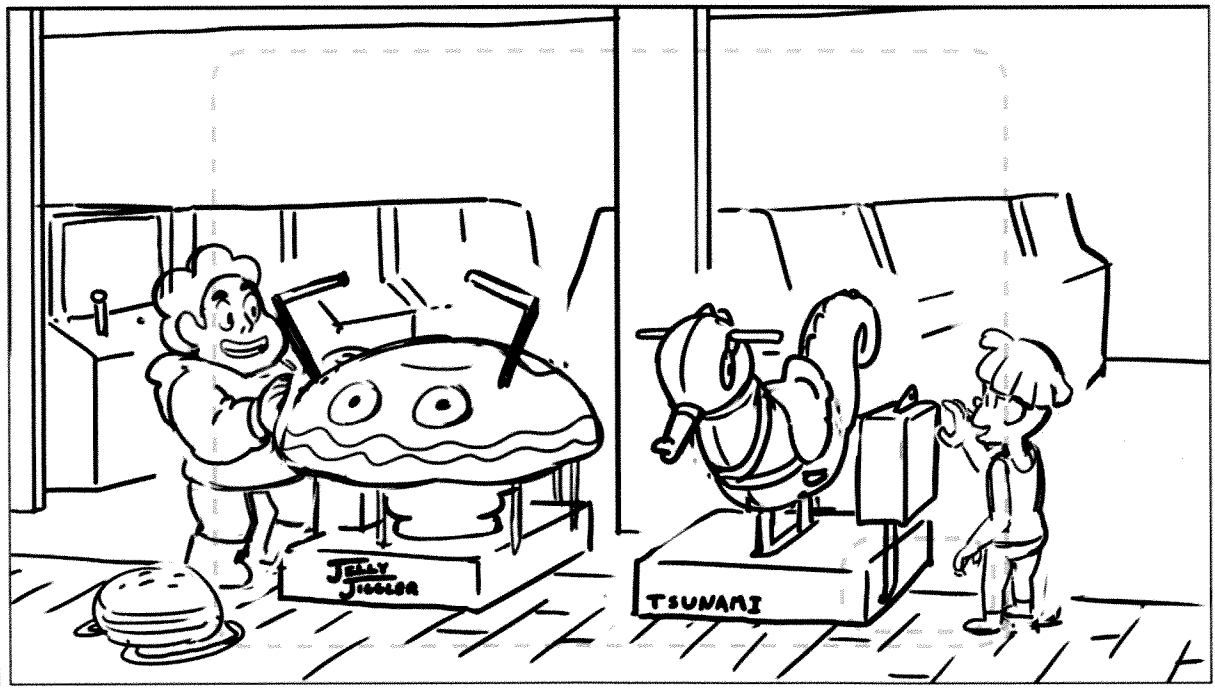
Slugging
0.13

Scene

77

Panel

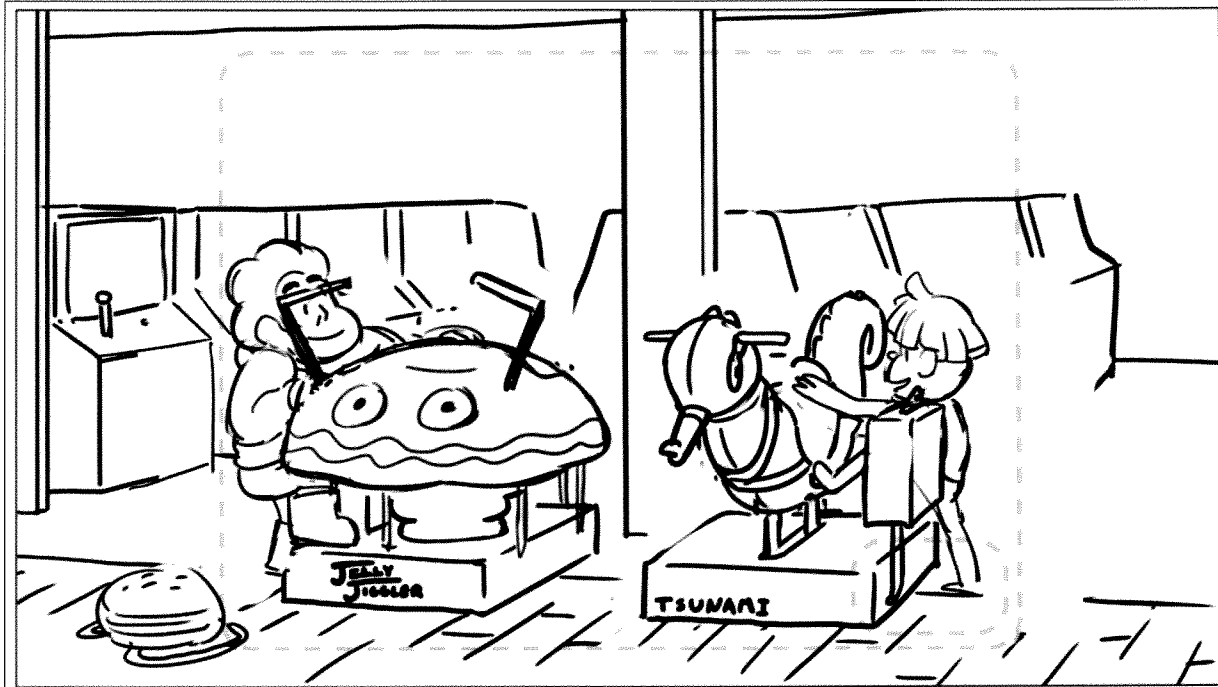
1



Slugging
0.07

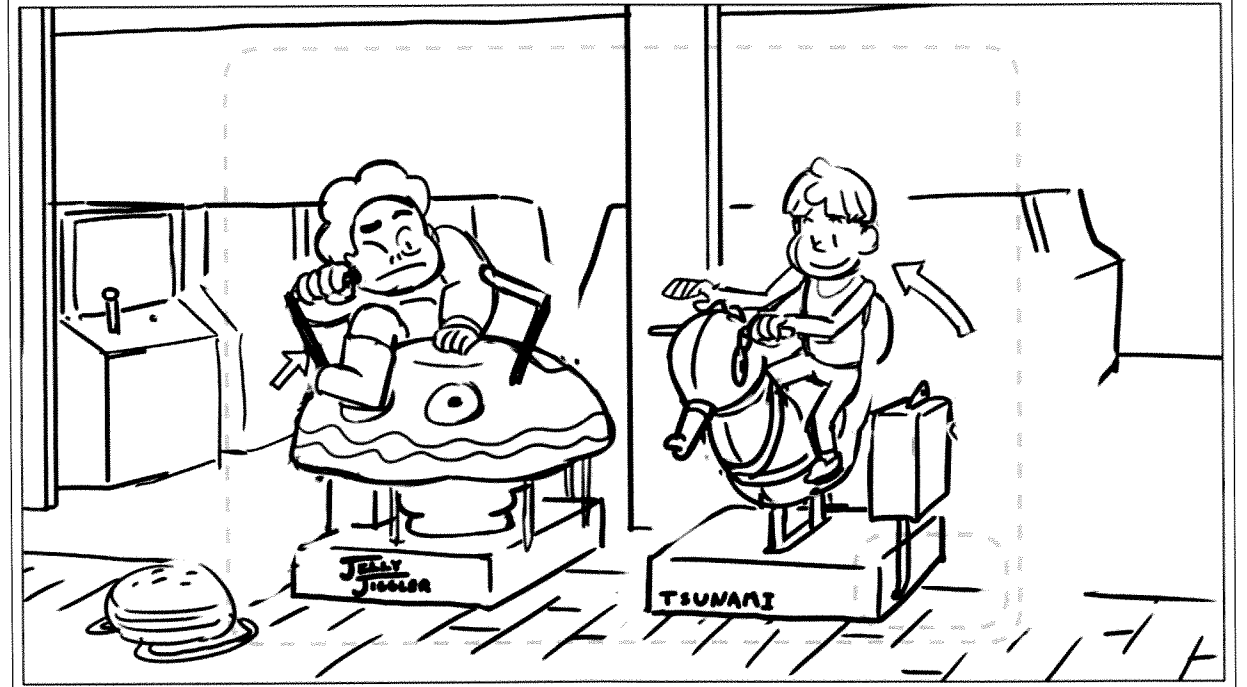
MAY 20 2013

Scene Panel
77 *CONT* 2



Slugging
0.08

Scene Panel
77 *CONT* 3



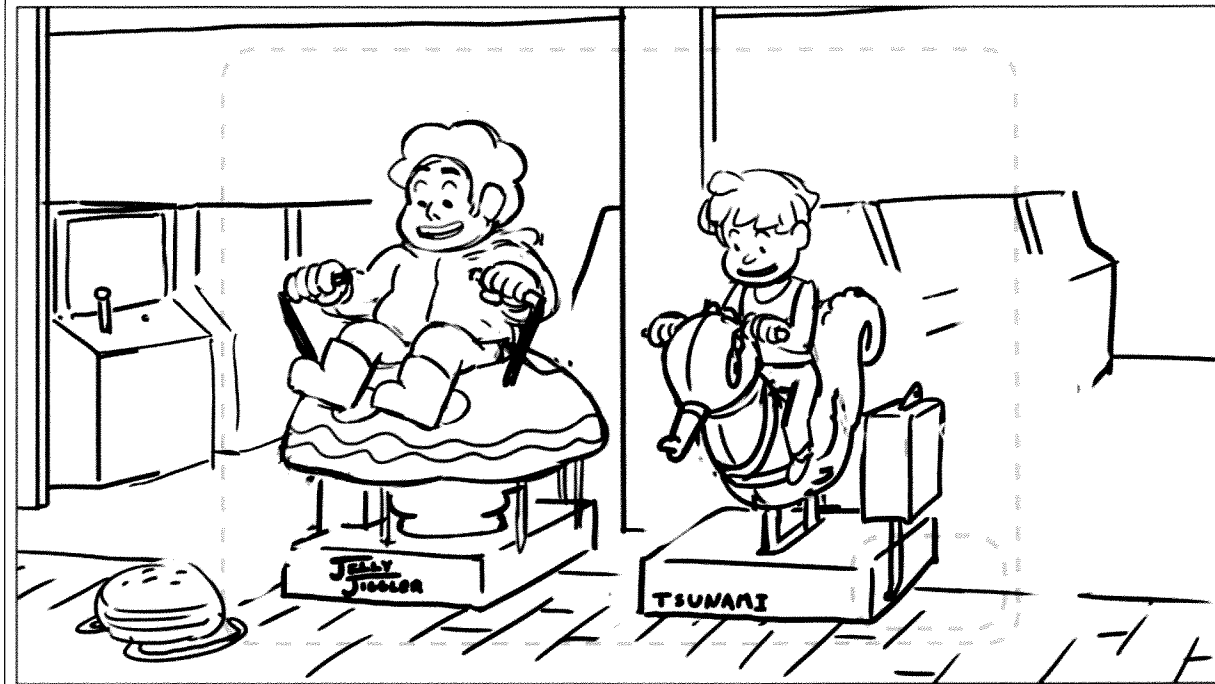
Slugging
0.07

MAY 20 2013

1020 · 008

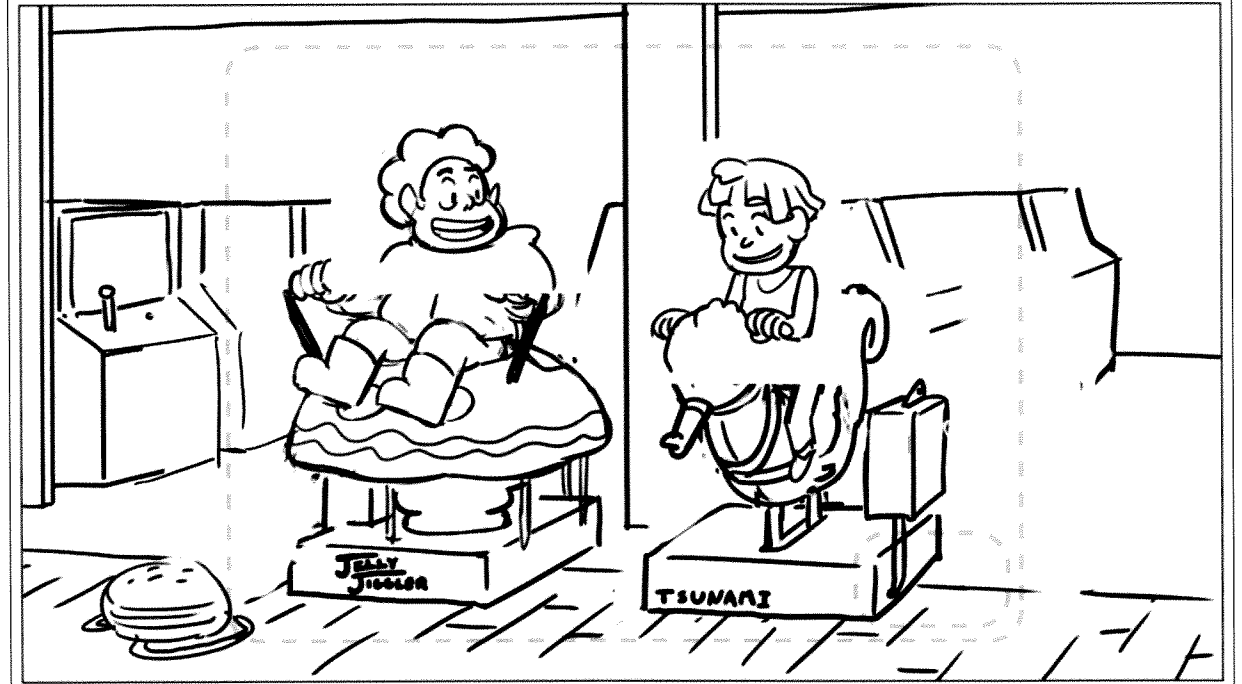
1020 · 008

Scene	Panel	
	77	CONT
		4



Slugging
0.15

Scene	Panel	
	77	CONT
		5



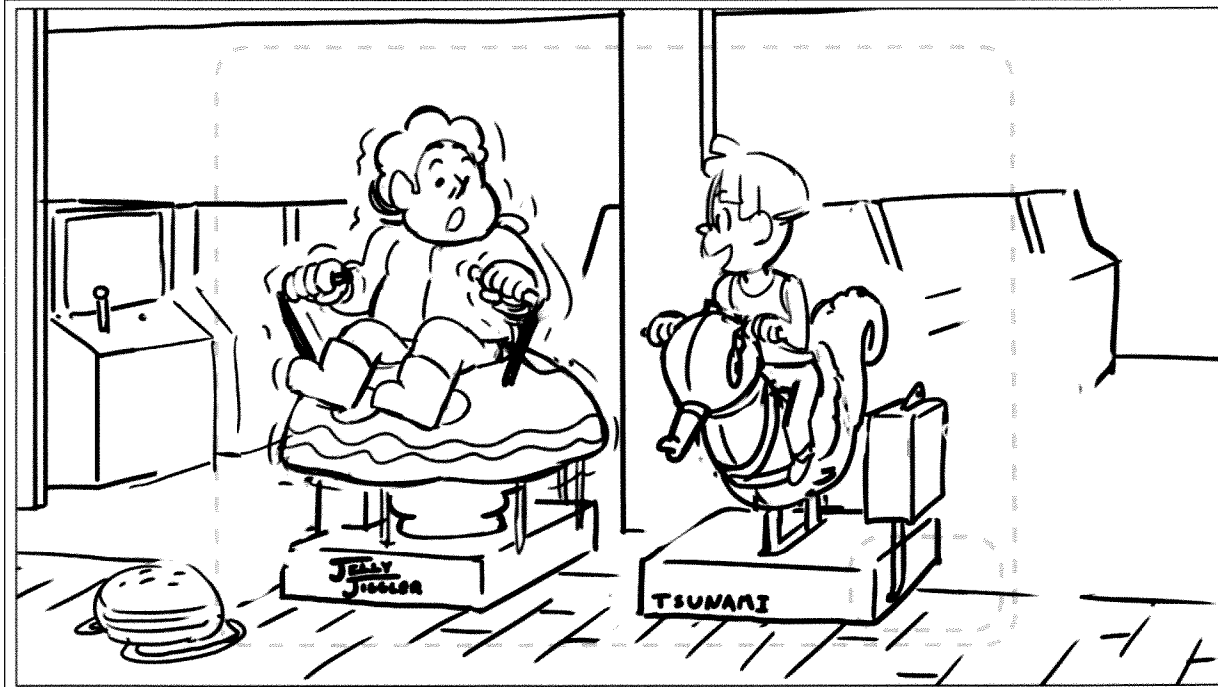
Slugging
1.06

MAY 20 2013

1020-008

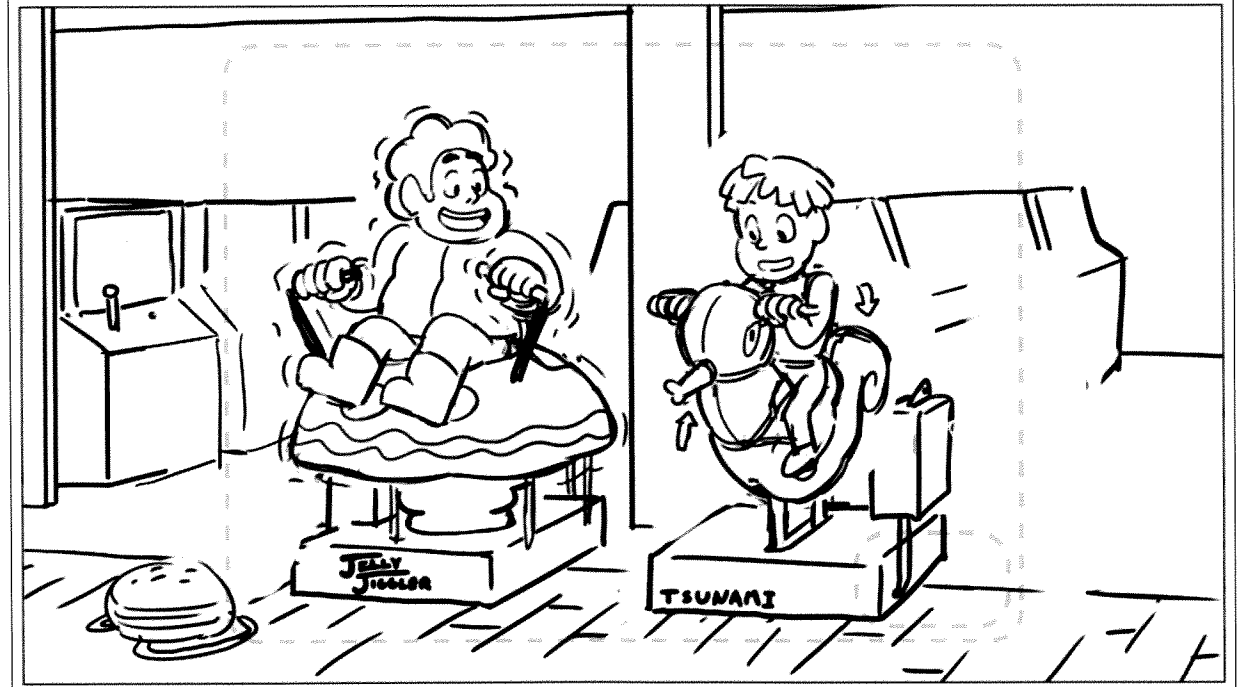
1020-008

Scene Panel
77 *cont* 6



Slugging
1.12

Scene Panel
77 *cont* 7



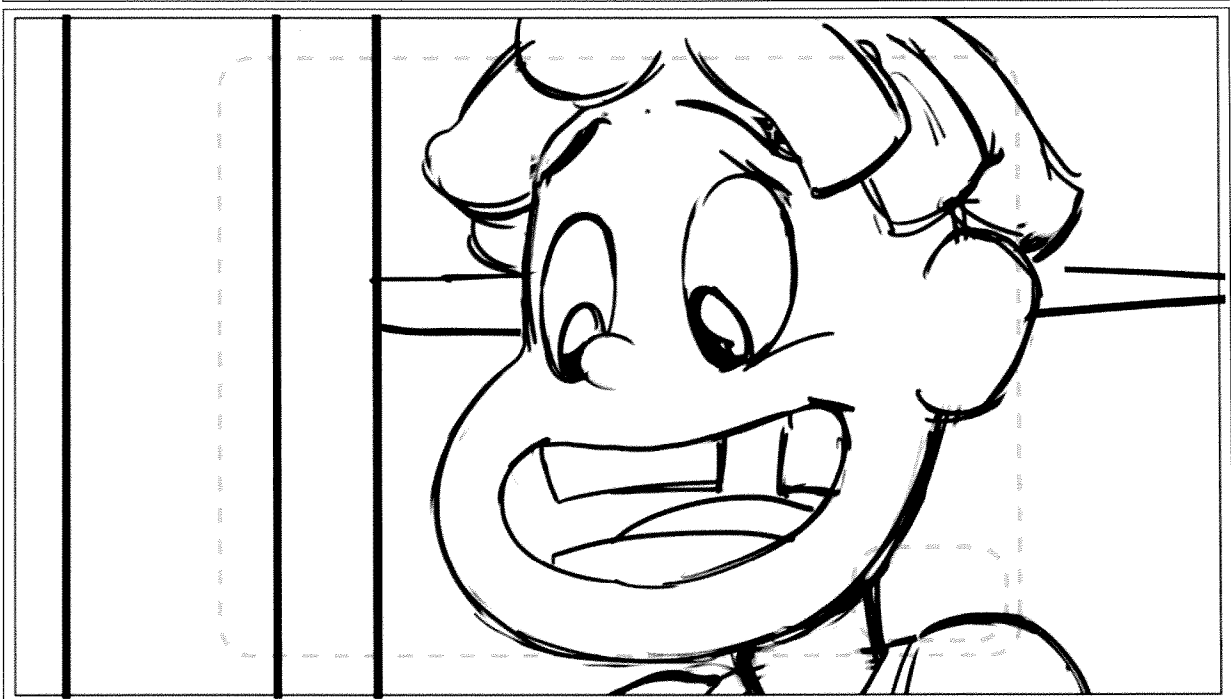
Slugging
2.01

MAY 20 2013

1020-008

1020-008

Scene	Panel
78	1



Slugging
0.10

Scene	Panel
78	2



Slugging
Panels 2 + 3 = 1.14

*TRIANGULAR MOTION ON RIDE

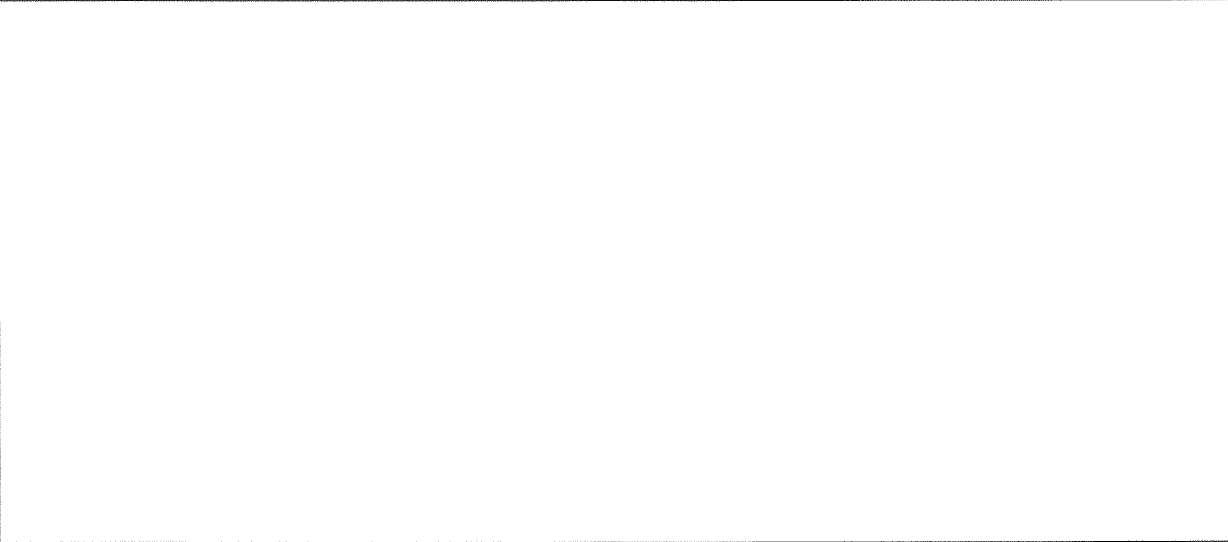
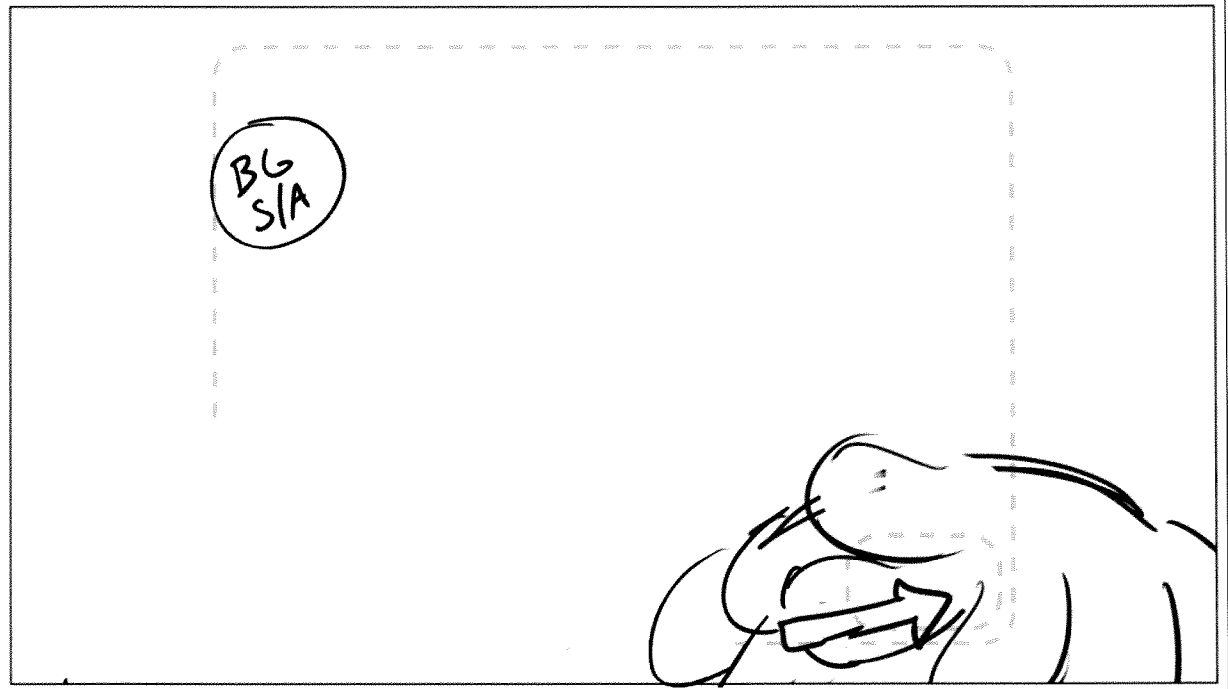


MAY 20 2013

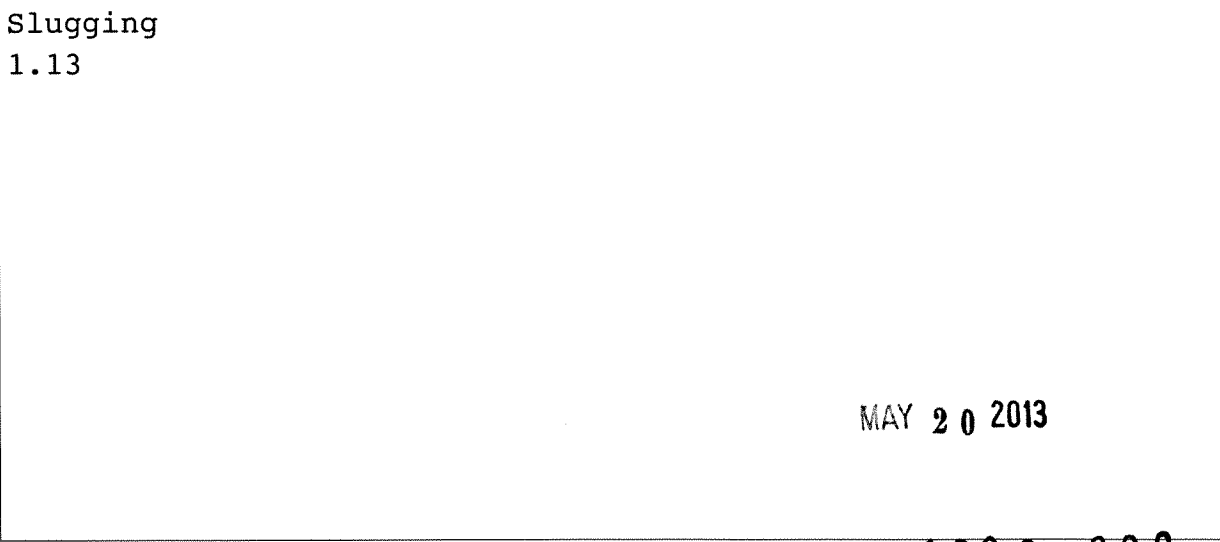
1020-008

1020-008

Scene 78 Panel 3



Scene 78 Panel 4



1020-008

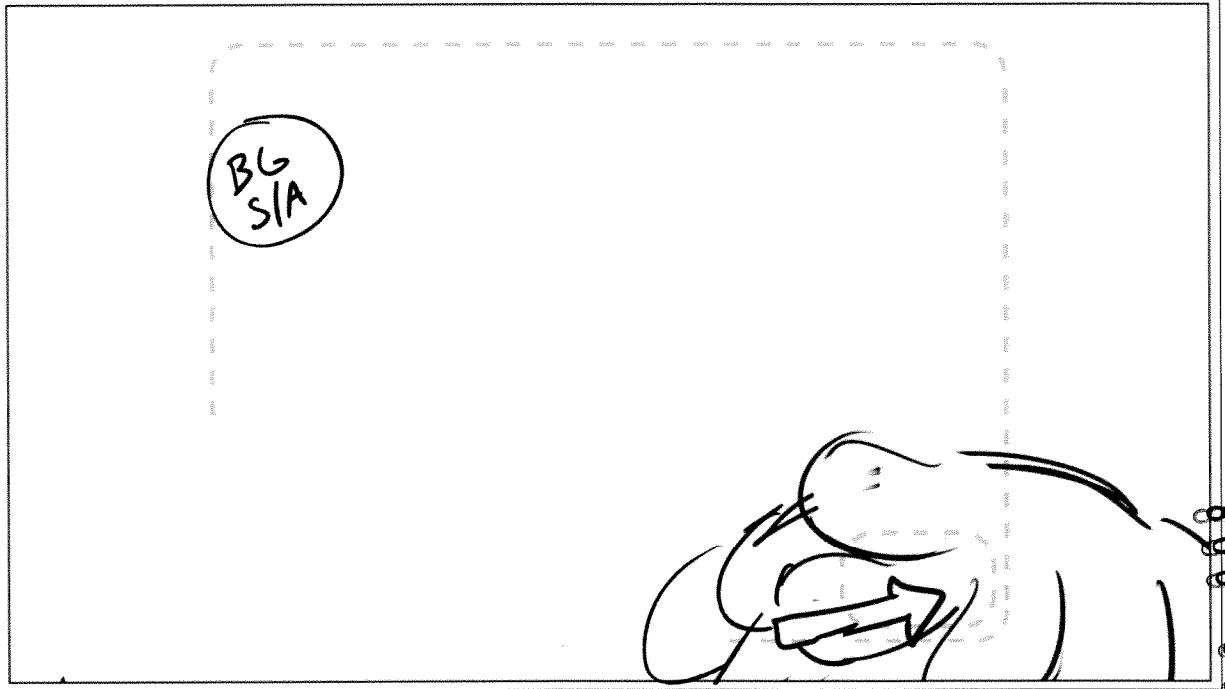
1020-008

Scene 78 *CONT* Panel 5



Slugging
Paenls 5 + 6 = 1.14

Scene 78 *CONT* Panel 6



MAY 20 2013

1020-008

1020-008



Slugging
1.14



Slugging
Panels 8 + 9 = 1.14

MAY 20 2013

1020 · 008

1020 · 008

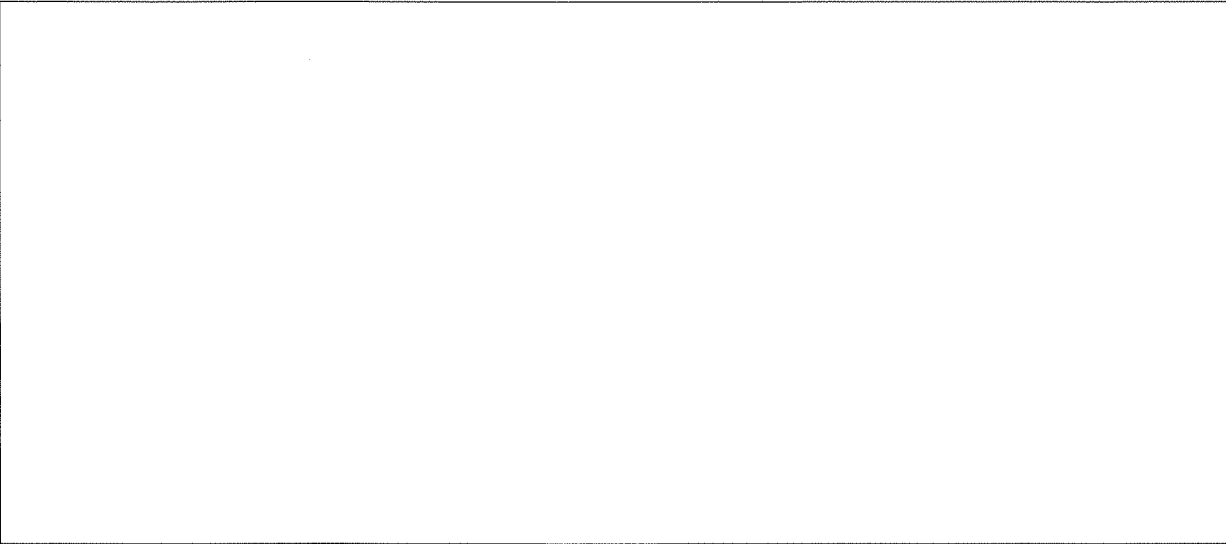
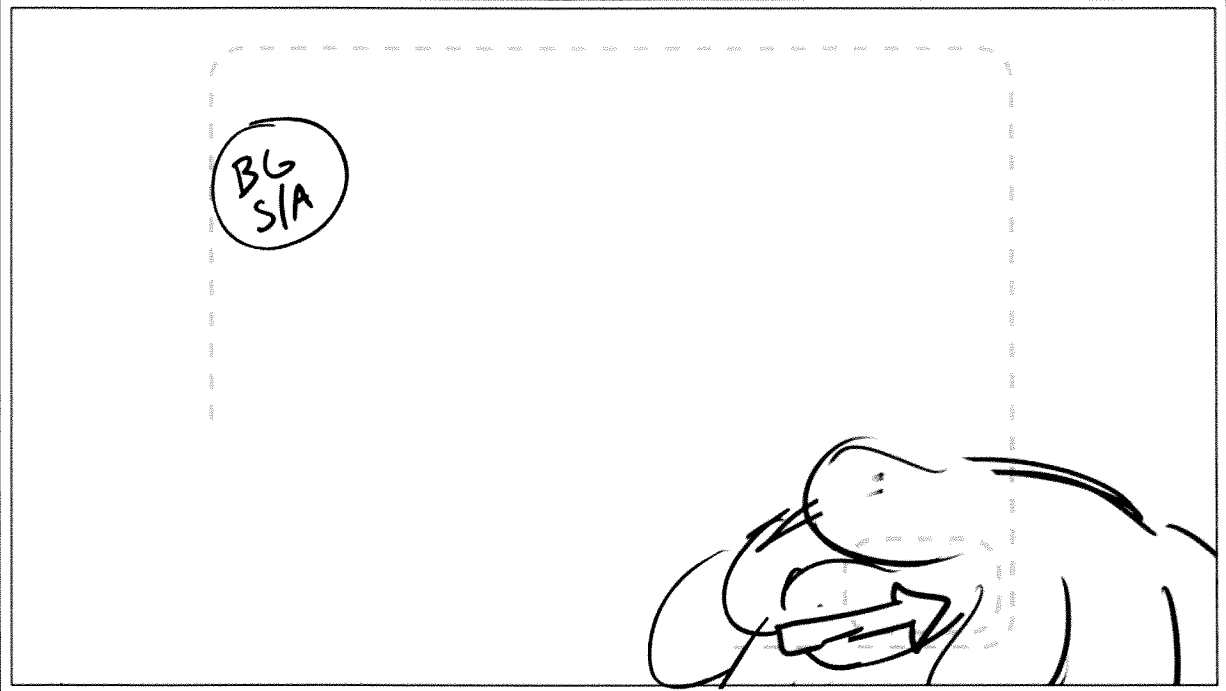
Scene

78

Panel

CONT

9



Scene

78

Panel

CONT

10



Slugging
1.14

MAY 20 2013

Scene 78 Panel 11



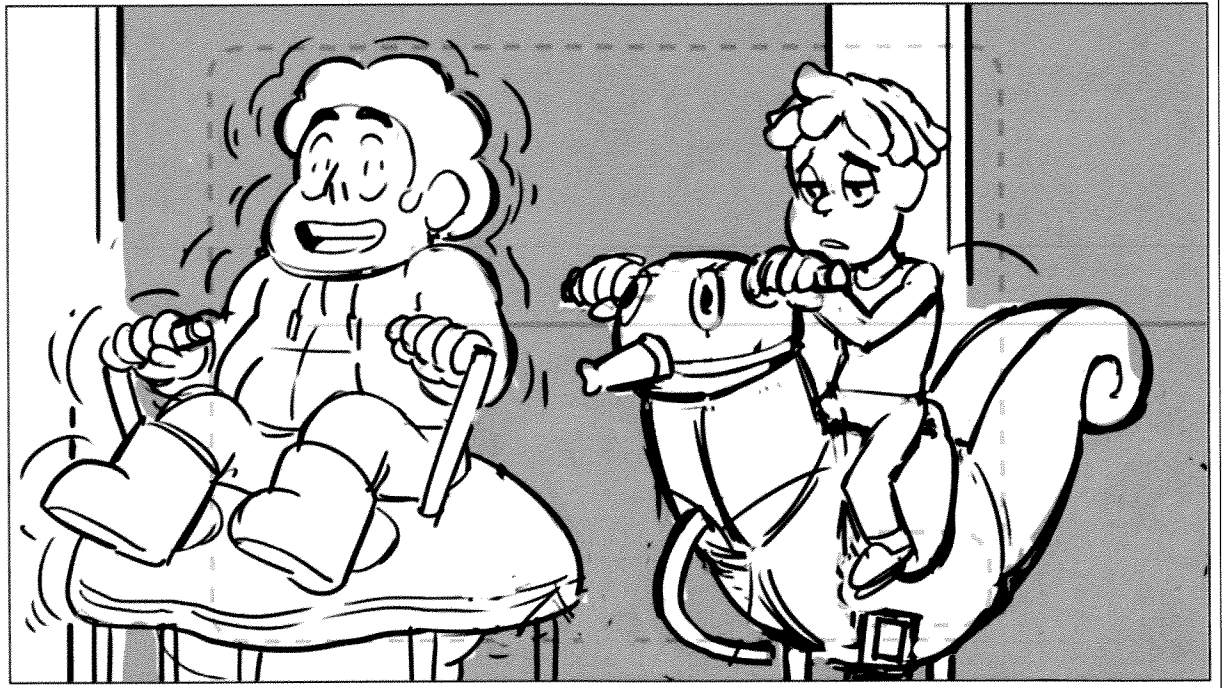
Slugging
Panels 11 + 12 = 1.14

Scene 78 Panel 12

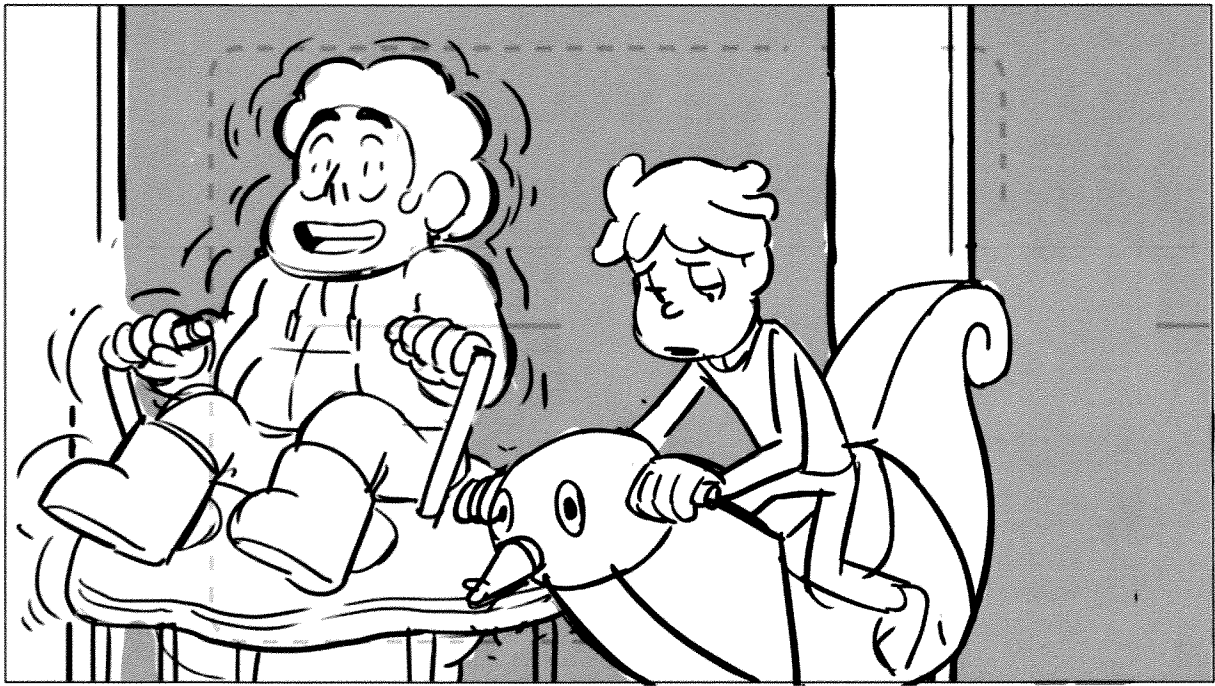


MAY 20 2013

Scene	Panel	
	78	13
CONT		
		
Slugging 1.14		

Scene	Panel	
	79	1
		
Dialog PEE DEE: THIS SEAHORSE USED TO MAKE ME SO HAPPY. NOW IT'S JUST GIVING ME WHIPLASH.		
Action Notes PEEDEE cycles panels 1-3		
MAY 20 2017		
Slugging Panels 1 to 3 = 7.07		

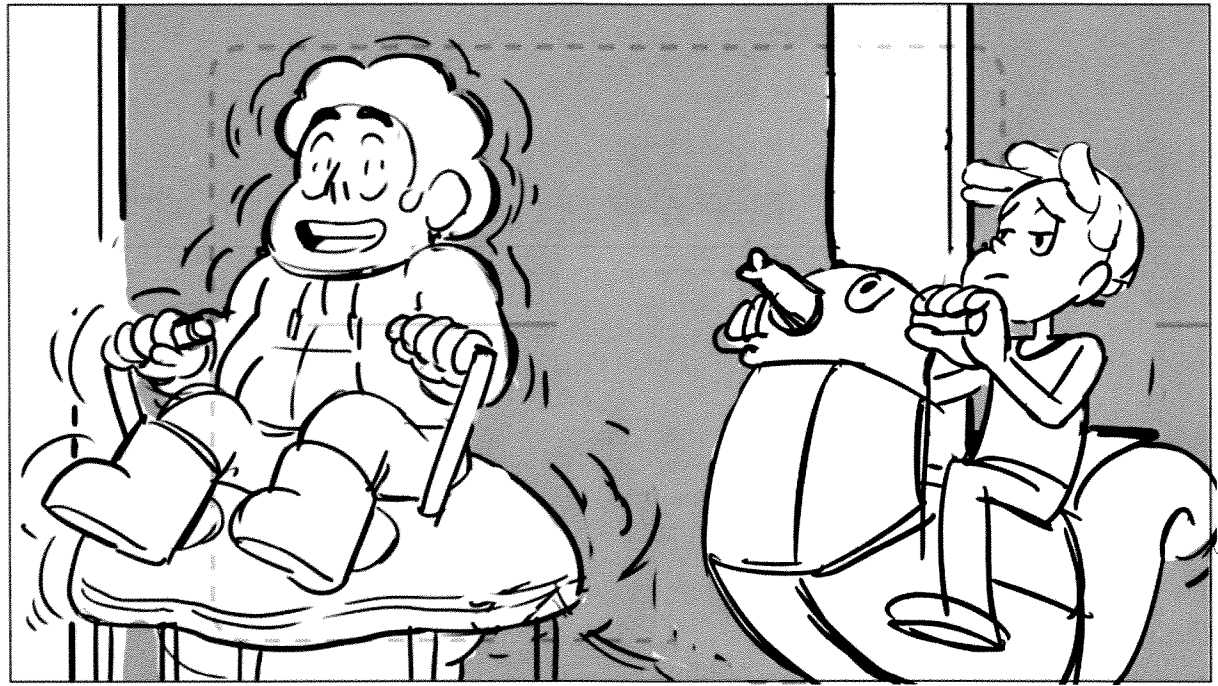
Scene	Panel
79	CONT 2



Dialog

PEE DEE: THIS SEAHORSE USED TO MAKE ME SO HAPPY. NOW IT'S JUST GIVING ME WHIPLASH.

Scene	Panel
79	CONT 3

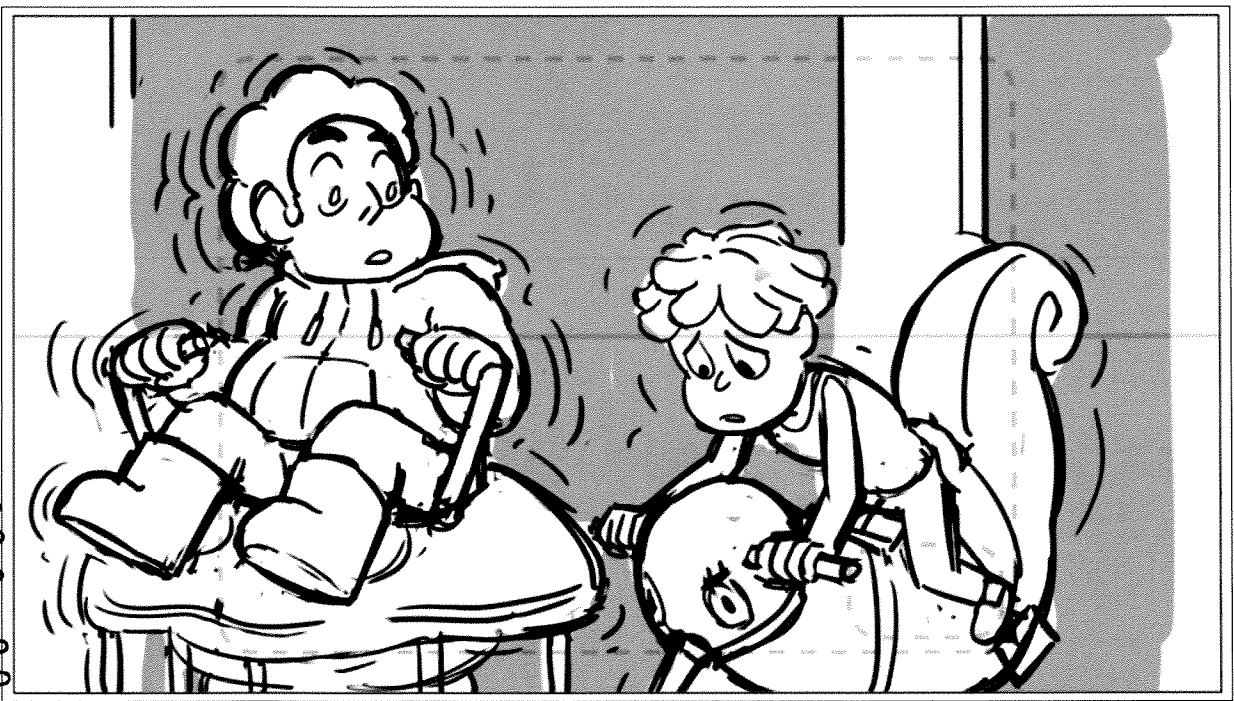


Dialog

PEE DEE: THIS SEAHORSE USED TO MAKE ME SO HAPPY. NOW IT'S JUST GIVING ME WHIPLASH.

MAY 20 2013

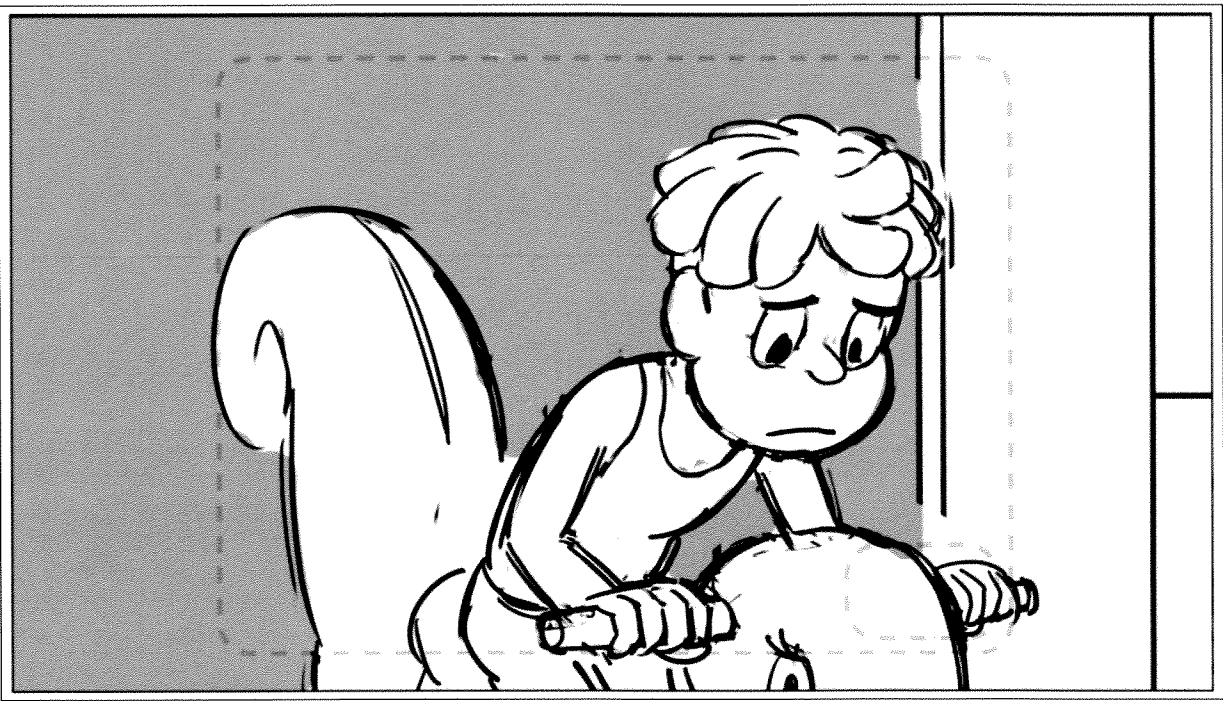
Scene	Panel
79	CONT 4



Action Notes
PEEDEE stops, ride ends.

Slugging
2.07

Scene	Panel
80	1



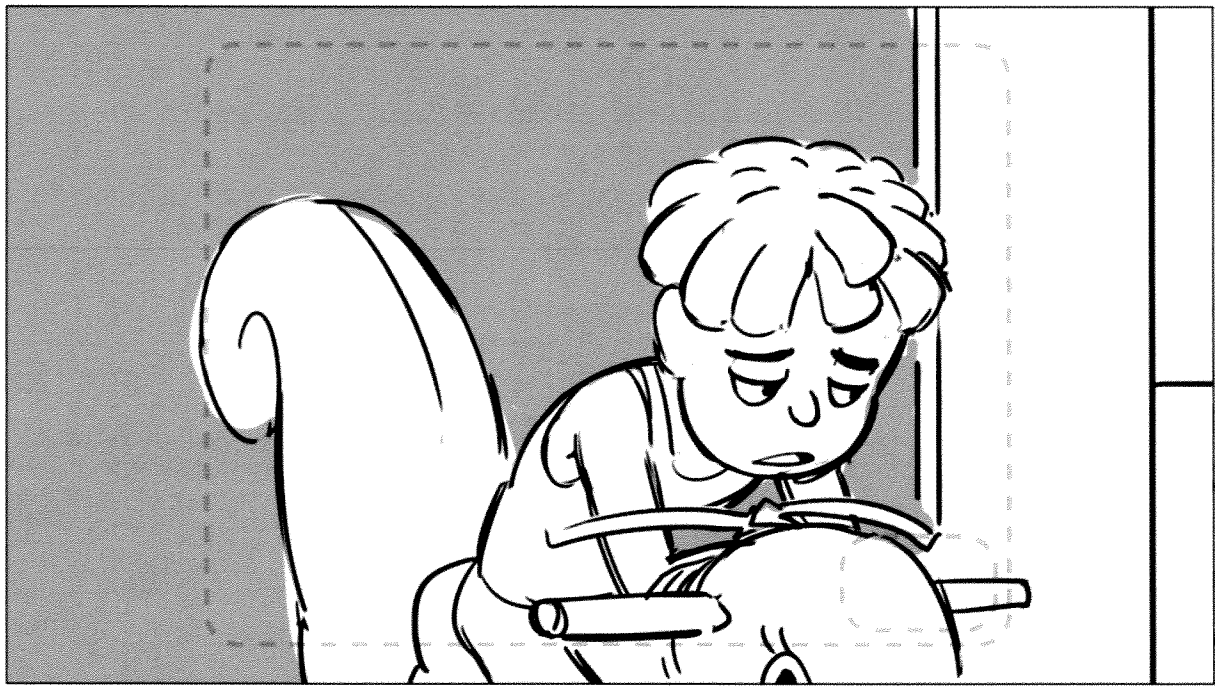
Slugging
0.11

MAY 20 2013

1020-008

1020-008

Scene	Panel
80	CONT 2



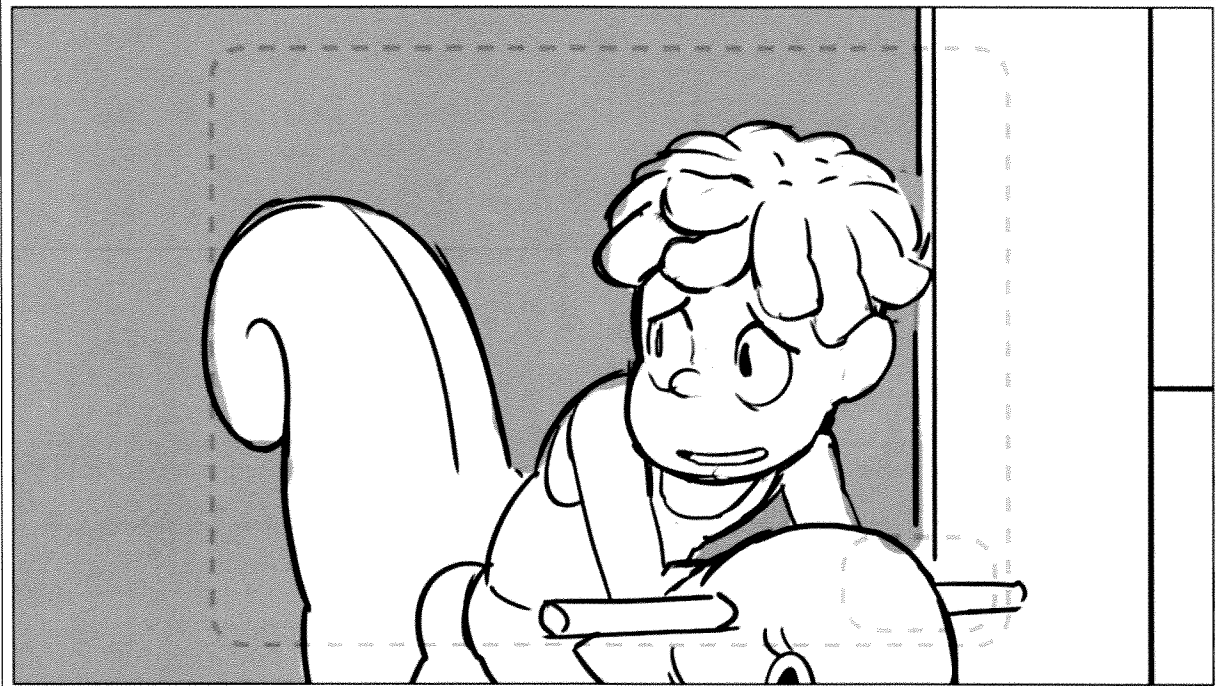
Dialog

PEE DEE: I FEEL LIKE THERE'S JUST NO POINT TO IT.

Slugging

3.02

Scene	Panel
80	CONT 3



Dialog

PEE DEE: YOU KNOW WHAT I MEAN?

Slugging

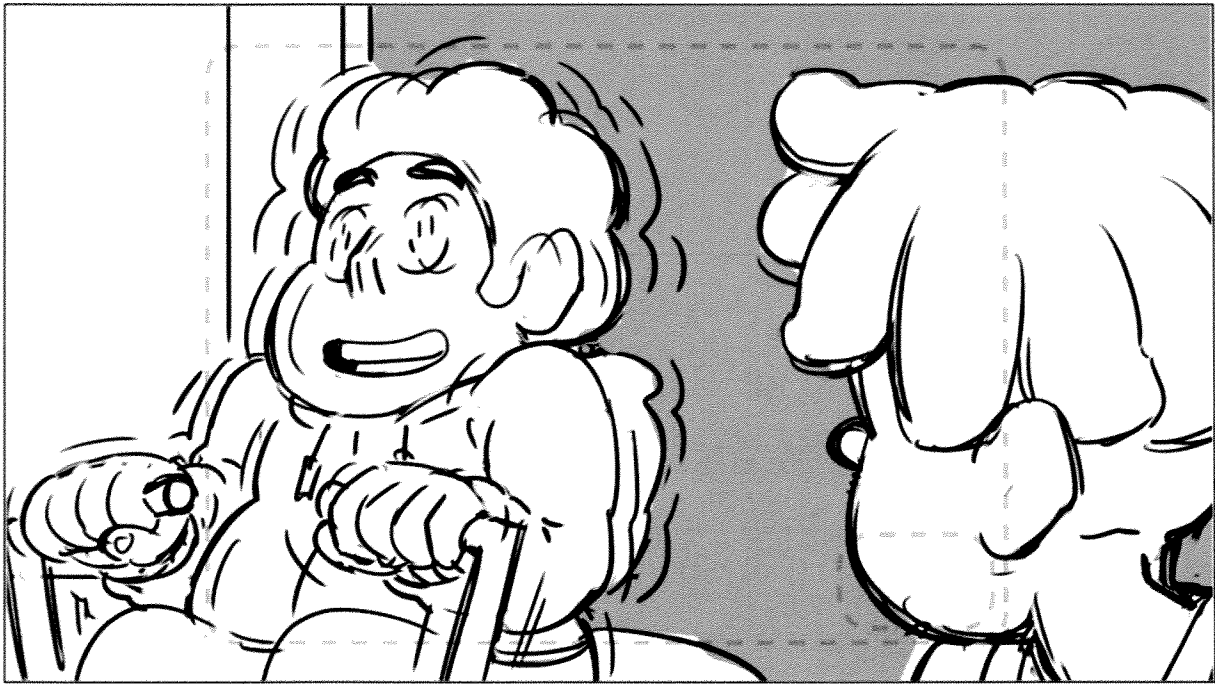
2.05

MAY 20 2013

1020 · 008

1020 · 008

Scene	Panel
81	1



Dialog
STEVEN: <VIBRATING> I JUST FEEL TINGLY

Slugging
5.12

Scene	Panel
82	1



Slugging
Panels 1 + 2 = 1.03

MAY 20 2013

1020 · 008

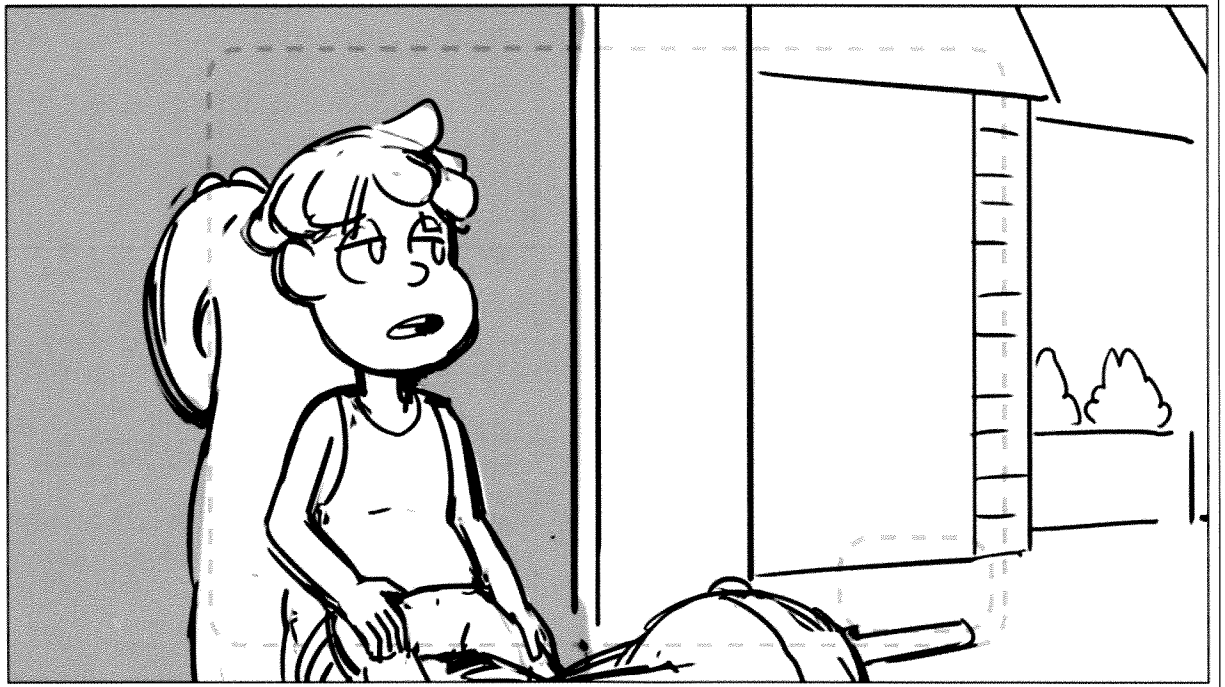
1020 · 008

Scene	Panel	
	82	<i>CONT</i>
		2



Dialog
PEE DEE: -SIGH-

Scene	Panel	
	82	<i>CONT</i>
		3

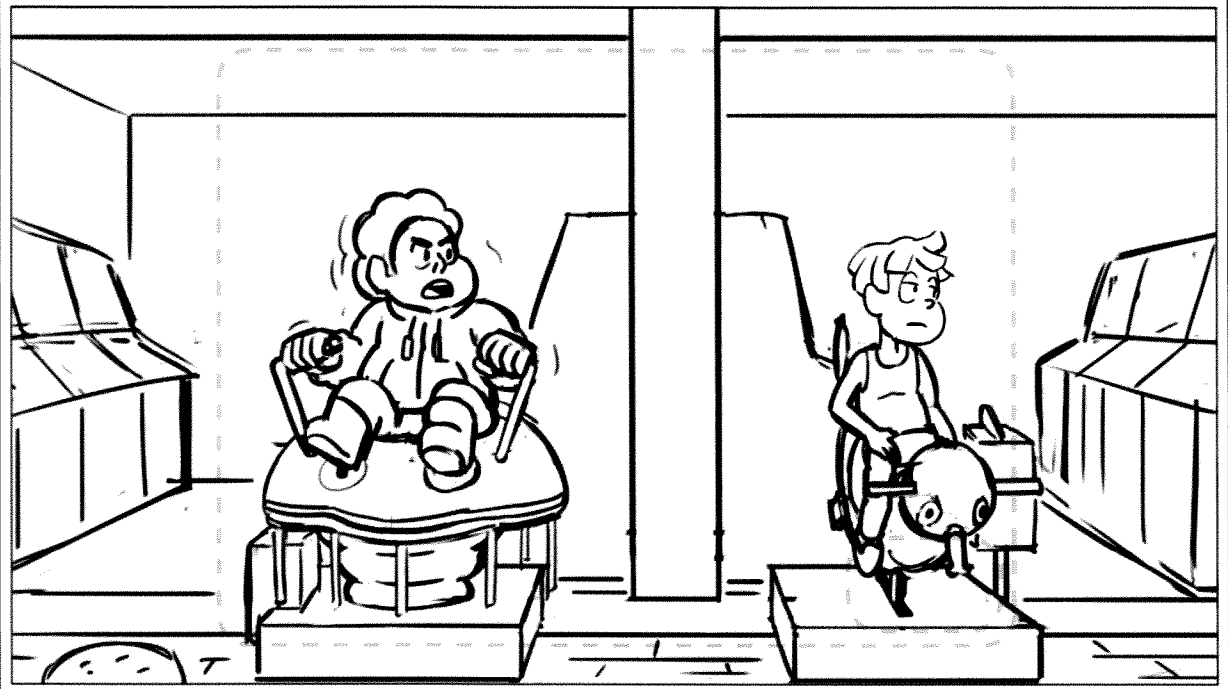


Dialog
PEE DEE: YOU'LL UNDERSTAND WHEN YOU HAVE A JOB.

Slugging
3.04

MAY 20 2013

Scene	Panel
83	1



Dialog

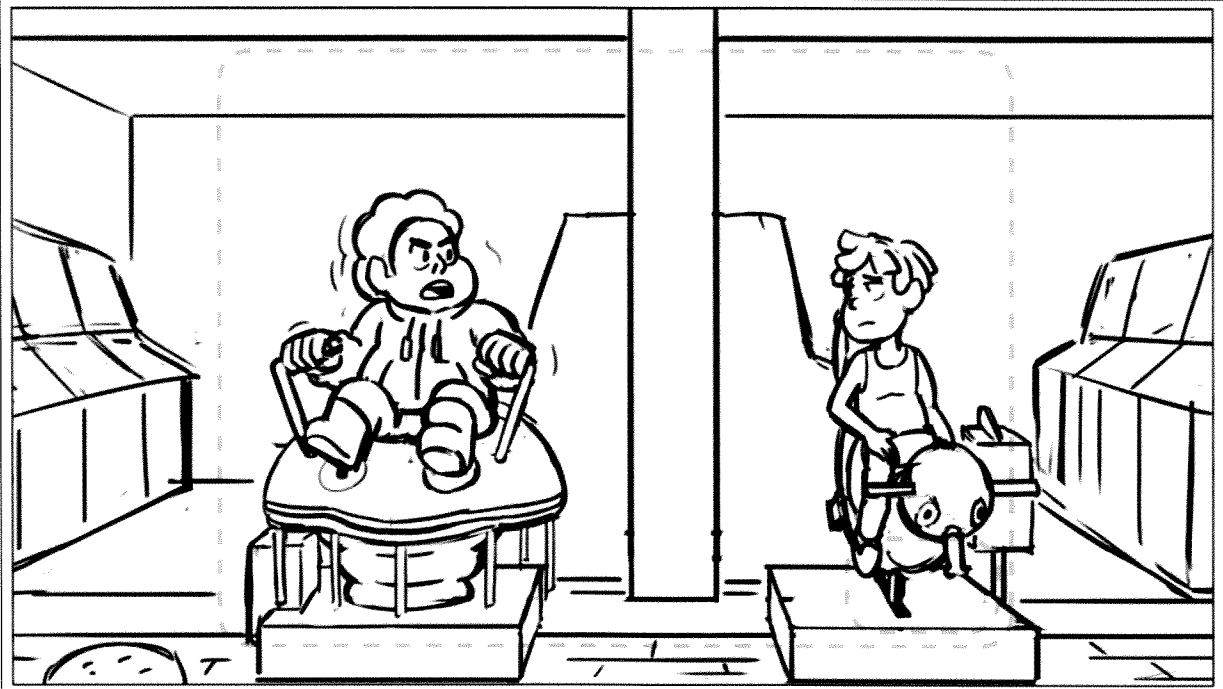
STEVEN: (*SLIGHTLY OFFENDED) I DO HAVE A JOB!

Slugging

Panels 1 + 2 = 2.05

Scene	Panel
83	2

CONT

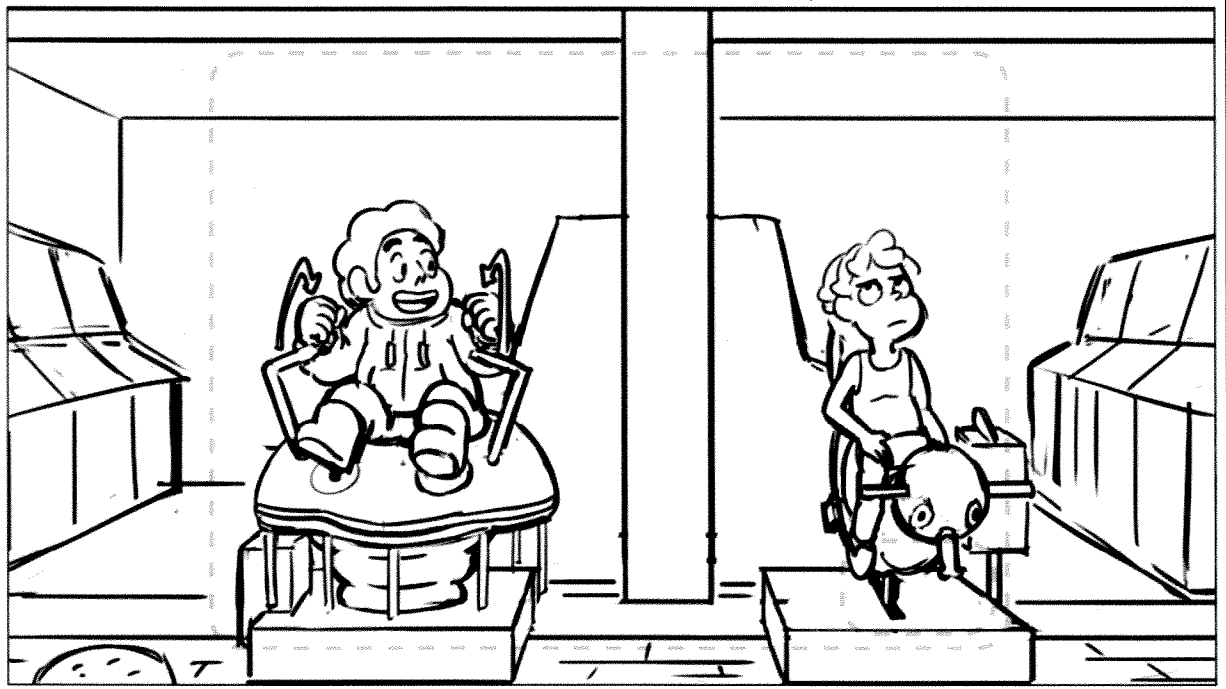


Dialog

STEVEN:: (*SLIGHTLY OFFENDED) I DO HAVE A JOB!

MAY 20 2015

Scene 83 Panel 3
CONT

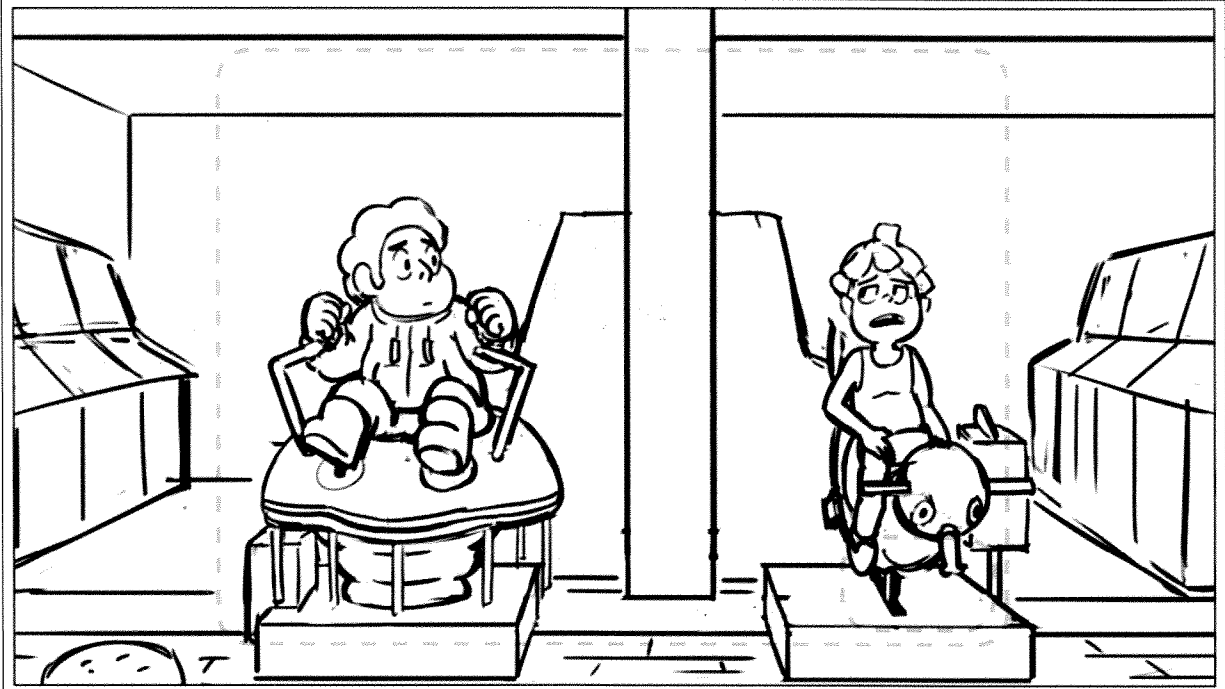


Dialog
STEVEN: I PROTECT HUMANITY FROM MAGIC AND MONSTERS AND STUFF!

Action Notes
Jellyfish Stops

Slugging
5.00

Scene 83 Panel 4
CONT

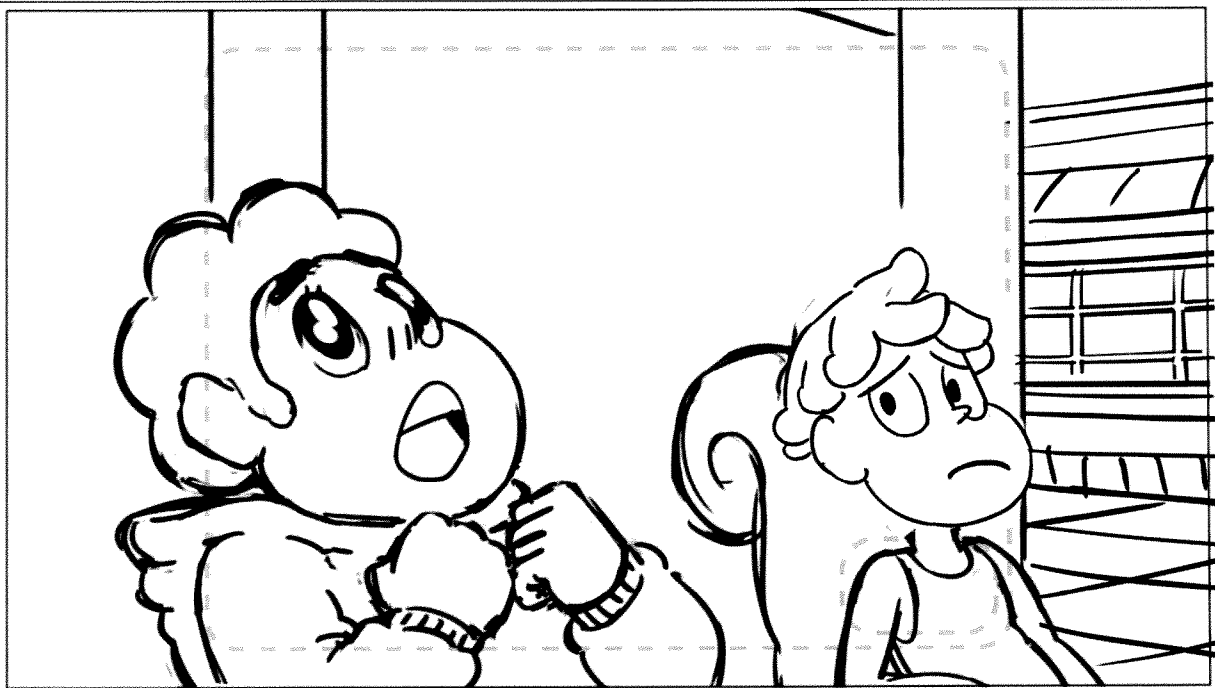


Dialog
PEE DEE: I MEAN A REAL JOB. THAT YOU GET PAID FOR.

MAY 20 2013

Slugging
4.02

Scene	Panel
84	1

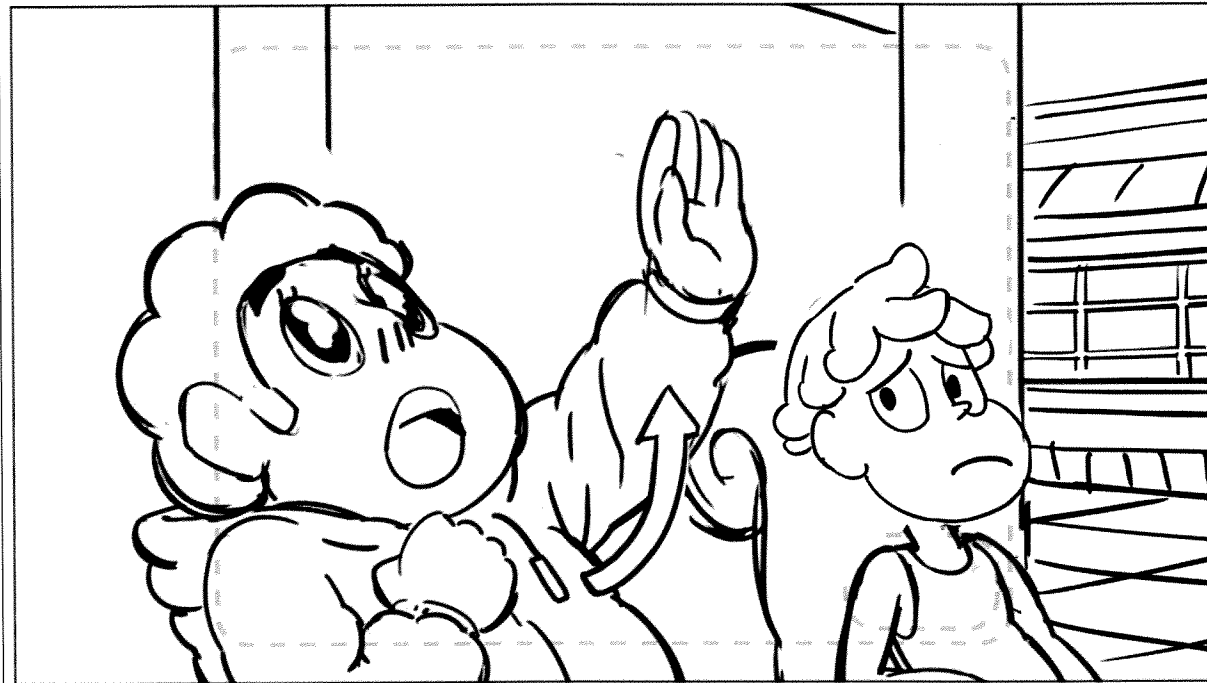


Dialog
STEVEN: I'M PAID

Slugging
1.06

Scene	Panel
84	2

CONT

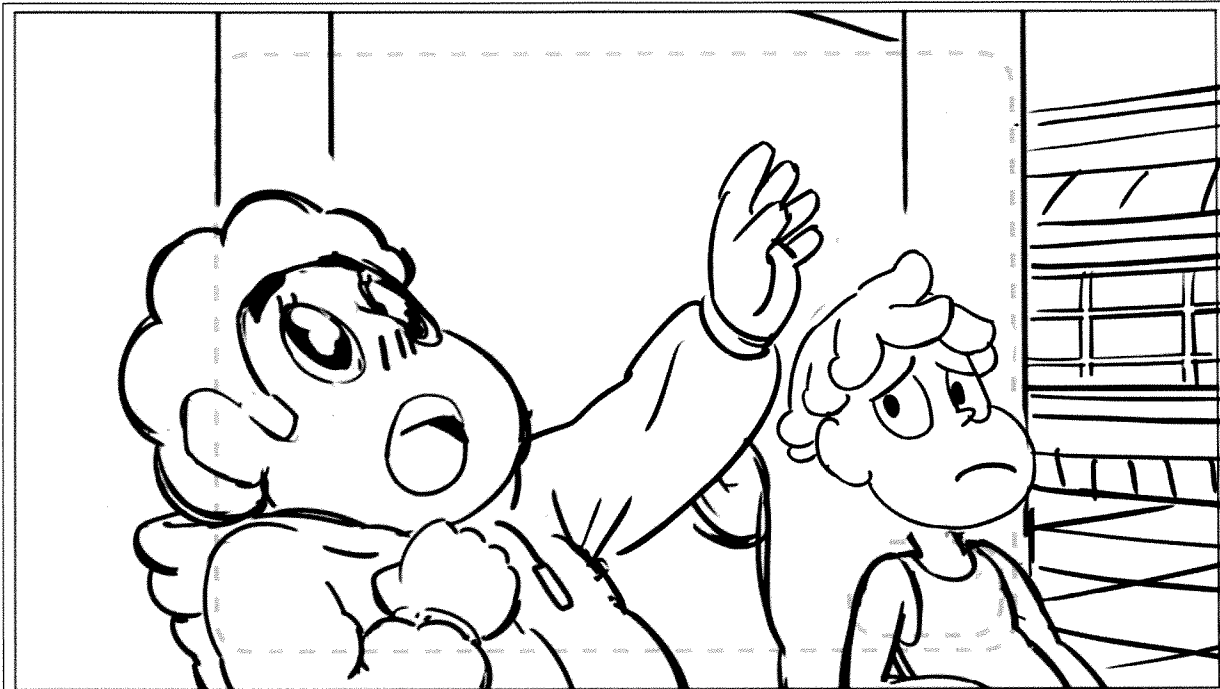


Dialog
STEVEN:IN THE SMILES ...

MAY 20 2013

Slugging
Panels 2 + 3 = 3.14

Scene	Panel
84	3



Dialog

STEVEN:ACROSS THE TOWN'S FACES.

Scene	Panel
85	1



Dialog

PEE DEE: I DON'T SEE ANYONE SMILING.

MAY 20 2013

Slugging

2.11

Scene	Panel	
	85	<i>CONT</i>
		2



Dialog

PEE DEE: YOU PICK UP A JOB TO BUY A HOUSE OR RAISE KIDS OR TO

Slugging

Panels 2 + 3 = 9.00

Scene	Panel	
	85	<i>CONT</i>
		3



Dialog

PEE DEE: IMPRESS YOUR DAD...

MAY 20 2013

1020.008

1020.008

Scene	Panel
86	1

Dialog

PEE DEE (Off-Screen): YOU WORK AWAY YOUR LIFE, AND WHAT DOES IT GET YOU?

Slugging

4.09

Scene	Panel
86	2

Dialog

STEVEN: SMILES AND FACES?

Slugging

2.07

MAY 20 2013

1020.008

1020.008

Scene	Panel
86	CONT 3

Dialog
PEE DEE (Off-Screen): NO!

Slugging
1.06

Scene	Panel
87	1

Dialog
PEE DEE: YOU GET CASH!

Slugging
2.05

MAY 20 2013

1020.008

1020.008

Scene	Panel	
87	CONT	2



Dialog
PEE DEE: CASH THAT CAN'T BUY BACK WHAT THE JOB TAKES.

Slugging
5.02

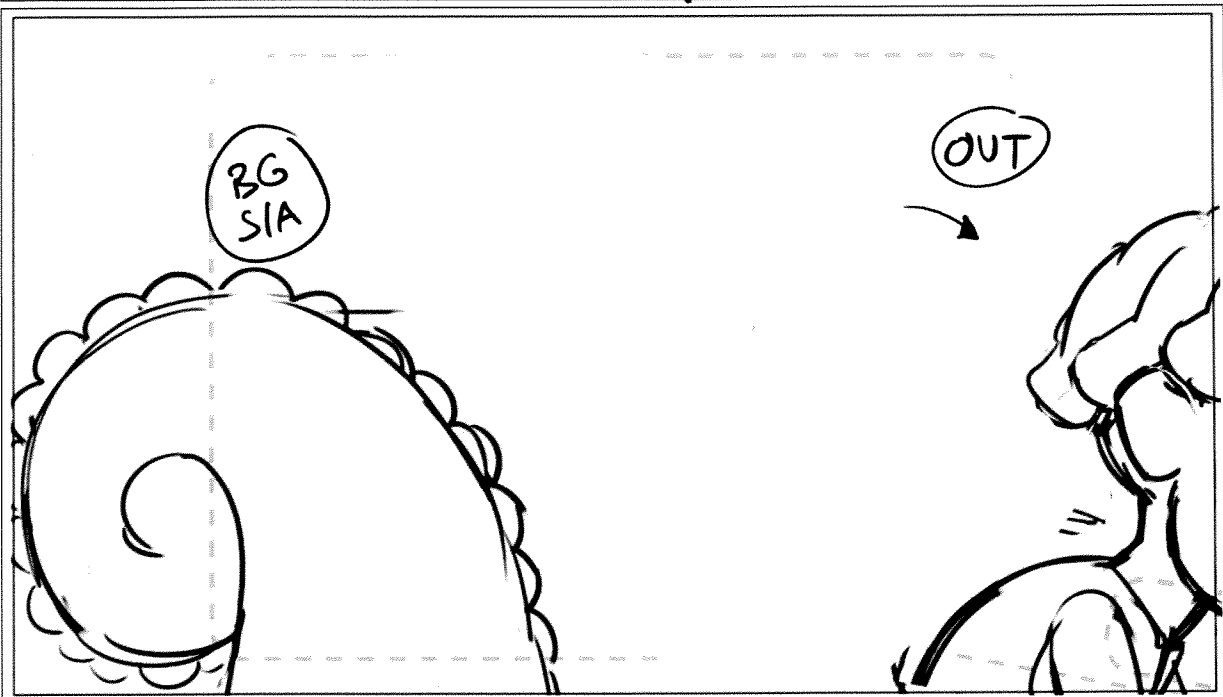
Scene	Panel	
87	CONT	3



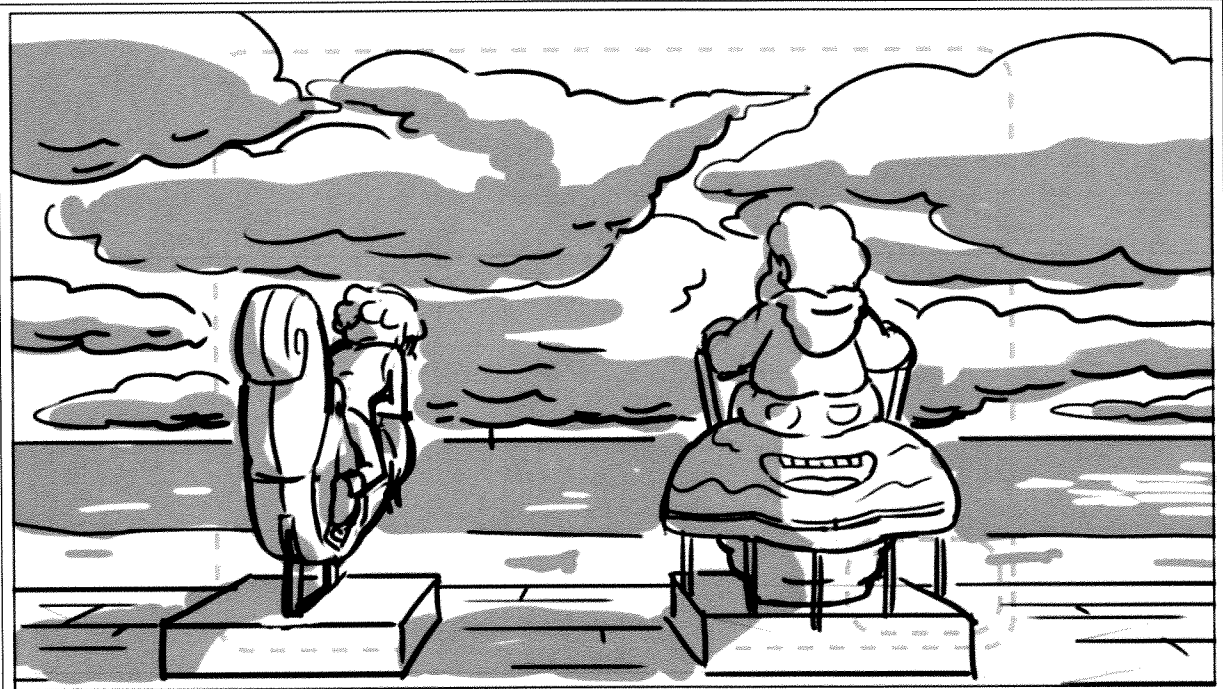
Slugging
Panels 3 + 4 = 1.10

MAY 20 2013

Scene	Panel
87	cont
	4



Scene	Panel
88	1



Dialog

PEE DEE: NOT IF YOU RODE EVERY SEAHORSE IN THE WORLD.

MAY 20 2013

Slugging

6.04

Scene	Panel
89	1



Dialog
PEE DEE: <WEARY SIGH>

Slugging
Panels 1 + 2 = 3.02

Scene	Panel
89	2

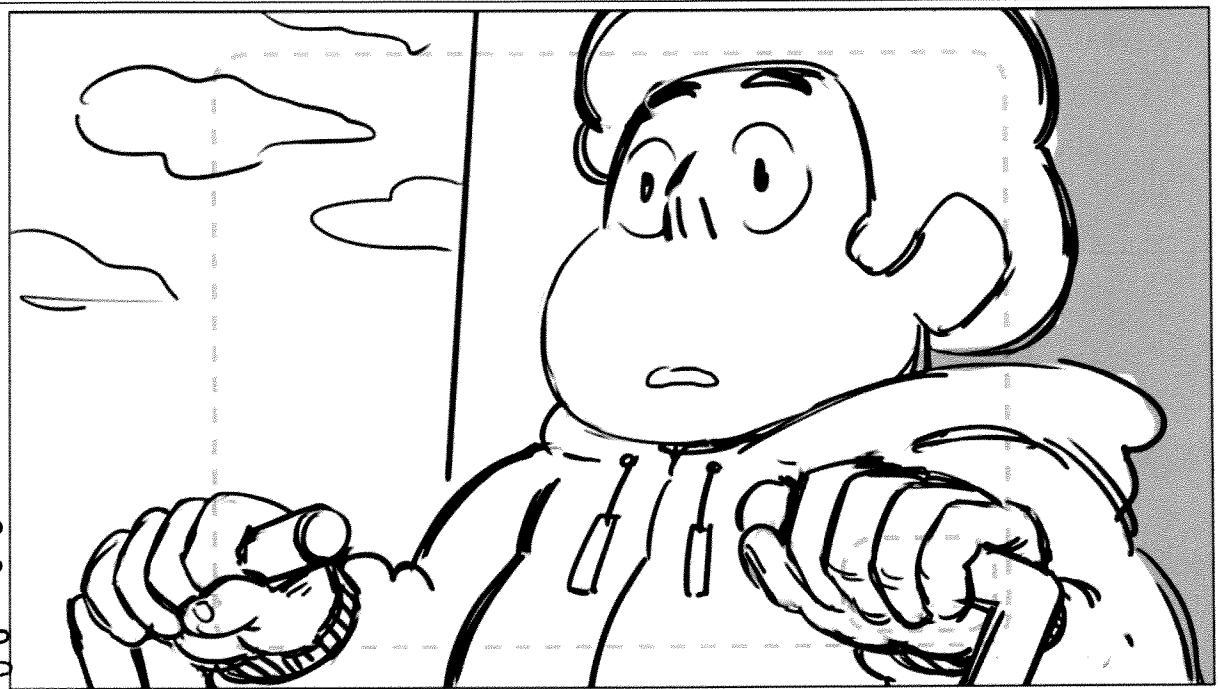
CONT



Dialog
PEE DEE: <WEARY SIGH>

MAY 20 2013

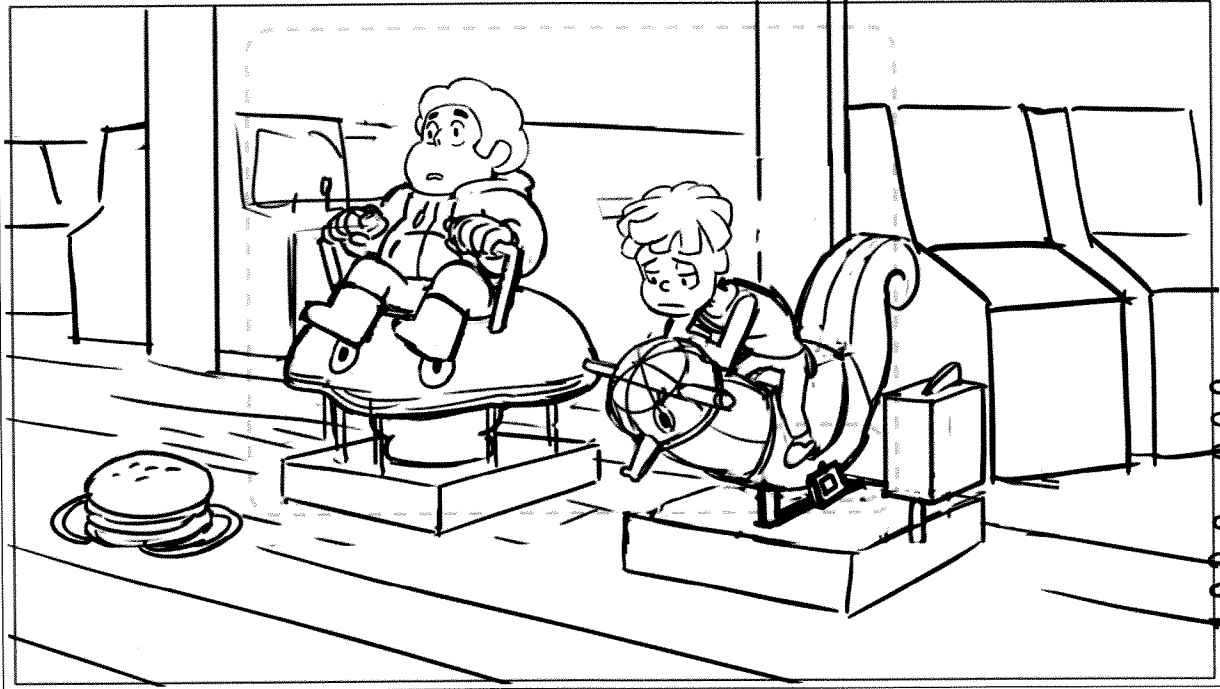
Scene	Panel
90	1



Dialog
STEVEN: WHOA...

Slugging
3.04

Scene	Panel
91	1



Slugging
Panels 1 + 2 = 4.02

MAY 20 2013

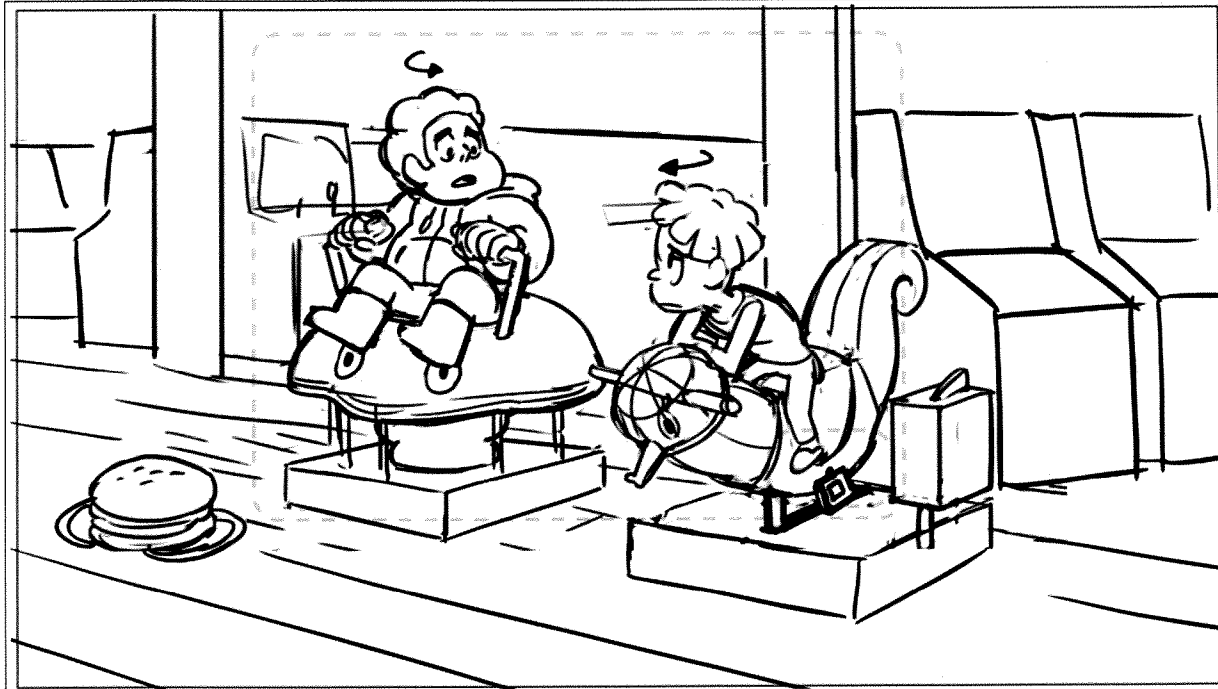
Scene

Panel

91

CONT

2



Dialog

STEVEN: ...WANNA TRY THE JELLYFISH?

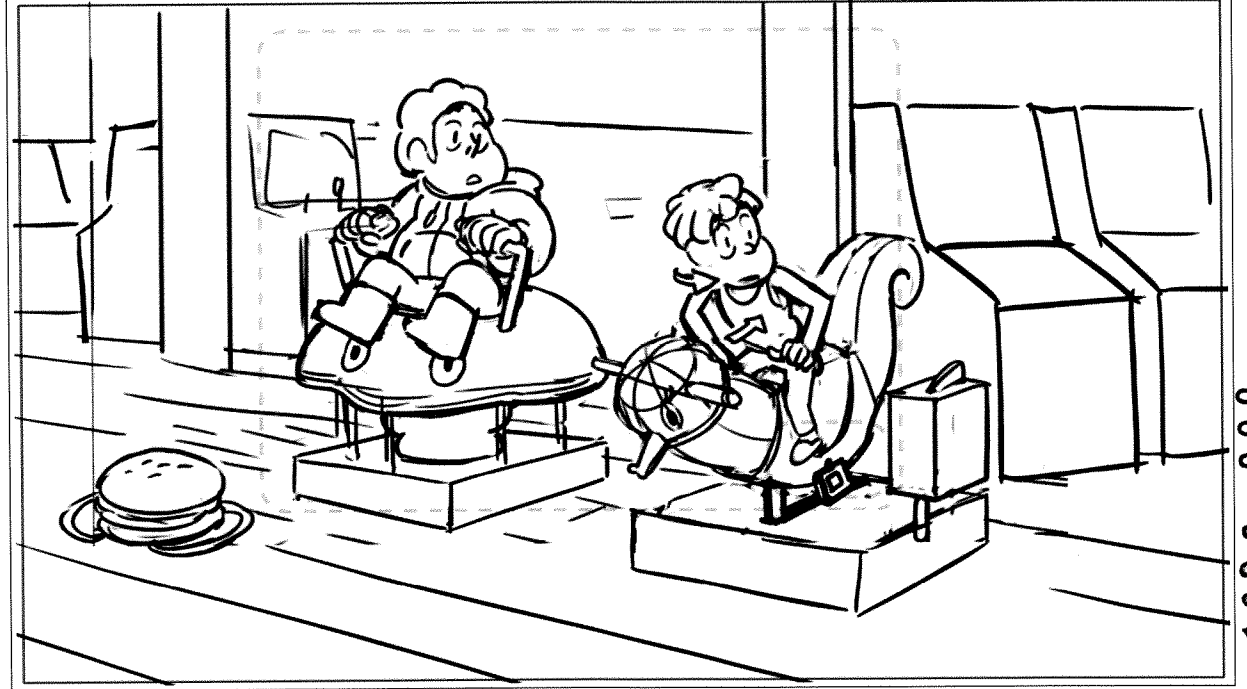
Scene

Panel

91

CONT

3



Dialog

<SCREAMING>

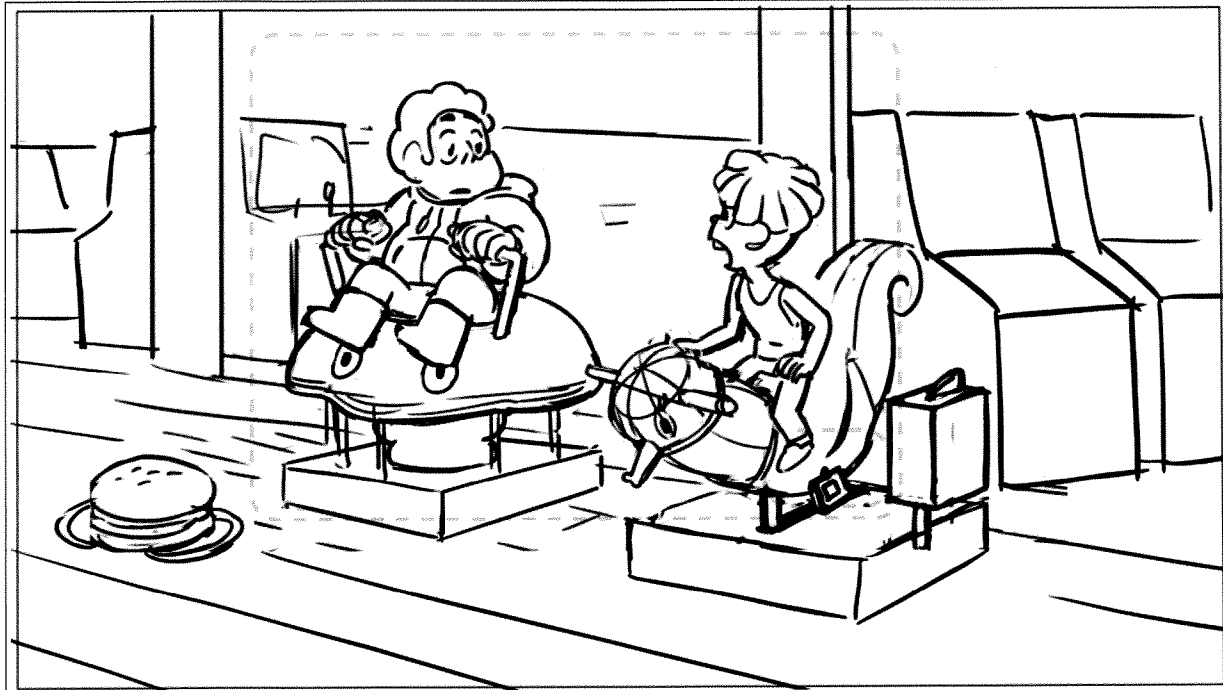
Slugging

1.13

MAY 20 2013

1020-008

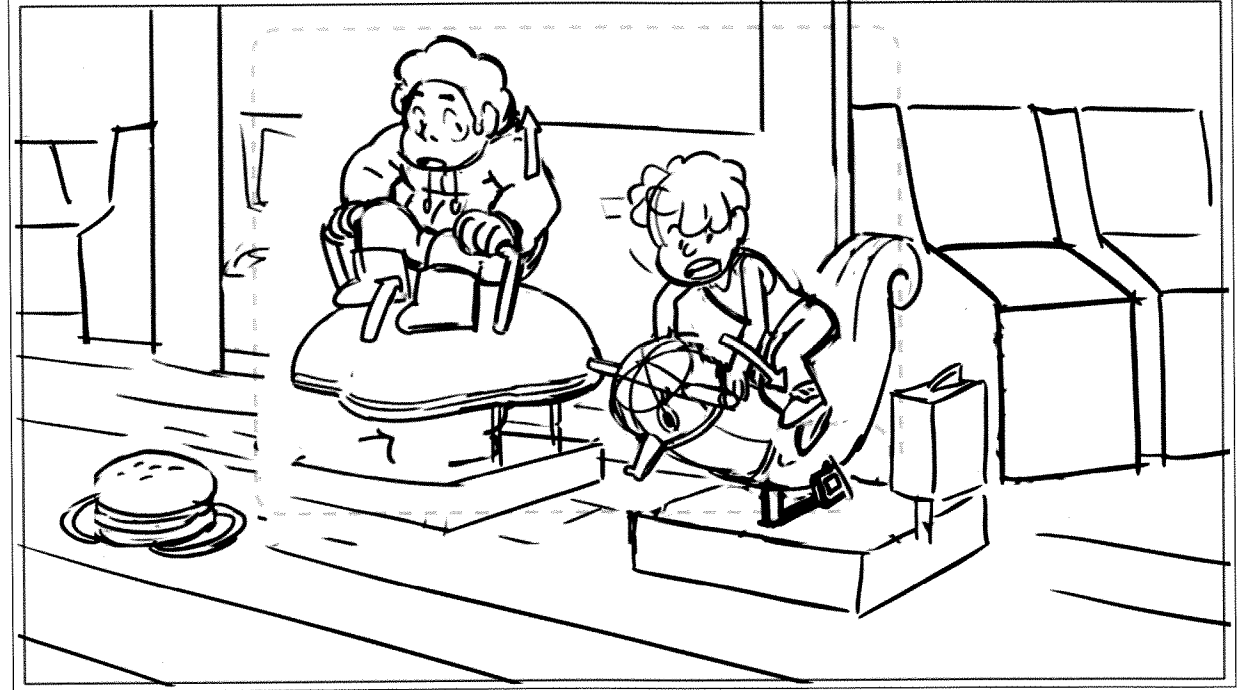
Scene Panel
91 *CONT* 4



Dialog
PEE DEE: THAT CAME FROM THE FRY SHOP!

Slugging
2.01

Scene Panel
91 *CONT* 5



Slugging
Panels 5 to 8 = 1.12

MAY 20 2013

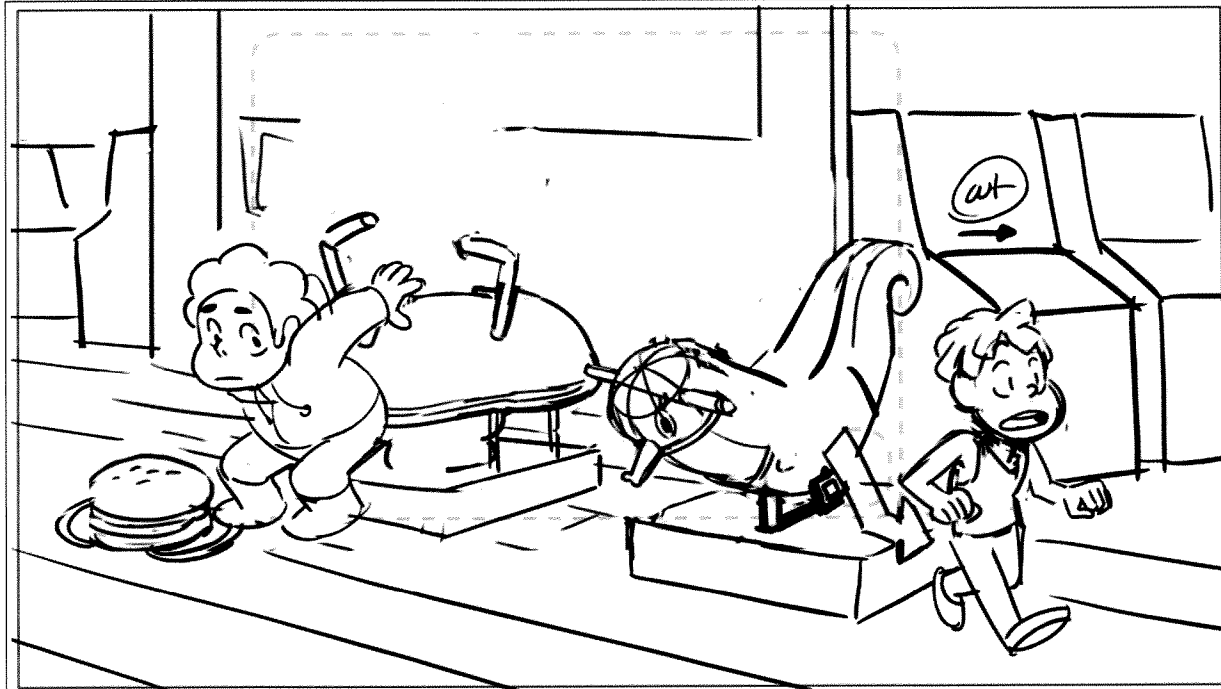
1020.008

1020.008

1020.008

Scene	Panel
91	CONT

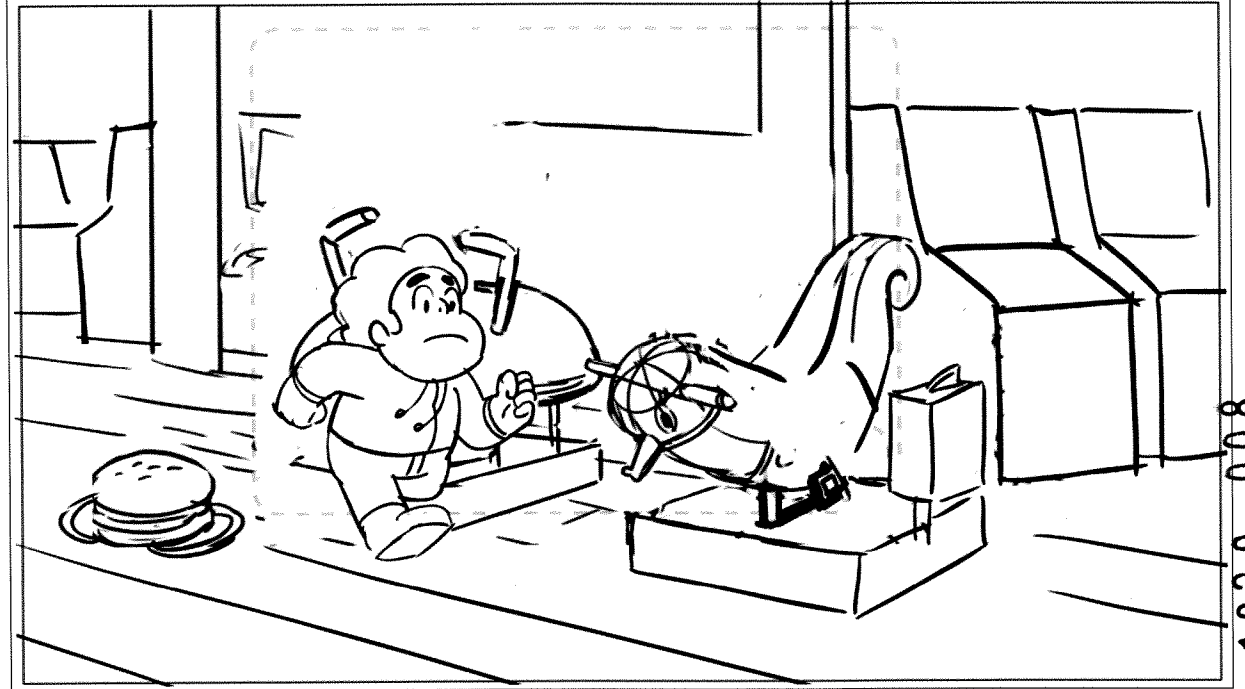
6



Action Notes
PEEDEE runs out

Scene	Panel
91	CONT

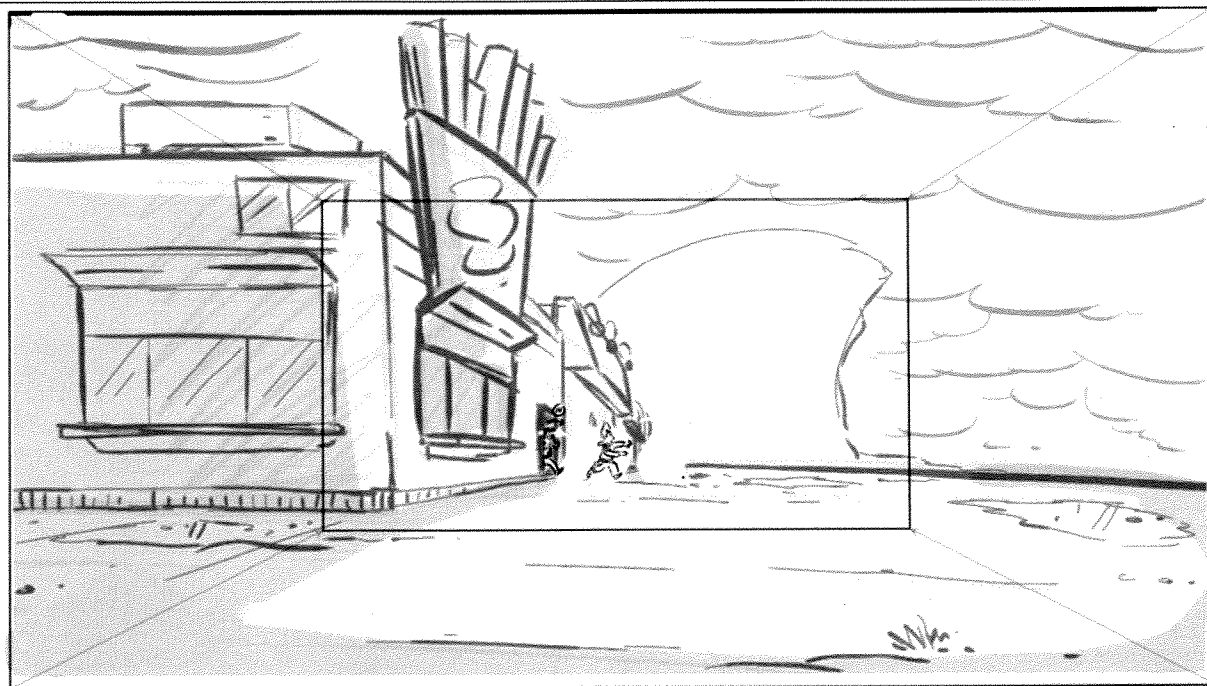
7



MAY 20 2013

1020-008

Scene	Panel
93	1



Action Notes

SOUR CREAM and BUCK DEWEY race out of FRY-HUT panicky.

Slugging

Camera takes steps forward.

Panels 1 + 2 Total: 0.12

ADJ: 0.02

ADJ: 0.02

ADJ: 0.02

ADJ: 0.02

ADJ: 0.02

ADJ: 0.02

MAR 20 2013

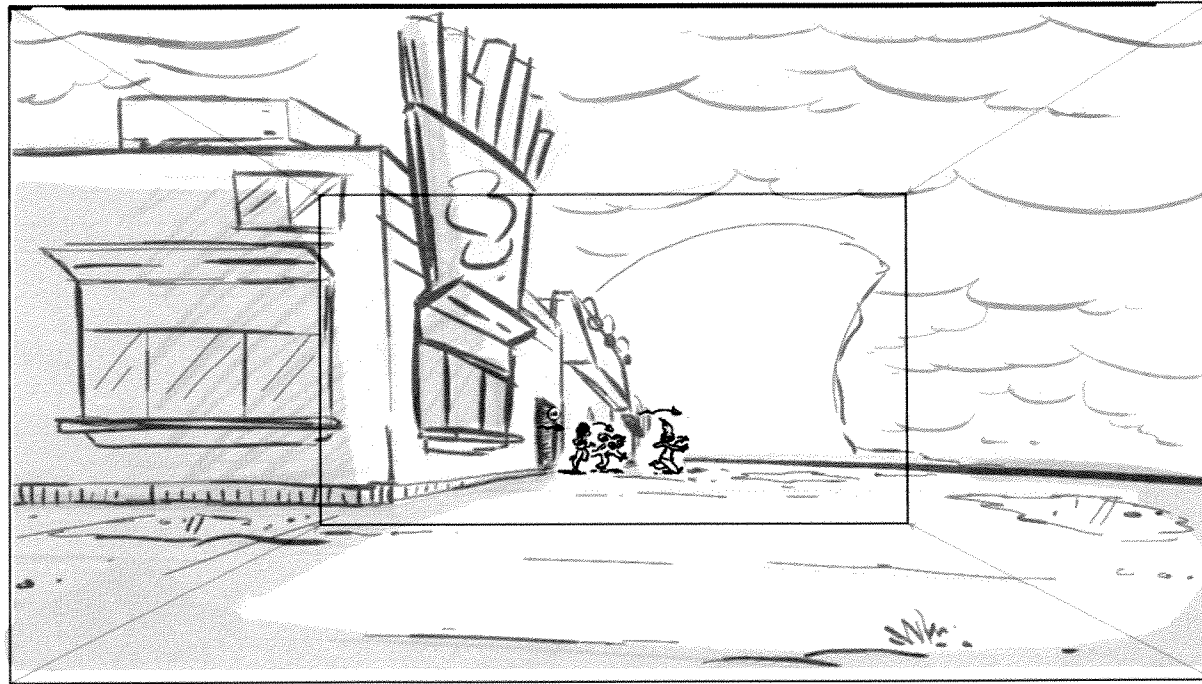
1020.008

1020.008

1020.008

Scene	Panel
93	CONT

2

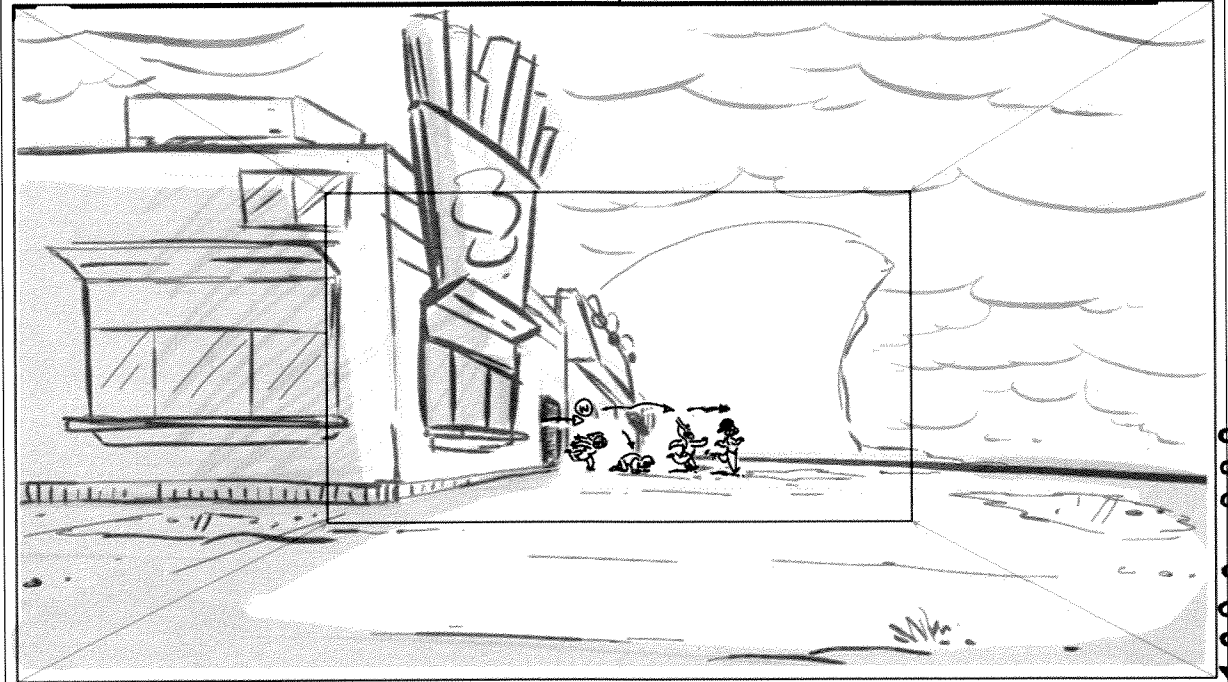


Action Notes

JENNY exits restaurant and runs past BUCK DEWEY and SOUR CREAM to front of line.

Scene	Panel
93	CONT

3



Action Notes

Order from left: KIKI, BUCK DEWEY, SOUR CREAM, JENNY

Slugging

Camera takes steps forward.

Total: 1.00

ADJ: 0.02

ADJ: 0.02

ADJ: 0.02

MAY 20 2015

1020.008

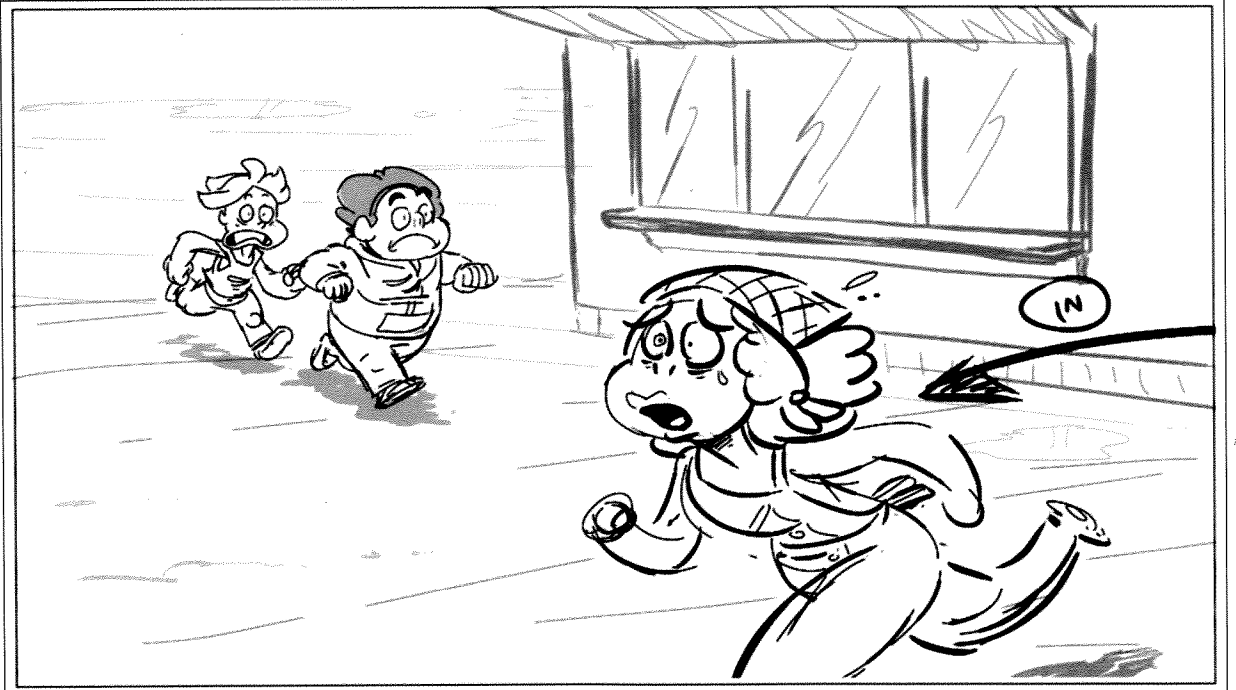
ADJ: 0.02
ADJ: 0.02
ADJ: 0.02
ADJ: 0.02
ADJ: 0.02

Scene

94

Panel

1



Dialog

<WALLA> MY DOC WAS RIGHT

Action Notes

KIKI runs past in FG

MAY 20 2013

Slugging

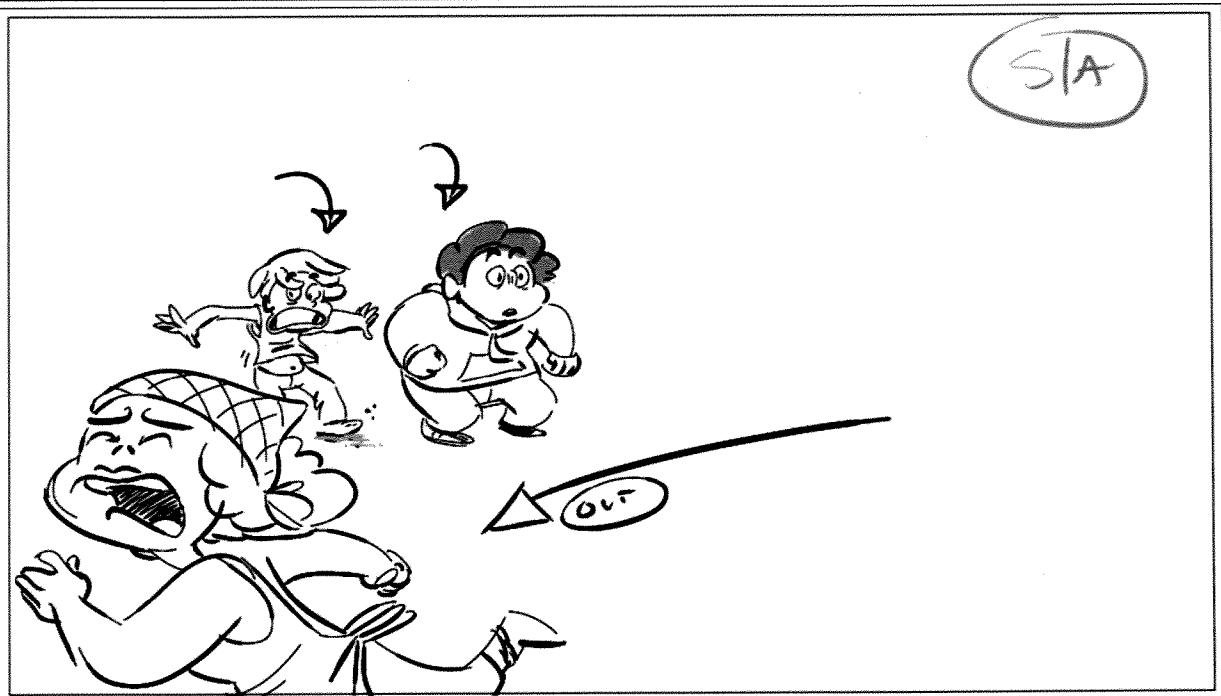
1.14

1020-008

1020-008

1020-008

Scene 94 CONT 2



Dialog
<WALLA> - FAST FOOD IS GONNA KILL ME!

Slugging
2.07

Scene 94 CONT 3



Dialog
BOARDIES: -WALLA-

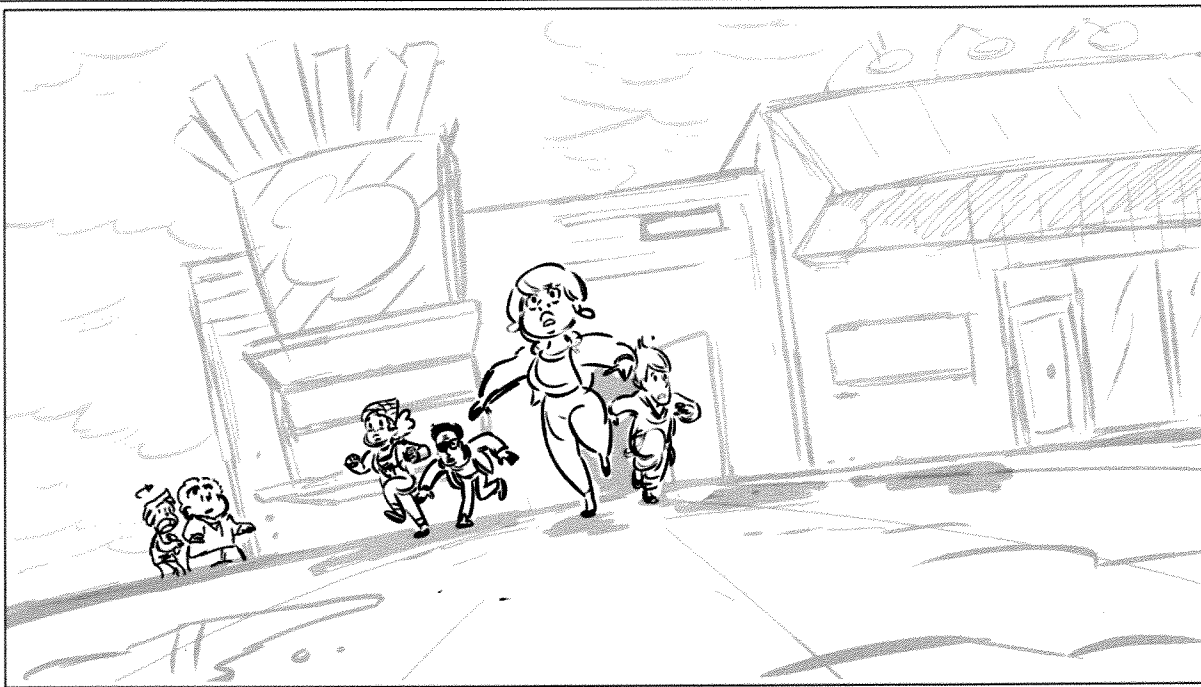
Action Notes
BUCK DEWEY runs past in FG

MAY 20 2013

Slugging
1.02



Scene	Panel
95	1



Dialog
BOARDIES: -WALLA-

Slugging
Panels 1 + 2 = 1.05

Scene	Panel
95	2

CONT

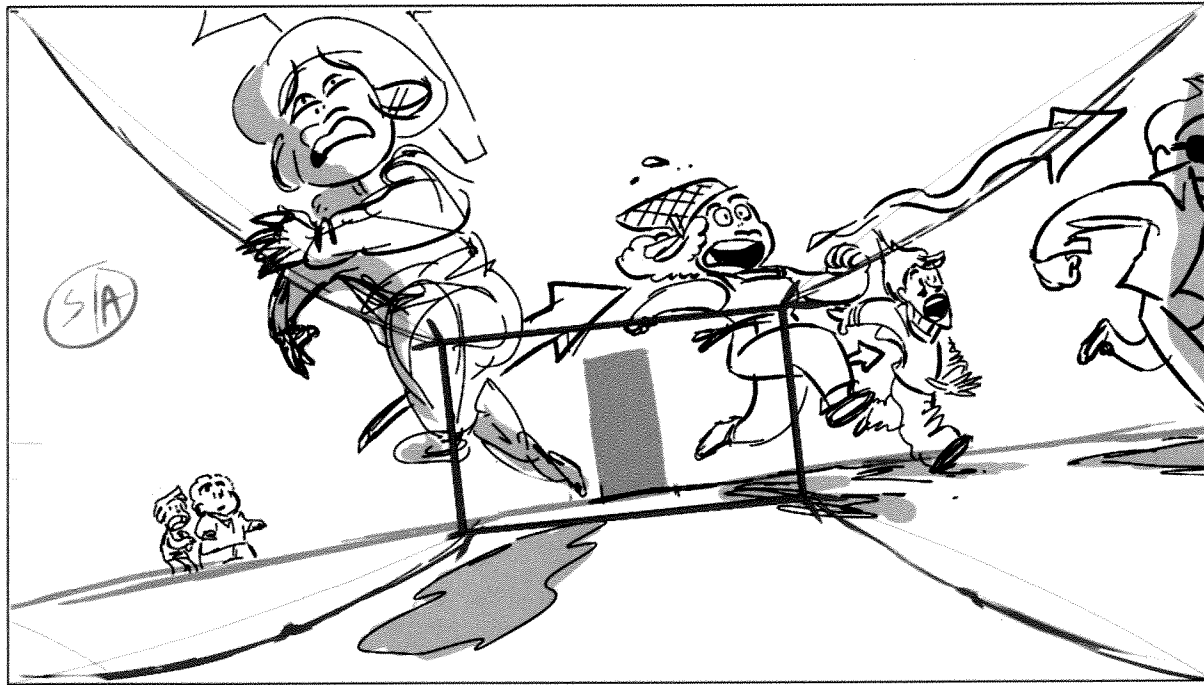


Dialog
BOARDIES: -WALLA-

MAY 20 2013

Action Notes
BUCK DEWEY runs RIGHT behind JENNY, in front of SOUR CREAM.

Scene	Panel
95	CONT
	3

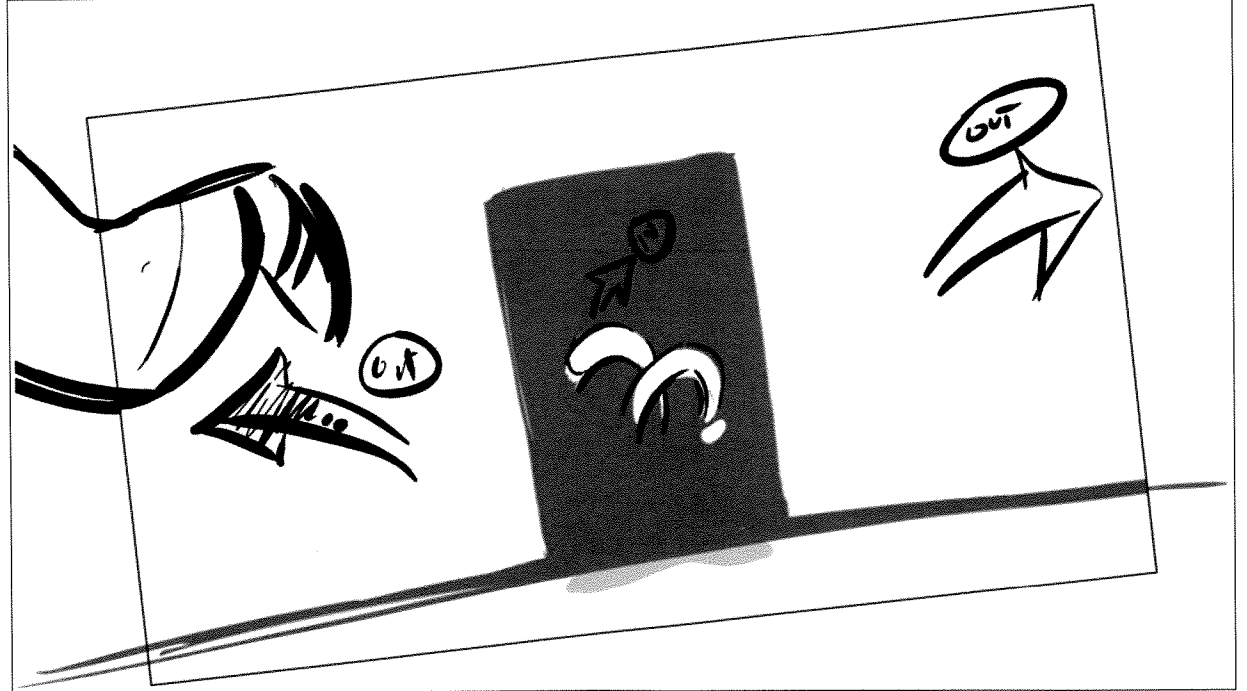


Dialog
BOARDIES: -WALLA-

Action Notes
FAST TRUCK IN

Slugging
ADJ: 0.10

Scene	Panel
95	CONT
	4



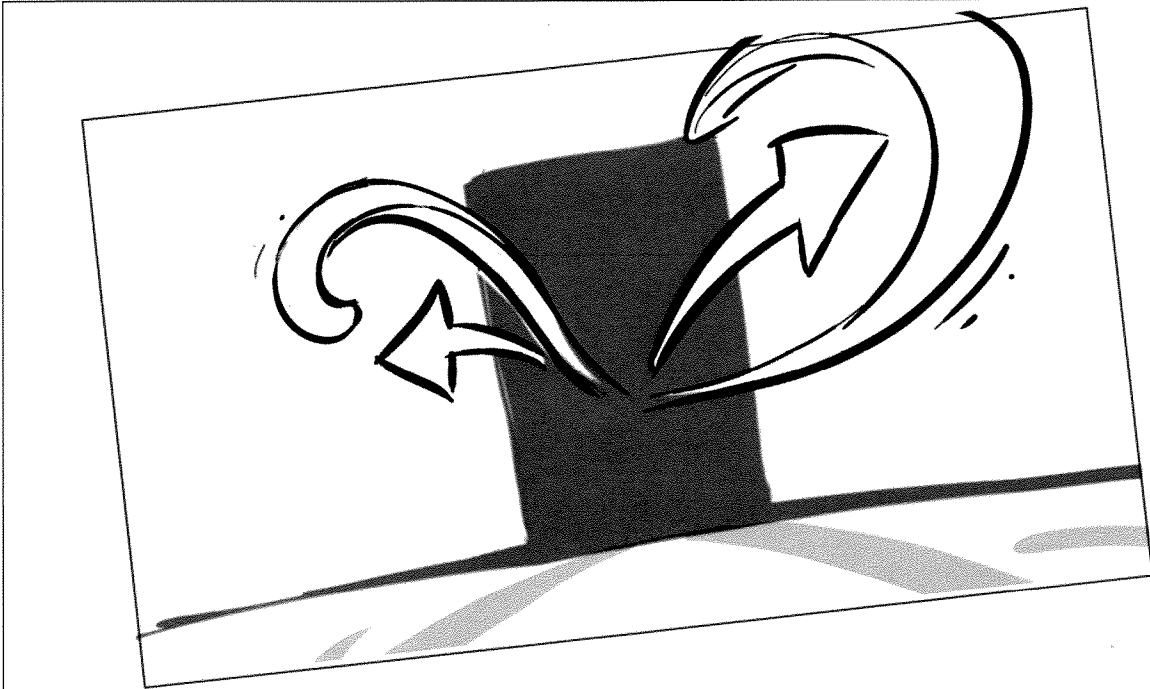
Dialog
BOARDIES: -WALLA-

Action Notes
FRYBO tentacles whip out door.

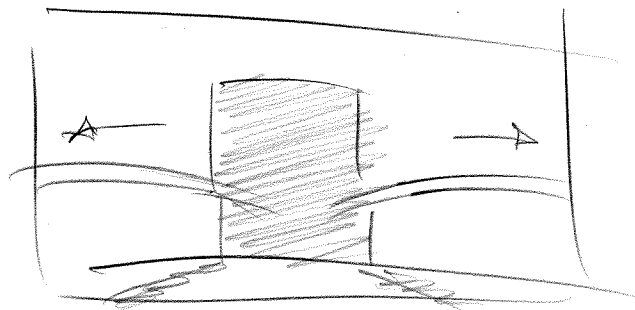
Slugging
1.08

MAY 20 2013

Scene	Panel
95	5



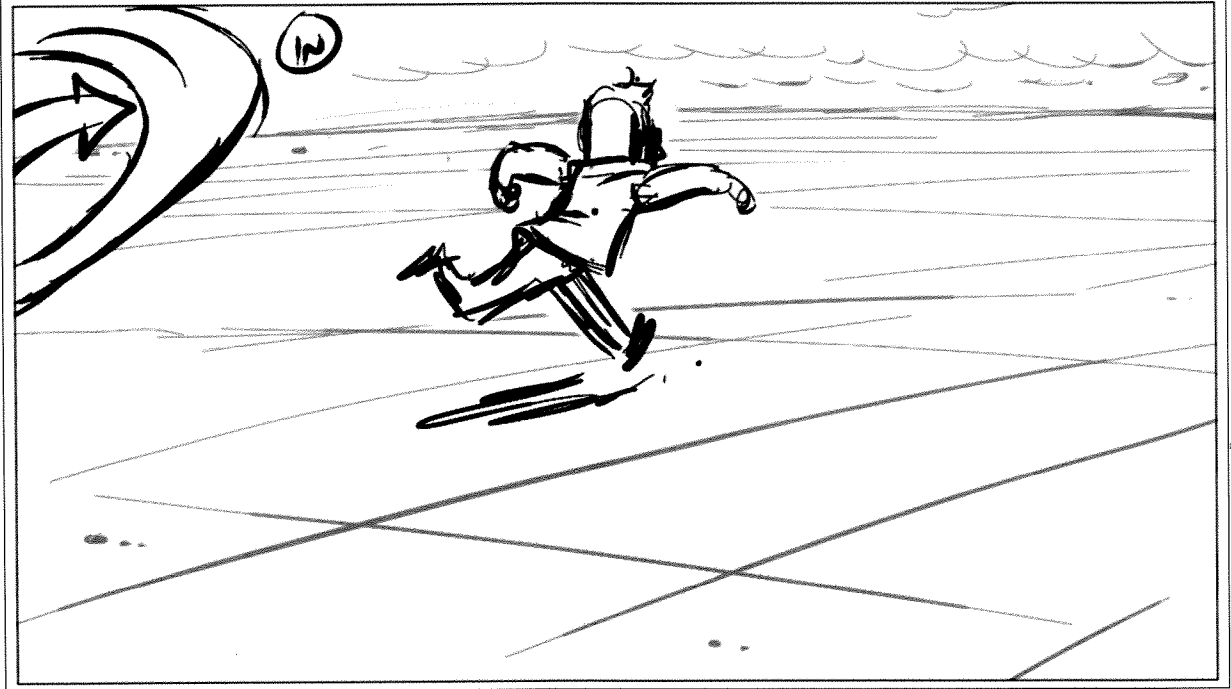
Slugging
0.06



TENTACLES
STRETCH
OUT TO O.S.

5A

Scene	Panel
96	1



Dialog
BOARDIES: -WALLA-

Slugging
0.10

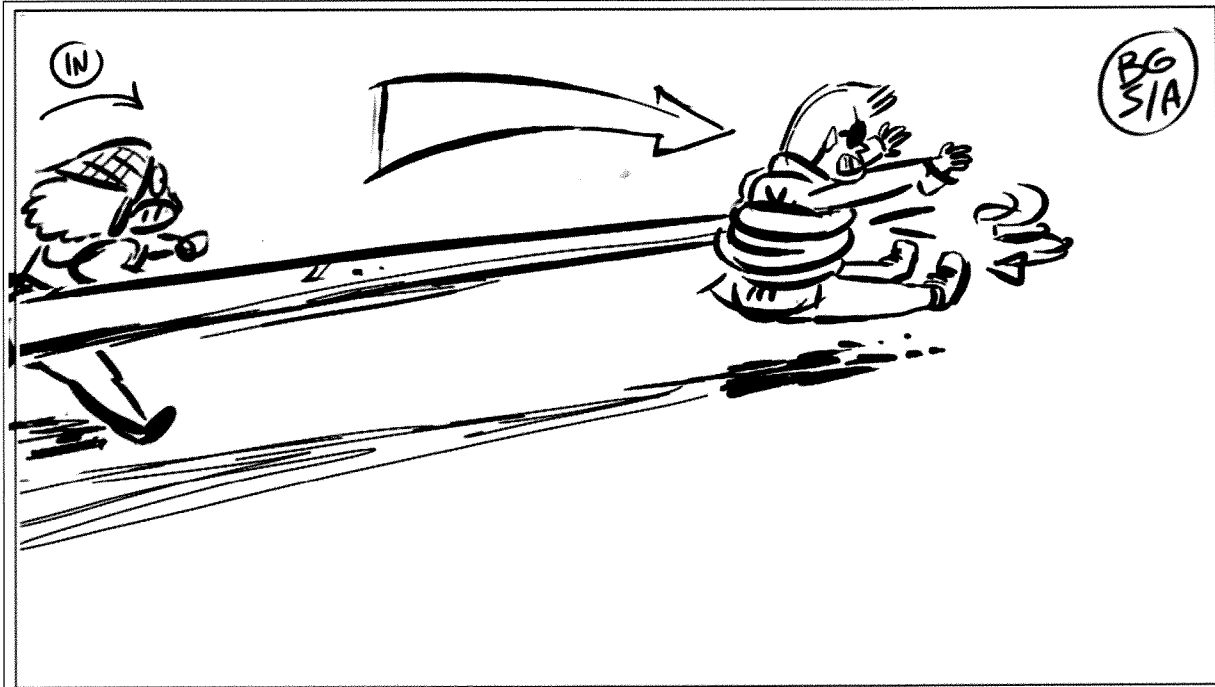
MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel
96	CONT 2

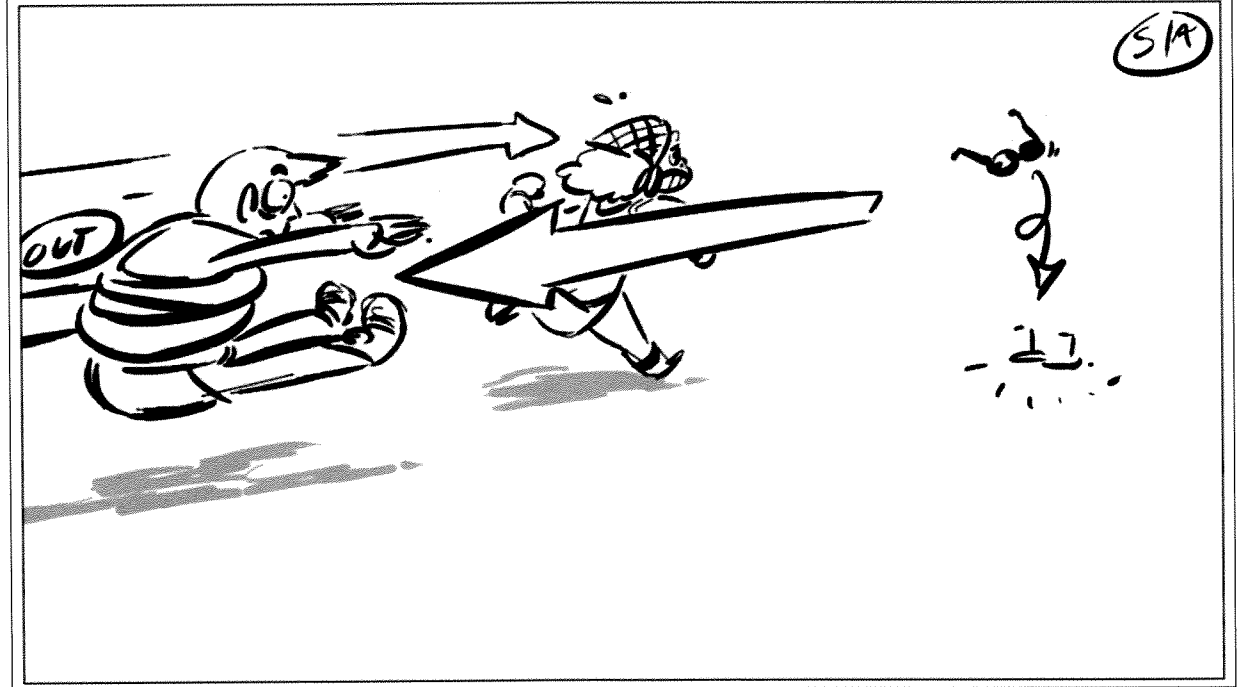


Dialog
BOARDIES: -WALLA-

Action Notes
FRYBO tentacle grabs BUCK DEWEY. KIKI runs past in BG

Slugging
0.06

Scene	Panel
96	CONT 3



Dialog
BOARDIES: -WALLA-

Action Notes
BUCK DEWEY yanked backwards, sunglasses fall off in same place.

MAY 20 2013

Slugging
0.10

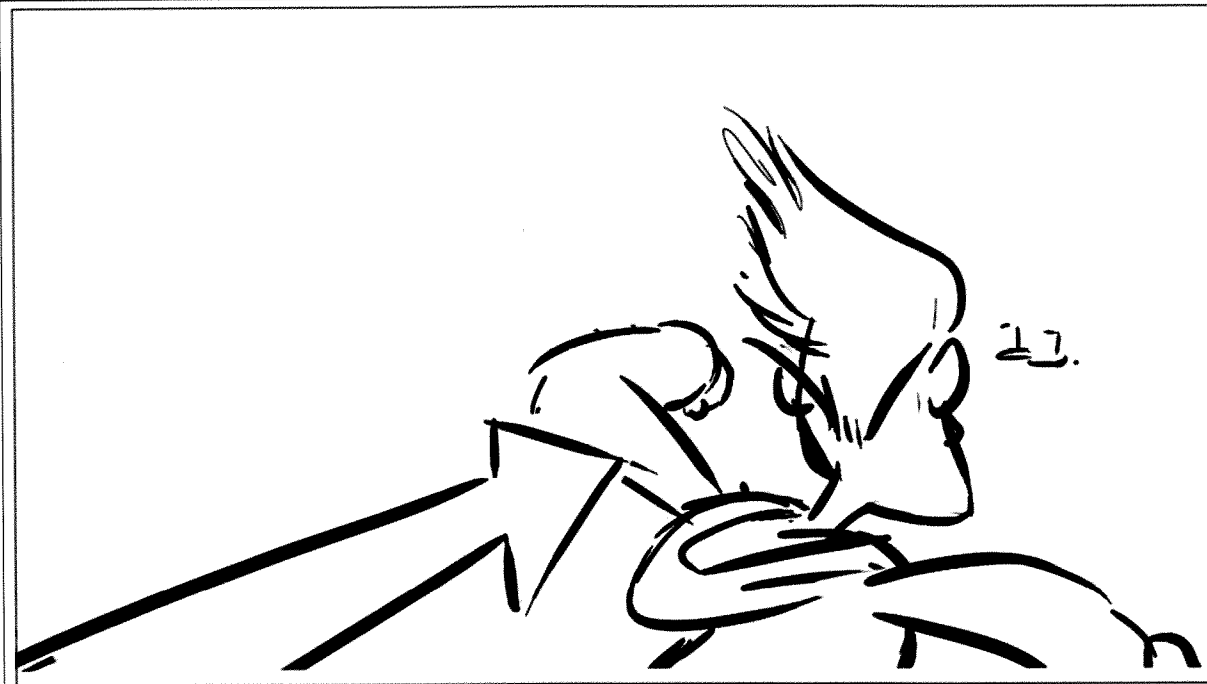
Scene	Panel
96	CONT 4



Dialog
BOARDIES: -WALLA-

Slugging
Panels 4 + 5 = 0.09

Scene	Panel
96	CONT 5



Dialog
BOARDIES: -WALLA-

MAY 20 2013

1020.008

Scene	Panel
96	6

CONT

(S/A)



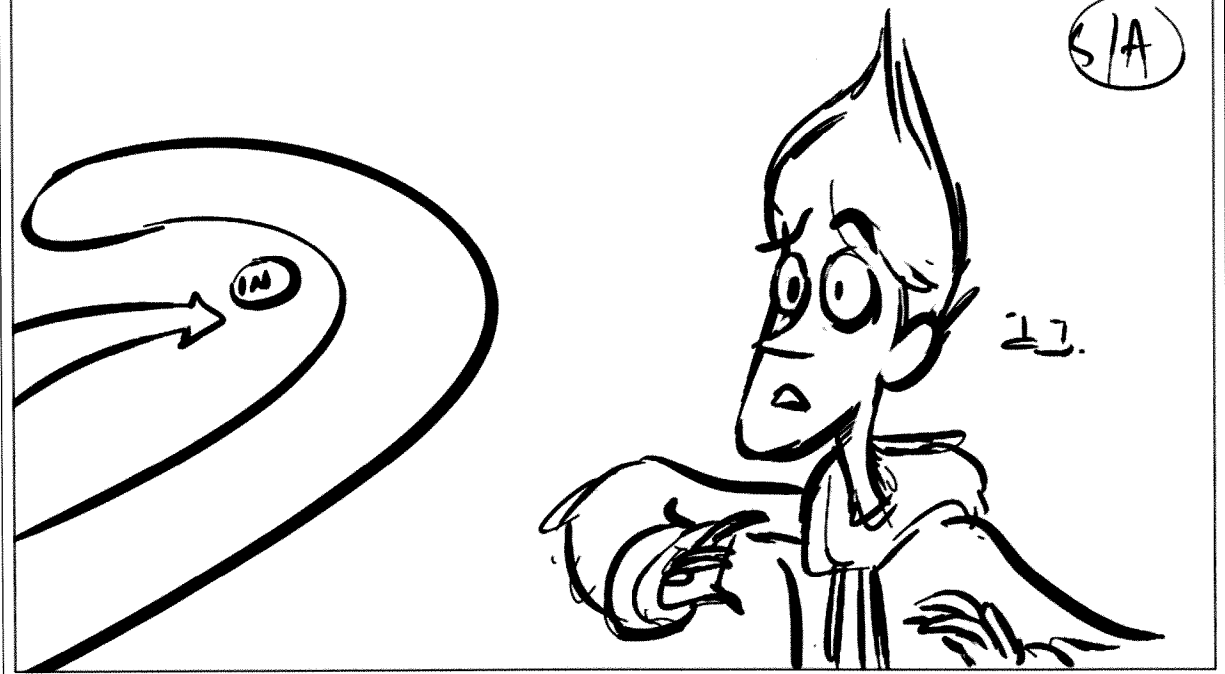
Action Notes
SOUR CREAM stops and turns.

Slugging
0.10

Scene	Panel
96	7

CONT

(S/A)



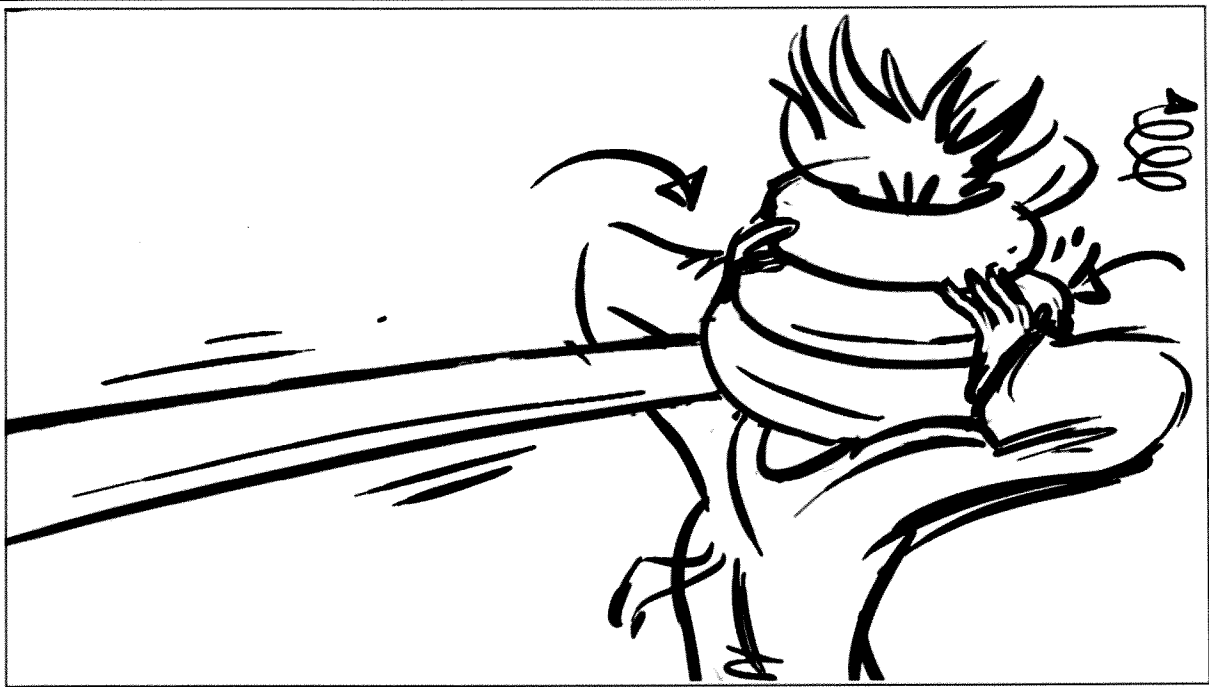
Action Notes
FRYBO TENTACLE whips around SOUR CREAM'S head.

Slugging
0.04

MAY 20 2013

NO SC
97

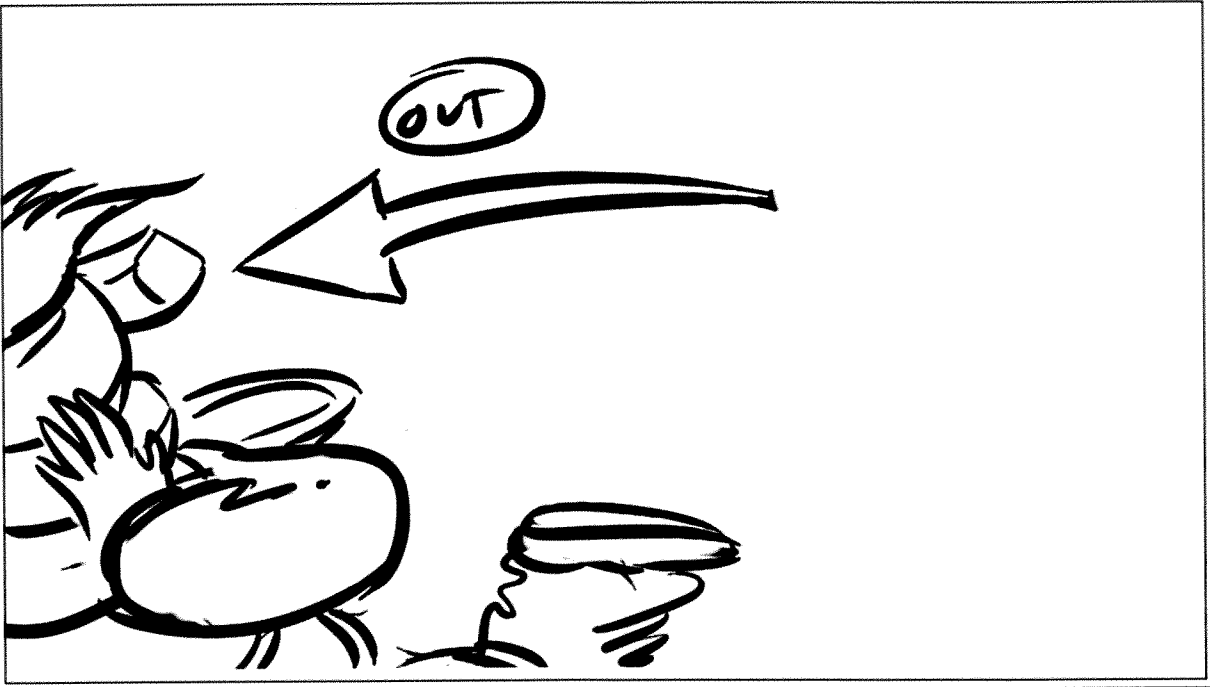
Scene	Panel
96	CONT 8



Dialog
SOUR SCREAM - MMPH!!-

Slugging
0.10

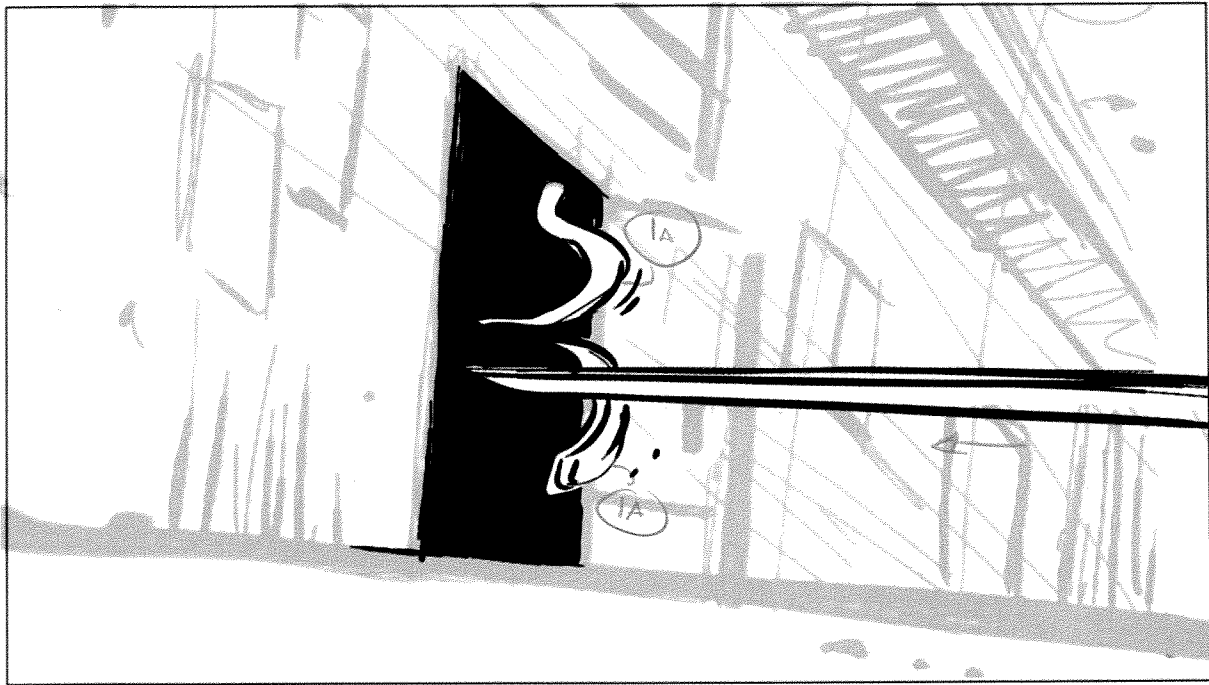
Scene	Panel
96	CONT 9



Slugging
0.14

MAY 20 2013

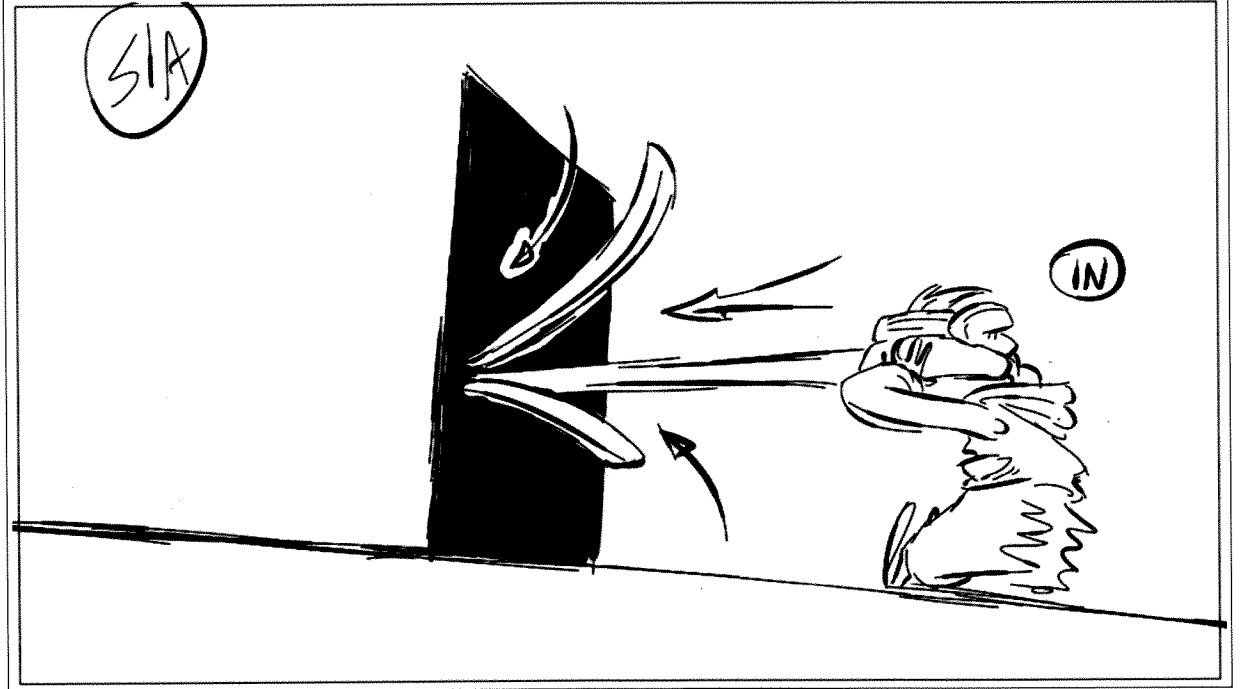
Scene	Panel
98	1



Slugging
0.12

Scene	Panel
98	2

CONT



Slugging
1.05

MAY 20 2013

1020.008

1020.008

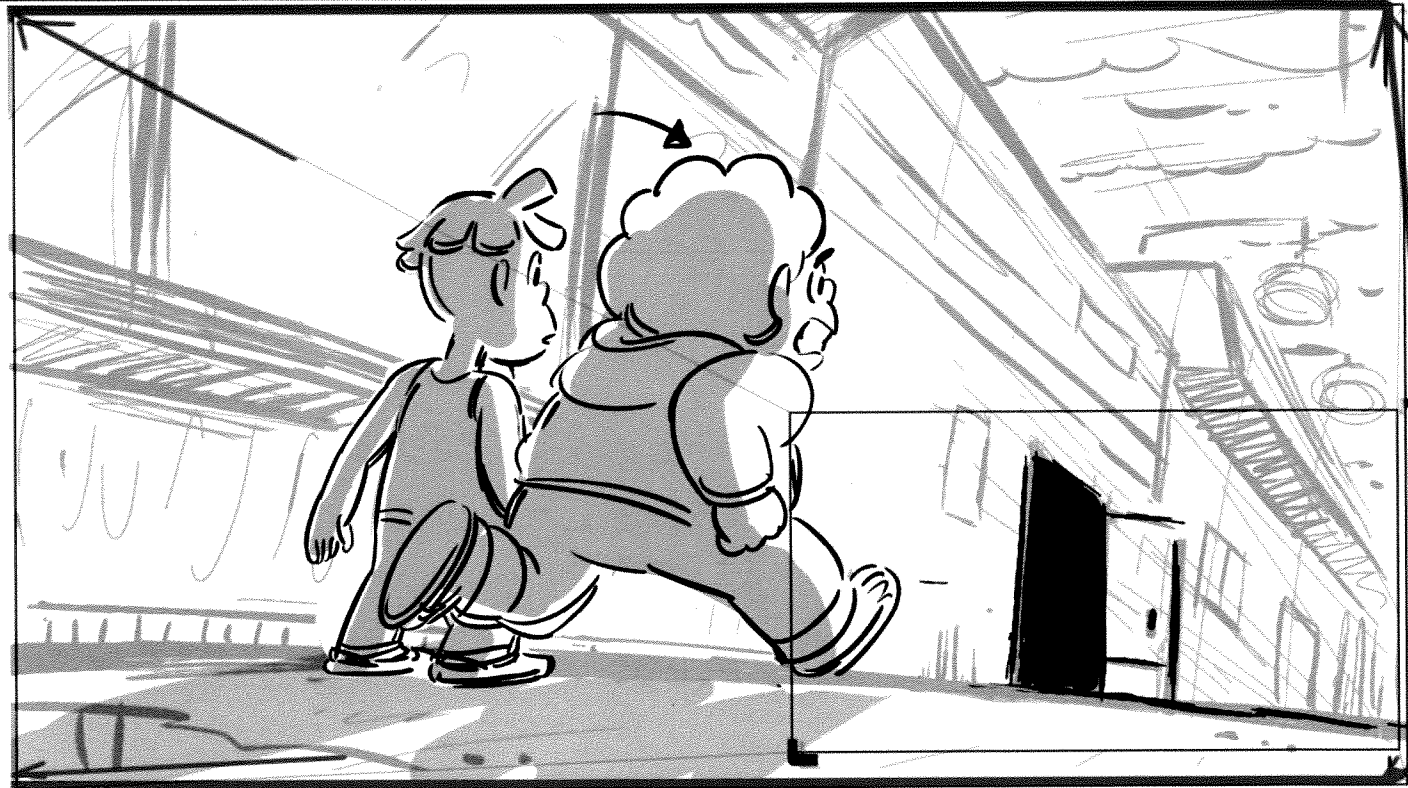
1020.008

Scene

Panel

98 *CONT*

3



Dialog

BOARDIES -SCREAMING WALLA-

Action Notes

STEVEN IN - CAMERA TRUCK OUT.

MAY 20 2013

Slugging

HOLD: 1.11

ADJ: 0.08

1020.008

1020.008

1020.008

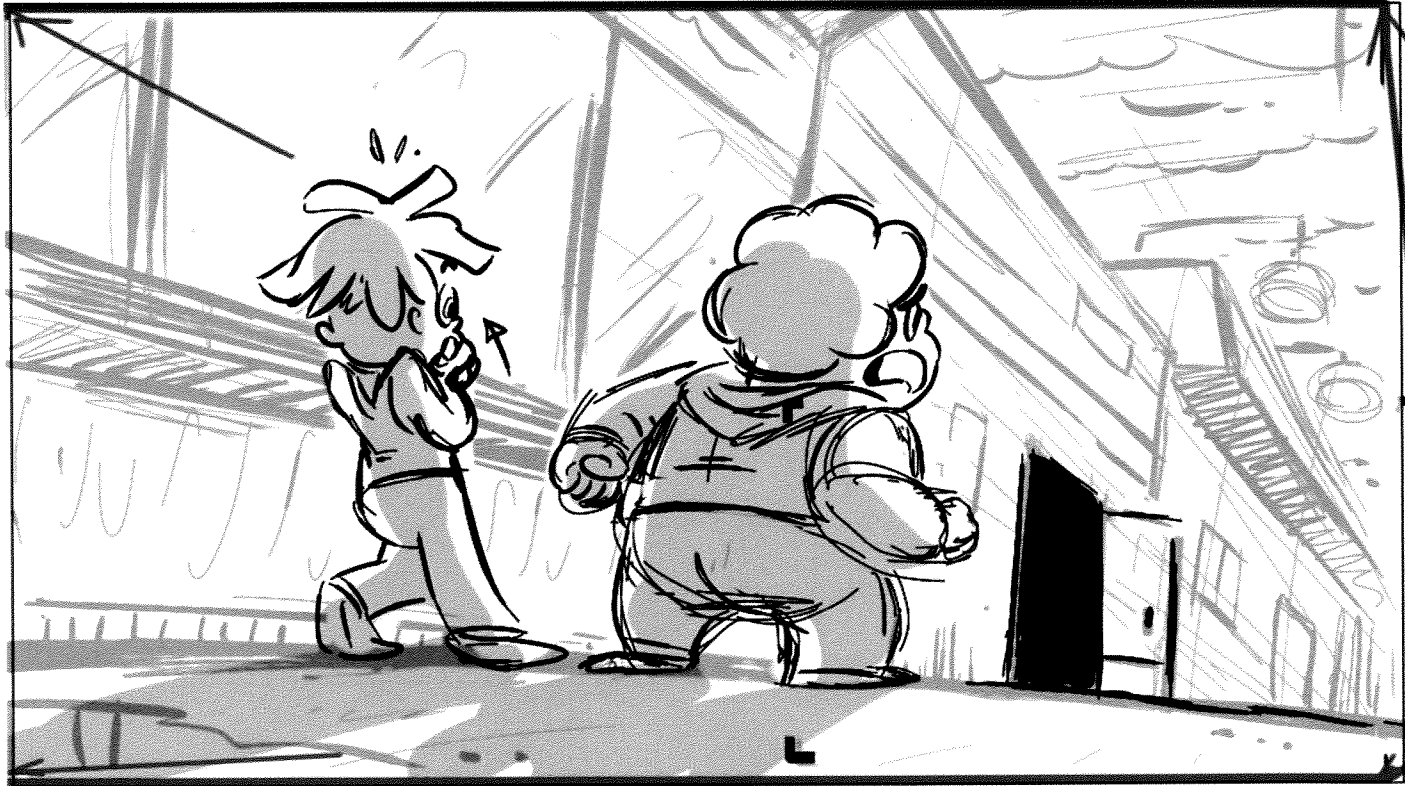
Scene

Panel

98

cont

4



Dialog

BOARDIES -SCREAMING WALLA-

MAY 20 2013

Slugging

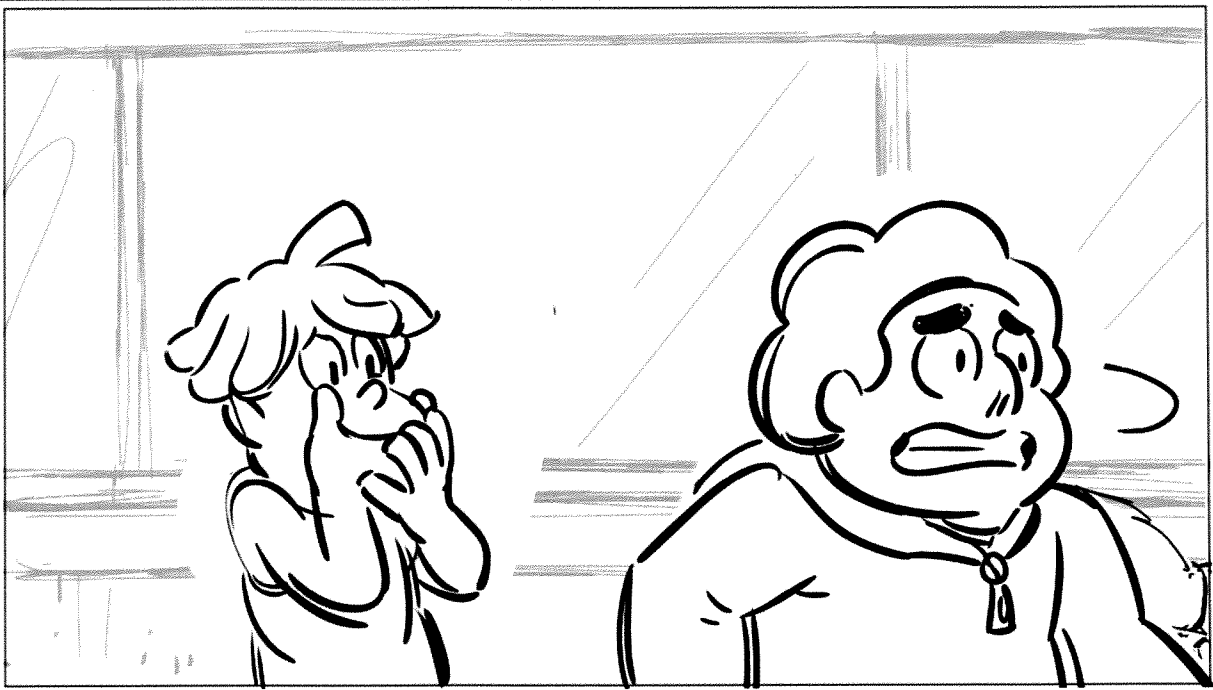
HOLD: 1.13

1020-008

1020-008

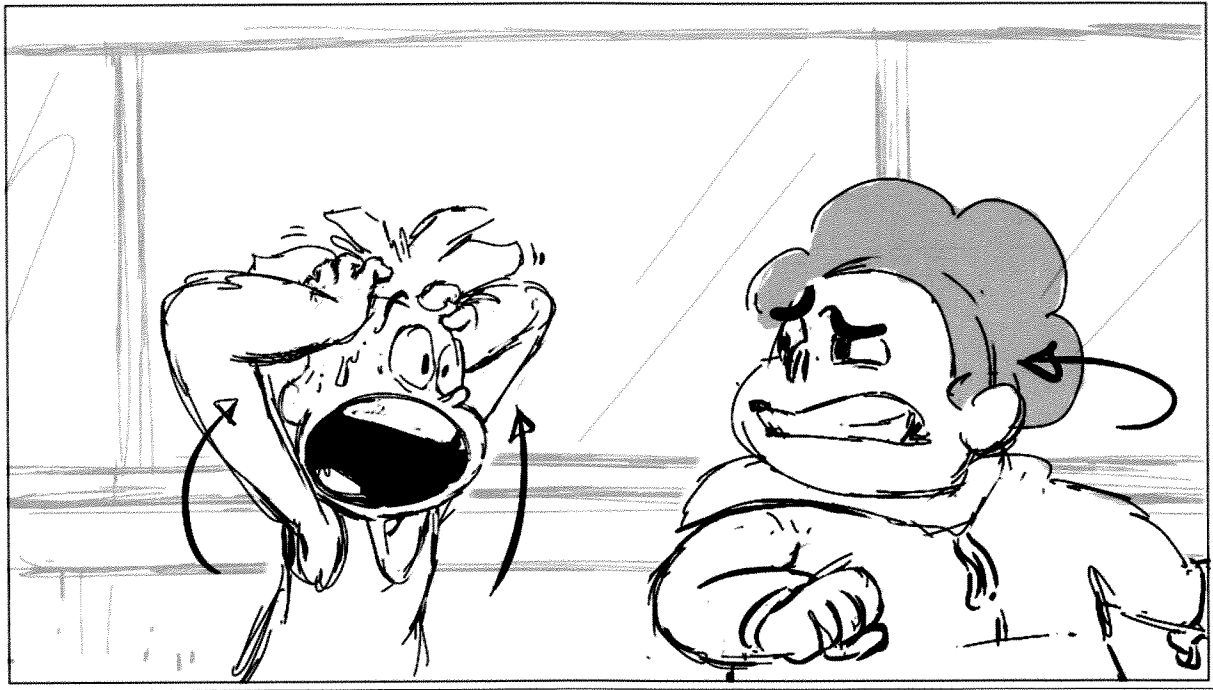
1020-008

Scene	Panel
99	1



Slugging
Panels 1 + 2 = 1.15

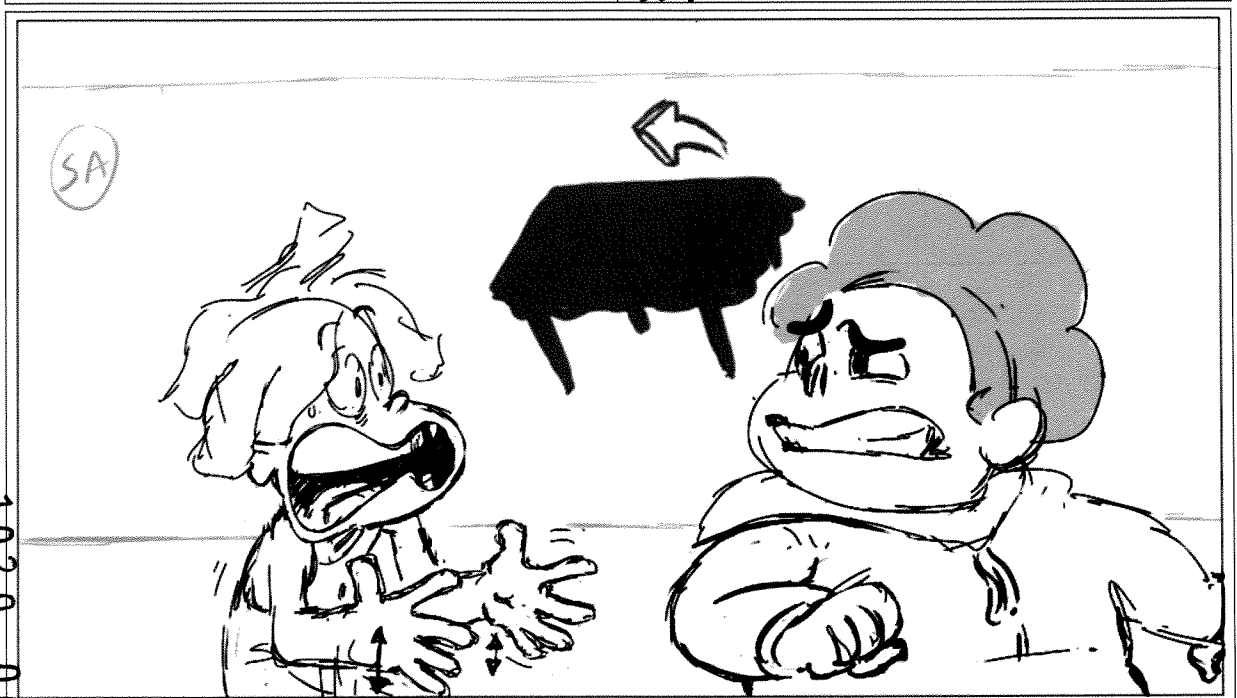
Scene	Panel
99	2



Dialog
PEE DEE: WE DIDN'T TELL HIM TO DO THAT!

MAY 20 2013

Scene	Panel
99	CONT

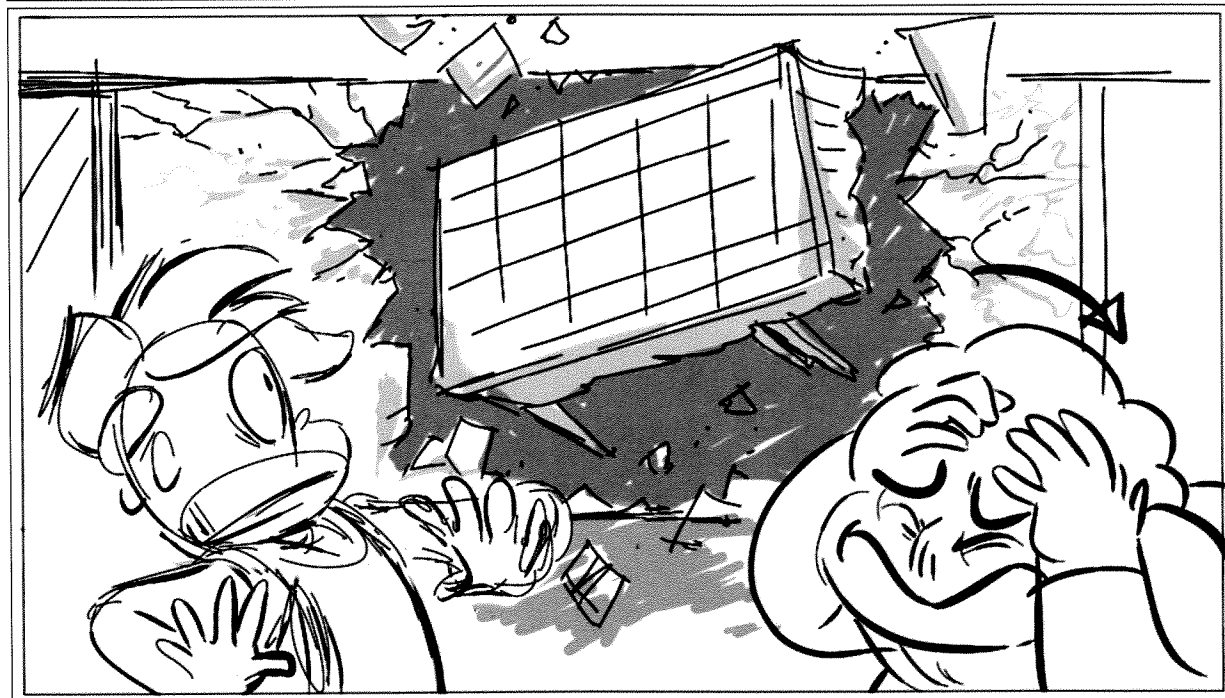


Dialog
PEE DEE: DID WE TELL HIM TO DO THAT??

Action Notes
SILOUHETTE of TABLE grows in window.

Slugging
1.14

Scene	Panel
99	CONT



Action Notes
TABLE bursts through glass behind PEEDEE and STEVEN.

Slugging
0.06

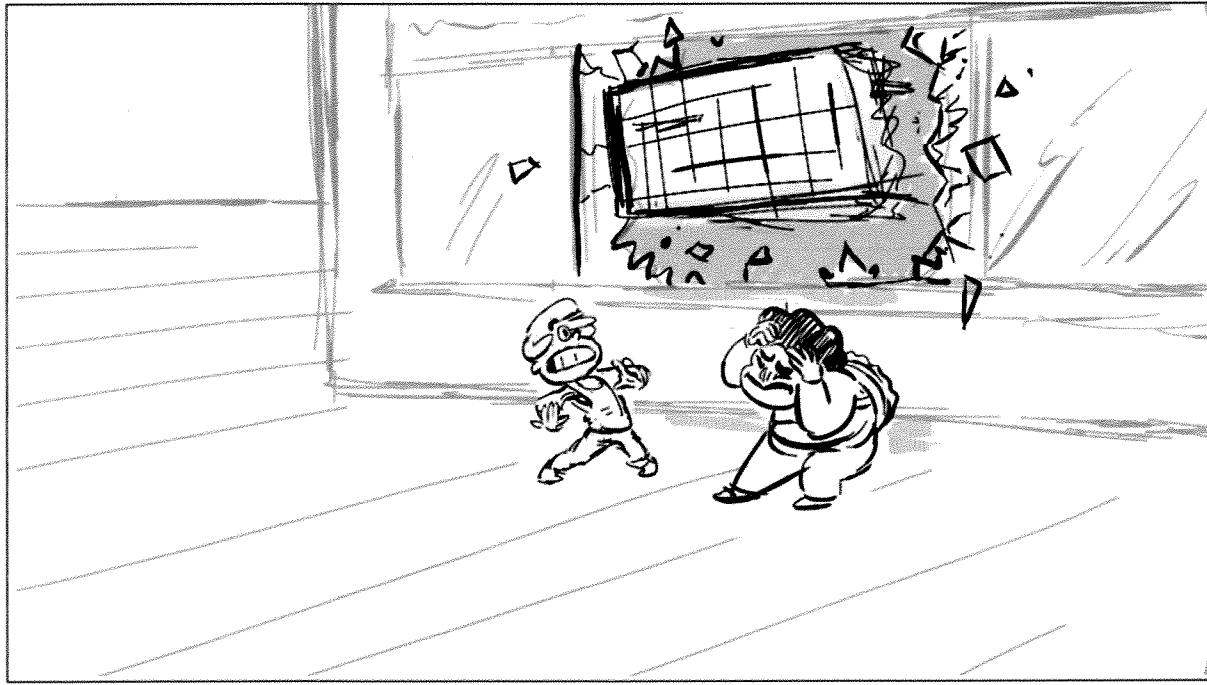
MAY 20 2013

1020-008

1020-008

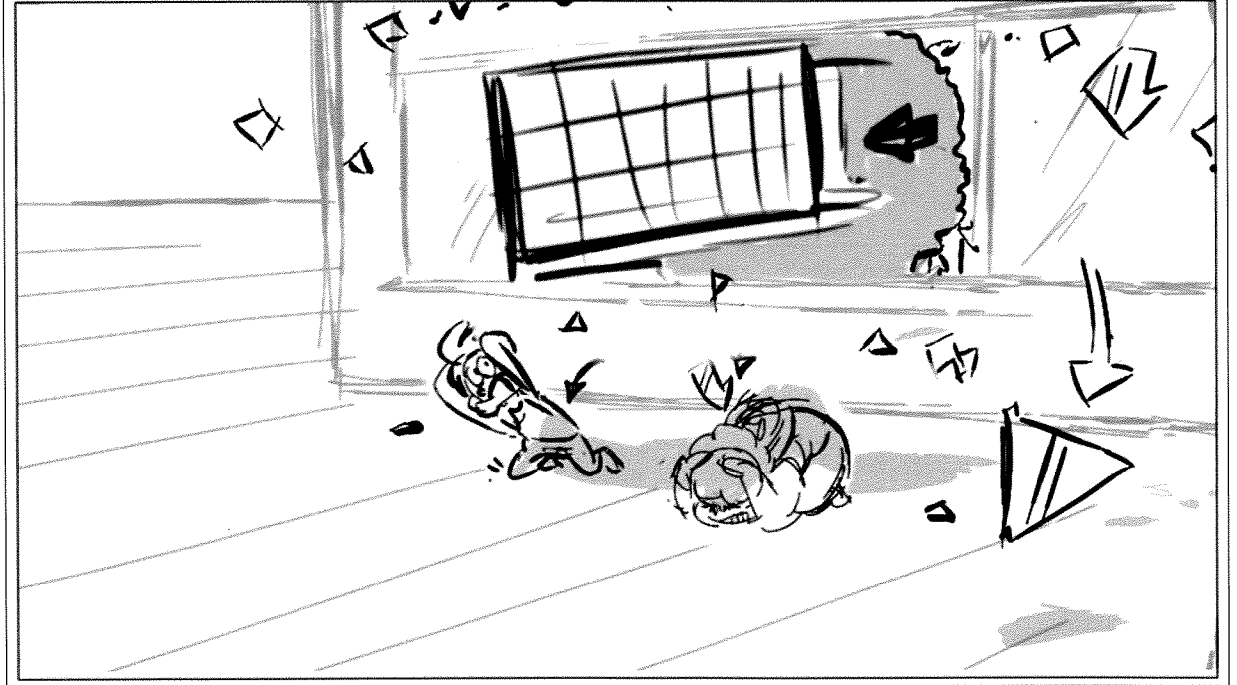
1020-008

Scene	Panel
100	1



Slugging
0.02

Scene	Panel
100	2



Action Notes
PEEDEE and STEVEN duck for cover.

Slugging
0.04

MAY 20 2013

1020-008

1020-008

1020-008

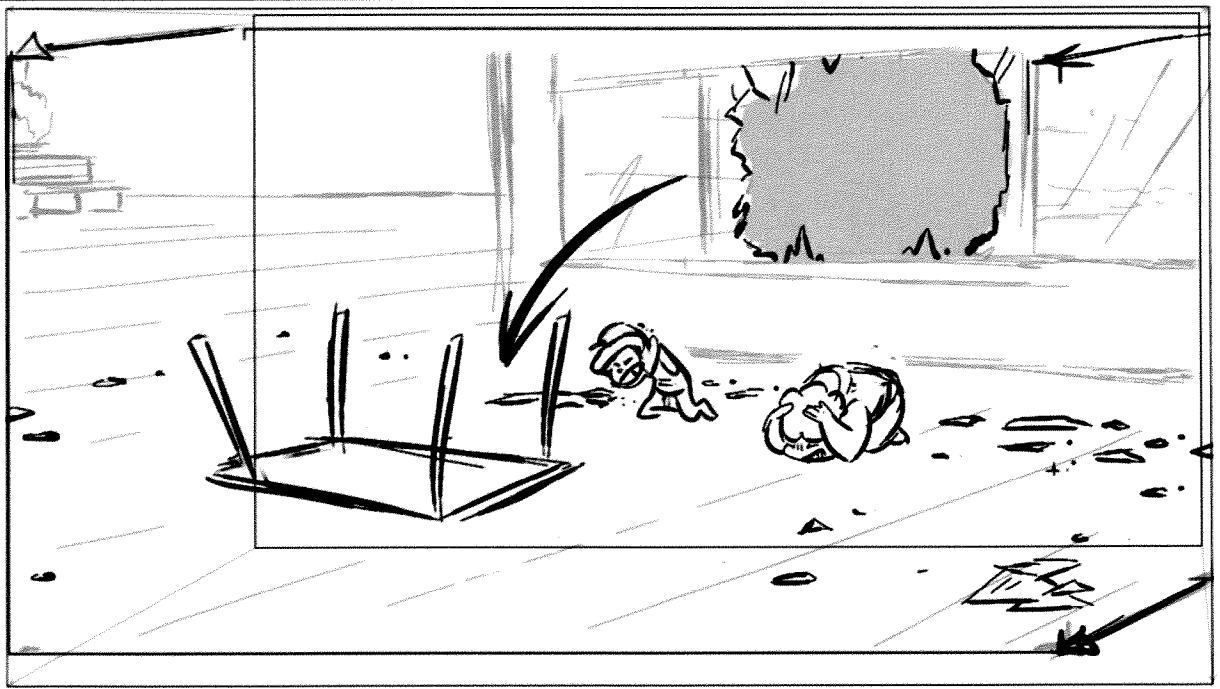
Scene

100

Panel

3

CONT



Slugging
ADJ: 0.04
HOLD: 0.07

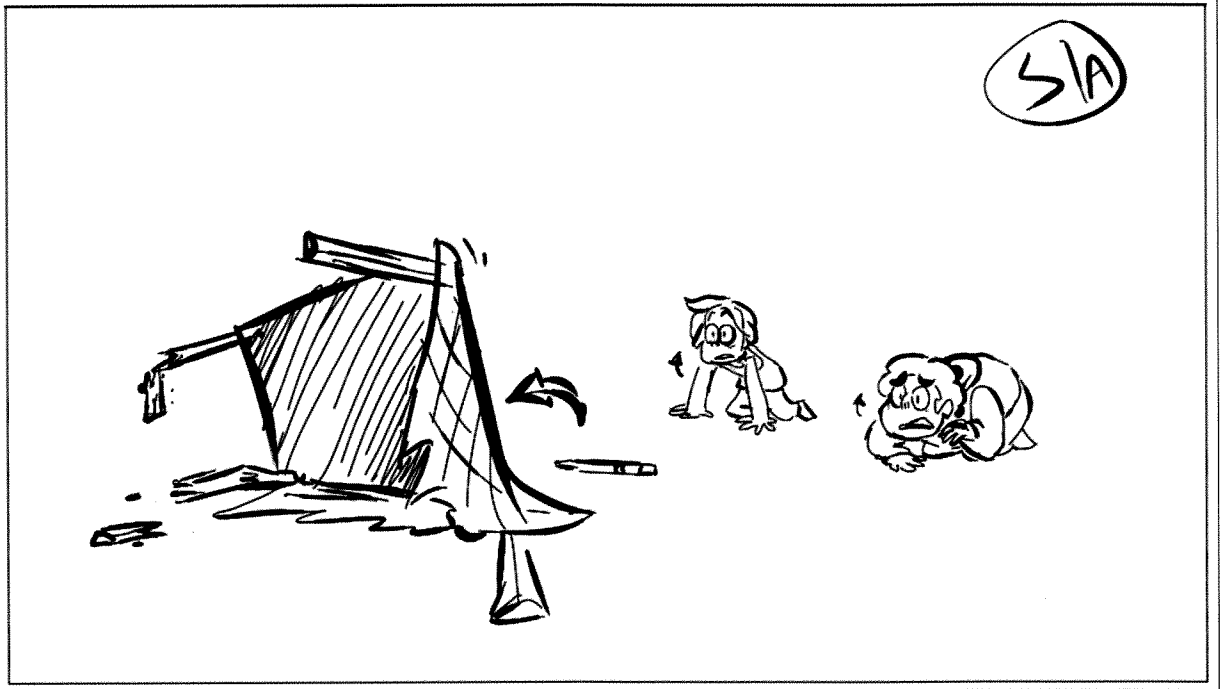
Scene

100

Panel

4

CONT



Action Notes
TABLE rolls, leg breaking.

Slugging
1.15

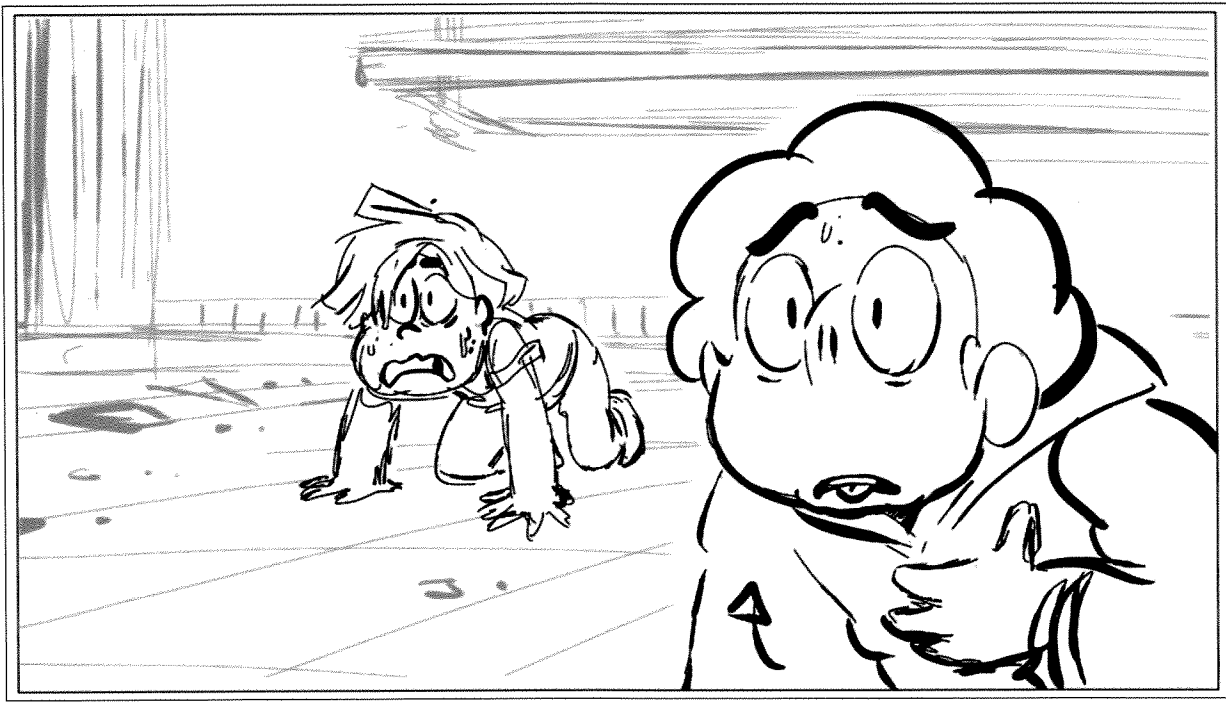
MAY 20 2013

Scene	Panel
101	1



Slugging
Panels 1 + 2 = 1.15

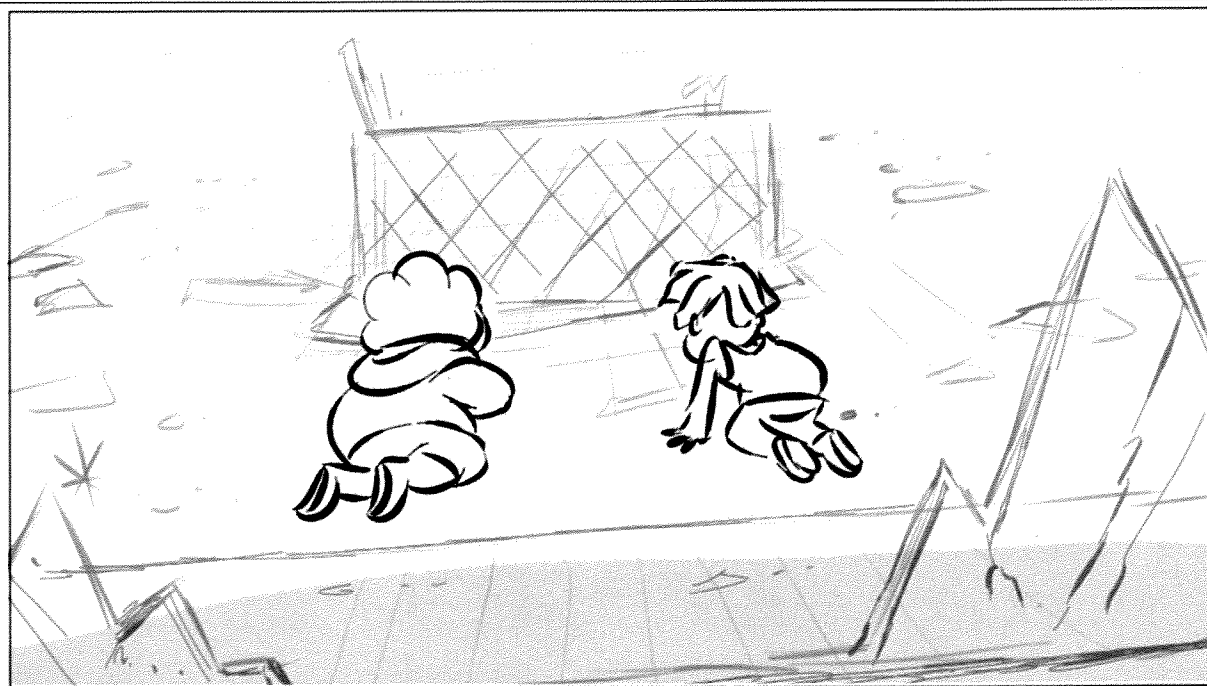
Scene	Panel
101	2 <i>CONT</i>



Action Notes
STEVEN and PEEDEE rise slightly, catching their breath.

MAY 20 2013

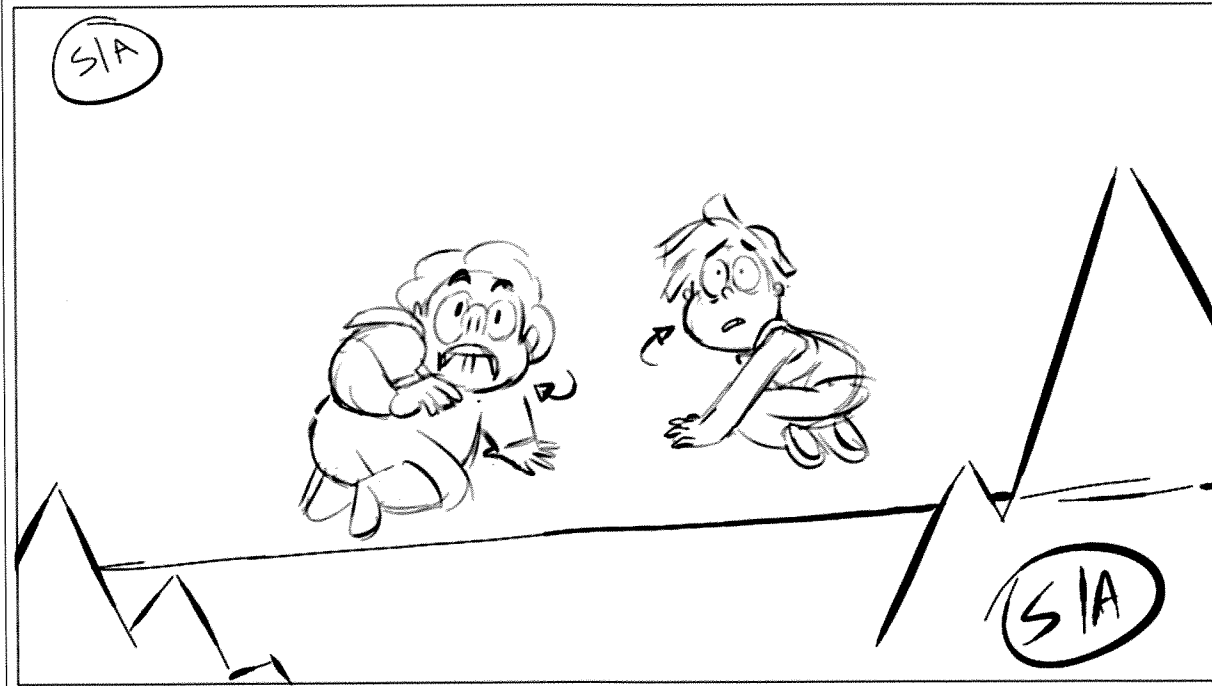
Scene	Panel
102	1



Slugging
1.09

Scene	Panel
102	2

CONT



Slugging
1.14

MAY 20 2013

1020-008

1020-008

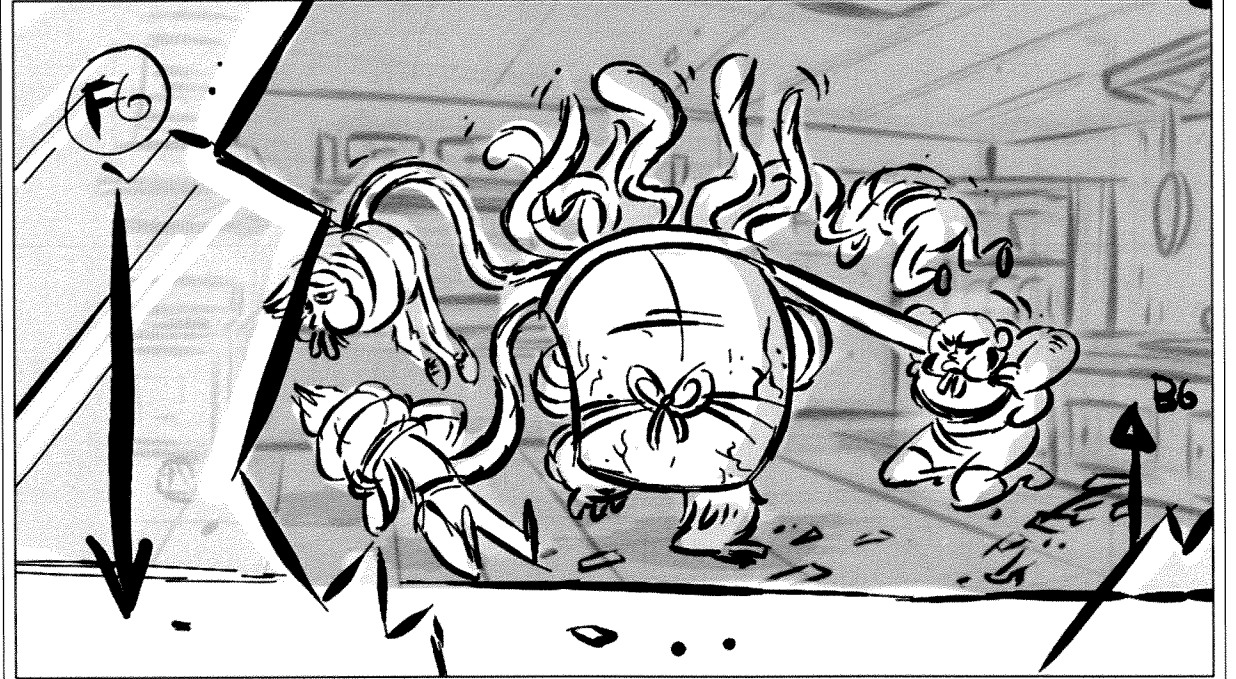
1020-008

Scene	Panel
103	1



Slugging
0.14

Scene	Panel
103	CONT 2



Dialog
BOARDIE: <MUFFLED VOICES>

Action Notes
Foreground moves down, Background moves up.

MAY 20 2013

Reveal FRYBO holding LARS, SOUR CREAM, BUCK DEWEY and MR. SMILEY in its tentacles.

Slugging
1.05

1020.008

1020.008

1020.008

Scene	Panel
103	cont

3



Dialog
BOARDIE: <MUFFLED VOICES>

Slugging
1.11

Scene	Panel
104	1

1



Dialog
MR. SMILEY: PLEASE! NO MORE FRI...

* FRIES ARE ALREADY O.S.

Slugging
2.00

MAY 20 2013

1020 008-Frybo SU_1020-008_Frybo

Scene	Panel
104	2
<i>CONT</i>	
<p>Dialog</p> <p>MR. SMILEY: ERG!</p>	
<p>Action Notes</p> <p>FRYBO shoves a handful of fries into MR. SMILEY'S mouth.</p>	
<p>Slugging</p> <p>1.06</p>	

Scene	Panel
105	1
<p>Action Notes</p> <p>FRYBO shoves handfuls of fries into MR. SMILEY'S mouth.</p>	
<p>Slugging</p> <p>Panels 1 + 2 = 0.06</p>	

MAY 20 2013

Scene	Panel
105	2

CONT



Scene	Panel
105	3

CONT



Slugging
0.04

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
105	CONT

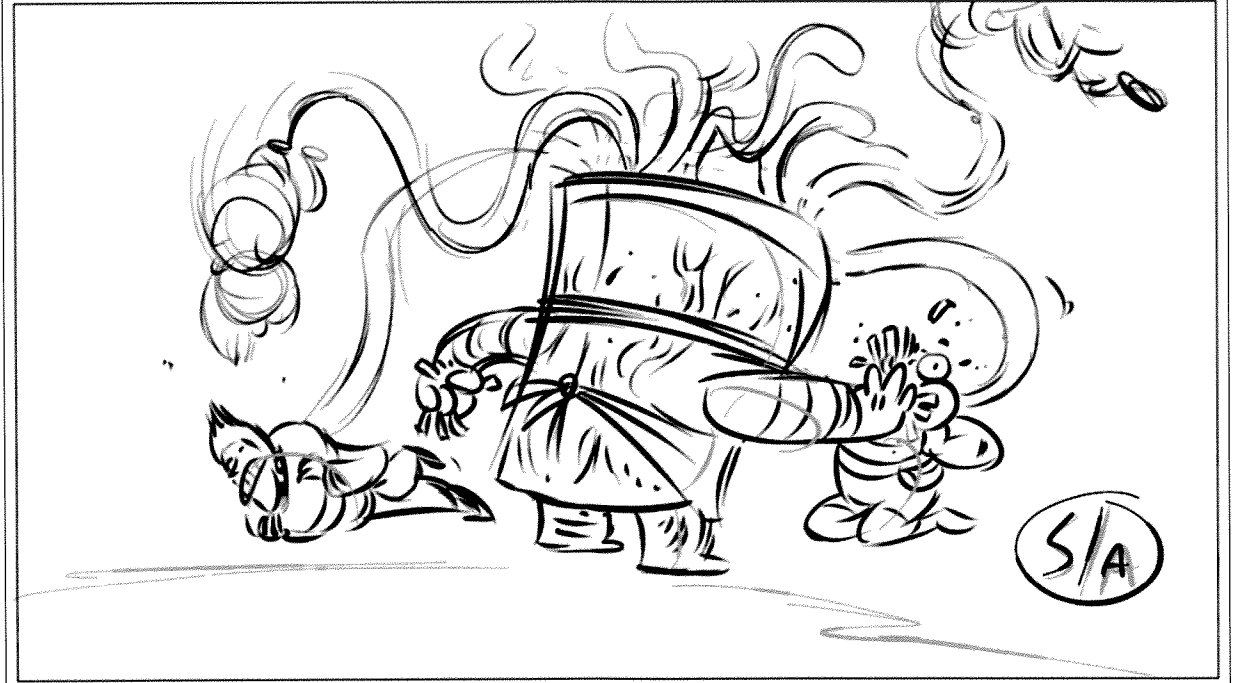
4



Slugging
0.06

Scene	Panel
105	CONT

5



Slugging
0.04

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
105	cont

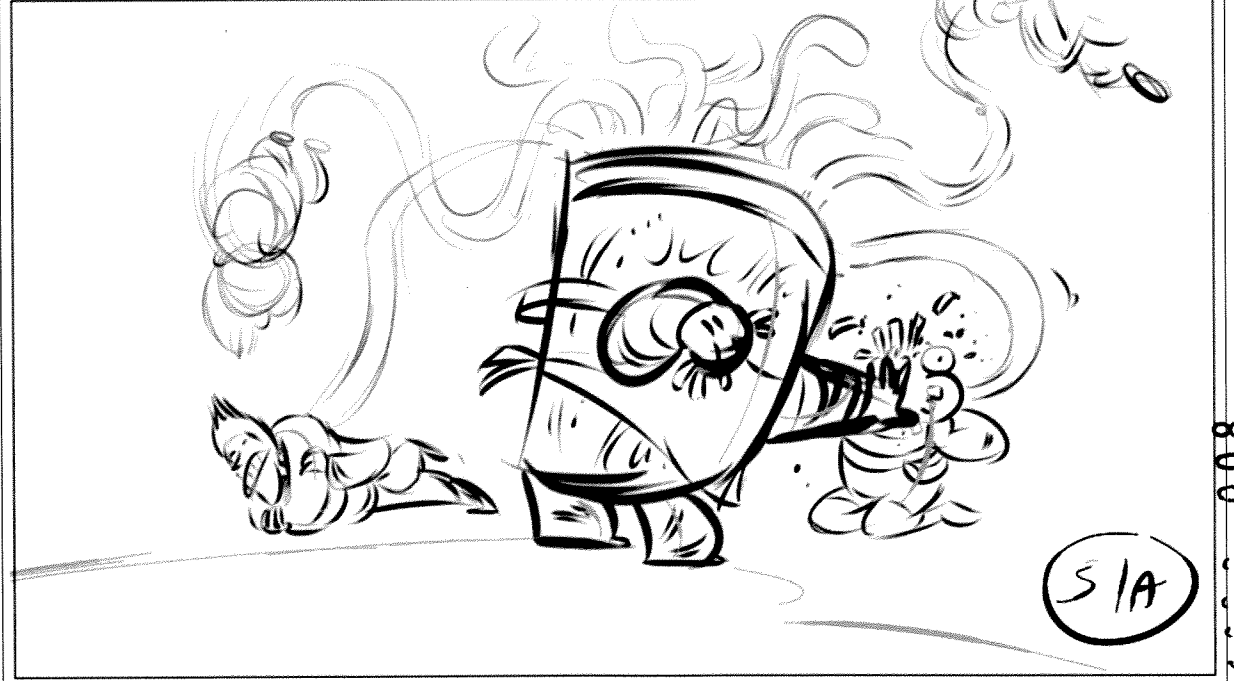
6



Slugging
0.06

Scene	Panel
105	cont

7



Slugging
0.04

MAY 20 2013

1020-008

1020:008

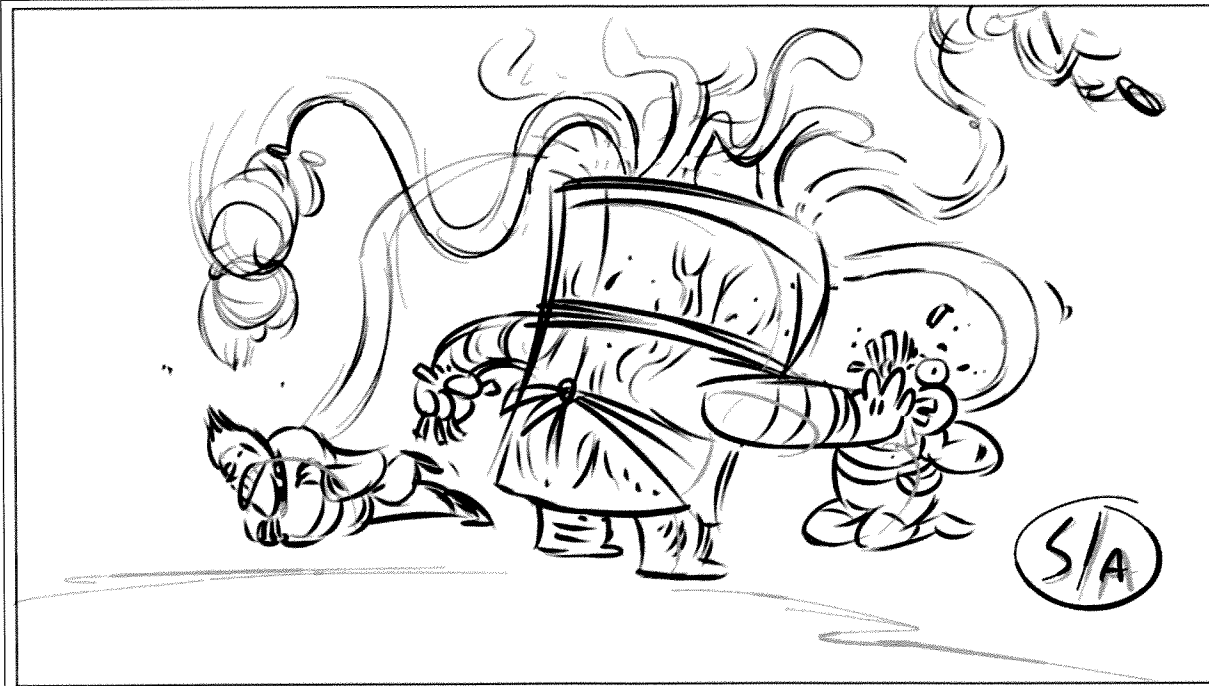
800-0701

Scene	Panel
105	CONT
	8



Slugging
0.06

Scene	Panel
105	CONT
	9



Slugging
0.04

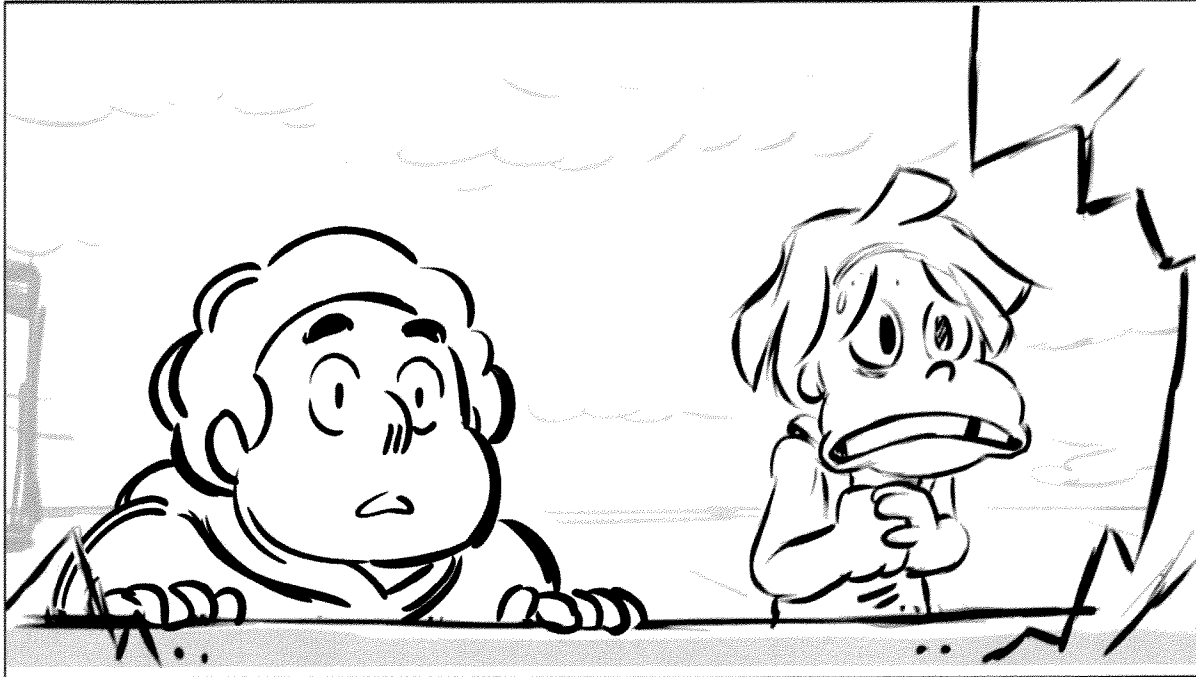
MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
106	1



Dialog
STEVEN: (*STERN) FRYBO!

Slugging
Panels 1 + 2 = 1.14

Scene	Panel
106	2

cont

Dialog
STEVEN: (*STERN) FRYBO!

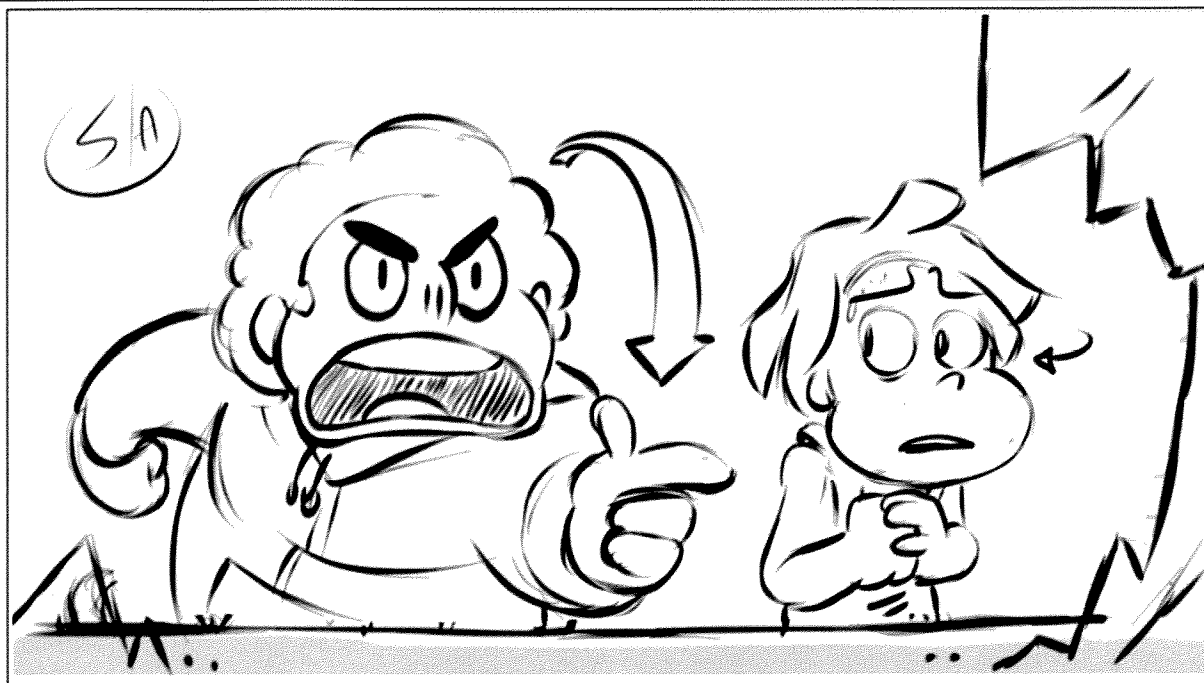
MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel	
106	CONT	3



Dialog
STEVEN: STOP!

Slugging
1.07

Scene	Panel	
107		1



Slugging
1.10

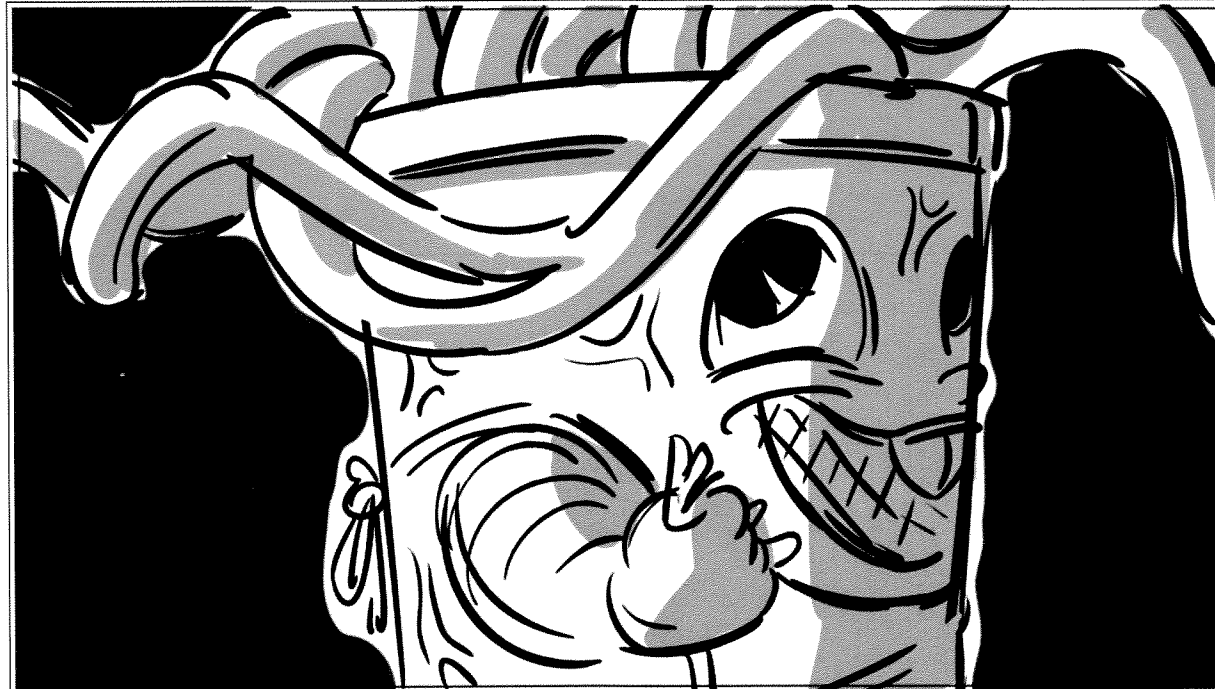
MAY 20 2013

Scene	Panel
107	CONT
	2



Slugging
1.12

Scene	Panel
107_A	
	1



Action Notes
CAMERA - JUMP CUT

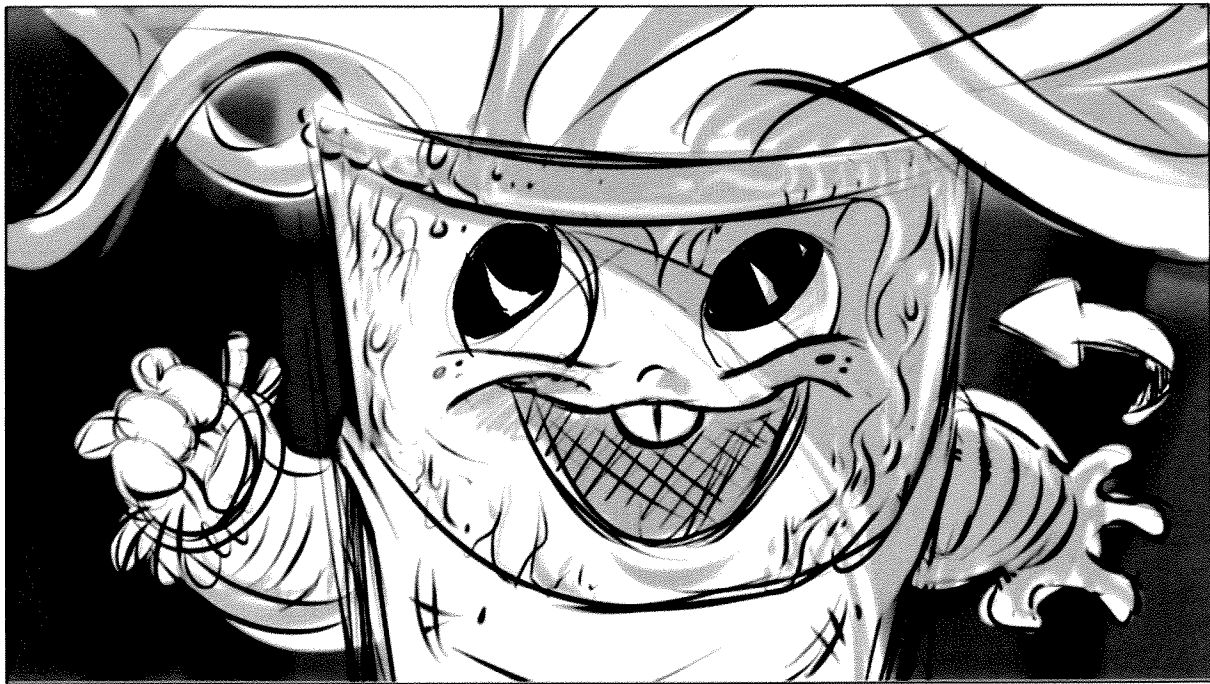
Slugging
Panels 1 + 2 = 1.13

MAY 20 2013

1020-008

1020-008

Scene	Panel
107_A	<i>CONT</i> 2



Scene	Panel
107_B	1



Action Notes
CAMERA - JUMP CUT

Slugging
2.01

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
108	1



Slugging
0.04

Scene	Panel
108	2



Slugging
1.09

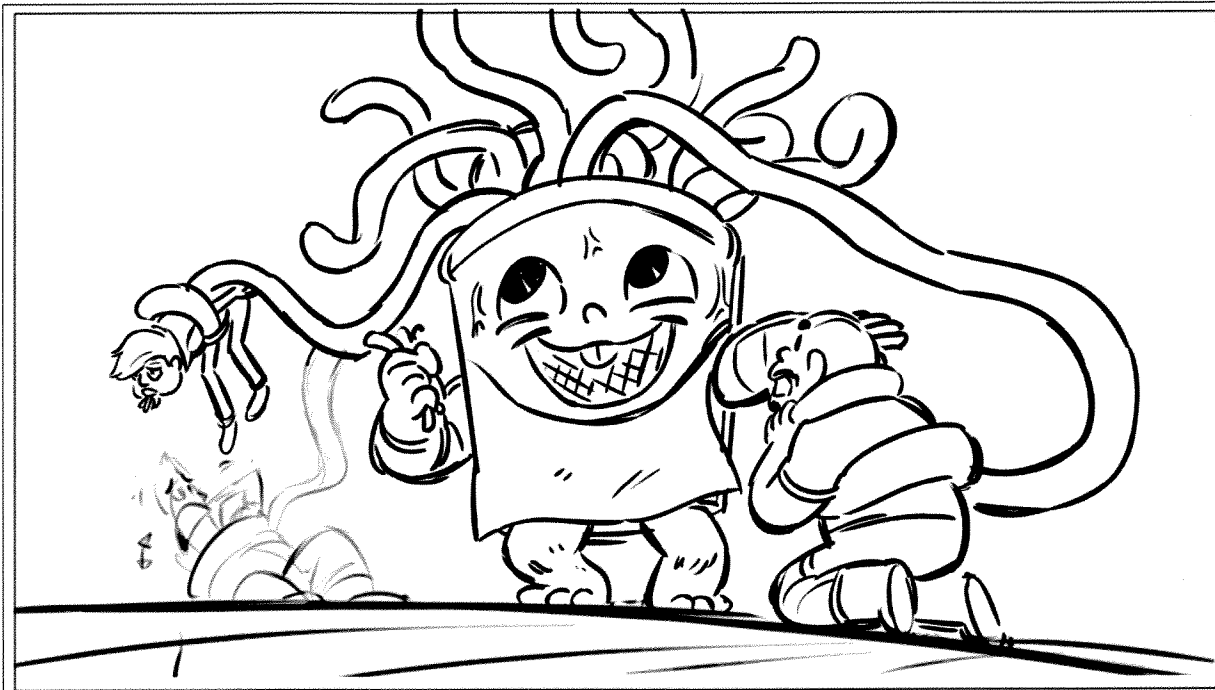
MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
109	1



Slugging

Panels 1 + 2 = 0.10

Scene	Panel
109	2



Action Notes

FRYBO antic down, shoves MR. SMILEY out of the way.

MAY 20 2013

1020-008

Scene

Panel

109 *cont*

3



Action Notes

FRYBO antics back, about to fling LARS wrapped in tentacle.

MAY 20 2013

Slugging

ADJ: 0.04

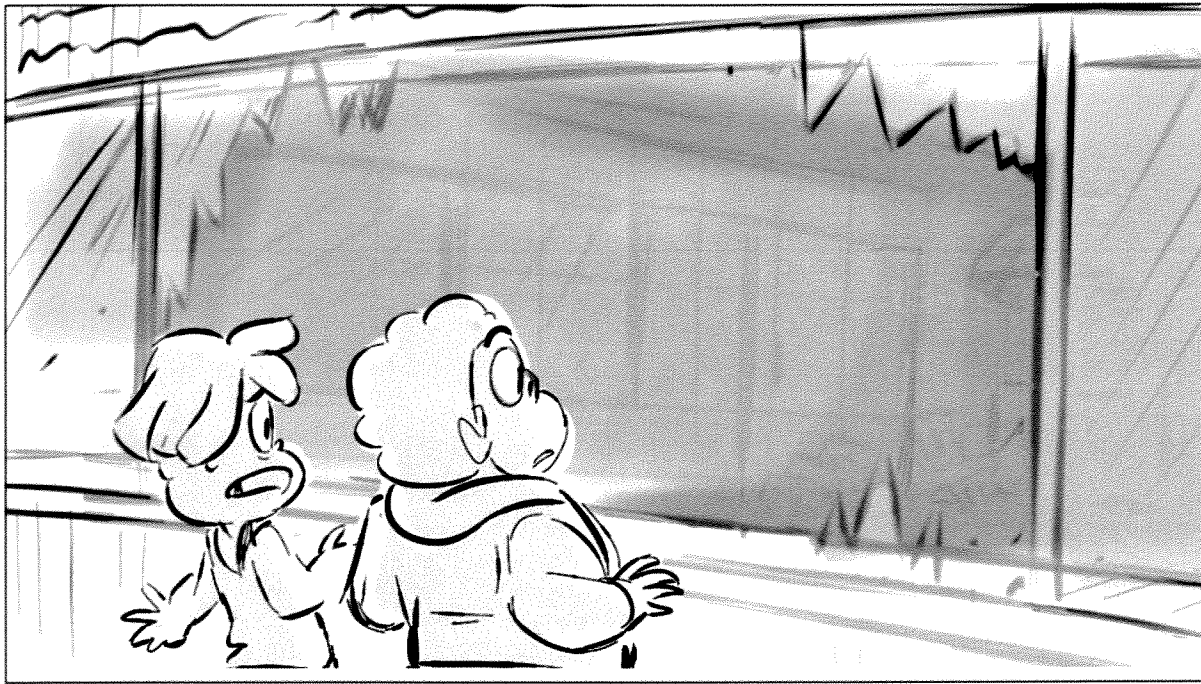
HOLD: 0.15

1020 · 008

1020 · 008

1020 · 008

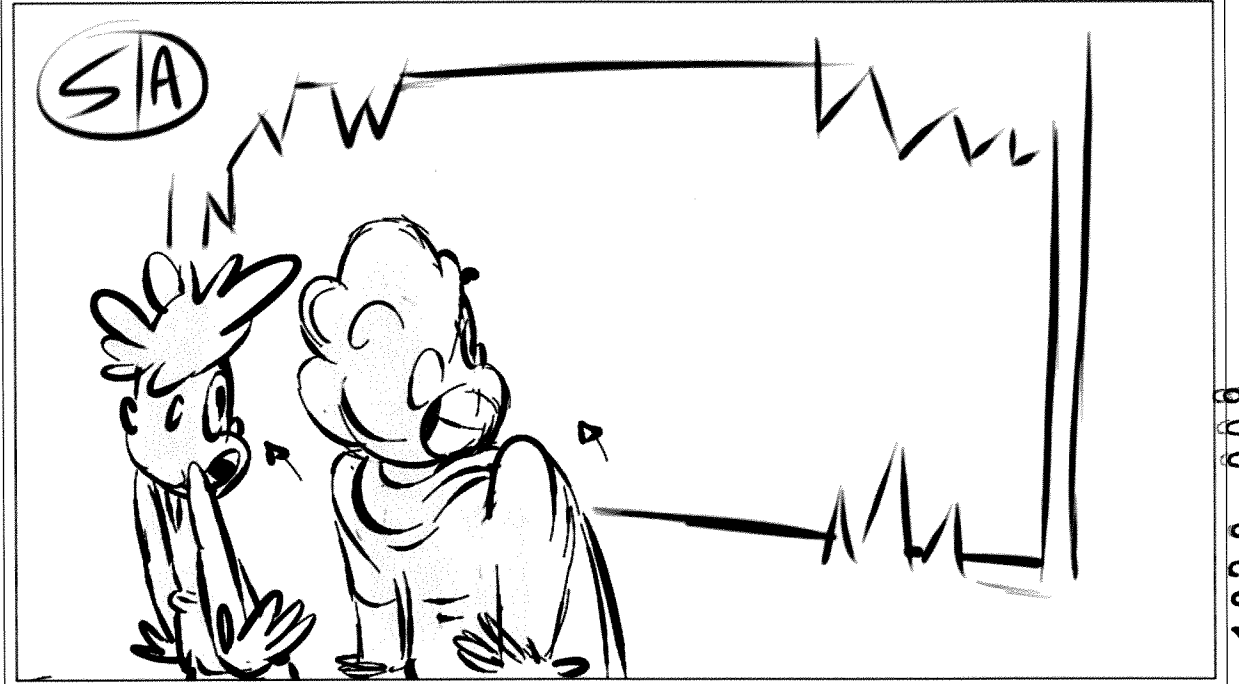
Scene	Panel
110	1



Slugging
0.04

Scene	Panel
110	2

cont



Slugging
0.11

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel	
110	CONT	3



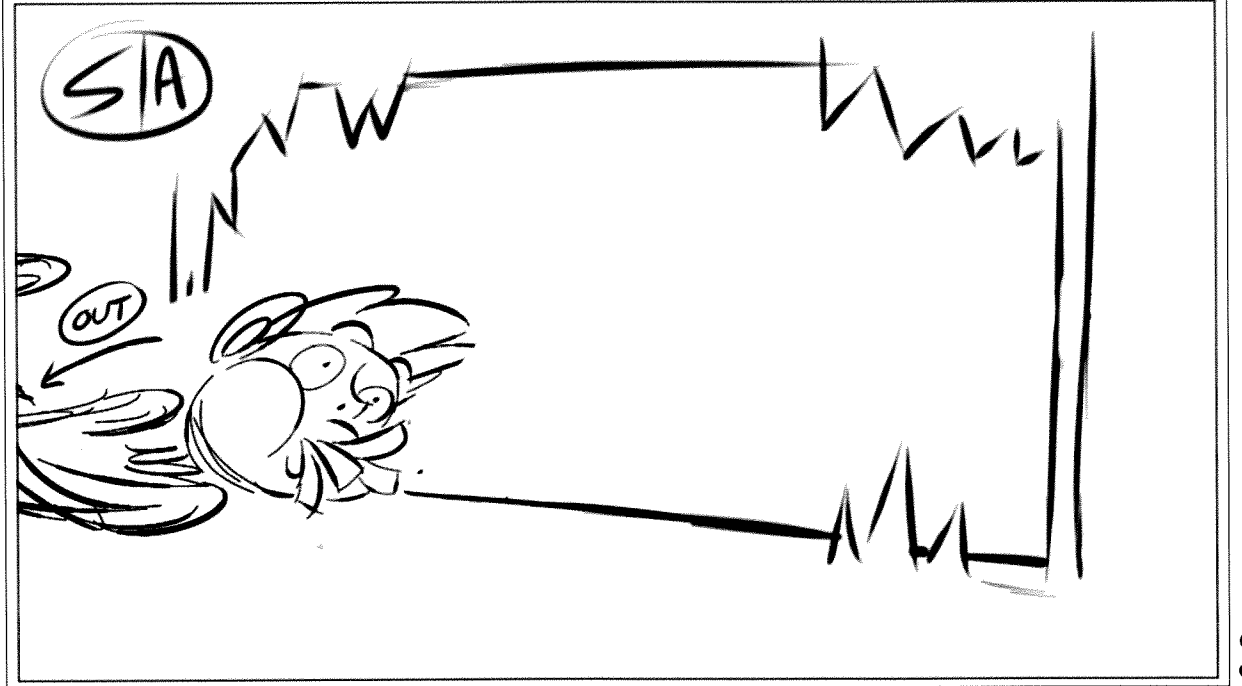
Action Notes

LARS flies limply through the window.

Slugging

Panels 3 + 4 = 0.14

Scene	Panel	
110	CONT	4



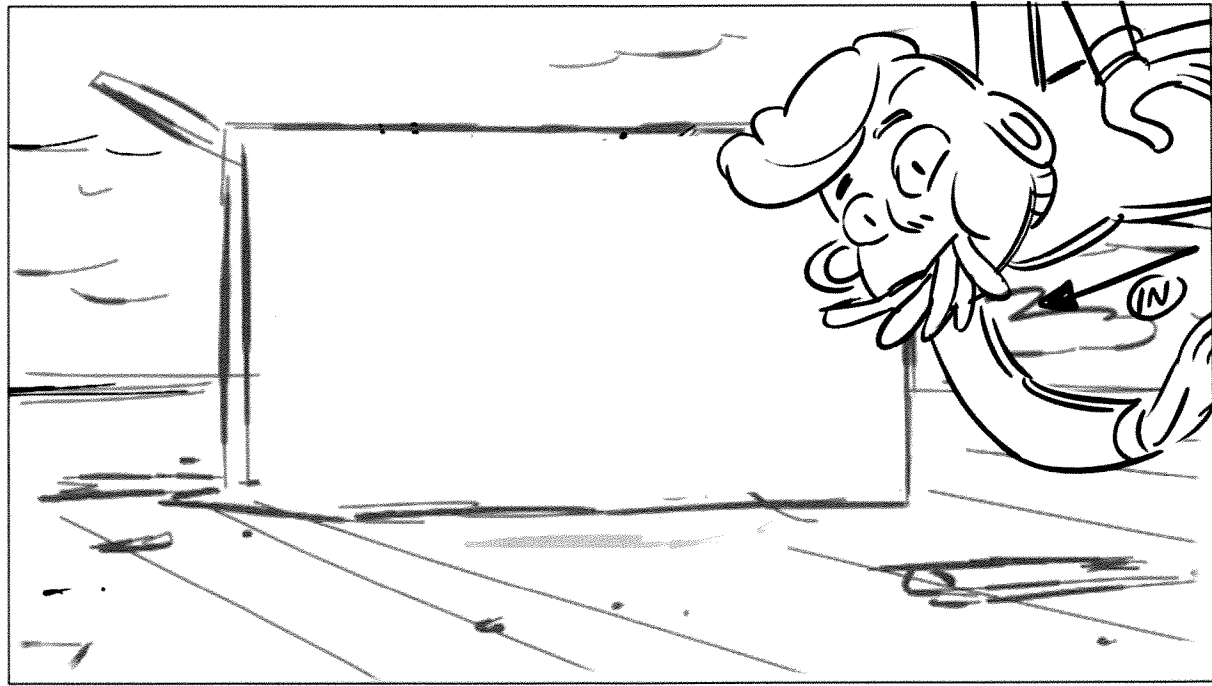
MAY 20 2013

1020-008

1020-008

1020-008

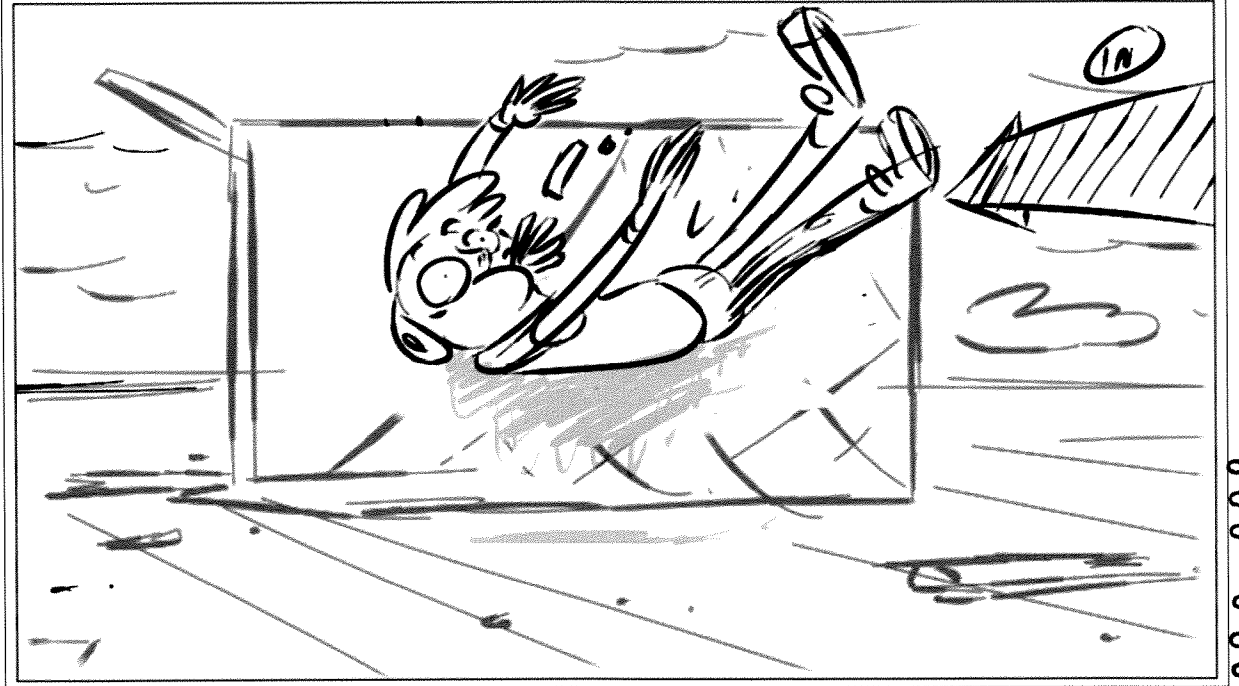
Scene	Panel
111	1



Slugging

Panels 1 + 2 = 0.10

Scene	Panel
111	2



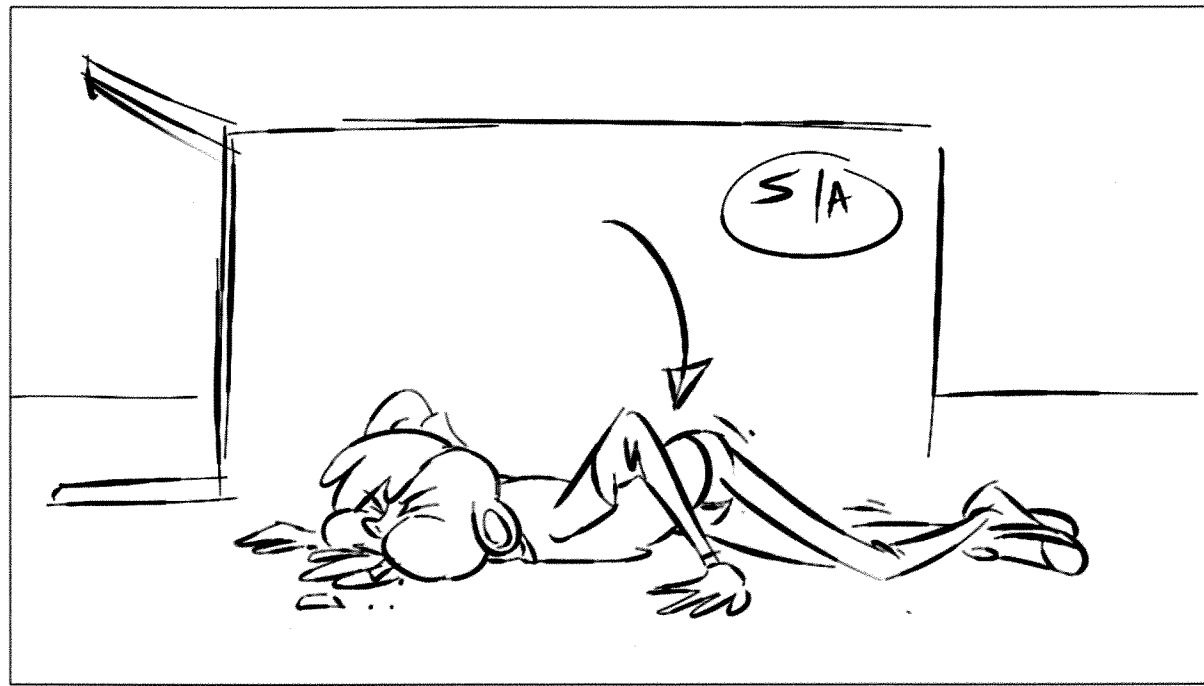
MAY 20 2013

1020 · 008

1020 · 008

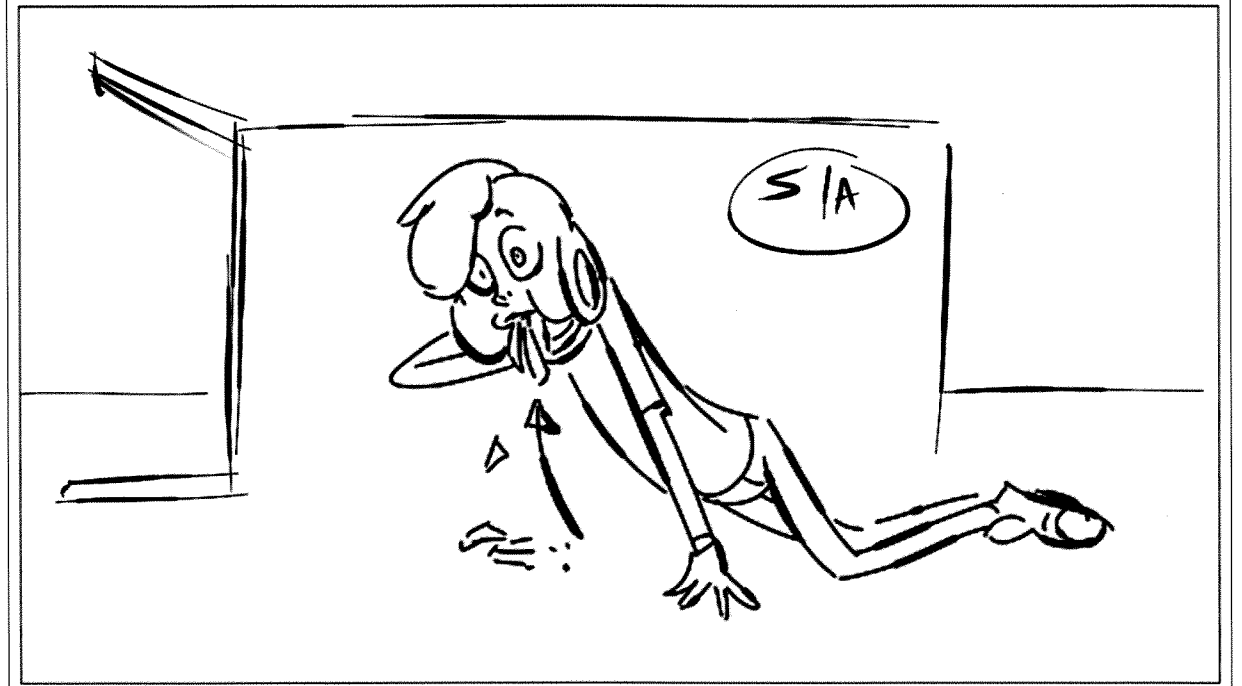
1020 · 008

Scene	Panel	
	111	<i>CONT</i>
		3



Slugging
0.15

Scene	Panel	
	111	<i>CONT</i>
		4



Slugging
0.11

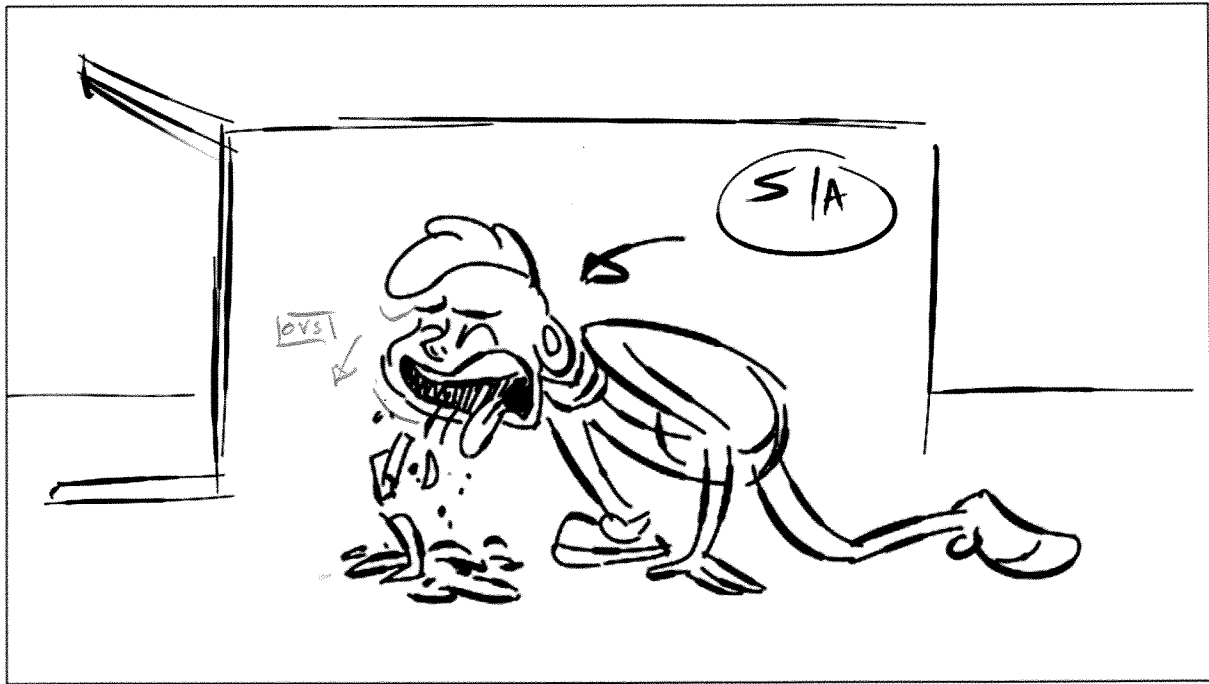
MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
111	CONT 5



Dialog

LARS: <SPITTING OUT FRIES> BLAH! I DON'T EVEN...

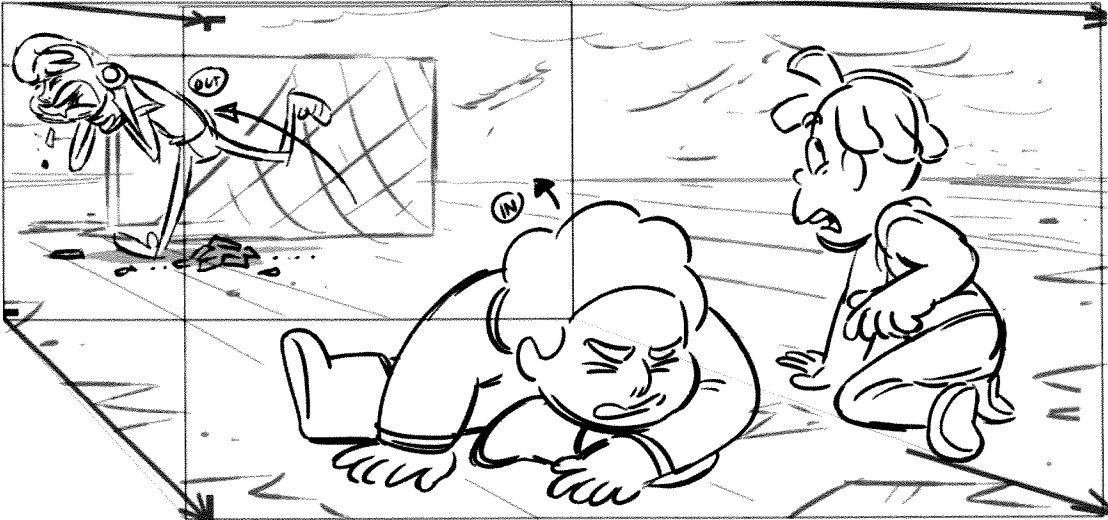
Slugging

2.02

MAY 20 2013

1020-008

1020-008

Scene	Panel
111	cont 6
	
<p>Dialog</p> <p>LARS: ...LIKE FRIES!</p>	
<p>Action Notes</p> <p>STEVEN sits up. LARS runs out.</p>	
<p>Slugging</p> <p>Panels 6 + 7 Total time: 3.12</p> <p>HOLD the start of Panel 6 = 1.05</p> <p>ADJ between 6 and 7 = 0.06</p> <p>HOLD the end of Panel 7 = 2.01</p>	

MAY 20 2013

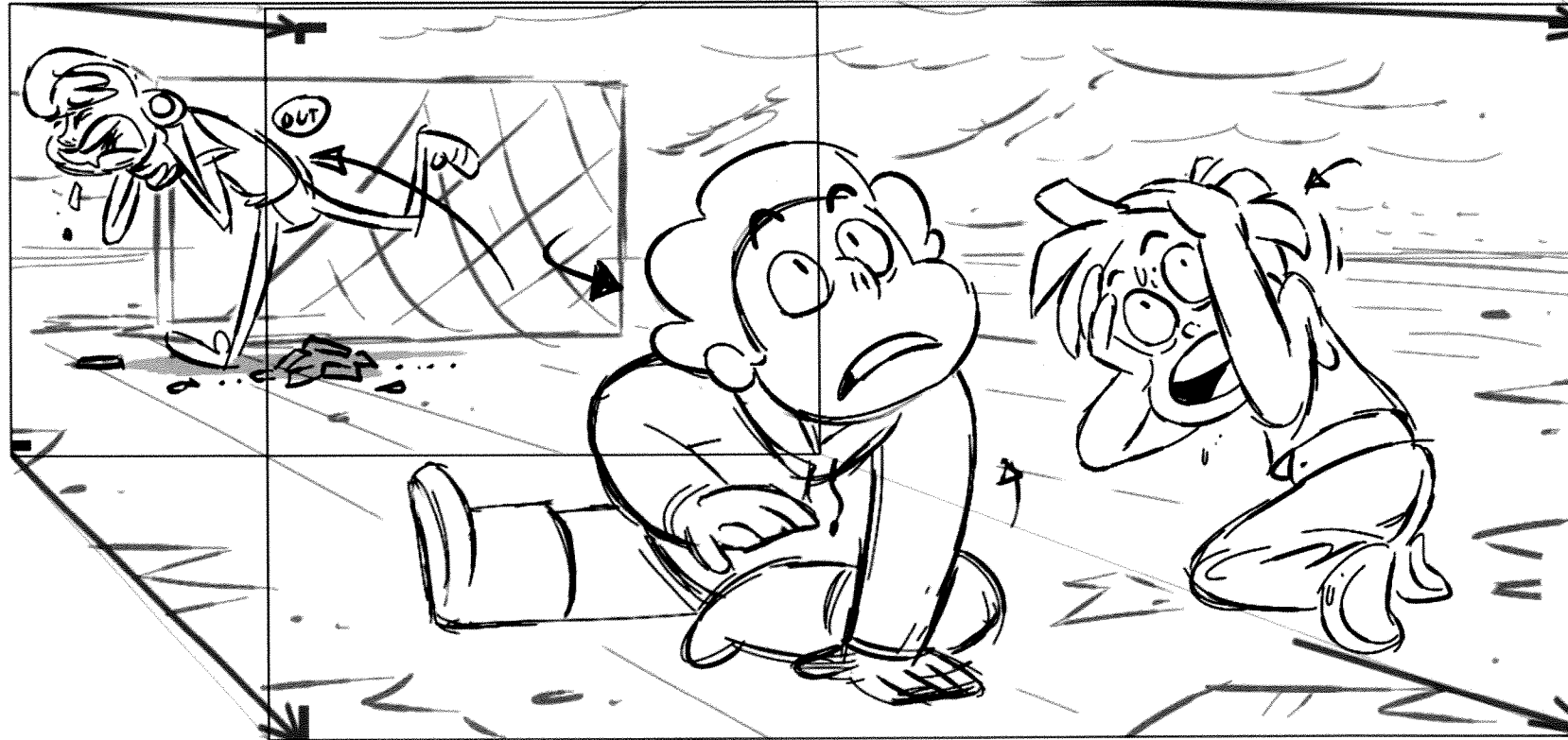
1020-008

Scene

Panel

111 *cont*

7



Dialog

PEE DEE: WHY ISN'T HE LISTENING!?

MAY 20 2013

1020-008

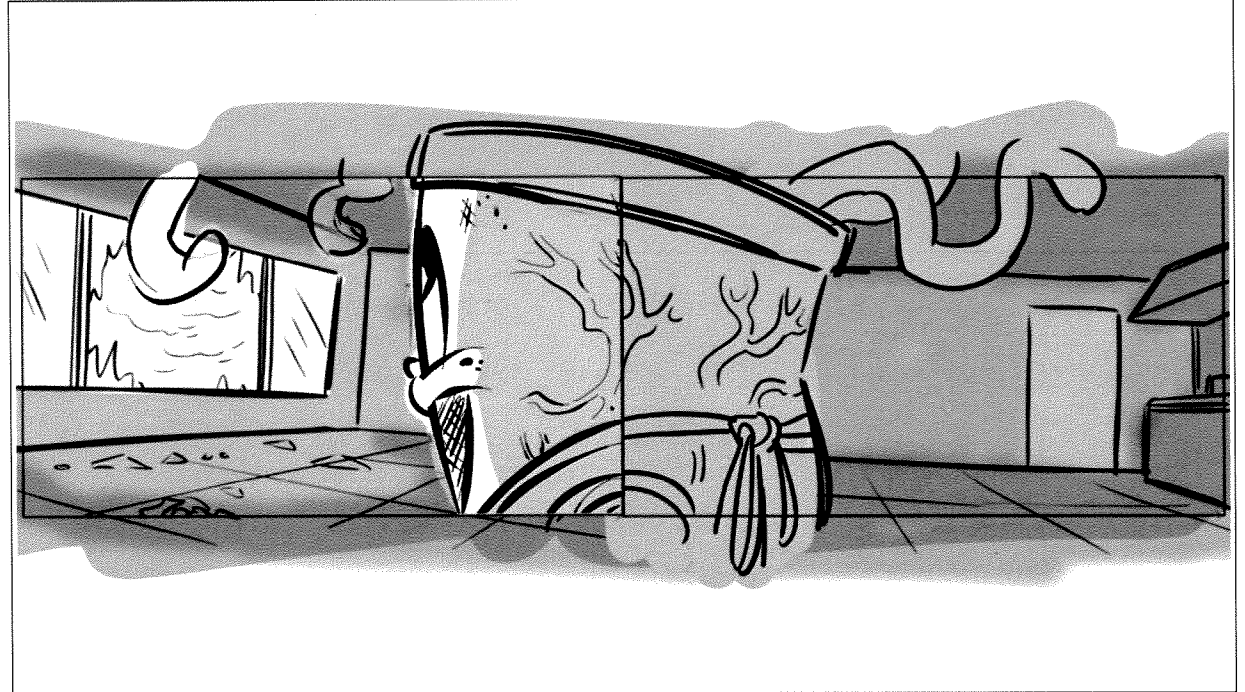
Scene	Panel	
111	CONT	8



Dialog
STEVEN: I DON'T KNOW!

Slugging
1.15

Scene	Panel	
112		1



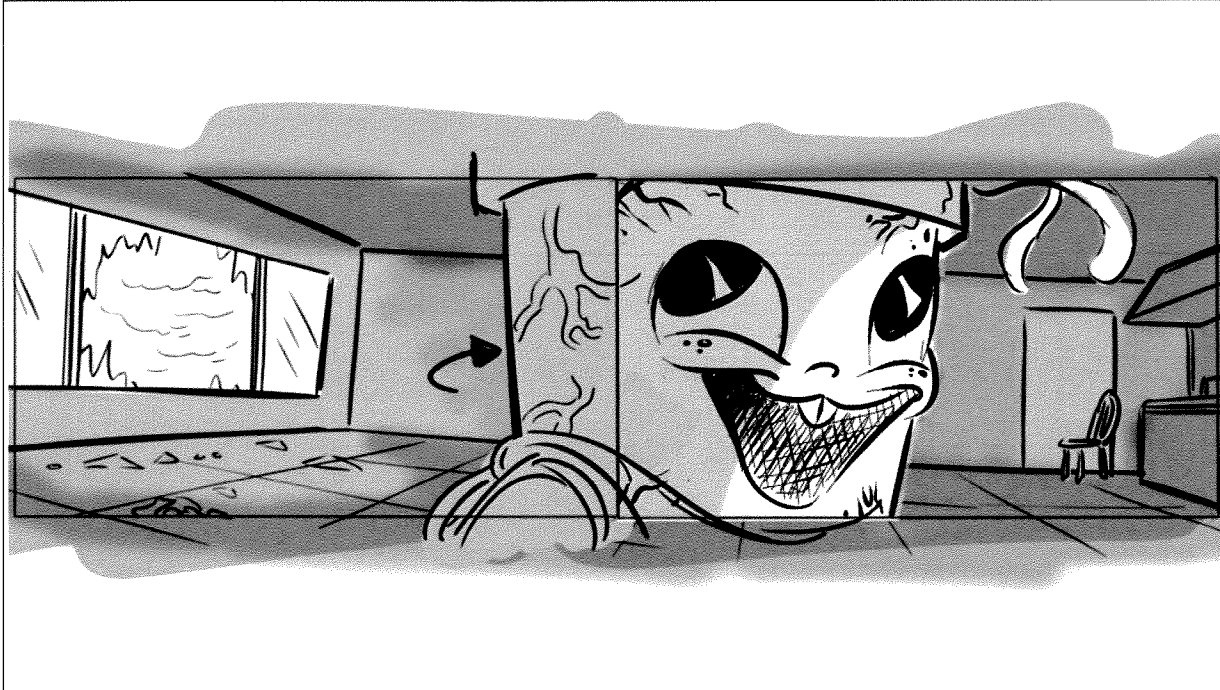
Dialog
FRYMAN (Off-Screen): PEE DEE!

MAY 20 2013

Slugging
Panels 1 +2 = ADJ 2.08

Scene	Panel
112	CONT

2



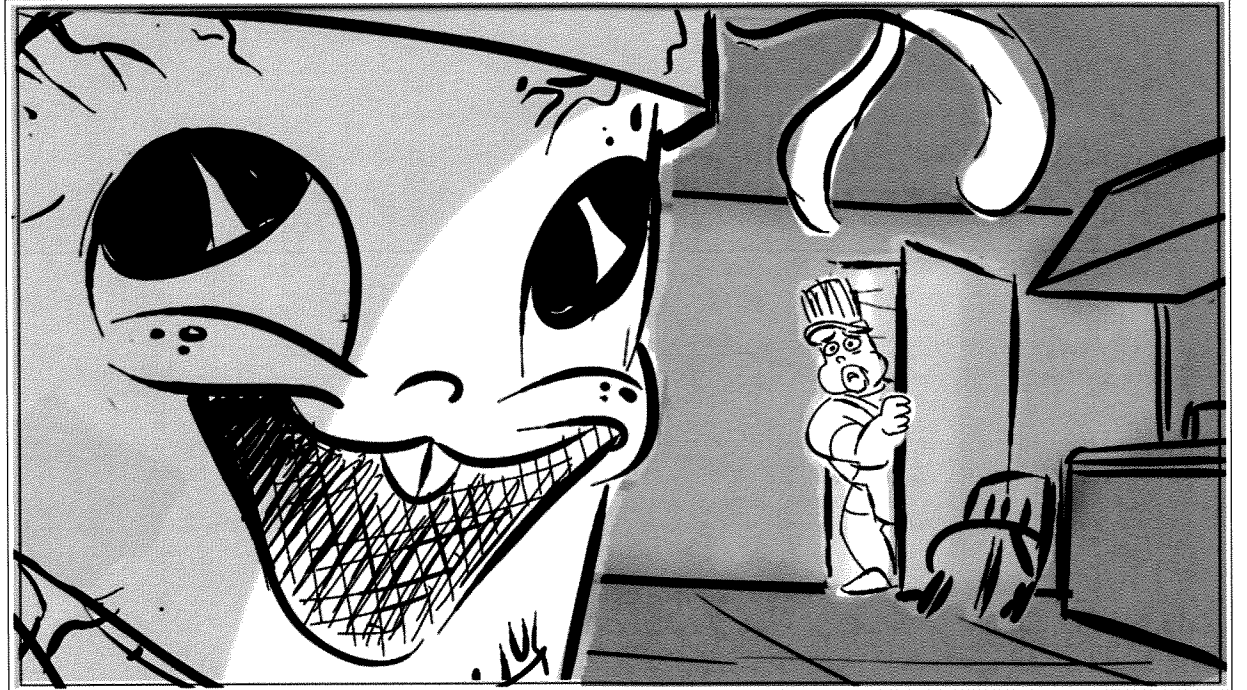
Dialog
FRYMAN (Off-Screen): PEE DEE!

Action Notes
CAMERA PAN RIGHT

FRYBO turns with CAMERA MOVE.

Scene	Panel
112	CONT

3



Action Notes
FRYMAN opens door in BG.

MAY 20 2013

Slugging
1.14

Scene	Panel
113	1



Slugging
Panels 1 + 2 = 0.15

Scene	Panel
113	2

CONT



Dialog
FRYMAN: WHERE'S ALL THIS -

MAY 20 2013

Scene

113

Panel

3

cont



Dialog

FRYMAN: COMING FROM!?

Slugging

Panels 3 + 4 = 1.11

Scene

113

Panel

4

cont



Dialog

FRYMAN: COMING FROM!?

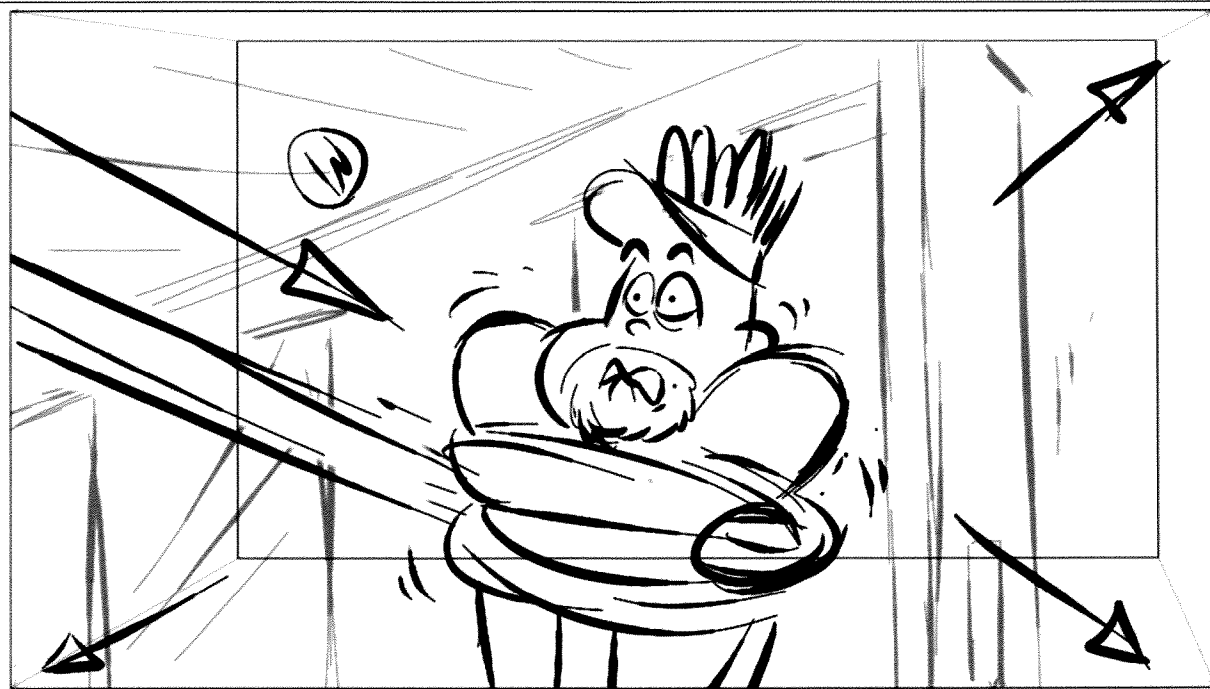
Action Notes

FRYBO TENTACLE wraps around FRYMAN.

MAI 2 Q ZULU

Scene	Panel
113	const

5



Action Notes

TRUCK OUT with TENTACLE grab.

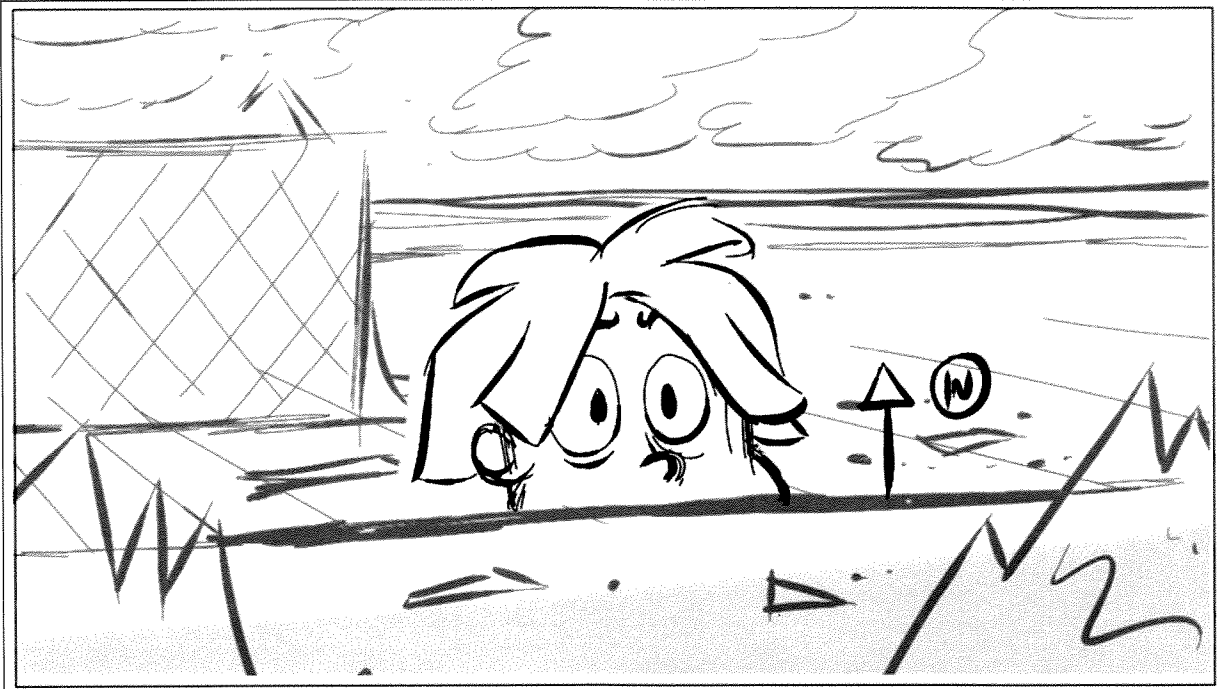
Slugging

ADJ: 0.04

HOLD: 1.03

Scene	Panel
114	

1



Slugging

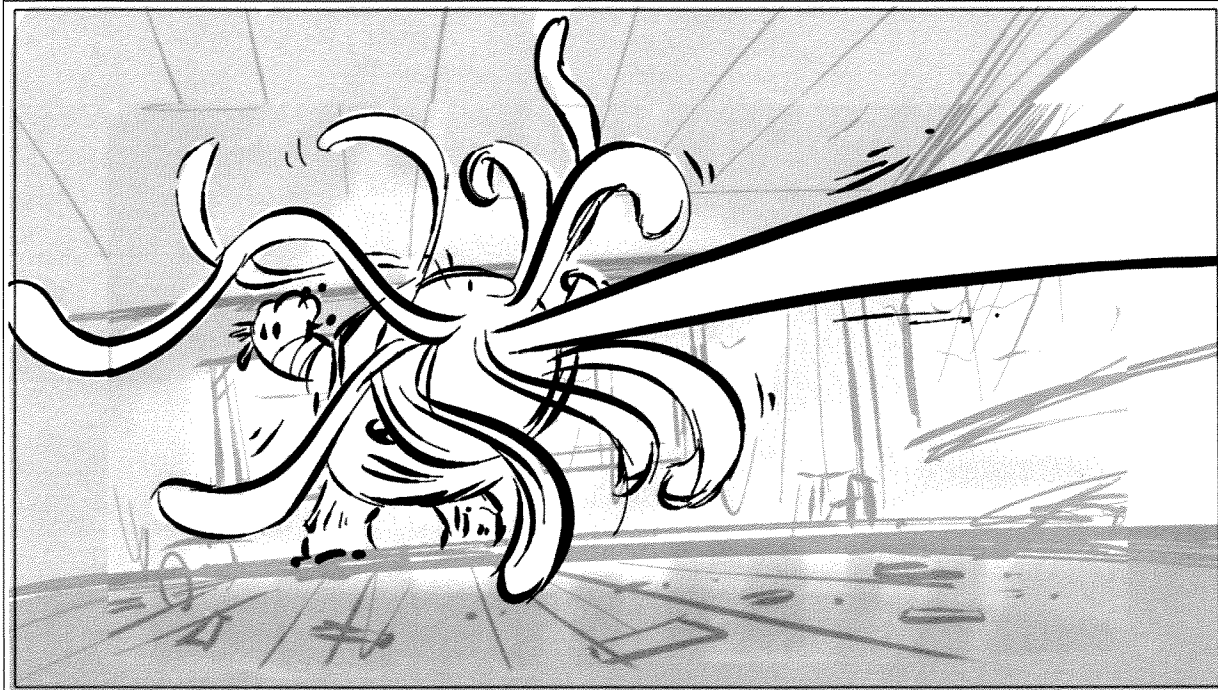
1.10

MAY 20 2013

1020-008

1020-008

Scene	Panel
115	1



Dialog
FRYMAN: I'M...

Slugging
1.09

Scene	Panel
115 <i>cont</i>	2



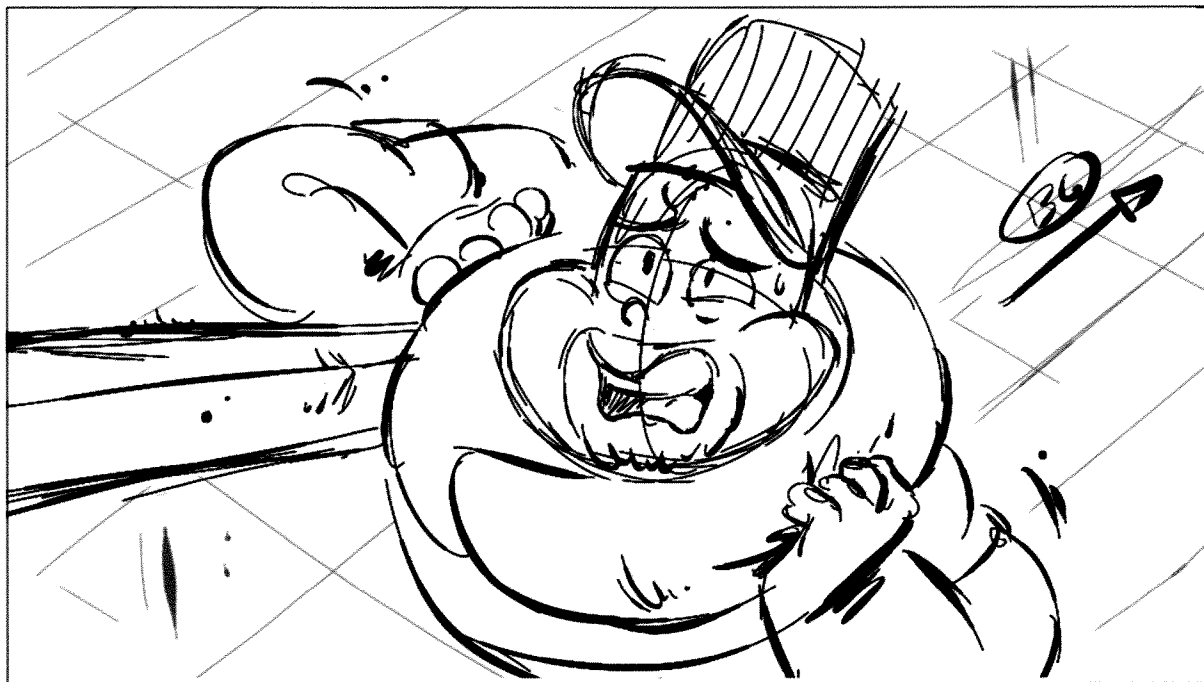
Dialog
FRYMAN: ...SORRY

Action Notes
FRYBO drags FRYMAN in.

MAY 20 2013

Slugging
1.14

Scene	Panel
116	1



Dialog
FRYMAN: I PUSHED YOU TOO HARD!!

Slugging
2.03

Scene	Panel
116	2



Dialog
FRYMAN: I ONLY WANTED YOU TO BE AS GOOD A FRYMAN AS YOU COULD BE!

Slugging
4.09

MAY 20 2013

Scene	Panel
117	1



Dialog
FRYMAN (Off-Screen): YOU'RE A TOUGH KID FOR PUTTING UP WITH IT...

Slugging
3.06

Scene	Panel
117	2

cont



Dialog
FRYMAN (Off-Screen): ...AS LONG AS YOU DID!!

Slugging
1.15

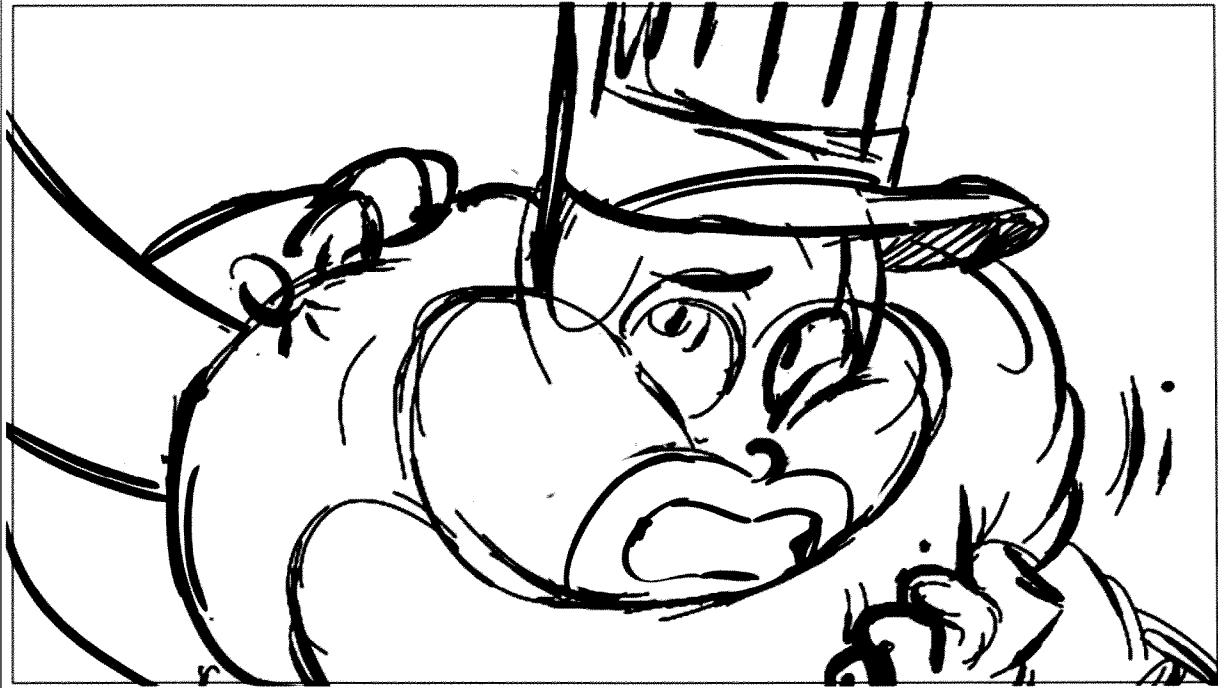
MAY 20 2015

1020.008

1020.008

1020.008

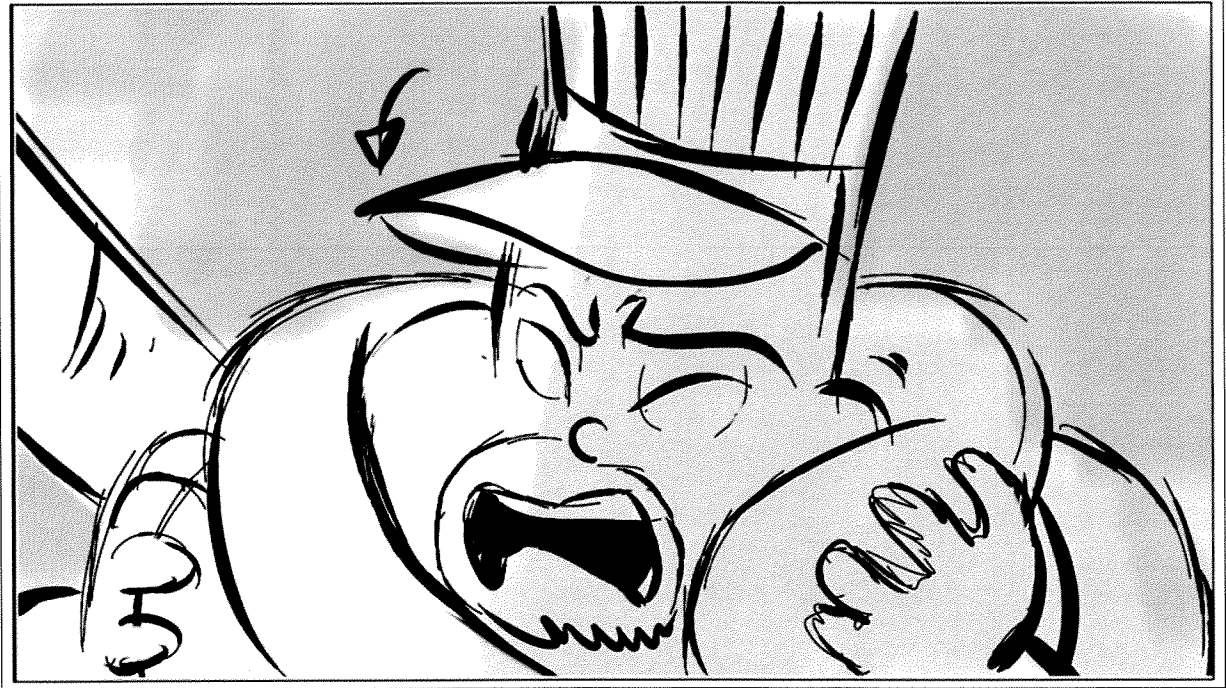
Scene	Panel
118	1



Dialog
FRYMAN: THE TRUTH IS...

Slugging
Panels 1 + 2 = 3.02

Scene	Panel
118	2

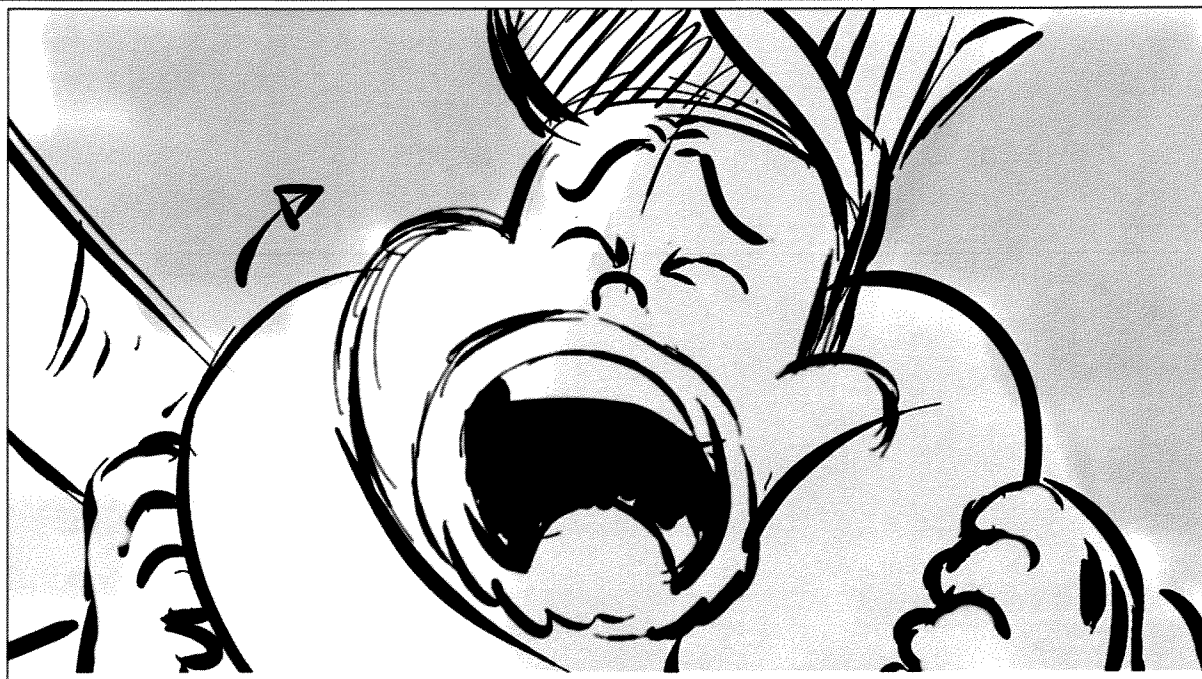


Dialog
FRYMAN: THE TRUTH IS...

MAY 20 2013

Scene	Panel
118	3

CONT



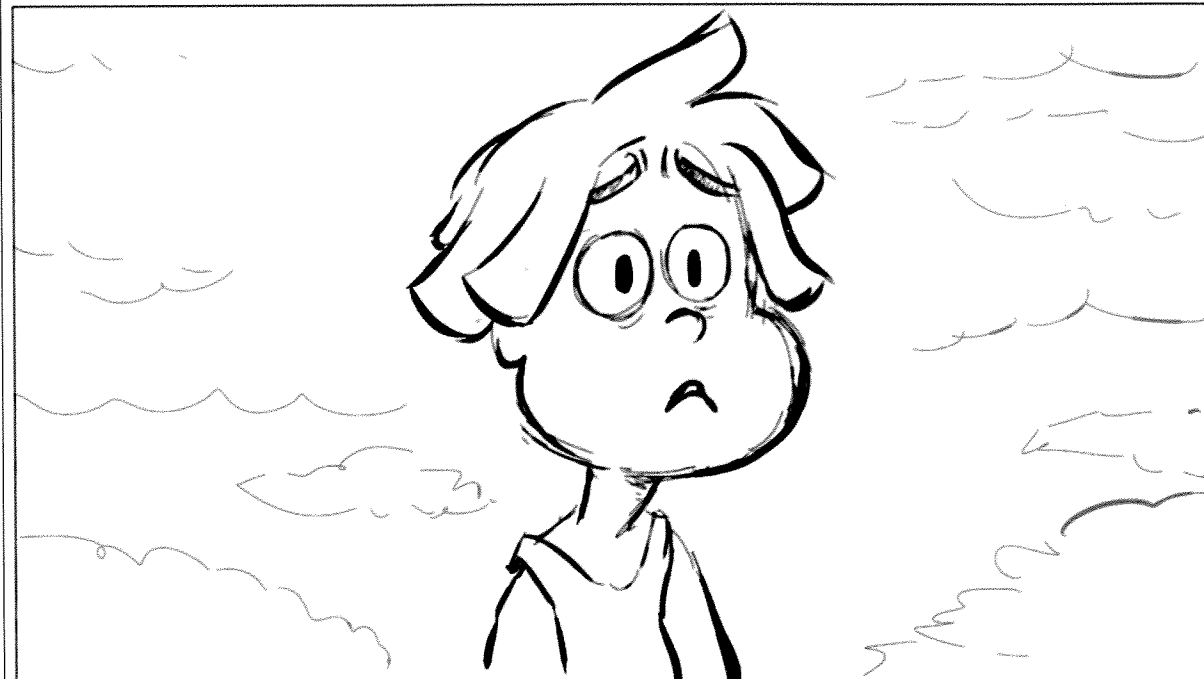
Dialog

FRYMAN: YOU'RE A VALUED MEMBER OF FRYMAN BROS. INCORPORATED AND ALL OF ITS AFFILIATES!!

Slugging

7.01

Scene	Panel
119	1



Slugging

0.09

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
119	<i>cont</i> 2



Slugging
1.10

Scene	Panel
120	1



Slugging
0.13

MAY 20 2013

Scene	Panel
120	CONT

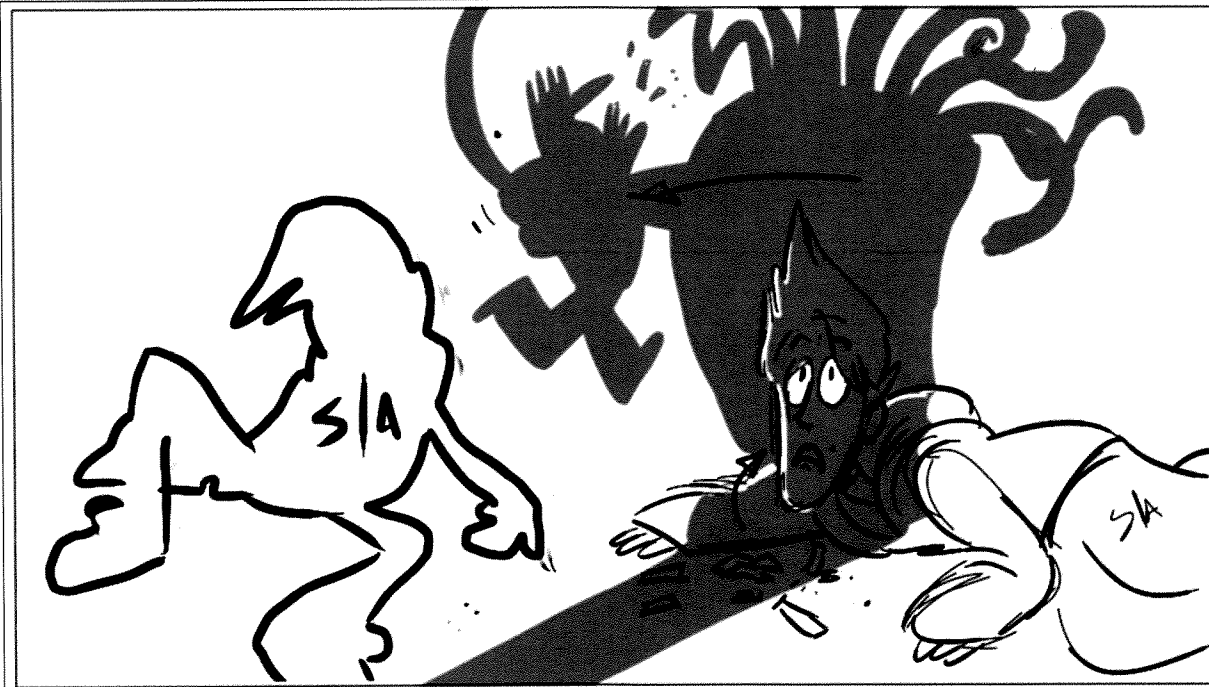
2



Slugging
2.09

Scene	Panel
120	CONT

3



Dialog
FRYMAN: <BEING FORCEFED FRIES> MMPH!

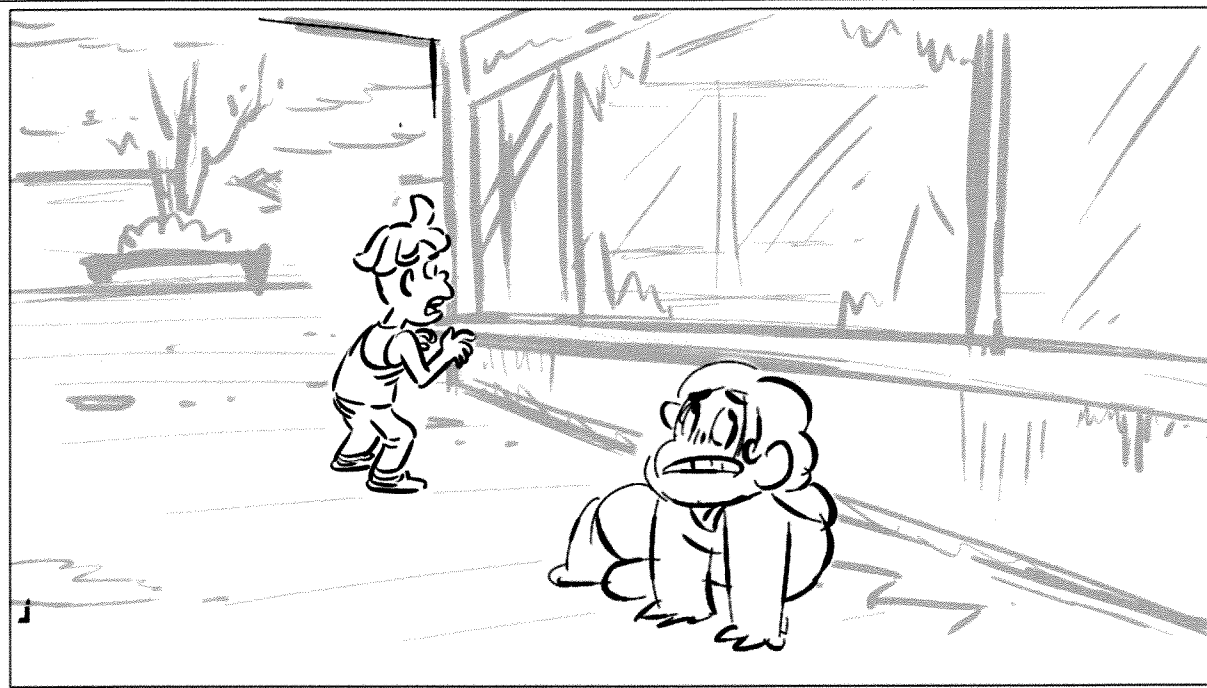
Action Notes
FRYBO shoves fries into FRYMAN's mouth in silouhette.

MAY 20 2015

Slugging
2.03

1020-008

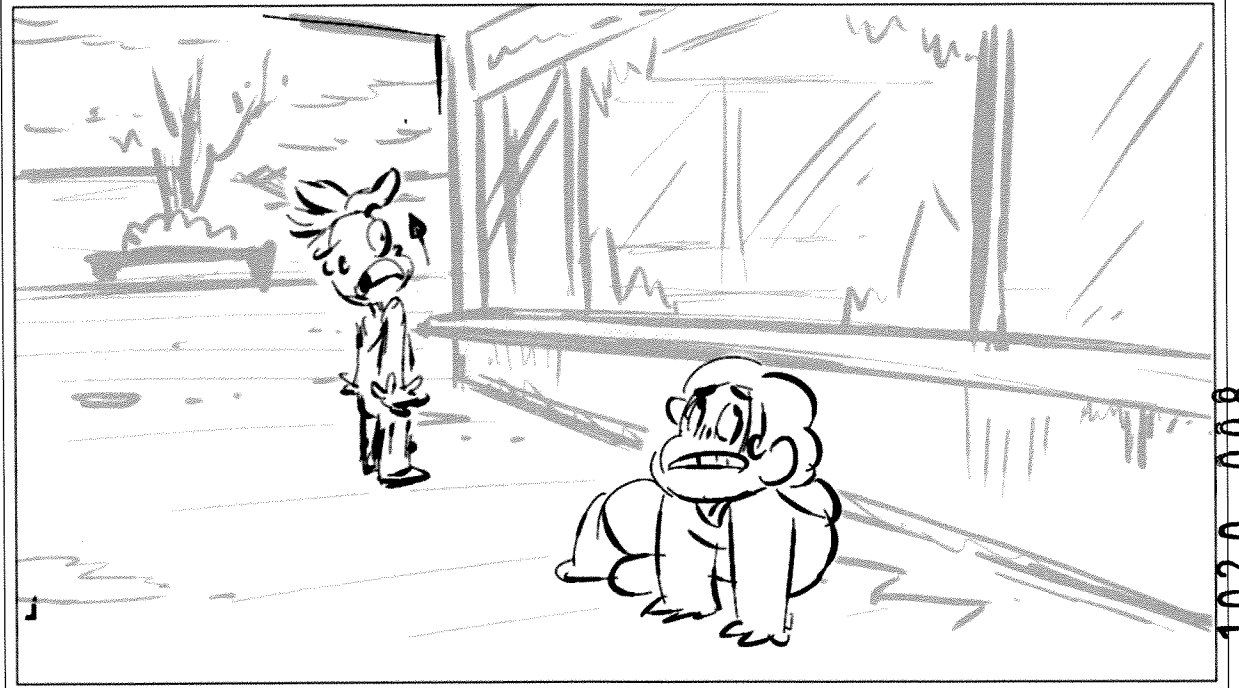
Scene	Panel
121	1



Slugging

Panels 1 + 2 = 0.15

Scene	Panel
121	2

CONT

MAY 20 2013

1020-008

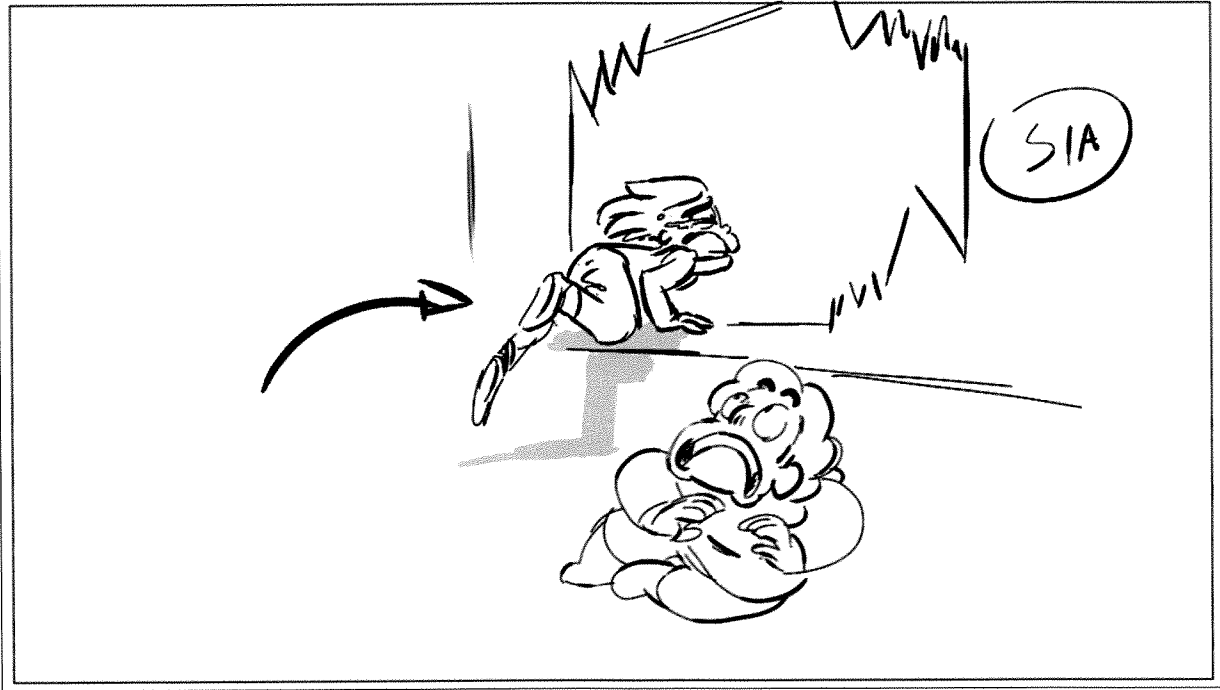
Scene 121 cont Panel 3



Dialog
PEE DEE: (*CRIES) DA-HA-HAD!!!

Slugging
2.10

Scene 121 cont Panel 4



Slugging
0.09

MAY 20 2015

Scene	Panel
121	5

cont



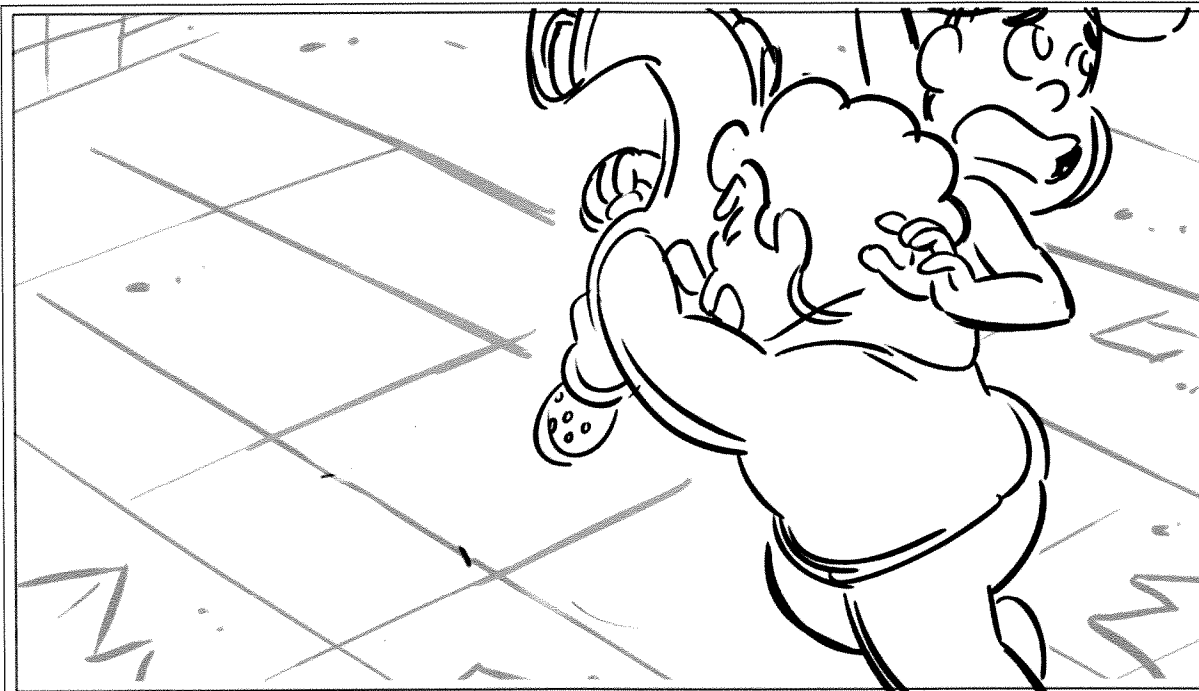
S/A

Dialog
STEVEN: NO!

Action Notes
STEVEN leaps, grabs PEEDEE by the leg, pulling him downward.

Slugging
0.11

Scene	Panel
122	1



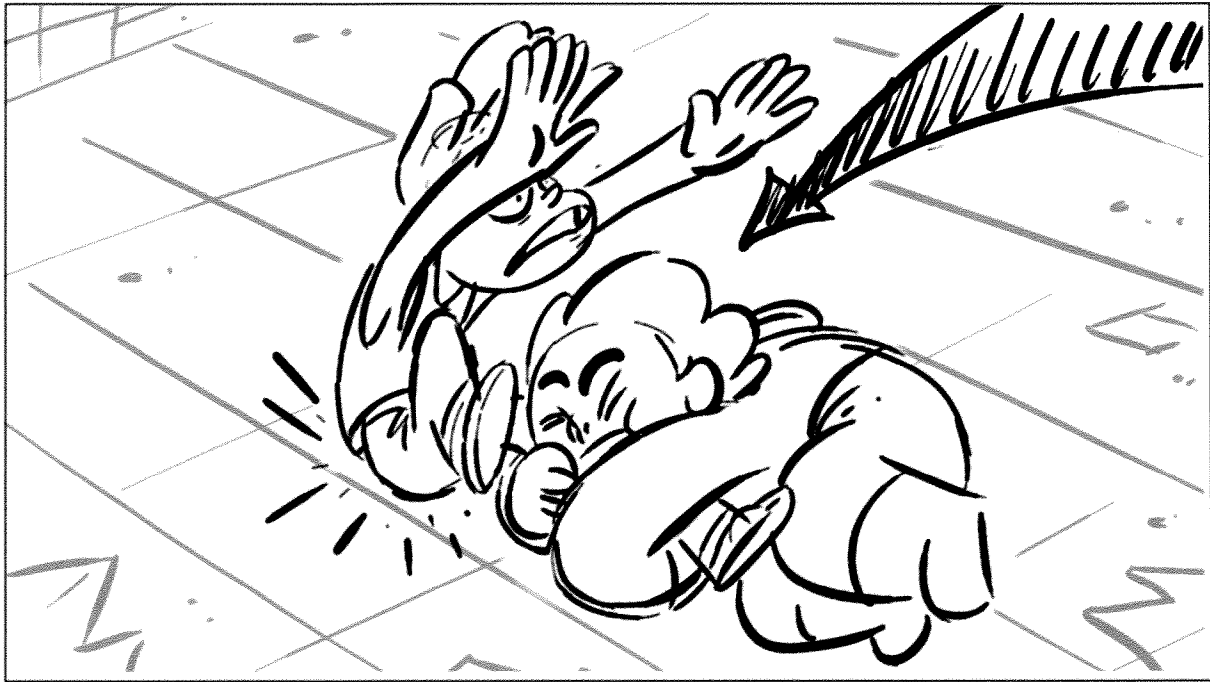
Slugging
Panels 1 to 3 = 1.05

MAY 20 2013

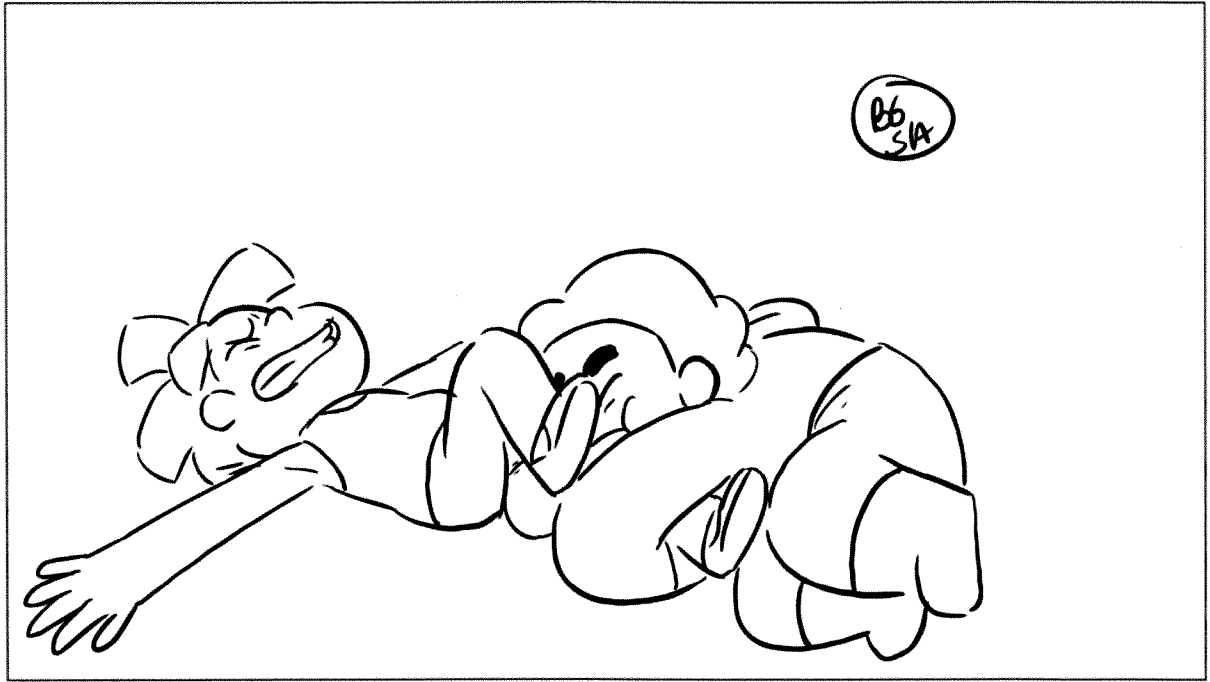
1020.008

1020.008

Scene	Panel	
122	CONT	2



Scene	Panel	
122	CONT	3



Action Notes
PEEDEE hits the ground.

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
122	CONT

4

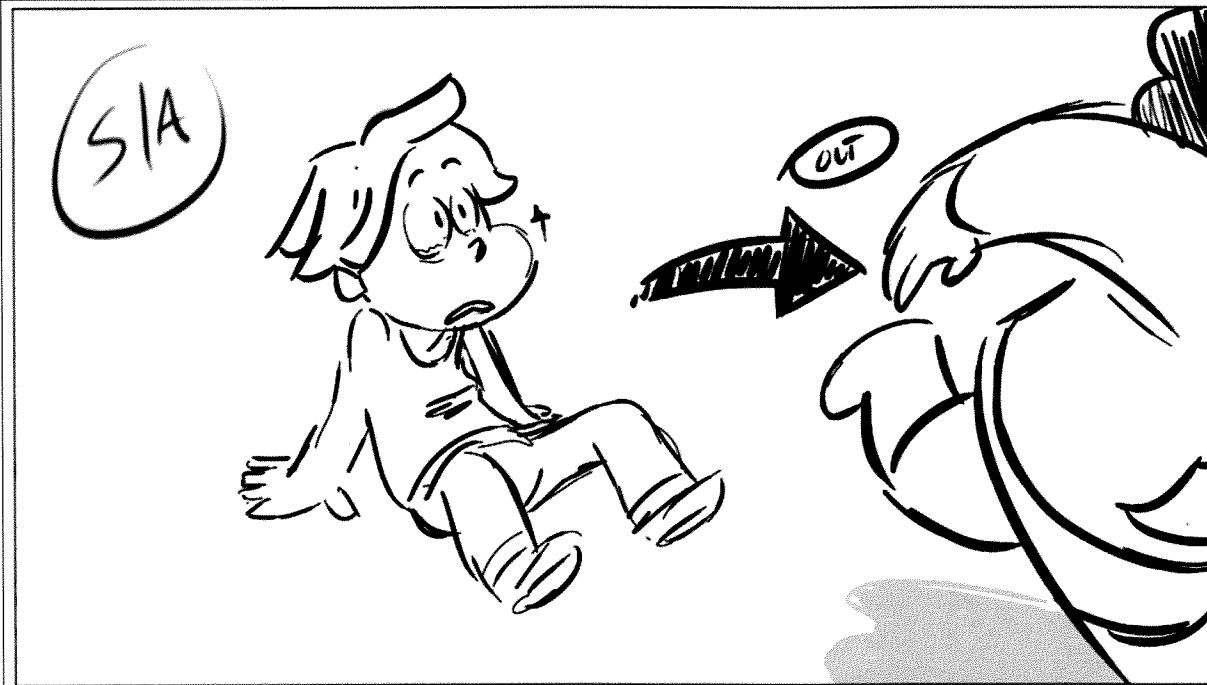


Dialog
STEVEN: HE'LL MASH YOUR POTATOES!

Slugging
3.01

Scene	Panel
122	CONT

5



Slugging
0.14

MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel
122	6

CONT



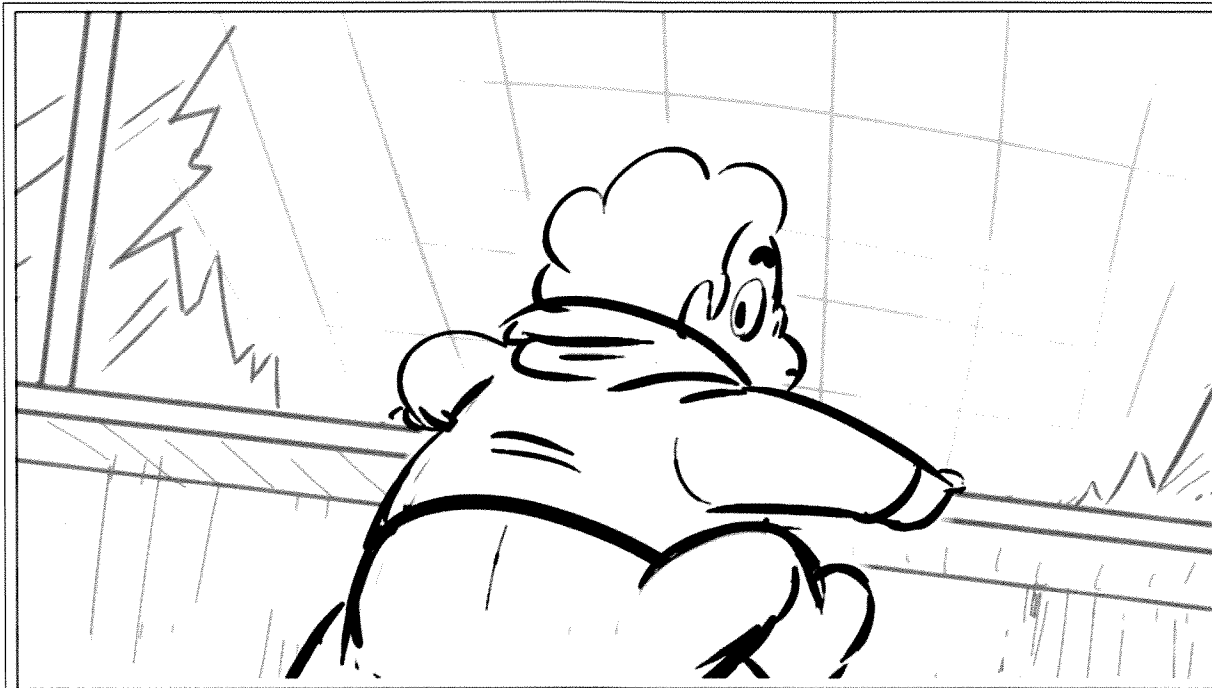
Dialog

PEE DEE: WHAT ARE YOU GONNA DO!?

Slugging

2.03

Scene	Panel
123	1



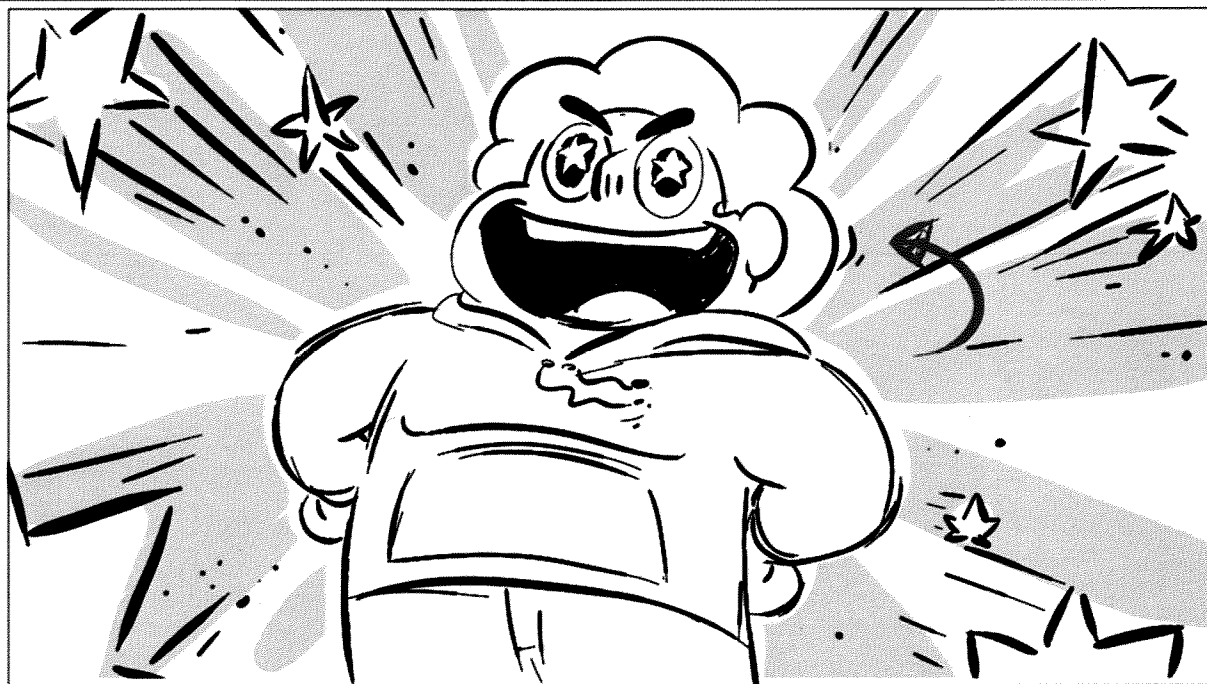
Slugging

1.05

(A) STEVEN'S
EYE
FWD

MAY 20 2013

Scene	Panel
123	CONT 2



Dialog
STEVEN: MY JOB!

Slugging
3.00

Scene	Panel
123	CONT 3



Slugging
1.00

MAY 20 2013

1020-008

1020-008

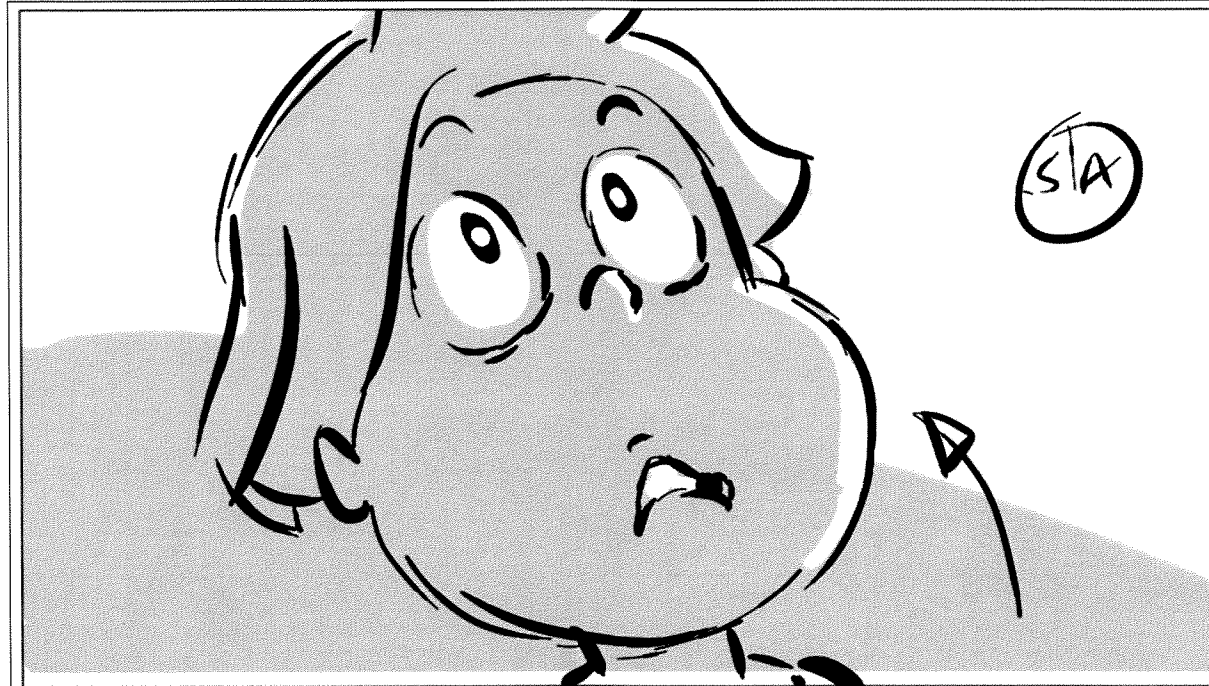
1020-008

Scene	Panel
124	1



Slugging
0.04

Scene	Panel
124	2



Slugging
0.09

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
125	1



Action Notes

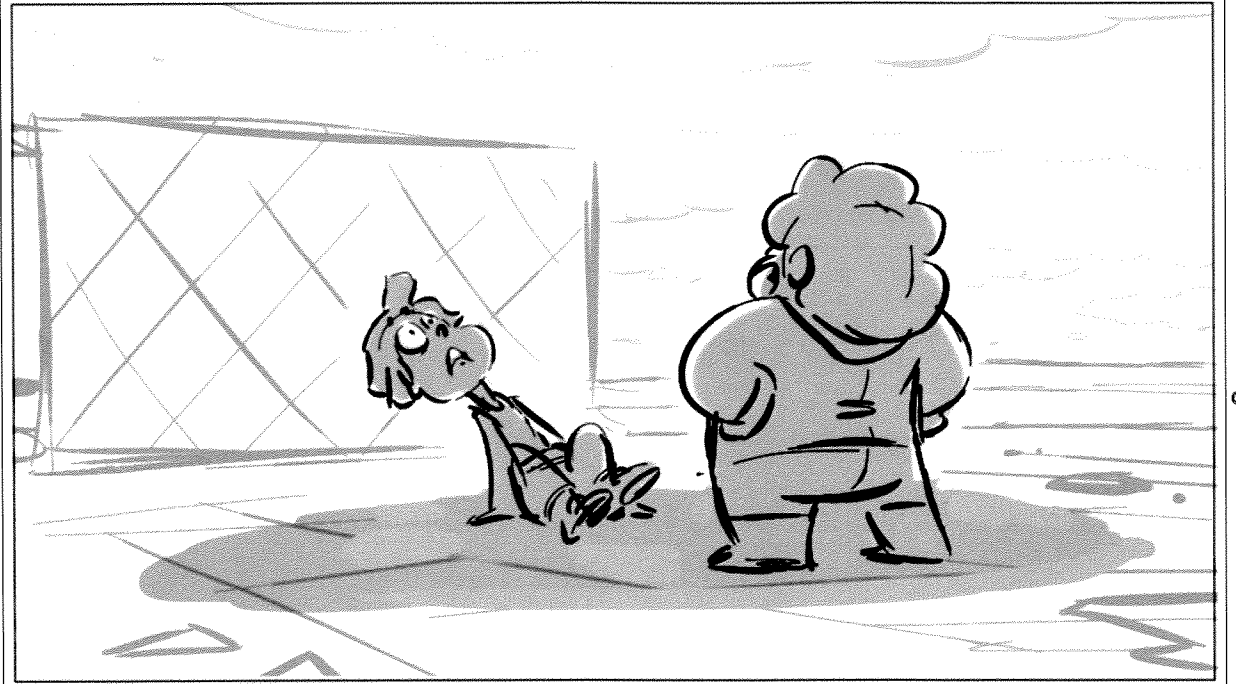
SHADOW grows over PEEDEE and STEVEN.

Slugging

Panels 1 + 2 = 1.09

Scene	Panel
125	2

CONT



MAY 20 2013

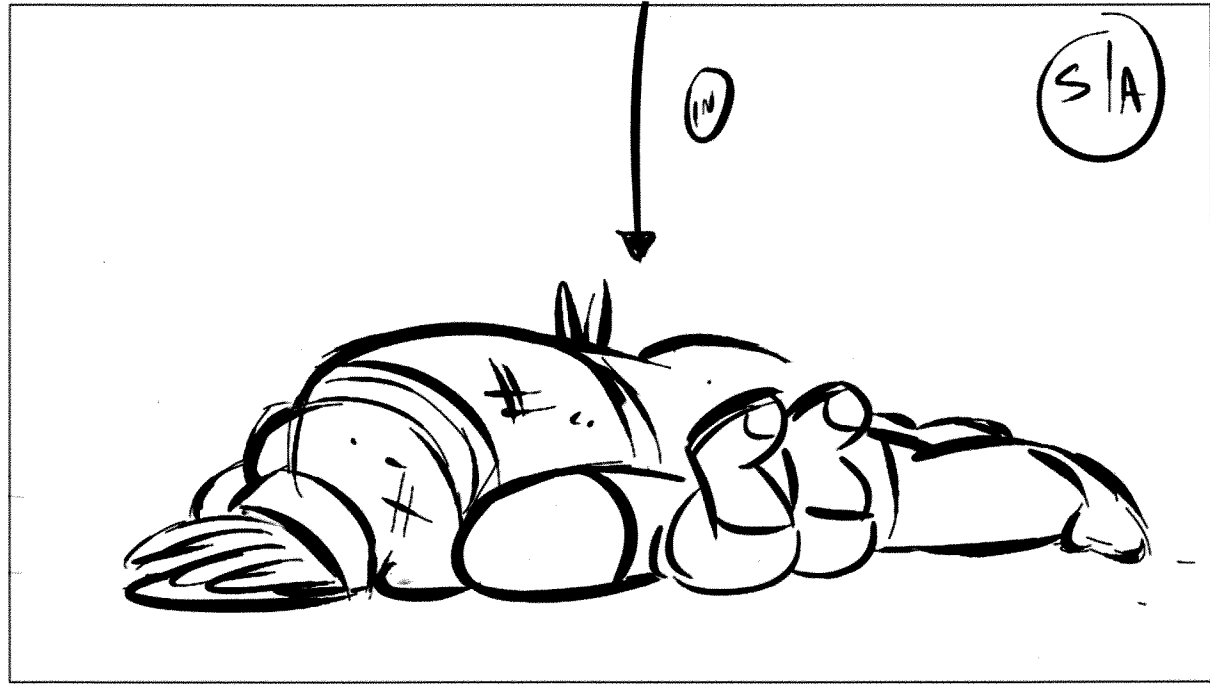
1020-008

1020-008

1020-008

Scene	Panel
125	3

CONST



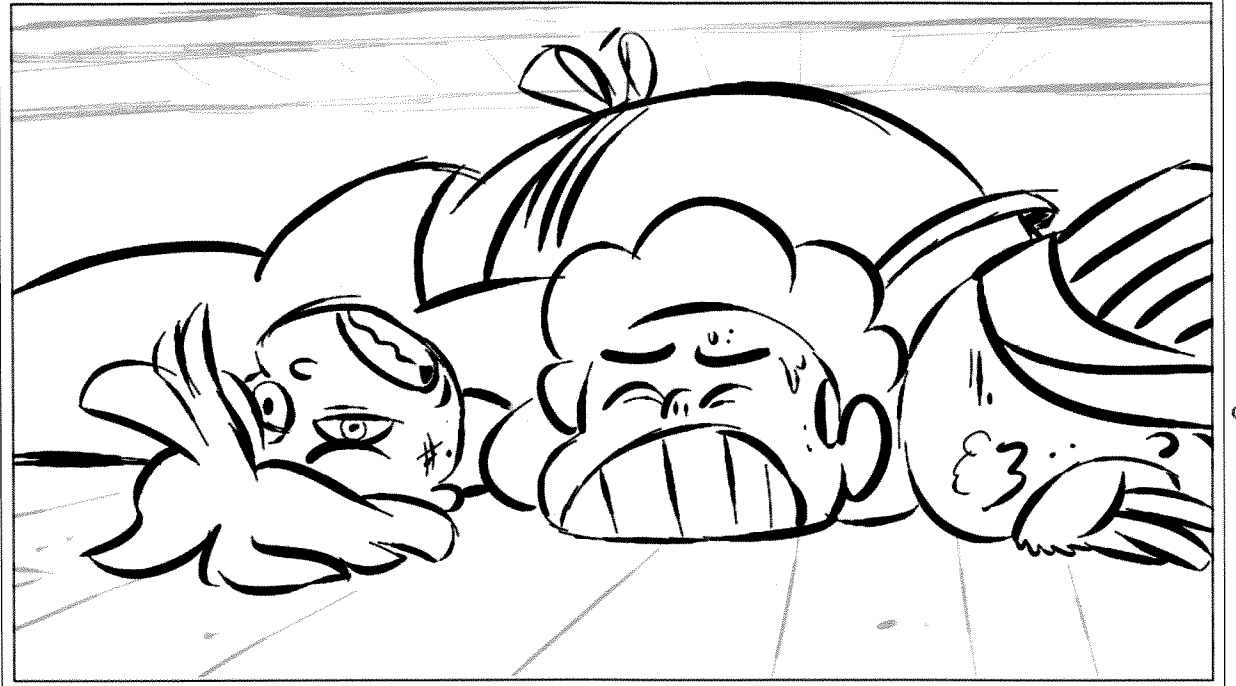
Action Notes

FRYMAN lands on top of STEVEN and PEEDEE.

Slugging

1.13

Scene	Panel
126	1



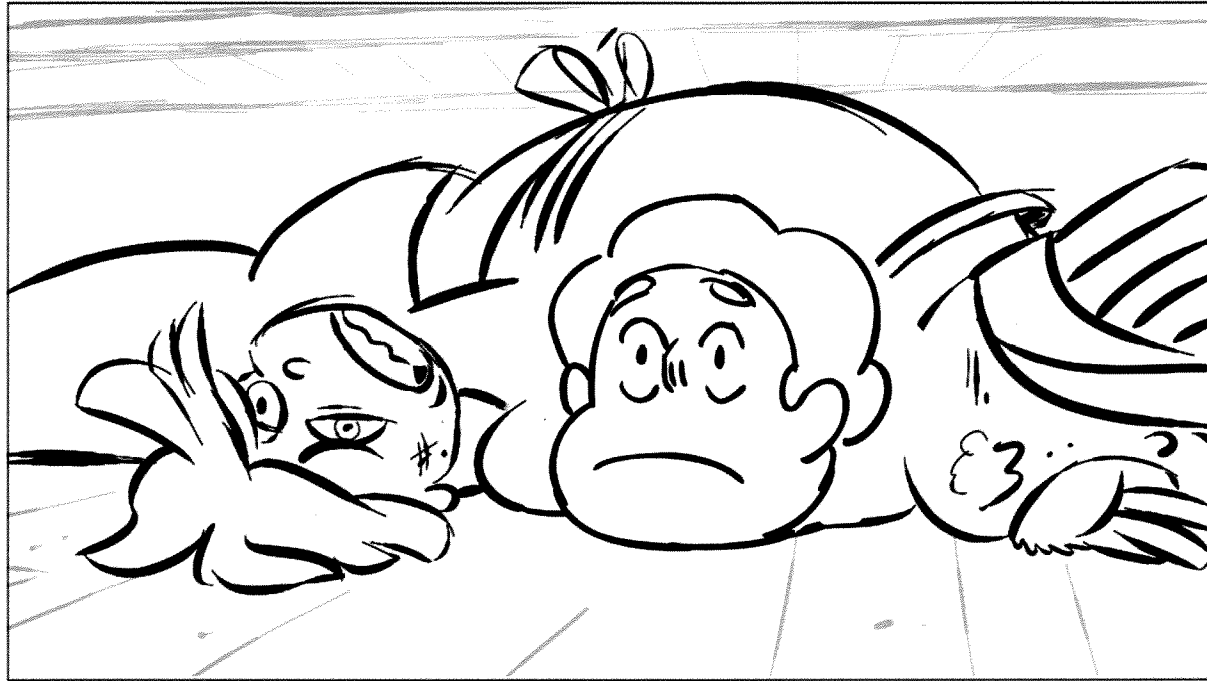
Slugging

1.10

MAY 20 2013

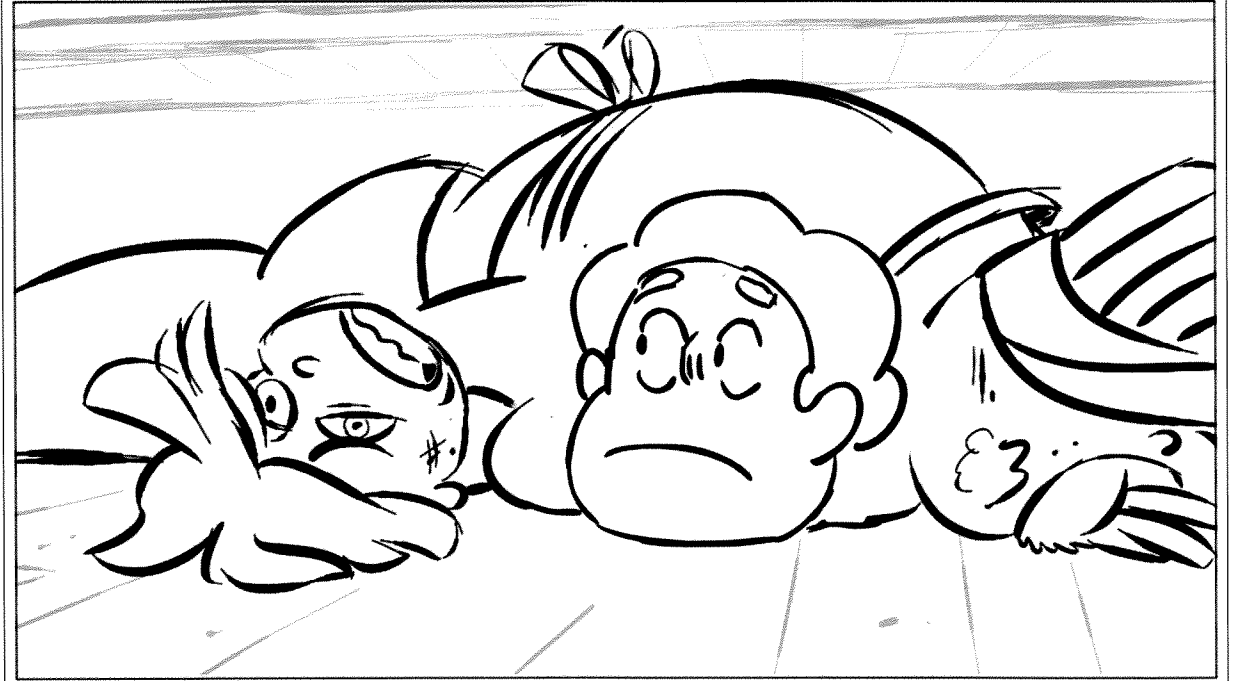
1020-008

Scene	Panel
126	<i>CONT</i>
	2



Slugging
0.14

Scene	Panel
126	<i>CONT</i>
	3



Slugging
1.03

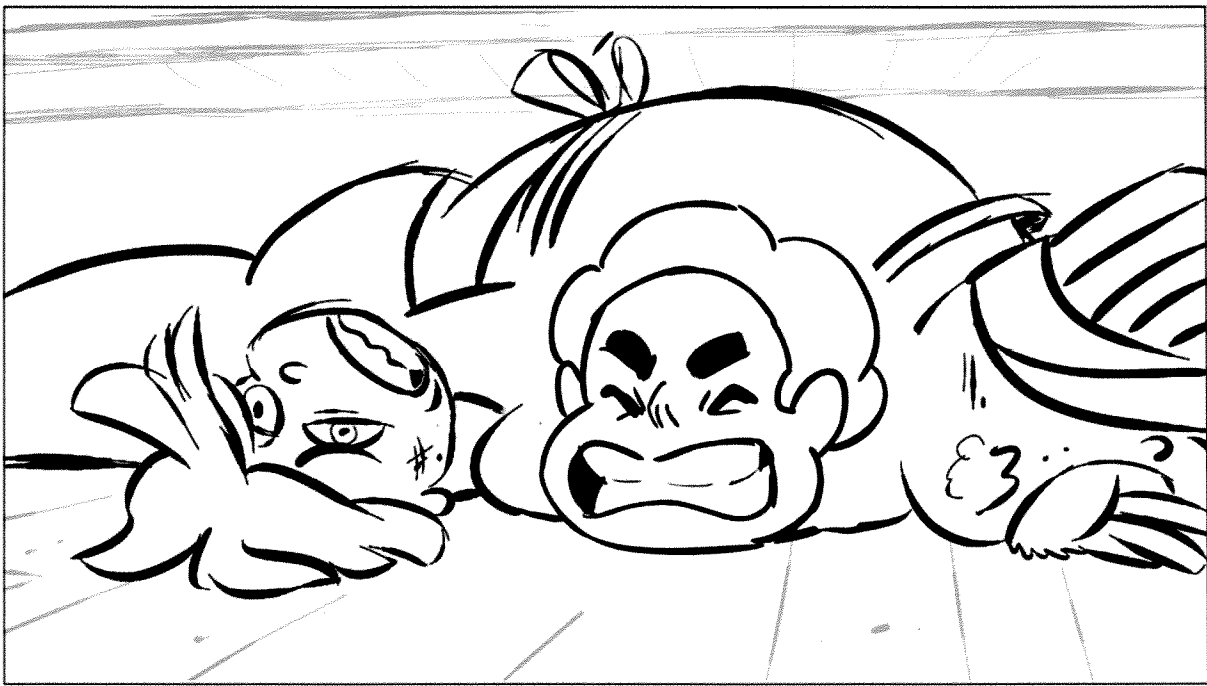
MAY 20 2013

1020-008

1020-008

1020-008

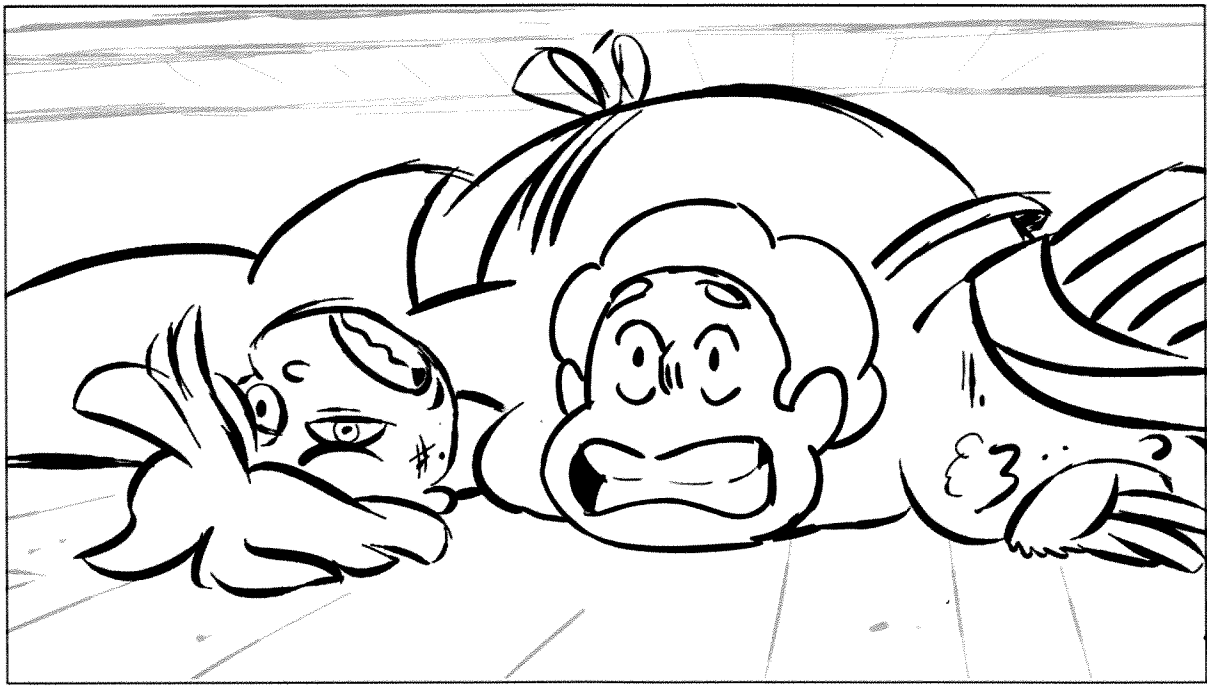
Scene	Panel	
126	CONT	4



Action Notes
STEVEN STRUGGLES BENEATH FRYMAN.

Slugging
2.04

Scene	Panel	
126	CONT	5



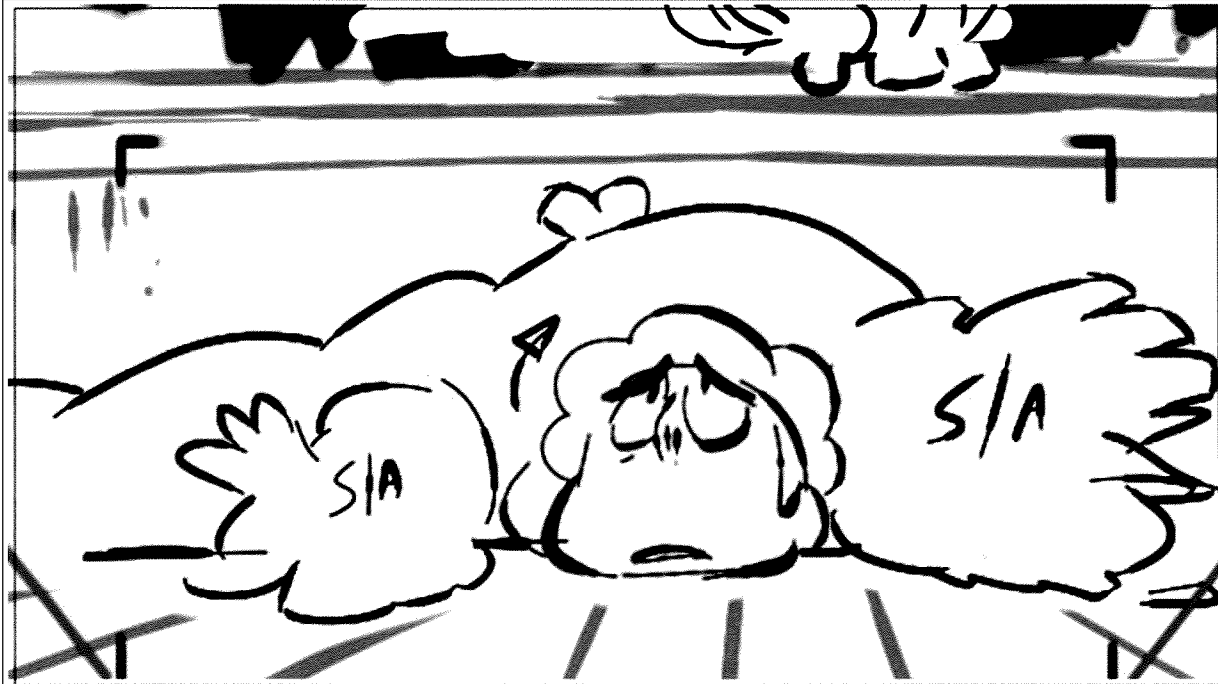
Action Notes
FRYBO SOUNDS

Slugging
1.04

MAY 20 2013

Scene	Panel
126	CONT

6



Slugging
1.02

Scene	Panel
126	CONT

7



Slugging
Panels 7 to 9 = TOTAL time: 3.06
ADJ starts panel 7, ends panel 9 = 2.05

Panel 7 = ADJ: 0.14

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel	
	126	<i>CONT</i>
		8



Slugging
Panel 8 = ADJ: 1.01

Scene	Panel	
	126	<i>CONT</i>
		9



Slugging
Panels 9 = ADJ: 0.06 then HOLD: 1.01

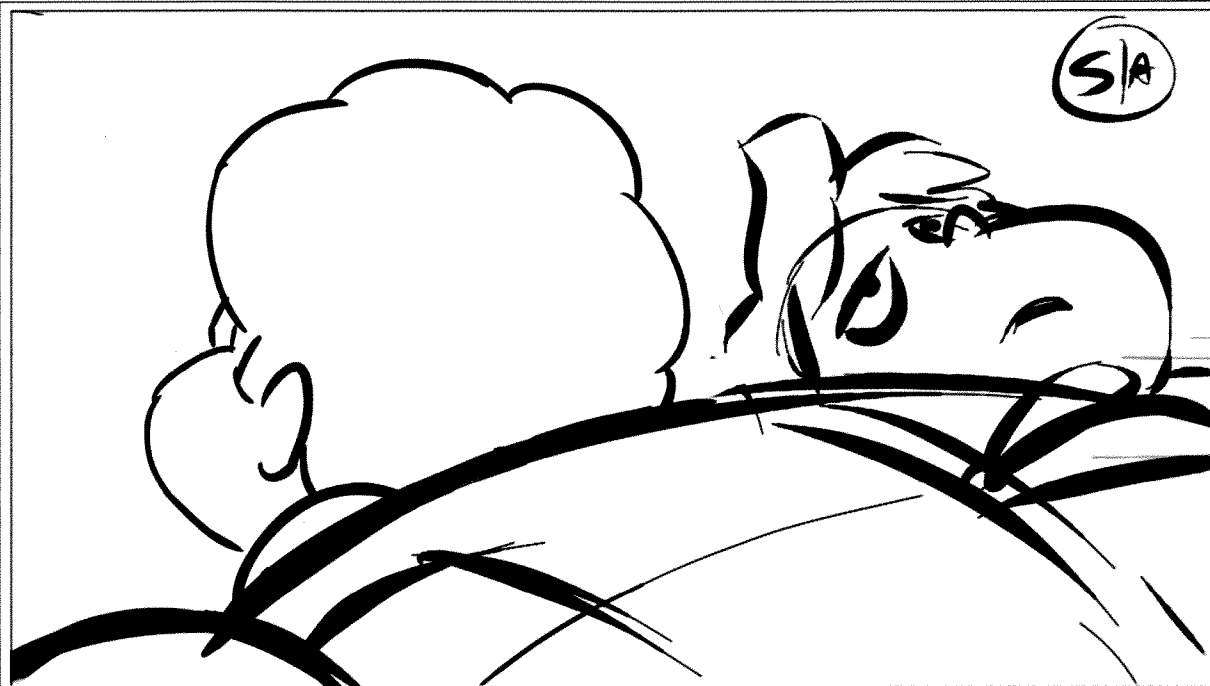
MAY 20 2013

1020 - 008

1020 - 008

1020 - 008

Scene	Panel
127	1



Slugging
Panels 1 + 2 = 1.05

Scene	Panel
127	2

cont



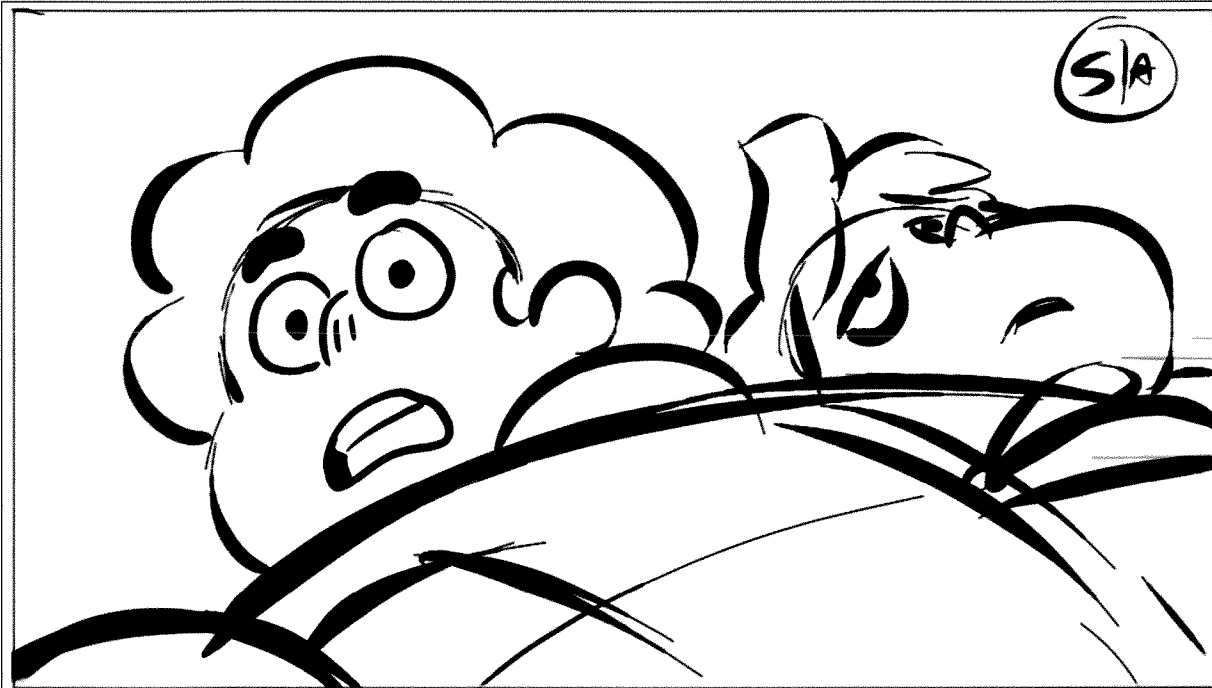
MAY 20 2013

1020.008

1020.008

1020.008

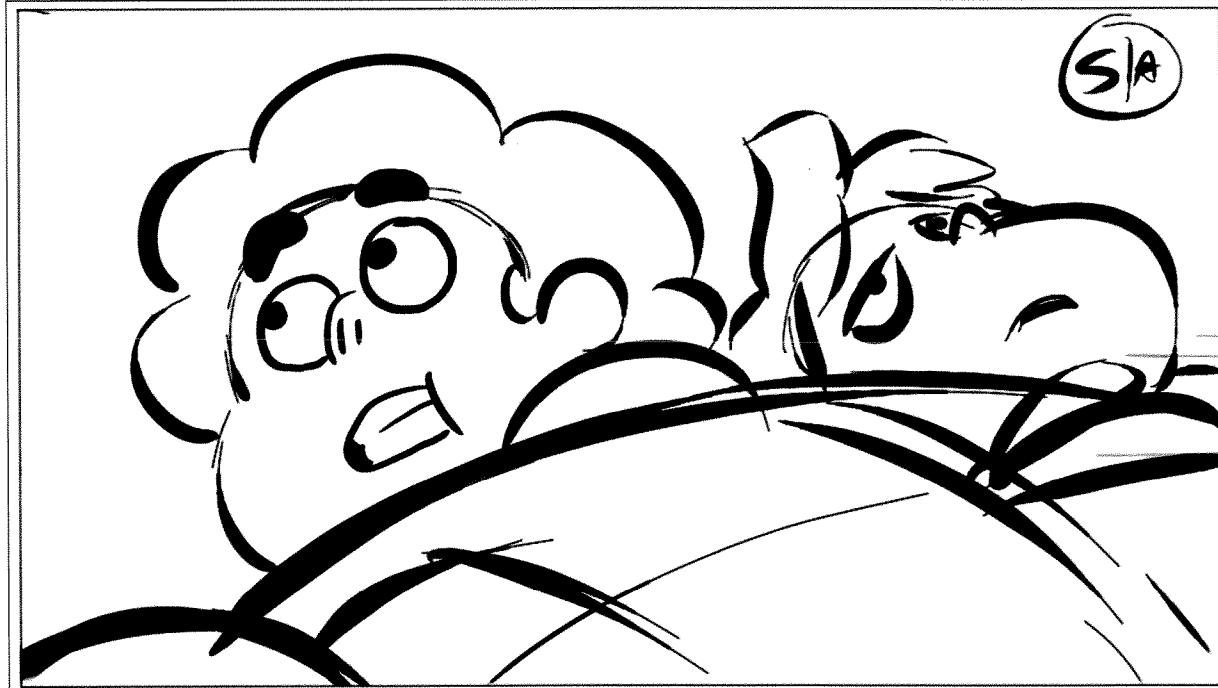
Scene	Panel
127	CONT
	3



Dialog
PEARL: STEVEN!!

Slugging
0.10

Scene	Panel
127	CONT
	4



Slugging
1.01

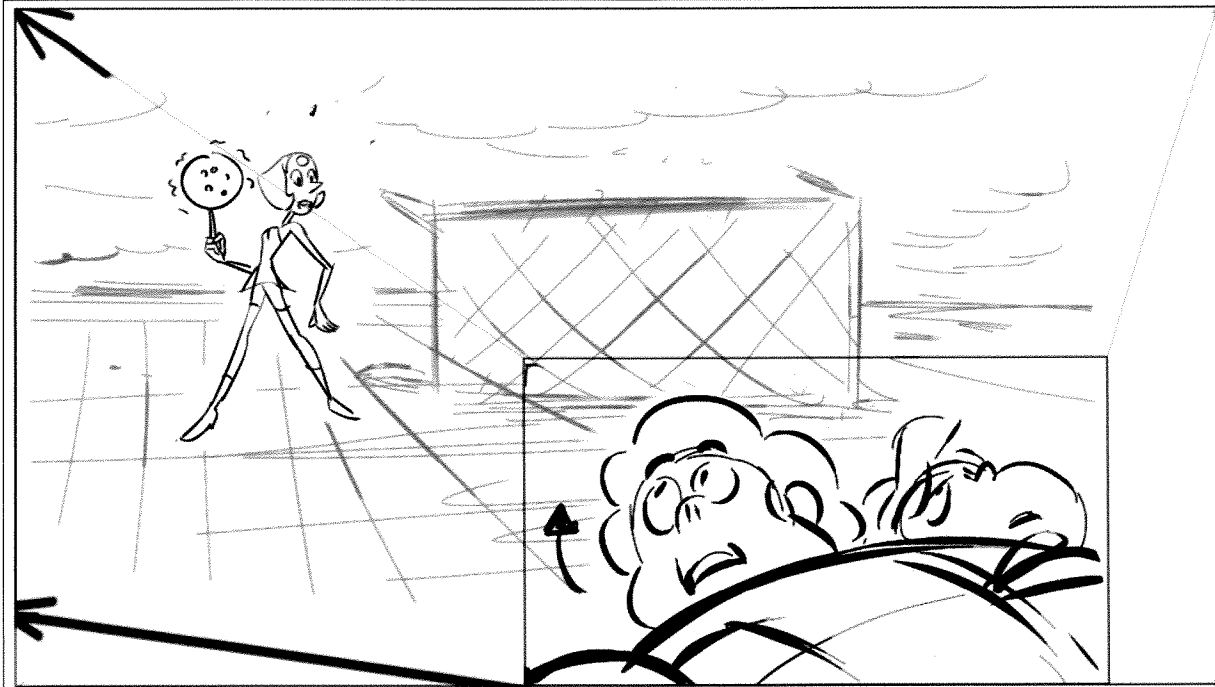
MAY 20 2013

1020-008

1020-008

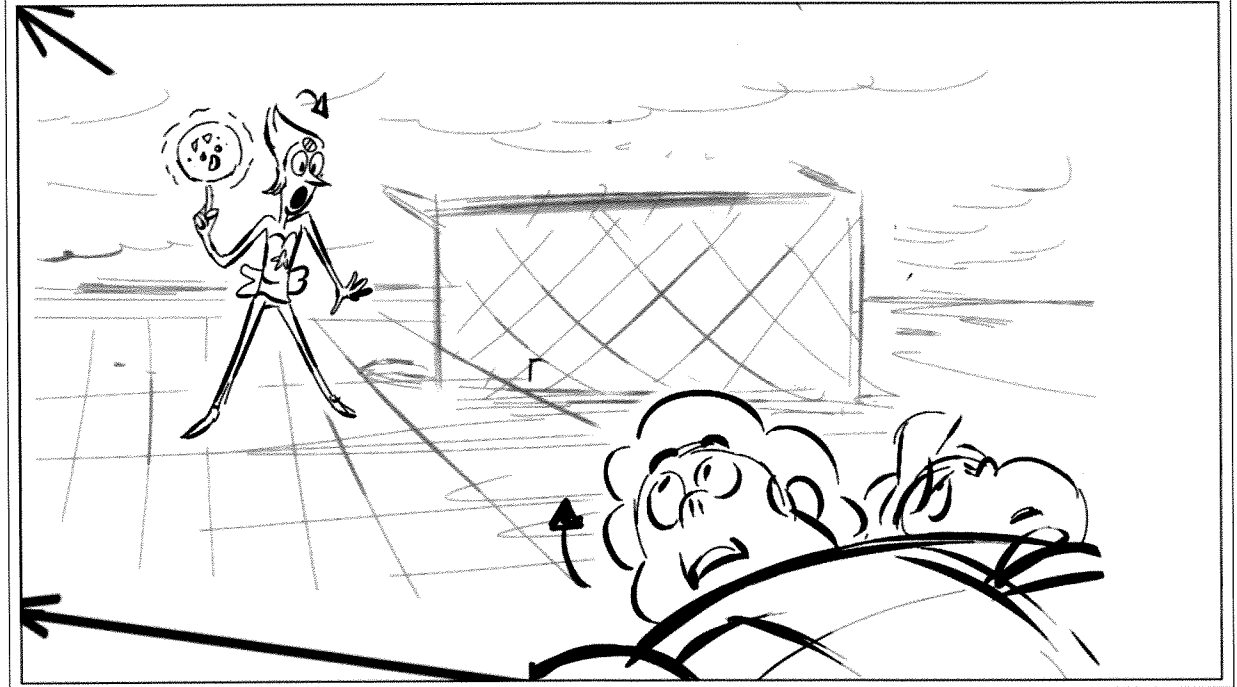
1020-008

Scene	Panel
128	1



Slugging
ADJ: 0.03

Scene	Panel
128	cont 2

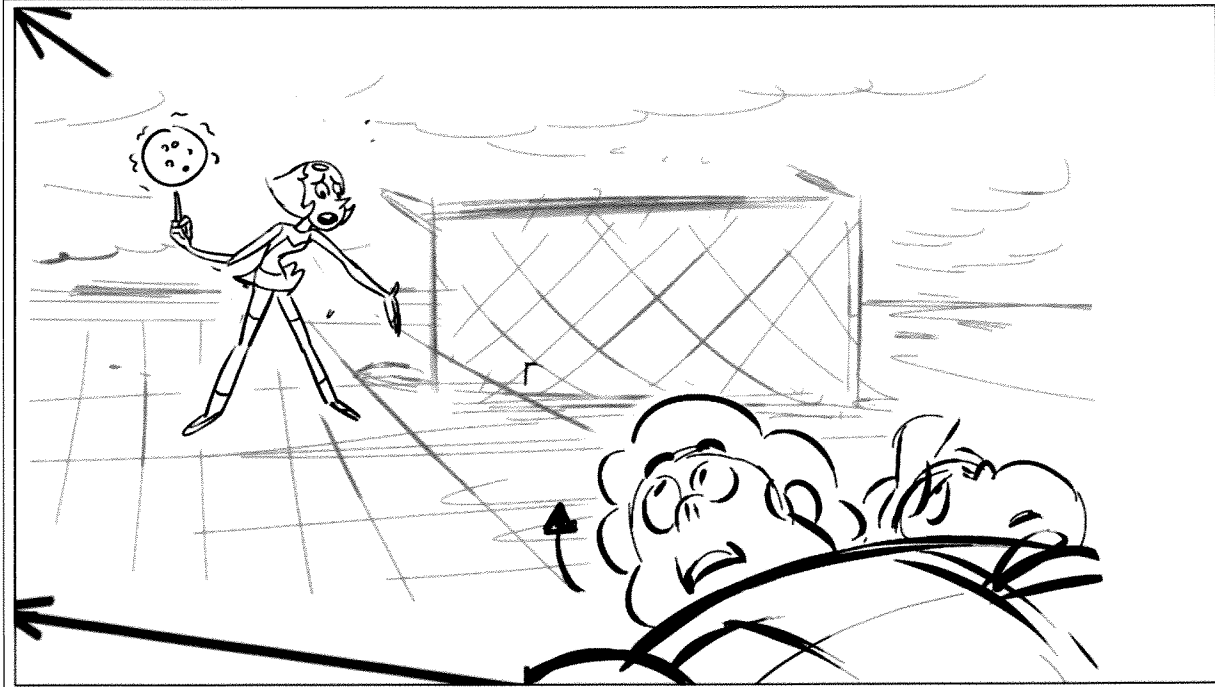


Dialog
PEARL: DID YOU PUT MY MISSING SHARD...

Slugging
Panels 2 + 3 = 5.00

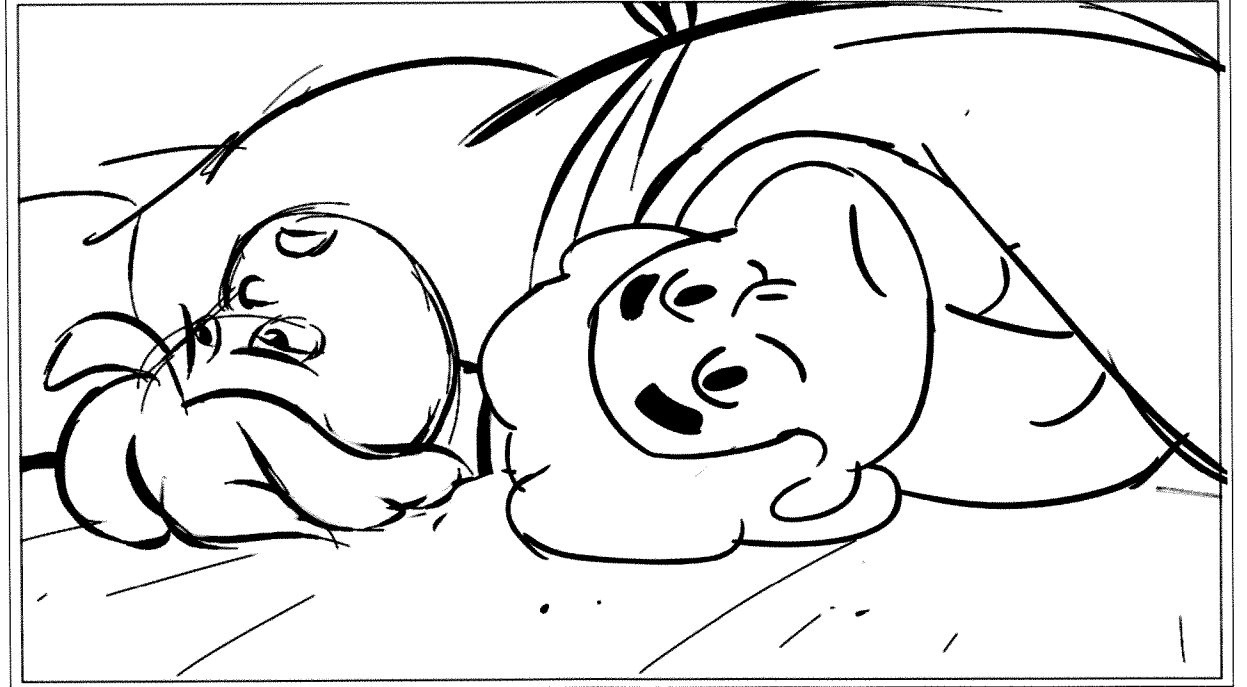
MAY 20 2013

Scene	Panel
128	3



Dialog
PEARL: IN THAT FRY COSTUME??

Scene	Panel
129	1



Dialog
STEVEN: YES.

Slugging
Panels 1 + 2 = 1.06

MAY 20 2013

Scene	Panel
129	CONT2

Dialog

STEVEN: YES.

Scene	Panel
130	1

Dialog

PEARL: DIDN'T YOU HEAR WHAT I SAID ABOUT...

Slugging

Panels 1 + 2 = 2.13

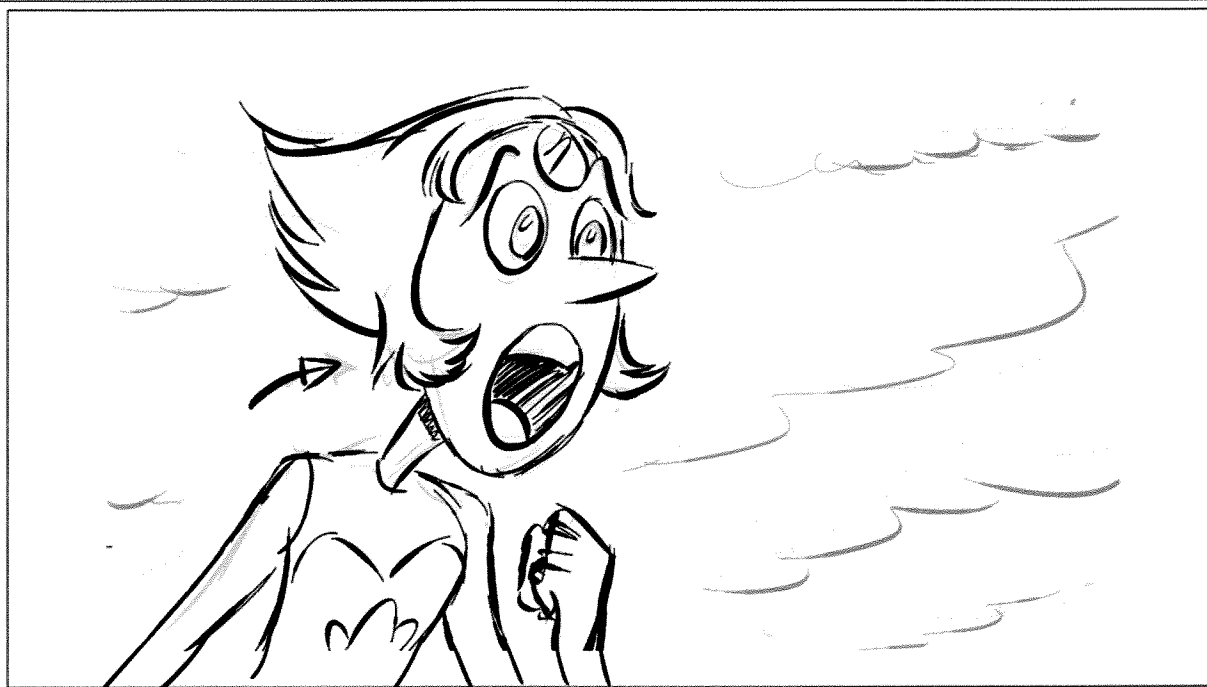
MAY 20 2013

1020-008

1020-008

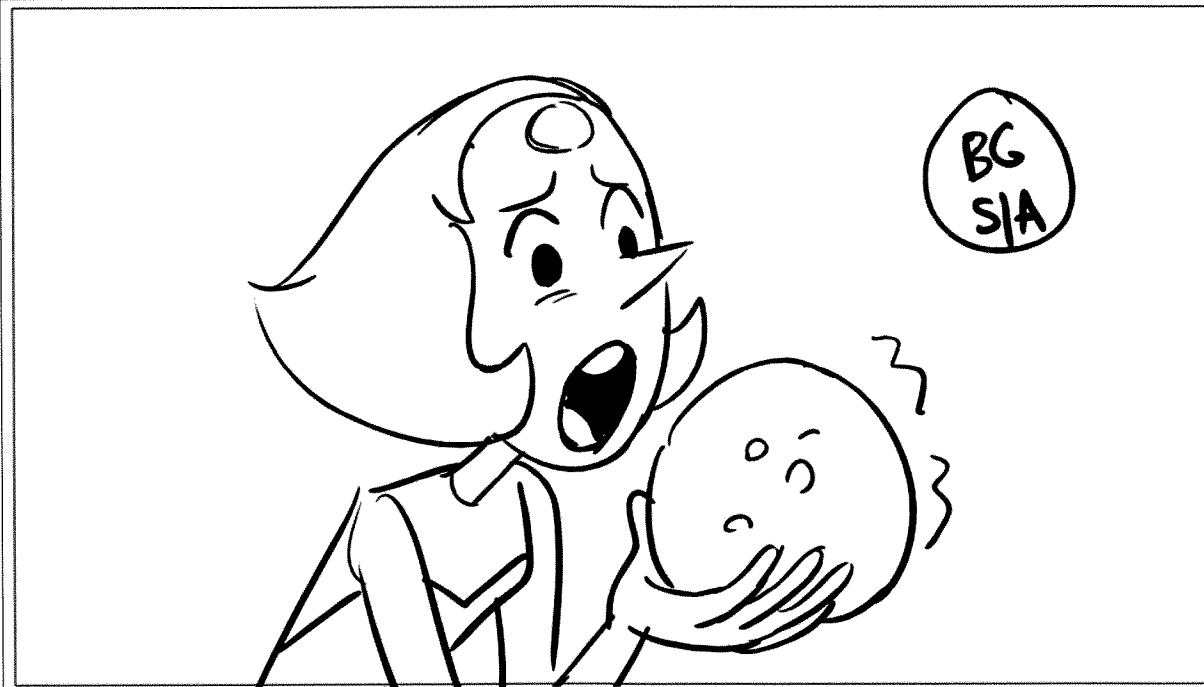
1020-008

Scene	Panel	
130	<i>CONT</i>	2



Dialog
PEARL: DIDN'T YOU HEAR WHAT I SAID ABOUT...

Scene	Panel	
130	<i>CONT</i>	3

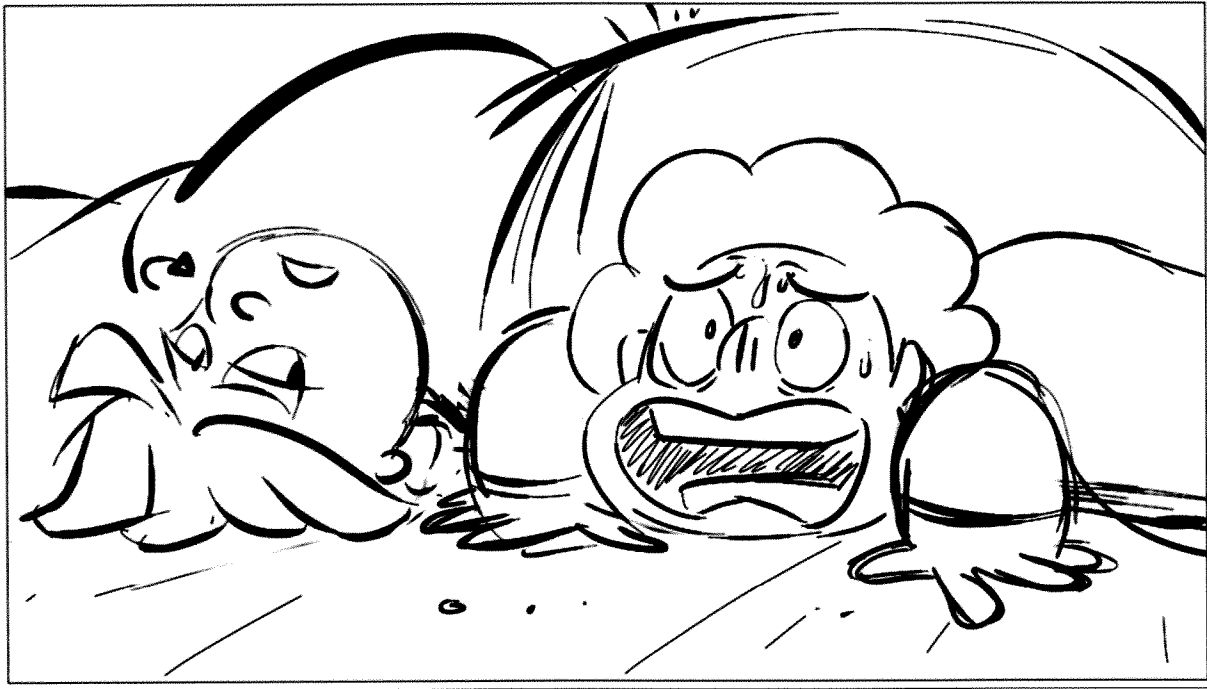


Dialog
PEARL: ...THE LIVING ARMOR AND INFANTRIES ...

Slugging
2.08

MAY 20 2013

Scene	Panel
130	4
CONT	
	
Dialog PEARL: ...AND MANY MANY DEATHS!?	
Slugging 2.05	

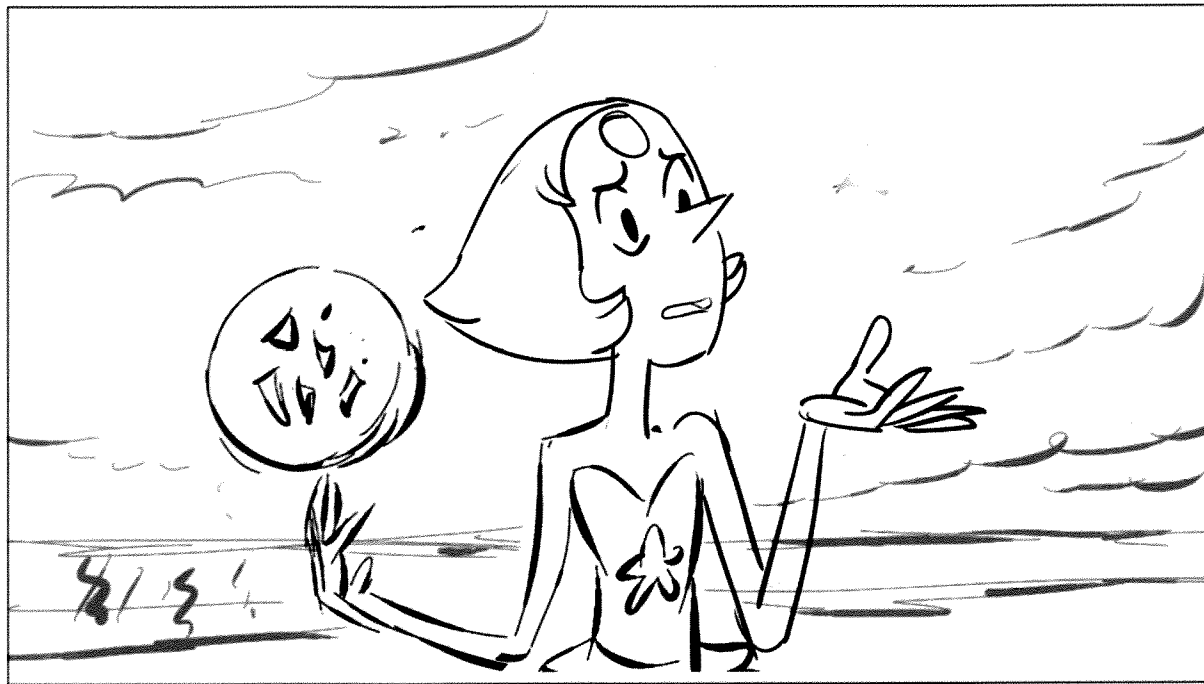
Scene	Panel
131	1
	
Dialog STEVEN: NO!	
Slugging 1.06	
MAY 20 2013	

1020-008

1020-008

1020-008

Scene	Panel
132	1

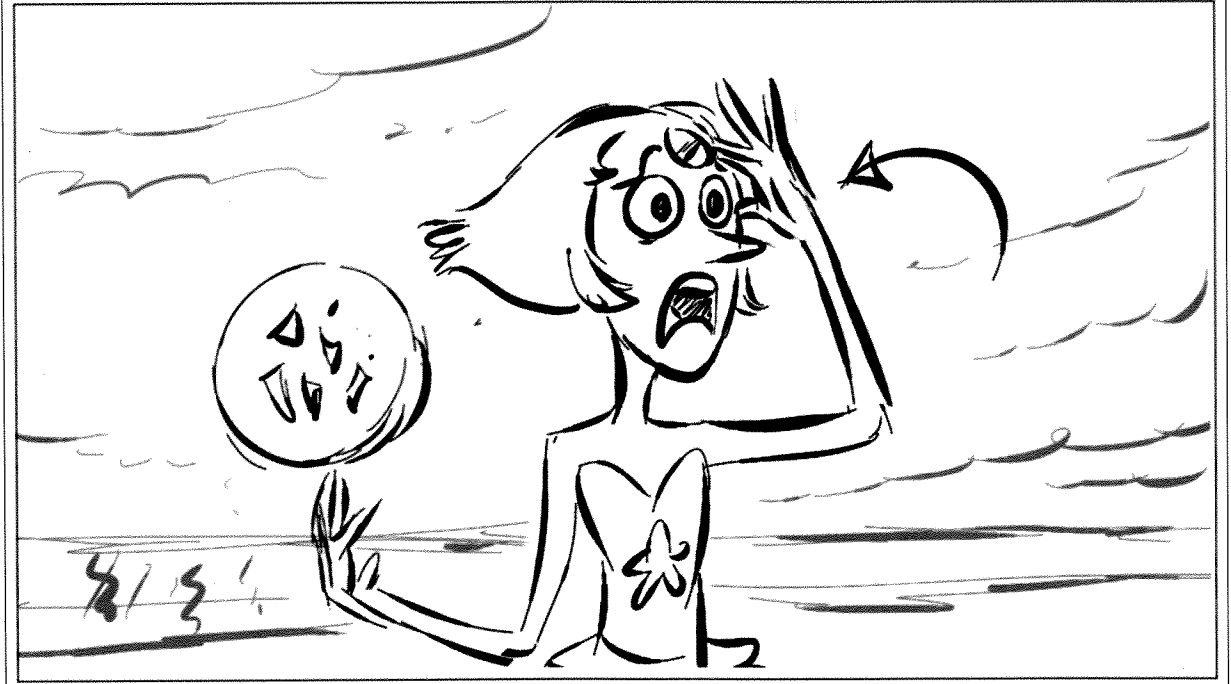


Dialog
PEARL: OH

Slugging
Panels 1 + 2 = 0.11

Scene	Panel
132	2

cont



Dialog
PEARL: OH

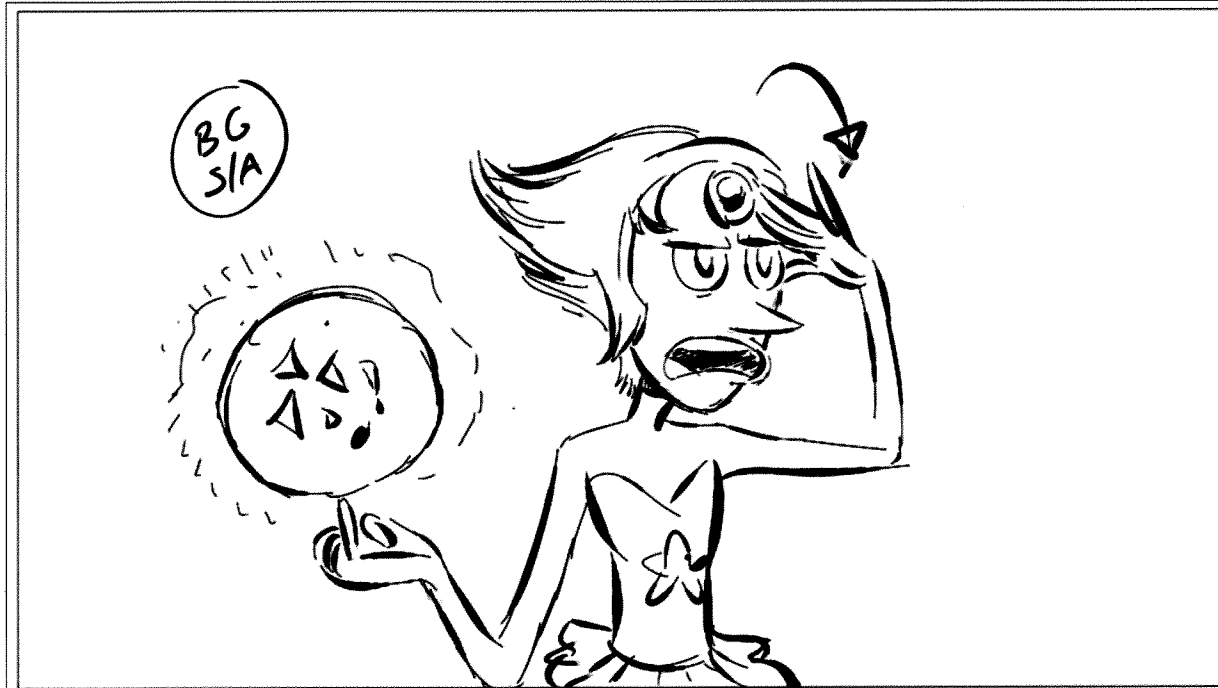
MAY 20 2013

1020-008

1020-008

1020-008

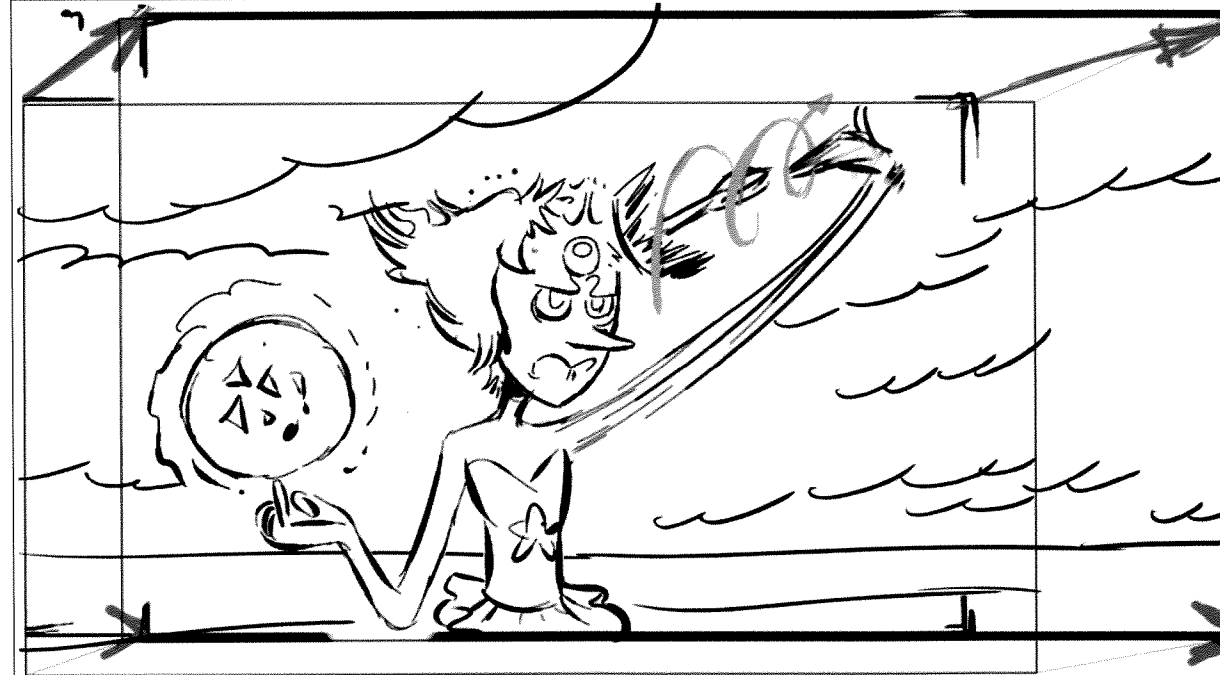
Scene	Panel	
132	cont	3



Dialog
PEARL: STEVEN...

Slugging
1.10

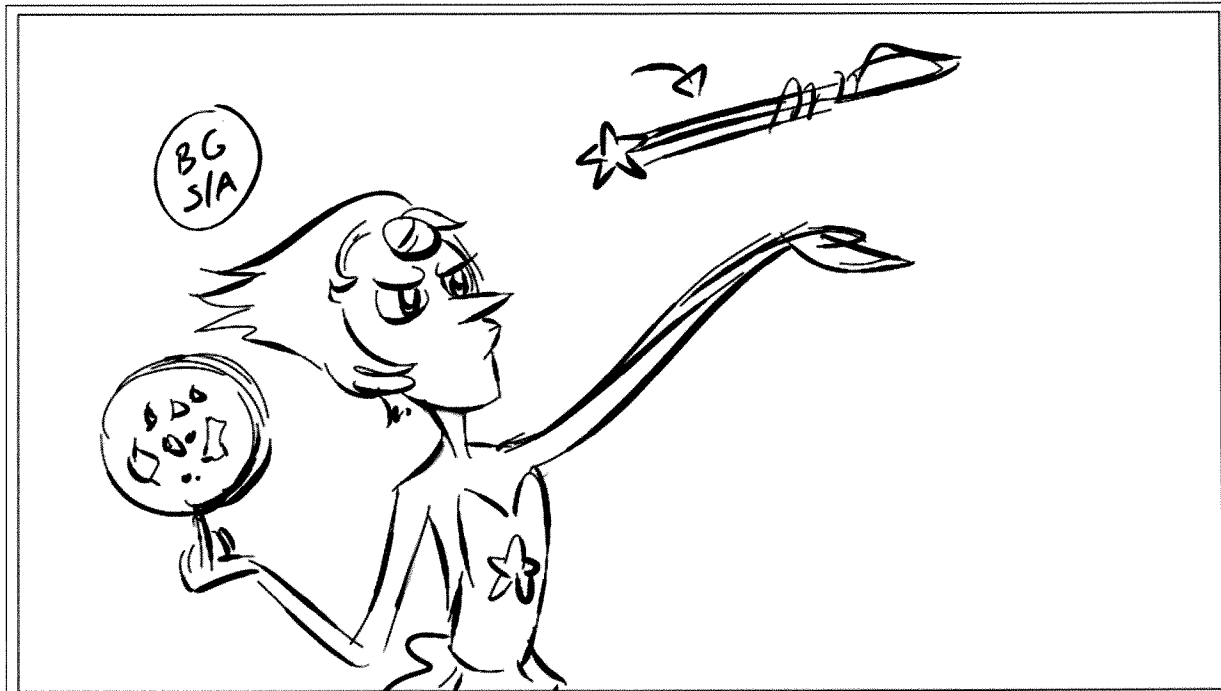
Scene	Panel	
132	cont	4



Slugging
ADJ: 0.08
HOLD: 0.02

MAY 20 2013

Scene	Panel
132	CONT 5



Slugging
0.11

Scene	Panel
132	CONT 6



Slugging
ADJ: 0.04
HOLD: 0.10

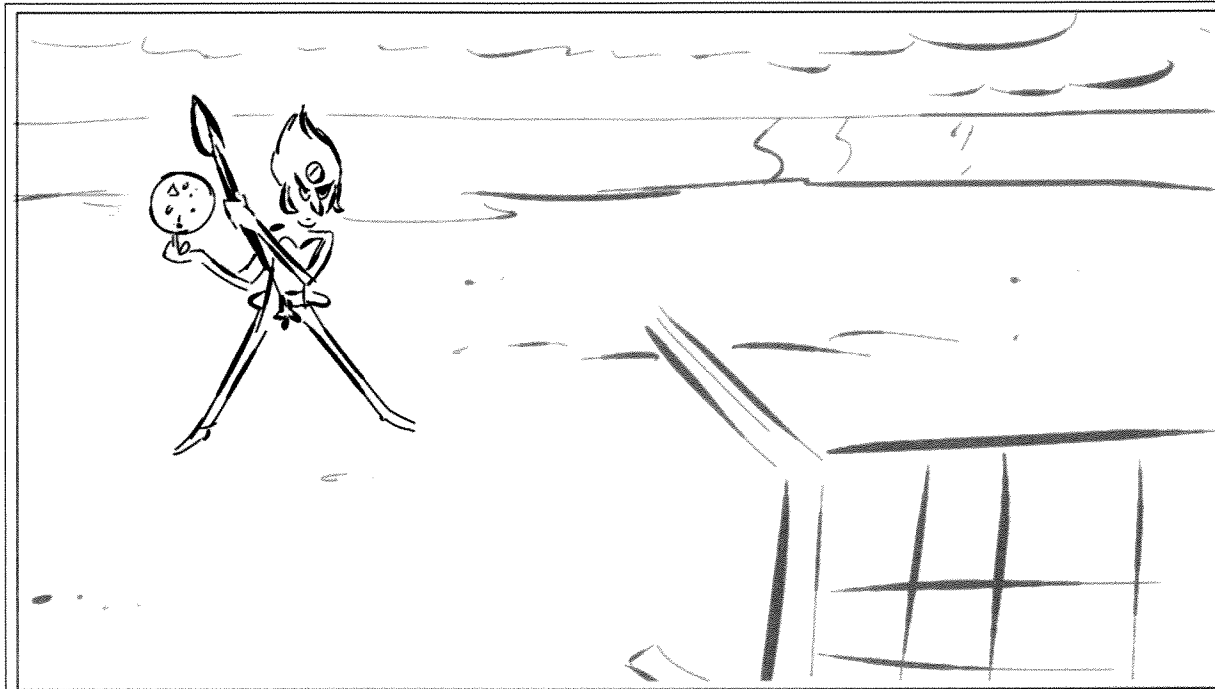
MAY 20 2013

1020-008

1020-008

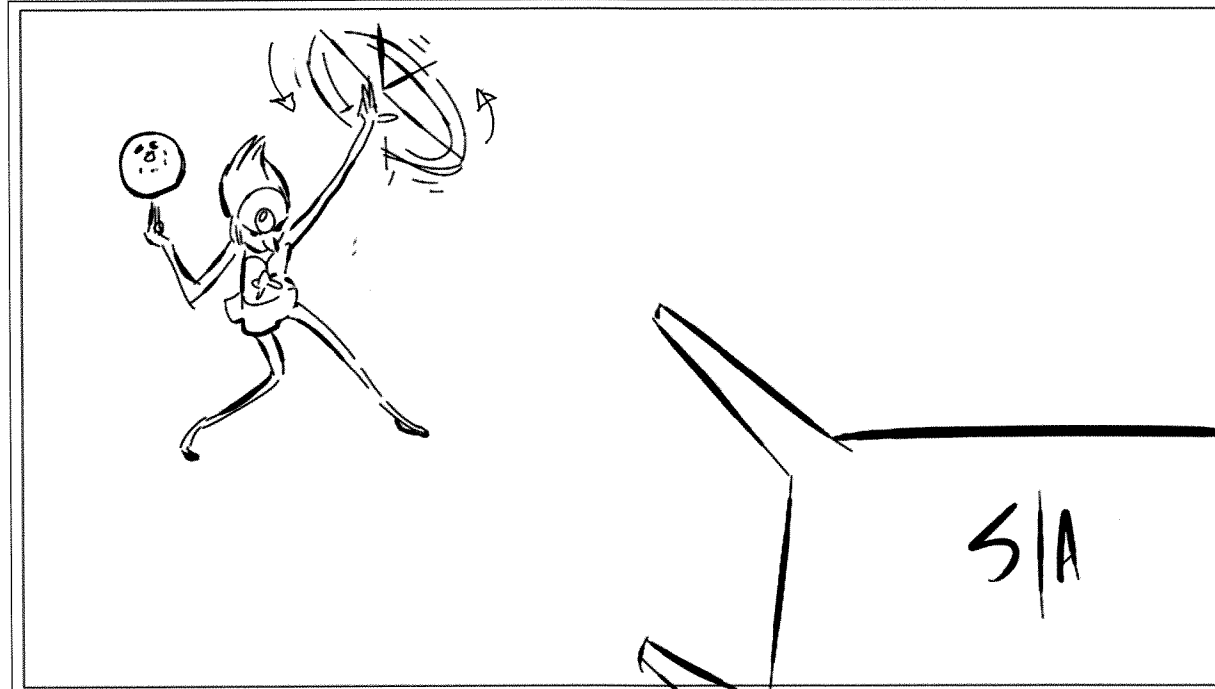
1020-008

Scene	Panel
133	1



Slugging
0.04

Scene	Panel
133	2

CONT

Slugging
0.15

MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel
133	CONT 3



Slugging
0.05

1020-008

1020-008

MAY 20 2013

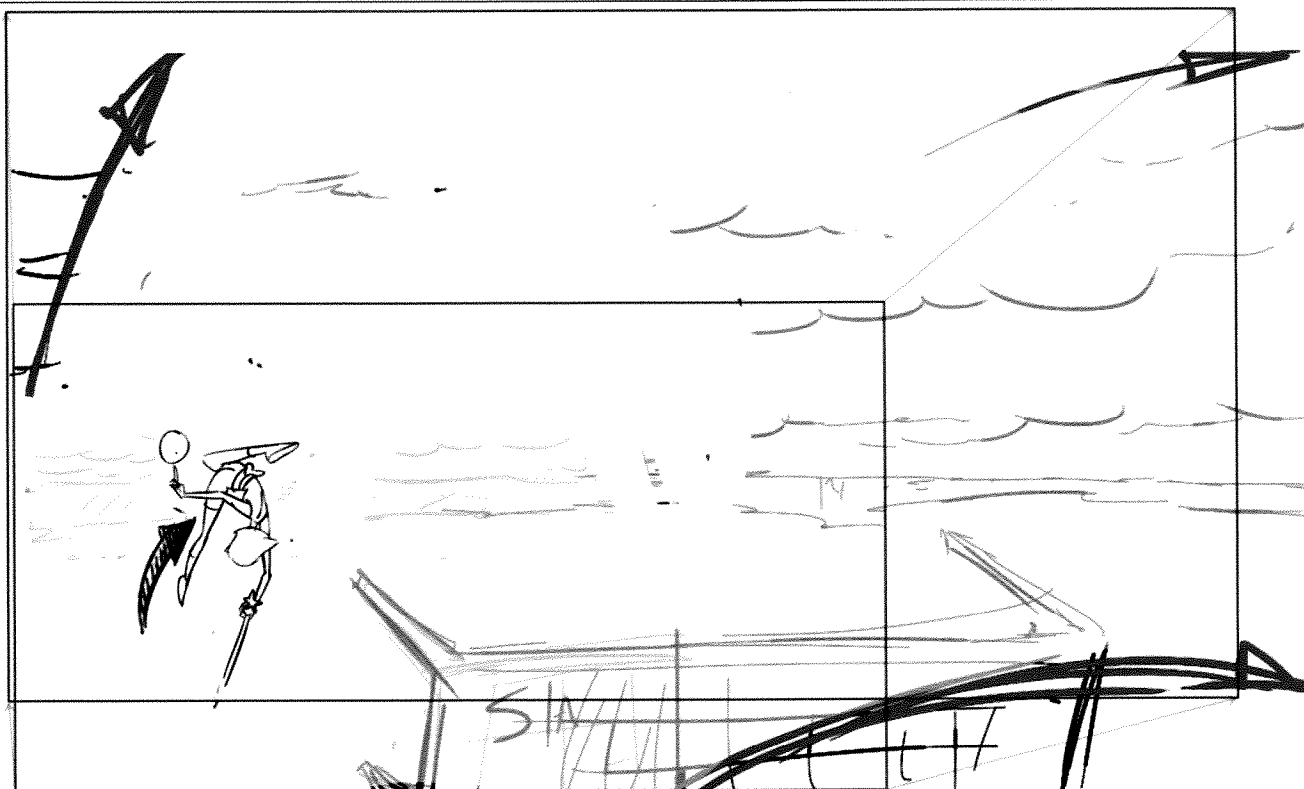
1020-008

Scene

133

Panel
CONT

4



Slugging

Panels 4 + 5 =

ADJ Panel 4 + 5: 0.08

HOLD at END of Panel 5: 0.05

MAY 20 2013

1020 . 008

1020 . 008

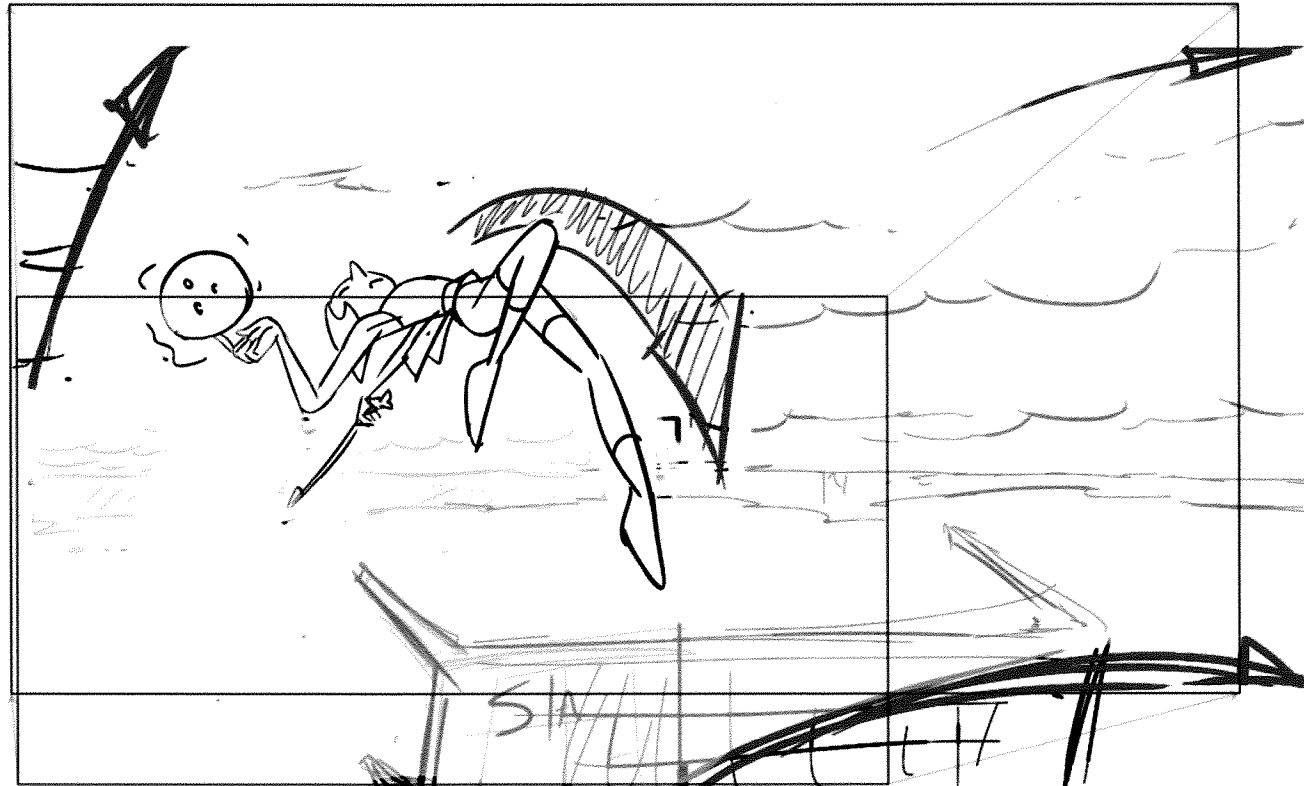
1020 . 008

Scene

Panel

133 *CONT*

5



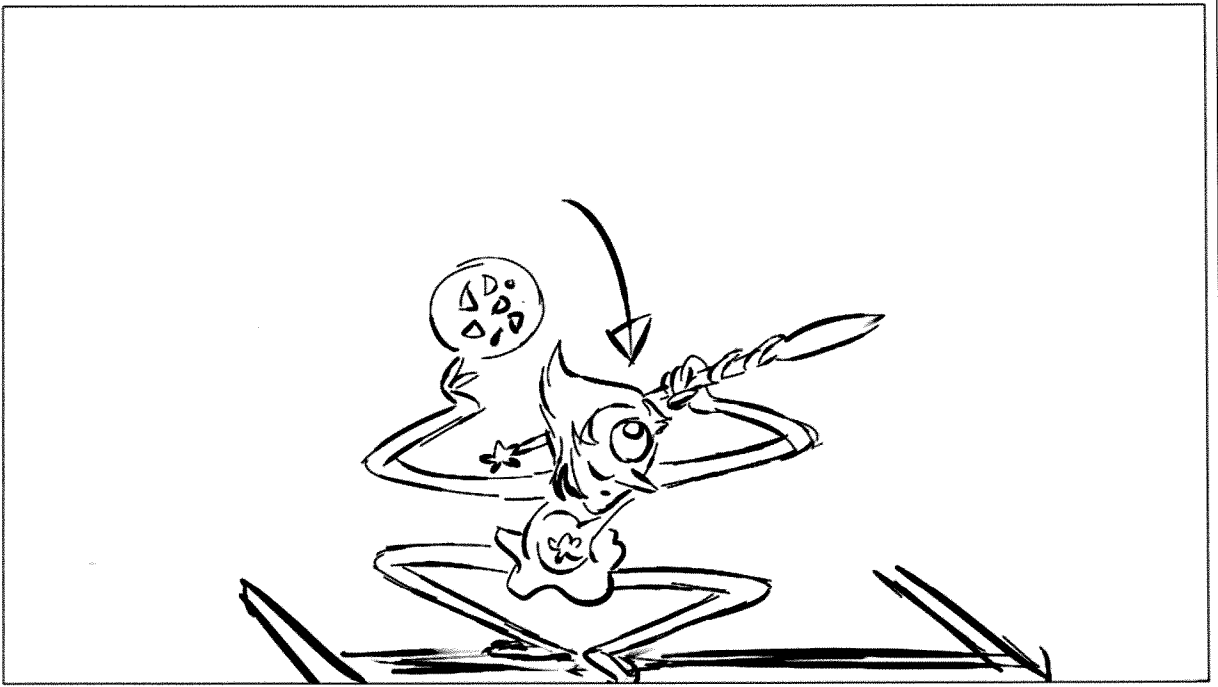
MAY 20 2013

1020-008

1020-008

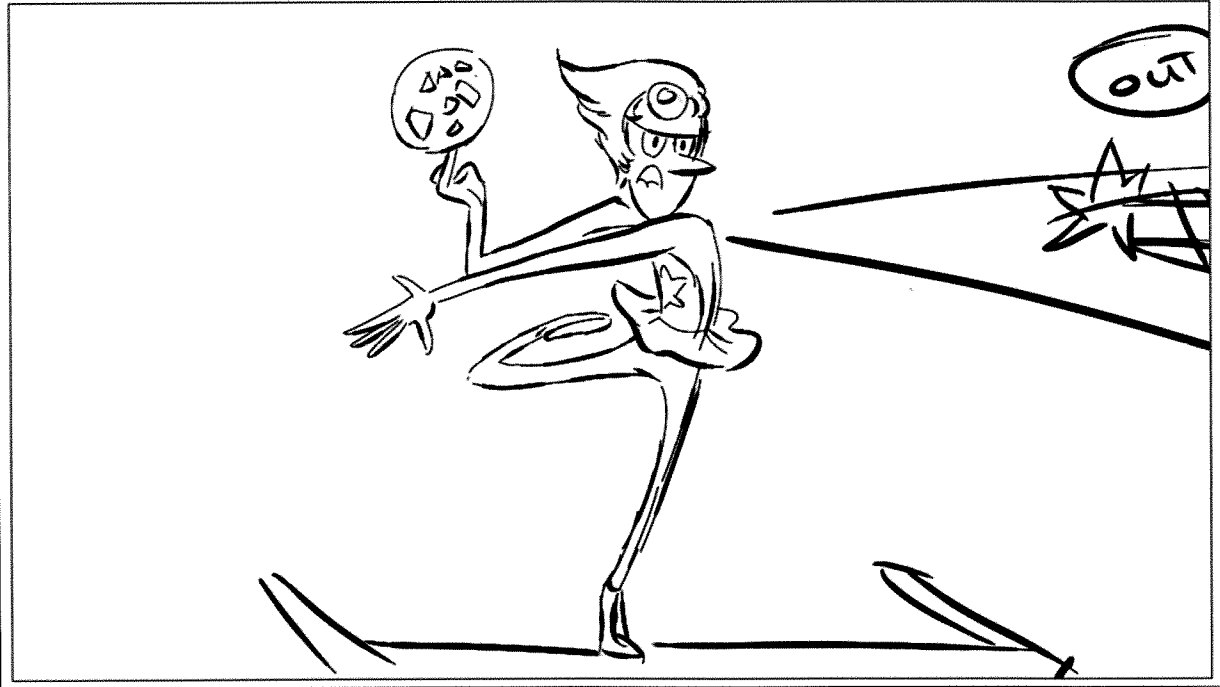
1020-008

Scene 133 Panel 6



Slugging
0.06

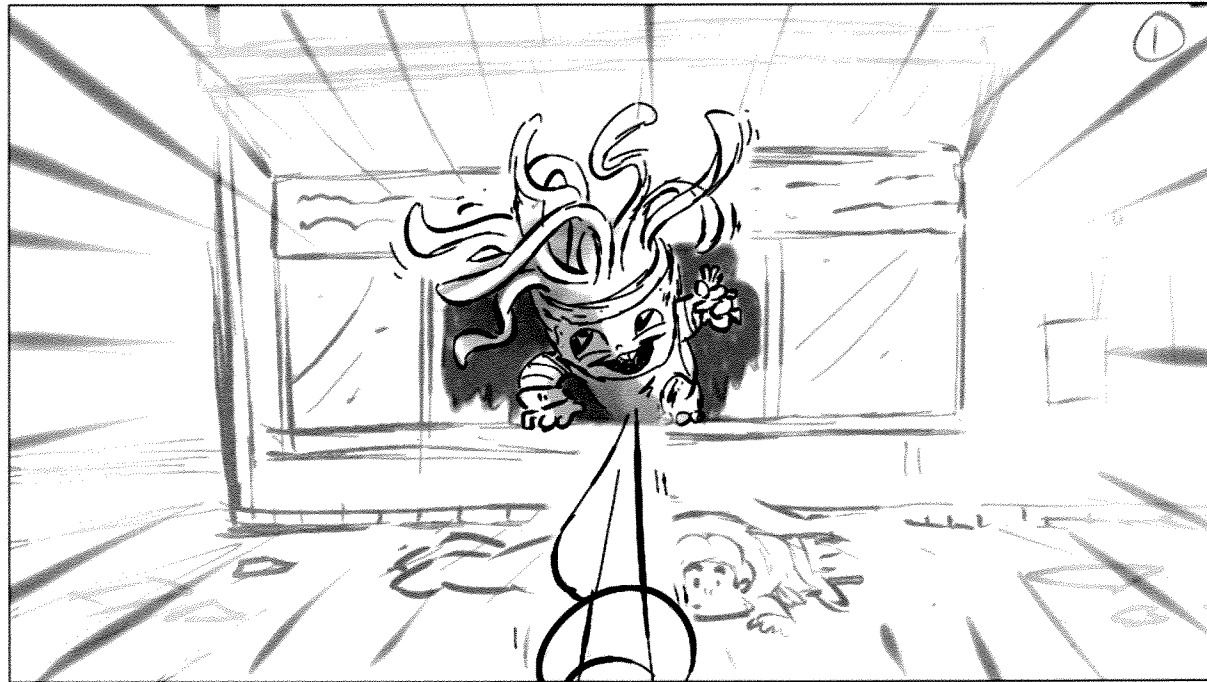
Scene 133 Panel 7



Slugging
0.14

MAY 20 2013

Scene	Panel
134	1



Action Notes
SPEAR ROTATES

Slugging
0.12

Scene	Panel
134	2



Action Notes
SPEAR ROTATES

Slugging
0.14

MAY 20 2013

1020-008

1020-008

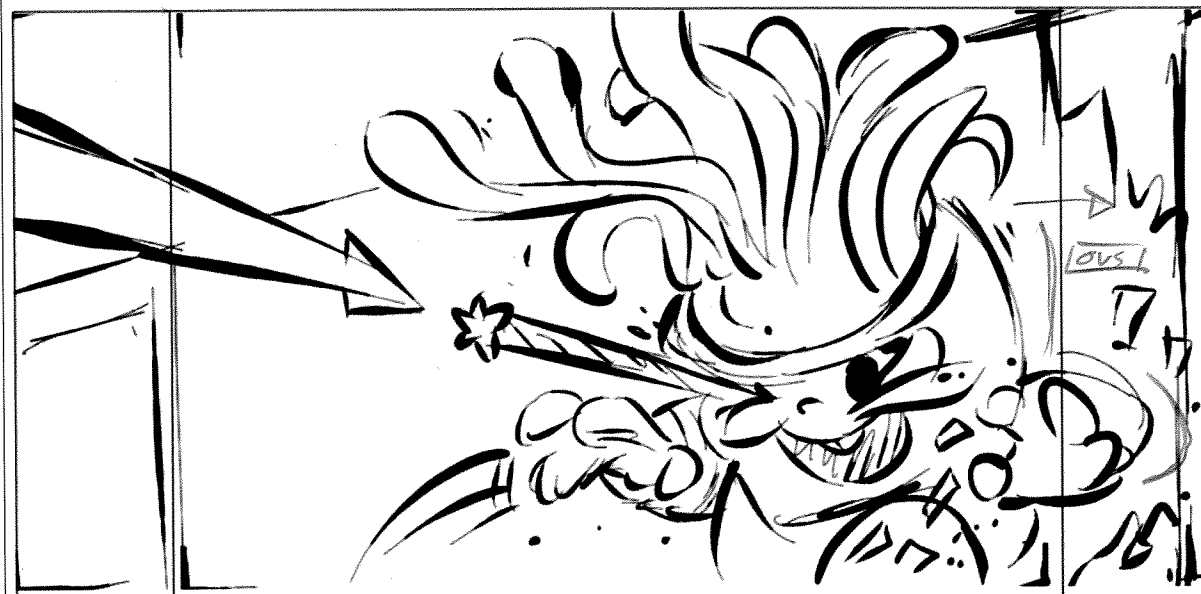
1020-008

Scene	Panel
135	1



Slugging
0.07

Scene	Panel
135	2

cont

Slugging
ADJ: 0.04
HOLD: 1.03

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
135	CONT
	3



Slugging
1.12

Scene	Panel
135	CONT
	4



Slugging
ADJ: 0.04
HOLD: 1.03

MAY 20 2013

1020-008

Scene	Panel
136	1



Slugging
0.09

Scene	Panel
136	2

CONT



Slugging
0.12



MAY 20 2012

1020-008

1020-008

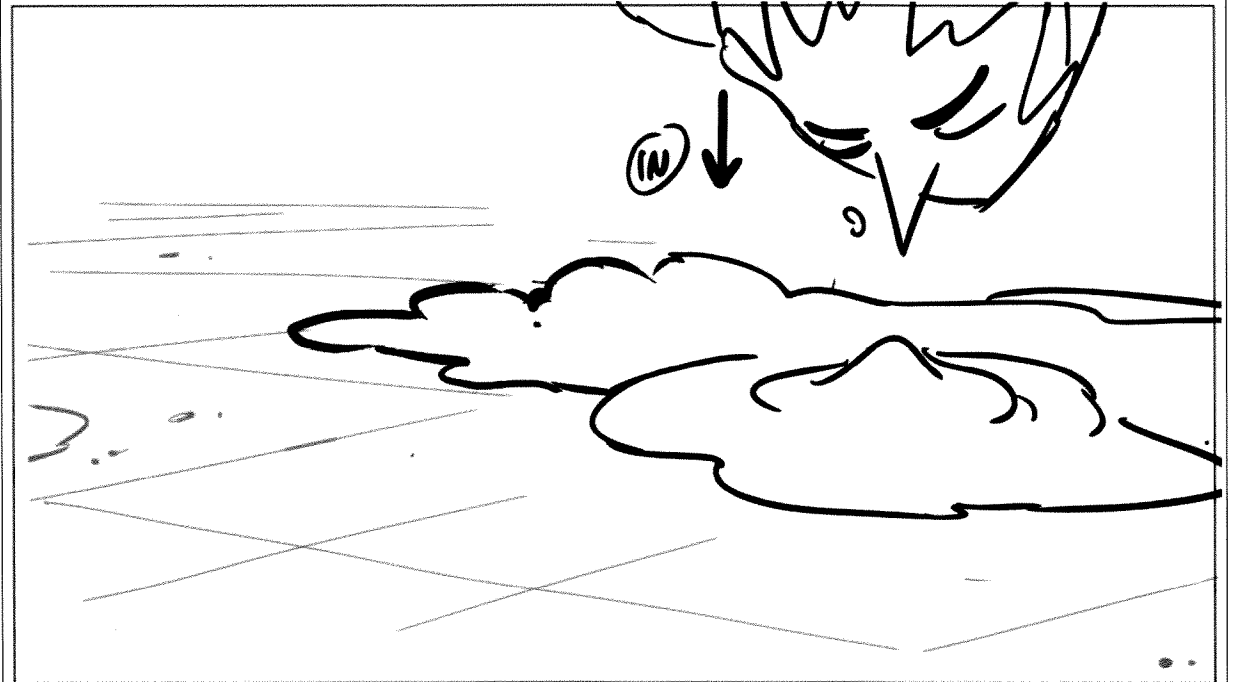
1020-008

Scene	Panel
136	CONT 3



Slugging
0.11

Scene	Panel
137	1



Slugging
Panels 1 + 2 = 0.05

MAY 20 2013

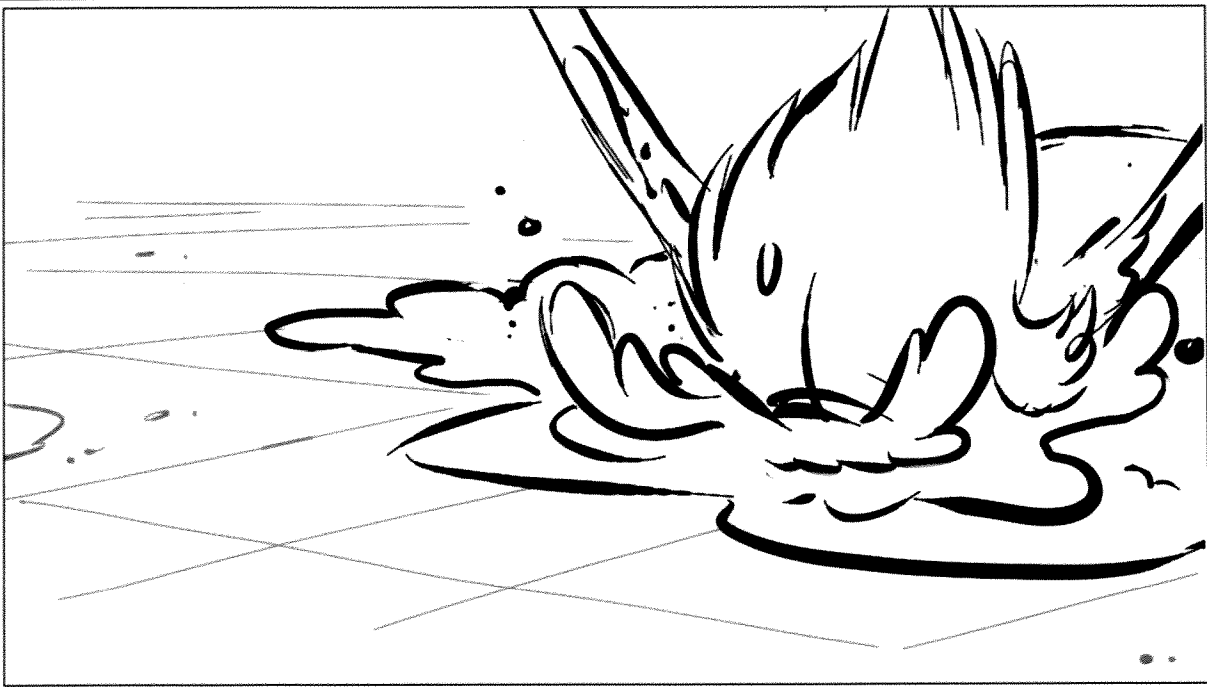
Scene

137

Panel

2

CONT



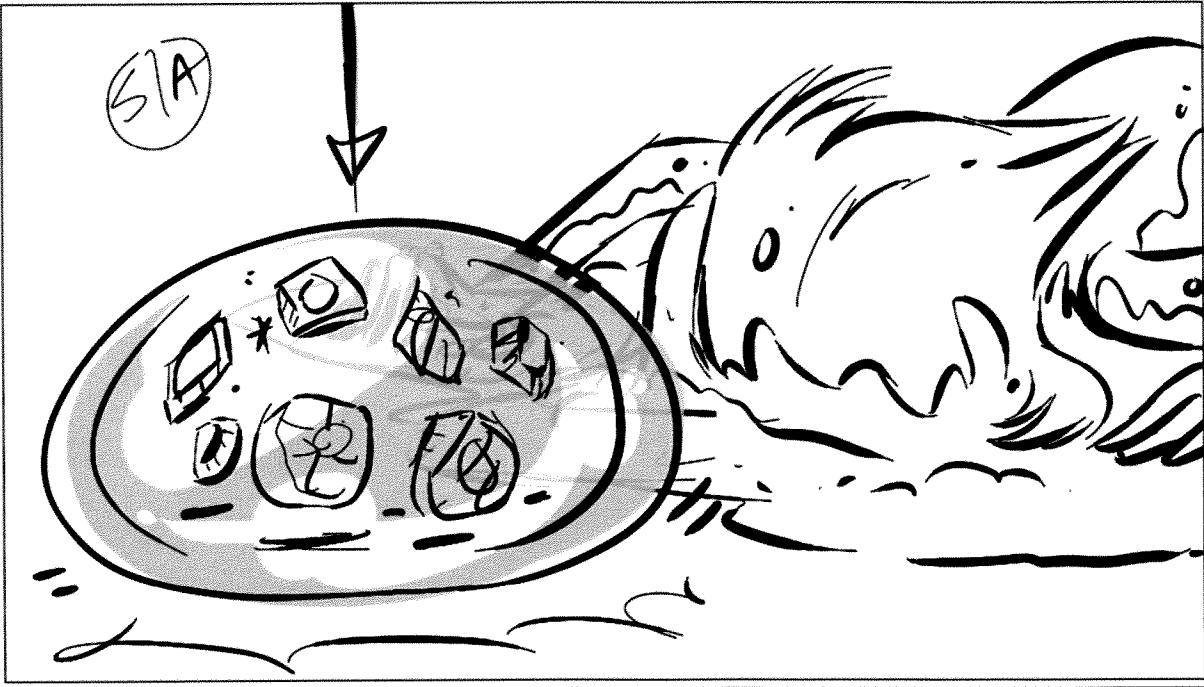
Scene

137

Panel

3

CONT



Slugging
1.01

MAY 20 2013

1020-008

1020-008

Scene	Panel	
137	CONT	4

Slugging

1.07

Scene	Panel	
137	CONT	5

Slugging

1.14

MAY 20 2013

Scene	Panel
138	1

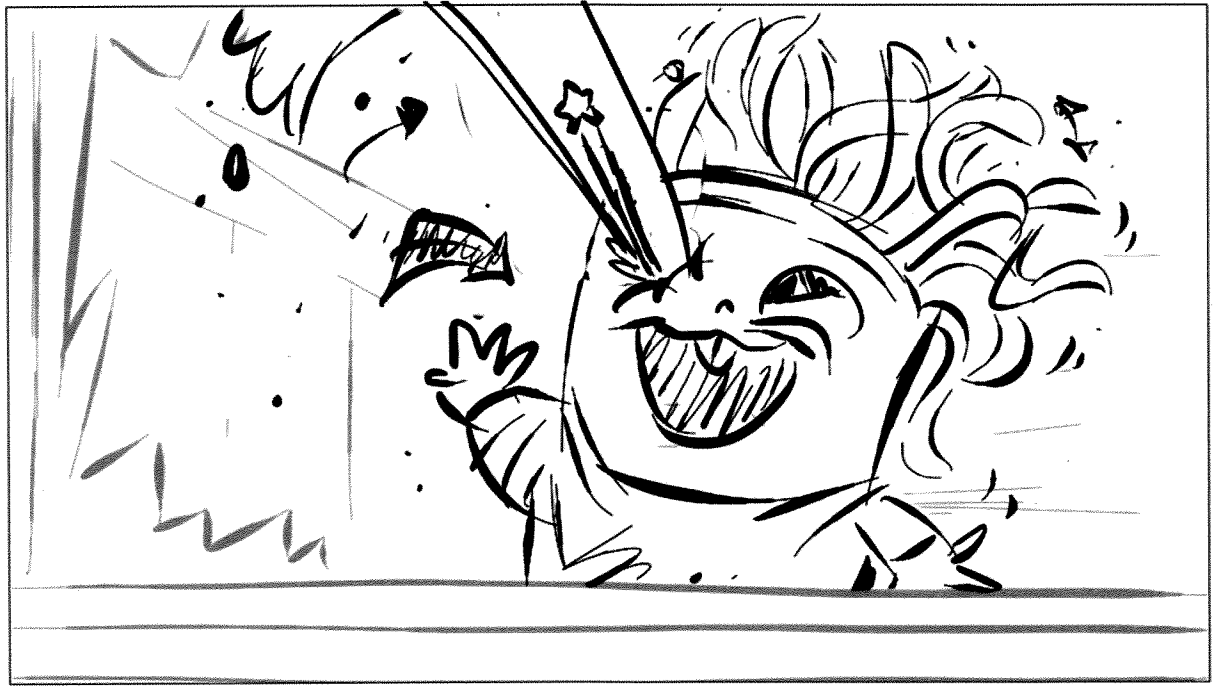


Action Notes
STUMBLING BACKWARD

Slugging
Panels 1 + 2 = 0.05

Scene	Panel
138	2

CONT



MAY 20 2013

Scene

Panel

138 CONT

3



Slugging

Panels 3 + 4 =

HOLD panel 3: 1.08

ADJ between panel 3 + 4: 1.05

HOLD at END of panel 4: 0.04

MAY 20 2013

1020-008

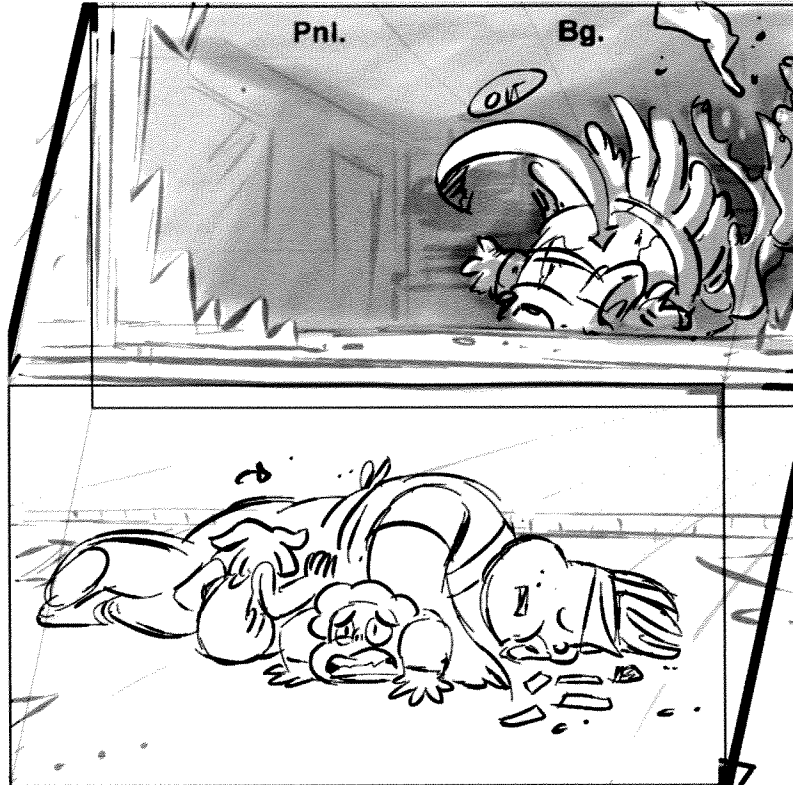
1020-008

1020-008

Scene	Panel
-------	-------

138 *cont*

4



1020-008

1020-008

MAY 20 2013

1020-008

Scene	Panel	
138	cont	5



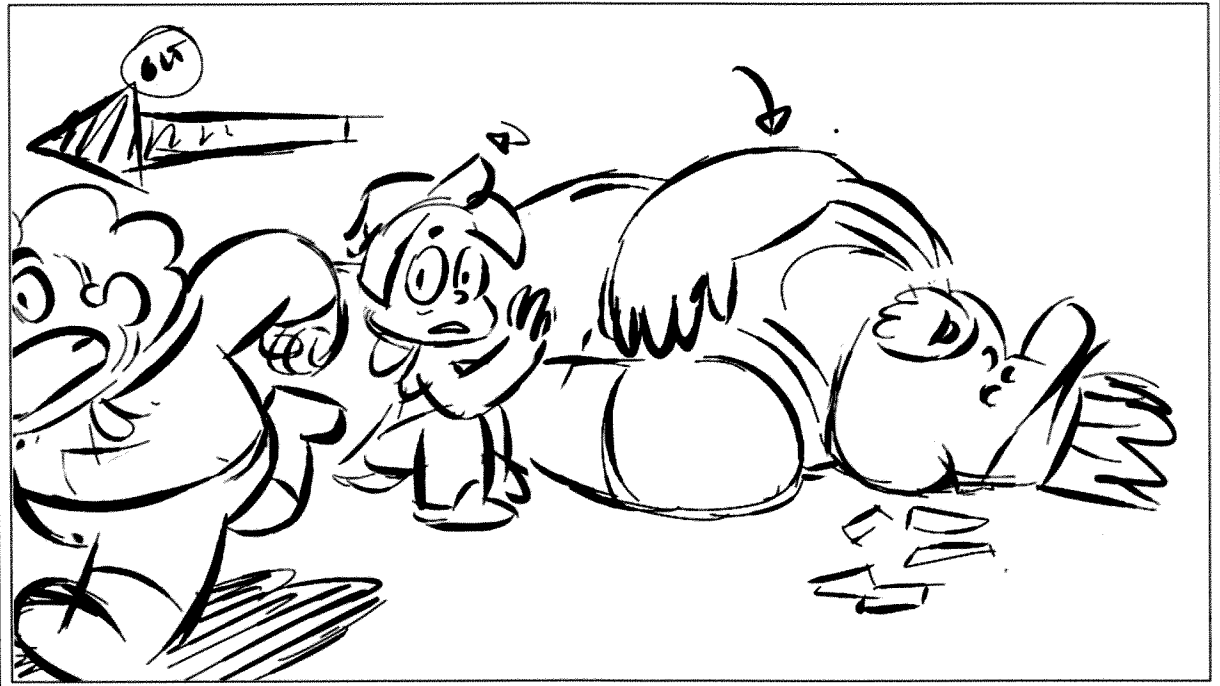
Dialog

STEVEN: PEARL!

Slugging

1.08

Scene	Panel	
138	cont	6

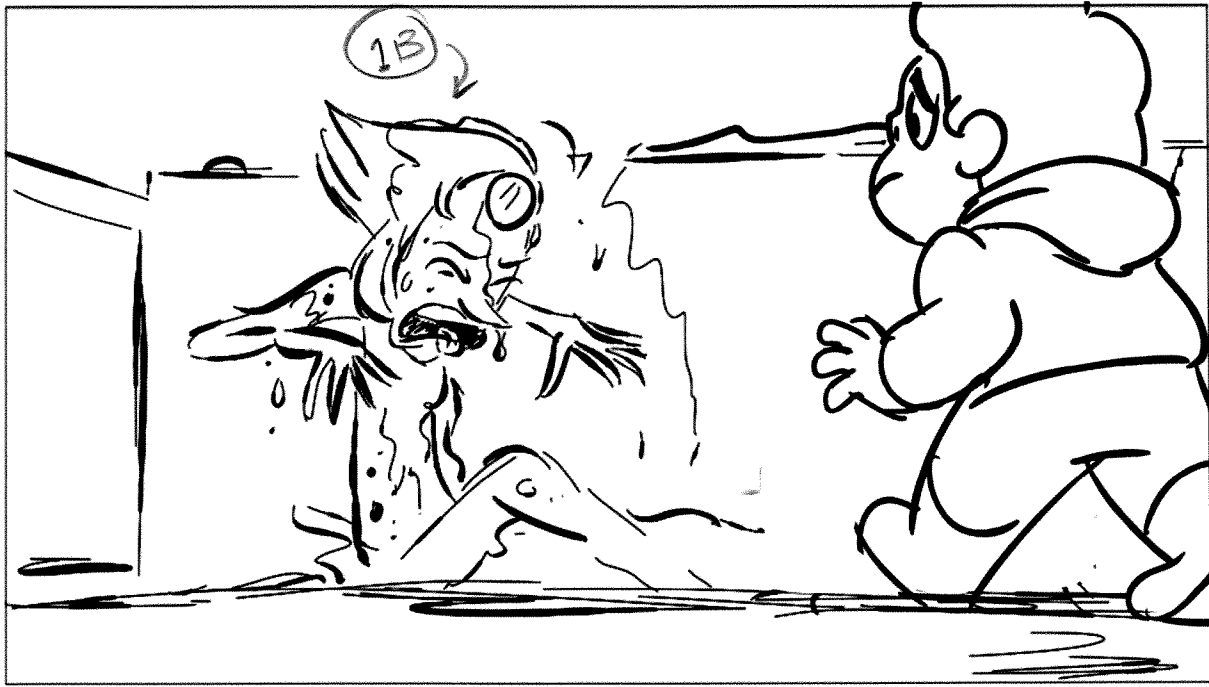


Slugging

1.10

MAY 20 2013

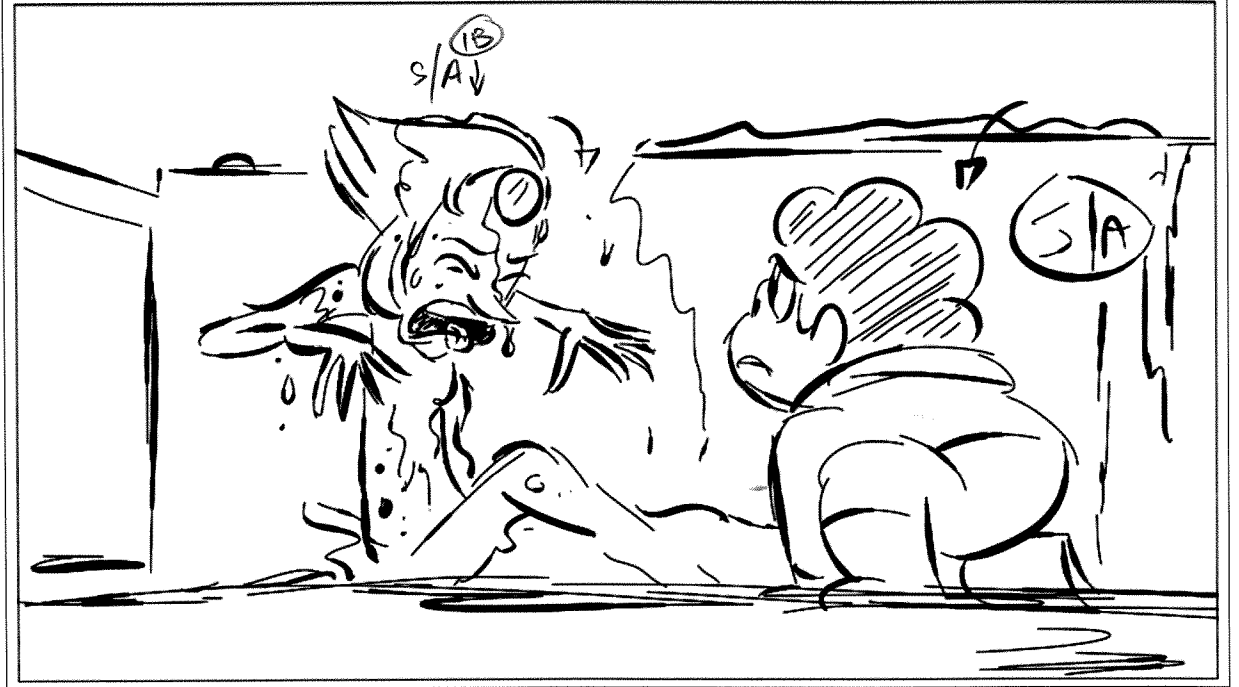
Scene	Panel
139	1



Dialog
PEARL: UGH! KETCHUP!

Slugging
Panels 1 + 2 = 2.02

Scene	Panel
139	2

CONT

Dialog
PEARL: UGH! KETCHUP!

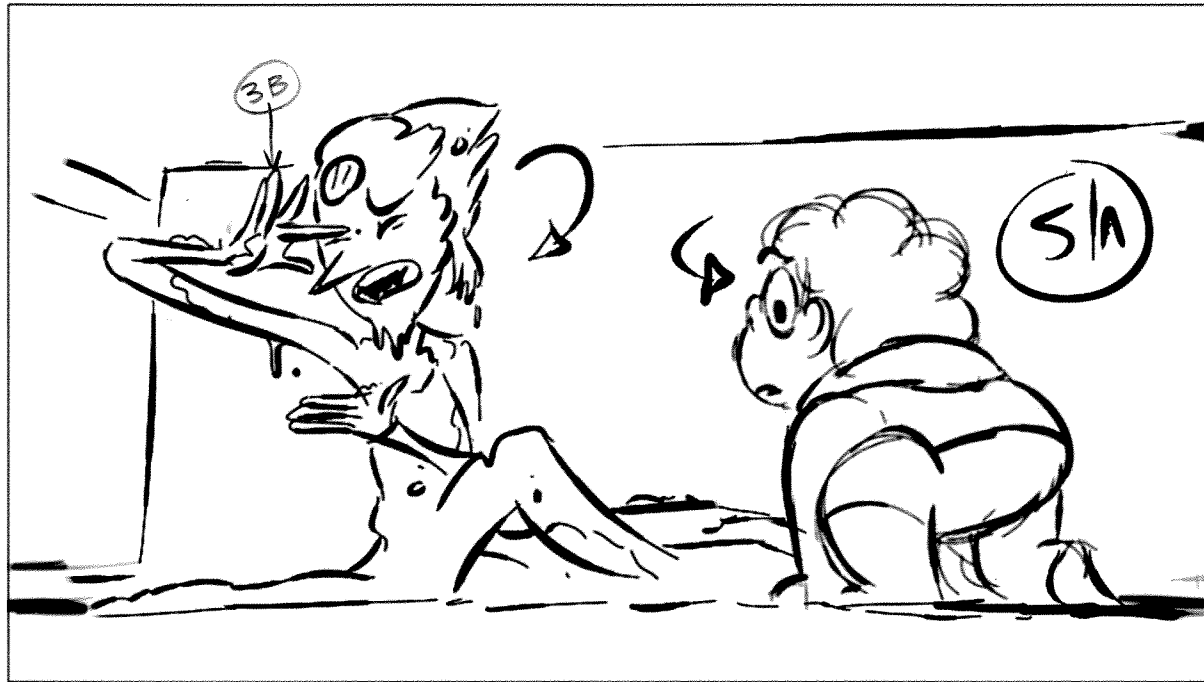
MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
139	cont
	3



Dialog

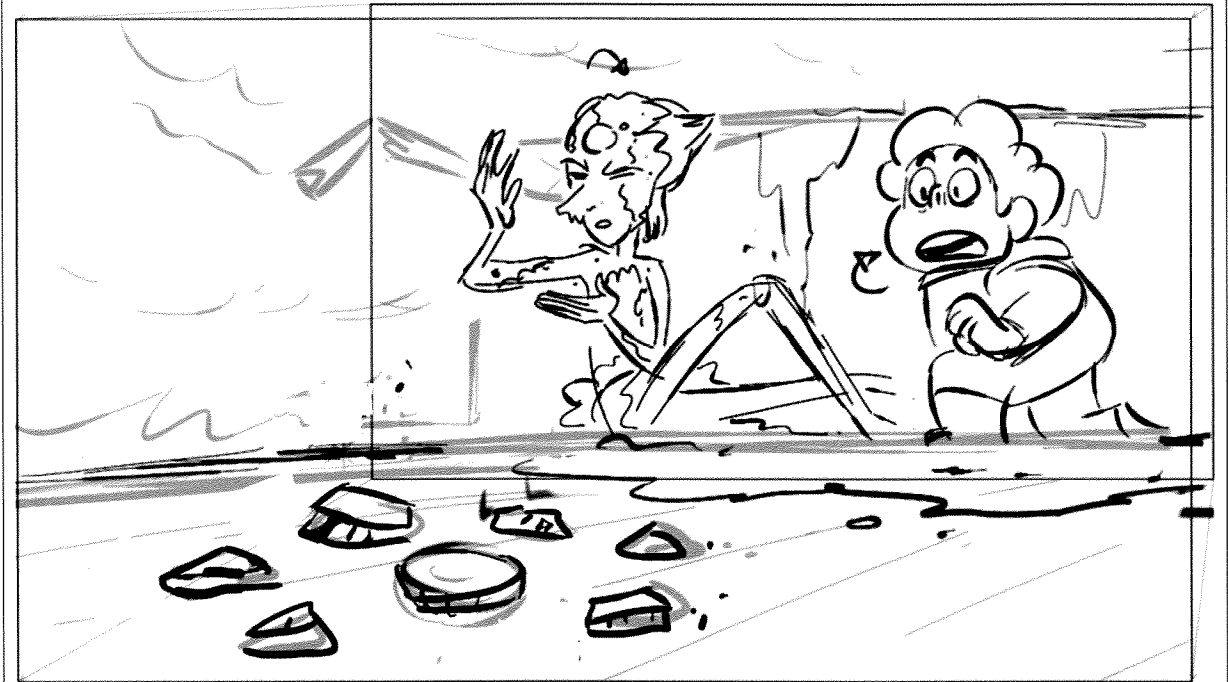
PEARL: IT'S EVERYWHERE! I CAN'T SEE!



Slugging

3.13

Scene	Panel
139	cont
	4



Dialog

STEVEN: SHARDS...

Slugging

ADJ: 0.06

HOLD: 2.03

MAY 20 2013

Scene	Panel
140	1



Dialog
STEVEN: NEED!

Slugging
1.05

Scene	Panel
140	2

CONT



Slugging
0.14

MAY 20 2013

1020-008

1A3A-008

1020-008

Scene	Panel
140	CONT 3



Dialog
PEARL: WHAT?! STEVEN!

Slugging
3.02

Scene	Panel
141	1



Slugging
0.12

MAY 20 2013

Scene	Panel
141	CONT
	2



Dialog
PEE DEE: DAD!!

Slugging
2.04

Scene	Panel
141	CONT
	3



Slugging
2.02

MAY 20 2013

1020.008

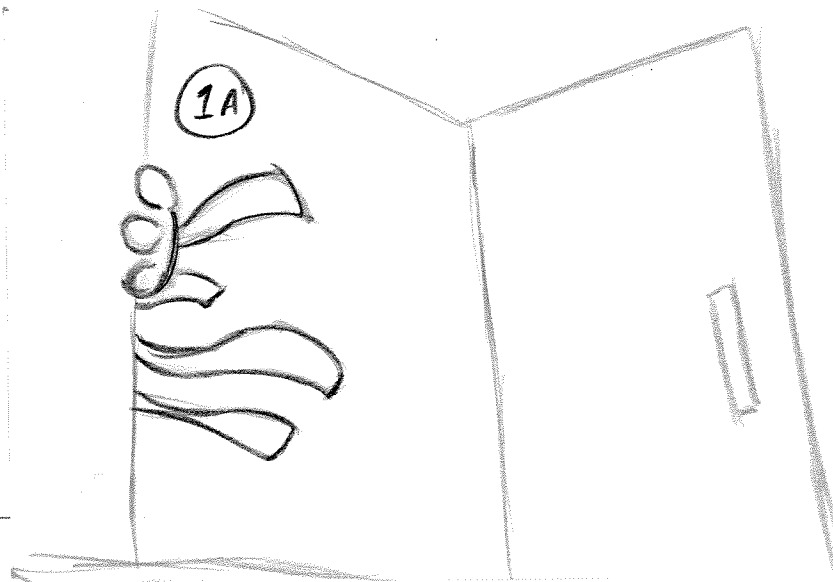
1020.008

1020.008

Scene	Panel
142	1



Slugging
2.02



Scene	Panel
143	1



Slugging
0.15

MAY 20 2013

1020.008

1020.008

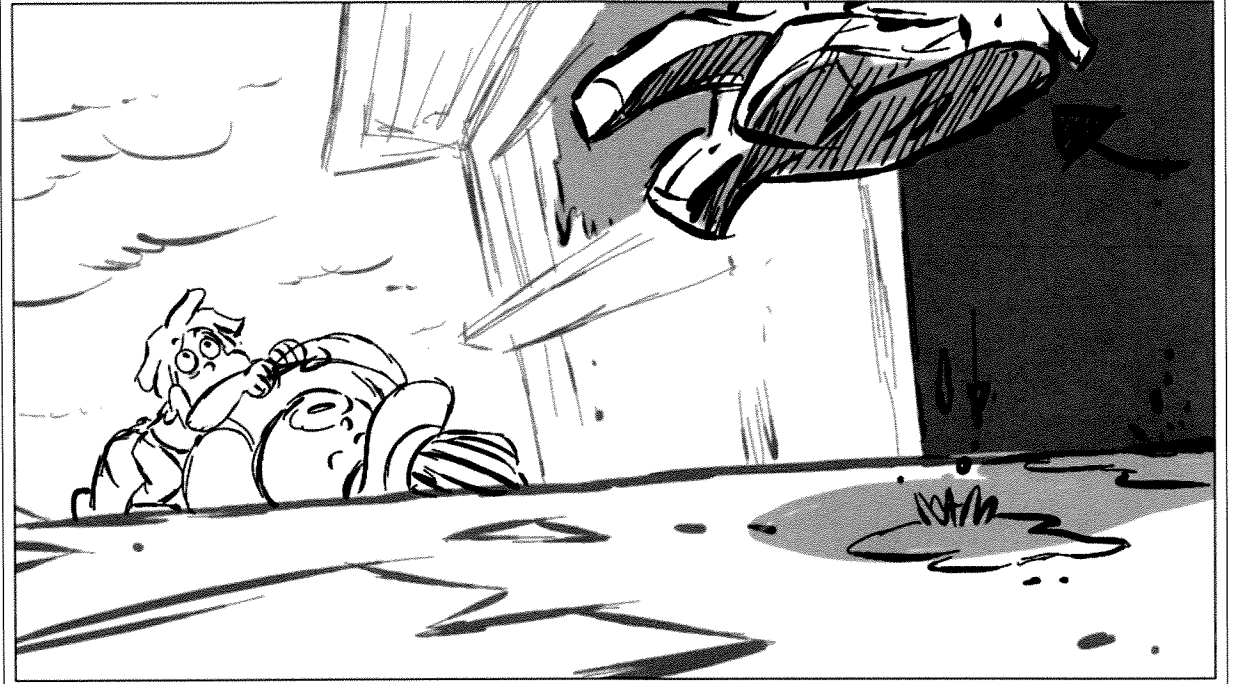
1020.008

Scene	Panel
143	2



Slugging
2.03

Scene	Panel
144	1



Slugging
0.09

MAY 20 2013

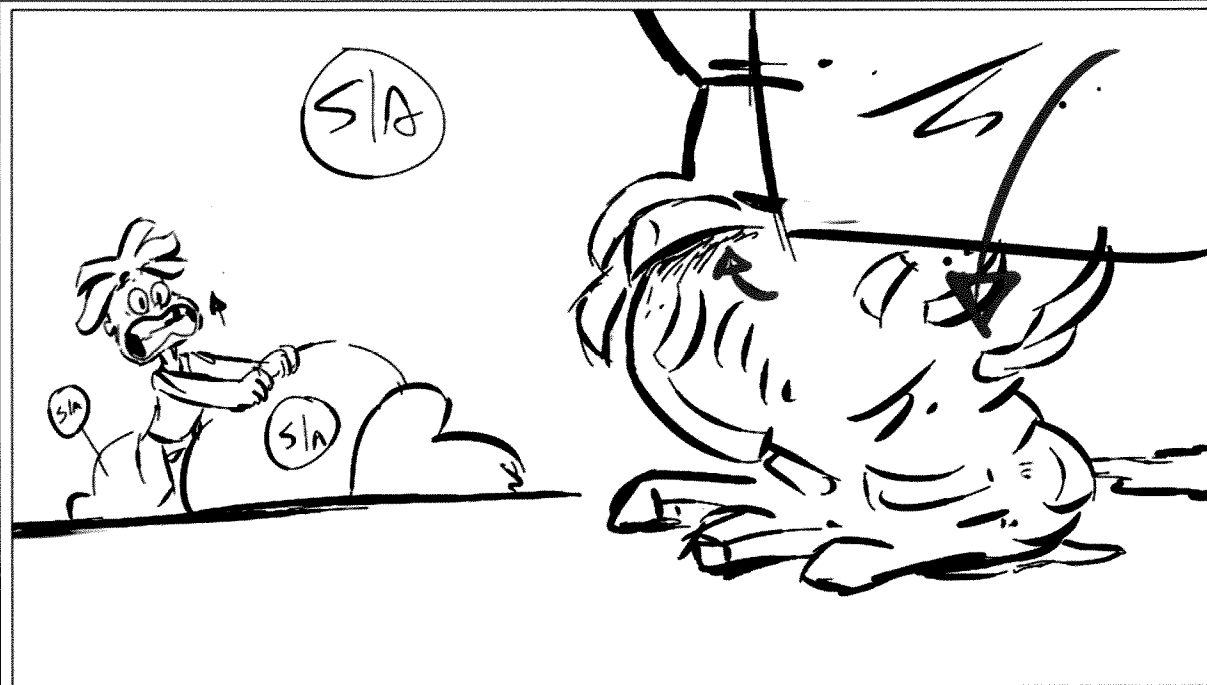
1020-008

1020-008

1020-008

Scene	Panel
144	2

CONT



Slugging

0.14

Scene	Panel
144	3

CONT



Slugging

1.13

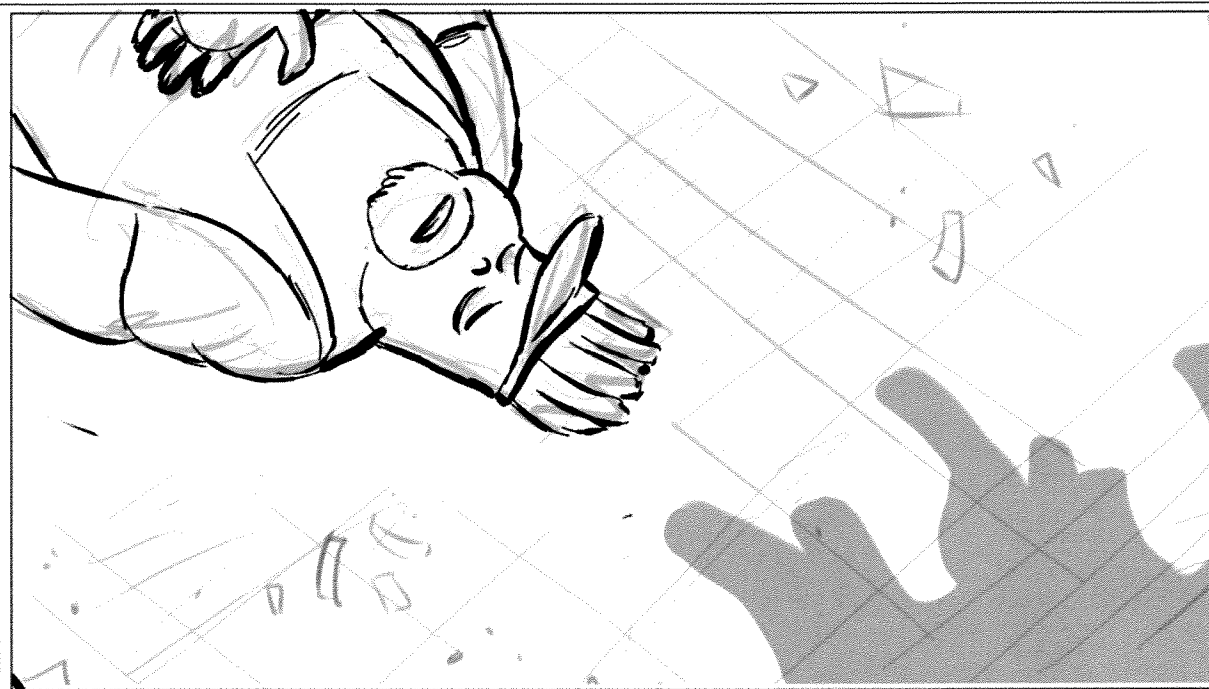
MAY 20 2013

1020-008

1020-008

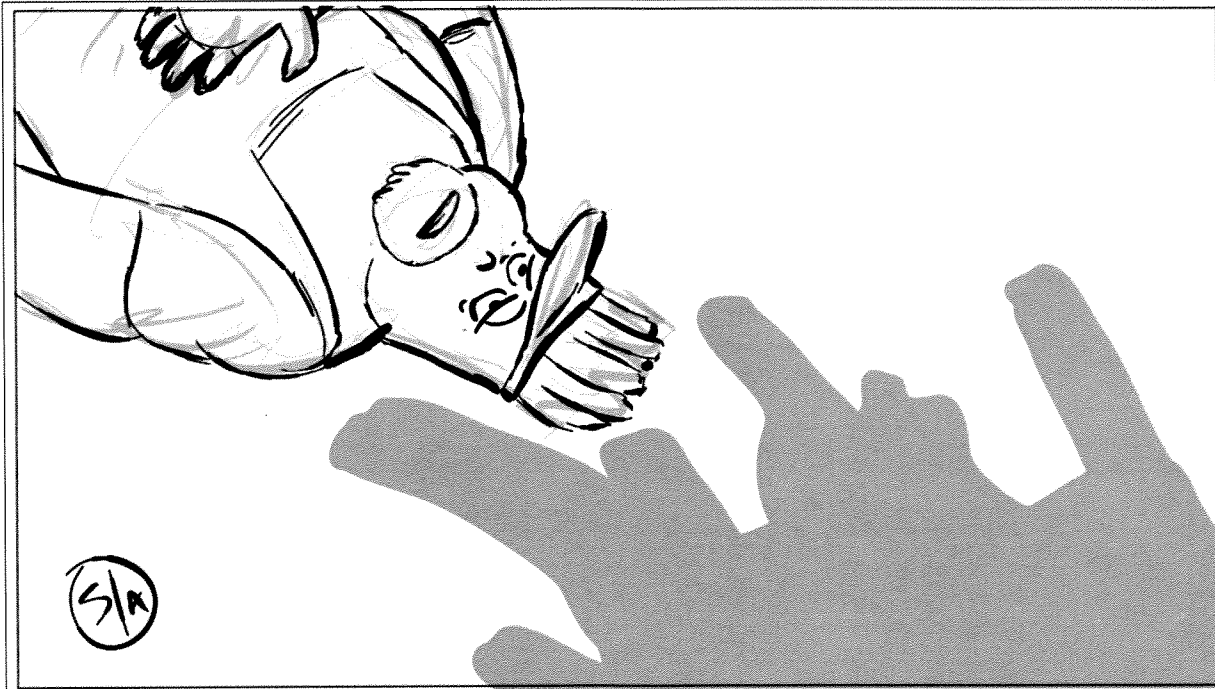
1020-008

Scene	Panel
145	1



Slugging
1.03

Scene	Panel
145	2



Slugging
1.12

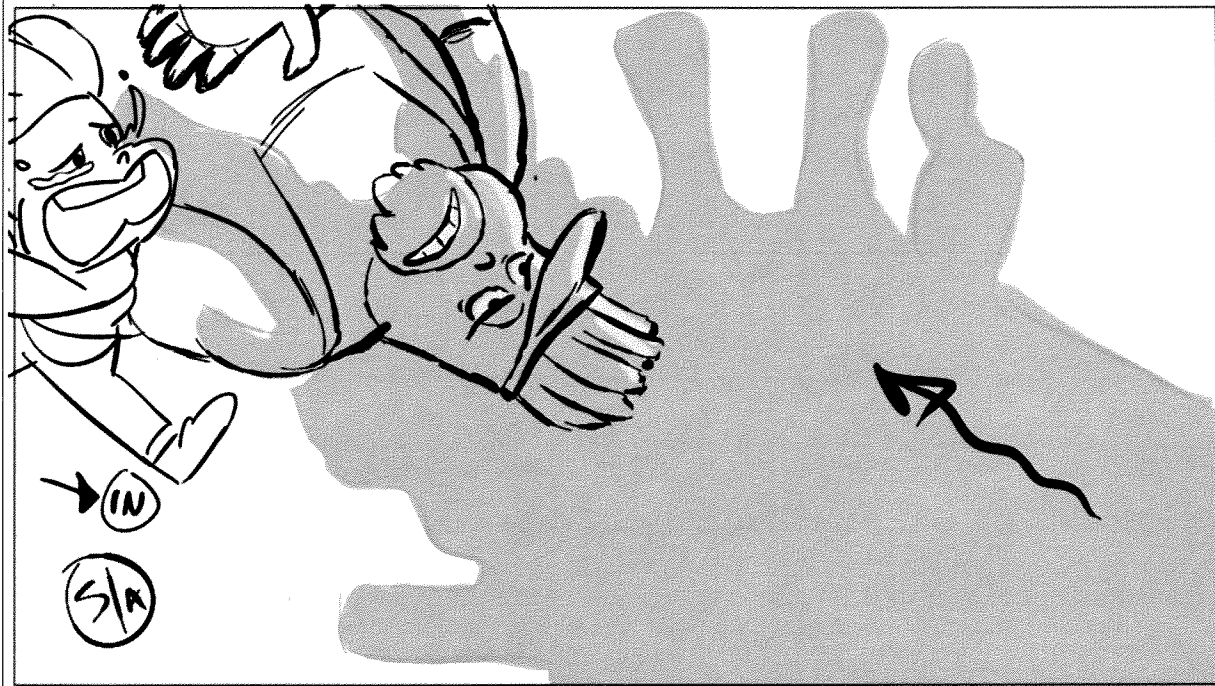
MAY 20 2013

1020-008

1020-008

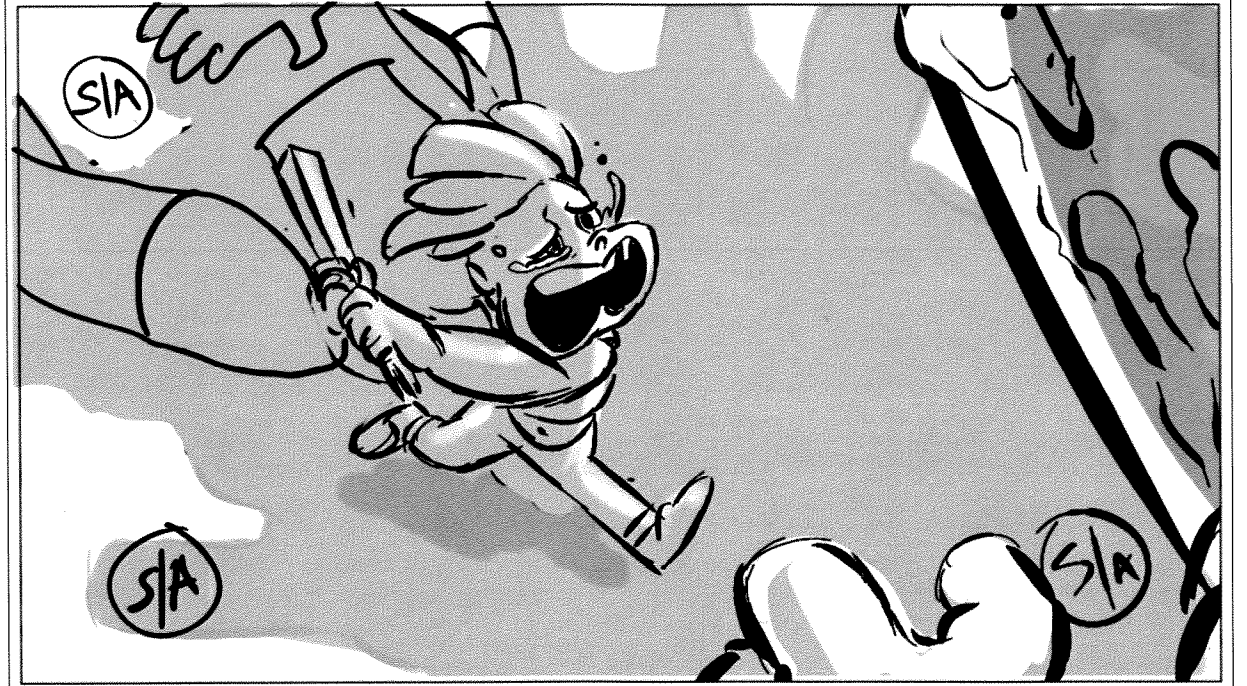
1020-008

Scene	Panel
145	CONT 3



Slugging
Panels 3 + 4 = 1.13

Scene	Panel
145	CONT 4



Dialog
PEE DEE: (*CRYING) GO AWAY!!

MAY 20 2013

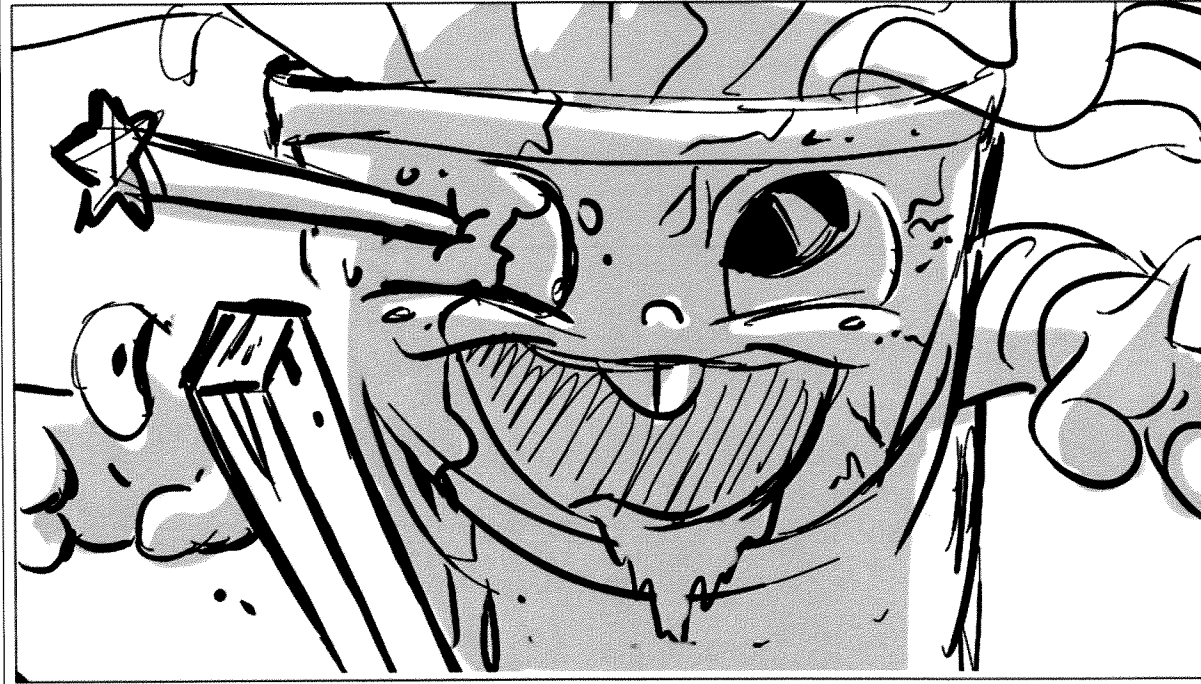
Scene	Panel
145	CONT 5



Dialog
FRYMAN: PEE DEE?

Slugging
1.07

Scene	Panel
146	1



Slugging
0.04

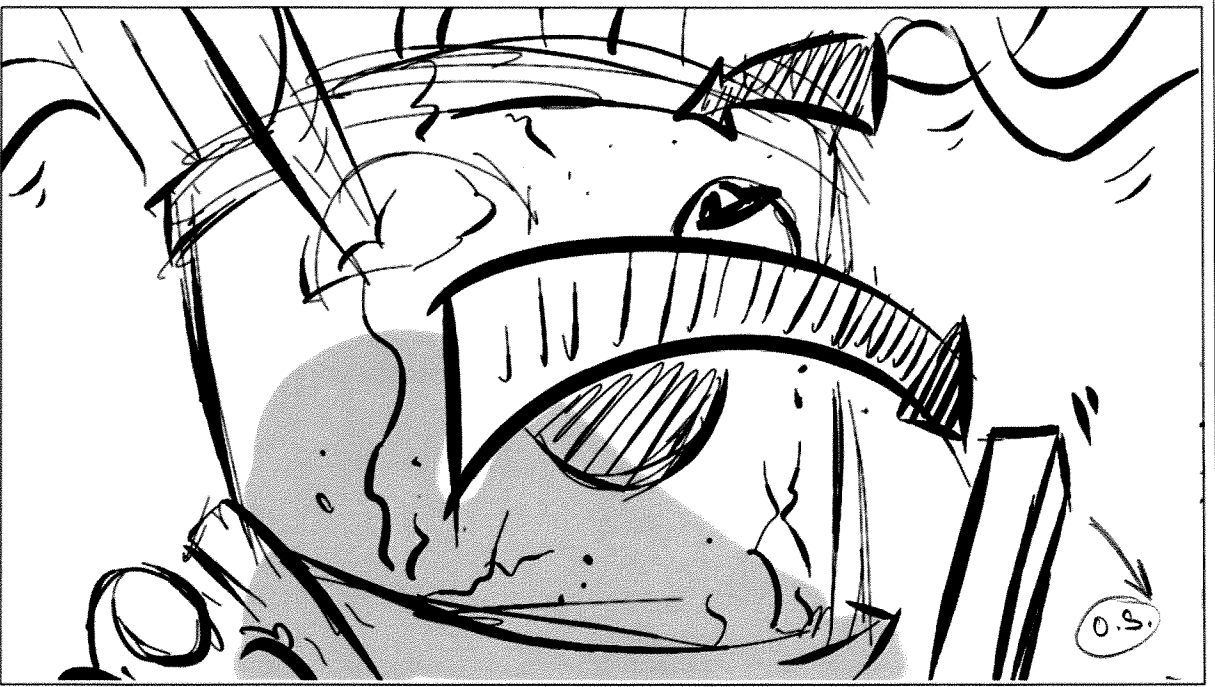
MAY 20 2013

1020-008

1020-008

1020-008

Scene 146 Panel 2



Dialog
PEE DEE: YOU'RE AWFUL!

Slugging
0.11

Scene 146 Panel 3



Dialog
PEE DEE (Off-Screen): I HATE YOU, I'VE ALWAYS HATED YOU!

Slugging
Panels 3 + 4 = 4.15

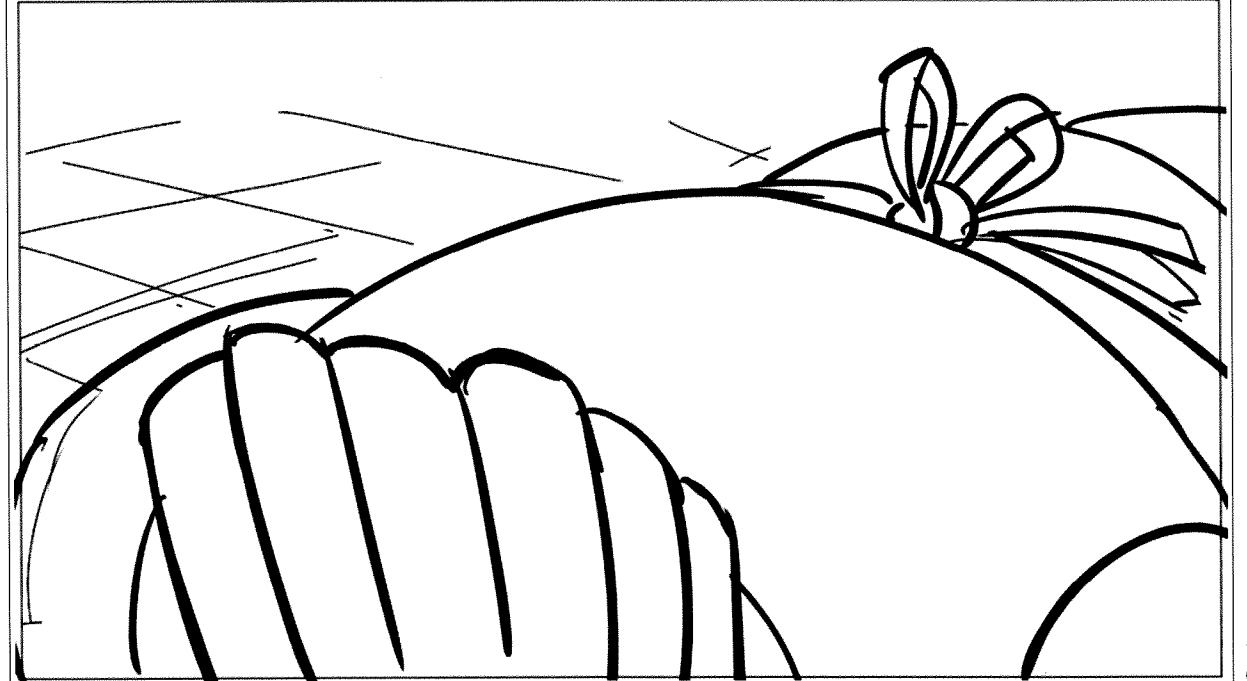
MAY 20 2013

Scene	Panel
146	CONT 4



Dialog
PEE DEE (Off-Screen): I HATE YOU, I'VE ALWAYS HATED YOU!

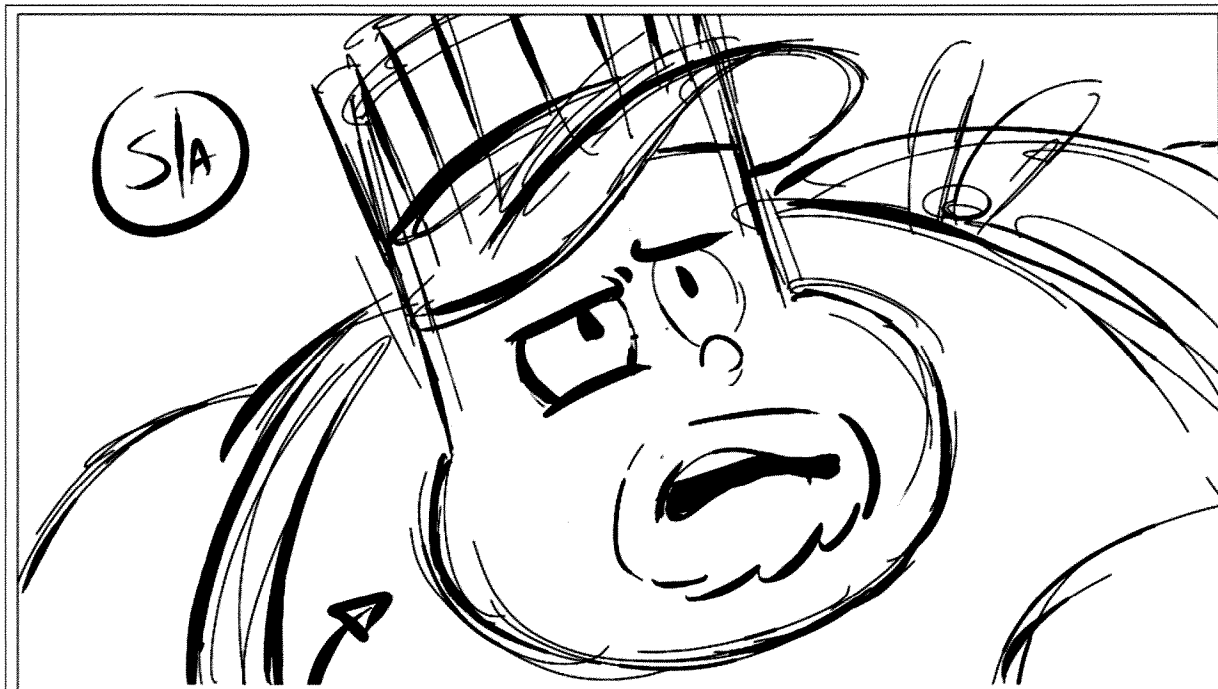
Scene	Panel
147	1



Slugging
0.04

MAY 20 2013

Scene	Panel
147	CONT 2



Dialog
FRYMAN: YOU'VE ALWAYS HATED FRYBO?

Slugging
3.01

Scene	Panel
147	CONT 3



Slugging
1.15

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
148	1



Slugging
0.10

Scene	Panel
148	2

cont



Slugging
0.12

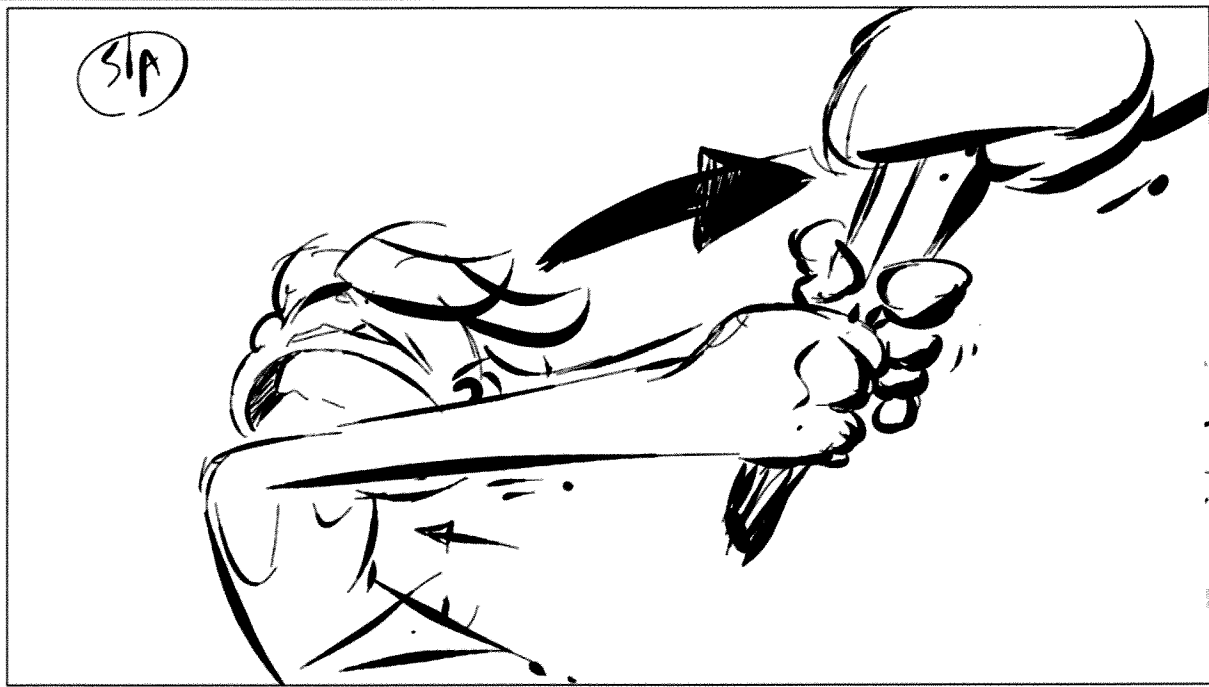
MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
148	CONT 3



Slugging
0.13

MAY 20 2013

1020.008

1020.008

Scene

148 Panel
CONT

4

Slugging
ADJ: 0.10

MAY 20 2013

1020-008

1020-008

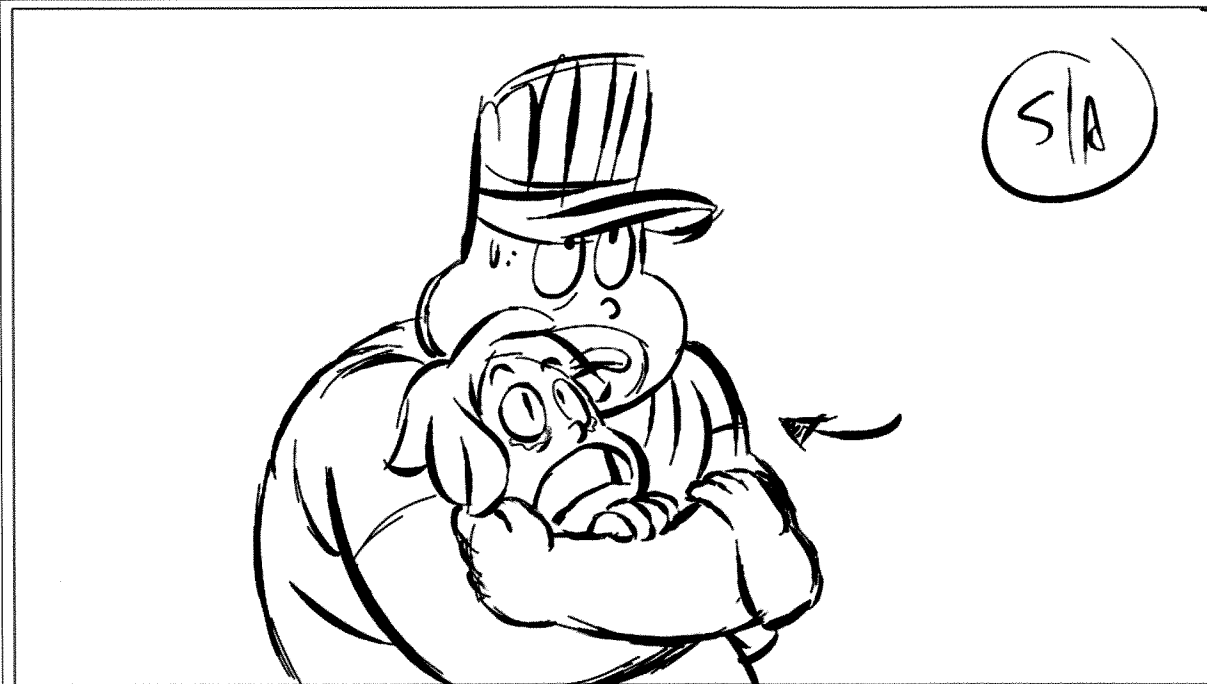
1020-008

Scene	Panel	
148	CONT	5



Slugging
1.11

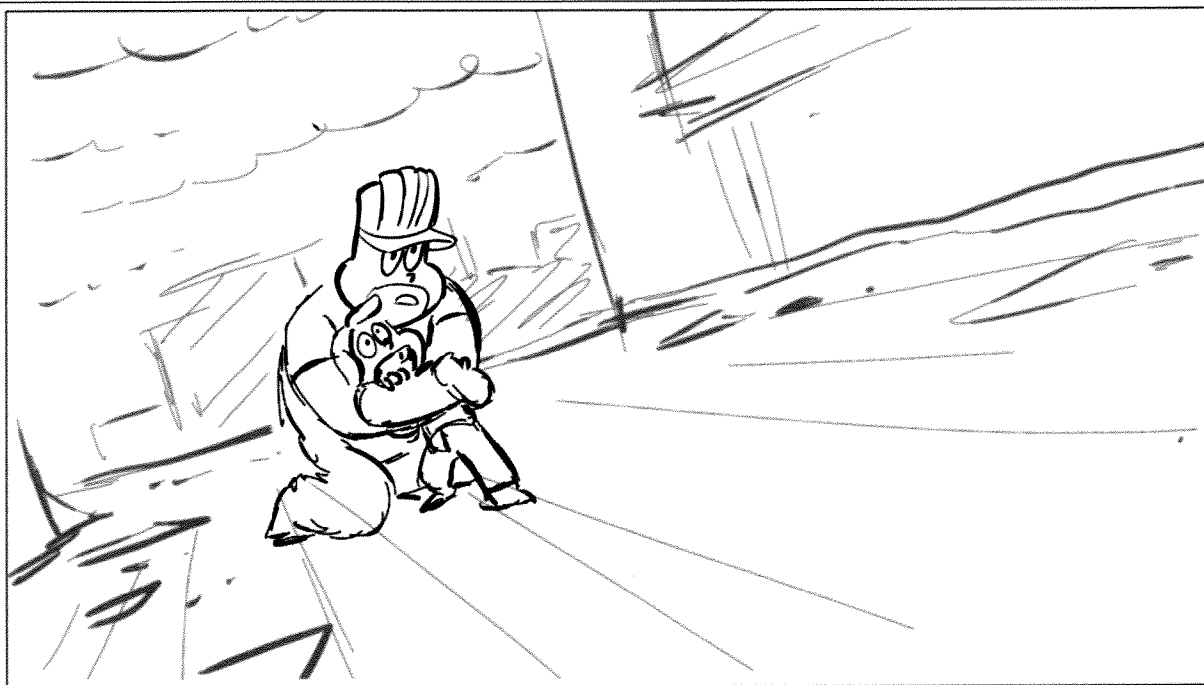
Scene	Panel	
148	CONT	6



Slugging
1.13

MAY 20 2013

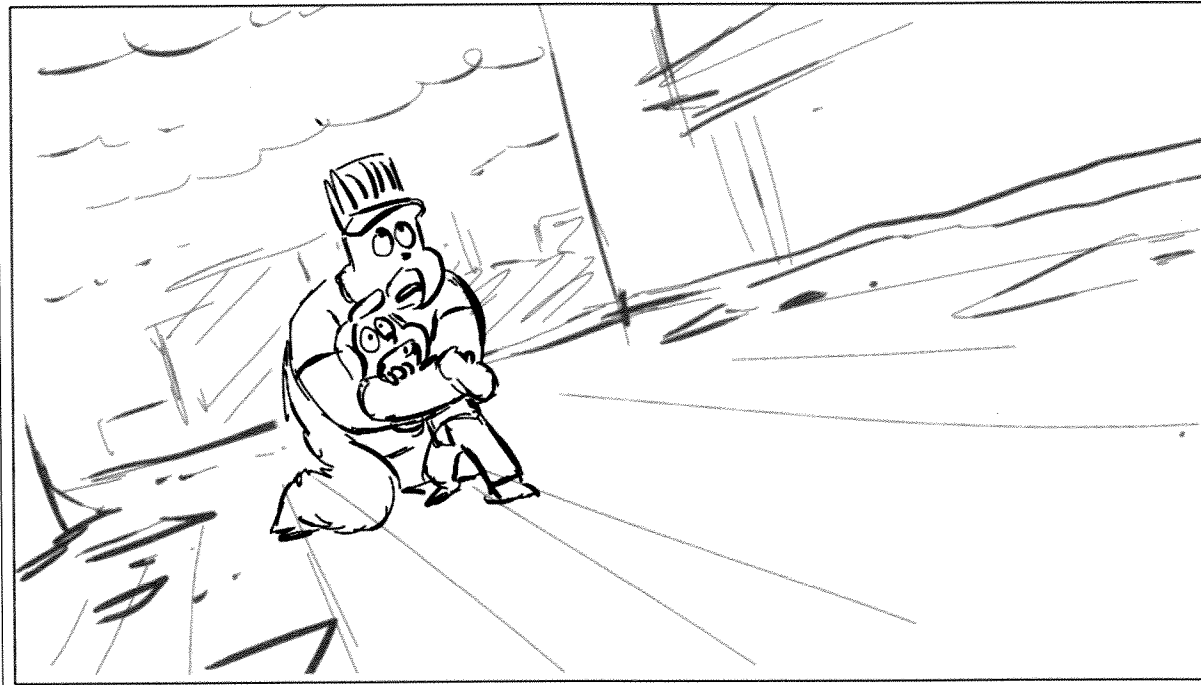
Scene	Panel
149	1



Slugging

Panels 1 + 2 = 0.10

Scene	Panel
149	2



MAY. 20. 2013

Scene	Panel
149	3



Slugging
3.00

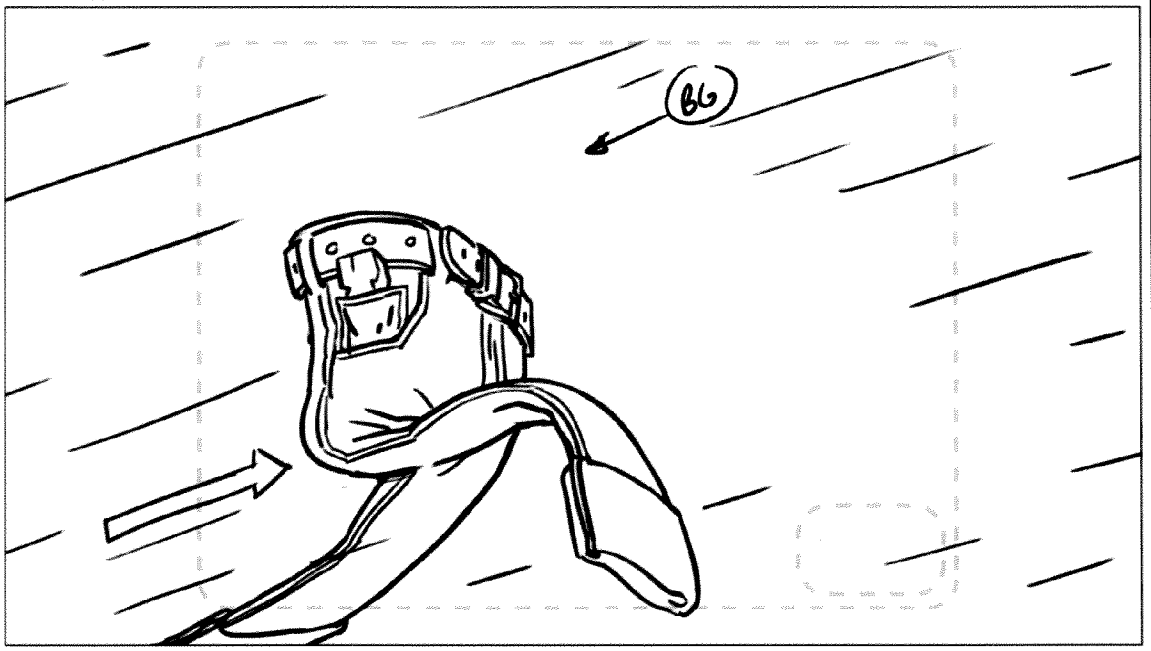
MAY 20 2013

1020-008

1020-008

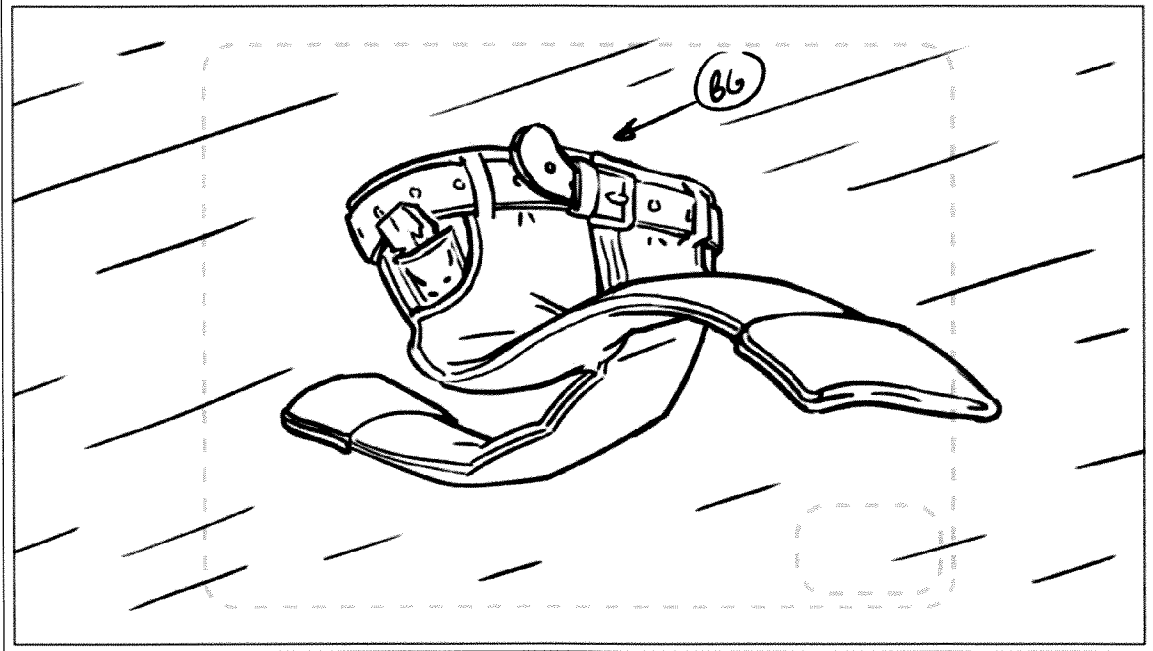
1020-008

Scene 150 Panel 1



Slugging
0.06

Scene 150 Panel 2



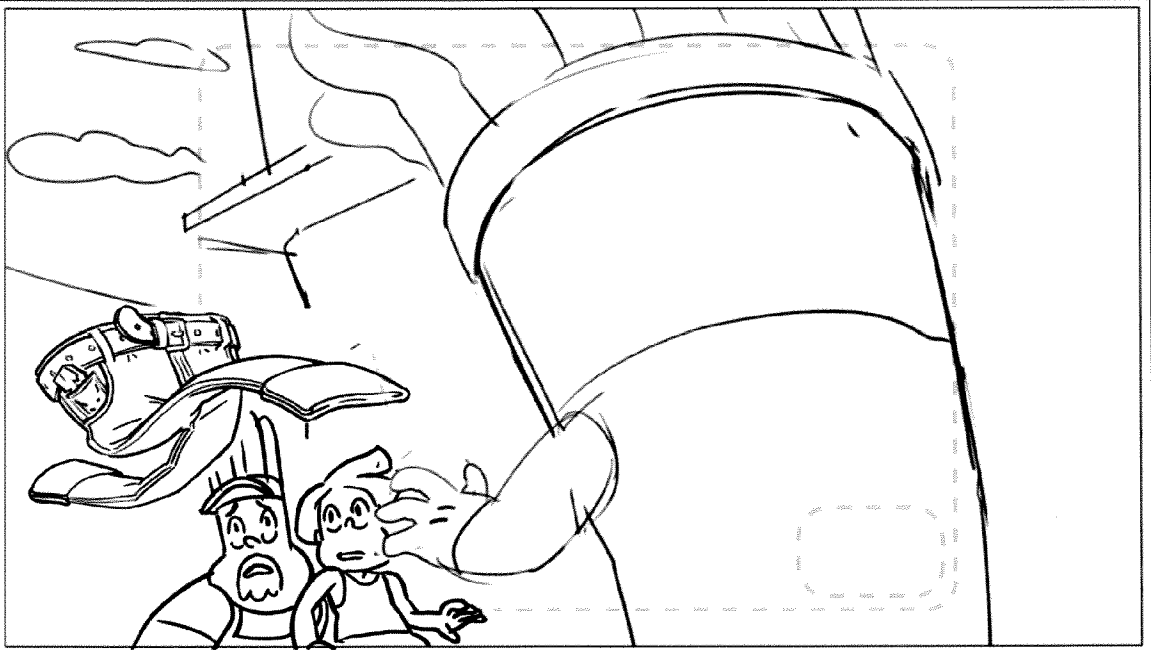
Slugging
2.11

MAY 20 2013

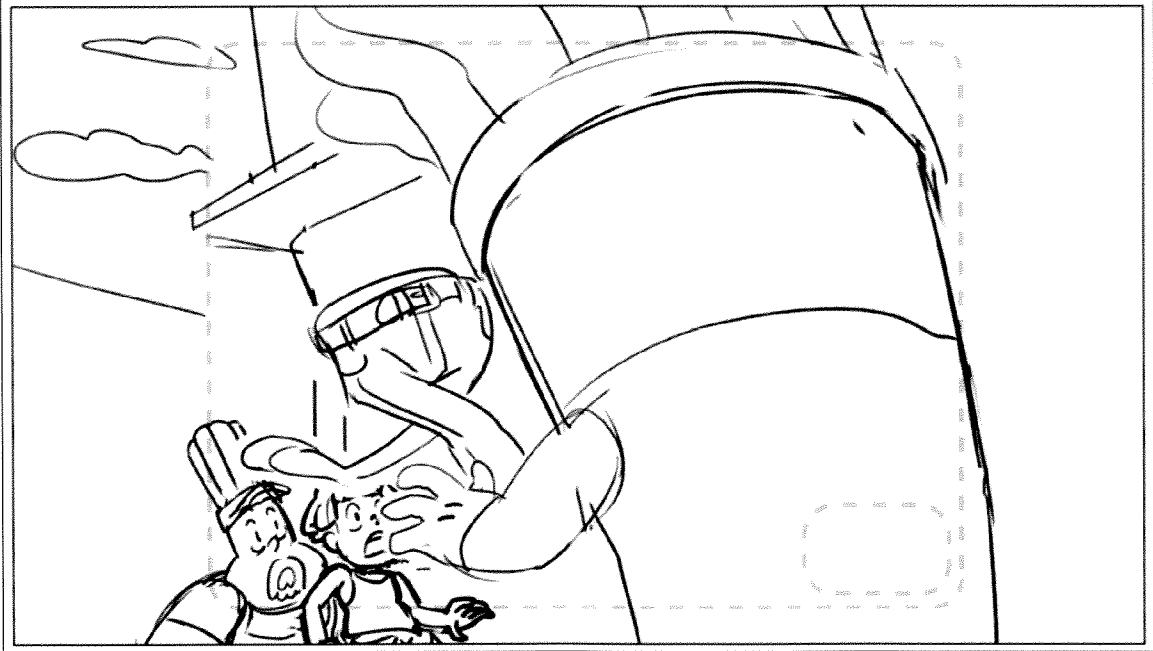
1020.008

1020.008

Scene 151 Panel 1



Scene 151 Panel 2

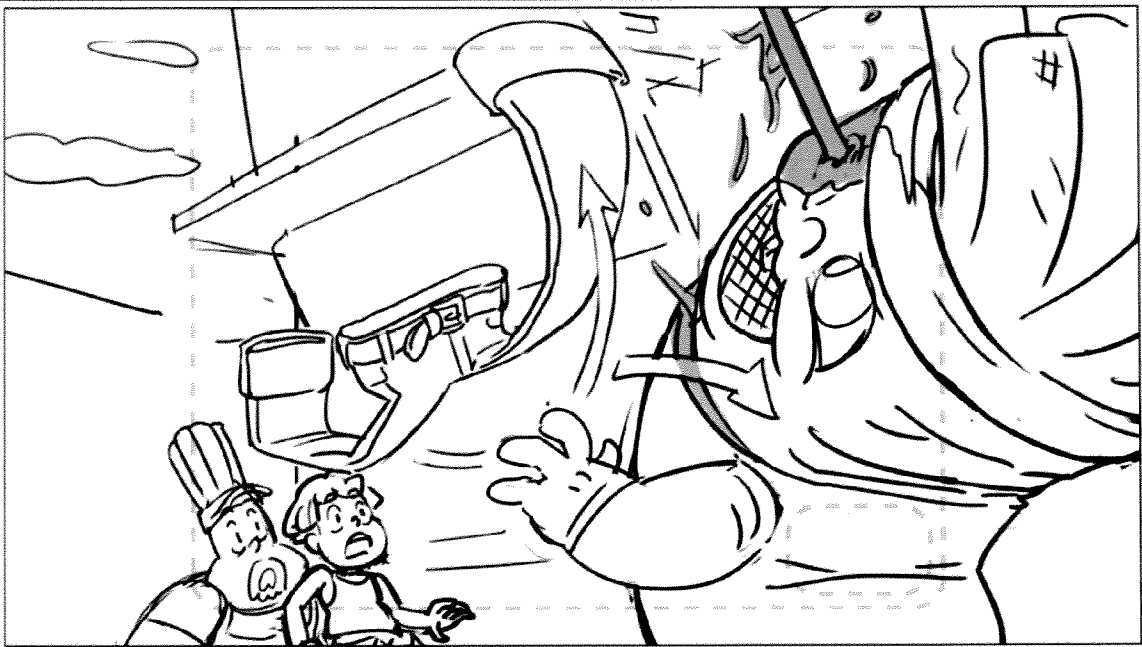


Slugging
0.04

MAY 20 2013

1020 008-Frybo SU_1020-008_Frybo

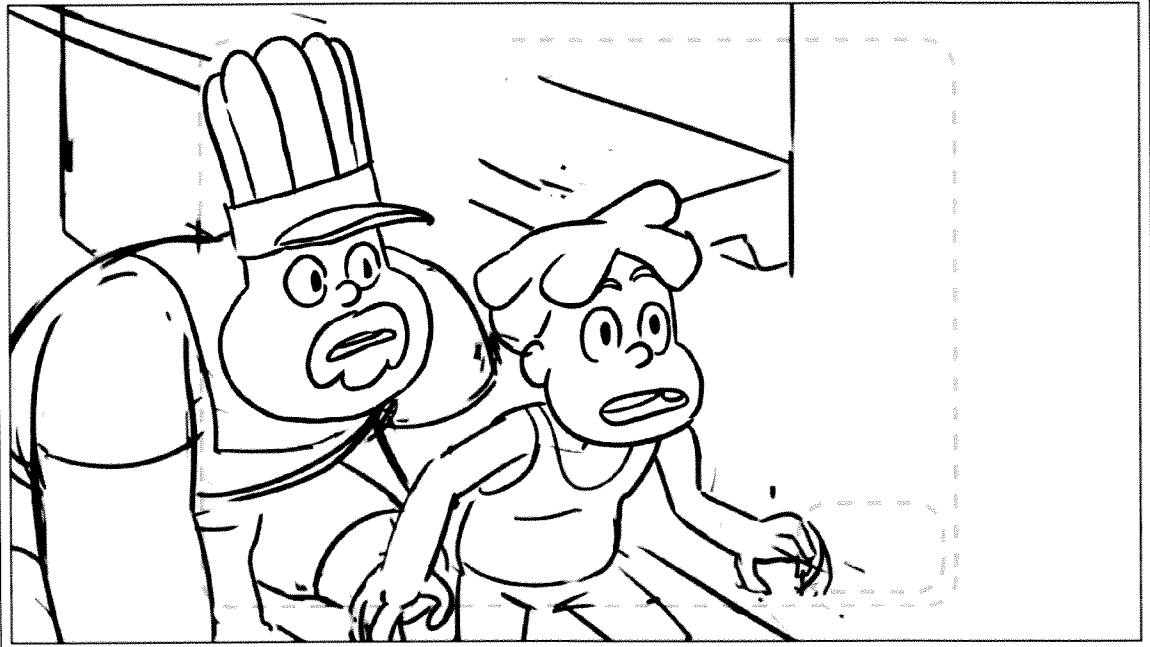
Scene 151 *CONT* Panel 3



Action Notes
pants kick Frybo

Slugging
1.03

Scene 152 Panel 1



Dialog

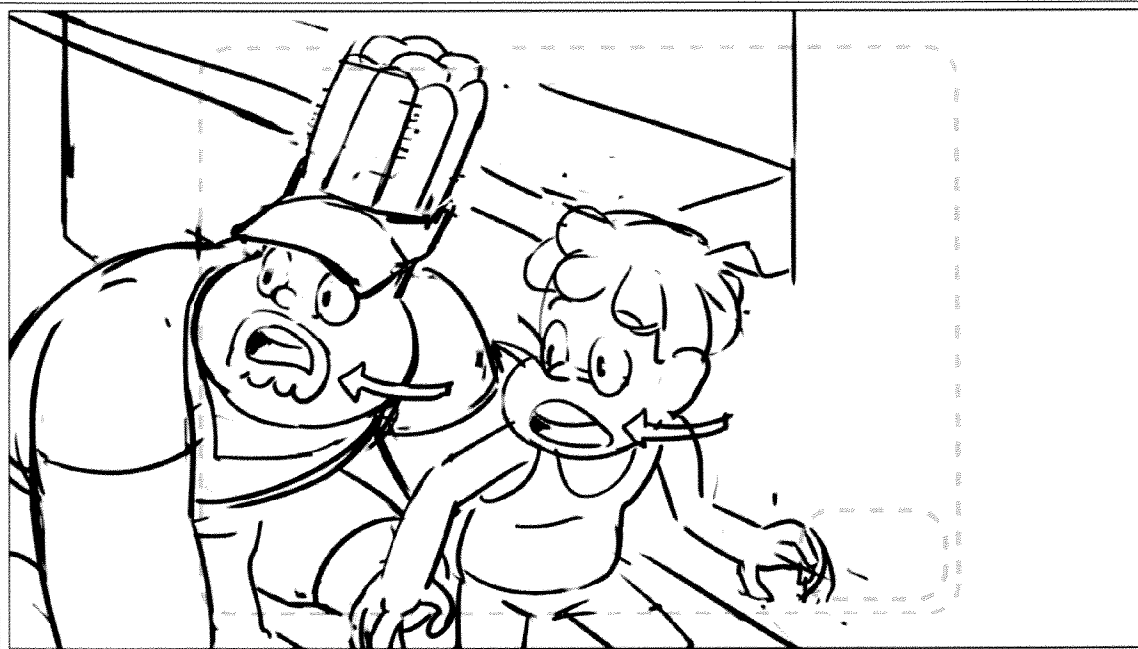
Slugging
Panels 1 + 2 = 1.14
MAY 20 2013

1020.008

1020.008

1020 008-Frybo SU_1020-008_Frybo

Scene	Panel
152	CONT 2



Dialog

FRYMAN: STEVEN!!

PEE DEE: STEVEN!!

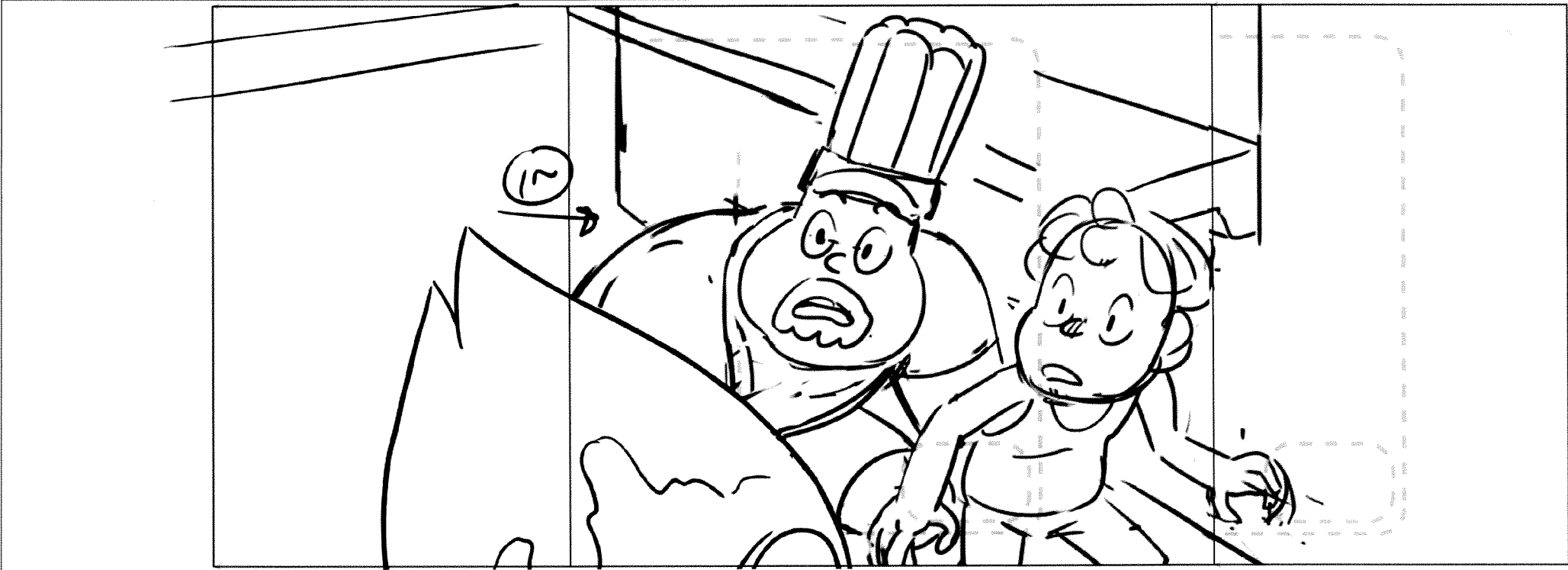
MAY 20 2013

1020.008

1020.008

1020.008

Scene	152	Panel <i>CONT</i>	3
-------	-----	----------------------	---



Dialog

PEARL: WHERE?!

Action Notes

PEARL comes into frame, camera starts to adjust left.

MAY 20 2013

Slugging

Panels 3 + 4 = 1.11

ADJ then HOLD.

Scene

Panel
152 *CONST*

4



Dialog

PEARL: WHERE?!

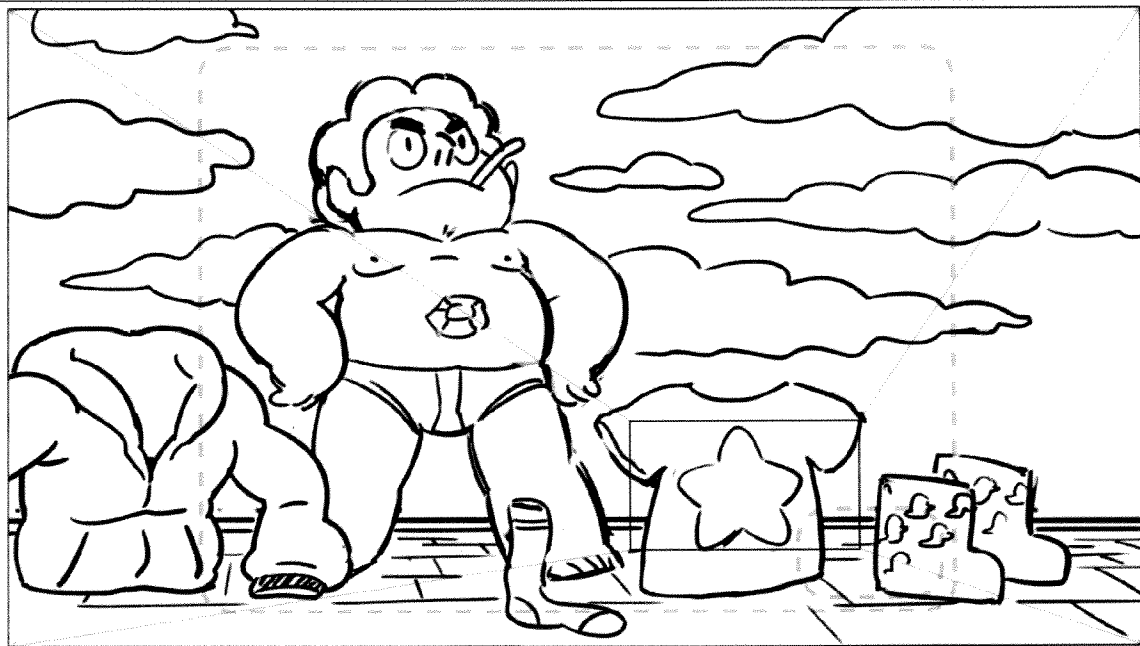
MAY 20 2013

1020-008

1020-008

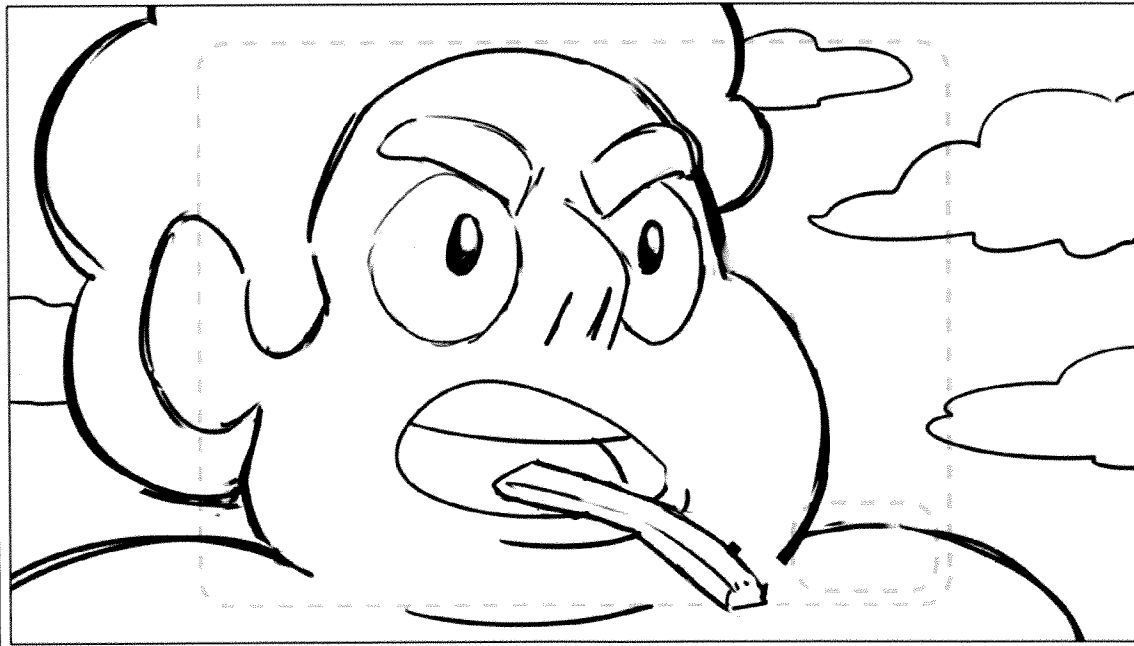
1020-008

Scene	Panel
153	1



Slugging
Start - HOLD: 0.08
ADJ: 0.05
End - HOLD: 1.09

Scene	Panel
154	1



Dialog
STEVEN: YOUR MOVE,

Slugging
1.15

MAY 20 2013

1020 008-Frybo SU_1020-008_Frybo

Scene 154 Panel 2
CONT



Dialog
STEVEN: FRYBO.

Slugging
1.13

Scene 154 Panel 3
CONT



Slugging
0.04

MAY 20 2013

1020-008

1020-008

Scene

154

Panel

CONT

4



Action Notes

Steven flips fry with his tounge

Slugging

0.04

Scene

154

Panel

CONT

5



Slugging

0.04

MAY 20 2019

1020.008

1020.008

1020 008-Frybo SU_1020-008_Frybo

Scene	Panel
154	CONT
	6



Slugging
0.10

Scene	Panel
154	CONT
	7



Action Notes
Repeat panels 7 to 9 x 2

Slugging
Panels 7 to 9 = 1.02

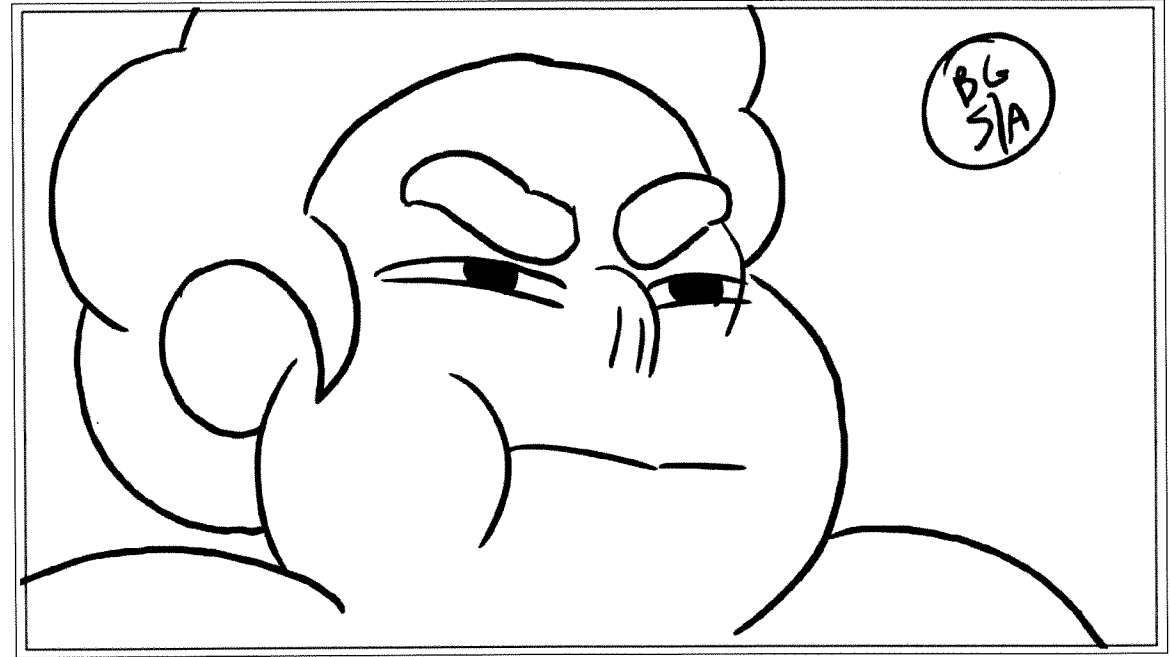
MAY 20 2013

1020 008-Frybo SU_1020-008_Frybo

Scene	Panel	
154	CONT	8



Scene	Panel	
154	CONT	9



Action Notes
Steven eats fry

MAY 20 2013

1020-008

1020-008

1020-008

1020 008-Frybo SU_1020-008_Frybo

Scene	Panel
155	1



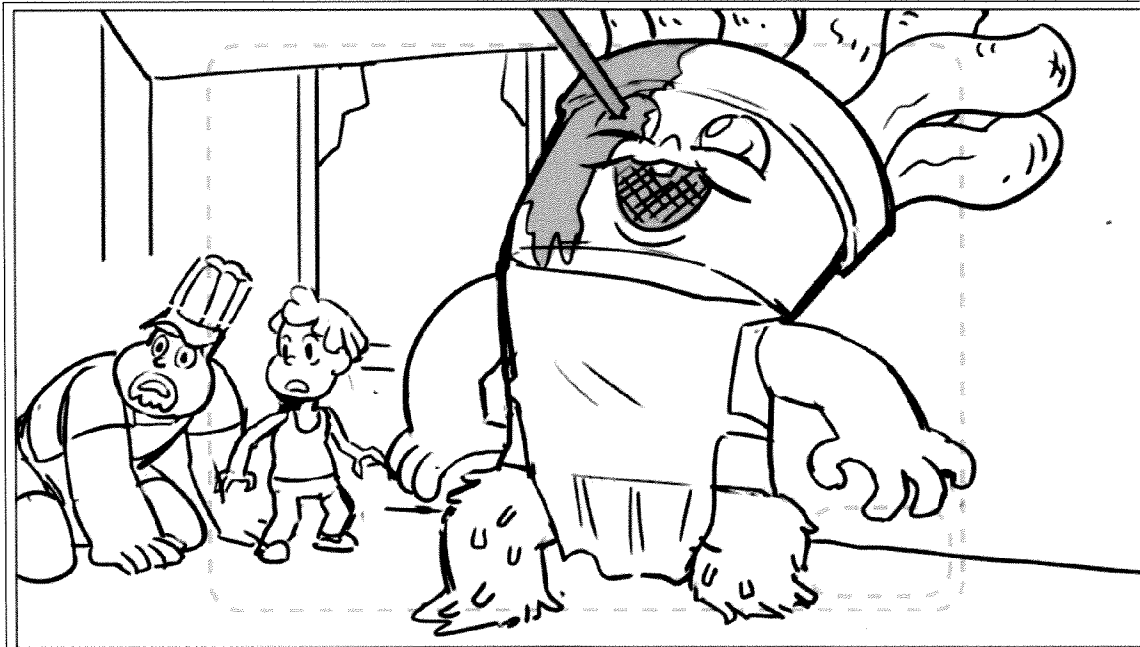
Action Notes

Frybo recovers from pants kick

Slugging

Panels 1 + 2 = 2.01

Scene	Panel
155	2



MAY 20 2013

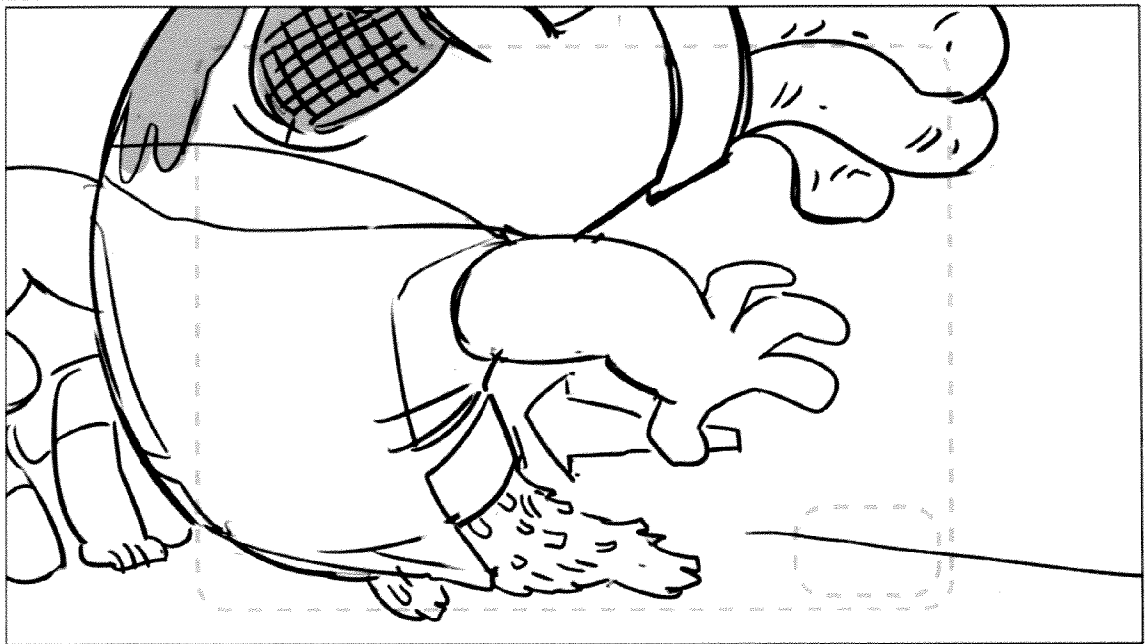
1020-008

1020-008

1020-008

1020 008-Frybo SU_1020-008_Frybo

Scene	Panel	
	155	CONT
		3



Action Notes
Frybo jumps towards steven

Slugging
0.15

Scene	Panel	
	156	1



Dialog
STEVEN: A...

Slugging
0.08



1020 008-Frybo SU_1020-008_Frybo

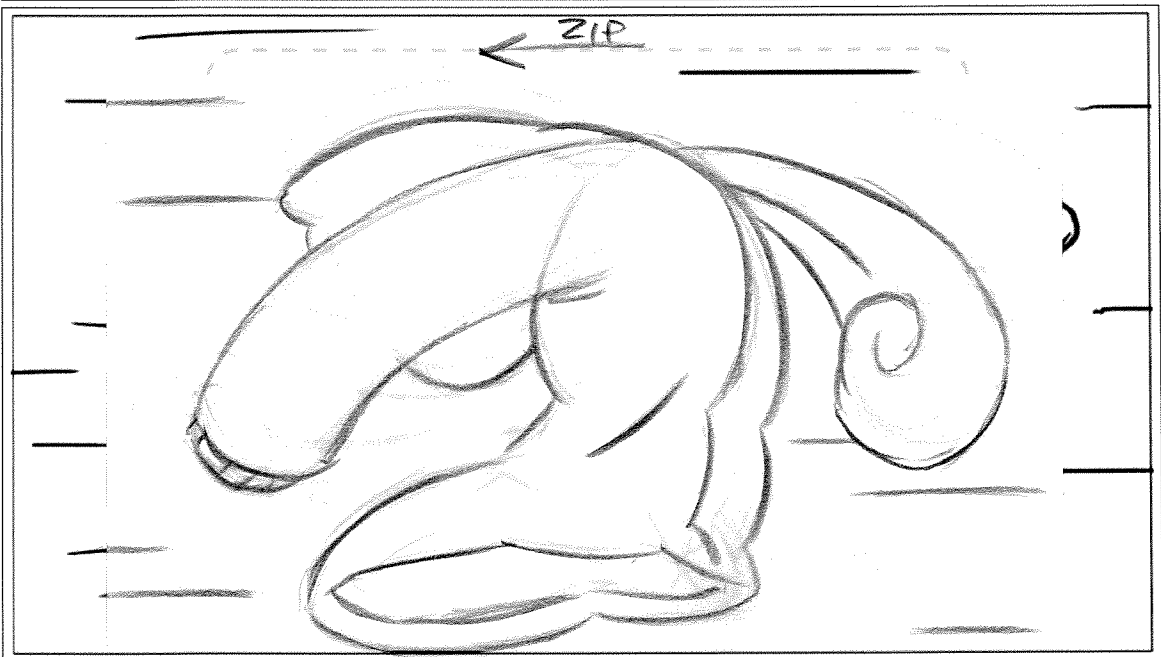
Scene	Panel
156	2
<i>CONT</i>	
<p>Dialog</p> <p>STEVEN: ...TTACK!!</p>	
<p>Slugging</p> <p>0.15</p>	

Scene	Panel
156	3
<i>CONT</i>	
<p>Action Notes</p> <p>clothes fly towards frybo</p>	
<p>Slugging</p> <p>0.14</p> <p>MAY 20 2013</p>	

1020.008

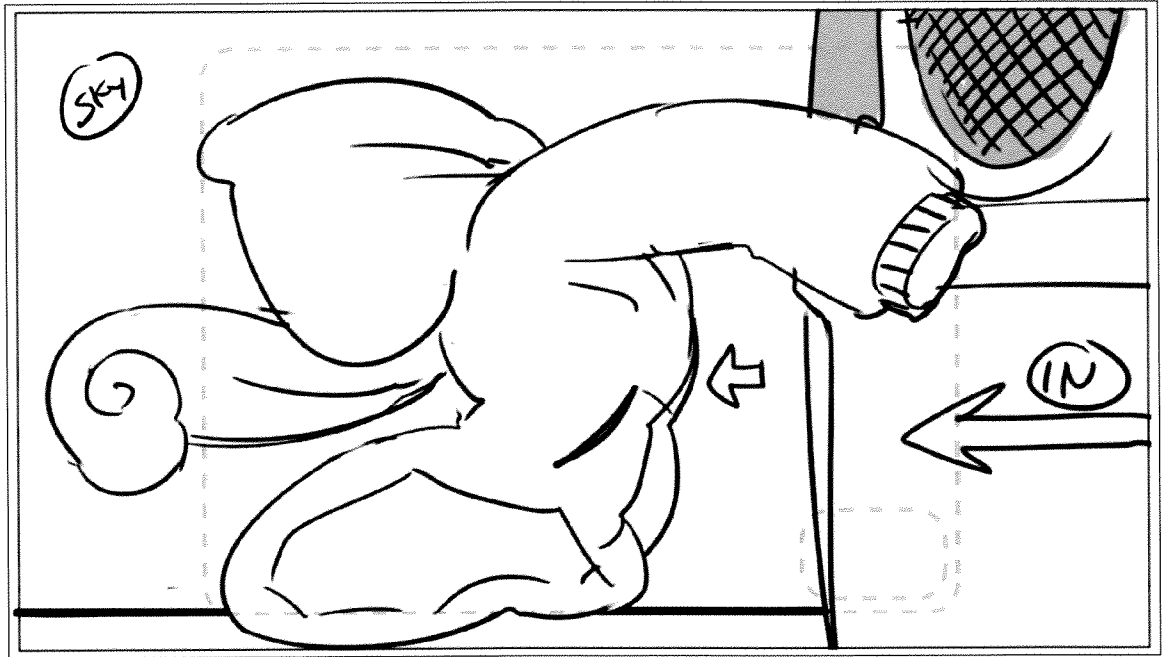
1020.008

Scene 156_A Panel 1



Slugging
1.09

Scene 156_A Panel 2

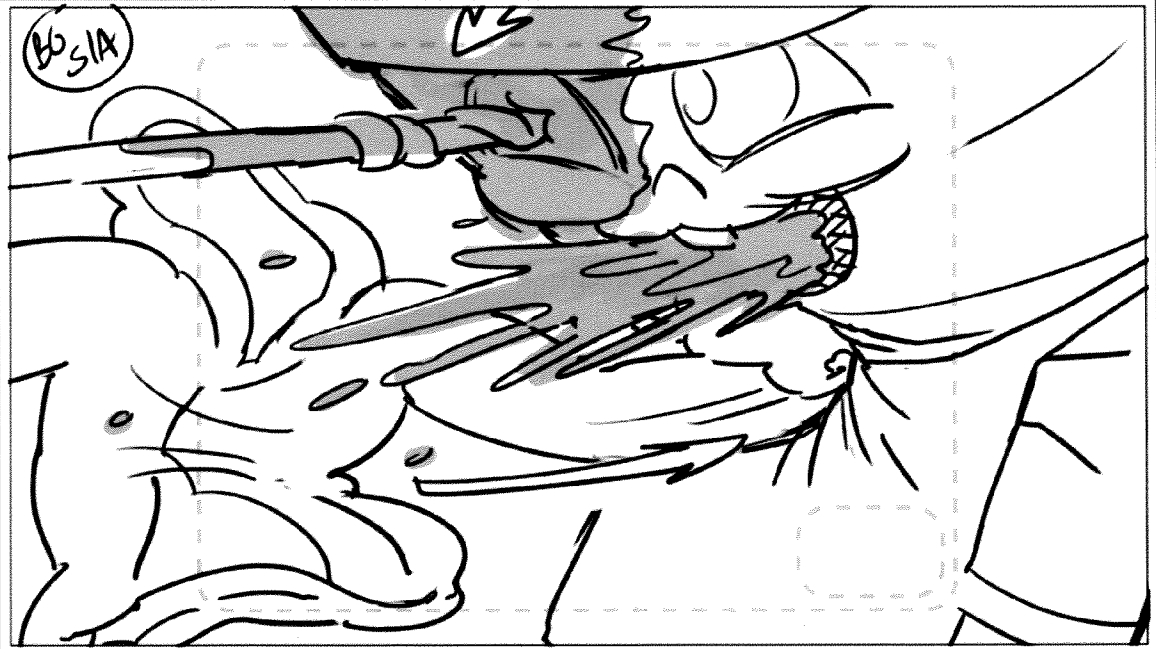


Slugging
0.06

MAY 20 2013

1020 008-Frybo SU_1020-008_Frybo

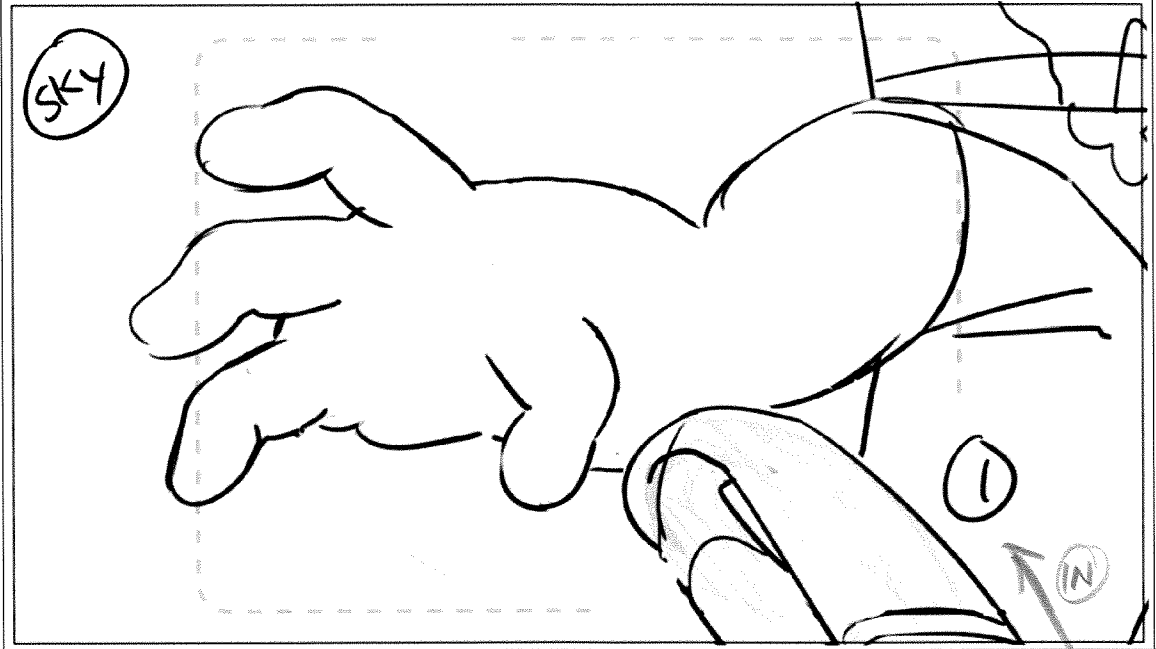
Scene	Panel	
156_A	1020	3



Action Notes
Sweater punches frybo

Slugging
0.13

Scene	Panel	
157		1



Slugging
0.05

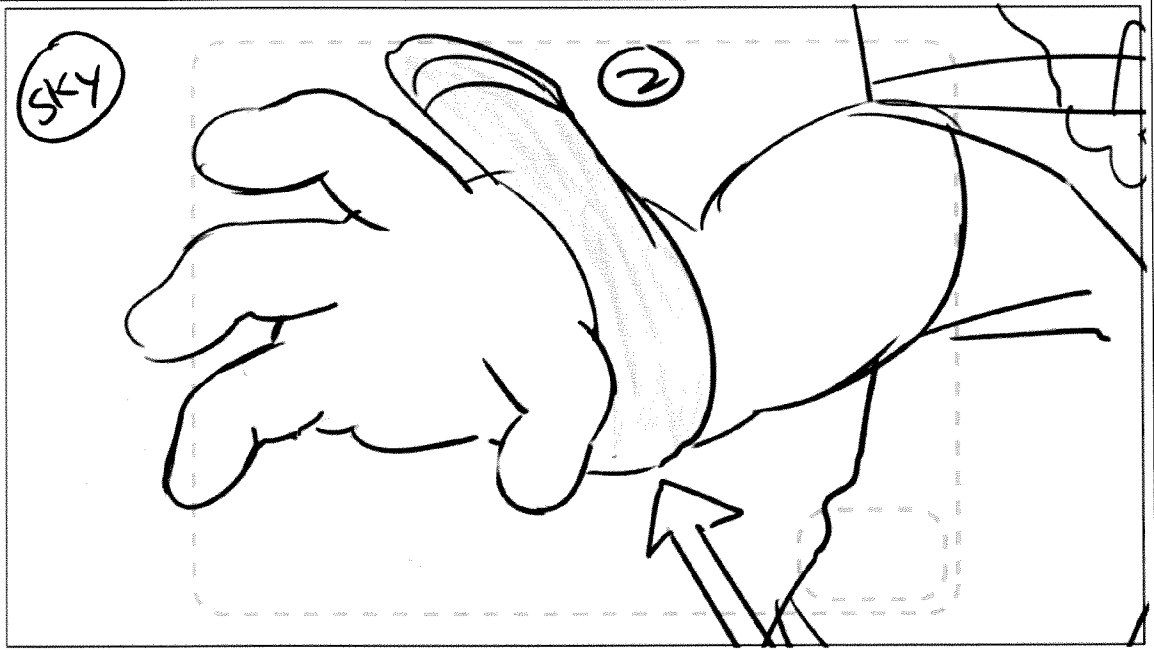
MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel
157	2



Action Notes
sock wraps around Frybo's arm

Slugging
0.15

Scene	Panel
158	1




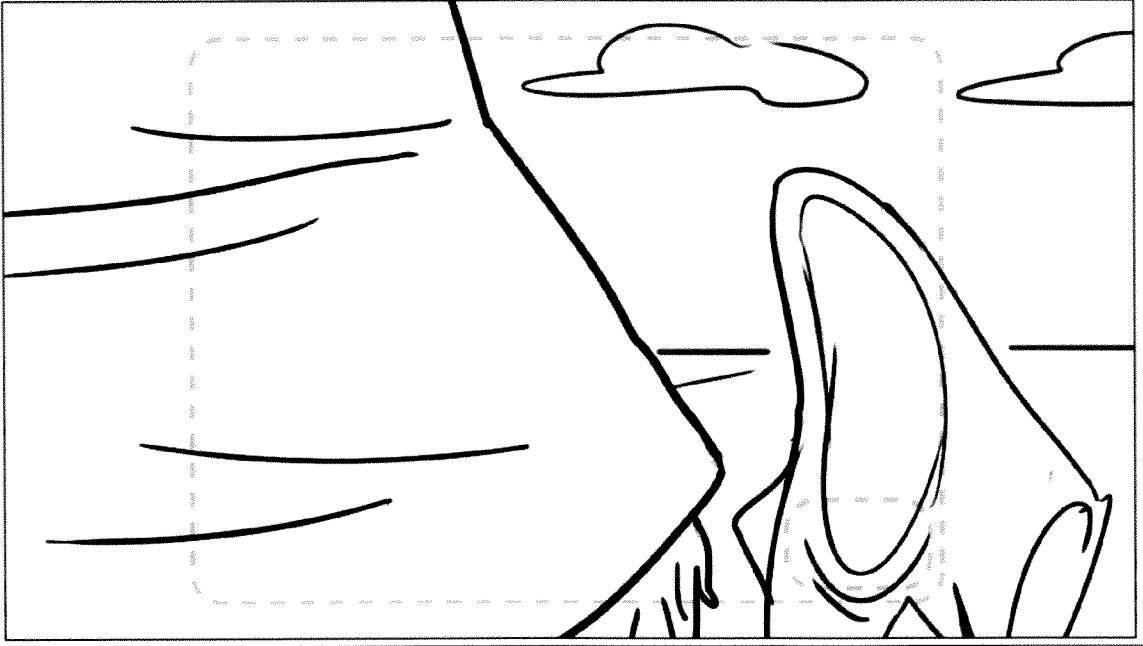
Slugging
0.06

MAY 20 2013

1020.008

1020.008

Scene	Panel
158	2
	
<p>Action Notes</p> <p>boots step on frybo's foot</p>	
<p>Slugging</p> <p>0.14</p>	

Scene	Panel
159	1
	
<p>Slugging</p> <p>0.06</p>	
<p>MAY 20 2013</p>	

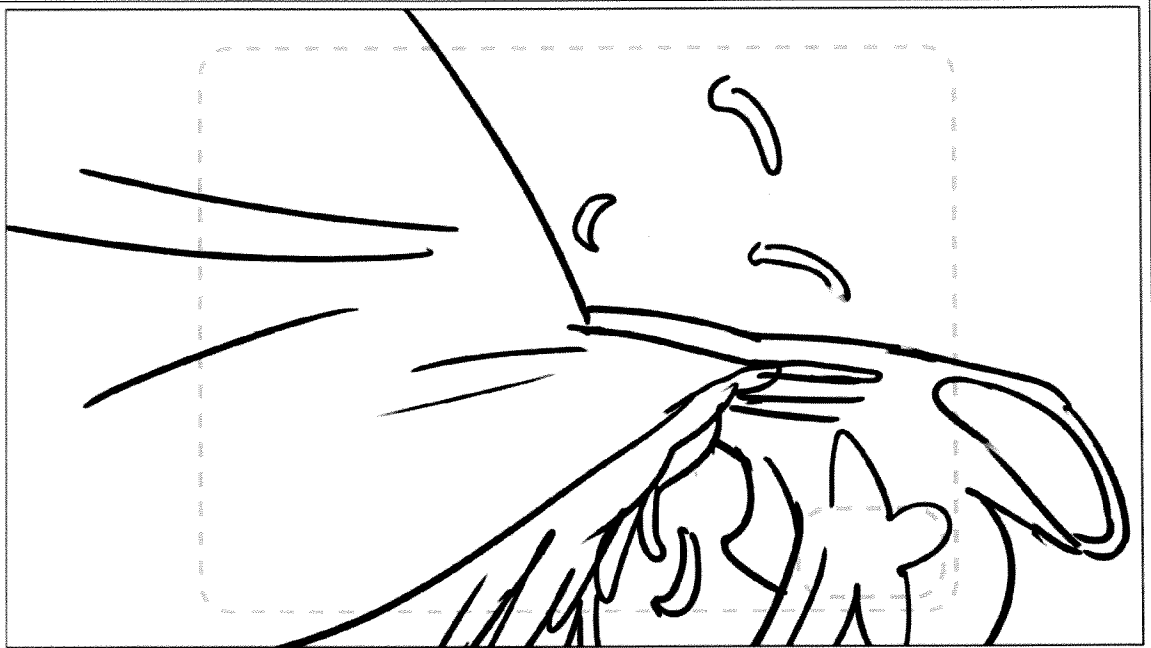
1020.008

1020.008

1020.008

1020 008-Frybo SU_1020-008_Frybo

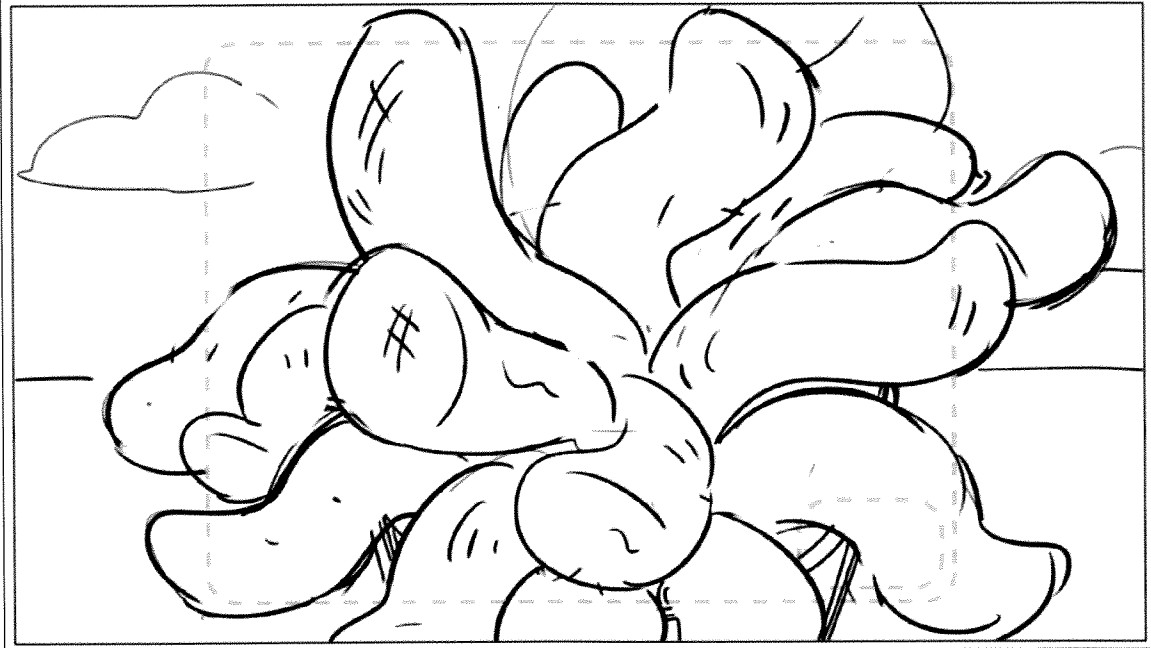
Scene	Panel
159	cont 2



Action Notes
Shirt bites Frybo's butt

Slugging
0.12

Scene	Panel
160	1



Slugging
0.06

MAY 20 2013

1020 008-Frybo SU_1020-008_Frybo

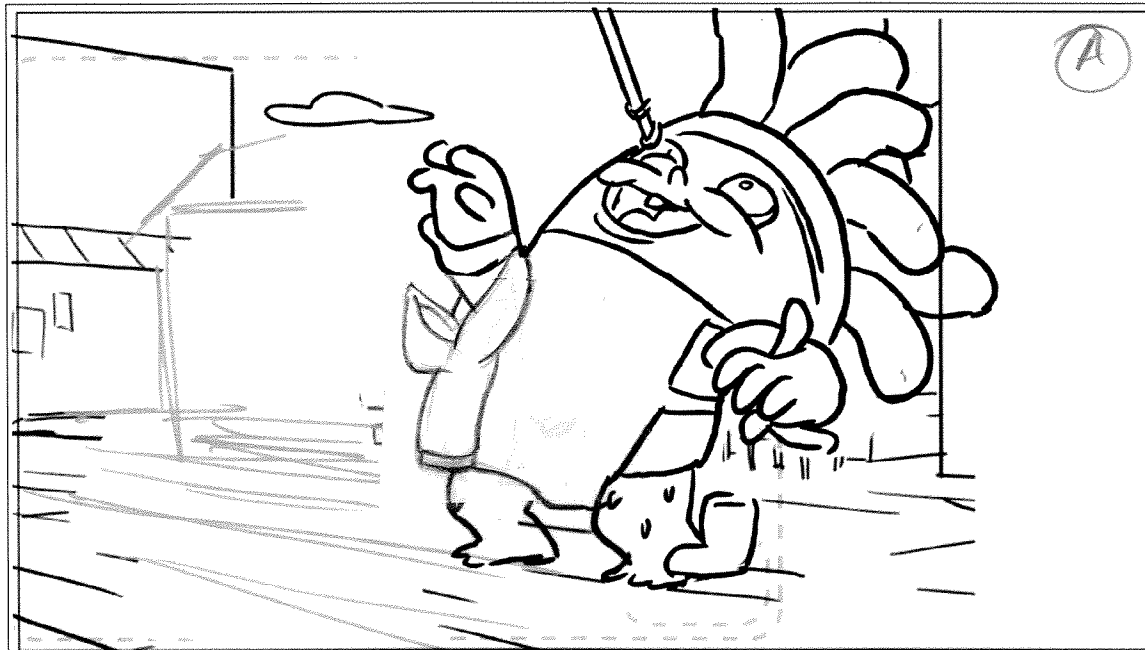
Scene	Panel
160	cont 2



Action Notes
Frybo recoils in pain

Slugging
2.11

Scene	Panel
161	1



Slugging
Panels 1 + 2 = 0.10

MAY 20 2013

1020-008

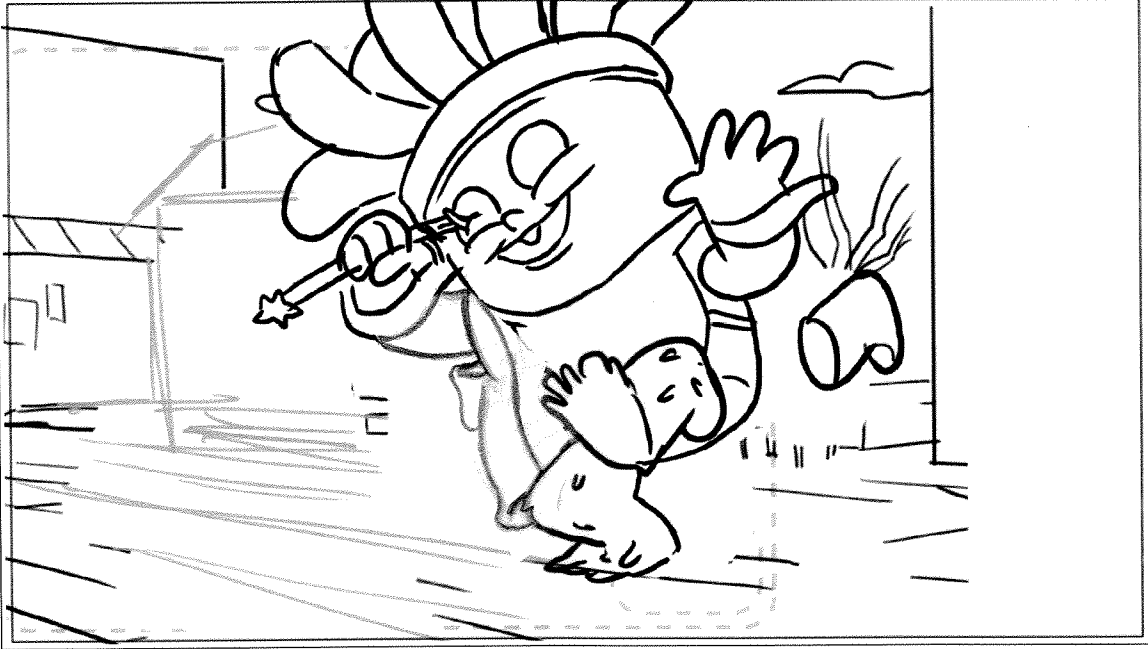
1020-008

1020-008

Scene 161 Panel 2



Scene 161 Panel 3



Slugging
0.09

MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel	
	161	CONT
		4



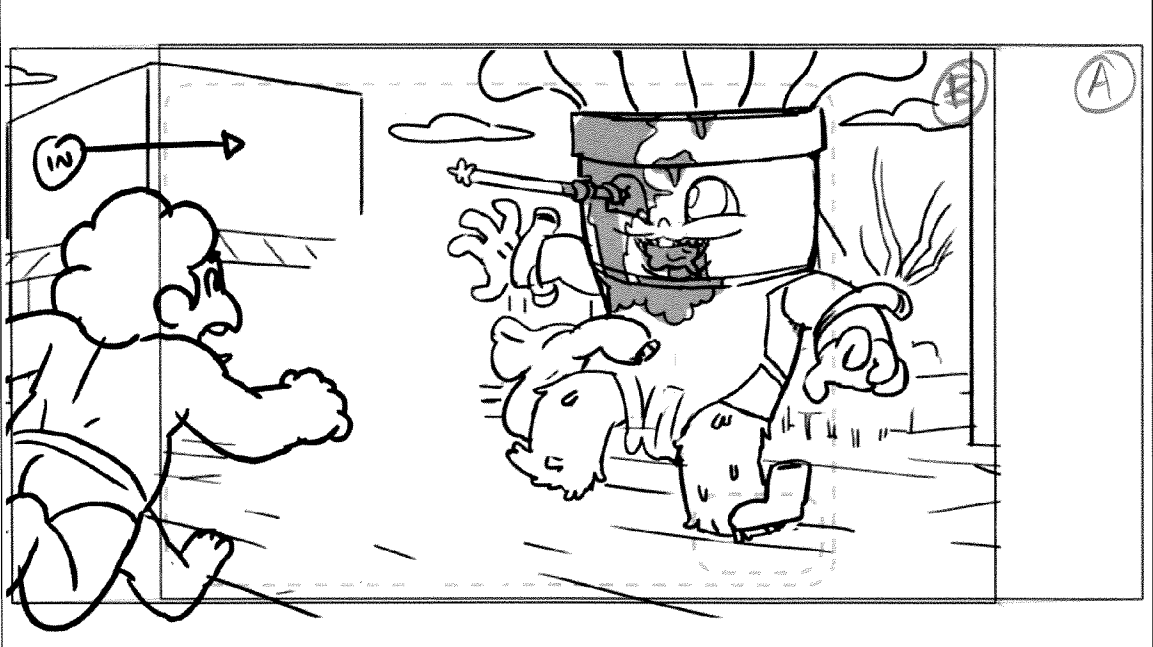
Action Notes

Frybo shakes off clothes

Slugging

0.10

Scene	Panel	
	161	CONT
		5



Action Notes

Clothes fly back to Frybo

Steven runs in

Slugging

1.01

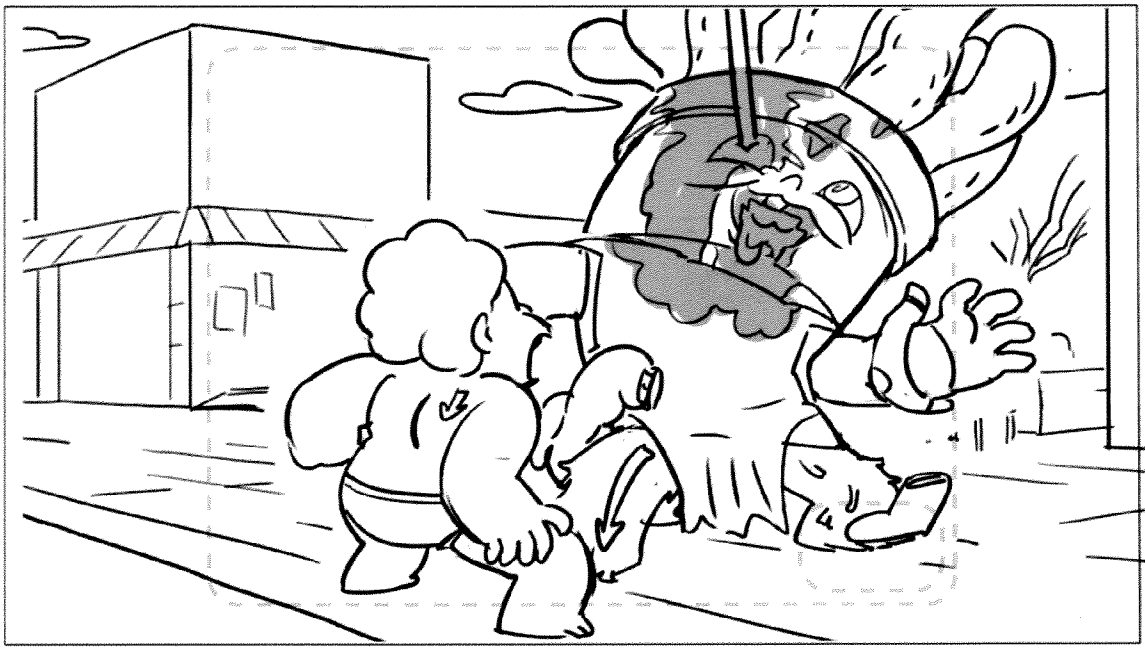
ADJ then HOLD.

MAY 20 2013

1020.008

1020.008

Scene 161 *cont* Panel 6



Slugging
0.09

Scene 161 *cont* Panel 7



Slugging
Panels 7 + 8 = ADJ 0.04

MAY 20 2013

1020.008

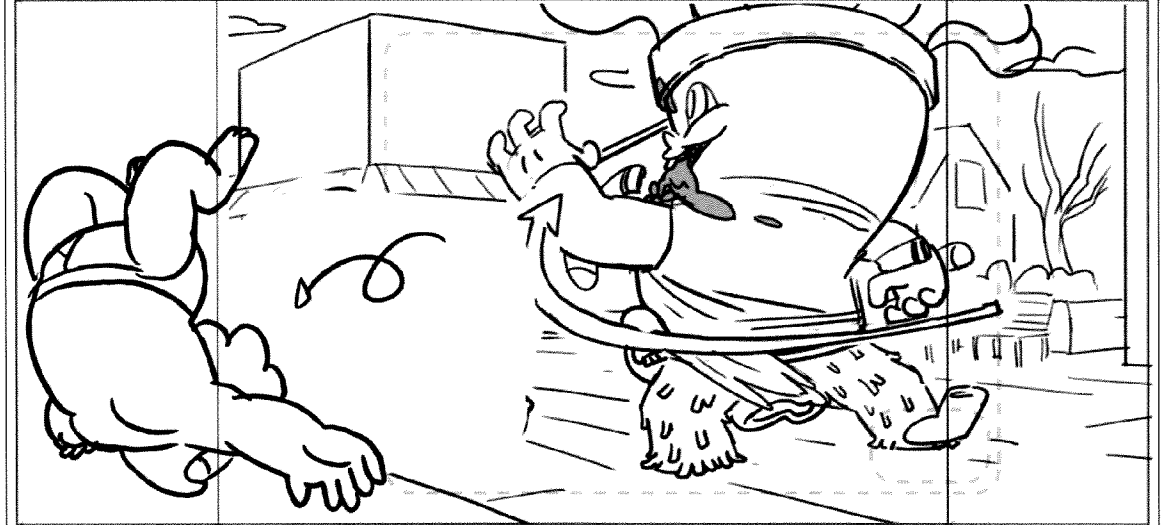
1020.008

Scene	Panel	
161	CONT	8



Action Notes
Frybo punches Steven

Scene	Panel	
161	CONT	9



Slugging
0.04

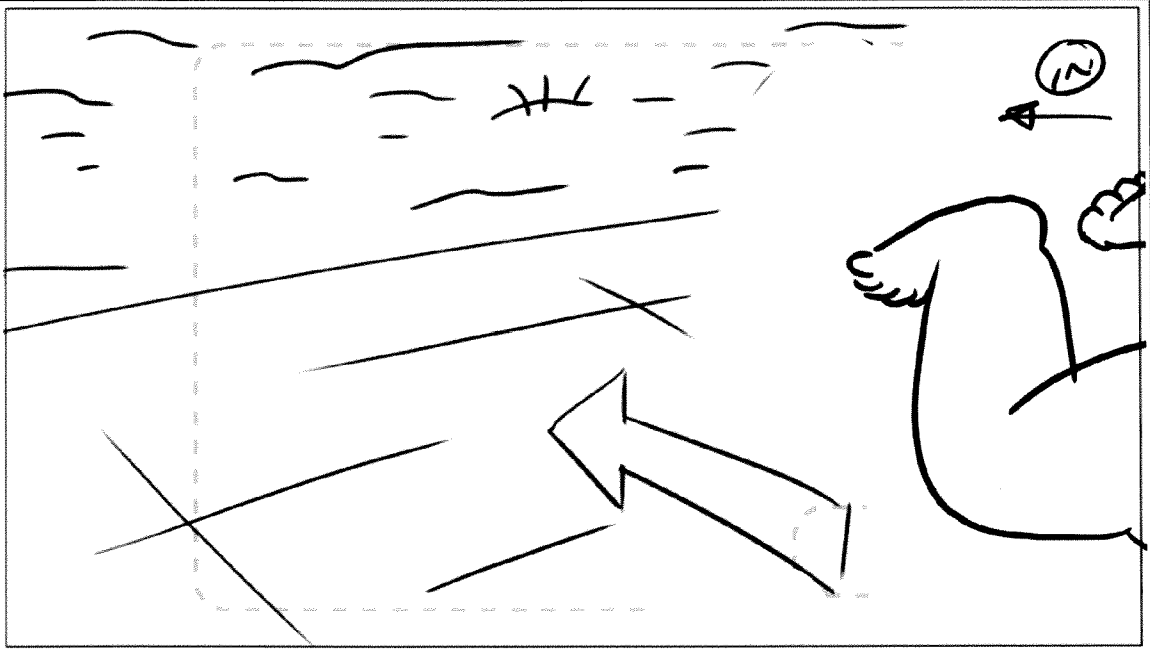
MAY 20 2013

1020-008

1020-008

1020 008-Frybo SU_1020-008_Frybo

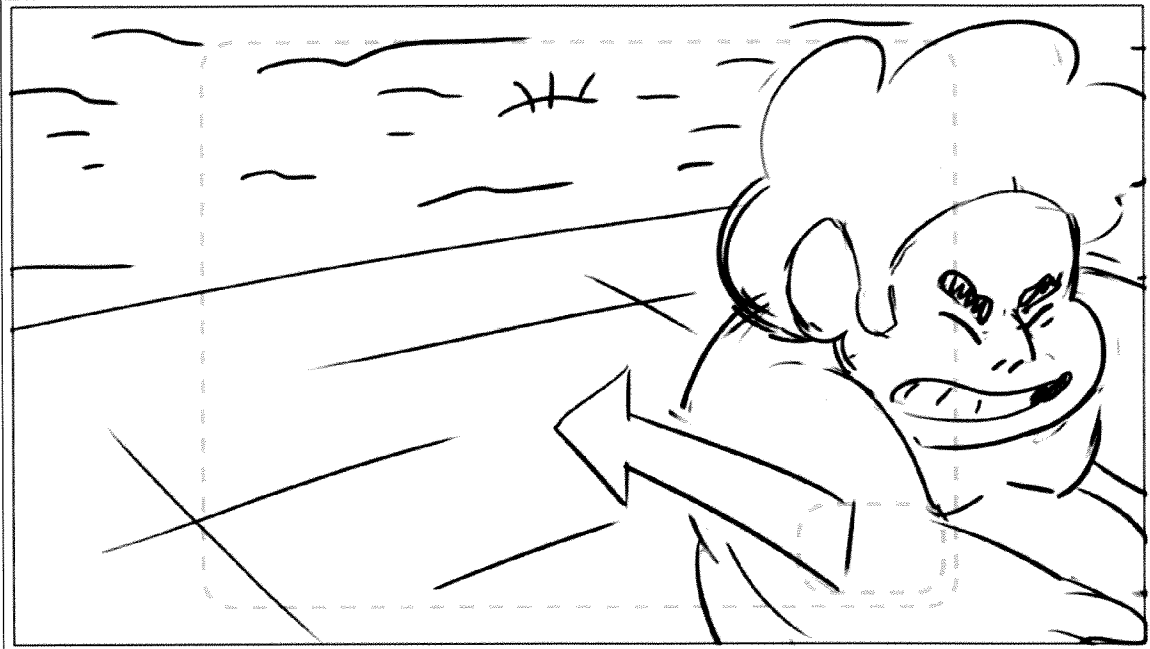
Scene 162 Panel 1



Action Notes
STEVEN flips into frame.

Slugging
0.04

Scene 162 Panel 2



Slugging
0.04

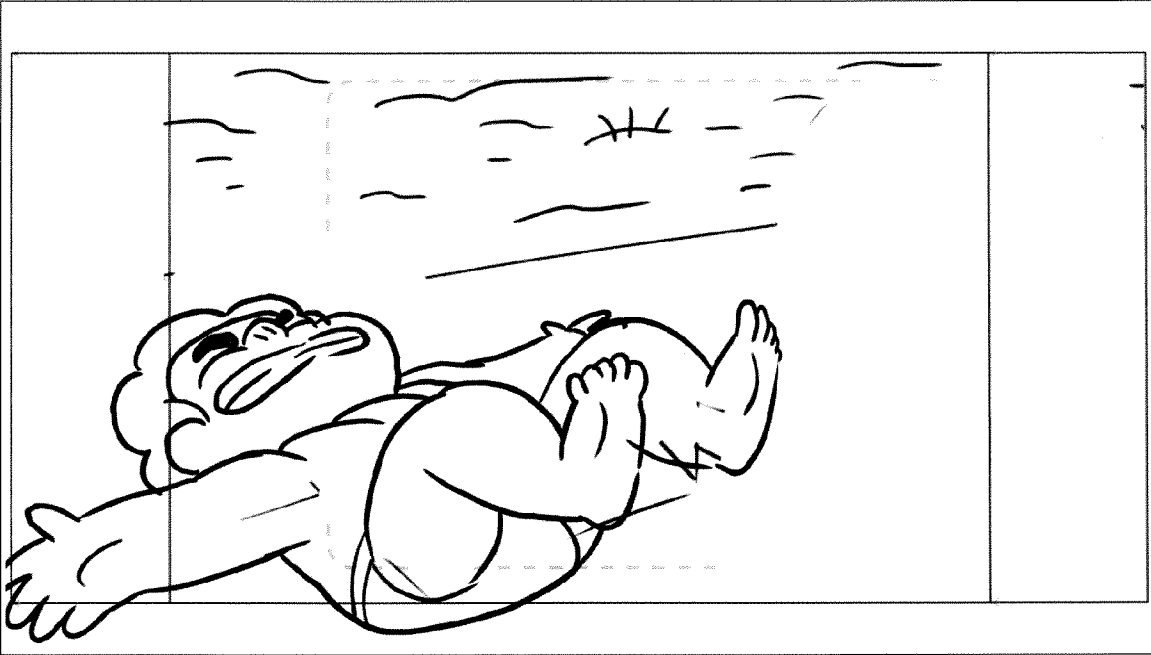
MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel
162	CONT 3



Action Notes
STEVEN hits the ground.

Slugging
ADJ: 0.11

Scene	Panel
162	CONT 4



Slugging
0.14

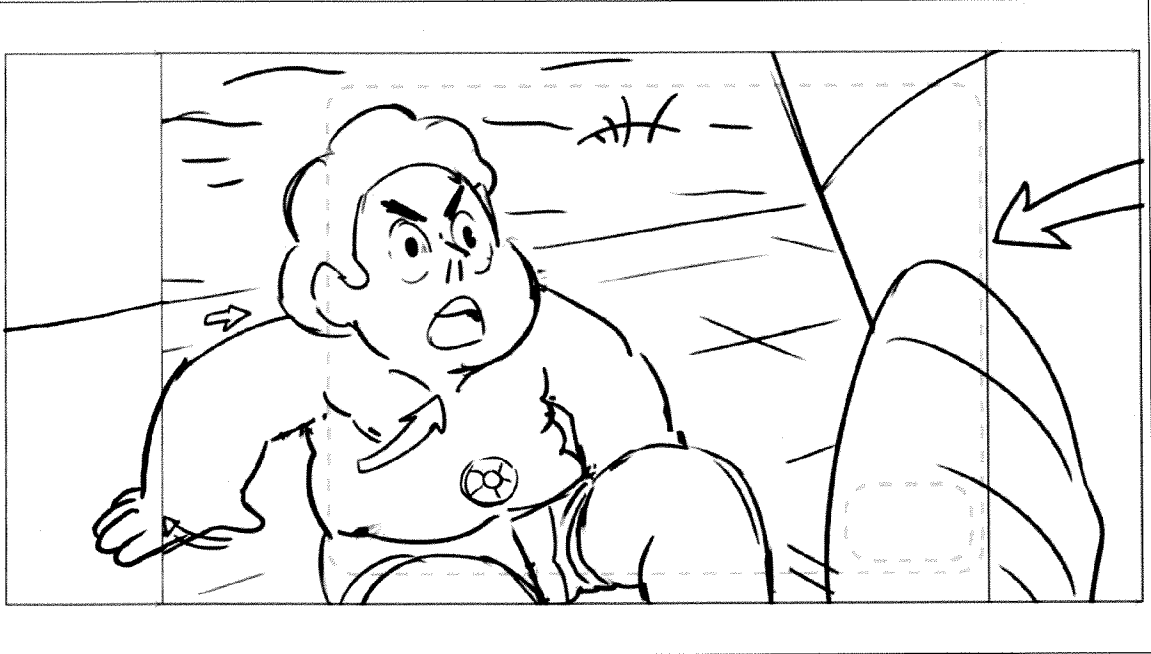
MAY 20 2013

1020-008

1020-008

Scene	Panel
162	5

CONT



Dialog

STEVEN: I DIDN'T WANT TO DO THIS...

Slugging

ADJ: 2.05

Scene	Panel
163	1



Dialog

STEVEN: ...BUT YOU LEAVE ME NO CHOICE!

Slugging

3.02

MAY 20 2013

1020.008

1020.008

Scene	Panel
164	1

Dialog

STEVEN: UNDERWEAR!

Slugging

0.08

Scene	Panel
164	2

CONT

Slugging

1.06

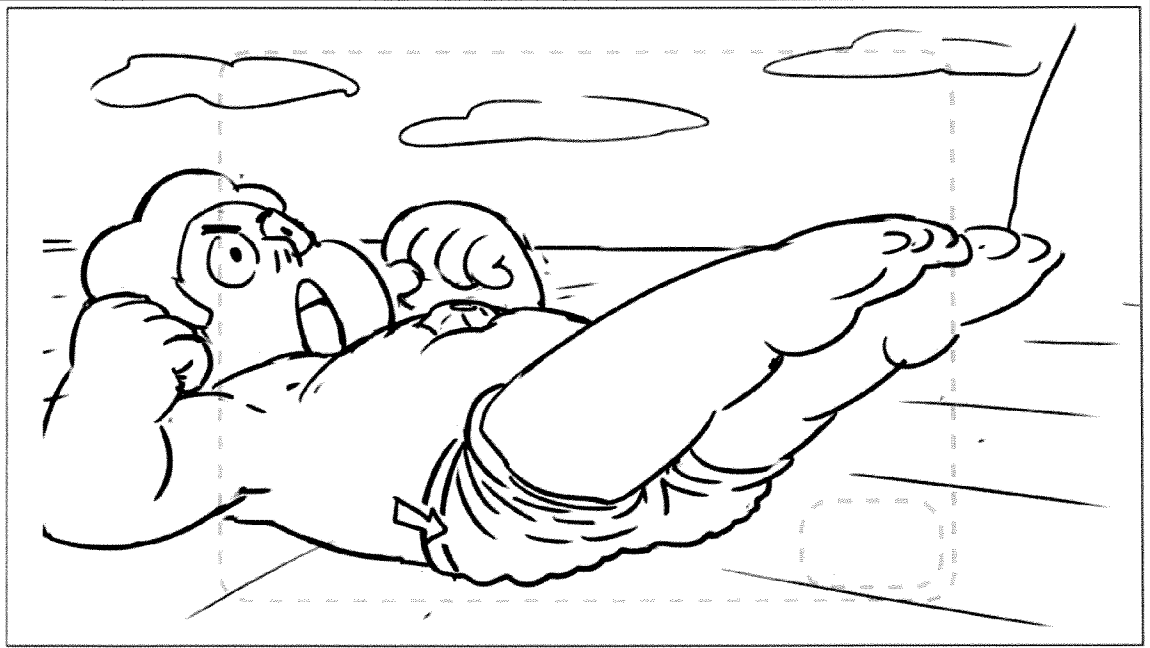
MAY 20 2013

1020.008

1020.008

1020 008-Frybo SU_1020-008_Frybo

Scene 164 *10NT* Panel 3



Dialog
STEVEN: GO!!

Slugging
1.00

Scene 165 Panel 1



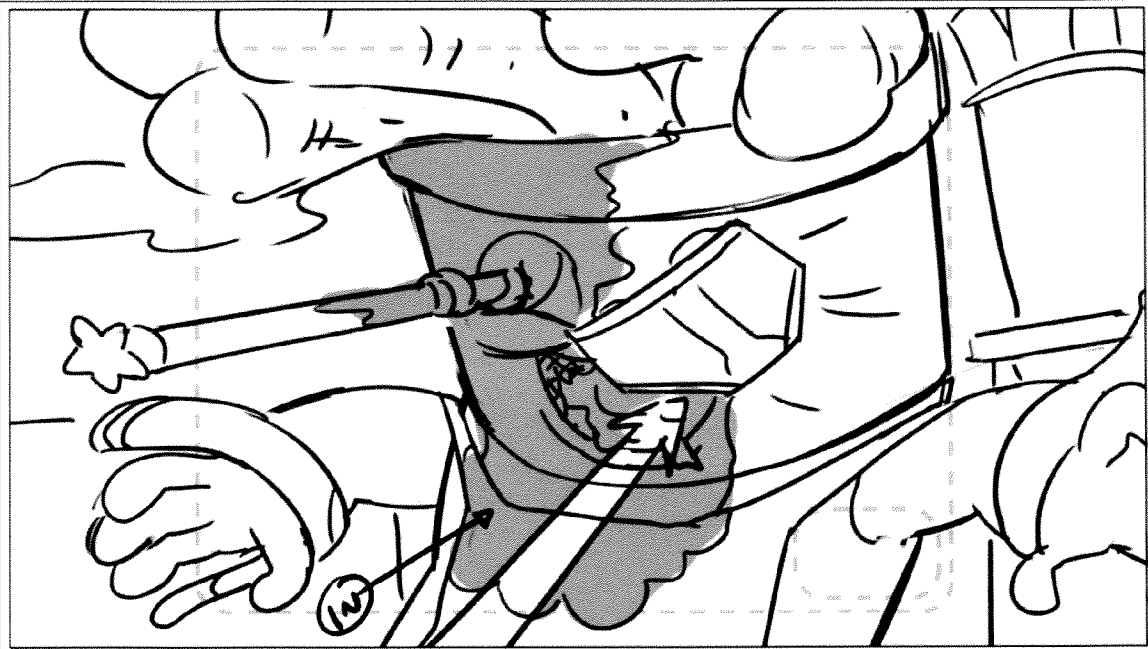
Slugging
0.10

MAY 20 2013

1020-008

1020-008

Scene	Panel
165	UNT 2



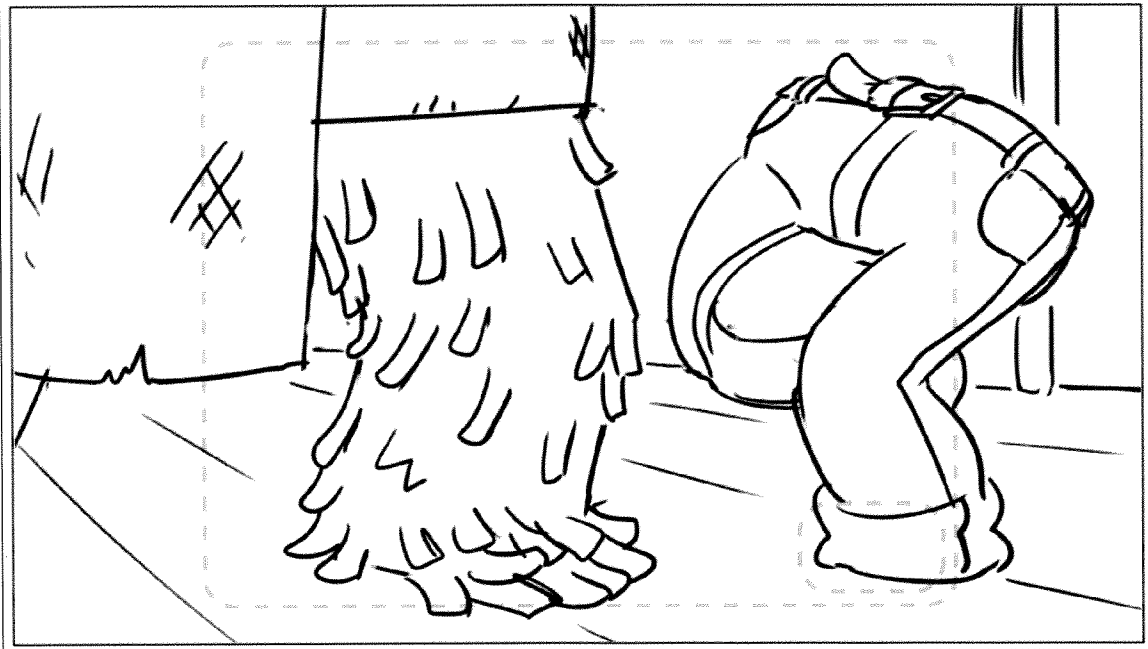
Action Notes

underwear hits Frybo in the face

Slugging

1.01

Scene	Panel
166	1



Slugging


0.05

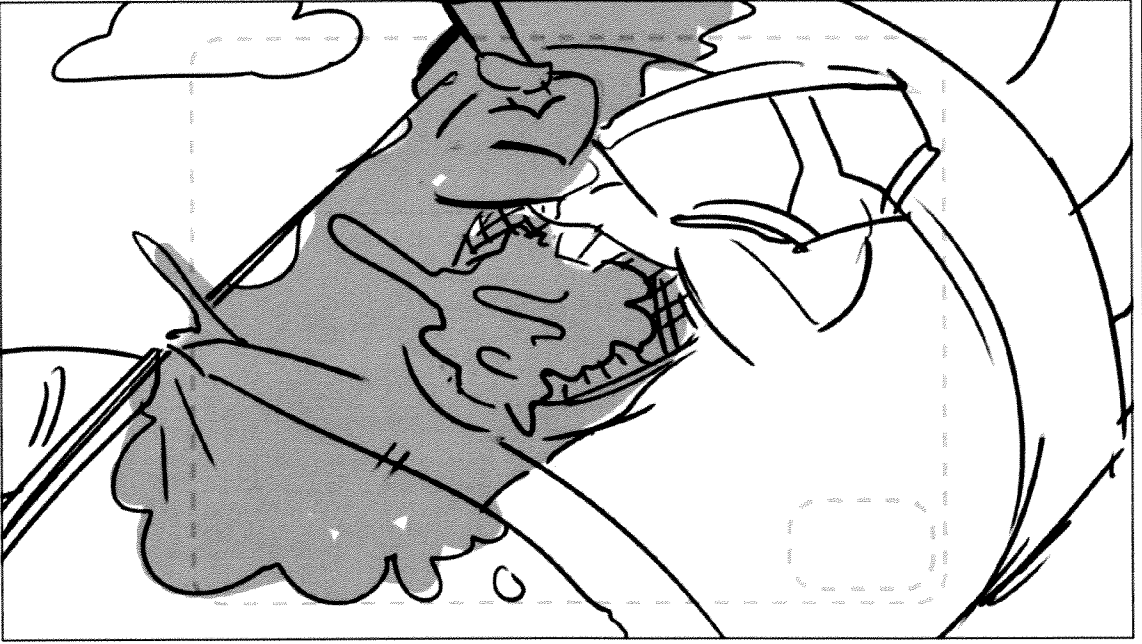
MAY 20 2013

1020.008

1020:008

1020-008

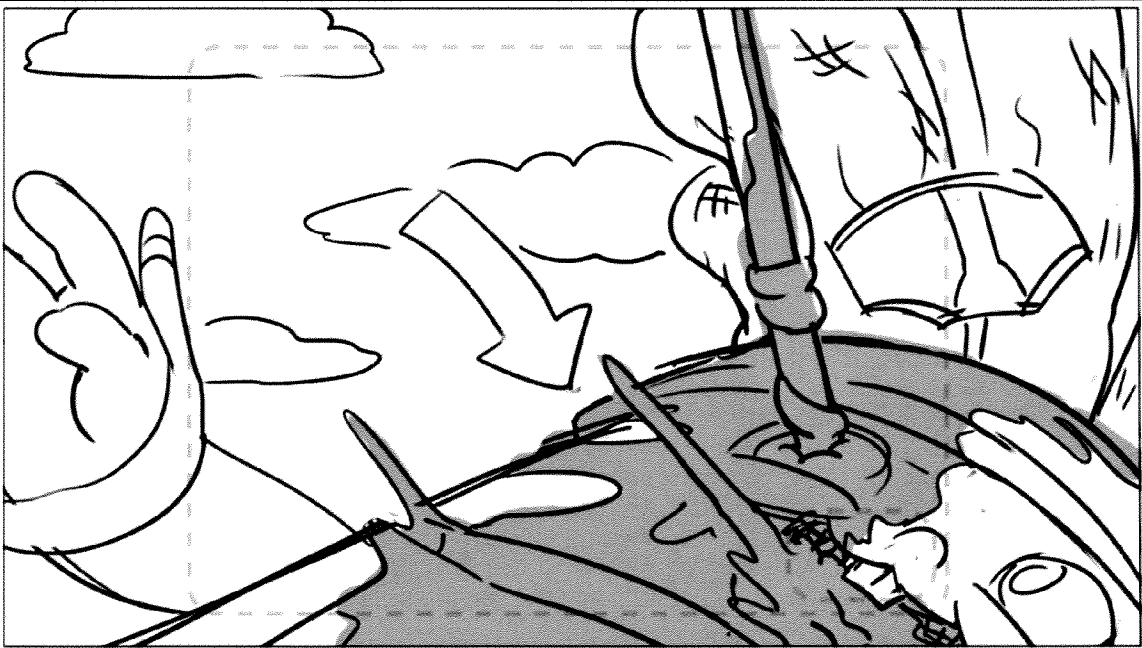
Scene	Panel
166	2
CONT	
	
<p>Action Notes</p> <p>Pants pick out Frybo's leg</p>	
<p>Slugging</p> <p>0.15</p>	

Scene	Panel
167	1
	
<p>Slugging</p> <p>0.06</p>	
<p>MAY 20 2013</p>	

1020-008

1020 008-Frybo SU_1020-008_Frybo

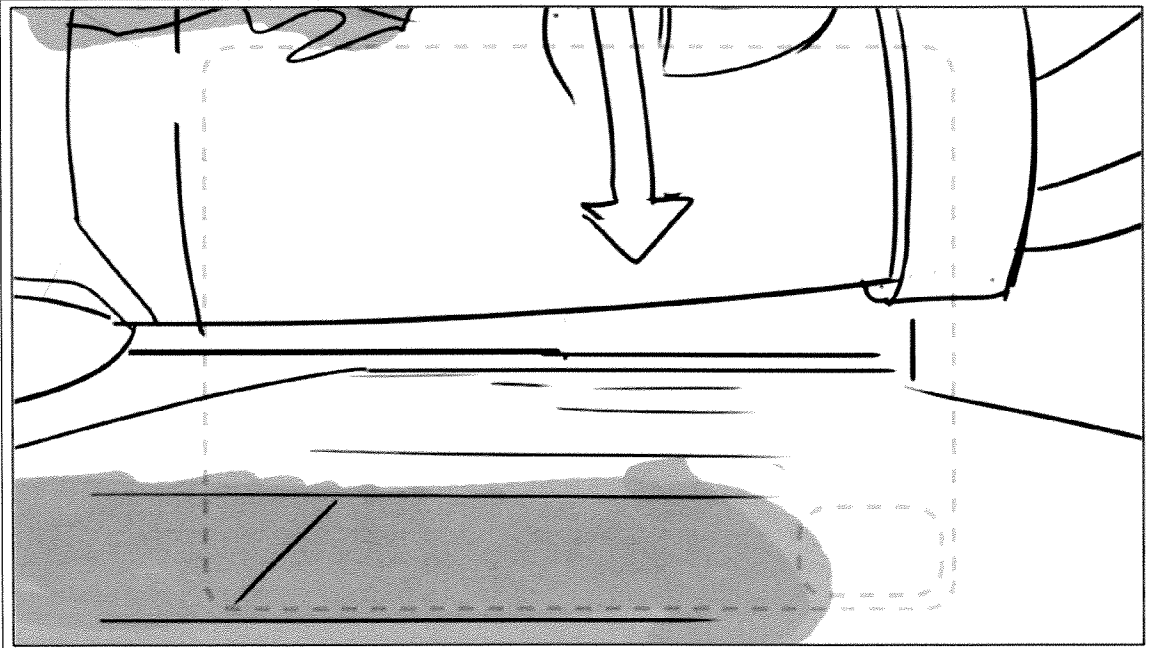
Scene	Panel
167	cont 2



Action Notes
Frybo falls back

Slugging
0.08

Scene	Panel
168	1



Slugging
0.09


MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel
168	cont 2



Slugging
1.13

Scene	Panel
169	1



Slugging
0.07

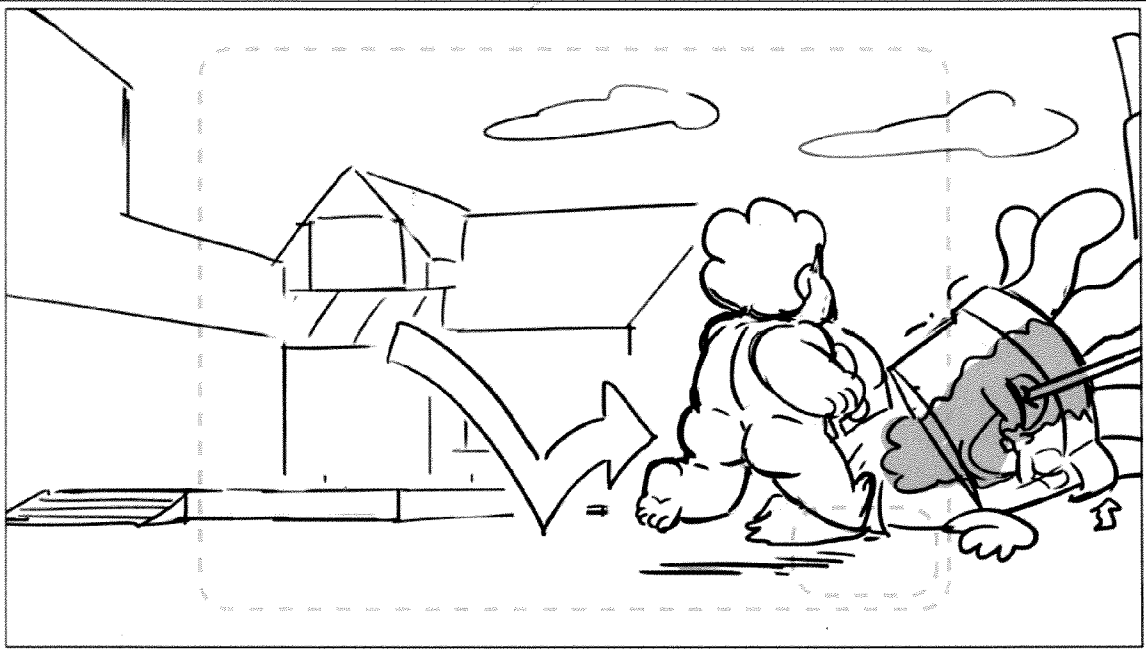
MAY 20 2013

1020.008

1020.008

1020 008-Frybo SU_1020-008_Frybo

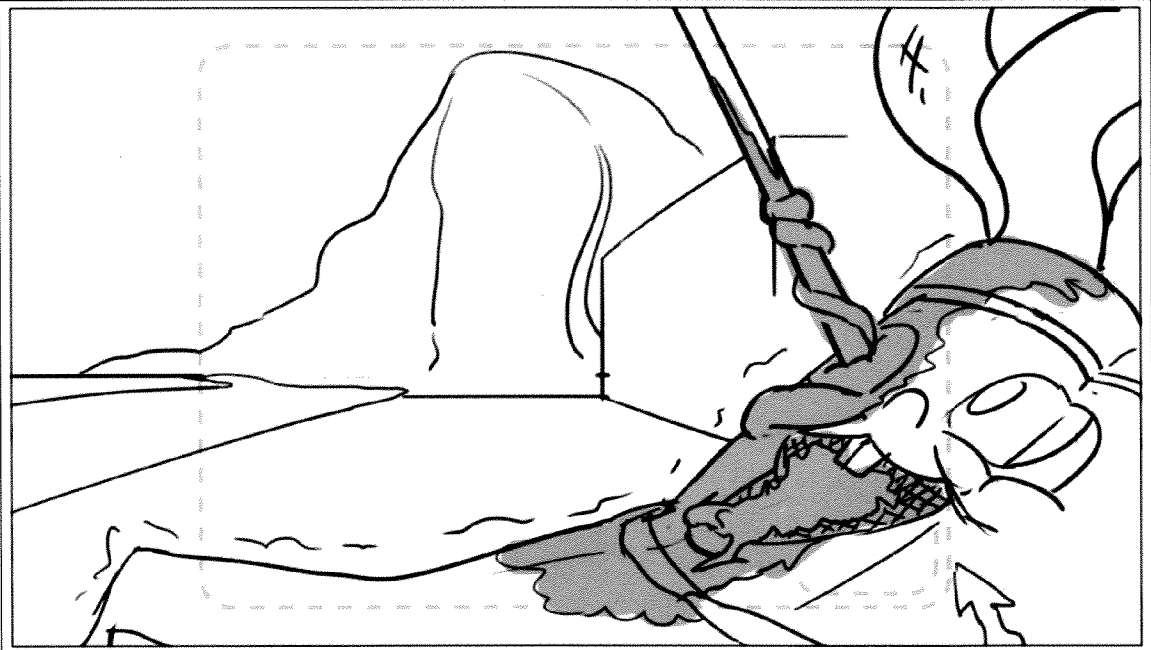
Scene	Panel
169	CONT 2



Action Notes
Steven runs towards Frybo

Slugging
1.02

Scene	Panel
170	1



Slugging
0.12

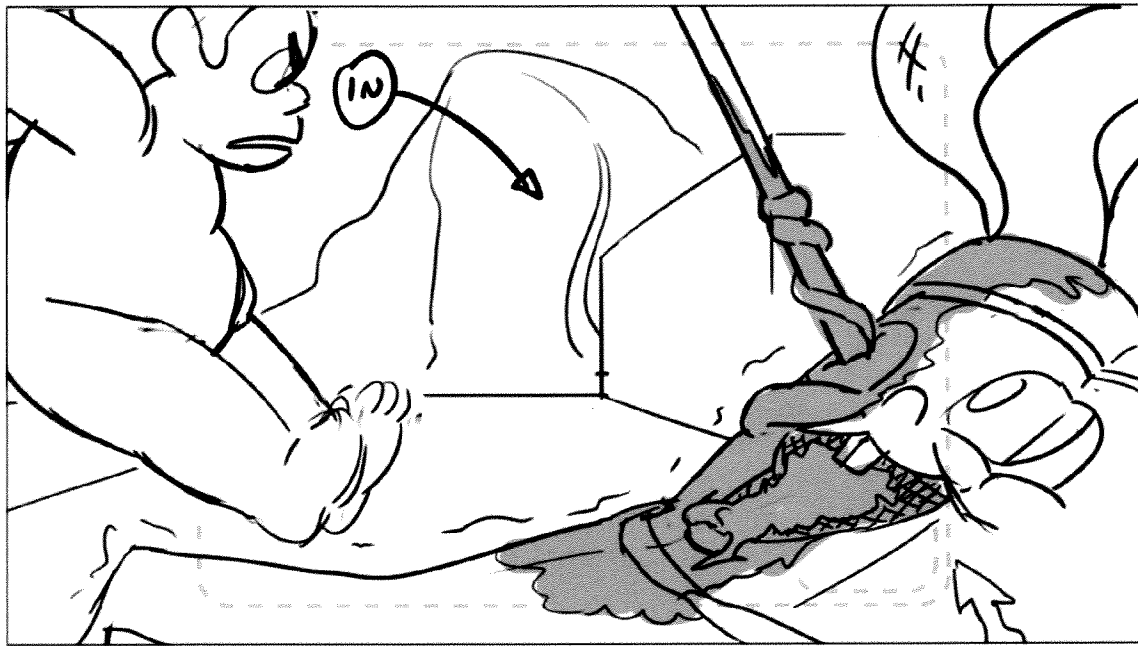
MAY 20 2013

1020.008

1020.008

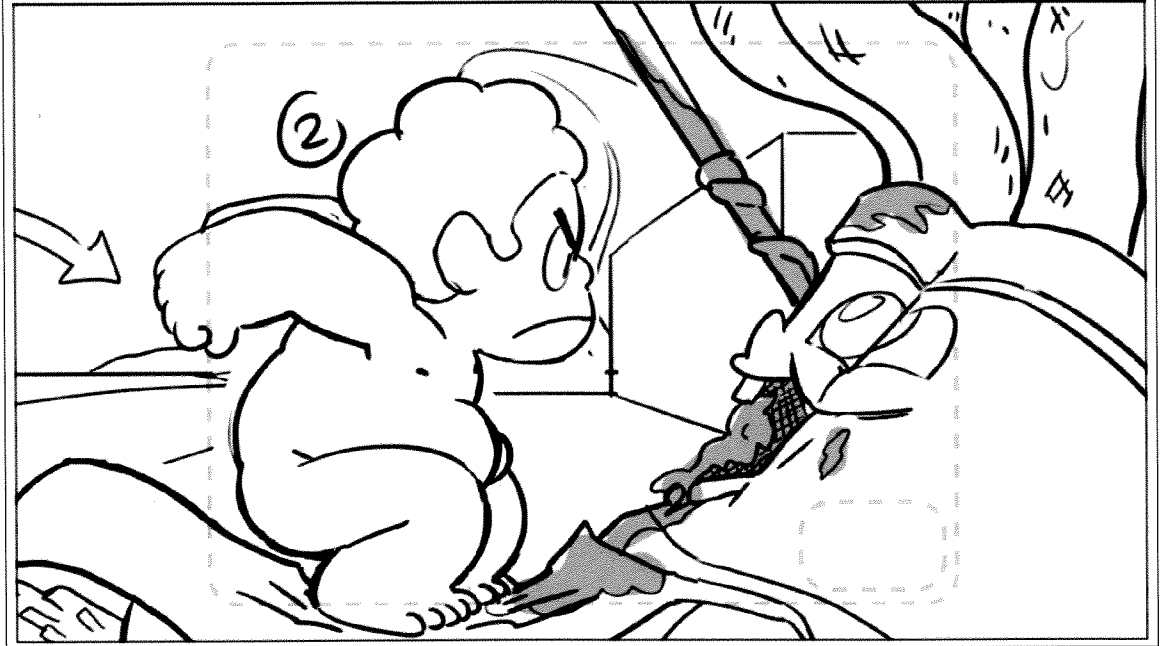
1020.008

Scene	Panel
170	CONT 2



Slugging
0.05

Scene	Panel
170	CONT 3



Action Notes
Steven jumps on Frybo

Slugging
0.14

MAY 20 2013

1020 008-Frybo SU_1020-008_Frybo

Scene	Panel
171	1



Slugging
0.07

NO GLOW

Scene	Panel
171	2




Action Notes
Steven plunges hand into Frybo's mouth


Slugging
1.14

MAY 20 2013

1020-008

1020-008

Scene 172	Panel 1
	
<p>Action Notes</p> <p>FRYBO's tentacles struggle as STEVEN pulls out gem shard.</p>	
<p>Slugging</p> <p>0.11</p>	

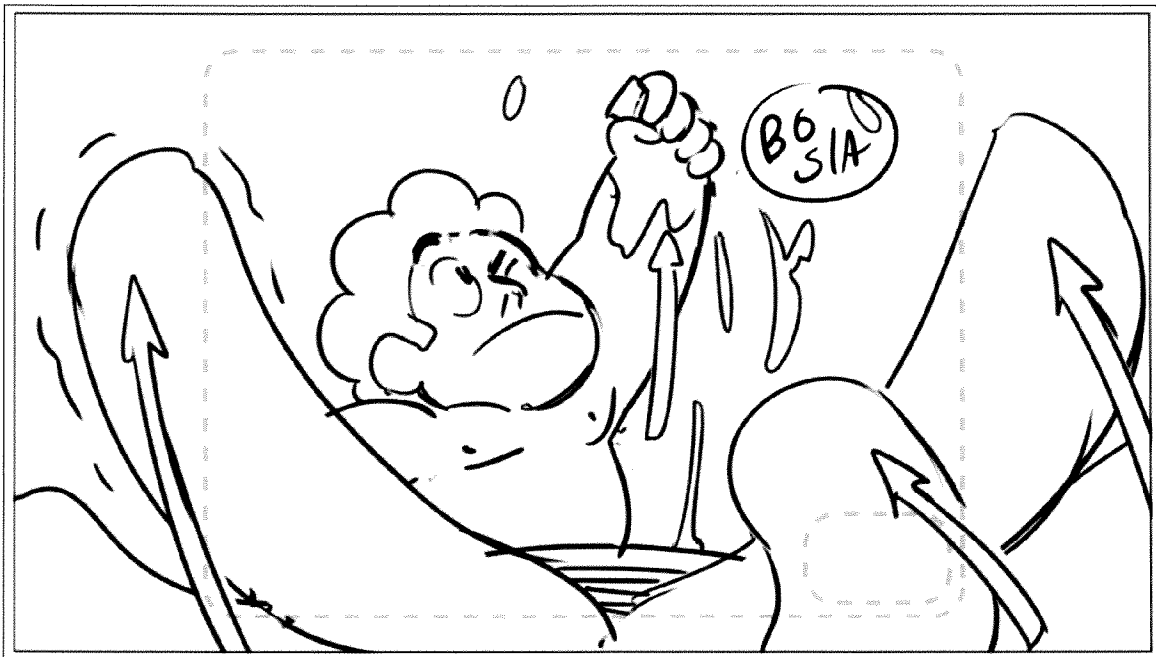
Scene 172	Panel cont 2
	
<p>Action Notes</p> <p>STEVEN's hand is covered in ketchup.</p>	
<p>Slugging</p> <p>1.11</p> <p>MAY 20 2013</p>	

1020.008

1020.008

1020 008-Frybo SU_1020-008_Frybo

Scene	Panel	
172	CONT	3



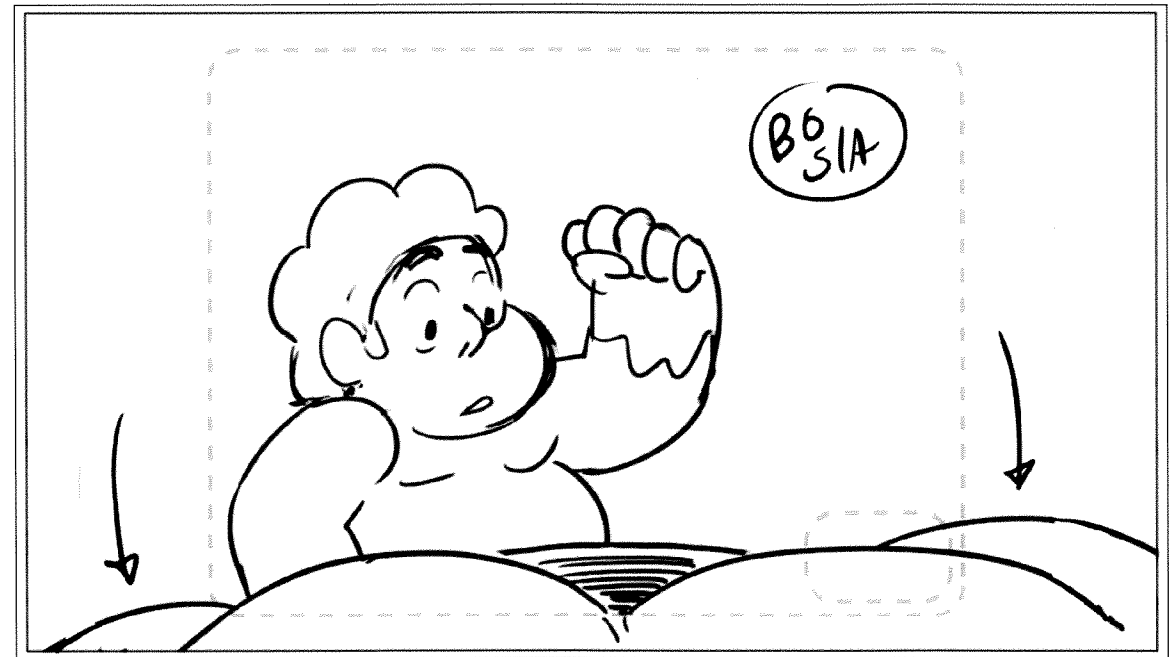
Action Notes

Steven pulls shard out, FRYBO's fry tentacles rise up

Slugging

2.03

Scene	Panel	
172	CONT	4



Action Notes

FRYBO's fry tentacles drop suddenly.

Slugging

1.02

MAY 20 2013

1020-008

1020-008

Scene

172

Panel

CONT

5



Slugging
1.03

Scene

172

Panel

CONT

6



Slugging
1.13

MAY 20 2013

Scene	Panel
173	1

Dialog

PEARL: STEVEN!

Slugging

1.10

Scene	Panel
173	2

Dialog

PEARL: ARE YOU ALRIGHT?!

FRYMAN (MUFFLED): FINE

Action Notes

Pearl feels Fryman's face for Steven

Slugging

4.02

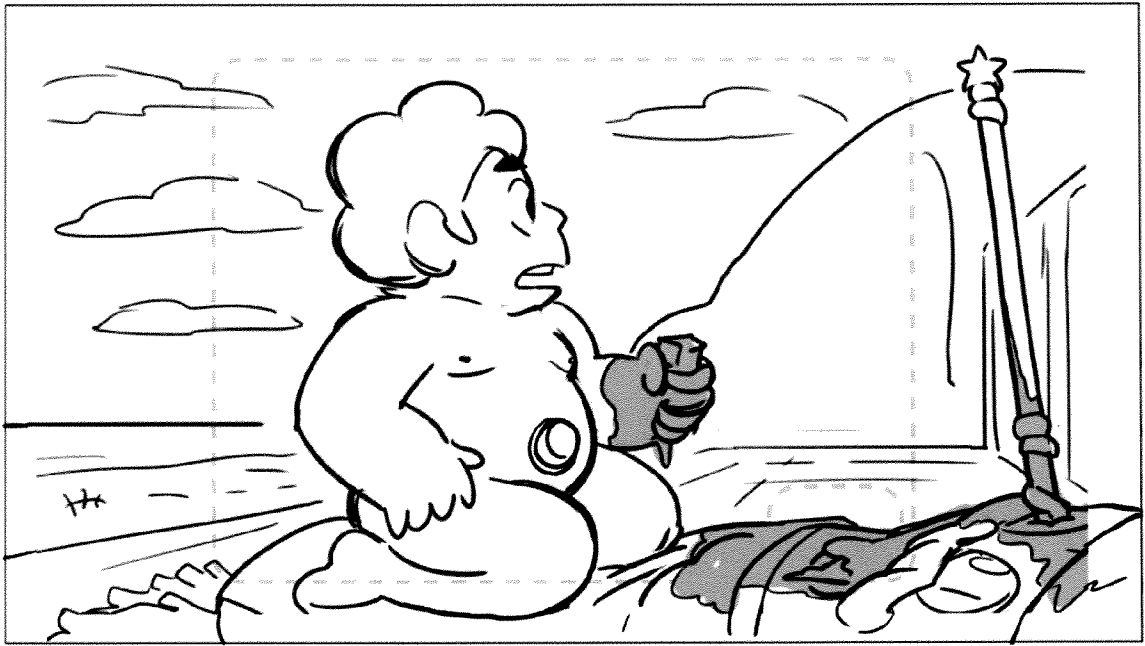
MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel
174	1



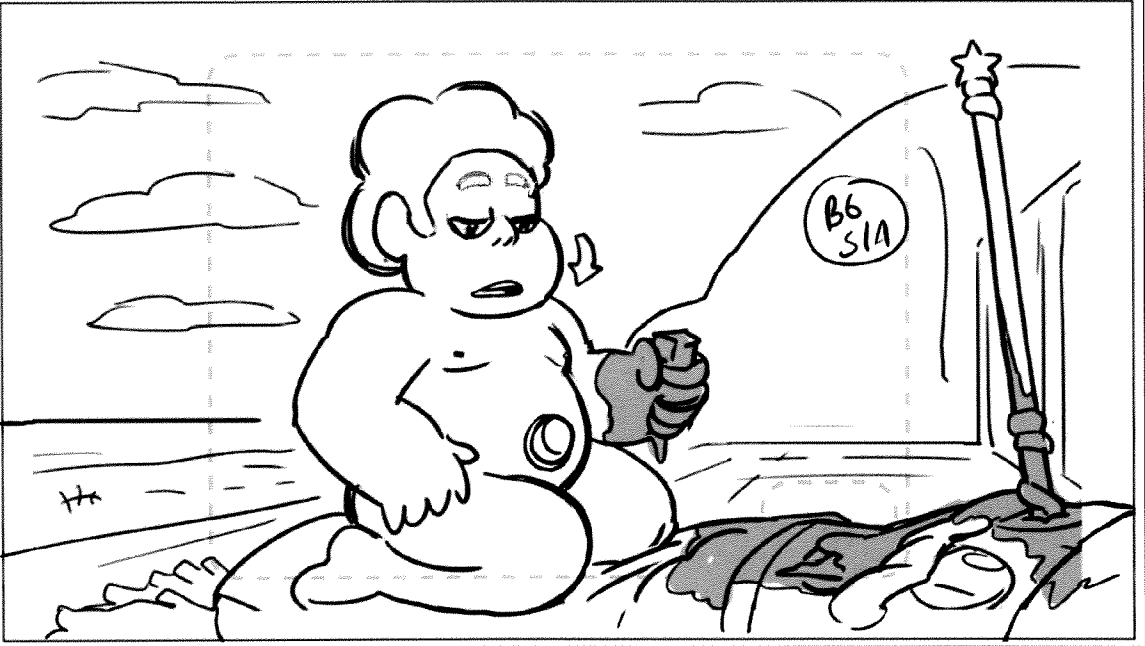
Dialog

STEVEN: I'M OK.

Slugging

1.10

Scene	Panel
174	2



Dialog

STEVEN: AS SOON AS I BARED MY BUTT

Slugging

2.13

MAY 20 2014

1020.0701

Scene	Panel
175	1



Slugging
Panels 1 + 2 = 3.12

Scene	Panel
175	CONT 2



Dialog
STEVEN: I KNEW HE'D CRACK.

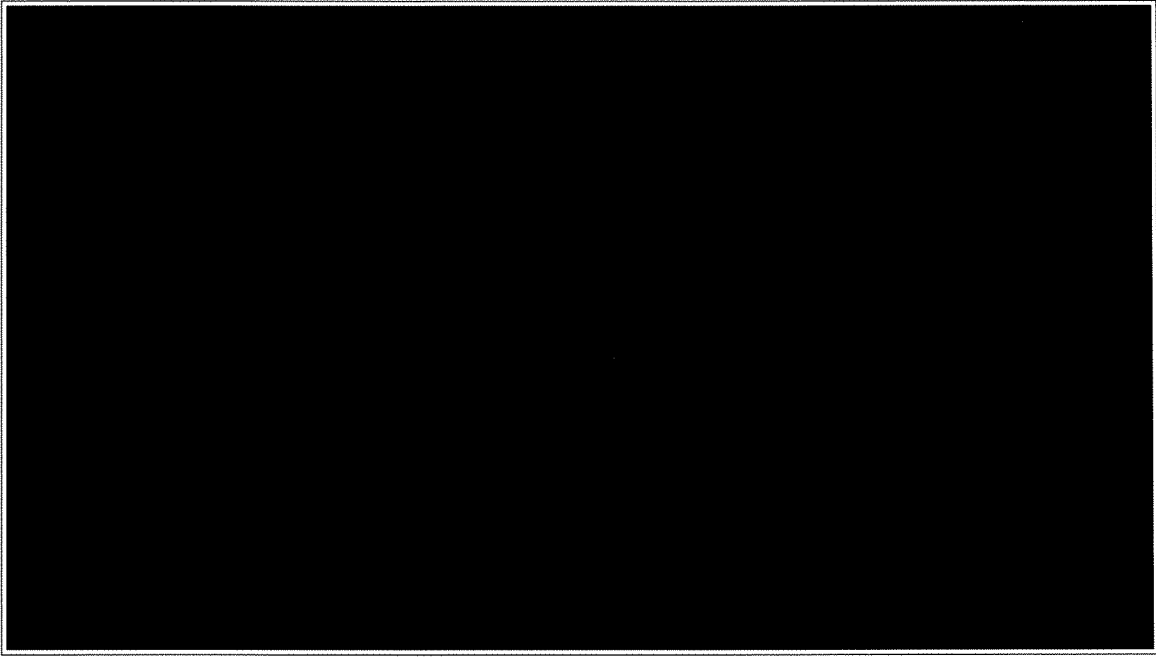
MAY 20 2013

361

1020 008-Frybo SU_1020-008_Frybo

Page

Scene	Panel
176	1

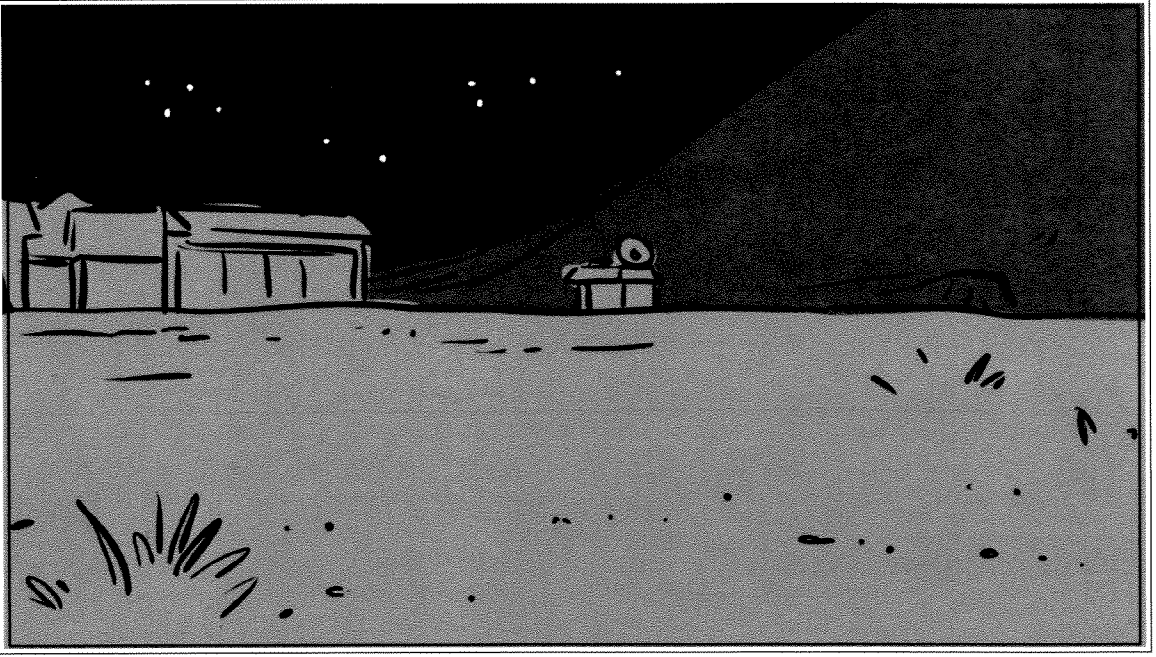


Action Notes
Fade from black to next panel.

Slugging
3.11

Scene	Panel
176	2

CONT



Slugging
2.02

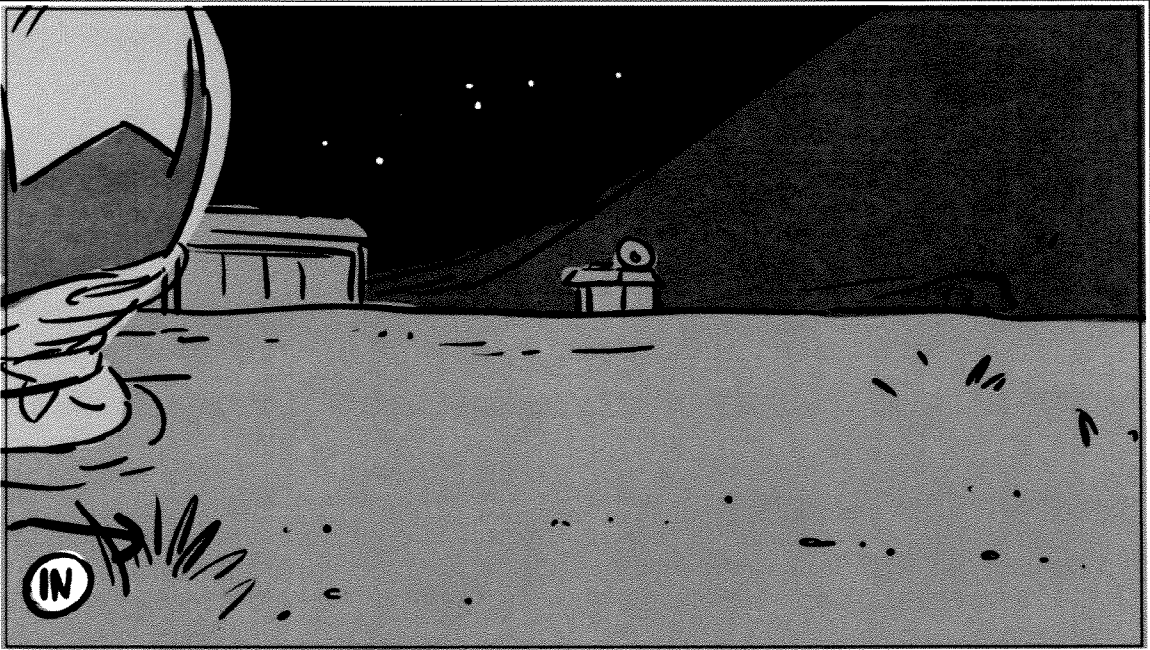
MAY 20 2013

1020.008

1020.008

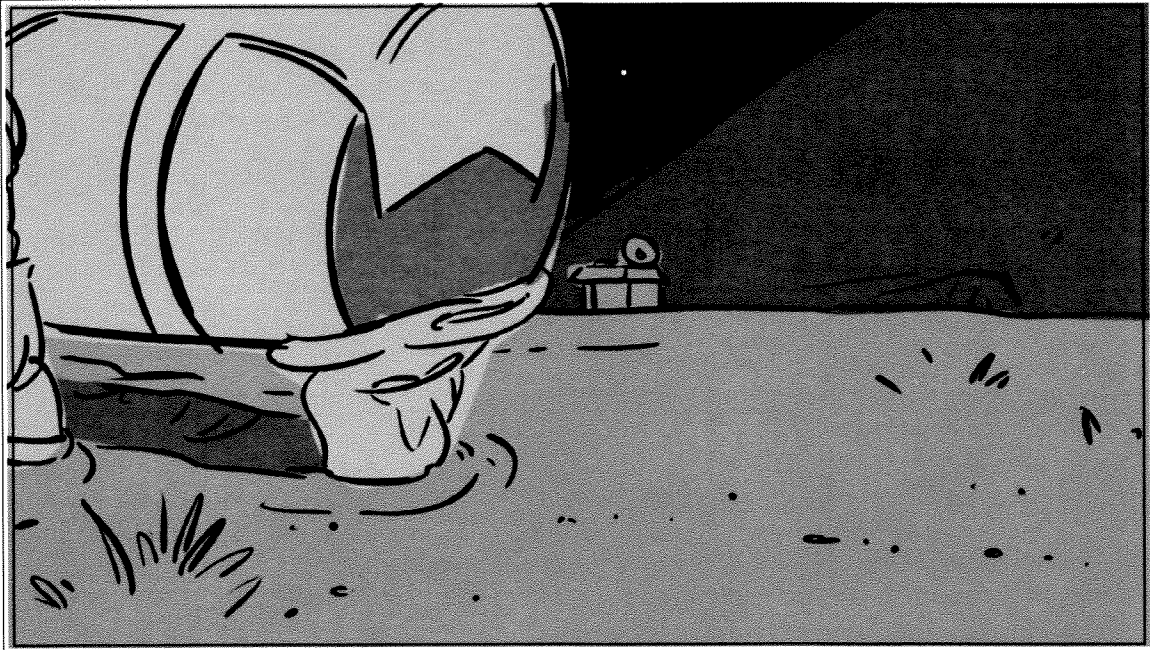
1020.008

Scene	Panel
176	<i>CONT</i> 3



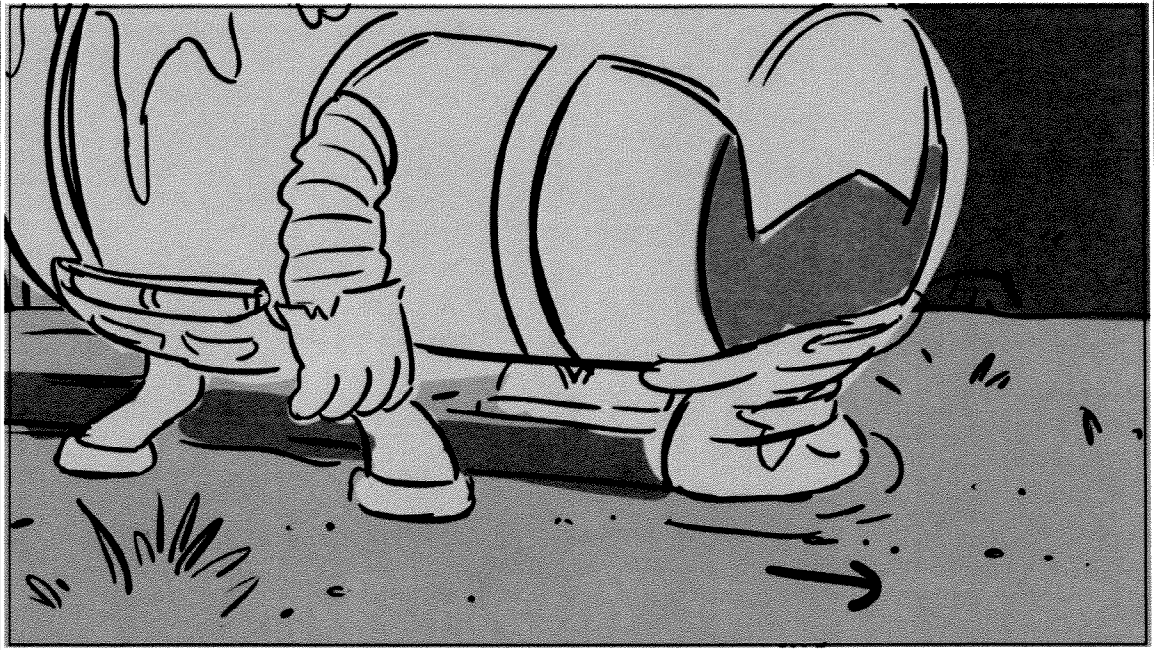
Slugging
Panels 3 to 5 = 1.11

Scene	Panel
176	<i>CONT</i> 4



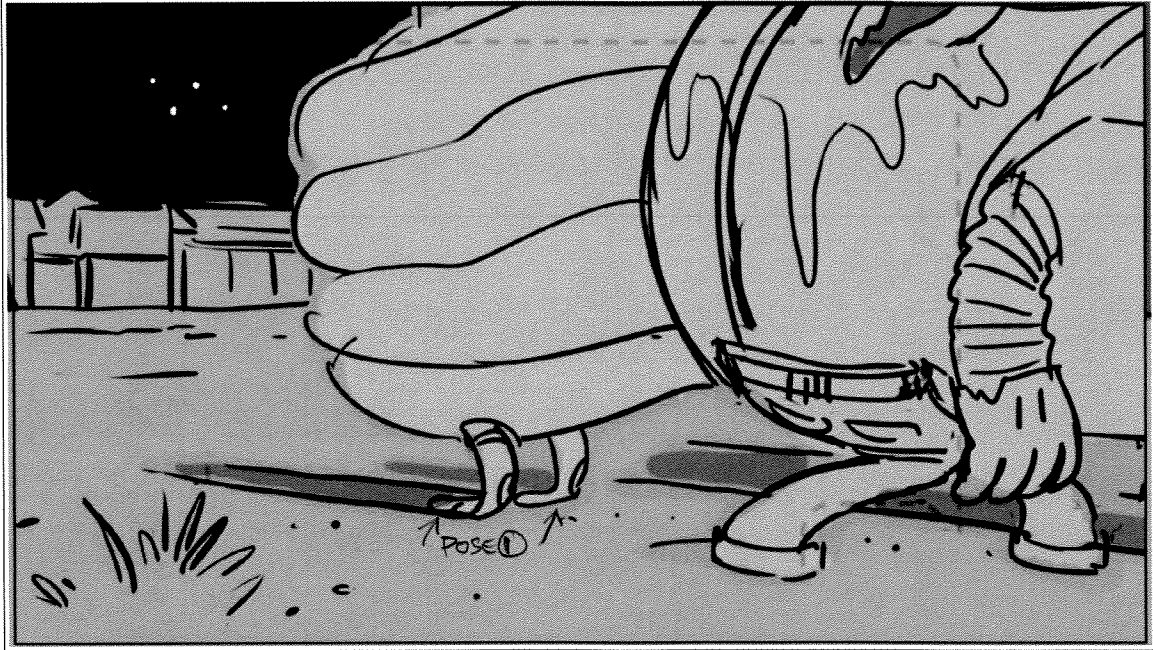
MAY 20 2013

Scene	Panel	
	176	CONT
		5

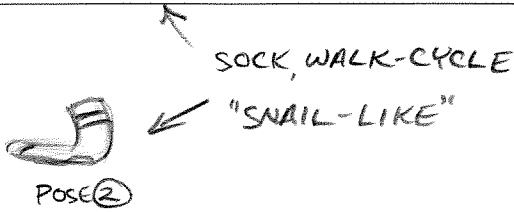


Action Notes
Steven's clothes dragging Frybo

Scene	Panel	
	176	CONT
		6



Slugging
2.01



MAY 20 2013

Scene	Panel
177	1



Slugging
0.11

*NO RIM LIGHT.

Scene	Panel
177	2

cont



Action Notes
Clothes dragging Frybo by PD

Slugging
1.07

MAY 20 2013

Scene	Panel	
	177	CONT
		3



Slugging
1.13

Scene	Panel	
	177	CONT
		4



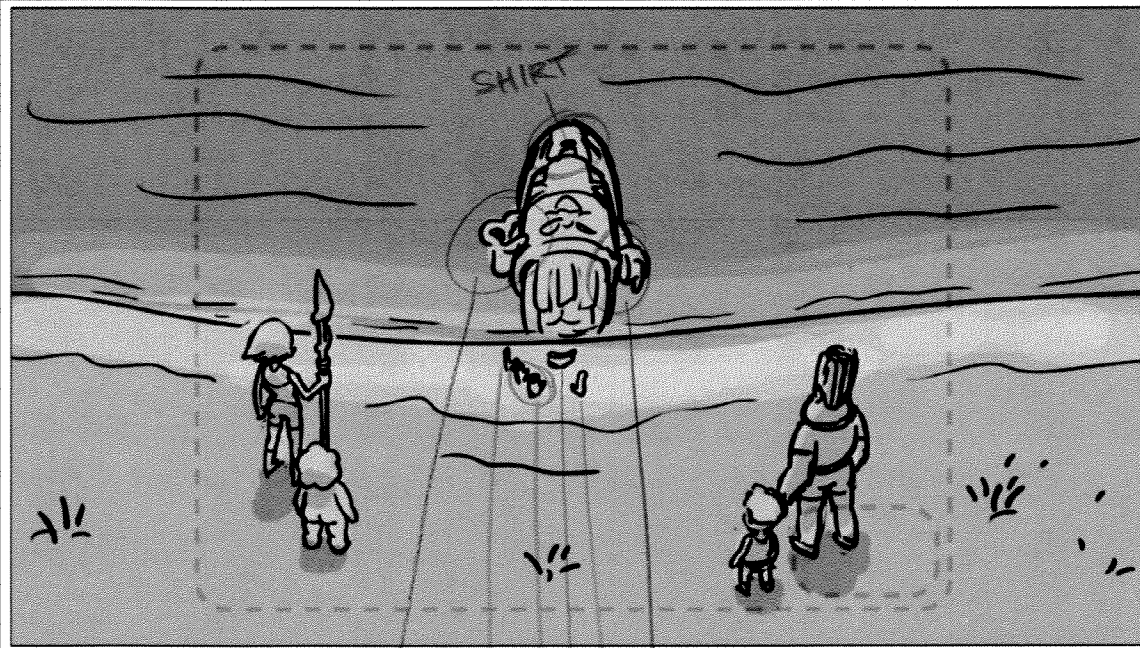
Slugging
2.02

MAY 20 2013

1020-008

1020-008

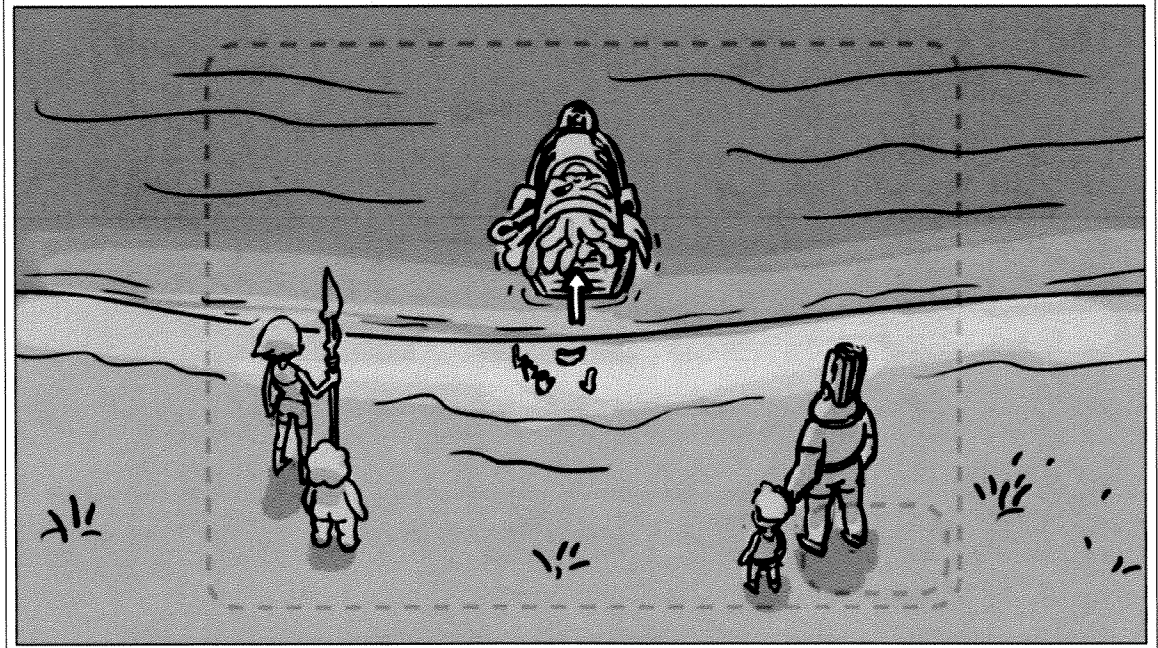
Scene	Panel
178	1



Slugging
1.03

JACKET
SOCK
SHOES
SOCK
PANTS
UNDERWEAR

Scene	Panel
178	2

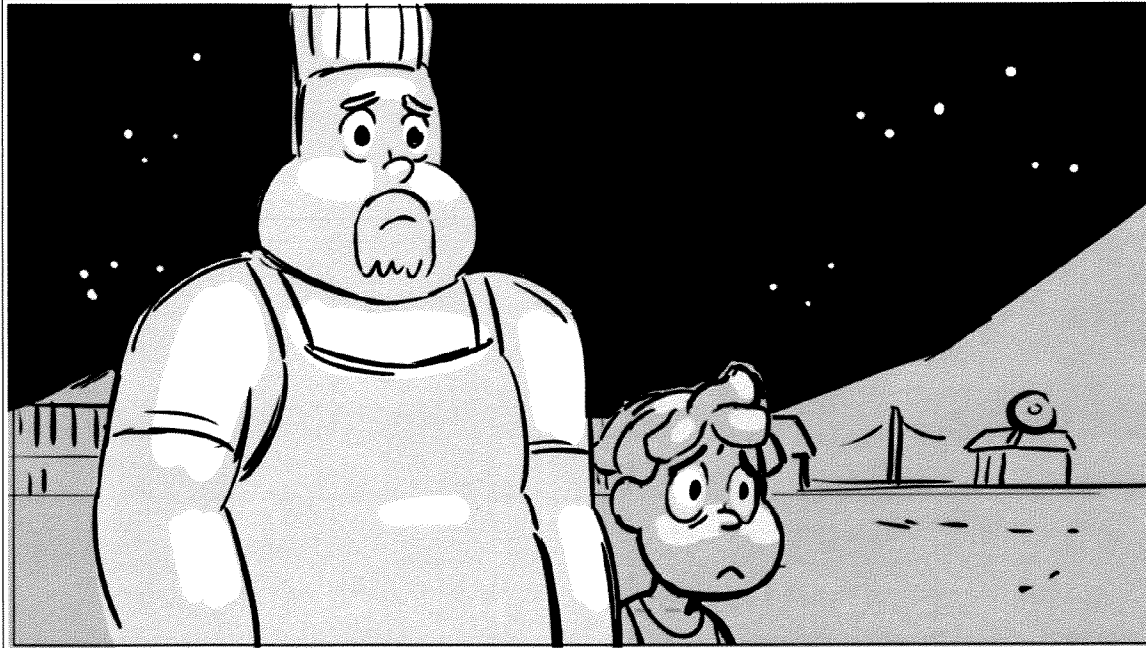


Action Notes
Clothes put Frybo into a boat

Slugging
2.09

MAY 20 2013

Scene	Panel
179	1



Dialog

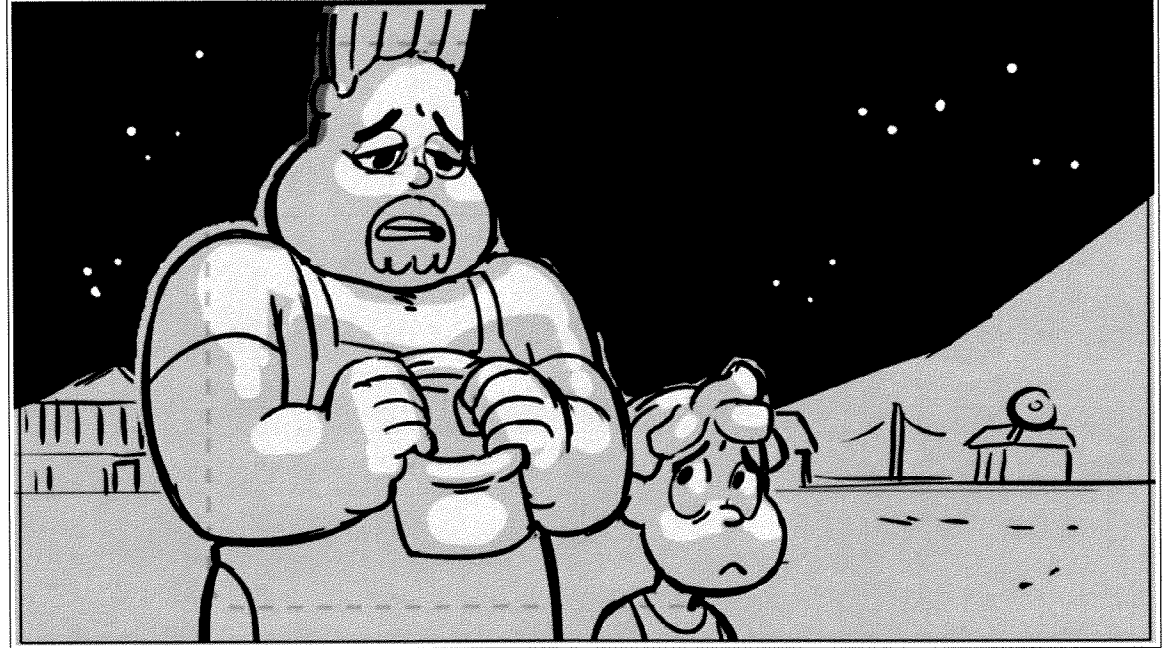
FRYMAN: YOU WERE GREAT, FRYBO. *NO RIM LIGHT.

Slugging

Panels 1 + 2 = 3.03

Scene	Panel
179	2

cont

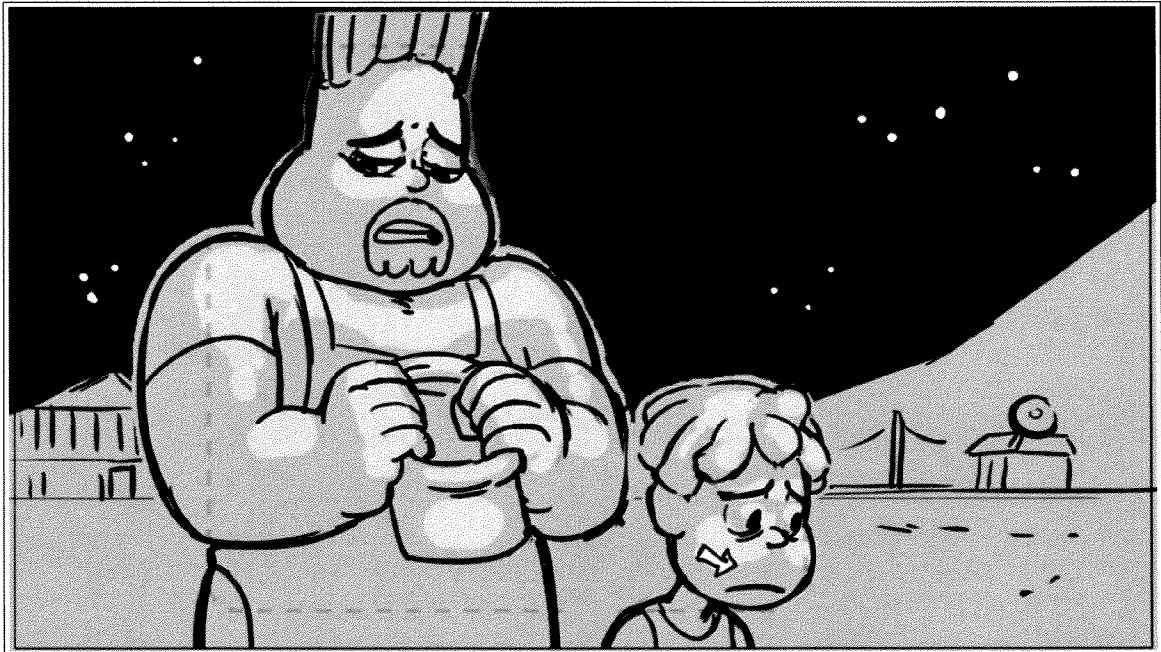


Dialog

FRYMAN: YOU WERE GREAT, FRYBO.

MAY 20 2013

Scene	Panel
179	<i>CONT</i> 3



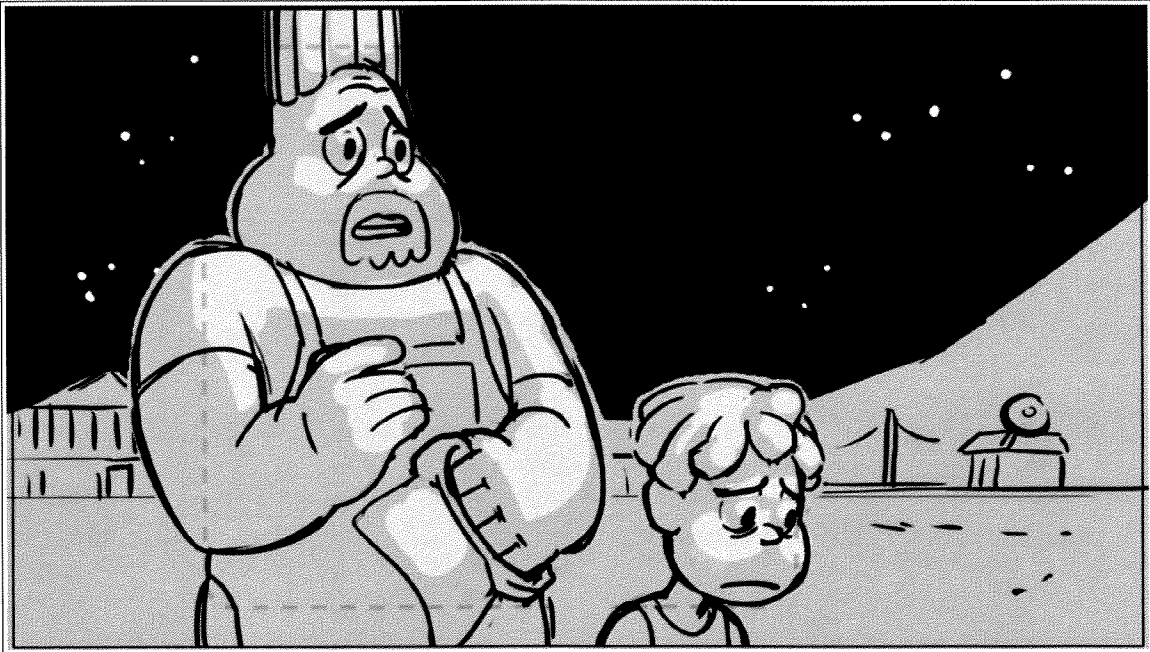
Dialog

FRYMAN: THE KIDS TODAY JUST DIDN'T UNDERSTAND.

Slugging

4.02

Scene	Panel
179	<i>CONT</i> 4



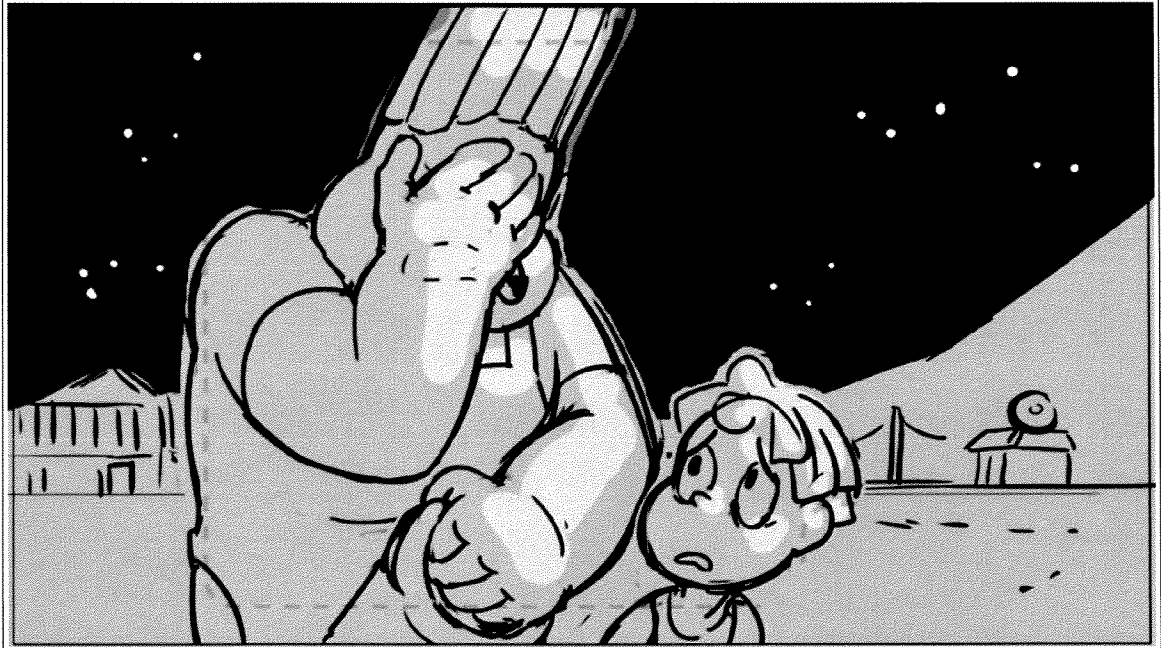
Dialog

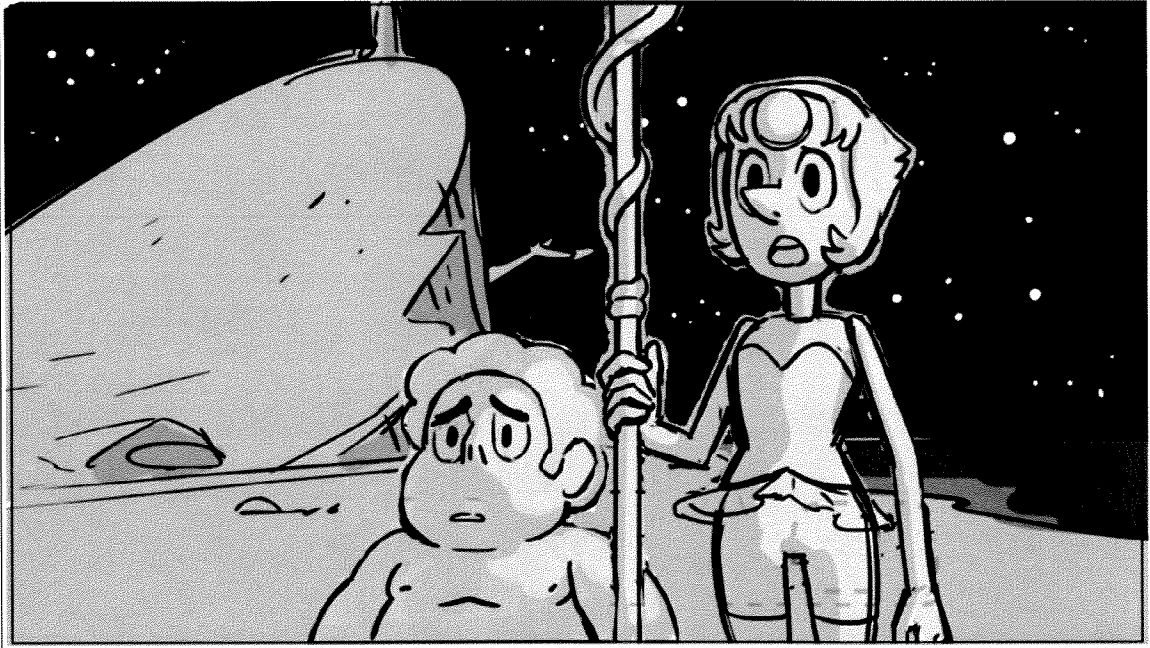
FRYMAN: AND NOW...

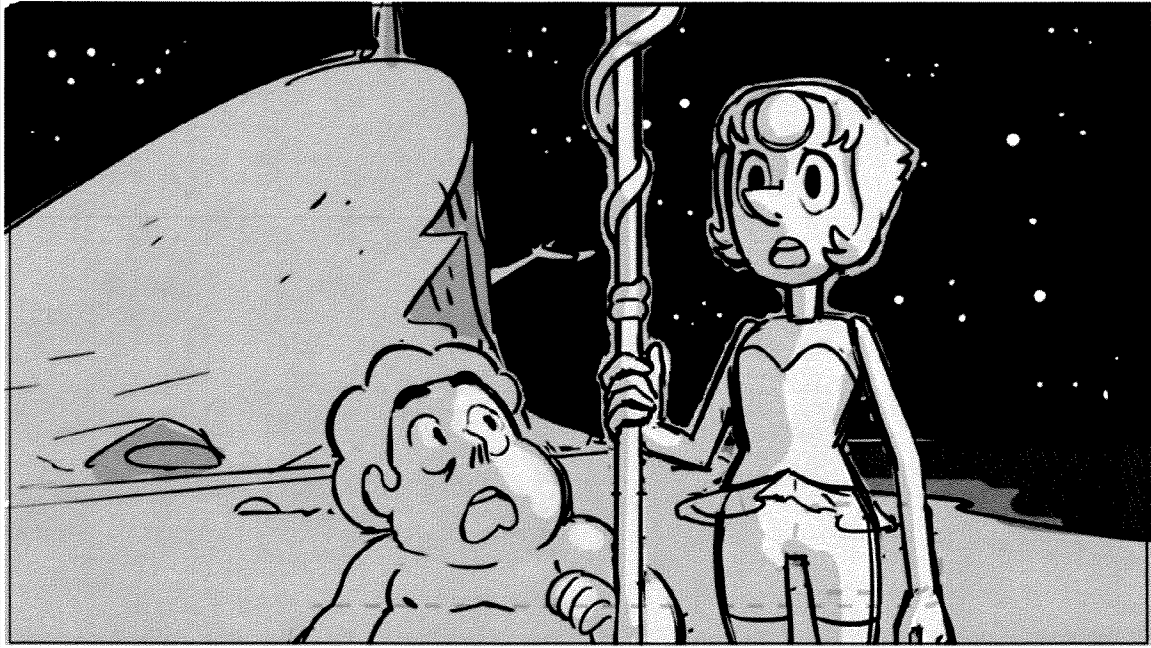
Slugging

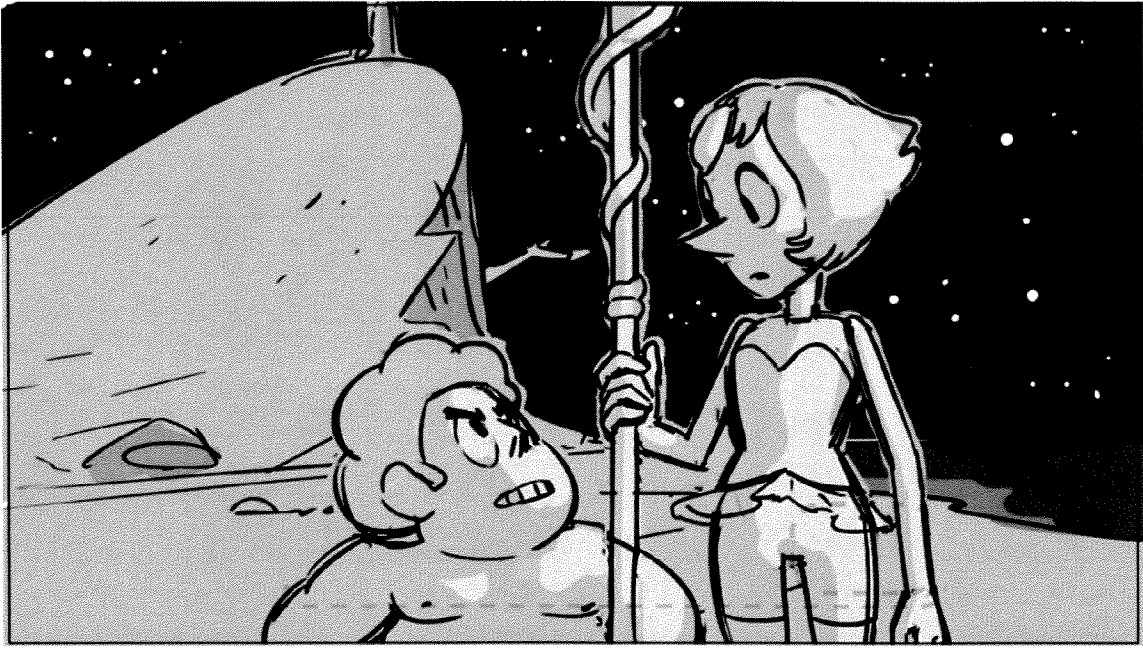
2.13

MAY 20 2013

Scene	Panel
179	5
CONT	
	
Dialog	
FRYMAN: THEY NEVER WILL!	
Slugging	
2.11	

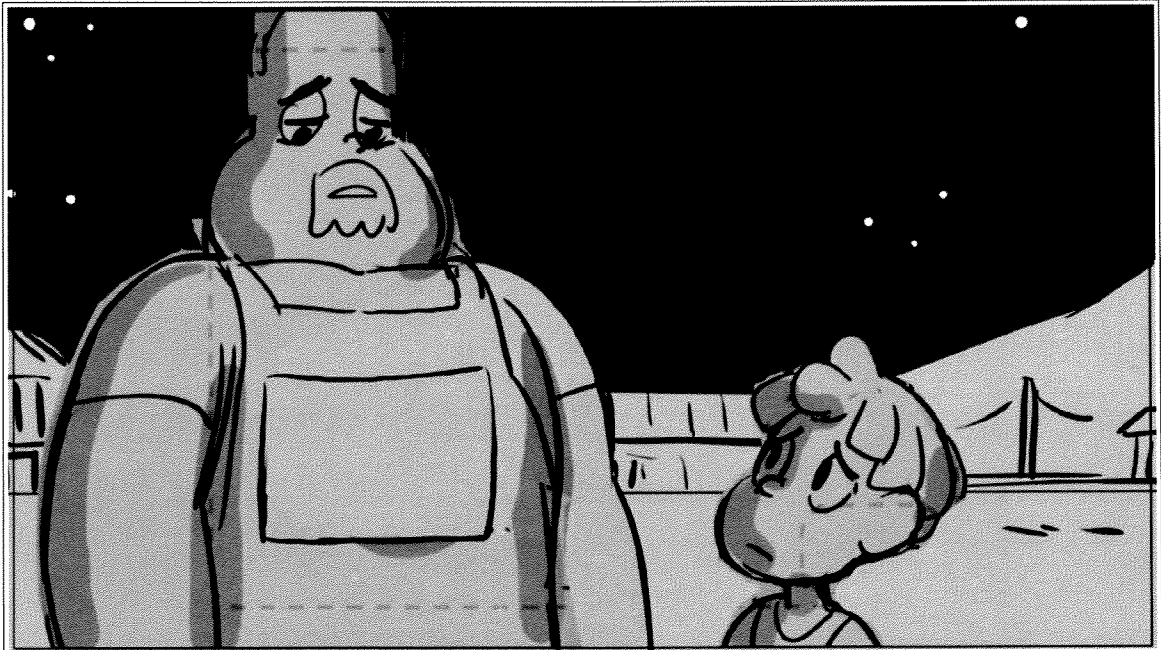
Scene	Panel
180	1
	
Dialog	
PEARL: WEREN'T PEOPLE WERE SCARED OF IT...	
* NO RIM LIGHT	
Slugging	
2.02	
MAY 20 2013	

Scene	Panel
180	2
	
<p>Dialog</p> <p>PEARL: BEFORE HE ATTACKED THEM.</p>	
<p>Slugging</p> <p>1.13</p>	

Scene	Panel
180	3
	
<p>Dialog</p> <p>STEVEN: SHUSH!</p>	
<p>Slugging</p> <p>1.09</p>	

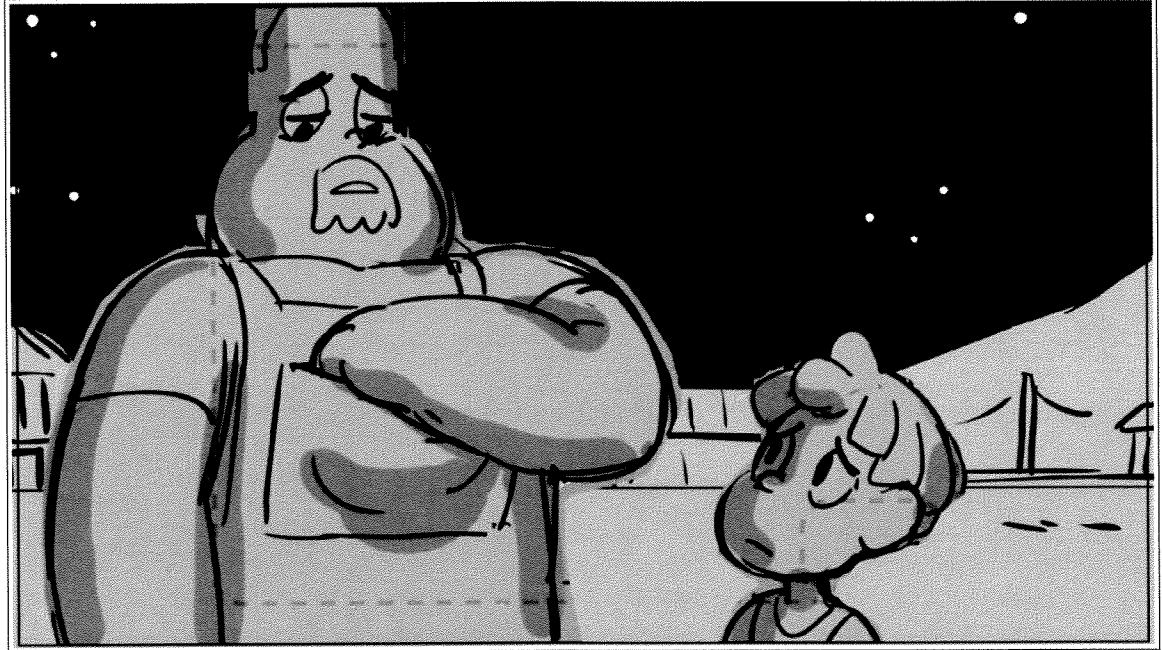
20 2013

Scene	Panel
181	1



Slugging
Panels 1 + 2 =3.07

Scene	Panel
181	<i>cont</i> 2



Dialog
FRYMAN: IT'S TIME...

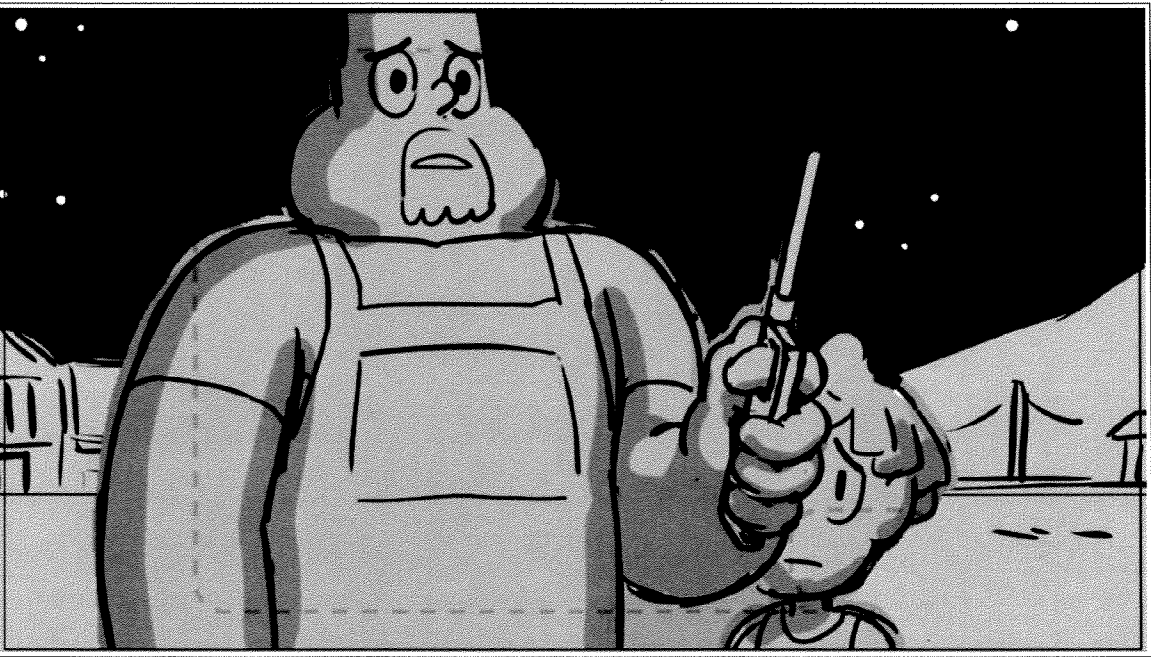
MAY 20 2013

1020.008

1020.008

1020.008

Scene 181 Panel 3
CONT

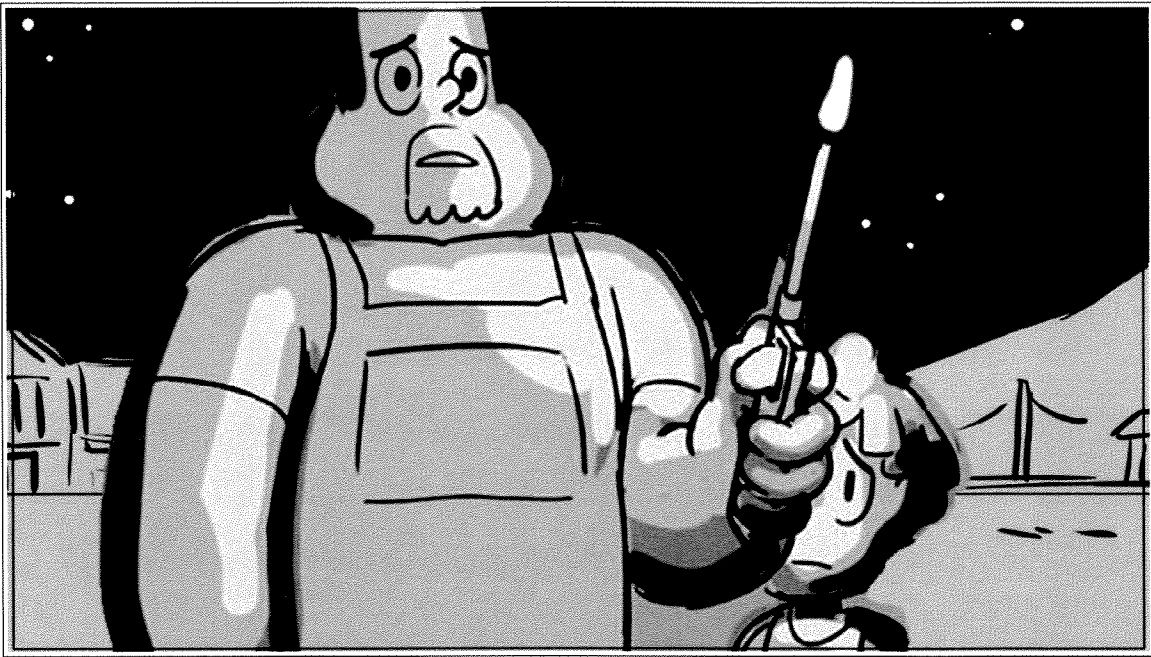


Dialog
FRYMAN: ...TO SEND HIM OFF.

Action Notes
Fryman pulls out lighter

Slugging
1.14

Scene 181 Panel 4
CONT



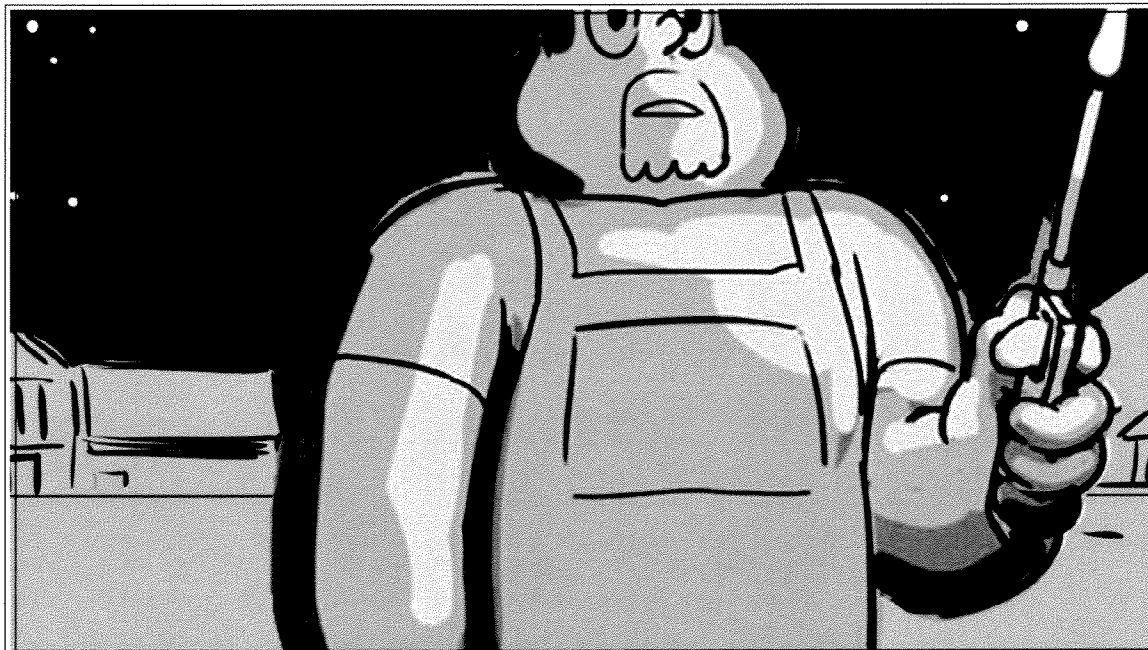
Action Notes
Fryman lights lighter

Slugging
Panels 4 + 5 = 2.04
MAY 20 2013

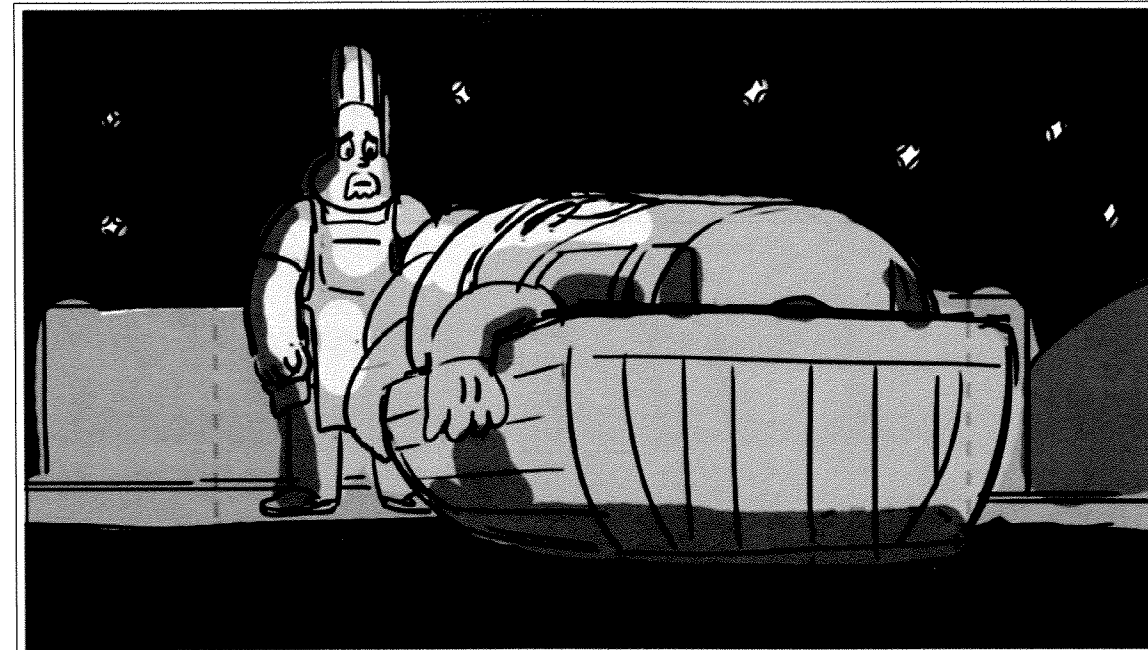
1020.008

1020.008

Scene	Panel
181	CONT 5



Scene	Panel
182	1



Slugging
Panels 1 + 2 = 1.13

MAY 20 2013

1020-008

1020-008

1020-008

Scene	Panel
182	CONT 2



Action Notes
Fryman sets Frybo on fire

Scene	Panel
182	CONT 3



Slugging
2.06

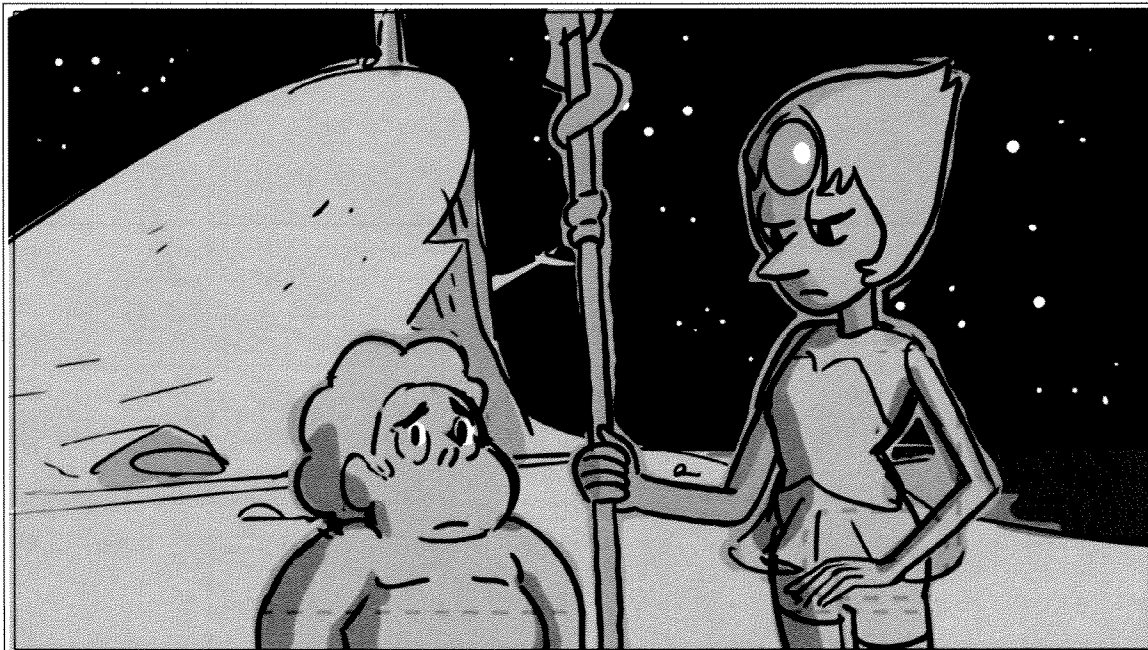
MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel
183	1

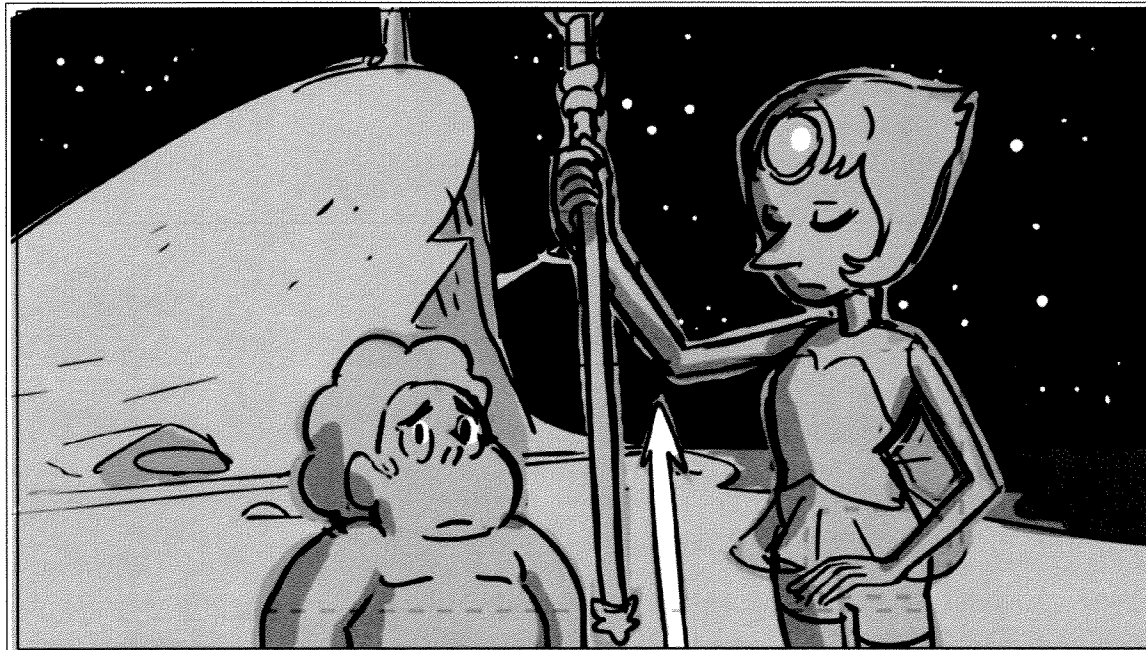


Slugging

Panels 1 + 2 = 0.11

Scene	Panel
183	2

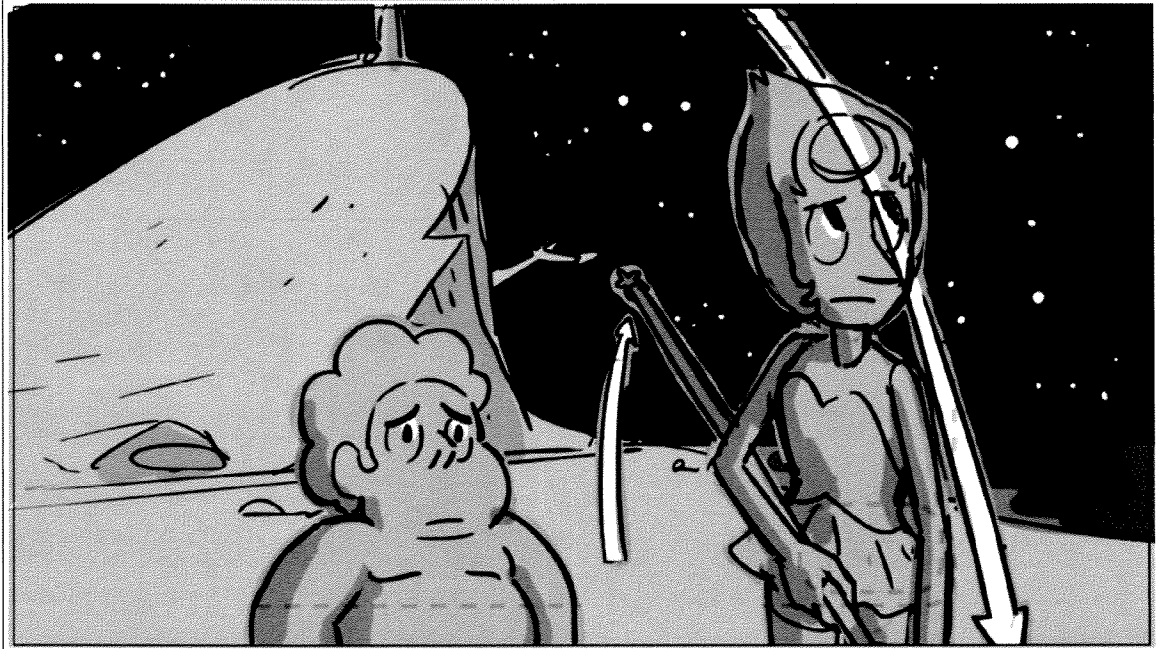
CONT



MAY 20 2013

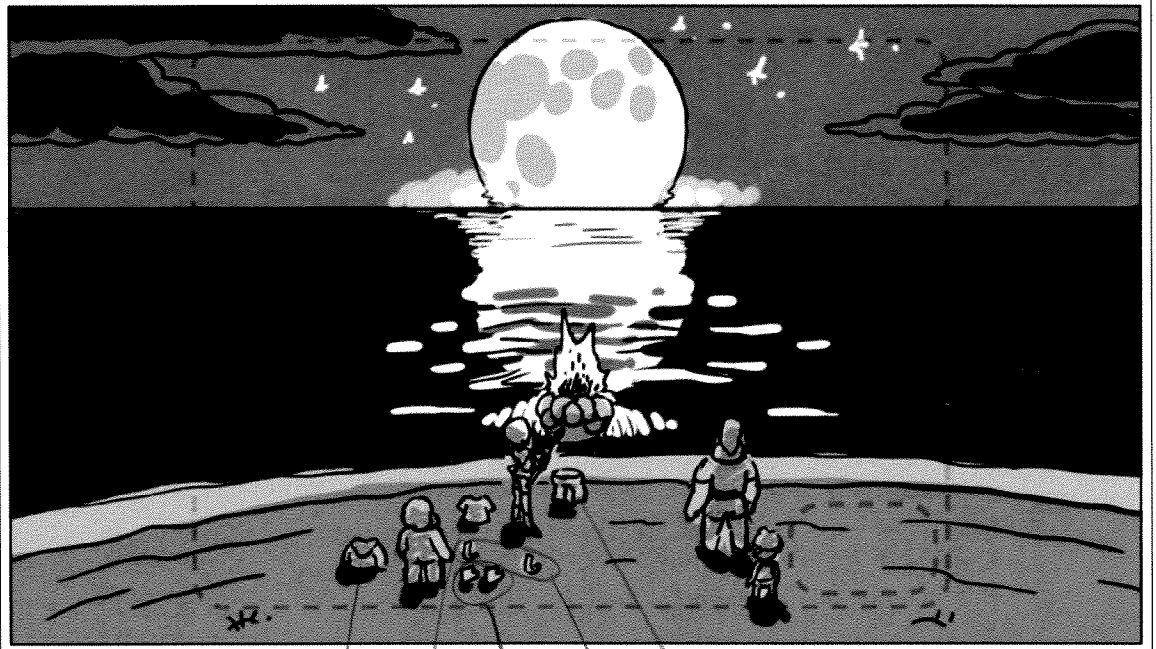
1020.008

Scene	Panel
183	CONT 3



Slugging
1.14

Scene	Panel
184	1



Action Notes
Pearl pushes boat

JACKET
SHIRT
SHOES
PANTS
SOCKS

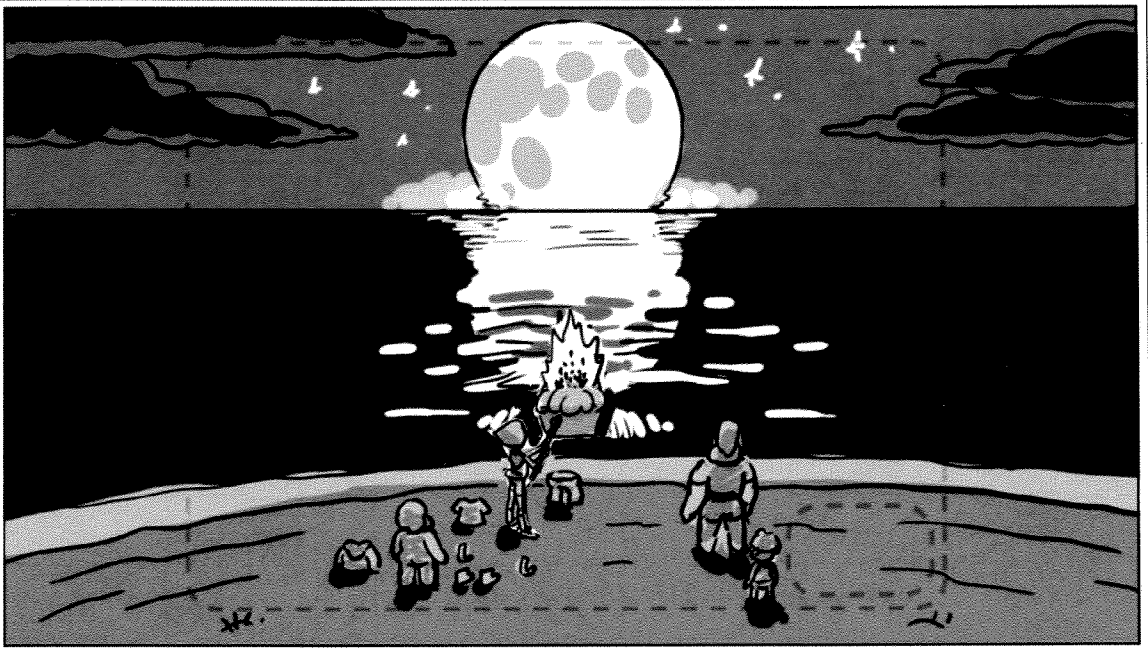
Slugging
1.03

MAY 20 2013

1020.008

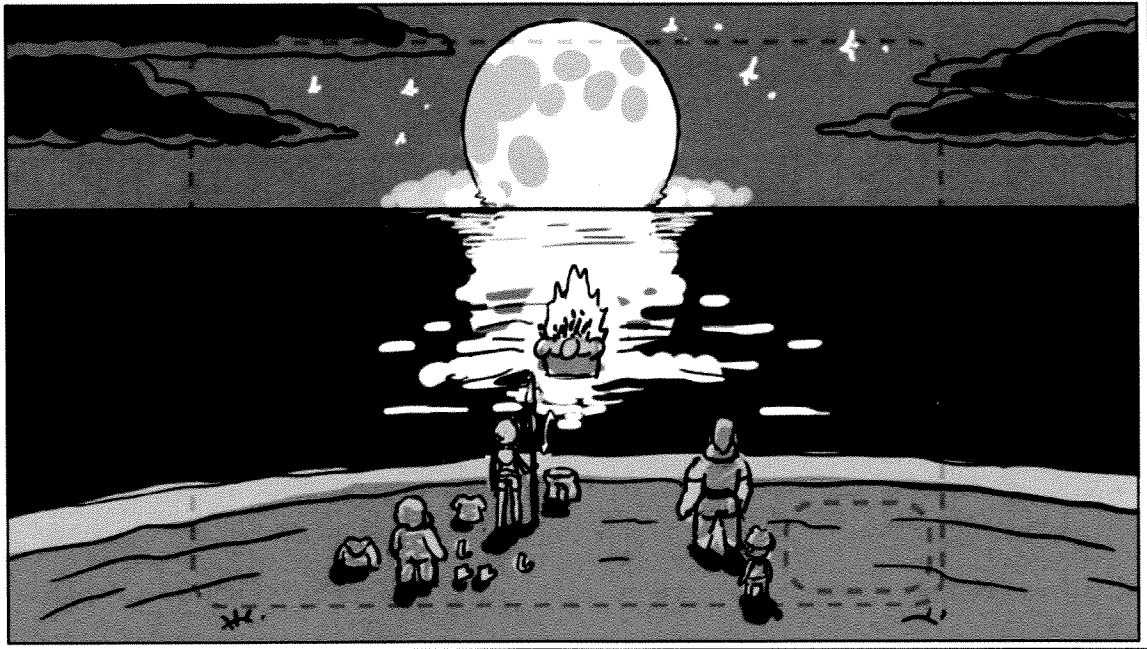
1020 008-Frybo SU_1020-008_Frybo

Scene	Panel
184	CONT 2



Slugging
1.09

Scene	Panel
184	CONT 3



Action Notes
boat drifts out

Slugging
3.05

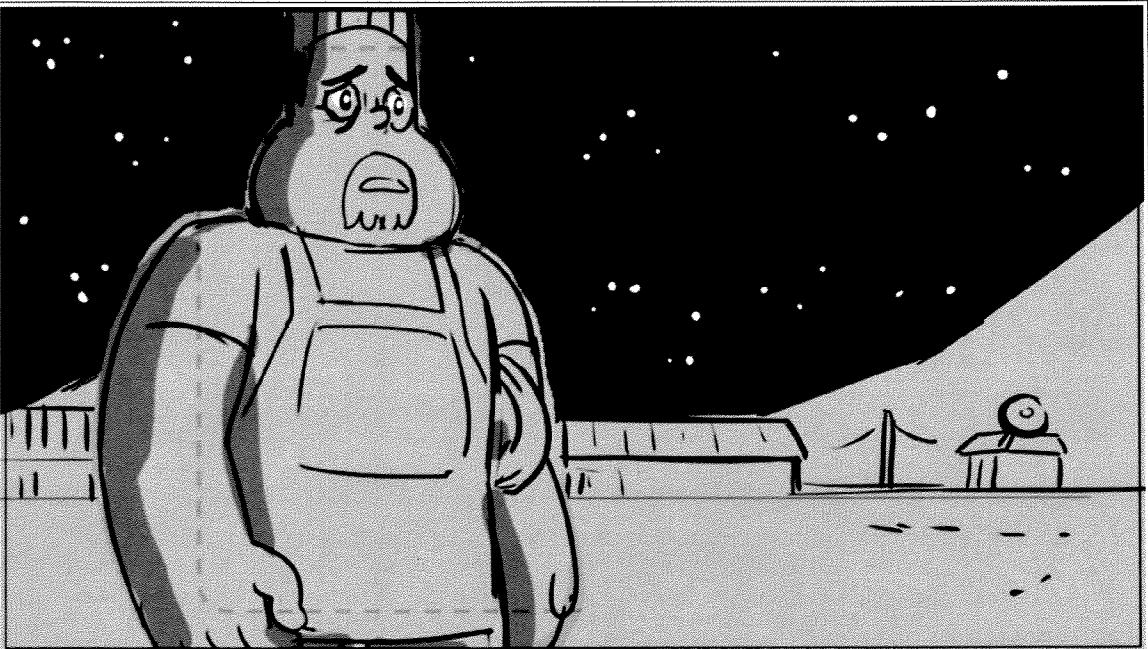
MAY 20 2013

1020.008

1020.008

1020.008

Scene	Panel
185	1

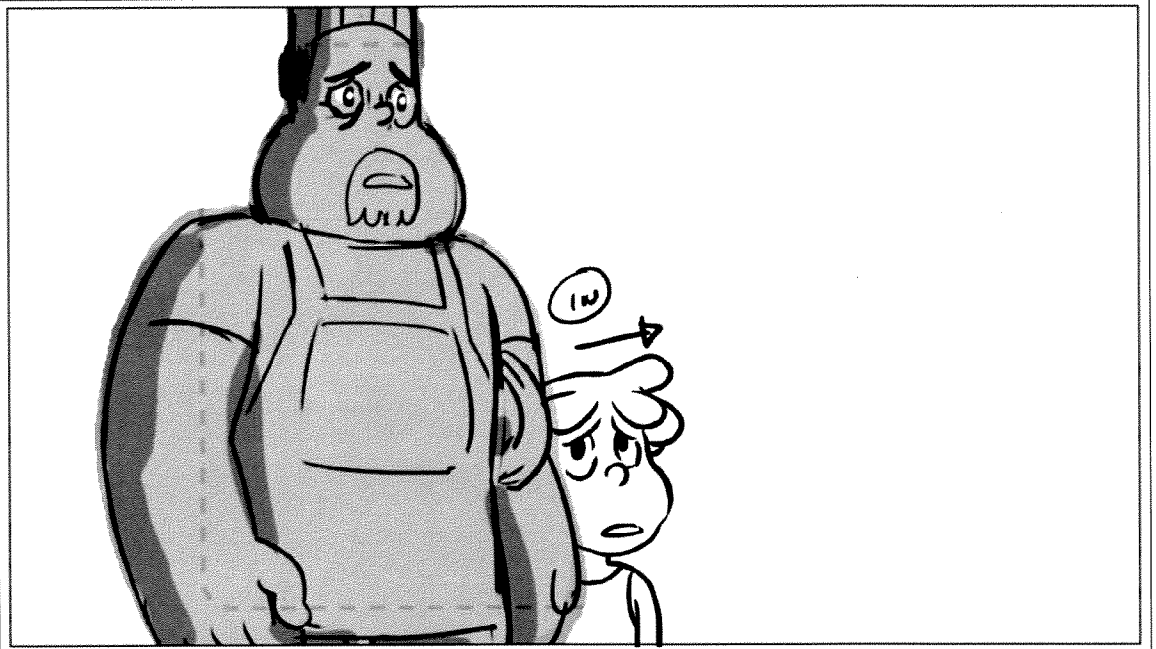


Dialog
FRYMAN: AS GREASY IN DEATH -

**NO BOIL ON HIGHLIGHTS.*

Slugging
Panels 1 + 2 = 7.06

Scene	Panel
185	<i>CONT</i> 2



Dialog
FRYMAN: -AS HE WAS IN LIFE.

MAY 20 2013

1020 . 008

1020 . 008

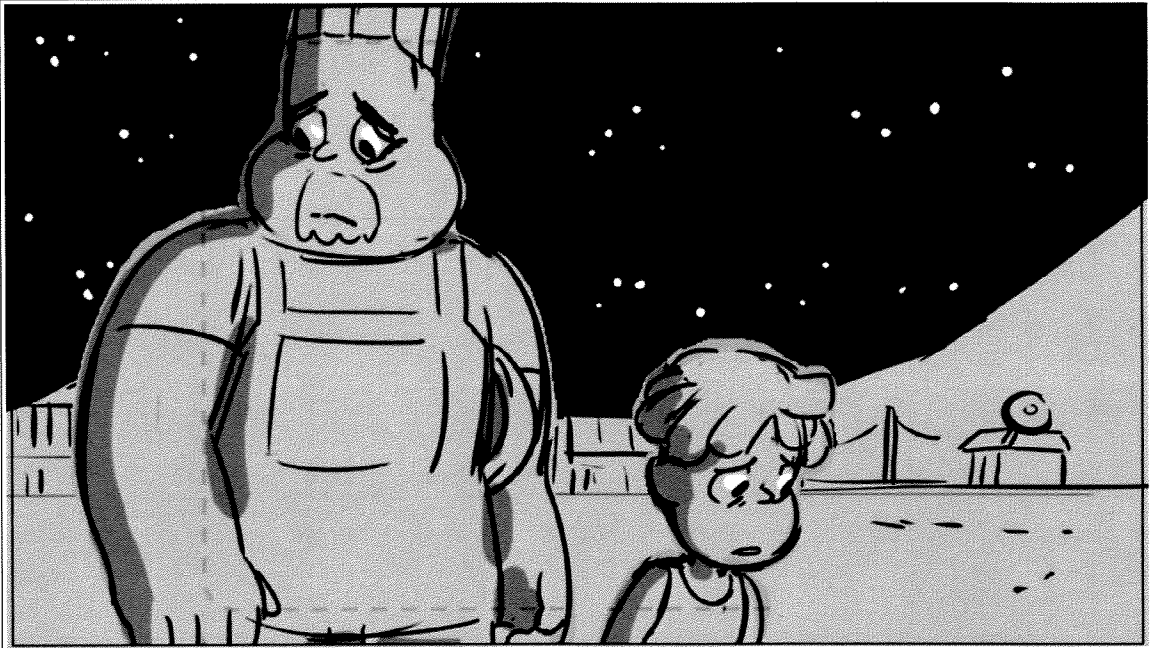
Scene	Panel
185	<i>CONT</i> 3



Dialog
PEE DEE: DAD...

Slugging
2.05

Scene	Panel
185	<i>CONT</i> 4



Dialog
PEE DEE: UM...

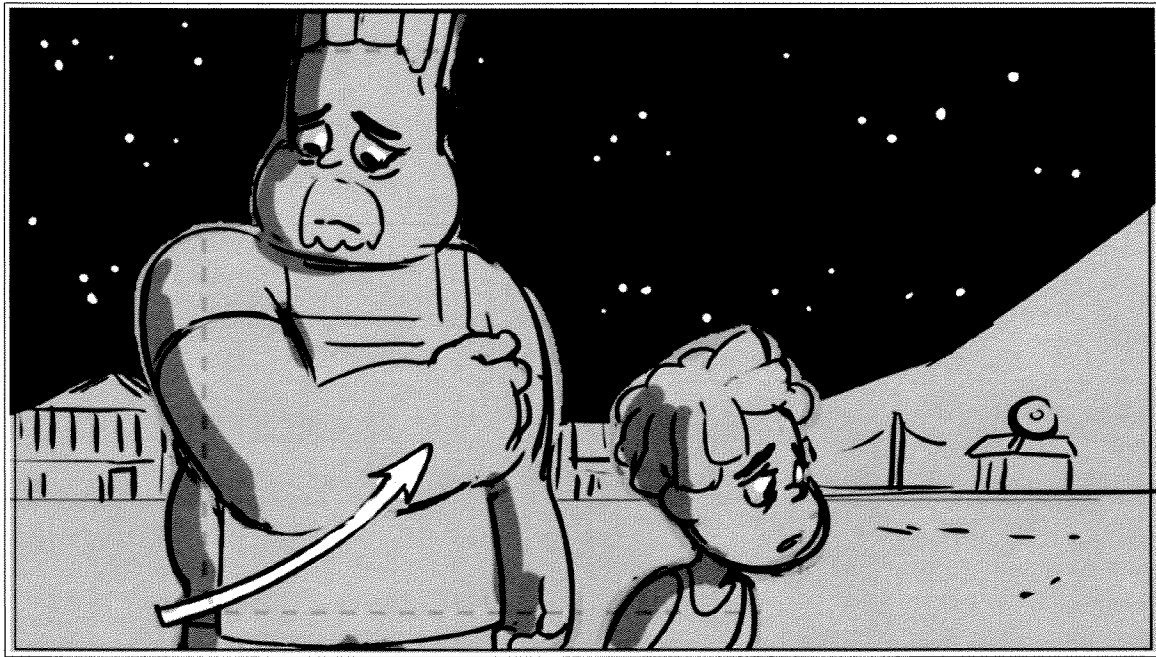
Slugging
1.12

MAY 20 2013

1020.008

1020.008

Scene	Panel
185	CONT
	5



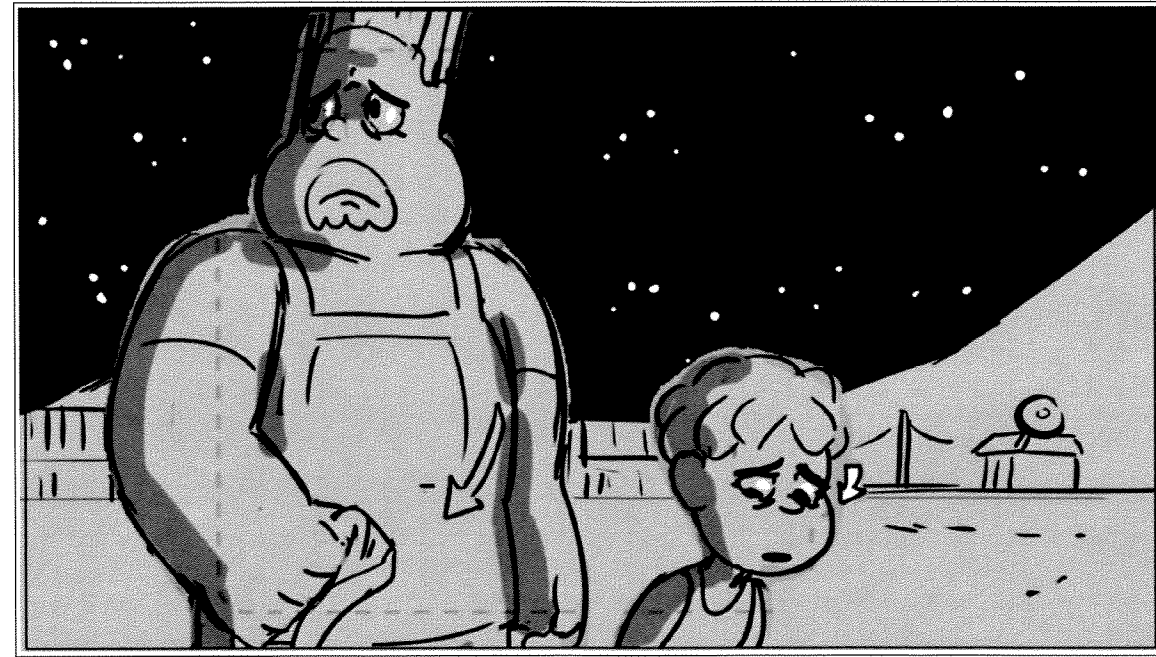
Dialog

PEE DEE: I'LL...

Slugging

1.11

Scene	Panel
185	CONT
	6



Slugging

1.08

MAY 20 2013

1020.008

800.0701

Scene	Panel
185	cont
	7



Dialog

PEE DEE: ARE YOU GOING TO GET ANOTHER COSTUME?

Slugging

3.04

Scene	Panel
185	cont
	8



Slugging

2.01

MAY 20 2013

1020.008

1020.008

Scene	Panel
185	CONT 9



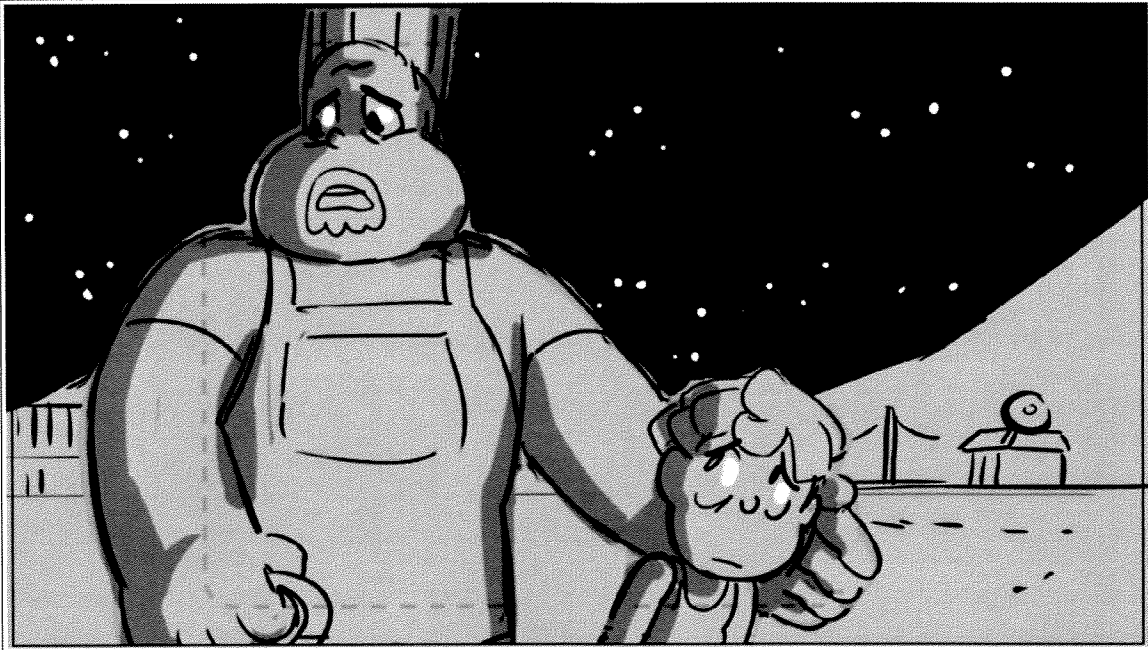
Dialog

FRYMAN: I DON'T NEED ANOTHER FRYBO.

Slugging

Panels 9 + 10 = 7.00

Scene	Panel
185	CONT 10



Dialog

FRYMAN: - I'VE GOT...

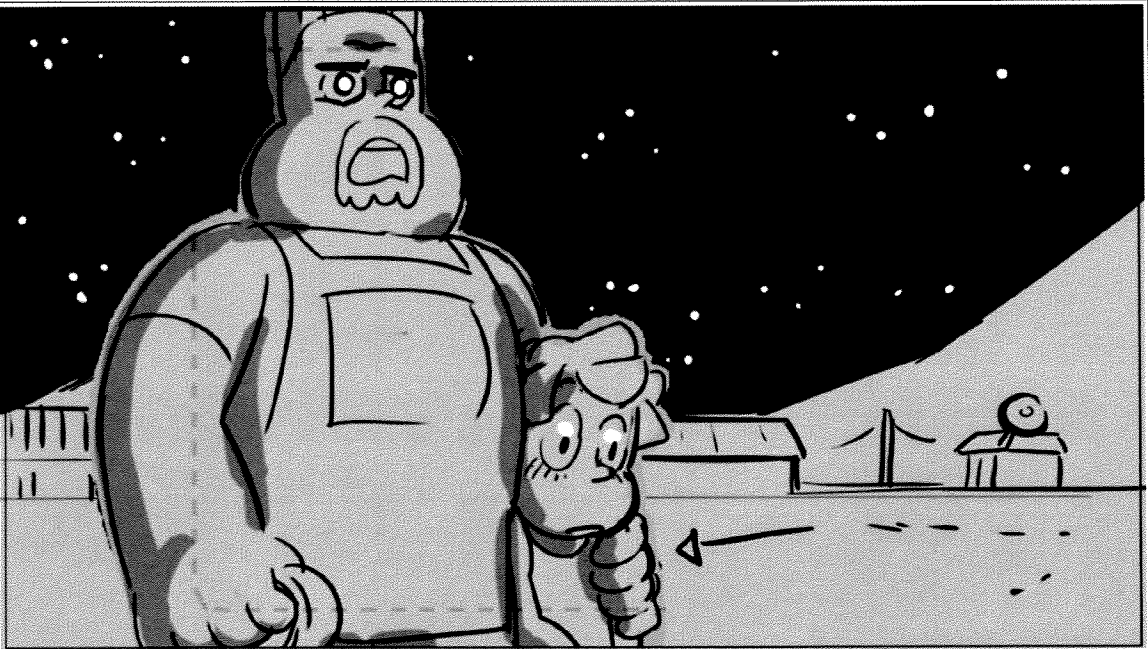
MAY 20 2013

1020.008

1020.008

Scene	Panel
185	11

CONT



Dialog

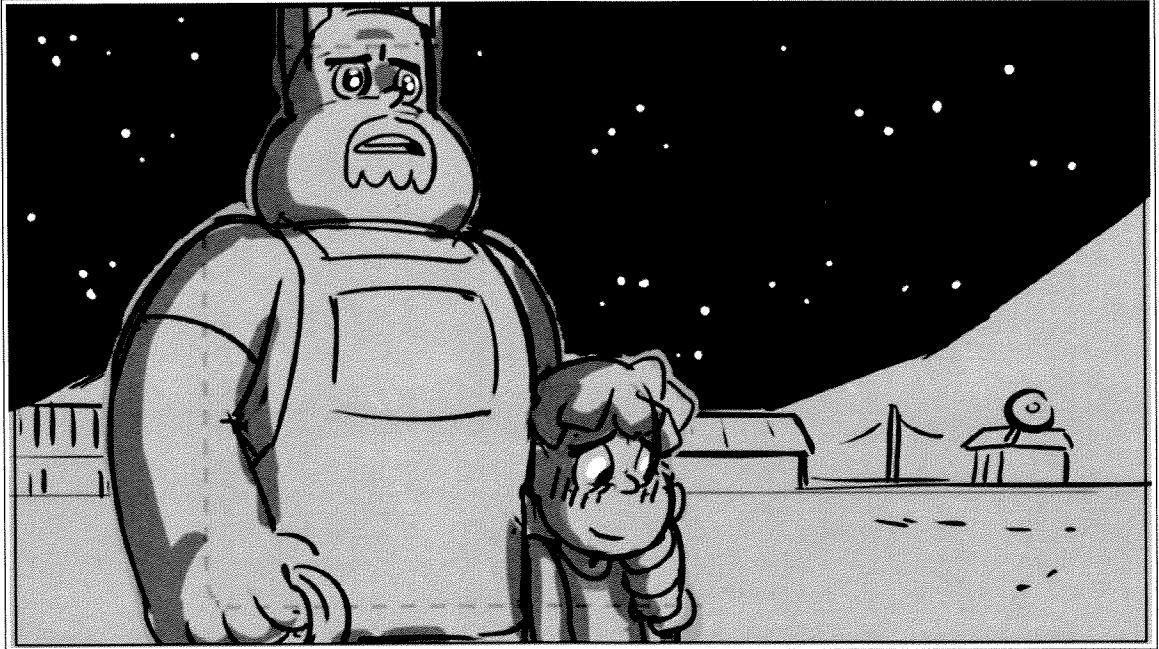
FRYMAN: ...A FRY...

Slugging

0.14

Scene	Panel
185	12

CONT



Dialog

FRYMAN: ...MAN.

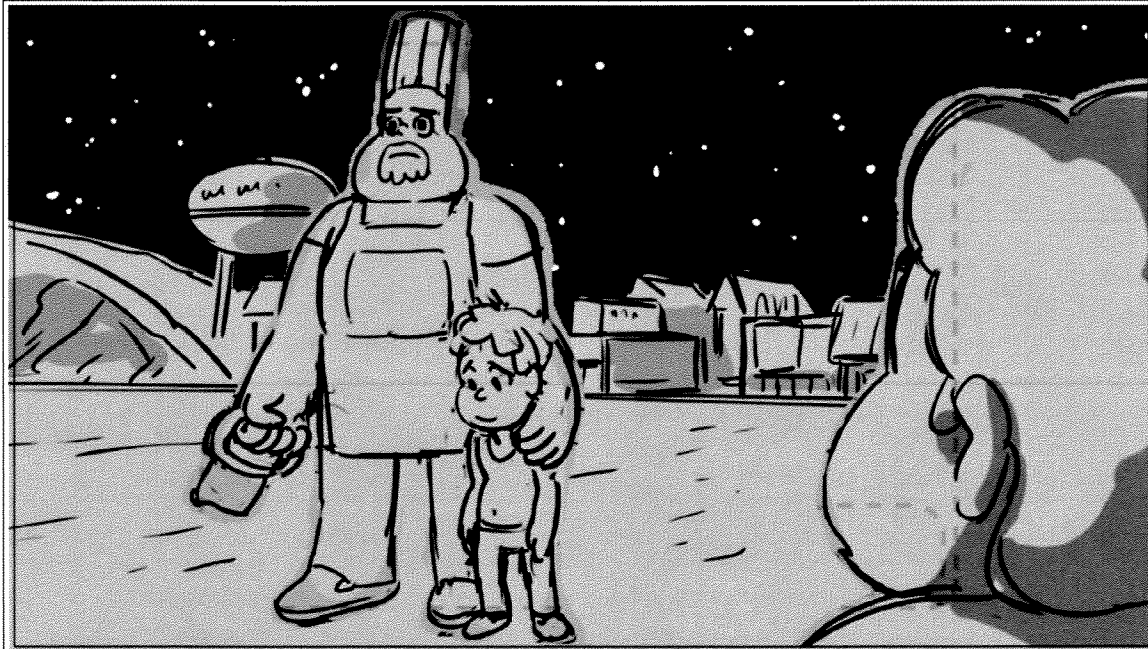
Slugging

2.01

20 2013

1020 008-Frybo SU_1020-008_Frybo

Scene	Panel
186	1



Slugging
1.15

A

MAY 20 2013

1020-008

1020-008

1020-008

Scene

Panel

186 CONT

2



Slugging

ADJ: 1.07

A

B

MAY 20 2013

1020 · 008

1020 · 008

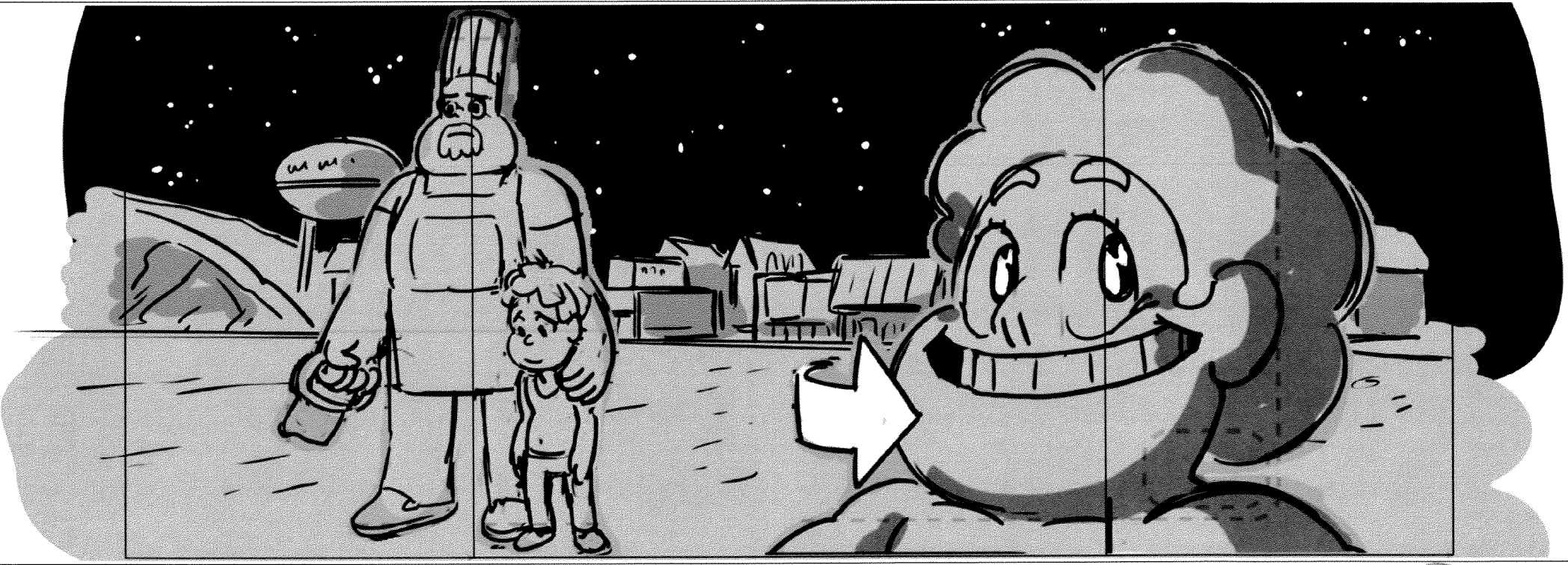
1020 · 008

Scene

Panel

186 *CONT*

3



Slugging
ADJ: 0.08
Then HOLD: 2.01

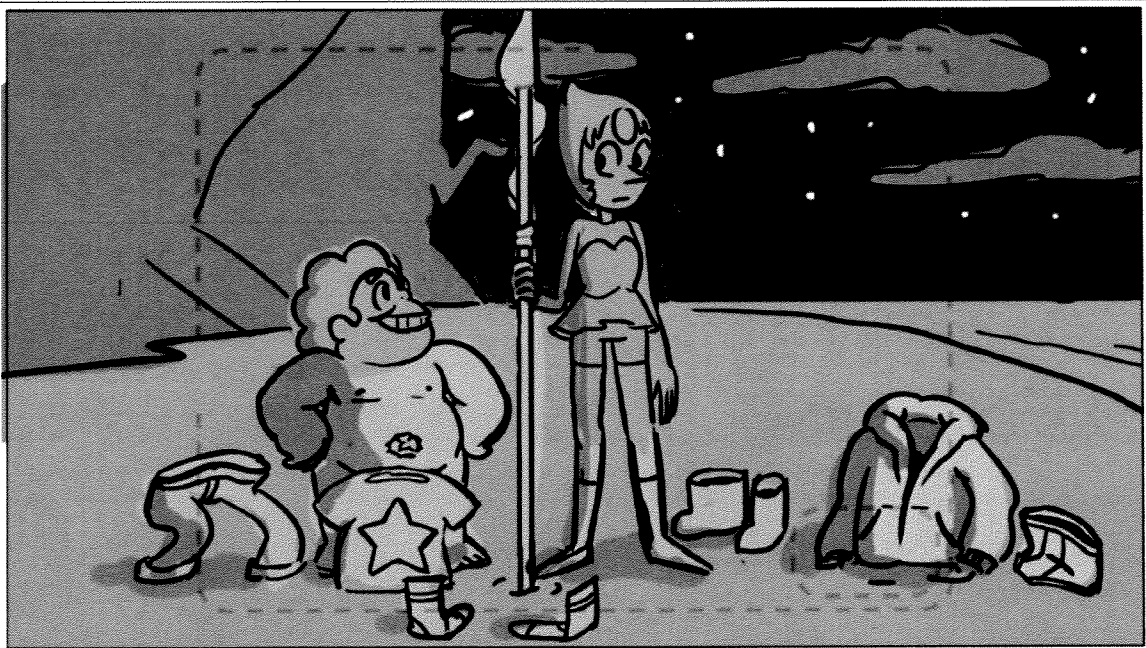
(B)

MAY 20 2013

1020.008

1020.008

Scene	Panel
187	1

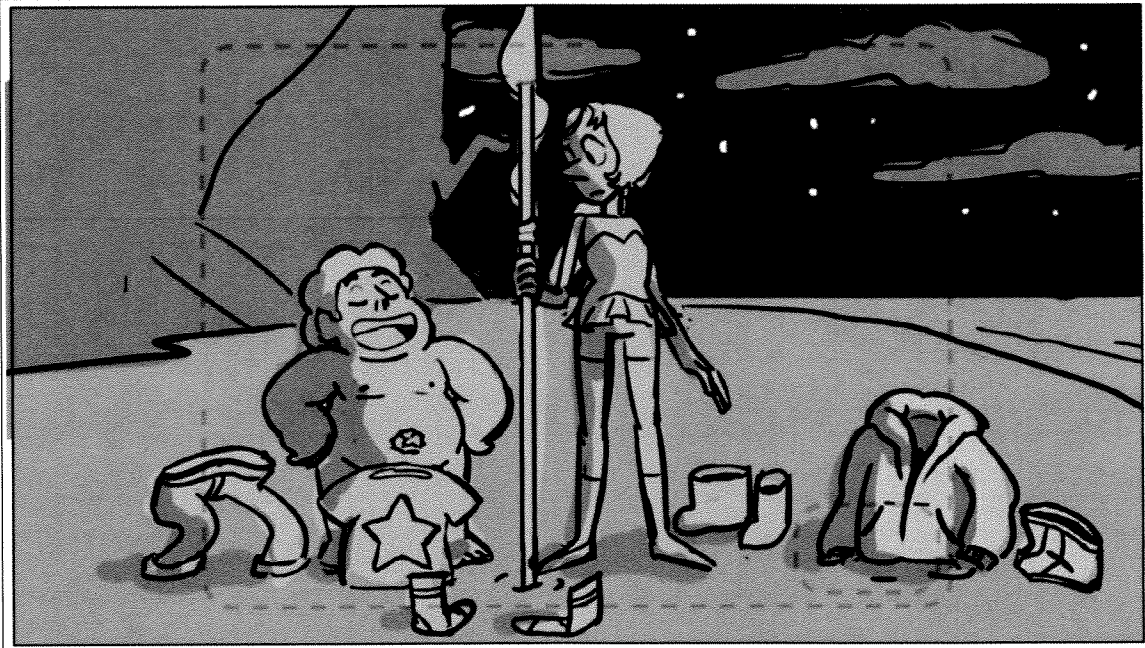


Dialog
STEVEN: PEARL, I THINK OUR WORK HERE IS DONE.

Slugging
Panels 1 + 2 = 4.13

Scene	Panel
187	2

CONT



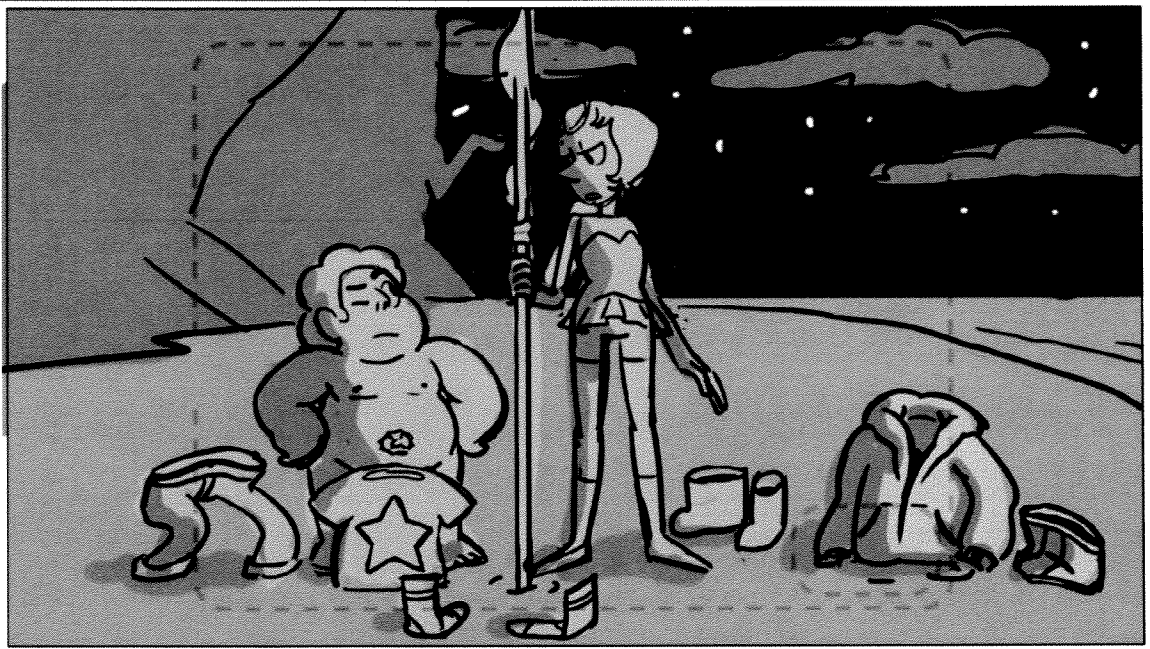
Dialog
STEVEN: PEARL, I THINK OUR WORK HERE IS DONE.

MAY 20 2013

1020.008

1020.008

Scene	Panel
187	CONT 3



Dialog
PEARL: PUT YOUR CLOTHES ON, STEVEN.

Slugging
3.10

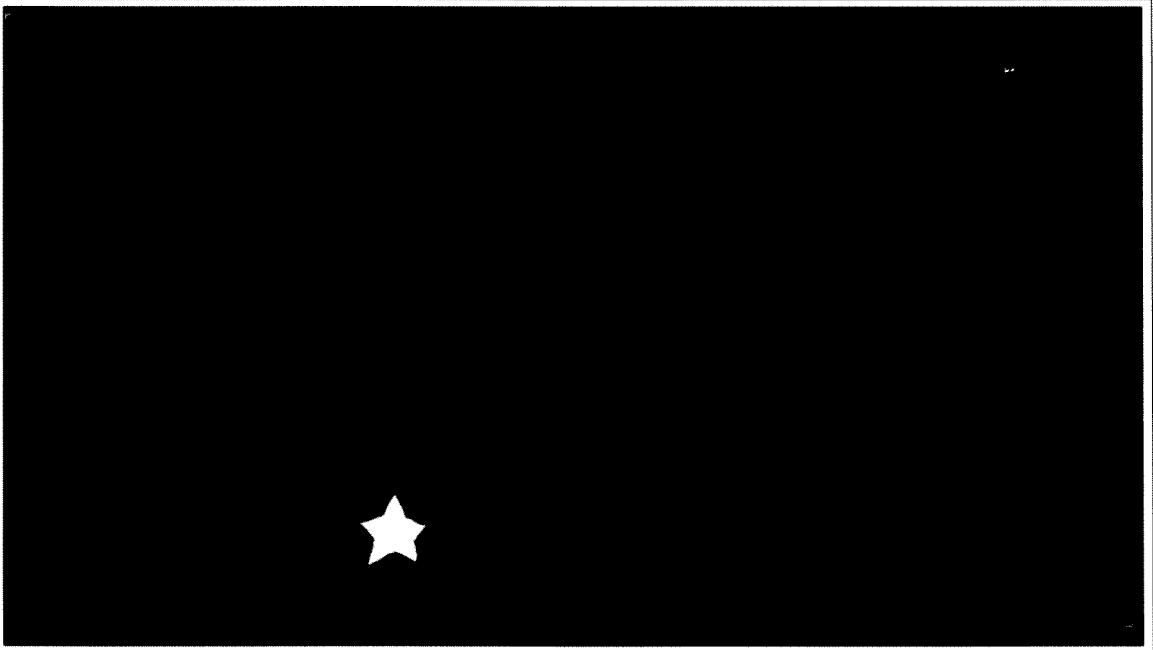
Scene	Panel
187 CONT	4



Slugging
0.13

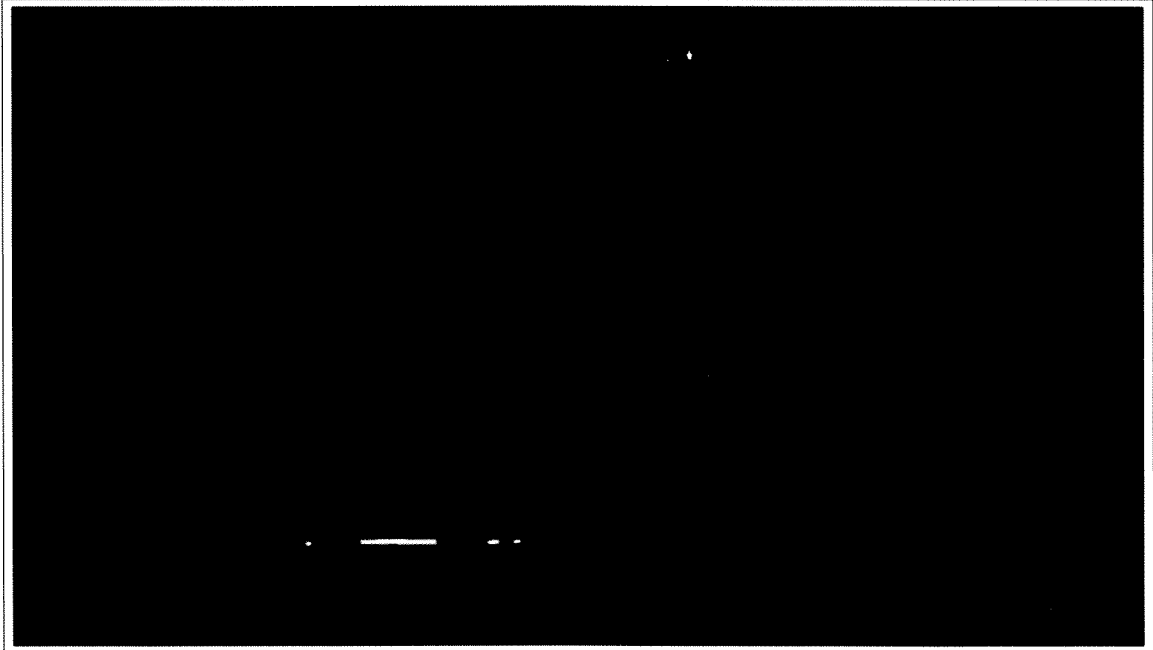
MAY 20 2013

Scene 187 CONT Panel 5



Slugging
1.14

Scene 187 CONT Panel 6



Slugging
0.10

MAY 20 2013